Structure

"Creating your own variable type"

Prerequisite: None

Primitive data-types

Until now, we are able to store only the following types.

```
int mark = 87;
float cgpa = 3.5;
double pi = 3.1415926535897;
char c = 'p';
```

Custom data-type

What if we want to store the following information?

- **24/09/2018**
- 24 September, 2018
- 09:23:00 am
- 34, College Avenue, Mirpur, Dhaka.
- Mr. Raihan, Age: 20, Contact Number: 1234

Our own Date data-type

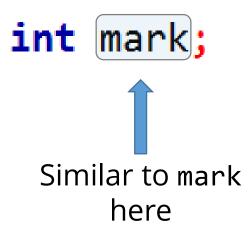
```
struct Date
{
    int day;
    int month;
    int year;
};
struct Date date1;
```

Our own Date data-type

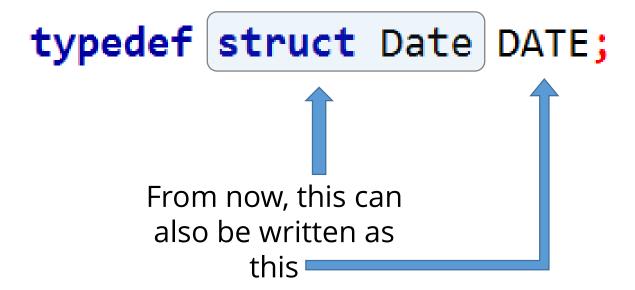
```
struct Date
     int day;
     int month;
     int year;
};
 struct Date date1;
                                  int mark;
This is the name of
                              Similar to the int
   the variable.
                                   here
```

Our own Date data-type

```
struct Date
    int day;
    int month;
    int year;
};
struct Date date1;
             This is the
              identifier
            (name of the
              variable)
```



A shortcut



A dedicated function

```
void printDate(DATE dt)
{
    printf("%d/%d/%d", dt.day, dt.month, dt.year);
}
```

Task 1

- Design a struct that can hold the following information
 12:23:13 am
- Typedef it
- Declare a variable, assign values to it.
- Write a function to display it.

What if we want to store this?

24 September, 2018

Task 2

- Design a struct that can hold the following information
 - Student Name
 - Roll
 - Batch
 - cgpa
- Typedef it
- Declare a variable, assign values to it.

What if we want to store date of birth?

- Student Name
- Roll
- Batch
- cgpa
- Date of Birth

Task 3

- Design a struct that can hold the following information
 - Student Name
 - Roll
 - Batch
 - cgpa
 - Date of Birth
 - Address (May contain house no, street, city etc.)
- Typedef it
- Declare a variable, assign values to it.