Multidimensional Array

“Array of Array”

Prerequisite: Array

Find more contents at
https://sites.google.com/view/cse105june18/home

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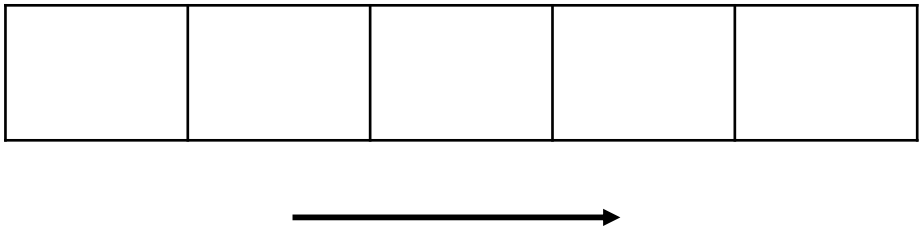
Prelude

Until now, we've used 1-dimensional array

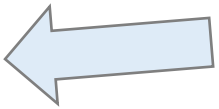
```
int arr[5];
```



Prelude

Until now, we've used 1-dimensional array

```
int arr[5];
```



Number of columns

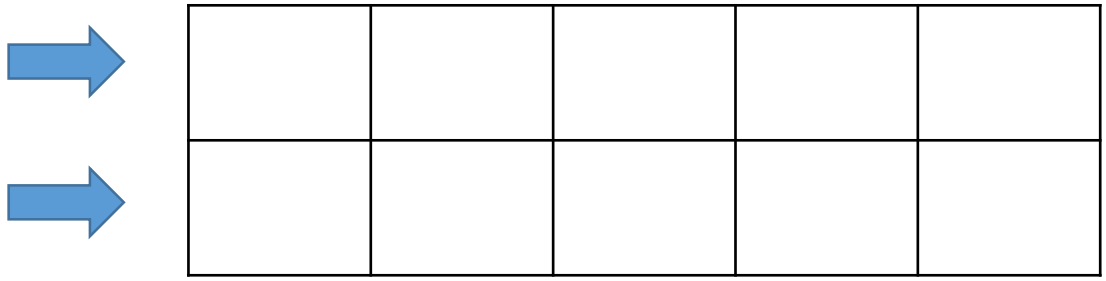
Prelude

```
int arr[2][5];
```

Prelude

A 2-d array

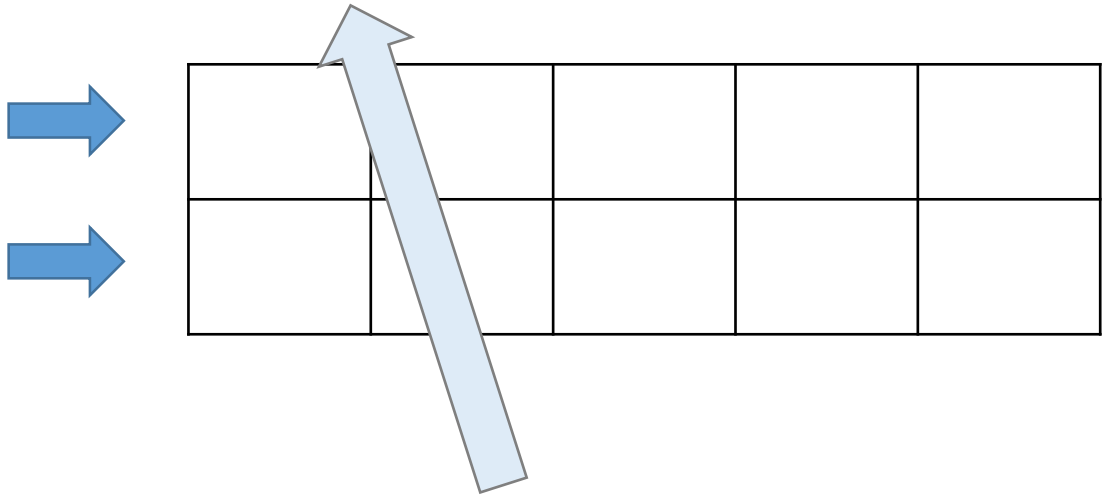
```
int arr[2][5];
```



Prelude

A 2-d array

```
int arr[2][5];
```



Number of rows

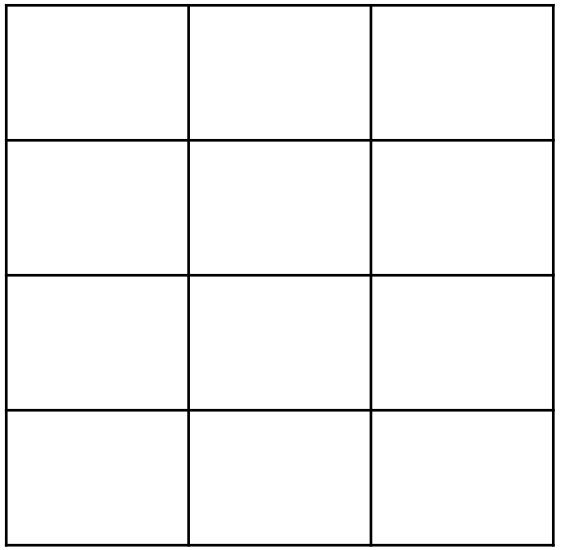
Prelude

How will it look like?

```
int arr[4][3];
```

Prelude

```
int arr[4][3];
```

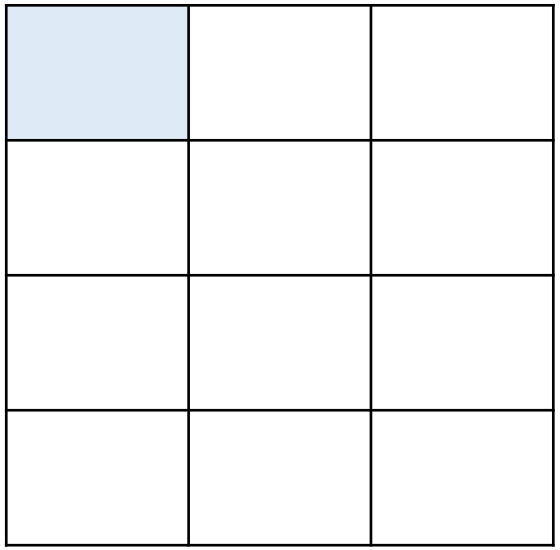


2-D Array

```
int arr[4][3];
```

How can we access this element?

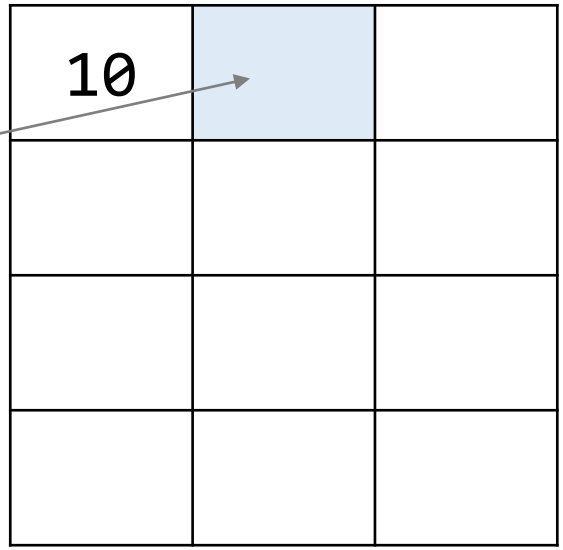
- Row?
- Column?



2-D Array

```
int arr[4][3];

arr[0][0] = 10;
```

Row = 0



How about this element?

- Row?
- Column?

2-D Array

```
int arr[4][3];

arr[0][0] = 10;

arr[0][1] = 20;
```

10	20	

2-D Array

```
int arr[4][3];

arr[0][0] = 10;

arr[0][1] = 20;

arr[0][2] = 30;
```

10	20	30

2-D Array

```
int arr[4][3];

arr[0][0] = 10;

arr[0][1] = 20;

arr[0][2] = 30;
```

10	20	30

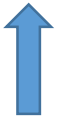
2-D Array

```
int arr[4][3];

arr[0][0] = 10;

arr[0][1] = 20;

arr[0][2] = 30;

arr[1][0] = 40;
```

10	20	30
40		

2-D Array

```
int arr[4][3];

arr[0][0] = 10;

arr[0][1] = 20;

arr[0][2] = 30;

arr[1][0] = 40;
```



Column

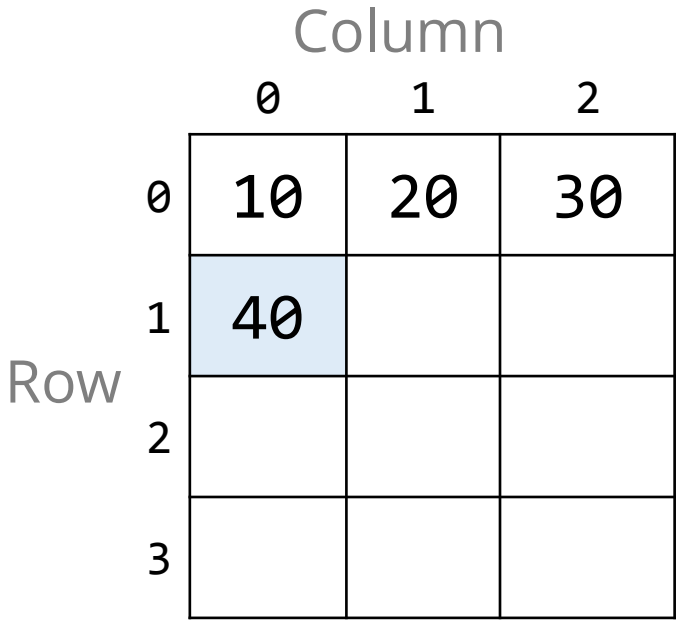
Column

0	1	2
10	20	30
40		

2-D Array

```
int arr[4][3];

arr[0][0] = 10;

arr[0][1] = 20;

arr[0][2] = 30;

arr[1][0] = 40;
```

Row

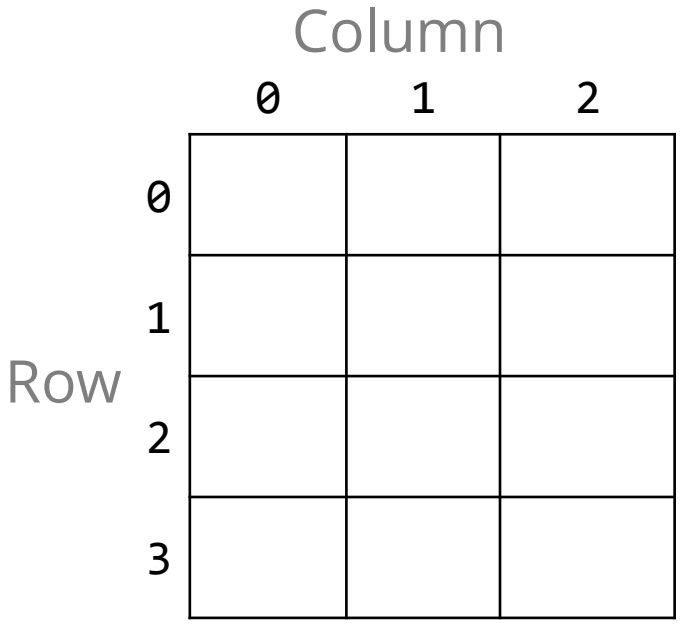


2-D Array

```
int arr[4][3];
```

Task(a): Use `for loop` to take input from user and populate the 2-d array.

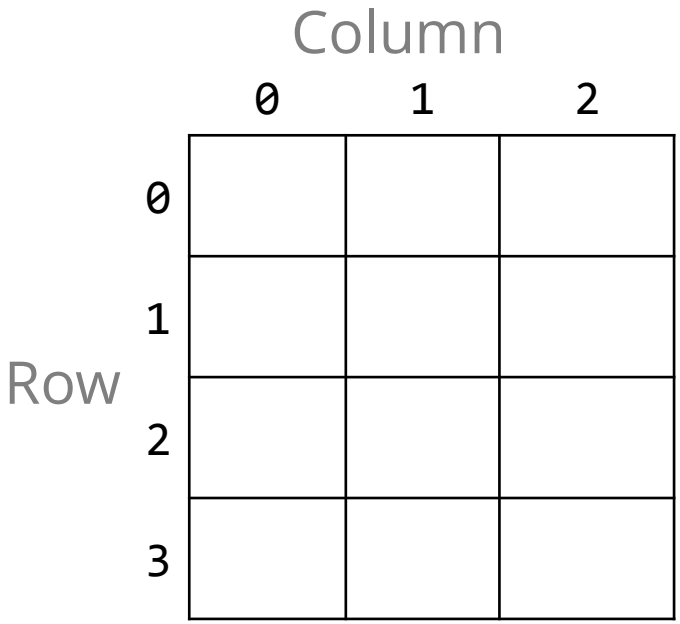
Task(b): print the 2-d matrix into console.



2-D Array

Initialization

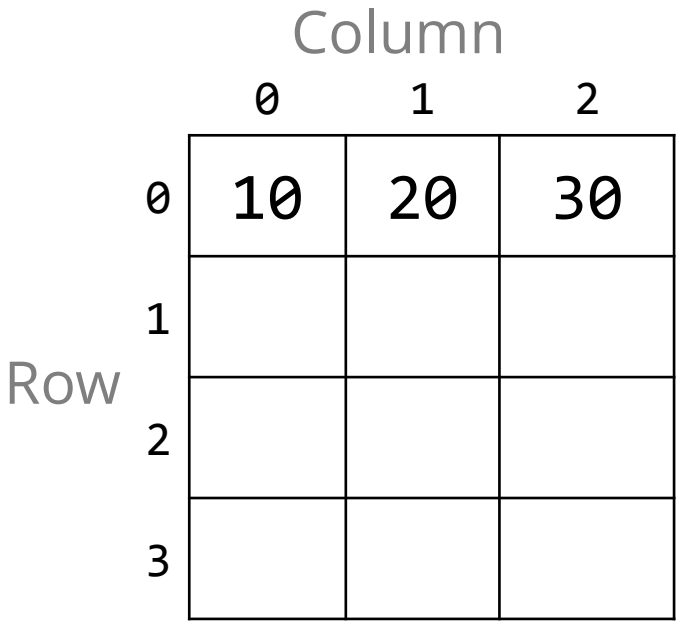
```
int arr[4][3] = {

                                                    };
```



2-D Array

Initialization

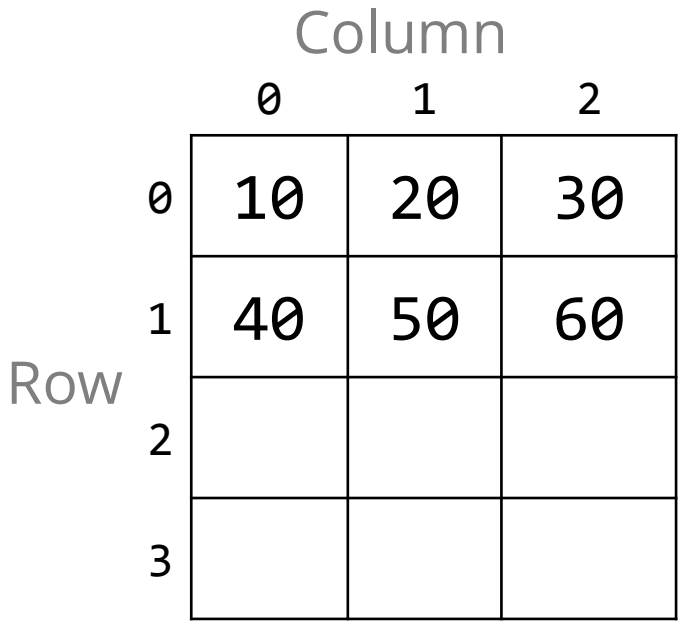
```
int arr[4][3] = { { 10, 20, 30 },

                                  };
```



2-D Array

Initialization

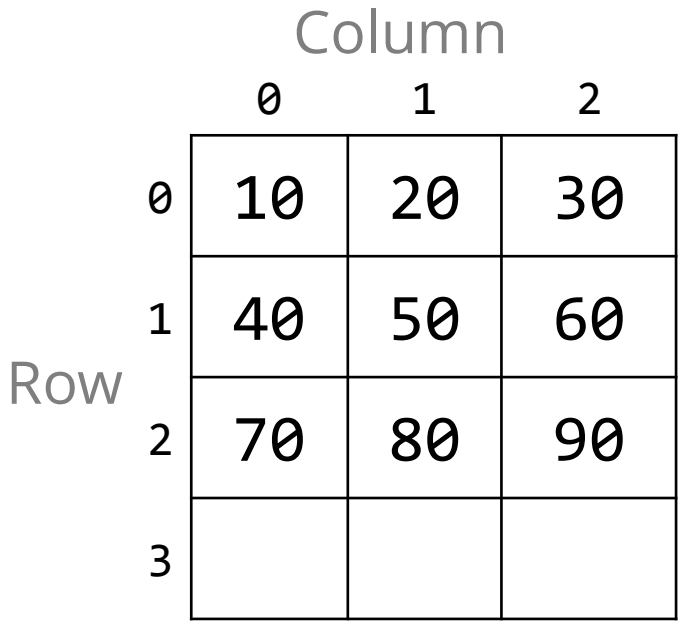
```
int arr[4][3] = { { 10, 20, 30 },
                  { 40, 50, 60 },

                                  };
```



2-D Array

Initialization

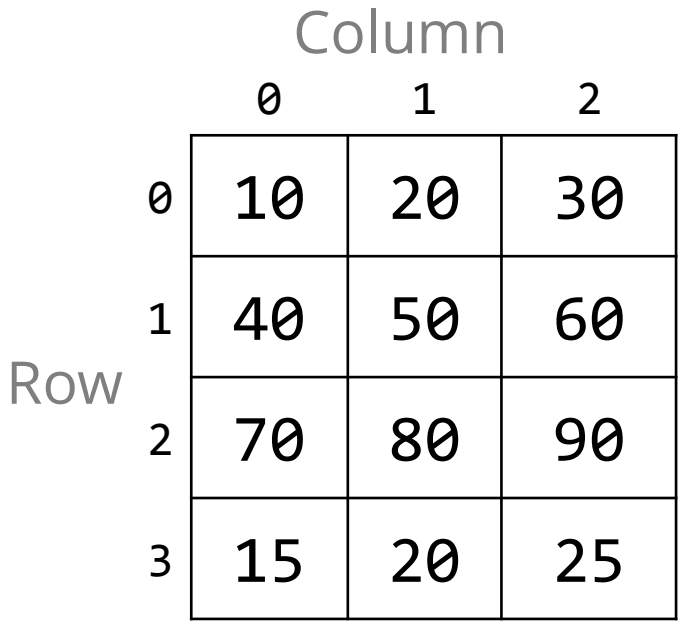
```
int arr[4][3] = { { 10, 20, 30 },
                  { 40, 50, 60 },
                  { 70, 80, 90 },
                                 };
```



2-D Array

Initialization

```
int arr[4][3] = { { 10, 20, 30 },
                  { 40, 50, 60 },
                  { 70, 80, 90 },
                  { 15, 20, 25 } };
```



Task 1

Initialize the following matrix. Multiply all by 10. Print it.

Column

Row	0	1	2
0	1	2	3
1	4	5	6
2	7	8	9

Task 2

Initialize the following two matrix. Add them. Print the resultant matrix.

Row \ Column	0	1	2	3
0	1	2	3	4
1	5	6	7	8
2	9	10	11	12

Row \ Column	0	1	2	3
0	12	11	10	9
1	8	7	6	5
2	4	3	2	1

Task 3

Multiply the following two matrices. Print the resultant matrix.

Row \ Column	0	1	2	3
0	1	2	3	4
1	5	6	7	8
2	9	10	11	12

Row \ Column	0	1	2
0	10	20	30
1	40	50	60
2	70	80	90
3	15	20	25