

Final Project

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Introduction and data

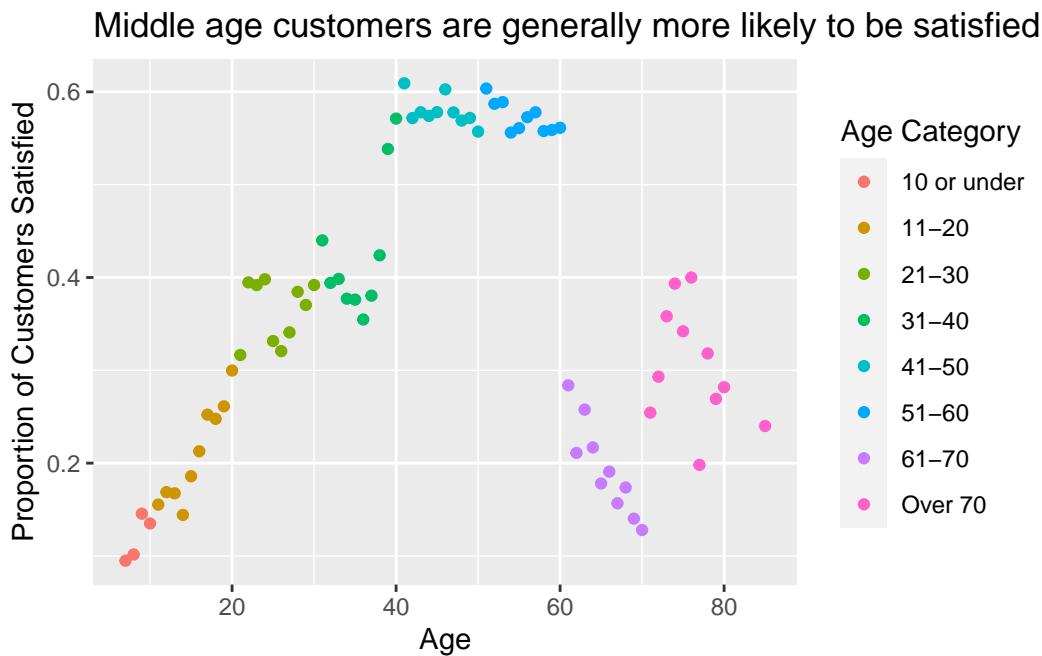
Air travel is an extremely popular form of transportation in the United States with over a million people flying every day. Everyone's experience is unique, whether they are travelling for work, vacation, school, etc. My research is motivated by the many different factors of air travel that contribute to a passenger's satisfaction. Understanding the factors that contribute to passenger satisfaction is crucial for airlines to improve their services. My research aims to answer the question: What are the most important factors that drive overall passenger satisfaction, and can we use these factors to predict customer satisfaction? My data set was collected through a US passenger satisfaction survey and compiled on Kaggle. The data set was originally split into "training" and "testing" data, which were random mutually exclusive parts of the same survey. In my research, the two data sets are recombined and an additional binary variable for satisfaction was added. Fourteen factors were included in the survey, with participants rating their satisfaction for each factor from 1 to 5, with 1 being least satisfied and 5 being most satisfied. Additionally, a rating of 0 corresponded to "Not Applicable", however I have changed the satisfaction levels of 0 to NA as to not skew the analysis. These factors include many different aspects of a passengers experience during a flight, from booking services to online check-in to the food offered during the flight, etc. Other variables include gender, customer type (loyal/disloyal), age, type of travel (business/person), class of travel, flight distance, departure delay, arrival delay, and overall satisfaction.

The table shows the fourteen factors in the survey with the average of all responses (grouped by overall satisfaction as well as combined)

	Satisfied	Not Satisfied	Combined
Inflight wifi	3.393511	2.398750	2.813526
Departure/Arrival time	3.14203	3.28529	3.223411
Ease of online booking	3.244406	2.617090	2.883001
Gate location	2.972903	2.980055	2.976948
Food and drink	3.528888	2.961526	3.208034
Online boarding	4.153870	2.708061	3.33164
Seat comfort	3.966417	3.038039	3.441388

Inflight entertainment	3.964202	2.893142	3.358542
On-board service	3.856171	3.019742	3.383153
Leg room	3.834051	3.006488	3.366377
Baggage handling	3.966914	3.374912	3.632114
Check-in service	3.649004	3.043008	3.306293
Inflight service	3.970990	3.389832	3.642333
Cleanliness	3.746509	2.933359	3.28668

The average satisfaction score varies between 2.81 for in-flight WiFi service to 3.64 for in-flight service. For the most part, being overall satisfied corresponds to a higher average score for the factors (with departure/arrival time and gate location being the only two exceptions). Additionally, the factors have varying spreads between average scores of overall satisfied passengers and not satisfied passengers. For example, online boarding (checking in online) has a much higher average score when looking at overall satisfied passengers compared to not satisfied passengers while gate location has a very small difference in average scores when looking at overall satisfied compared to not satisfied.



The probability of being satisfied seems highest for middle age (groups aged 41-50 and 51-60) people while younger and older passengers have a smaller probability of being satisfied. There is a notable difference in the proportion of satisfied passengers between age groups with a sharp drop off once the passenger age reaches 60 years old.