STUDENT COPYRIGHT CHECKLIST (for students to complete and advisors to verify)

STUDENT: Answer question 1 below.	
1) Does your solution to the competitive event integrate any type of music and/or sound? YES 📝 NO	
If NO, go to question 2.	
If YES, is the music and/or sound copyrighted? YES NO	
If YES, move to question 1A. If NO, move to question 1B.	
 1A) Have you asked for author permission to use the music and/or sound in your solution and included that permission (letter/f your documentation? If YES, move to question 2. If NO, ask for permission and if permission is granted, include the permiss documentation. 1B) Is the music/sound royalty free, or did you create the music/sound yourself? If YES, cite the royalty free music/sound OR yourself? 	ion in your
music/sound properly in your documentation.	g
CHAPTER ADVISOR: Sign below regarding your student's answer(s) to the use of music/sound in his/her competitive event solution student answers "NO" to question 1, please sign below noting that you have evaluated the competitive event solution and the student the question(s) accurately.	-
I,(chapter advisor), have checked my student's solution and confirm that any use of mu	sic/sound is
done so with proper permission and is cited correctly in the student's documentation and/or the solution has been found to have sound included.	e no music/
STUDENT: Answer question 2 below.	
2) Does your solution to the competitive event integrate any graphics/videos? TYES NO	
If NO, go to question 3.	
If YES, is(are) the graphics/videos copyrighted, registered and/or trademarked? 🛮 YES 🔲 NO	
If YES, move to question 2A. If NO, move to question 2B.	
2A) Have you asked for author permission to use the graphics and/or videos in your solution and included a permission (letter/documentation for graphic/video used? If YES, move to question 3. If NO, ask for permission and if permission is granted, in permission in your documentation.	
2B) Is(are) the graphics/videos royalty free, or did you create your own graphic? If YES, cite the royalty free graphics/videos OR original graphics/videos properly in your documentation.	your own
CHAPTER ADVISOR: Sign below regarding your student's answer(s) to the use of graphics/videos in his/her competitive event solution student answers "NO" to question 2, please sign below noting that you have evaluated the competitive event solution and the answered the question(s) accurately.	
I,(chapter advisor), have checked my student's solution and confirm that the use of gra	ohics/videos
with proper permission and is cited correctly in the student's documentation and/or the solution has been found to have no graphical included.	
STUDENT: Answer question 3 below.	
3) Does your solution to the competitive event use another's thoughts or research? 🚺 YES 🗌 NO	
If NO, this is the end of the checklist.	
If YES, have you properly cited other's thoughts or research in your documentation? 🖊 YES 🗌 NO	
CHAPTER ADVISOR: Sign below regarding your student's answer(s) to having integrated any thoughts/research of others in his competitive event solution. Even if your student answers "NO" to question 3, please sign below noting that you have evaluated competitive event solution and the student answered the question(s) accurately.	
I,(chapter advisor), have checked my student's solution and confirm that the use of the	thoughts/
research of others is done so with proper permission and is cited correctly in the student's documentation and/or the solution have all original thought with no use of other's thoughts/research.	_
Student Name: Ryan Li, Wesley Lu, Ansh Mohindru, Lucas Huang, Zirui Jia	
Chapter Advisor Signature:	
Chapter Advisor Signature:	