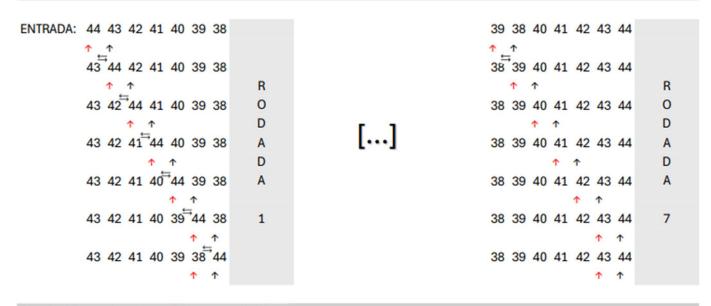
## **BUBBLE SORT**



## O vetor fica ordenado na última rodada (7ª)

