




# RAW Image Transform Approximation Pipeline

By Ryan Emanuel

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- Many cinema camera manufacturers cannot record RAW formats in camera
  - RAW recording usually requires external recorders
  - These recorders are expensive and heavy

RAW formats allow for the same in camera color controls in post production after recording



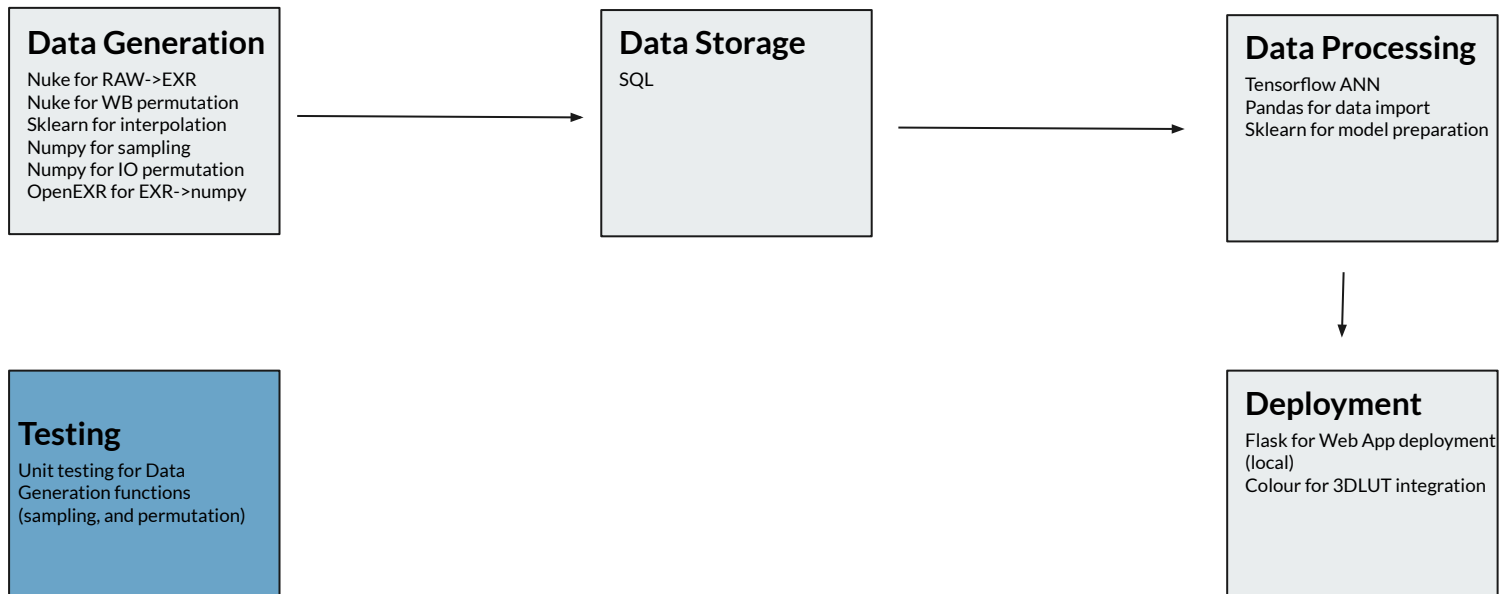


**Can we create a post production plugin to mimic this control in industry leading post production software?**





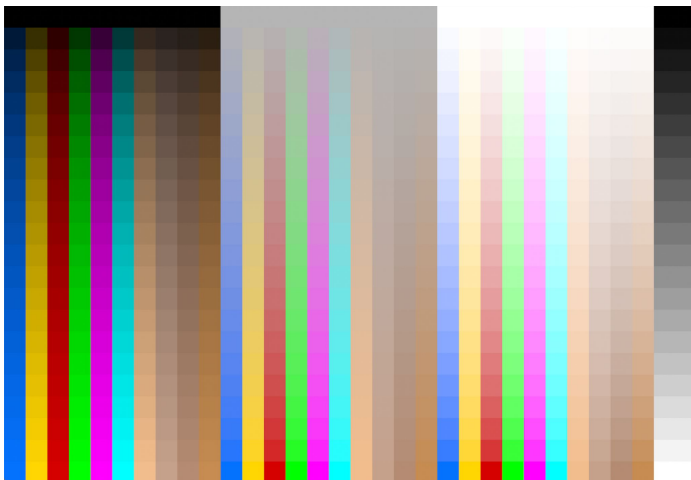
# White Balance Pipeline Design





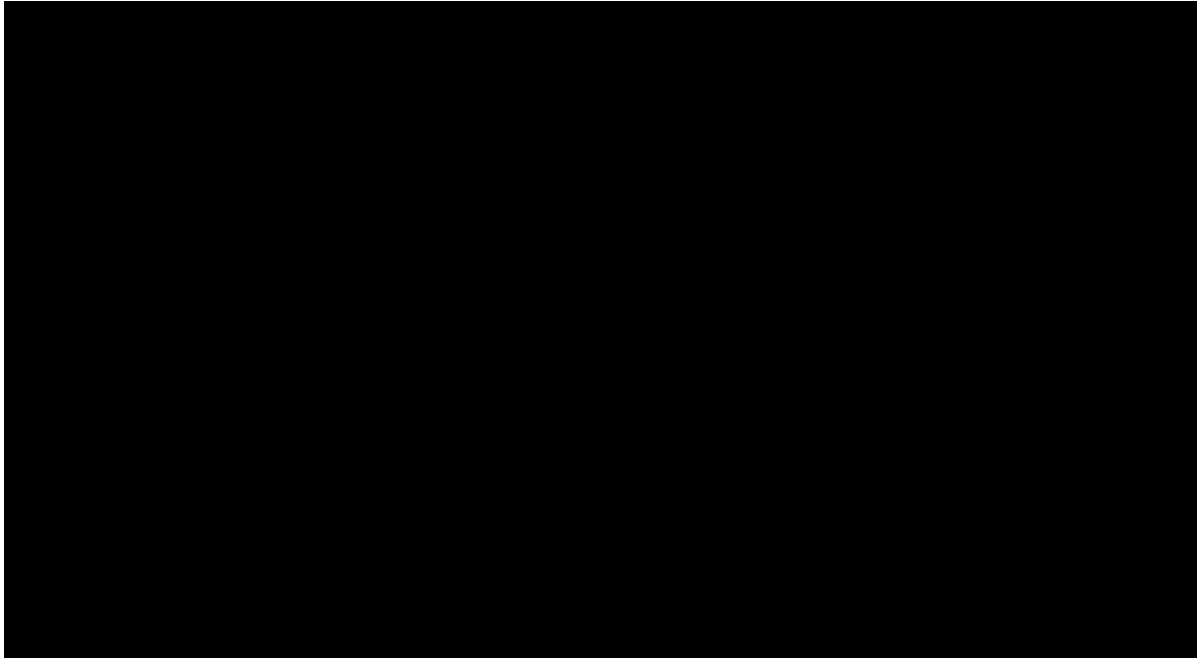
# Data Engineering

18 IMAGES \* 704 SWATCHES \* 9 WB INPUTS \* 9 WB OUTPUTS = 1M SAMPLES





# Web Application





## Insights

- More training is needed for non-linearities in the highlights
- Midtones and darks have good performance





## Future Work

- Add more features like tint, ISO and spectral illuminant
- Integration with C translation for post production software
- Build the company FilmSTAT!