# Trade-Offs Between Ranking Objectives: Reduced-Form Evidence and Structural Estimation

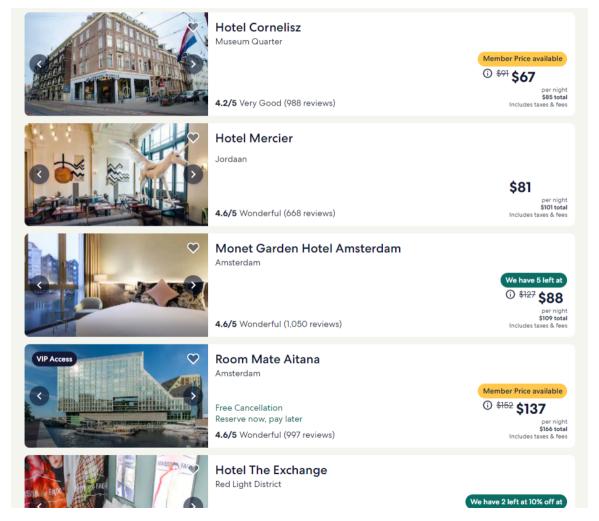
DSE2025: Expectations and Learning in Dynamic Structural Models

Rafael P. Greminger

University College London, School of Management

Ranked Product Lists

Introduction



### Research Questions

- Ranking algorithms can serve different objectives.
  - Maximize platform revenues/profits (=share of total revenues across products).
  - Maximize consumer welfare.
- 1. What determines the trade-offs between objectives?
- 2. How can we quantify these trade-offs?
- Focus: revenue and consumer welfare effects through influencing consumers' choices.
  - Relatively involved model of consumer search.
  - Taking supply side as given (other than ranking).

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  - Ursu (2018); Choi and Mela (2019); Donnelly, Kanodia, and Morozov (2023); Compiani et al. (2024)
  - And more...
- So what exactly is new here?
  - 1. Reduced-form evidence for **heterogeneous position effects** (= key factor shaping trade-offs).
    - Position effect: increase in searches/purchases for an alternative moving up.
  - 2. Novel structural model with **product discovery** as mechanism for position effects.
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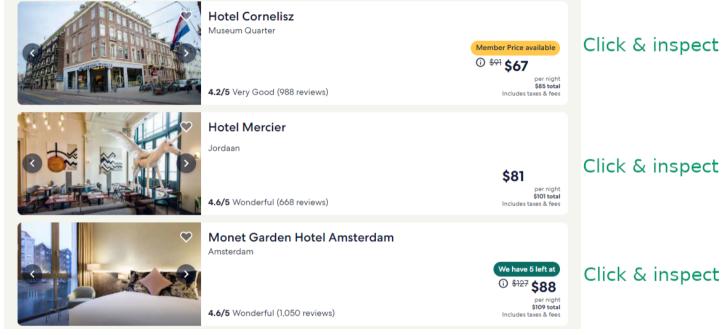
### Expedia Data

- Background: competition on Kaggle.com, first used by Ursu (2018).
- Click-stream data of hotel search sessions on Expedia.com.
  - 166,039 search sessions, 788 (overlapping) destinations, 55 countries.
- Main feature: subsample of  $\approx 30\%$  sessions with a randomized ranking.
  - ⇒ Allows identifying position effects separately from consumers' preferences.
- Data contains information on:
  - Clicks and bookings (but not search order).
  - Positions.
  - Hotel & query characteristics.
- Only sessions that did not sort results.

### Search and Discovery Model: Overview

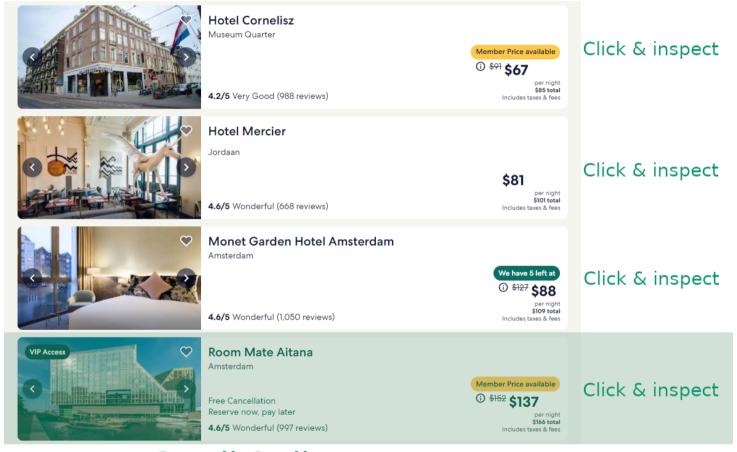
- Quantifying the effects of different (counterfactual) rankings requires a model that captures how consumers interact with a ranked product list.
- I develop an empirical implementation of the search and discovery model of Greminger (2022).

#### Model: Decision Process



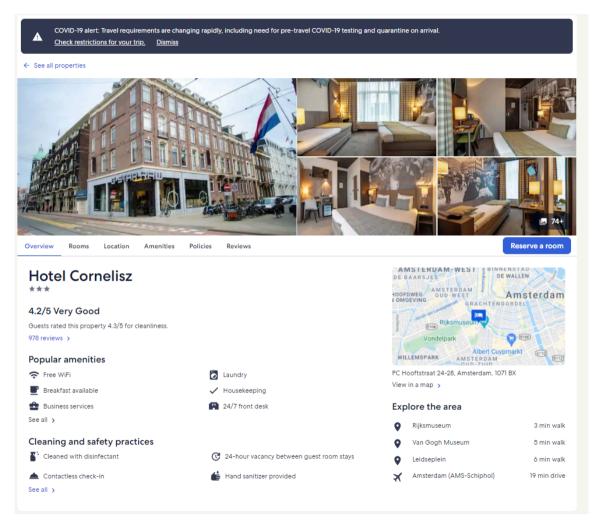
Scroll & discover

#### Model: Decision Process



Scroll & discover

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### Model: Specification

- Utility of consumer i when booking hotel j:

$$u_{ij} = \underbrace{x_j^l \beta + \nu_{ij}}_{u_{ij}^l : \text{ list page}} + \underbrace{x_j^d \kappa + \delta_j + \varepsilon_{ij}}_{u_{ij}^d : \text{ detail page}}$$

- $x_i^l, x_i^d$ : observed hotel attributes.
- $\delta_i$ : fixed effect for hotel j (estimated only for frequent hotels).
- $\varepsilon_{ij} \sim \text{Normal}(0,1)$
- $\nu_{ij} \sim \text{Normal}(0, 1)$
- Utility of outside option :  $u_{i0} = \beta_0 + \eta_i$ ,  $\eta_i \sim \text{Uniform}(0, 1)$ .

### Model: Specification

- Actions are costly:
  - Discovery costs:  $c^d$
  - Search costs (product-specific):  $c_i^s$
- Free recall: no cost to go back.
- Precedence constraints:
  - Searching a hotel requires it to have been revealed.
  - Choosing a hotel requires it to have been searched.

# Model: Beliefs About Detail Page Utility

- Initially, consumers only observe list page utility  $\boldsymbol{u}_{ij}^l$  of first alternative j on list.
- Based on  $x_j^l$ , consumers have belief about the utility of the detail page  $U_{ij}^d$ .
  - $E[U_{ij}^d | x_j^l] = x_j^l \gamma.$
  - (unconditional)  $U_{ij}^d$  follows empirical distribution.
  - $\gamma$  is estimated (captures perceived correlation between  $x_j^l$  and  $U_{ij}^d$ ).

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### Model: Beliefs About Alternatives to Be Revealed

- Consumers believe they are randomly sampling from the joint distribution of  $(x_j^l, x_j^d, c_j^s, \nu_{ij}, \varepsilon_{ij})$ .
- Equivalent to consumers believing that they sample from a distribution of *effective values*.
  - Expected benefit of revealing alternative depends only on distribution of effective values (Greminger (2022)).
  - Effective value combines  $(x_j^l, x_j^d, c_j^s, \nu_{ij}, \varepsilon_{ij})$  in a way that accounts for search behavior.

### Model: Beliefs About Alternatives to Be Revealed

- Belief about ranking: changes distribution of effective values across positions h.
  - To simplify, assume only mean  $\mu(h)$  of the distribution changes and specify functional form.

$$\mu(h) = \overline{\mu} + \rho \log(h+1)$$

- $-\rho$  is estimated and captures beliefs about ranking algorithm.
- $\rho$  < 0 means consumers expect alternatives further down to be worse *on average*.
- $-\overline{\mu}$  is determined by assumption that consumers know the overall distribution across positions.
- Agnostic as to why distribution changes across positions.

#### Model: Consumer Decision Problem

- Rational consumers sequentially choose one of the available actions.
- Greminger (2022): the optimal policy is based on reservation values.
  - ⇒ Always optimal to choose the action with the highest reservation value.
- Three reservation values:
  - 1. Purchasing:  $z_{ij}^p = u_{ij}$
  - 2. Searching / clicking:  $z_{ij}^s = x_j^l \beta + \nu_{ij} + x_j^l \gamma + \xi(c_j^s)$
  - 3. Discovering / scrolling:  $z^d(h) = \mu(h) + \Xi(c^d)$
- $\xi(c_i^s)$  and  $\Xi(c^d)$  capture respective net benefits.

### Estimation Approach: Main Innovation

- Simulated maximum likelihood estimation approach:
  - Parameters to estimate:  $\theta = (\beta_0, \beta, \kappa, \gamma, c^d, c^s_j, \delta_j, \rho)$ .
  - Optimal policy implies inequalities for reservation values given observed actions.
  - Maximize likelihood of all inequalities holding given observed actions.
  - Example: i searching but not choosing hotel j requires  $z_{ij}^s \ge u_{i0}$  and  $u_{ij} \le u_{i0}$  (and more).
- Resulting likelihood function can be difficult to compute, even in simpler search models.
  - High-dimensional integral over shocks of many alternatives.
  - See Ursu, Seiler, and Honka (2024).

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### Estimation Approach: Main Innovation

- New result simplifying simulating the likelihood function.
- Main idea: inequalities can be expressed relative to the effective value  $\tilde{w}_{ij}$  of the chosen option j.

$$\begin{split} \tilde{w}_{ij} &= x_j^l \beta + \nu_{ij} + \min\{x_j^l \gamma + \xi(c_j^s), x_j^d \kappa + \varepsilon_{ij}\} \\ \tilde{w}_{i0} &= u_{i0} \end{split}$$

- Probability of all inequalities holding given  $\tilde{w}_{ij}$  has closed form (after another result).
- Only requires numerically integrating over  $\tilde{w}_{ij}$ .

### Estimation Approach: Two More Innovations

- 1. Partition probability space to obtain likelihood function that is smooth in all parameters.
  - Depending on  $\tilde{w}_{ij}$ , consumers discover different number of alternatives and inequalities change.
  - $\tilde{w}_{ij}$  has kink at  $x_j^l \gamma + \xi(c_j^s) = x_j^d \kappa + \varepsilon_{ij}$ .
- 2. Estimate  $\xi(c_j^s)$  and  $\Xi(c_d)$  and back out costs  $(c_j^s, c^d)$  post-estimation.
  - Works because only these values enter consumer decisions through reservation values.
  - Avoids costly computation of  $\xi(c_i^s)$  and  $\Xi(c^d)$  during estimation.
  - Allows demand predictions with few assumptions on beliefs.
- Julia and Python packages coming in the near future!

#### Identification

- Standard arguments for identification of parameters governing search (conditional on discovery).
- Discovery process is latent, but position effects only explained through discovery.
  - Ranking is randomized.
  - Only change in discovery value  $z^d(h) = \mu(h) + \Xi(c^d)$  across positions h explains position effects.
  - $z^d(h)$  and consequently stopping probabilities are identified from the data.

- Search and discovery model: **product discovery** explains position effects.
  - Consumers leave list page before reaching the end.
- Classic Weitzman model: position-specific search costs explain position effects.
  - Consumers observe the entire list page (all  $x_j^l$  and  $\nu_{ij}$ ).
  - It is more costly to search products in lower positions  $(c_i^s(h))$  depends on position h).
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- A Weitzman model predicts the following:
  - Searches in lower positions are more likely to convert to a purchase.
  - (except without position effects).
- Rationale:
  - Searching in a lower position is more costly.
  - $\Rightarrow$  Only happens when list utility  $x_j^l \beta + \nu_{ij}$  is already large.
- No similar prediction from search and discovery model (costs do not depend on position).
- Prediction is not supported by the Expedia data  $\Rightarrow$  suggests product discovery mechanism.
  - Ursu (2018): conditional on search, the purchase probability is constant across positions.

Details

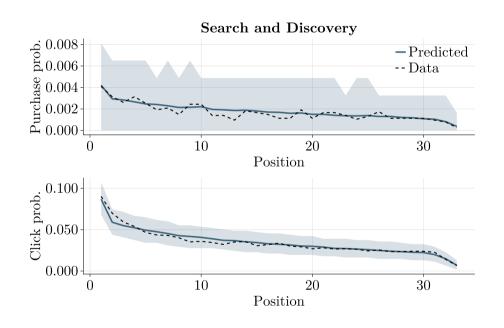
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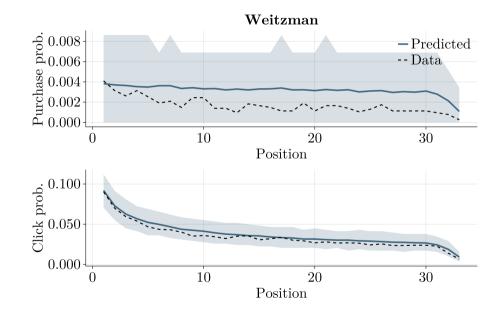
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### Model Fit Comparison





- Quantifying trade-offs between ranking objectives requires optimal rankings for each objective.
  - Difficult combinatorial optimization problem.
- 1. New heuristic for maximizing revenues: **Bottom Up Ranking**.
  - Rationale: ordering of alternatives on top does not matter for demand at bottom.
- 2. New heuristic for maximizing consumer welfare: Effective Value Ranking.
  - Rationale: alternatives on top should be sufficiently good to be searched and chosen.
- Focus on case where all products are displayed and consumers update beliefs about the ranking.
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#### Counterfactual Results

#### Changes relative to Expedia Ranking

	Eff. Value	Bottom Up Ranking
Expedia		
Total revenues (%)	10.99	12.93
Number of transactions (%)	17.08	11.06
Avg. price of booking (%)	-5.20	1.67
Consumers		
Consumer welfare (\$, per consumer)	0.06	0.04
Consumer welfare (\$, per booking)	13.58	7.73
Discovery costs (\$, per booking)	-0.14	-0.10

- Trade-offs are smaller than prior work suggests:
  - Ursu (2018) and Compiani et al. (2024) also use Expedia data and find larger trade-offs.
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### Reduced-Form Evidence: Summary

- Heterogeneity in position effects shapes trade-offs between ranking objectives.
  - Ranking products with large position effect higher increases transactions.

$$\Delta_{\mathrm{Switch}} \ \mathrm{Demand} = \Delta_{\mathrm{Up}} \mathrm{Demand}_B + \Delta_{\mathrm{Down}} \mathrm{Demand}_A$$

- ⇒ Heterogeneity in position effects determines transactions and revenues under different rankings.
- Using simple reduced-form model (LPM), I find that:
- 1. Cheaper hotels tend to have larger positions effects (conditional on other attributes).
- 2. "Desirable" hotels tend to have larger position effects (desirable = more clicks/bookings).
  - ⇒ Moving cheaper/desirable hotels up can increase revenues through more transactions.

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### Conclusion

- Novel structural model with product discovery mechanism for position effects.
  - Mechanism matters for model fit and counterfactual results.
- Trade-offs between ranking objectives are limited.

### Thank You!

Working paper: https://arxiv.org/abs/2210.16408

Email: r.greminger@ucl.ac.uk

#### References

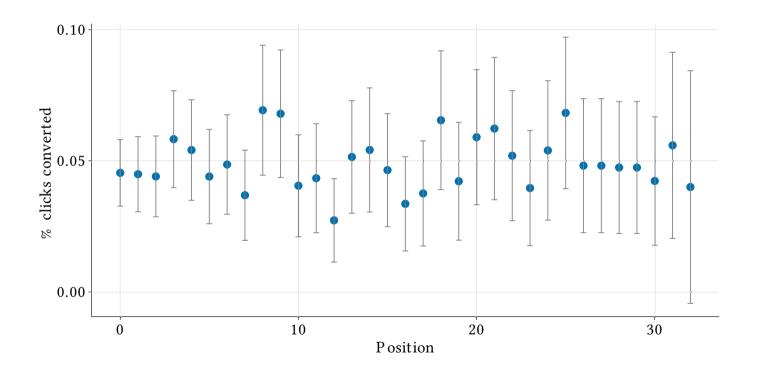
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- Probability to book a hotel conditional on having clicked on it:

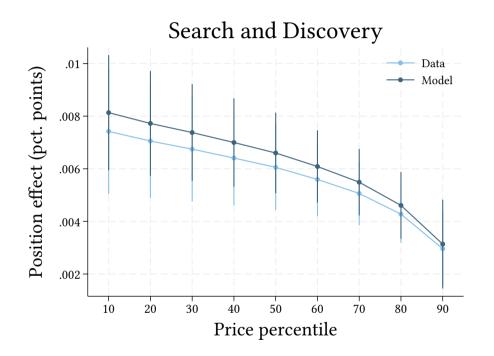
$$P(\text{choose } j \mid \text{search } j) = P(U_{ij}^l + U_{ij}^d \ge \overline{w}_{-j} \mid U_{ij}^l + \xi(h) \ge \overline{w}_{-j})$$

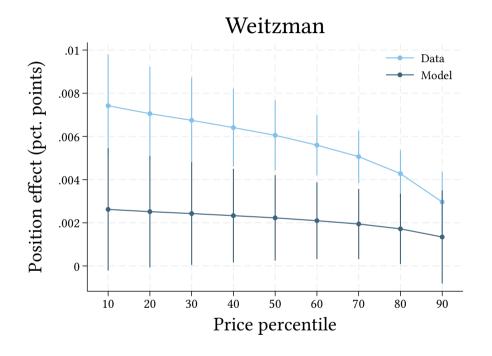
- $U_{ij}^l$ : part of utility from list page.
- $U_{ij}^d$ : part of utility from detail page.
- $\xi(h)$ : part of search value that is not part of utility.
- $\overline{w}_{-i}$ : maximum effective value of alternatives other than j.

– Pattern first highlighted by Ursu (2018): conditional on search, the purchase probability is constant across positions.



### Model Fit Comparison





Position effect in booking probability at different prices.

**Back**