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SEM/SEC: 5C

COURSE CODE: 20CSE59

COURSE: MINI PROJECT USING PYTHON

INTRODUCTION

1.1 COURSE OBJECTIVE

The objective of the course is to provide Basic knowledge of Python and Database Management Systems. The focus of the course is to provides an introduction to programming, I/O, and visualization using the Python programming language and Database Management Systems. Python language is used for programming in mostly for software engineers, system analysts, program managers and user support personnel who wish to learn the Python programming. The Database Management Systems, provides an introduction to the management of database systems. This course focus on the understanding of the fundamentals of relational systems including data models, database architectures, and database manipulations. This course also provides an understanding of new developments and concepts. The course uses a problem-based approach for learning.

1.2 PROBLEM STATEMENT

- This Project on Hotel services is a general software developed (using Python) to simplify hotel operations by automating them.
- It covers the major aspects of hotel services and management.
- It should perform the following basic operations of a hotel like Hotel Booking, Provide
 Hotel Rooms Info, Room Service, Billing and Record-Keeping.
- It should contain the database connected at the backend for the documentation and Record-Keeping.
- There must be a front end that contains the GUI programming for the easy usage of the application.

1.3 EXPECTED OUTCOMES

The application should increase efficiency of managing the rooms booking.

- It should provide the searching facilities based on various factors, such as booking,
 Customer, payment services.
- It tracks all the information of the hotel room and payment etc.
- Manage the information of all aspects of the hotel. Show the information and description of the booking and customers details. Editing, adding and updating of records.
- Proper resource management of the booking data.

REQUIREMENT SPECIFICATIONS

2.1 HARDWARE REQUIREMENTS

• RAM: 512 MB or more

• **PROCESSOR**: Processor with single core or more cores

• HARD DISC SPACE

• INPUT AND OUTPUT DEVICE

2.2 SOFTWARE REQUIREMENTS

• **COMPILERS**: IDLE python 3.8.compiler

• **OPERATING SYSTEM:** Windows 10 or any other OS

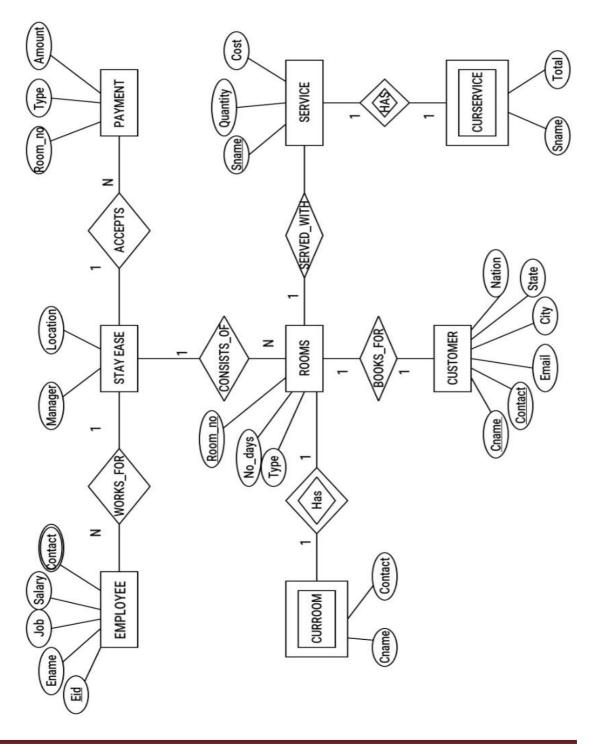
• **PROGRAMMING LANGUAGE**: Python scripting language

• **DBMS**: MYSQL

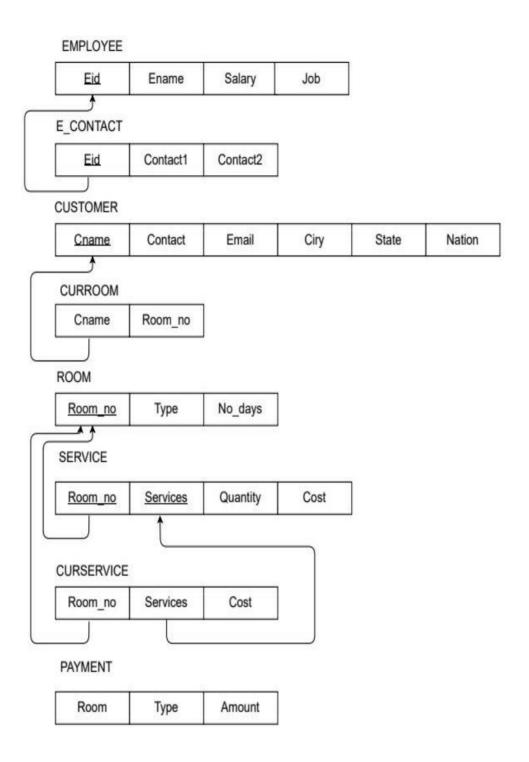
• GUI PROGRAMMING

DATABASE / ALGORITHM DESIGN

ER DIAGRAM



RELATIONAL / SCHEMA DIAGRAM



IMPLEMENTATION

4.1 MODULE 1 FUNTIONALITY MAIN PAGE

```
from subprocess import call
from tkinter import *
root = Tk(className=" MINI PROJECT ")
root.geometry('1920x1080')
def click customer():
  call(["python", "customer.py"])
def click checkout():
  call(["python", "checkout.py"])
def click cusdetails():
  call(["python", "cusdetails.py"])
def click_vacancy():
  call(["python", "vacancy.py"])
def click service():
  call(["python", "service.py"])
def click payment():
  call(["python", "payment.py"])
def click_employee():
  call(['python', 'employee.py'])
menu bar = Menu(root)
root.config(menu=menu_bar)
home menu = Menu(menu bar)
menu_bar.add_cascade(label="Home", menu=home_menu)
home_menu.add_command(label="Vacancy", command=click_vacancy)
home menu.add separator()
home menu.add command(label="Exit", command=root.quit)
about menu = Menu(menu bar)
menu bar.add_cascade(label="About", menu=about_menu)
about menu.add separator()
about menu.add command(label="Customer details", command=click cusdetails)
about_menu.add_separator()
about menu.add command(label="Employee details", command=click employee)
tlb = Label(root, text="------ STAY EASE - HOTEL SERVICES -----", height=2,
font=('Orbitron', 26), bg="#ff80bf")
tlb.pack(fill=X)
```

```
welcome label = Label(root, text="WELCOME", bg="blue", fg="white", font=('Orbitron', 20))
welcome label.pack(fill=X)
blankspace = Label(root, text="\n")
blankspace.pack()
image1 = PhotoImage(file="logo.png")
label for image = Label(root, image=image1)
label for image.pack()
cin button = Button(root, text="Check In", bg='#000000', fg='white', font=('Orbitron', 20,
'bold'), width=30,command=click customer)
cin button.pack(pady=10)
cot_button = Button(root, text="Check Out", bg='#1a1a1a', fg='white', font=('Orbitron', 20,
'bold'), width=30,command=click checkout)
cot button.pack(pady=10)
se button = Button(root, text="Services", bg='#404040', fg='white', font=('Orbitron', 20,
'bold'), width=30,command=click service)
se button.pack(pady=10)
py button = Button(root, text="Payment", bg='#666666', fg='white', font=('Orbitron', 20,
'bold'), width=30,command=click payment)
py button.pack(pady=10)
exit_button = Button(root, text="Exit", bg="#ff0000", fg="white", width=30,
command=root.quit,font=('Orbitron', 20, 'bold'))
exit button.pack(pady=10)
root.mainloop()
```

4.2 MODULE 2 FUNTIONALITY

VACANCY

```
from tkinter import *
import mysql.connector
root = Tk(className=" MINI PROJECT ")
root.geometry('1000x650')
heading_label = Label(root, text="--------- ALL VACANCIES --------", font=('Orbitron', 25),
bg="black", fg="white")
heading_label.pack(fill=X)
top_frame = Frame(root)
top_frame.pack()

o_label = Label(top_frame, text='OCCUPIED', fg='red', font=('Orbitron', 25))
u_label = Label(top_frame, text='UN-OCCUPIED', fg='green', font=('Orbitron', 25))
o_label.grid(row=0, column=0)
u_label.grid(row=0, column=1)

text o = Text(top_frame, bd=5, fg="red", width=30, bg='#b3ffe6', font=('Teko_SemiBold',
```

```
20))
text o.grid(row=1, column=0)
text u = Text(top frame, bd=5, fg="green", width=30, bg='#b3ffe6', font=('Teko SemiBold',
20))
text u.grid(row=1, column=1)
rooms = [100, 101, 102, and so on ]
mydb = mysgl.connector.connect(host='localhost', user='root', password='password',
database='miniproject')
cur = mydb.cursor()
cur.execute('SELECT room no from curroom')
result = cur.fetchall()
occupied rooms = []
for i in result:
  a = list(i)
  occupied rooms.append(a[0])
c1 = 0
c2 = 0
for j in rooms:
  if j in occupied rooms:
    text o.insert(INSERT, str(j))
    text_o.insert(INSERT, " ")
    c1 = c1 + 1
    if c1 == 5:
      text o.insert(INSERT, "\n")
      c1 = 0
  else:
    text_u.insert(INSERT, str(j))
    text u.insert(INSERT, " ")
    c2 = c2 + 1
    if c2 == 5:
      text_u.insert(INSERT, "\n")
      c2 = 0
root.mainloop()
```

4.3 MODULE 3 FUNTIONALITY

SERVICE

```
from tkinter import *
from tkinter import messagebox
from subprocess import call
import mysql.connector
root = Tk()
root.title("MINI PROJECT")
```

```
root.geometry("1000x750")
#funtion call
#variable declaration
def click submit():
     #get variables
    if room no == 0 and v1 == 0 and v2 == 0 and v3 == 0 and v4 == 0 and v5 == 0 and v6 == 0
and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 and v7 == 0 a
== 0:
         messagebox.showwarning("Warning", "Incomplete Data Entry")
    else:
         #mysql connect
         avail = 0
         for i in res:
              a = list(i)
             avail = a[0]
         if avail == 1:
             s1 = "LAUNDRY"
             s2 = "RESTAURANT"
             t1 = n1 + n2 + n3
             t2 = n4 + n5 + n6 + n7
             c1 = (n1*300+n2*300+n3*150)
             c2 = (n4*200+n5*200+n6*200+n7*100)
             cur.execute('insert into service' '(room no,services,quantity,cost)'
                      'values(%s, %s, %s, %s)', (room no, s1, t1, c1))
             cur.execute('insert into service' '(room no,services,quantity,cost)'
                      'values(%s,%s,%s,%s)',
                      (room no, s2, t2, c2))
             cur.execute('insert into curservice' '(room no,cost)''values(%s,%s)', (room no,
c1+c2))
              messagebox.showinfo("DETAILS STORED", "SERVICE DATA STORED")
             root.destroy()
         else:
              messagebox.showinfo("Room", "ROOM NOT OCCUPIED")
heading_label = Label(root, text="------ SERVICE DATA ------", font=('Orbitron', 25),
bg="black",fg="white")
heading_label.pack(fill=X)
top frame = Frame(root)
top frame.pack()
rn label = Label(top frame, text="Room Number: ", font=('Orbitron', 20))
rn_entry = Entry(top_frame, textvar=Room_no, bd=5, bg="#ccefff", fg='blue', width=5,
font=('Arial', 15))
rn label.grid(row=0, column=1, padx=15, pady=10, sticky=E)
rn entry.grid(row=0, column=2, ipady=5, ipadx=60, sticky=W)
```

```
Id label = Label(top frame, text=" LAUNDRY ", font=('Orbitron', 20))
Id label.grid(row=1, column=2, padx=15, pady=10, sticky=E)
Cb1 = Checkbutton(top frame, text="MEN'S WEAR", variable=var1, onvalue=1, offvalue=0)
Cb1.grid(row=2, column=1, sticky=W)
Cb2 = Checkbutton(top frame, text="WOMEN'S WEAR", variable=var2, onvalue=1,
offvalue=0)
Cb2.grid(row=3, column=1, sticky=W)
Cb3 = Checkbutton(top frame, text="KID'S WEAR", variable=var3, onvalue=1, offvalue=0)
Cb3.grid(row=4, column=1, sticky=W)
qu = Label(top_frame, text="QUANTITY: ", font=('Orbitron', 10))
qb = Spinbox(top frame, textvar=num1, bg="#ccefff", fg='blue', from =0, to=30, width=5,
bd=5,font=('Orbitron', 15))
qu.grid(row=2, column=2, padx=15, pady=10, sticky=E)
qb.grid(row=2, column=3, ipady=5, sticky=W)
qu = Label(top frame, text="QUANTITY: ", font=('Orbitron', 10))
qb = Spinbox(top frame, textvar=num2, bg="#ccefff", fg='blue', from =0, to=30, width=5,
bd=5,font=('Orbitron', 15))
qu.grid(row=3, column=2, padx=15, pady=10, sticky=E)
qb.grid(row=3, column=3, ipady=5, sticky=W)
qu = Label(top_frame, text="QUANTITY: ", font=('Orbitron', 10))
qb = Spinbox(top frame, textvar=num3, bg="#ccefff", fg='blue', from =0, to=30, width=5,
bd=5,font=('Orbitron', 15))
qu.grid(row=4, column=2, padx=15, pady=10, sticky=E)
qb.grid(row=4, column=3, ipady=5, sticky=W)
rl = Label(top frame, text=" RESTUARENT ", font=('Orbitron', 20))
rl.grid(row=5, column=2, padx=15, pady=10, sticky=E)
Cb1 = Checkbutton(top_frame, text="BREAK FAST", variable=var4, onvalue=1, offvalue=0)
Cb1.grid(row=6, column=1, sticky=W)
Cb2 = Checkbutton(top_frame, text="LUNCH", variable=var5, onvalue=1, offvalue=0)
Cb2.grid(row=7, column=1, sticky=W)
Cb3 = Checkbutton(top_frame, text="DINNER", variable=var6, onvalue=1, offvalue=0)
Cb3.grid(row=8, column=1, sticky=W)
Cb4 = Checkbutton(top_frame, text="SNACKS AND DRINKS", variable=var7, onvalue=1,
offvalue=0)
Cb4.grid(row=9, column=1, sticky=W)
qu = Label(top frame, text="QUANTITY: ", font=('Orbitron', 10))
qn = Spinbox(top_frame, textvar=num4, bg="#ccefff", fg='blue', from_=0, to=30, width=5,
bd=5,font=('Orbitron', 15))
qu.grid(row=6, column=2, padx=15, pady=10, sticky=E)
qn.grid(row=6, column=3, ipady=5, sticky=W)
qu = Label(top_frame, text="QUANTITY:", font=('Orbitron', 10))
qn = Spinbox(top frame, textvar=num5, bg="#ccefff", fg='blue', from =0, to=30, width=5,
bd=5,font=('Orbitron', 15))
```

```
qu.grid(row=7, column=2, padx=15, pady=10, sticky=E)
qn.grid(row=7, column=3, ipady=5, sticky=W)
qu = Label(top frame, text="QUANTITY: ", font=('Orbitron', 10))
qn = Spinbox(top frame, textvar=num6, bg="#ccefff", fg='blue', from =0, to=30, width=5,
bd=5,font=('Orbitron', 15))
qu.grid(row=8, column=2, padx=15, pady=10, sticky=E)
qn.grid(row=8, column=3, ipady=5, sticky=W)
qu = Label(top_frame, text="QUANTITY : ", font=('Orbitron', 10))
qn = Spinbox(top frame, textvar=num7, bg="#ccefff", fg='blue', from =0, to=30, width=5,
bd=5,font=('Orbitron', 15))
qu.grid(row=9, column=2, padx=15, pady=10, sticky=E)
qn.grid(row=9, column=3, ipady=5, sticky=W)
submit button = Button(root, text="SUBMIT", width=15, bg="#269900", fg='Black',
font=('ARIAL BLACK', 20), relief=RAISED,command=click_submit)
submit button.place(relx=0.5, rely=0.95, anchor=S)
mainloop()
```

4.4 MODULE 4 FUNTIONALITY

PAYMENT

```
from tkinter import *
from subprocess import call
import mysql.connector
from tkinter import messagebox
root = Tk(className=" MINI PROJECT ")
root.geometry('1000x750')
#funtion call
Tp = StringVar()
Room no = IntVar()
Amount = IntVar()
def click submit():
  room no = Room no.get()
  amount = Amount.get()
  tp = Tp.get()
  if room no == 0 or amount == 0 or tp == ":
    messagebox.showwarning("Warning", "Incomplete Data Entry")
  else:
    #mysql connect
    avail = 0
    for i in res:
      a = list(i)
      avail = a[0]
    if avail == 1:
```

```
cur.execute('SELECT type,no days from room where room no=%s', (room no,))
      rdetail = cur.fetchall()
      cur.execute('select sum(cost) from curservice where room_no=%s', (room_no,))
      total = cur.fetchall()
      rbill = []
      t = []
      for i in total:
        t = list(i)
      for i in rdetail:
        rbill = list(j)
      if rbill[1] == 1:
        am = rbill[1] * 2000
      else:
        am = rbill[1] * 1500
      tl = am + t[0]
      if tl == amount:
        cur.execute('insert into payment'
               '(room no,type,amount)'
               'values(%s,%s,%s)', (room no, tp, amount))
        cur.execute('delete from curroom where room no=%s', (room no,))
        cur.execute('delete from curservice where room_no=%s', (room_no,))
        mydb.commit()
        messagebox.showinfo("PAYMENT", "PAYMENT DONE")
        root.destroy()
      else:
        messagebox.showinfo("PAYMENT", "AMOUNT MISMATCH")
    else:
      messagebox.showinfo("PAYMENT", "Room NOT Occupied")
heading label = Label(root, text="----- PAYMENT -----, font=('Orbitron', 25),
bg="black", fg="white")
heading label.pack(fill=X)
black space = Label(root, text="\n\n")
black space.pack()
top_frame = Frame(root)
top frame.pack()
rn label = Label(top frame, text="ROOM NO: ", font=('Orbitron', 20))
rn_entry = Entry(top_frame, textvar=Room_no, bd=5, bg="#ccefff", fg='blue', width=20,
font=('Arial', 15))
rn label.grid(row=1, column=0, padx=15, pady=10, sticky=E)
rn entry.grid(row=1, column=1, ipady=5, ipadx=60, sticky=W)
am label = Label(top frame, text=" AMOUNT : ", font=('Orbitron', 20))
am entry = Entry(top frame, bd=5, textvar=Amount, bg="#ccefff", fg='blue', width=20,
font=('Arial', 15))
```

```
am_label.grid(row=2, column=0, padx=15, pady=10, sticky=E)
am_entry.grid(row=2, column=1, ipady=5, ipadx=60)
t_label = Label(top_frame, text=" TYPE : ", font=('Orbitron', 20))
t_entry = Entry(top_frame, bd=5, textvar=Tp, bg="#ccefff", fg='blue', width=20, font=('Arial', 15))
t_label.grid(row=3, column=0, padx=15, pady=10, sticky=E)
t_entry.grid(row=3, column=1, ipady=5, ipadx=60)
c_label = Label(top_frame, text=" * CASH, CARDS OR UPI ", font=('Orbitron', 10))
c_label.grid(row=4, column=1, padx=15, pady=10, sticky=E)

submit_button = Button(top_frame, text="SUBMIT", width=15, bg="#269900", fg='Black', font=('ARIAL BLACK', 20), relief=RAISED,command=click_submit)
submit_button.2(row=5, column=1, padx=15, pady=10, sticky=E)
root.mainloop()
```

4.5 MODULE 5 FUNTIONALITY

CHECKOUT

```
from subprocess import call
from tkinter import *
import mysql.connector
from tkinter import messagebox
root = Tk(className=" MINI PROJECT ")
root.geometry('1000x750')
F name = StringVar()
Room no = IntVar()
def click proceed():
 f_name = F_name.get()
  room no = Room no.get()
  if f name == "or room no == 0:
    messagebox.showwarning("Warning", "Incomplete Data Entry")
  else:
    text.delete('1.0', END)
        #mysql connect
        avail = 0
    for i in res:
      a = list(i)
      avail = a[0]
    if avail == 1:
      cur.execute('SELECT cname,cont,email from customer where cname=%s', (f name,))
      cusdetail = cur.fetchall()
      cur.execute('SELECT type,no days from room where room no=%s', (room no,))
```

```
rdetail = cur.fetchall()
      cur.execute('select sum(cost) from service where room no=%s', (room no,))
      total = cur.fetchall()
      mydb.commit()
      fname entry.delete(0, 'end')
      rn entry.delete(0, 'end')
      text.insert(INSERT, "\t\t Checked out --- Continue to the payment\n\n")
      formatting = "------
      text.insert(INSERT, formatting)
      text.insert(INSERT, formatting)
      bill = []
      rbill = []
      for i in cusdetail:
         bill = list(i)
         sbill = "Name :\t" + bill[0] + "\n" + "Contct:\t" + str(bill[1]) + "\n"+"Email :\t" +
bill[2] + "\n"
         text.insert(INSERT, sbill)
         for j in rdetail:
           rbill = list(j)
         s1 = "Room Number :\t " + str(room_no) + "\n"
         s2 = "Room Type : \t" + str(rbill[0]) + "\n"
         s3 = \text{"Number of Days :} \text{'t "} + \text{str(rbill[1])} + \text{"} \text{'n"}
         text.insert(INSERT, s1)
         text.insert(INSERT, s2)
         text.insert(INSERT, s3)
         if rbill[1] == 1:
           amount = rbill[1] * 2000
         else:
           amount = rbill[1] * 1500
         t = []
         for j in total:
           t = list(j)
         s4 = "Room Amount To Be Paid: \t" + str(amount)
         s5 = "\nReatuarant and laundry bill:\t" + str(t[0])
         s6 = "\nTotal amount to be paid:\t" + str(amount+t[0])
         text.insert(INSERT, s4)
         text.insert(INSERT, s5)
         text.insert(INSERT, s6)
    else:
       fname entry.delete(0, 'end')
      rn entry.delete(0, 'end')
      text.insert(INSERT, "INVALID DATA !!!!!!\t\t Please Enter Correct Details !!!!!")
heading label = Label(root, text="------ CUSTOMER CHECK OUT ------", font=('Orbitron',
```

```
25), bg="black", fg="white")
heading label.pack(fill=X)
black space = Label(root, text="\n\n")
black space.pack()
top frame = Frame(root)
top frame.pack()
fname_label = Label(top_frame, text="Customer Name : ", font=('Orbitron', 20))
fname entry = Entry(top frame, textvar=F name, bd=5, bg="#ccefff", fg='blue', width=20,
font=('Arial', 15))
fname label.grid(row=0, column=0, padx=15, pady=10, sticky=E)
fname entry.grid(row=0, column=1, pady=10, ipady=5, ipadx=60)
rn label = Label(top frame, text="Room Number: ", font=('Orbitron', 20))
rn entry = Entry(top frame, textvar=Room no, bd=5, bg="#ccefff", fg='blue', width=5,
font=('Arial', 15))
rn label.grid(row=2, column=0, padx=15, pady=10, sticky=E)
rn entry.grid(row=2, column=1, ipady=5, ipadx=60, sticky=W)
proceed button = Button(root, text="PROCEED", width=10, bg="#0000b3", fg='White',
font=('ARIAL BLACK', 20), relief=RAISED, command=click proceed)
proceed_button.place(relx=0.5, rely=0.45, anchor=S)
text = Text(root, bd=5, bg="white", fg='blue', width=200, font=('Arial', 15))
text.place(rely=0.48)
root.mainloop()
```

4.6 MODULE 6 FUNTIONALITY

CUSTOMER

```
from tkinter import *
from subprocess import call
import mysql.connector
from tkinter import messagebox
root = Tk(className=" MINI PROJECT ")
root.geometry('1000x750')
#function call
#variables declaration
def click_submit():
    #get variables
    if f_name == " or phone == 0 or email == " or city == " or state == " or nation == " or
room_no == " or room_type == " or no_days == ":
    messagebox.showwarning("Warning", "Incomplete Data Entry")
```

```
else:
   #mysql connect
avail = 0
    for i in res:
      a = list(i)
      avail = a[0]
    if avail == 0:
      cur.execute('INSERT INTO customer'
             '(cname, cont, email, City, state, nation) '
             'VALUES(%s,%s,%s,%s,%s,%s)', (f name, phone, email, city, state, nation))
      cur.execute('insert into room'
           '(room_no,type,no_days)'
           'values(%s,%s,%s)', (room_no, room type, no days))
      cur.execute('insert into curroom'
             '(room no,cname)'
             'values(%s,%s)', (room no, f name))
      mydb.commit()
      messagebox.showinfo("DETALIS STORED", "ROOM ALLOCATION DONE")
      root.destrov()
      messagebox.showinfo("Room", "Room Already Occupied")
      rn entry.delete(0, 'end')
heading label = Label(root, text="------, CUSTOMER CHECK IN FORM ------,",
font=('Orbitron', 25), bg="black",fg="white")
heading label.pack(fill=X)
black space = Label(root, text="\n\n")
black space.pack()
top frame = Frame(root)
top frame.pack()
fname label = Label(top frame, text="First Name: ", font=('Orbitron', 20))
fname entry = Entry(top frame, textvar=F name, bd=5, bg="#ccefff", fg='blue', width=20,
font=('Arial', 15))
fname_label.grid(row=0, column=0, padx=15, pady=10, sticky=E)
fname entry.grid(row=0, column=1, pady=10, ipady=5, ipadx=60)
phone_label = Label(top_frame, text="Mobile Number: ", font=('Orbitron', 20))
phone entry = Entry(top frame, textvar=Phone, bd=5, bg="#ccefff", fg='blue', width=20,
font=('Arial', 15))
phone label.grid(row=2, column=0, padx=15, pady=10, sticky=E)
phone entry.grid(row=2, column=1, ipady=5, ipadx=60)
email label = Label(top frame, text="Email Address: ", font=('Orbitron', 20))
email entry = Entry(top frame, textvar=Email, bd=5, bg="#ccefff", fg='blue', width=20,
font=('Arial', 15))
email label.grid(row=3, column=0, padx=15, pady=10, sticky=E)
```

```
email entry.grid(row=3, column=1, ipady=5, ipadx=60)
ad_label = Label(top_frame, text=" City: ", font=('Orbitron', 20))
ad entry = Entry(top frame, bd=5, textvar=City, bg="#ccefff", fg='blue', width=20,
font=('Arial', 15))
ad label.grid(row=4, column=0, padx=15, pady=10, sticky=E)
ad entry.grid(row=4, column=1, ipady=5, ipadx=60)
rn label = Label(top frame, text="State: ", font=('Orbitron', 20))
rn_entry = Entry(top_frame, textvar=State, bd=5, bg="#ccefff", fg='blue', width=20,
font=('Arial', 15))
rn label.grid(row=5, column=0, padx=15, pady=10, sticky=E)
rn entry.grid(row=5, column=1, ipady=5, ipadx=60, sticky=W)
n_label = Label(top_frame, text="Nation:", font=('Orbitron', 20))
n box = Entry(top frame, textvar=Nation, bd=5, bg="#ccefff", fg='blue', width=20,
         font=('Arial', 15))
n label.grid(row=6, column=0, padx=15, pady=10, sticky=E)
n box.grid(row=6, column=1, ipady=5, ipadx=60, sticky=W)
rn label = Label(top frame, text="Room Number: ", font=('Orbitron', 20))
rn entry = Entry(top frame, textvar=Room no, bd=5, bg="#ccefff", fg='blue', width=5,
font=('Arial', 15))
rn label.grid(row=7, column=0, padx=15, pady=10, sticky=E)
rn entry.grid(row=7, column=1, ipady=5, ipadx=60, sticky=W)
day label = Label(top frame, text="Number of Days: ", font=('Orbitron', 20))
day box = Spinbox(top frame, textvar=No days, bg="#ccefff", fg='blue', from =1, to=30,
width=5, bd=5,font=('Orbitron', 15))
day_label.grid(row=8, column=0, padx=15, pady=10, sticky=E)
day box.grid(row=8, column=1, ipady=5, sticky=W)
room label = Label(top frame, text="Room Type: ", font=('Orbitron', 20))
ac rb = Radiobutton(top frame, variable=Room type, text="AC Room", fg='blue',
font=('Arial', 12, 'bold'), value=1)
nac rb = Radiobutton(top frame, variable=Room type, text="Non-AC Room", fg='blue',
font=('Arial', 12, 'bold'), value=2)
room label.grid(row=9, column=0, padx=15, pady=10, sticky=E)
ac rb.grid(row=9, column=1, sticky=W)
nac rb.grid(row=9, column=1, sticky=E)
v_button = Button(top_frame, text="Vacancy", font=('ARIAL BLACK', 15), bg='#80002a',
         fg='White', width=10, command=click vacancy)
v button.grid(row=7, column=1, ipadx=7, sticky=E)
submit_button = Button(root, text="SUBMIT", width=15, bg="#269900", fg='Black',
font=('ARIAL BLACK', 20), relief=RAISED,
            command=click submit)
submit button.place(relx=0.5, rely=0.95, anchor=S)
root.mainloop()
```

4.7 MODULE 7 FUNCTIONALITY

CUSDETAILS

```
from tkinter import *
from subprocess import call
import mysql.connector
from tkinter import messagebox
root = Tk(className=" MINI PROJECT ")
root.geometry('1000x750')
F name = StringVar()
contact = StringVar()
def click_search():
  text.delete('1.0', END)
  f name = F name.get()
  cont = contact.get()
  if f name == " or cont == 0:
    messagebox.showwarning("Warning", "Incomplete Data Entry")
  else:
     #mysql connect
      tup = []
    for i in res:
      tup = list(i)
      final detail = "Customer Name :\t " + tup[0] + "\n\n" + "Contact :\t " + str(tup[1]) +
"\n'' + "Email : \t" + tup[2] + "\n'' + "City : \t" + tup[3] + "\n'' \+ "State : \t" + tup[4] + "
'' \ '' \ '' + "Nation : \ '' + tup[5] + "\ ''
        text.insert(INSERT, final detail)
    cust entry.delete(0, 'end')
    ph entry.delete(0, 'end')
heading label = Label(root, text="------ CUSTOMER DETAILS -----", font=('Orbitron',
25), bg="black",fg="white")
heading_label.pack(fill=X)
top_frame = Frame(root)
top frame.pack()
blankspace = Label(top_frame, text="\n\n\n")
blankspace.grid(row=0)
cust label = Label(top frame, text="Customer Name: ", font=('Orbitron', 20))
cust_entry = Entry(top_frame, textvar=F_name, bd=5, bg="#ccefff", fg='blue', width=20,
font=('Arial', 15))
cust label.grid(row=1, column=0, padx=15, pady=10, sticky=W)
cust entry.grid(row=1, column=1, pady=10, ipady=5, ipadx=60)
ph_label = Label(top_frame, text="Phone number : ", font=('Orbitron', 20))
ph entry = Entry(top frame, textvar=contact, bd=5, bg="#ccefff", fg='blue', width=5,
```

```
font=('Arial', 15))
ph_label.grid(row=2, column=0, padx=15, pady=10, sticky=E)
ph_entry.grid(row=2, column=1, ipady=5, ipadx=60, sticky=W)

submit_button = Button(root, text="SEARCH", width=12, bg="#269900", fg='Black',
font=('ARIAL BLACK', 20), relief=RAISED,command=click_search)
submit_button.place(relx=0.55, rely=0.4, anchor=S)
text = Text(root, bd=5, bg="white", fg='blue', width=200, font=('Arial', 15))
text.place(rely=0.45)
root.mainloop()
```

4.8 MODULE 8 FUNCTIONALITY

EMPLOYEE

```
import mysql.connector
from tkinter import *
root = Tk(className=" MINI PROJECT ")
root.geometry('1000x750')
heading label = Label(root, text="----- EMPLOYEE DETAILS -----", font=('Orbitron', 25),
bg="black", fg="white")
heading label.pack(fill=X)
text = Text(root, bd=5, bg="white", fg='blue', width=200, font=('Arial', 15))
text.place(rely=0.45)
ed = StringVar()
top frame = Frame(root)
top frame.pack()
blankspace = Label(top_frame, text="\n\n\n")
blankspace.grid(row=0)
cl = Label(top frame, text="EID: ", font=('Orbitron', 20))
ce = Entry(top frame, textvar=ed, bd=5, bg="#ccefff", fg='blue', width=20, font=('Arial', 15))
cl.grid(row=1, column=0, padx=15, pady=10, sticky=W)
ce.grid(row=1, column=1, pady=10, ipady=5, ipadx=60)
cl = Label(top_frame, text="*E001,E002.....: ", font=('Orbitron', 15))
cl.grid(row=2, column=1, padx=15, pady=10, sticky=W)
def click search():
  text.delete('1.0', END)
  e = ed.get()
#mysql connect
     avail = 0
  for i in res:
    a = list(i)
    avail = a[0]
```

```
if avail == 1:
    #select from database

tup = []
    for i in res:
        tup = list(i)
        final_detail = "\n\n EID :\t " + str(tup[0]) + "\n\n" + "EMPLOYEE NAME :\t " + tup[1] +
"\n\n" \+ "SALARY: \t" + str(tup[2]) + "\n\n"+"JOB :\t "+tup[3]+"\n\n" + "CONTACT1 :\t " +
str(tup[4]) + "\n\n" \+ "CONTACT2:\t " + str(tup[5]) + "\n"
        text.insert(INSERT, final_detail)
    else:
        text.insert(INSERT, "INVALID DATA !!!!!!!\t\t Please Enter Correct Details !!!!!")
submit_button = Button(root, text="SEARCH", width=12, bg="#269900", fg='Black', font=('ARIAL BLACK', 20), relief=RAISED,command=click_search)
submit_button.place(relx=0.55, rely=0.4, anchor=S)
root.mainloop()
```

RESULTS

5.1 MAIN PAGE

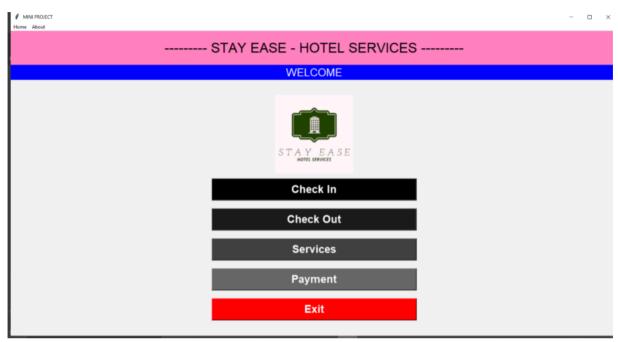


Fig 5.a main page

5.2 VACANCY

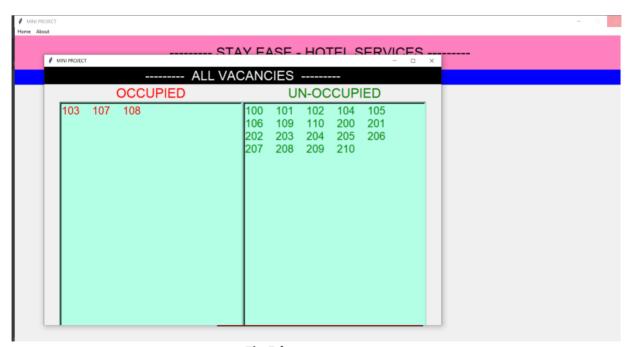


Fig 5.b vacancy page

5.3 CHECK IN

The user must enter the corresponding data required for the booking of the room.

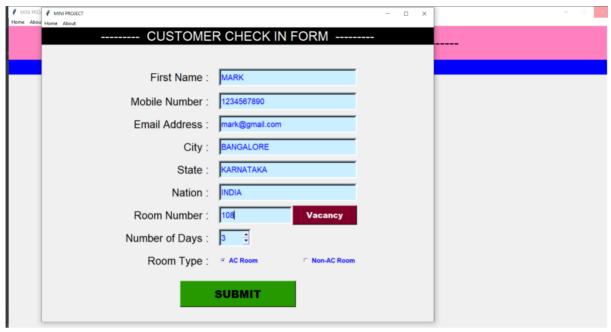


Fig 5.c check in page

5.4 SEVICE

The various services that are provided by the STAY EASE hotel to the customer are stored for the billing as well as Record-Keeping purposes.

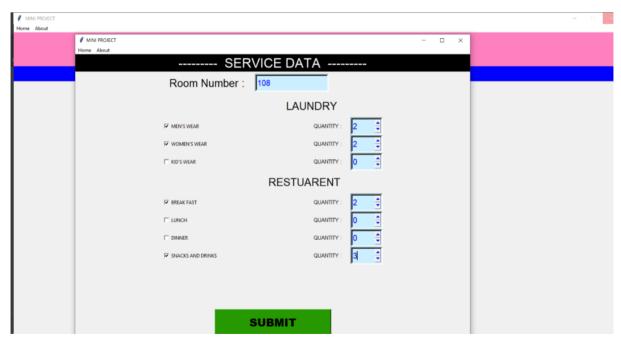


Fig 5.d service page

5.5 CHECK OUT

The application generates the check out summary for the room which is being vacated. The corresponding service bill, room bill and their total amount is calculated and displayed along the details of the customer.

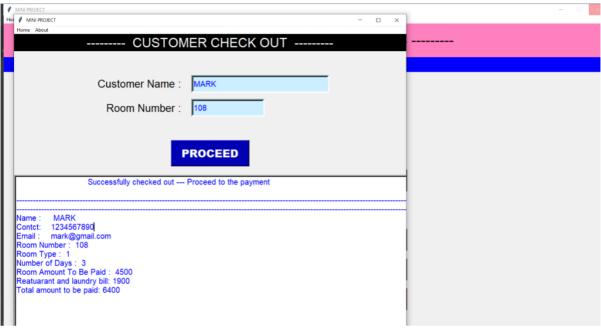


Fig 5.e check out page

5.6 PAYMENT

Payment for the room is done here and the corresponding details are stored in database.

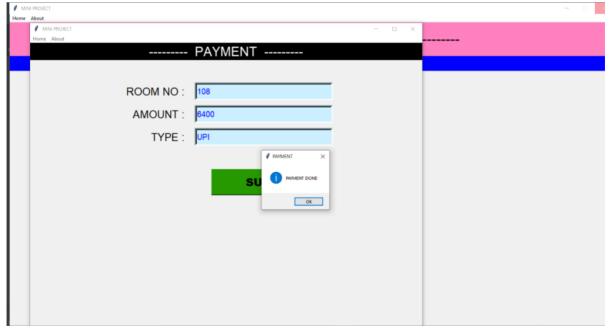


Fig 5.f payment page

5.7 CUSTOMER DETAILS

The application allows to search the details regarding the customer's who have already visited the STAY EASE hotel .

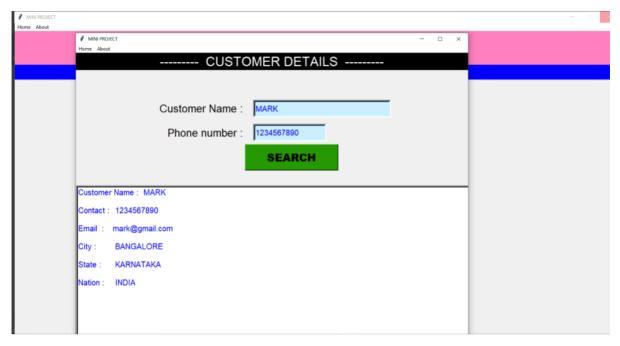


Fig 5.g customer details page

5.8 EMPLOYEE DETAILS

The application allows to search the information about the employees who are working in the hotel .

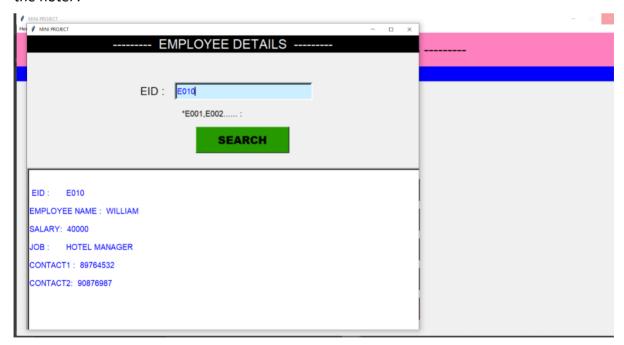


Fig 5.h employee details page

5.9 DATABASE TABLES 1

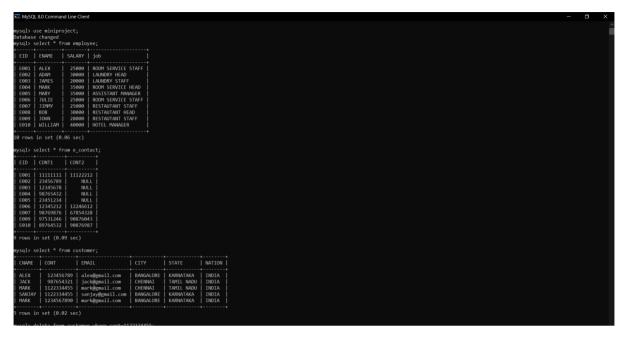


Fig 5.i Tables 1

5.10 DATABASE TABLES 2



Fig 5.j Tables 2

CONCLUSIONS

The application for the **STAY EASE – HOTEL SERVICES** has been successfully implemented with the database in backend and the python GUI tkinter in the front end of the application. The objectives of the application has been fulfilled. The application increase efficiency of managing the rooms booking. It provide the searching facilities based on various factors, such as booking, Customer, payment services. It tracks all the information of the hotel room and payment etc. Manage the information of all aspects of the hotel. Show the information and description of the booking and customers details. Editing, adding and updating of records. Proper resource management of the booking data.

REFERENCES

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- [2]https://www.geeksforgeeks.org/pythonguitkinter/
- [3] https://pythonspot.com/mysql-with-python/
- [4] https://stackoverflow.coms

Other python and mysql database online websites.