

Exploring Complex Group Dynamics

Visual Analysis of Overlapping Groups and Interactions Over Time

Doctoral Presentation

by



Shivam Agarwal

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Committee:



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University of Duisburg-Essen



Fabian Beck

University of Bamberg



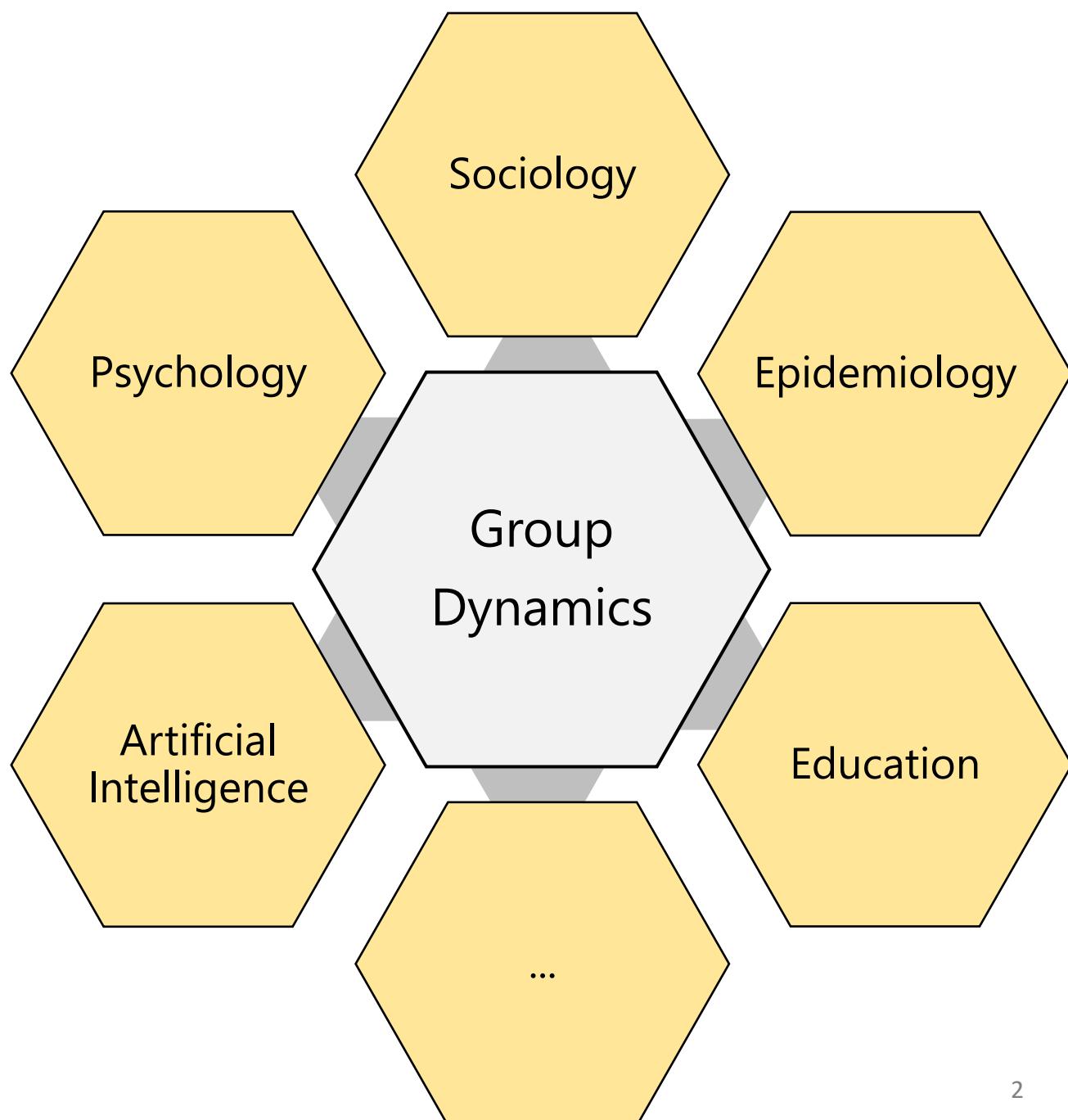
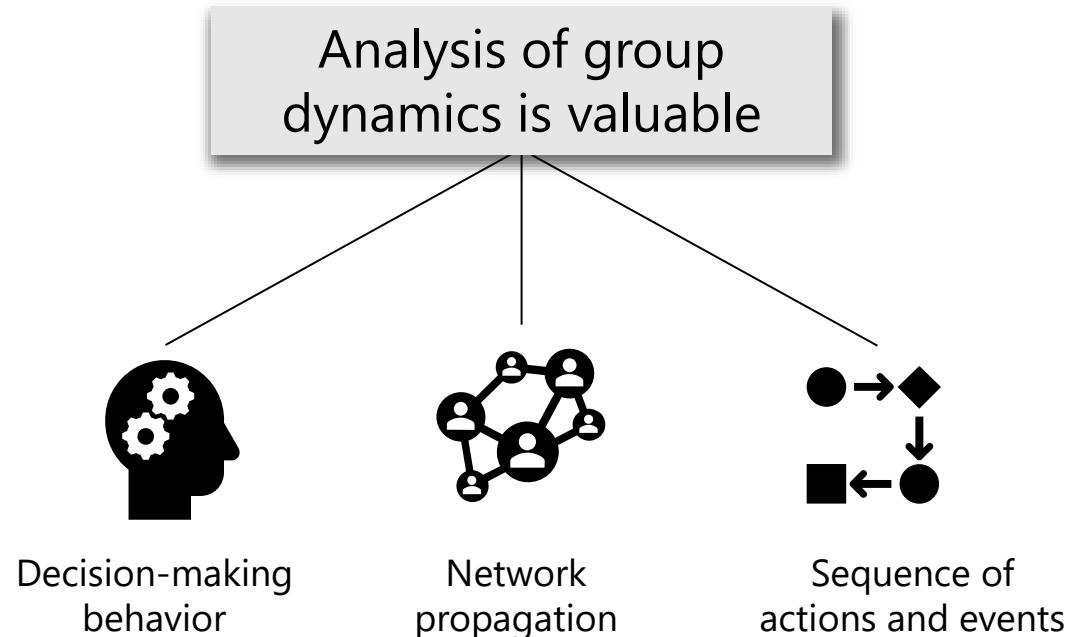
Tatiana von Landesberger

University of Cologne

Introduction and Motivation

*"the influential actions, processes, and changes
that occur **within** and **between** groups"*

[D.R. Forsyth, 2018]



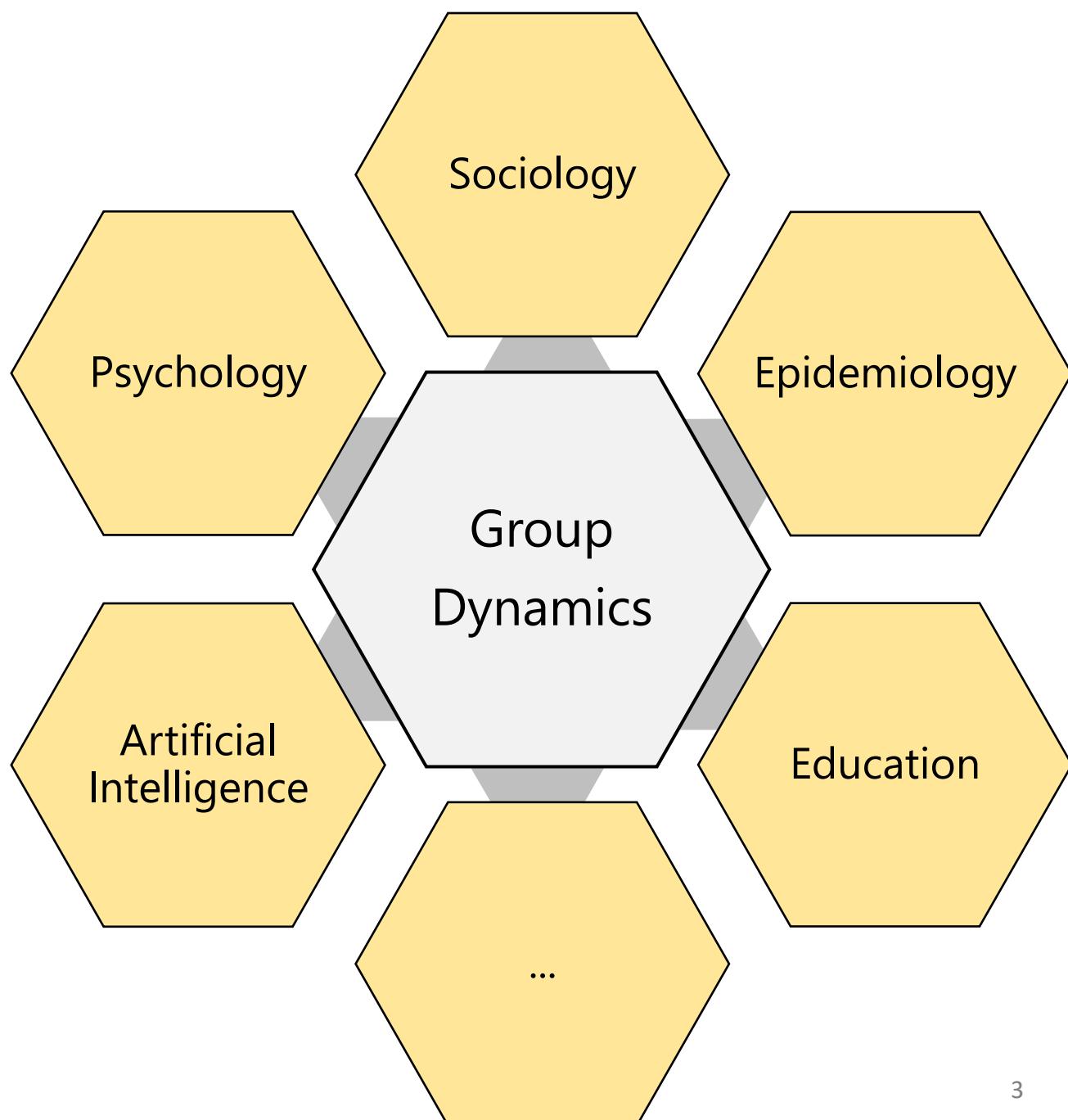
Introduction and Motivation

What is a group?

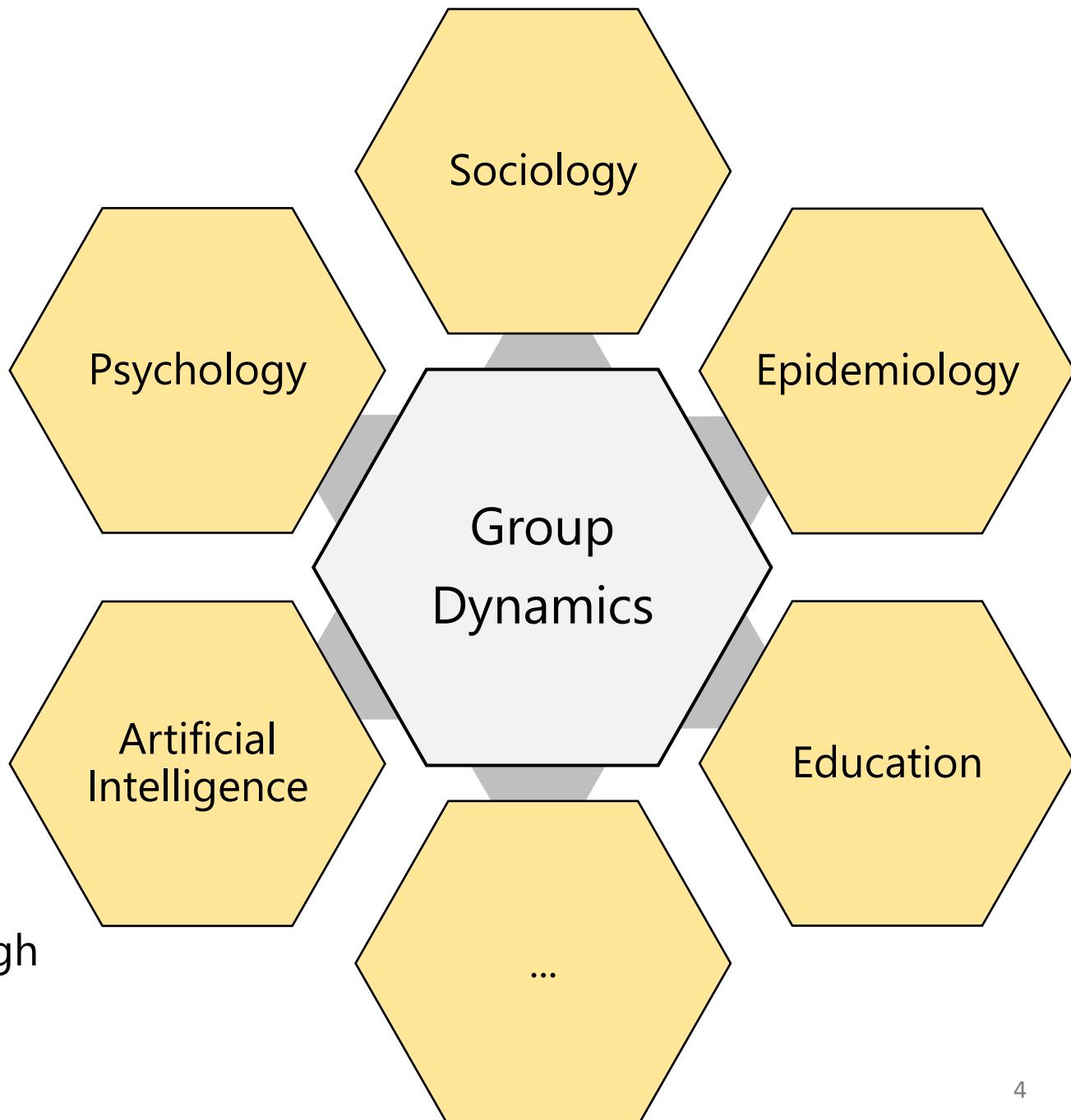
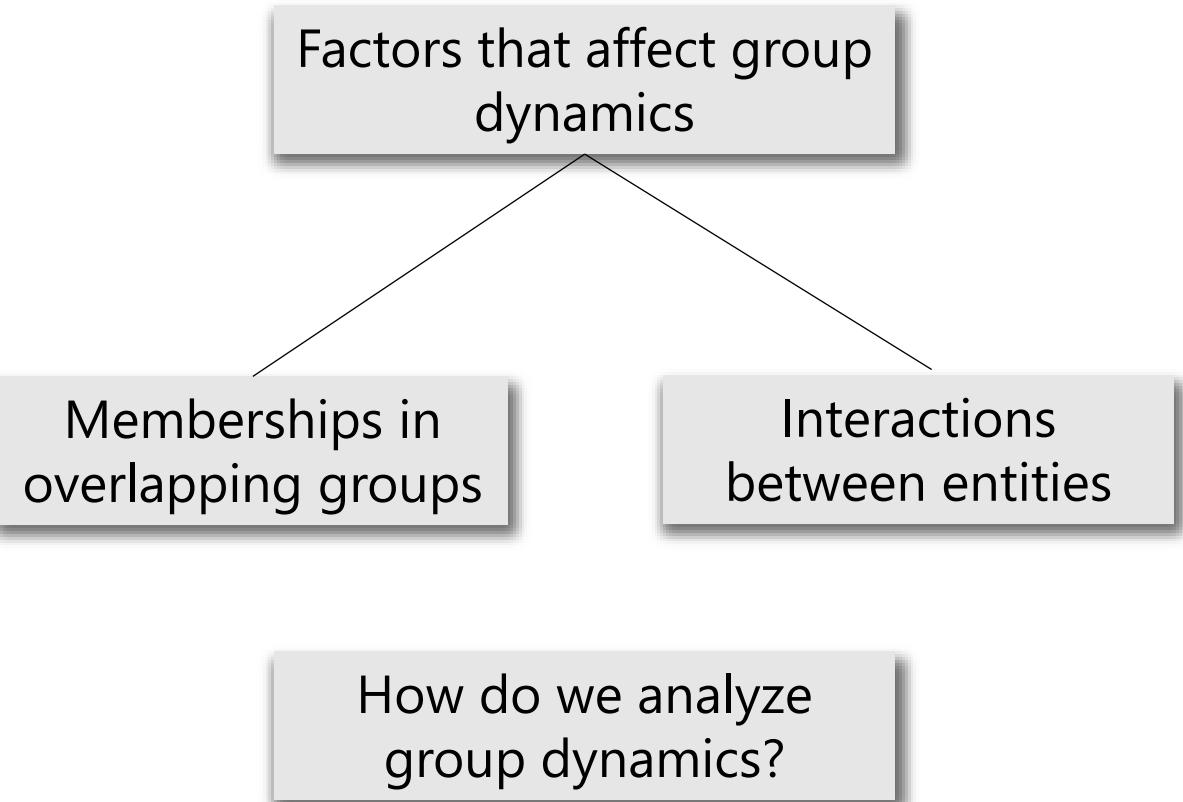


"individuals who stand in certain relations to each other ..."
[C.C. Gould, 2004]

"[entities] who work together interdependently on an agreed-upon activity or goal"
[J. Keyton, 2002]



Introduction and Motivation



Mission: Visual analysis of group dynamics through evolving memberships and interactions

Research Mission

Mission: Visual analysis of group dynamics through evolving memberships and interactions

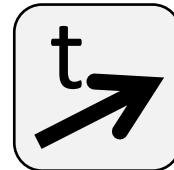
Research Mission

Mission: Visual analysis of group dynamics through evolving memberships and interactions

Research Mission and Objectives

Mission: Visual analysis of group dynamics through evolving memberships and interactions

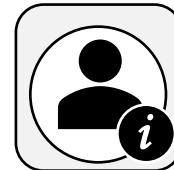
RO 1: Dynamic Overlapping Groups



Temporal Overview



Comparative Analysis



Membership Details

RO 2: Evolving Entity Interactions



Design Space



Interactions



Spatial Context

Exploring Complex Group Dynamics

Visual Analysis of Overlapping Groups and Interactions Over Time

Mission: Visual analysis of group dynamics through evolving memberships and interactions

PART I

How to visualize **dynamic overlapping groups?**



PART II

How to analyze **evolving entity interactions?**



PART III

How to do a joint analysis of **group dynamics?**

Publications

PART I



Shivam Agarwal and Fabian Beck. "Set Streams: visual exploration of dynamic overlapping sets." *In: CGF, 2020.*



Shivam Agarwal, Gleb Tkachev, Michel Wermelinger, and Fabian Beck. "Visualizing sets and changes in membership using layered set intersection graphs." *In: VMV, 2020.*



Shivam Agarwal, Jonas Auda, Stefan Schneegaß, and Fabian Beck. "A design and application space for visualizing user sessions of virtual and mixed reality environments." *In: VMV, 2020.*



Shivam Agarwal, Günter Wallner, and Fabian Beck. "Bombalytics: visualization of competition and collaboration strategies of players in a bomb laying game." *In: CGF, 2020.*



Shivam Agarwal, Günter Wallner, Jeremy Watson, and Fabian Beck. "Spatio-temporal analysis of multi-agent scheduling behaviors on fixed-track networks." *In: PacificVis, 2022.*

Publications

PART III



Shivam Agarwal. "Visualizing element interactions in dynamic overlapping sets." (Short Paper) *In: EuroVis, 2023.*

Student-led Project/Thesis:



Shivam Agarwal, Christian Herrmann, Gunter Wallner, and Fabian Beck. "Visualizing AI playtesting data of 2D side-scrolling games." (Short Paper) *In: IEEE CoG, 2020.*



Carina Liebers, **Shivam Agarwal**, Maximilian Krug, Karola Pitsch, and Fabian Beck. "VisCoMET: visually analyzing team collaboration in medical emergency trainings." *In: EuroVis, 2023.*



Shivam Agarwal, Shahid Latif, Aristide Rothweiler, and Fabian Beck. "Visualizing the evolution of multi-agent game-playing behaviors." (Poster) *In: EuroVis, 2022.*



Shivam Agarwal, Uttiya Ghosh, Fabian Beck, and Jaya Sreevalsan-Nair. "CiteVis: visual analysis of overlapping citation intents as dynamic sets." (Poster) *In: PacificVis, 2022.*

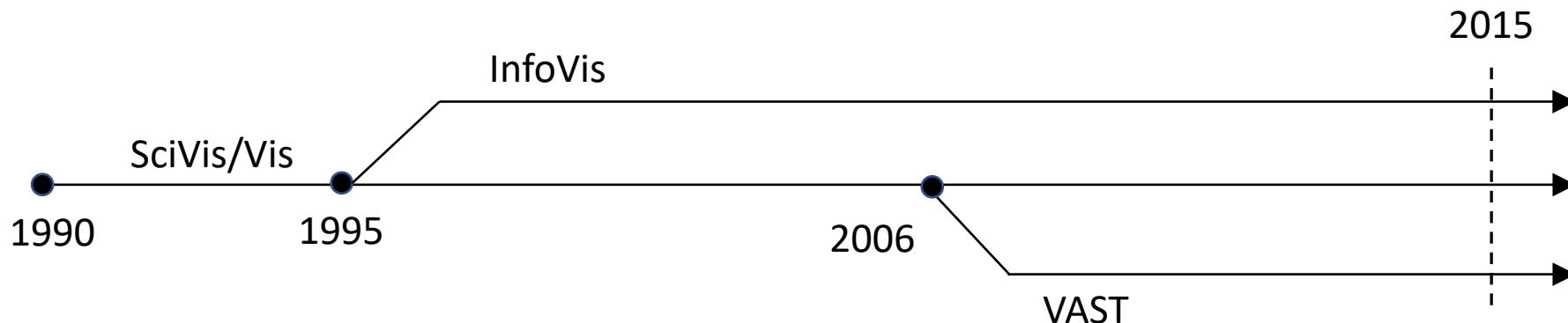
<https://s-agarwl.github.io/>

PART I:

Dynamic Overlapping Groups

Example: Research Publications

- IEEE VIS Publication Dataset [Isenberg et al. 2017]
- IEEE VIS Tracks: SciVis/Vis, InfoVis, and VAST



- Elements: 48 experienced researchers (min. 15 publications)
- Timesteps: [1990-1992], [1993-1995], ... , [2011-2013], [2014-2015]

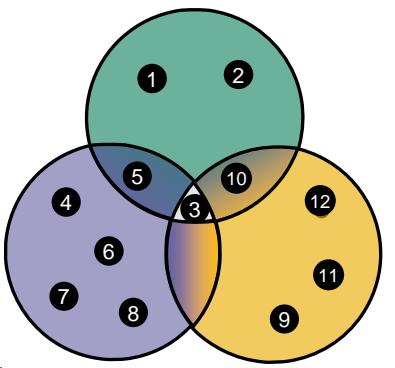
What is the publication trend in the three tracks?

What was the reaction to changes in the conference?

Early contributors vs. recent generalists

How to Visualize Memberships in Sets?

InfoVis

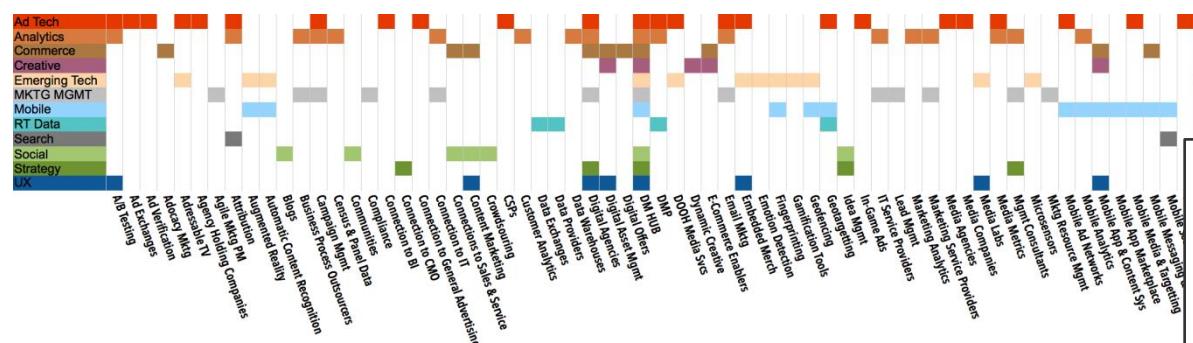


SciVis/Vis

VAST

Euler-based Diagrams

Aggregation-based Techniques



Graph- and Matrix-based Techniques



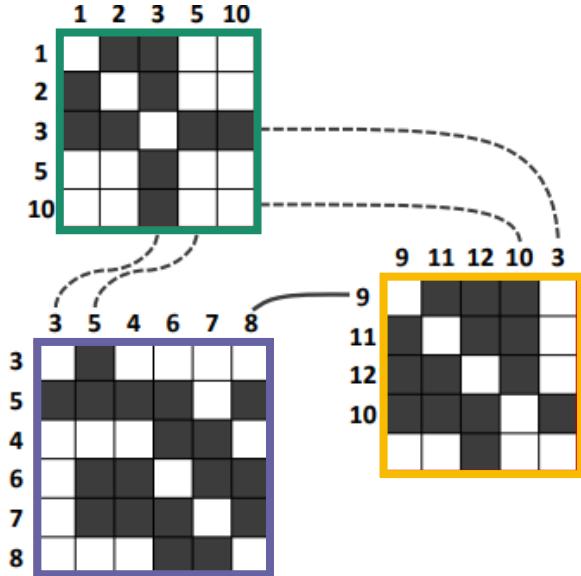
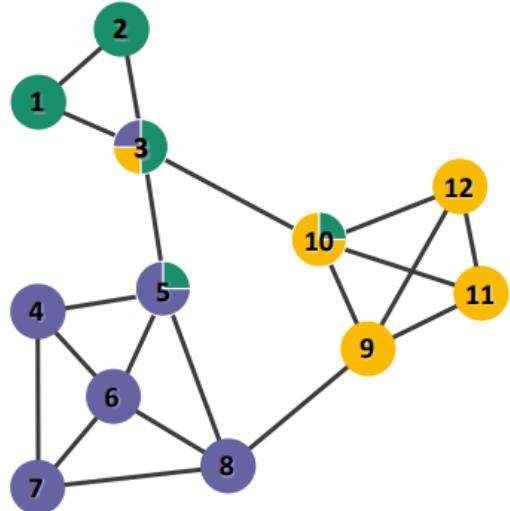
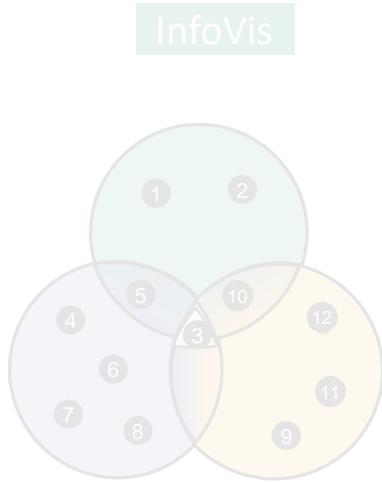
Overlay-based Techniques

The State-of-the-Art of Set Visualization

Bilal Alsallakh¹, Luana Micallef^{2,3}, Wolfgang Aigner^{1,4}, Helwig Hauser⁵, Silvia Miksch¹ and Peter Rodgers³

How to Visualize Memberships in Sets?

Who published in **InfoVis** and **SciVis/Vis**, but not in **VAST**?



Visualizing Group Structures in Graphs: a Survey

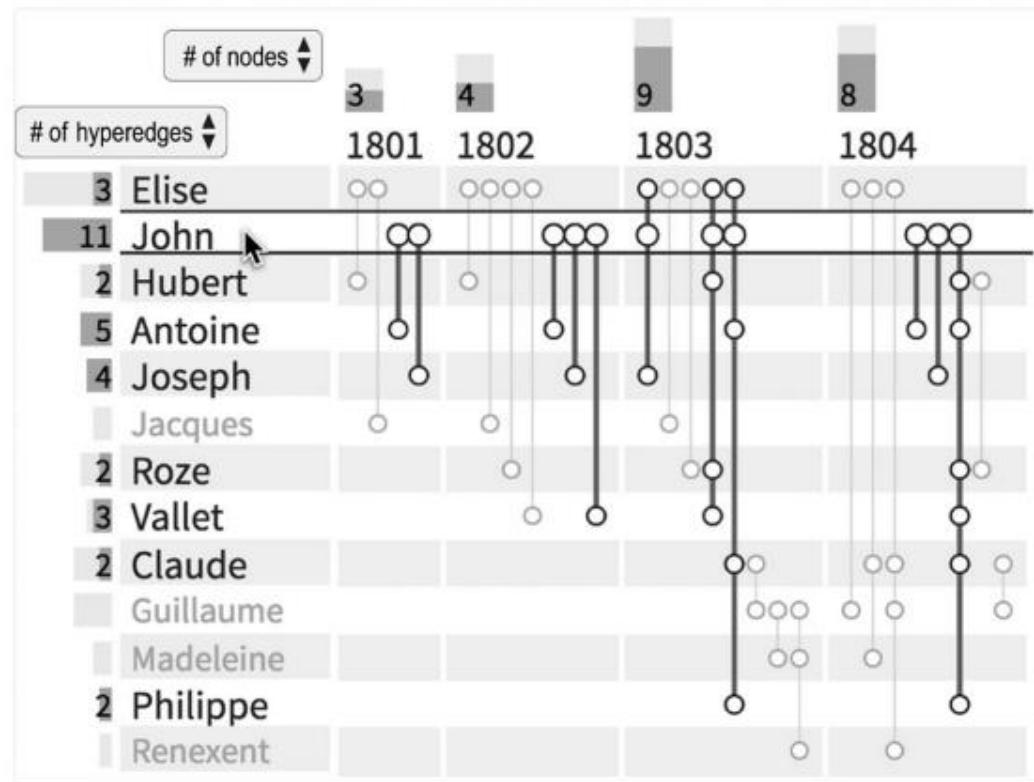
Corinna Vehlow, Fabian Beck, and Daniel Weiskopf

VISUS, University of Stuttgart, Germany

How to Visualize Dynamic Overlapping Sets?



TimeSets (Nguyen et al. 2016)



PAOHVis (Valdivia et al. 2019)

Towards a Survey on Static and Dynamic Hypergraph Visualizations

Maximilian T. Fischer *

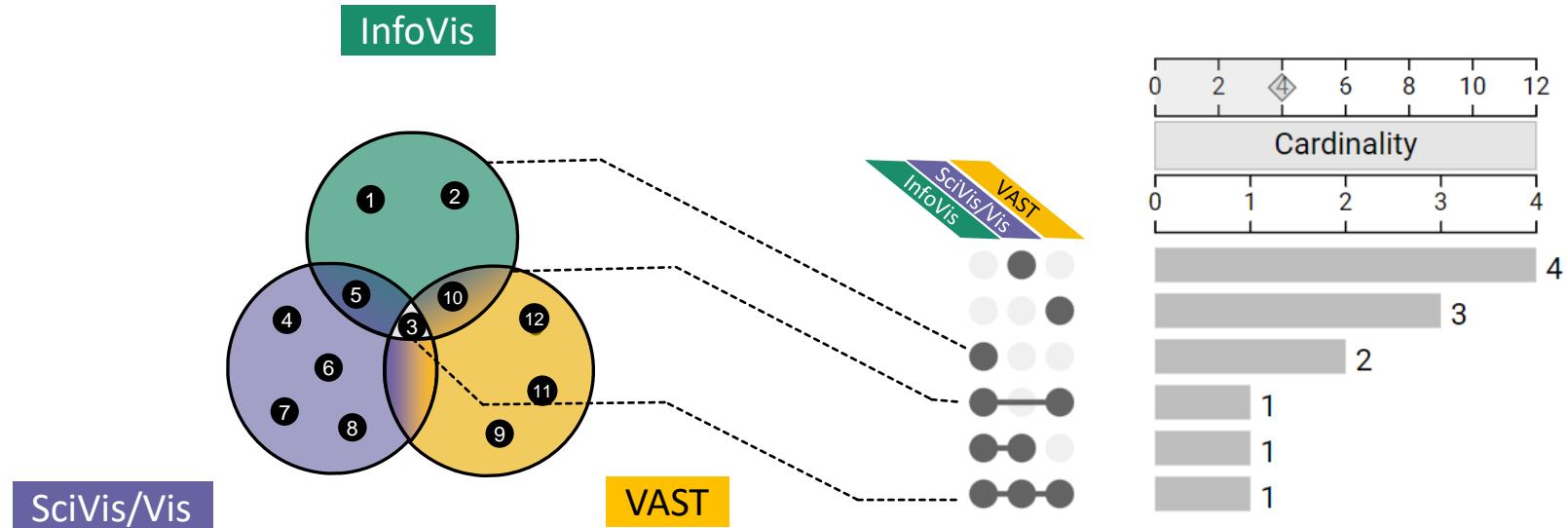
Alexander Frings †

Daniel A. Keim ‡

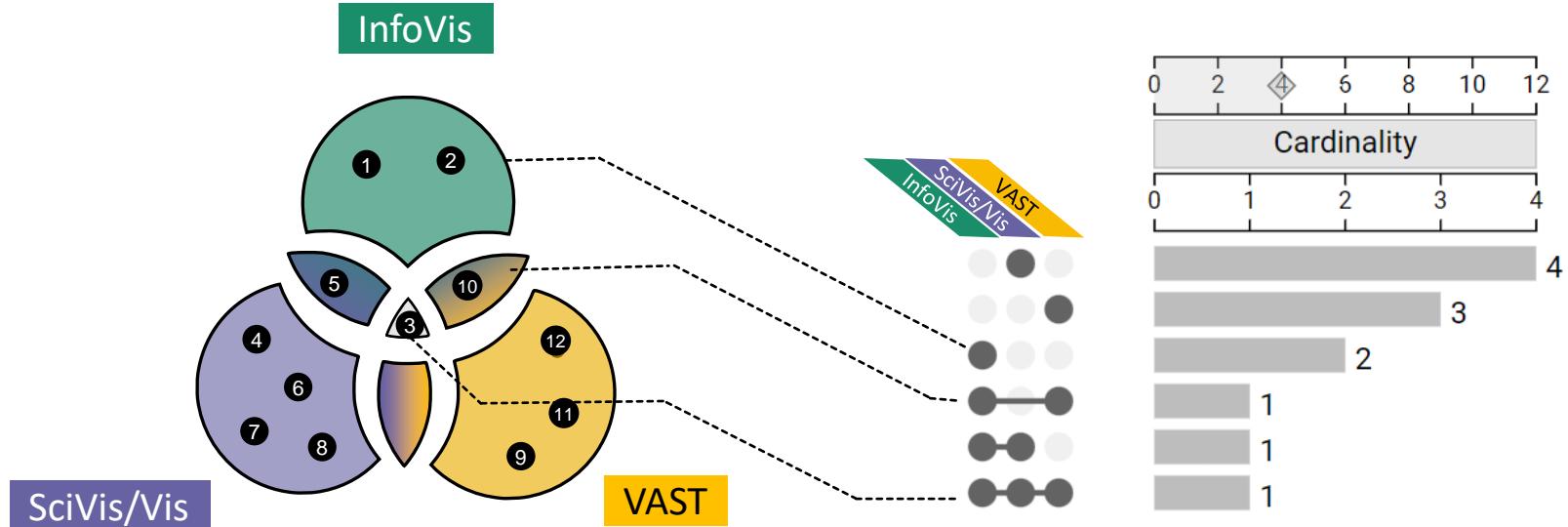
Daniel Seebacher §

University of Konstanz, Germany

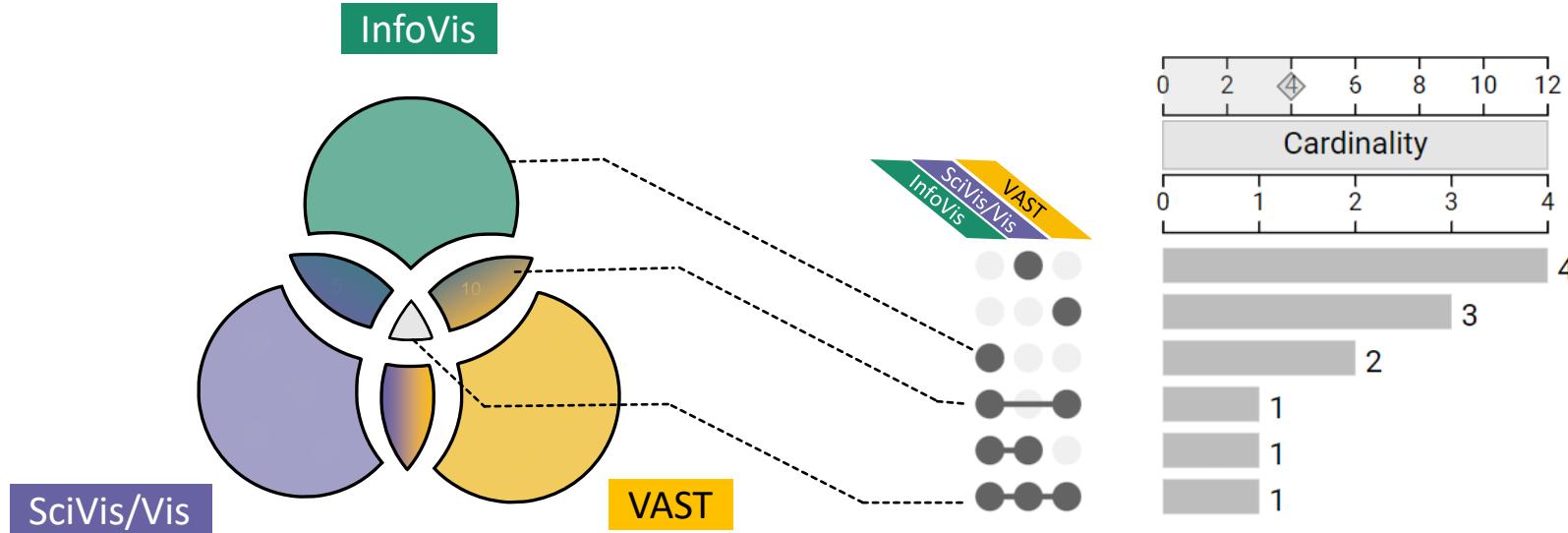
Set Streams – Overlapping Sets



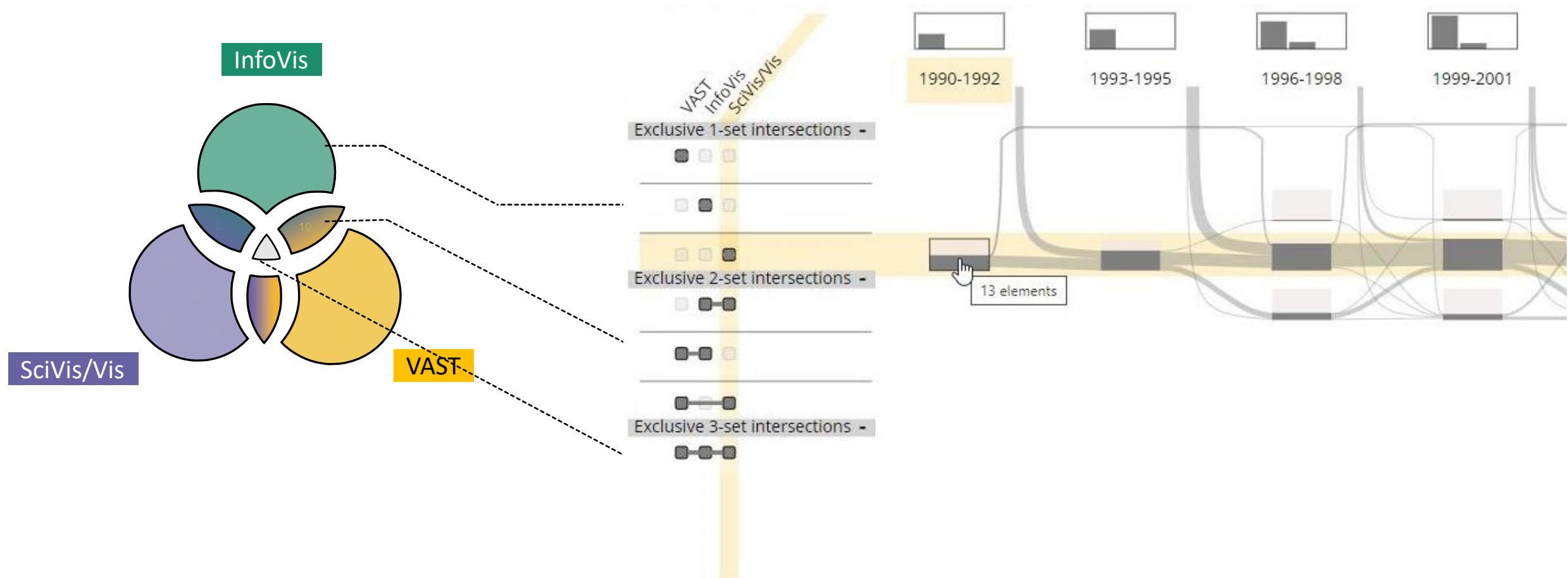
Set Streams – Overlapping Sets



Set Streams – Overlapping Sets

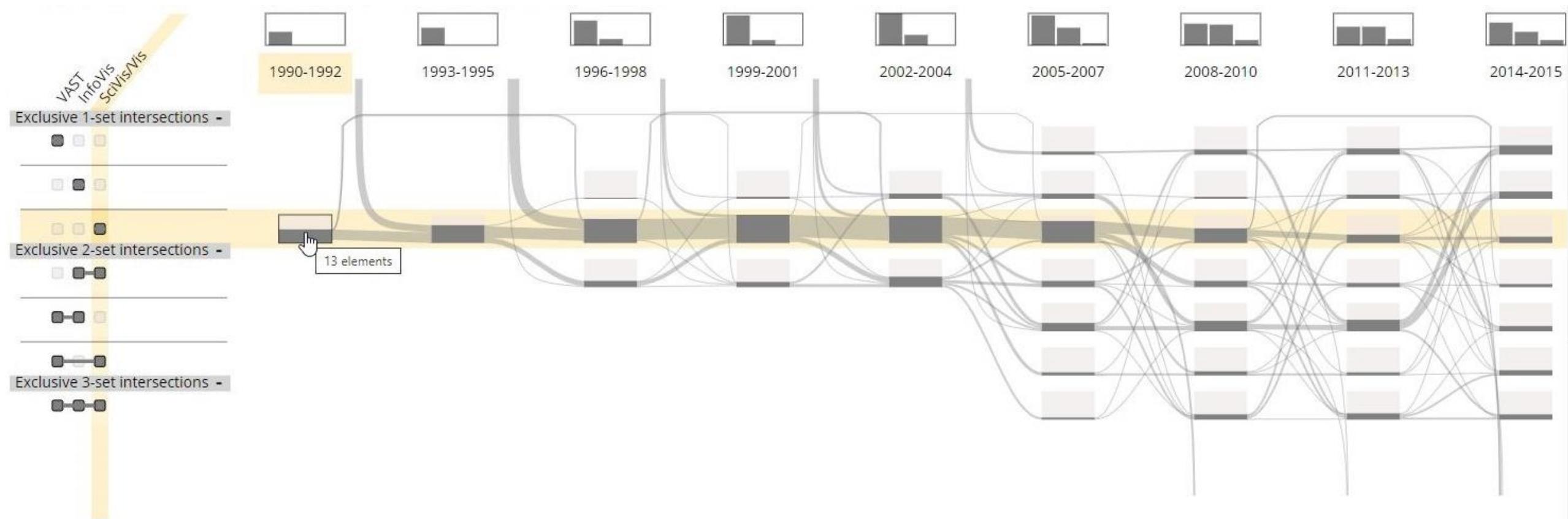


Set Streams – Overlapping Sets





Set Streams – Timeline



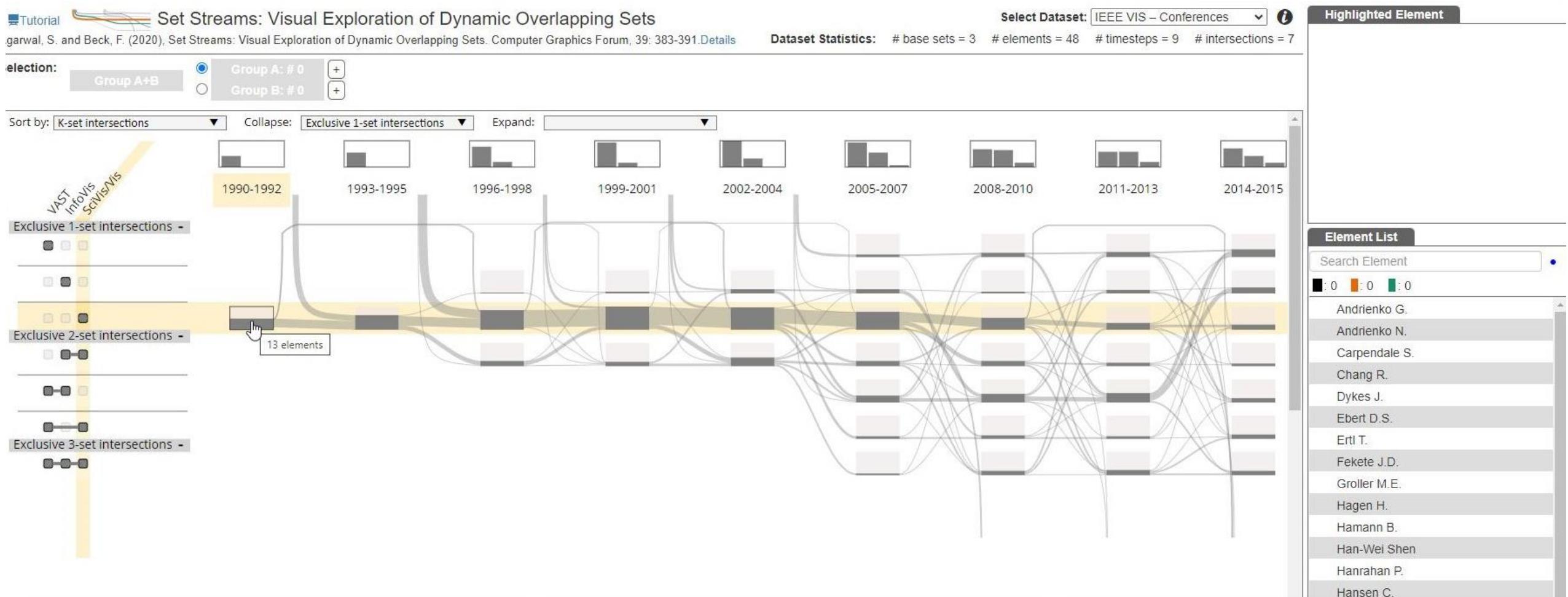
What is the publication trend in the three tracks?

What was the reaction to changes in the conference?

Early contributors vs. recent generalists



Set Streams – Timeline



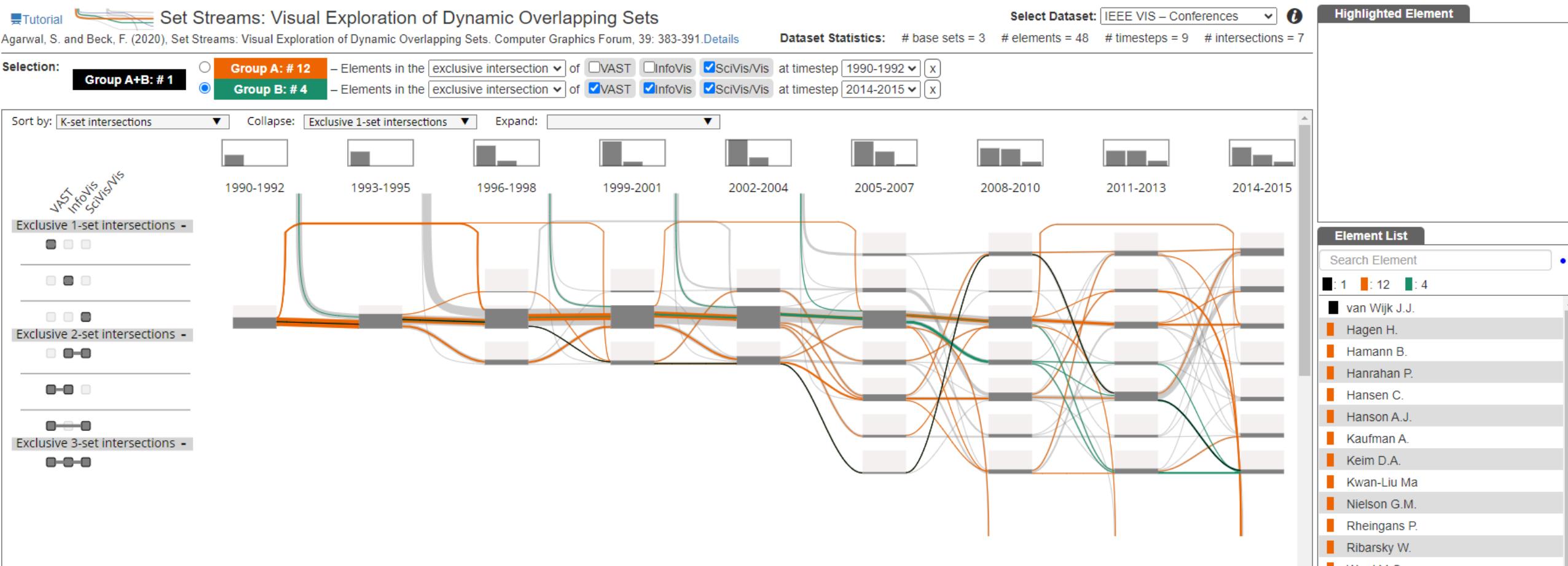
What is the publication trend in the three tracks?

What was the reaction to changes in the conference?

Early contributors vs. recent generalists



Set Streams – Comparison of Subgroups



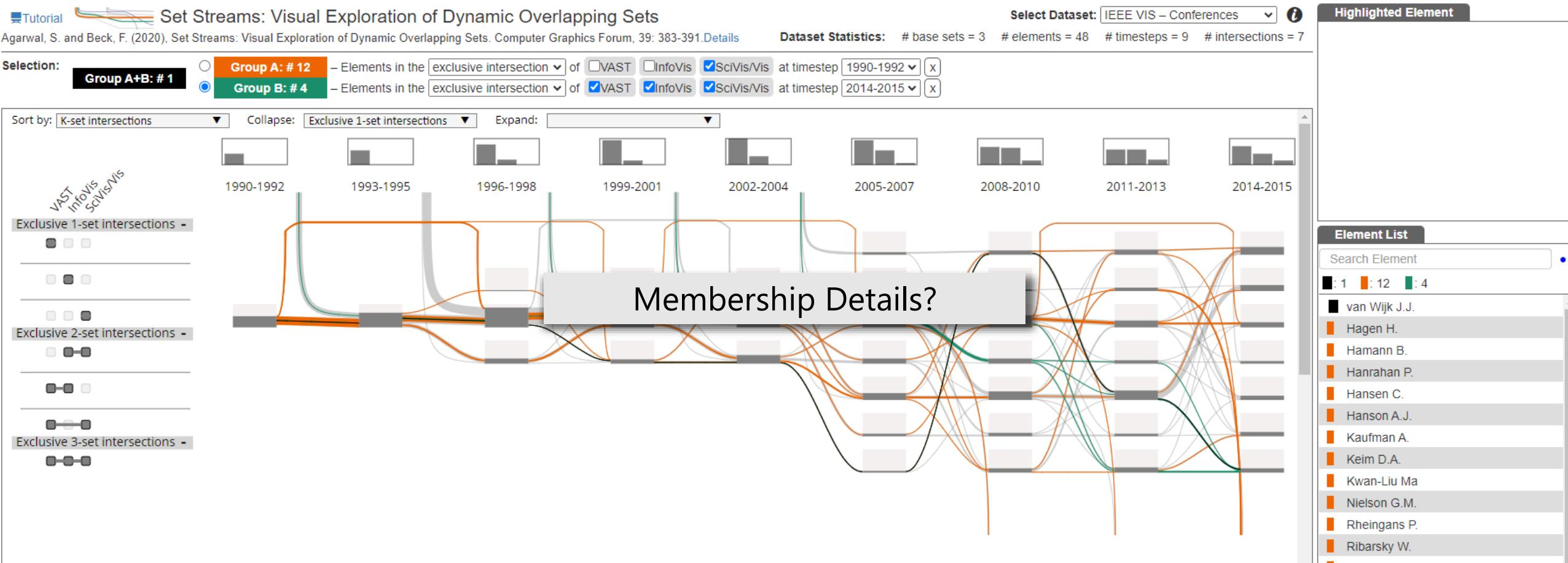
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Set Streams – Comparison of Subgroups



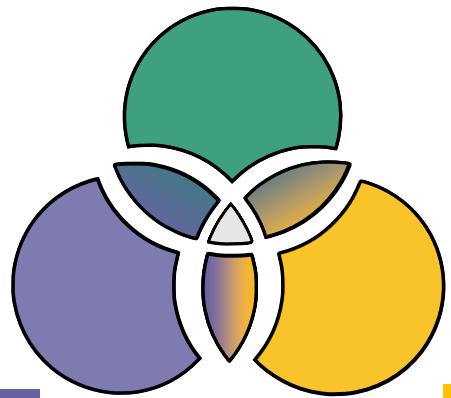
What is the publication trend in the three tracks?

What was the reaction to changes in the conference?

Early contributors vs. recent generalists

Layered Set Intersection Graphs

InfoVis

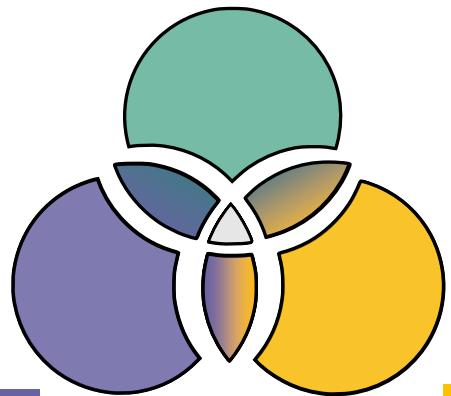


SciVis/Vis

VAST

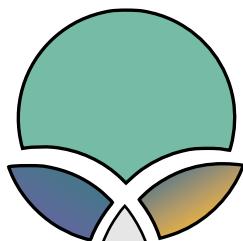
Layered Set Intersection Graphs

InfoVis



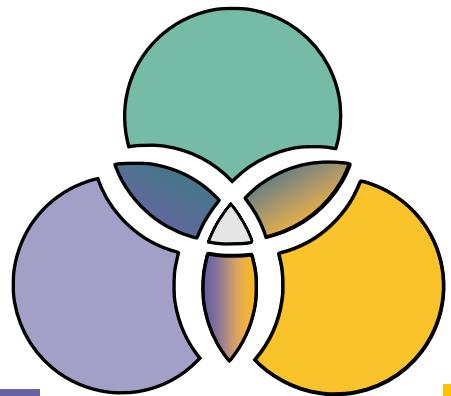
SciVis/Vis

VAST



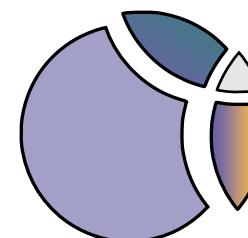
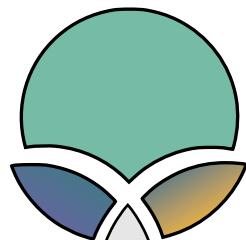
Layered Set Intersection Graphs

InfoVis



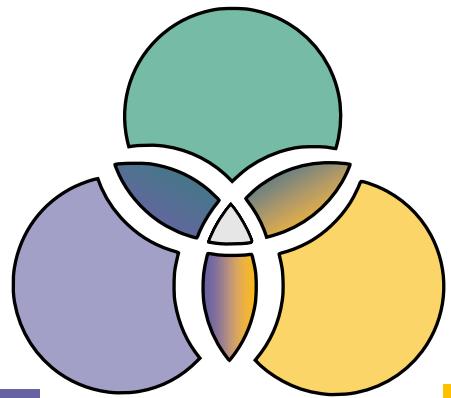
SciVis/Vis

VAST



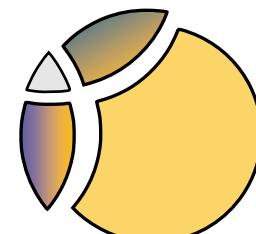
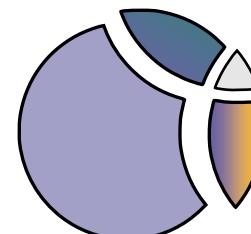
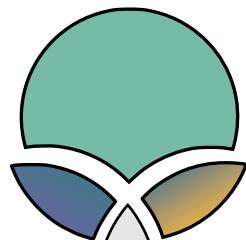
Layered Set Intersection Graphs

InfoVis



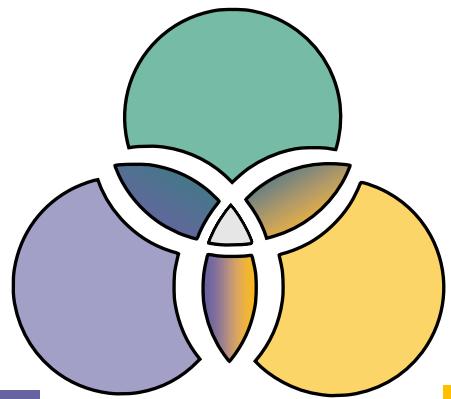
SciVis/Vis

VAST



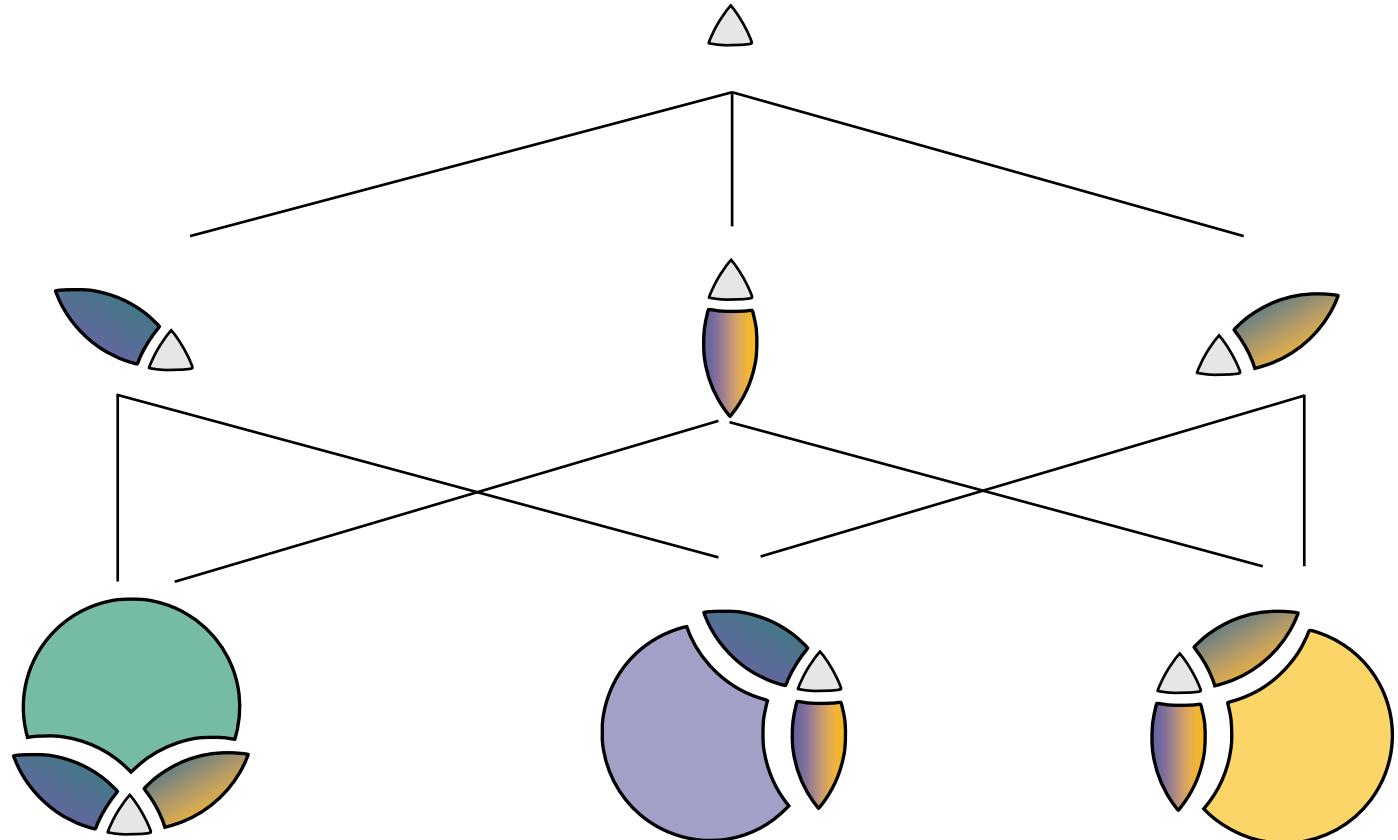
Layered Set Intersection Graphs

InfoVis



SciVis/Vis

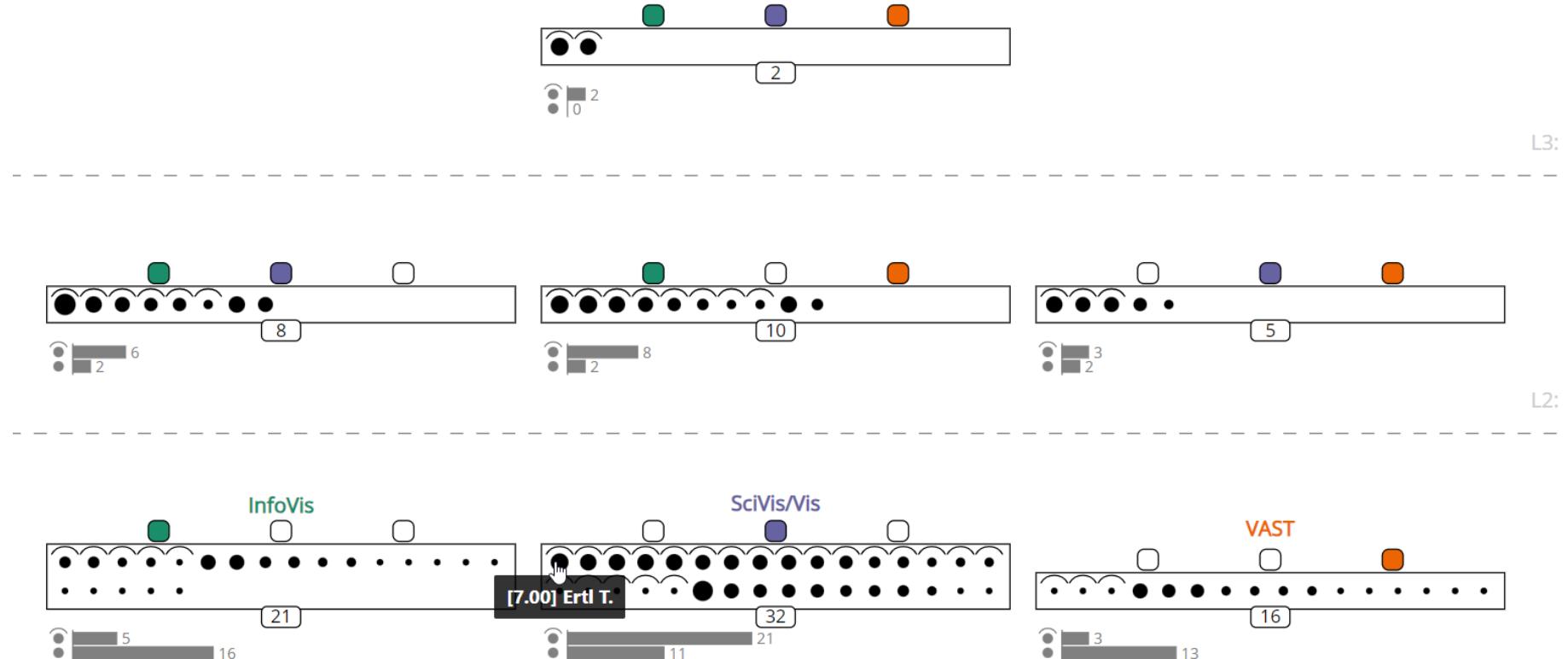
VAST



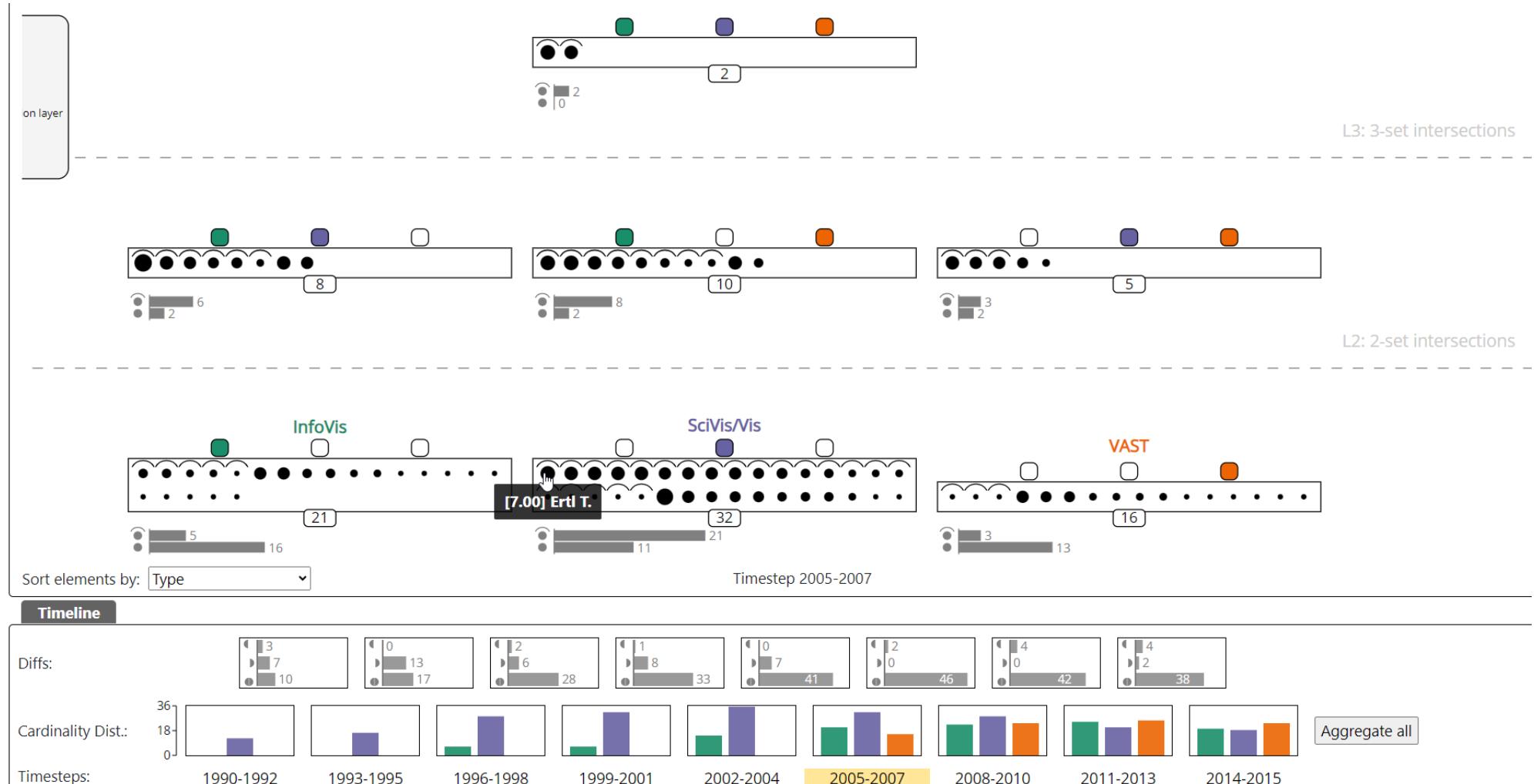
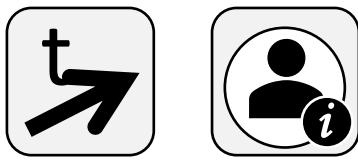
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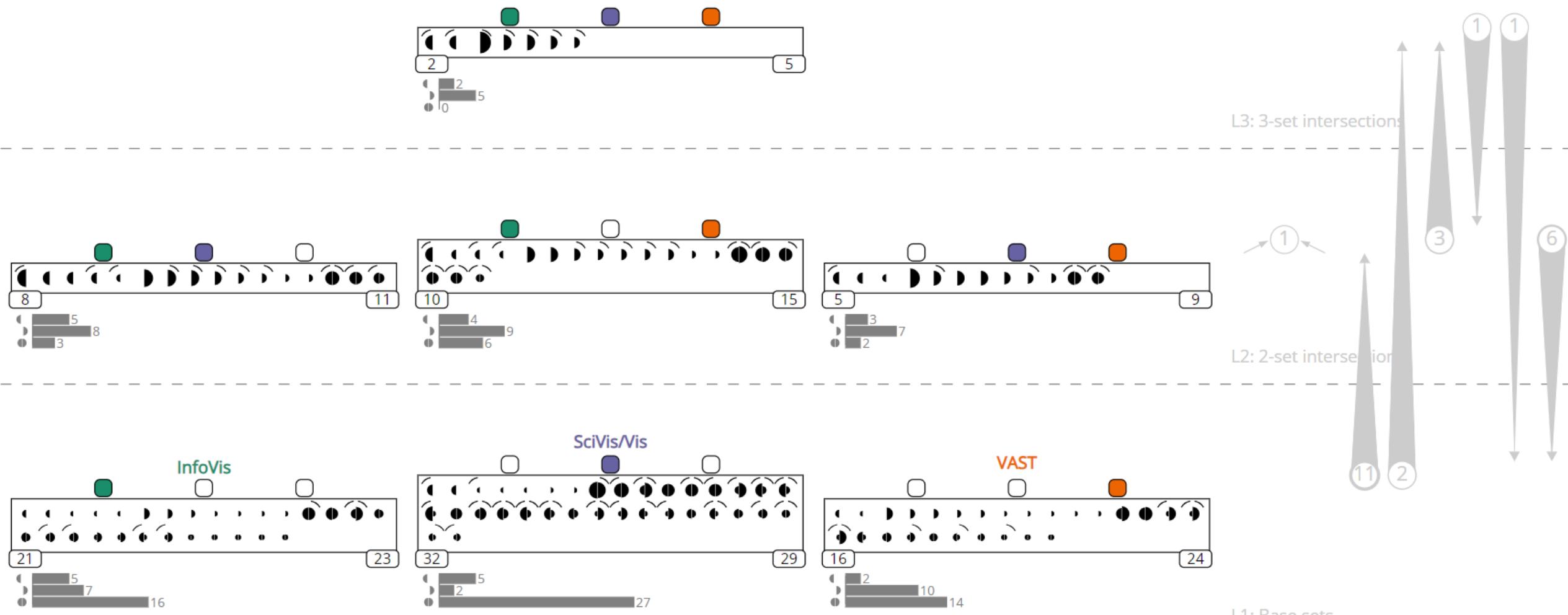
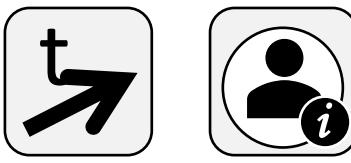
Layered Set Intersection Graphs



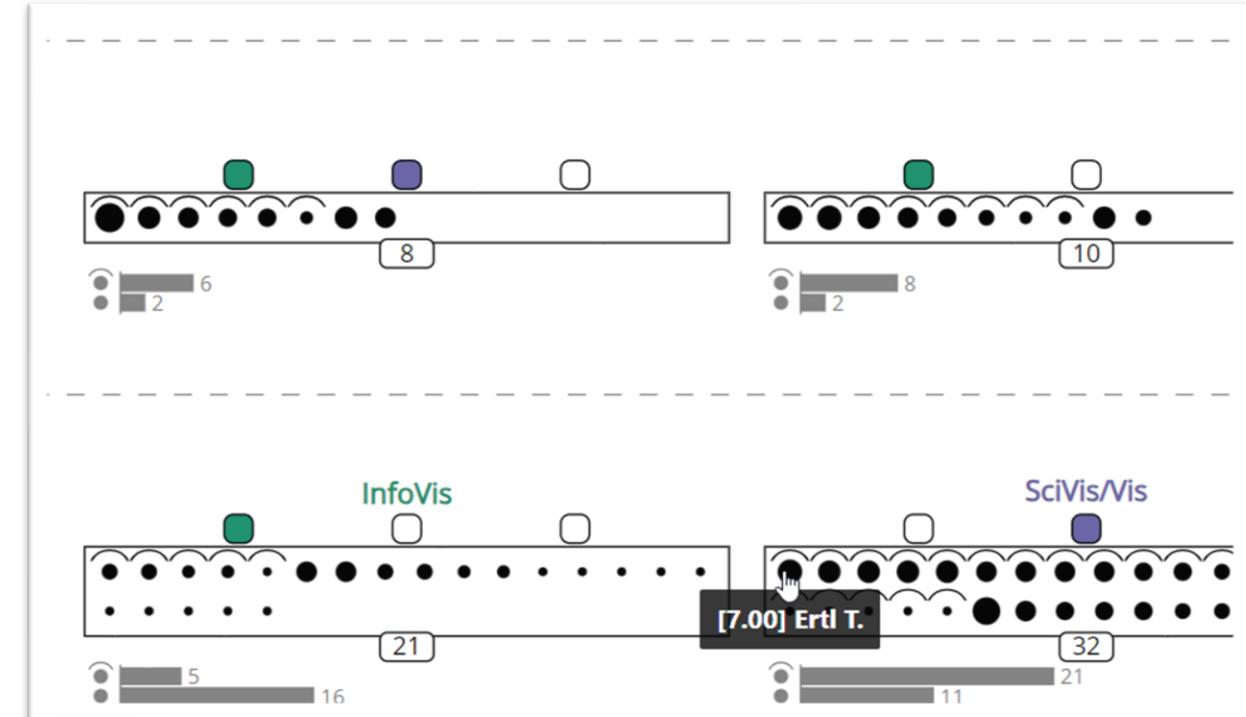
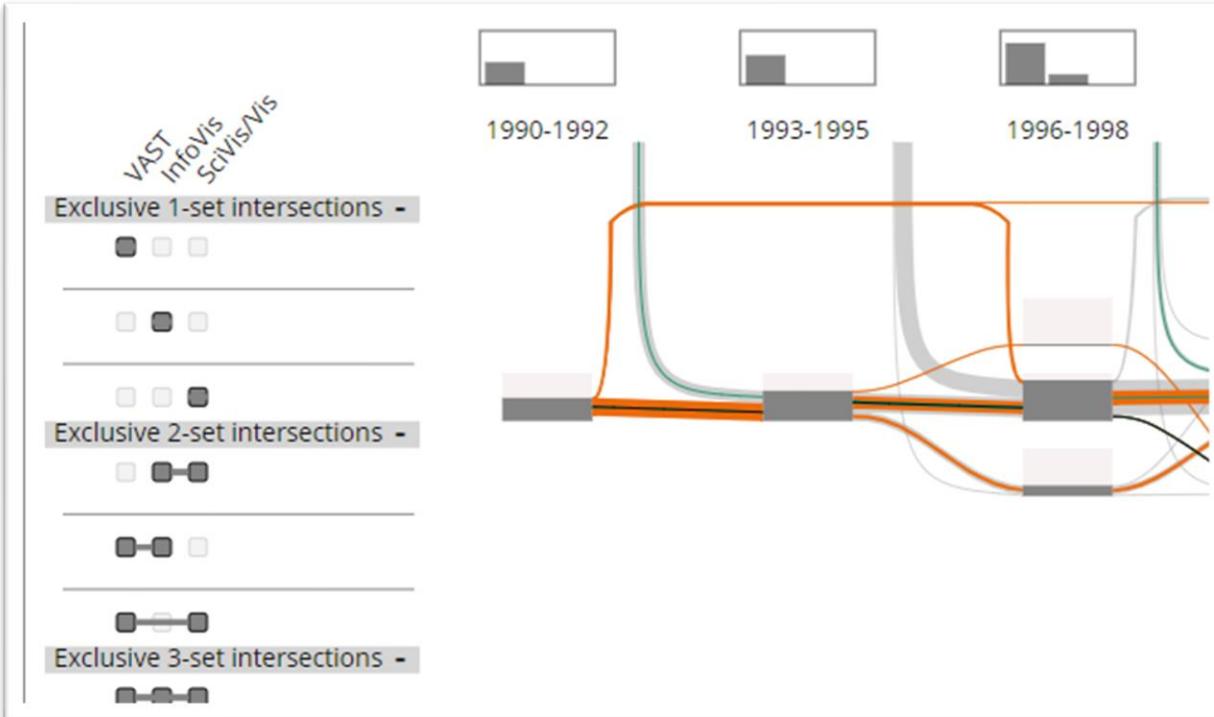
Layered Set Intersection Graphs



Layered Set Intersection Graphs



Diff view between [2005-2007] and [2008-2010] timesteps



Both approaches help analyze dynamic overlapping group memberships

Helps track the exact changes in group memberships on a timeline

Static encoding embeds the group membership detail of each entity

Comparison of two selected groups of entities

Comparison between two selected timesteps

PART II:

Evolving Entity Interactions

Event Sequence Vis Browser

A Survey of Visual Analytics Techniques of Event Sequence Data [PDF] ([Submitted to IEEE TVCG](#))

Yi Guo, Shunan Guo, Zhuochen Jin, Smiti Kaul, David Gotz, and Nan Cao

Intelligent Big Data Visualization Lab (iDV^X)

Search

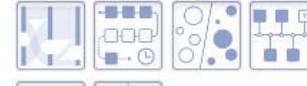
Search

Techniques displayed : 104

Time Filter

1996 2020

Analysis Task



Application Domain



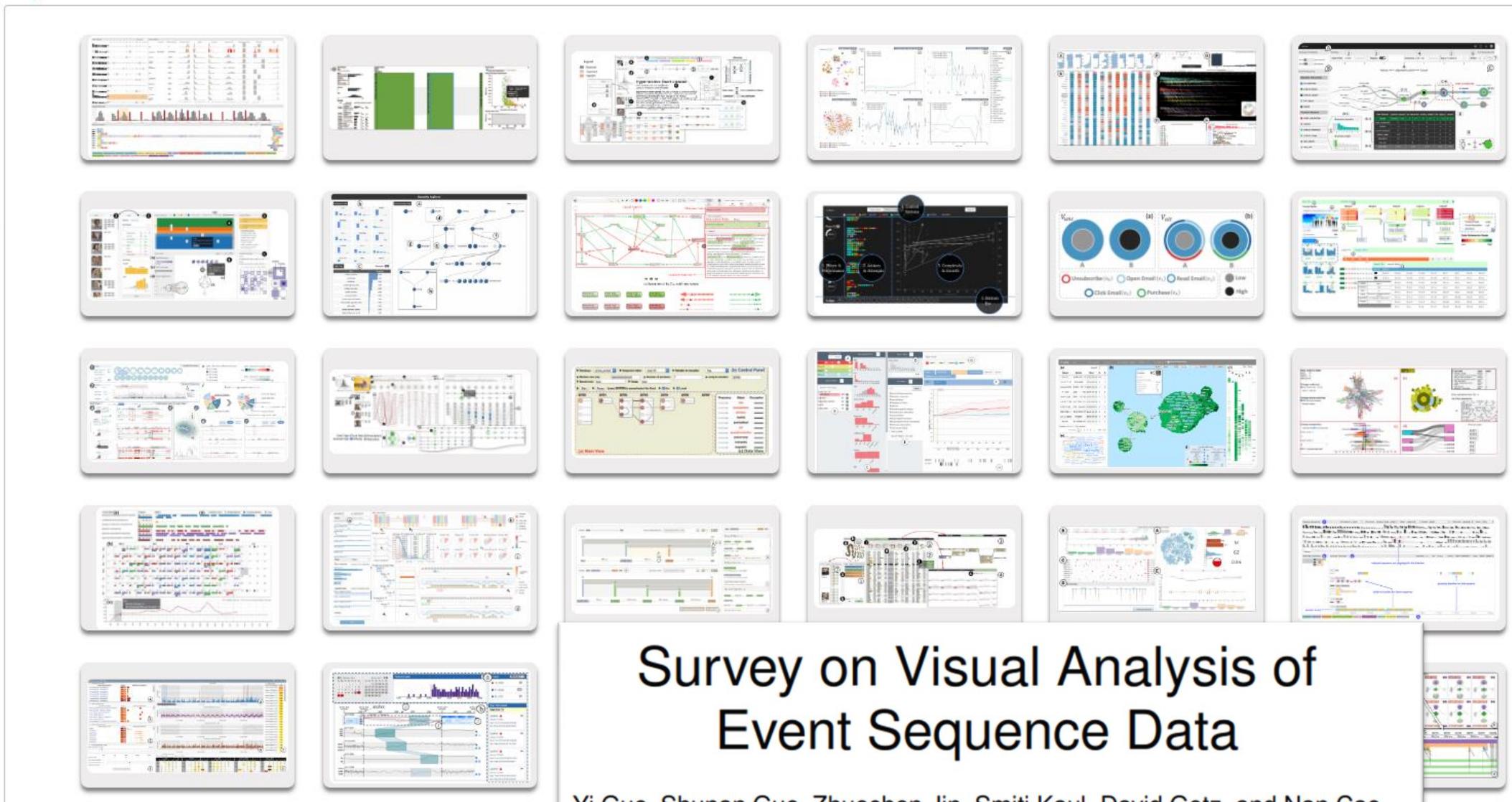
Design Space

Data



Visualization





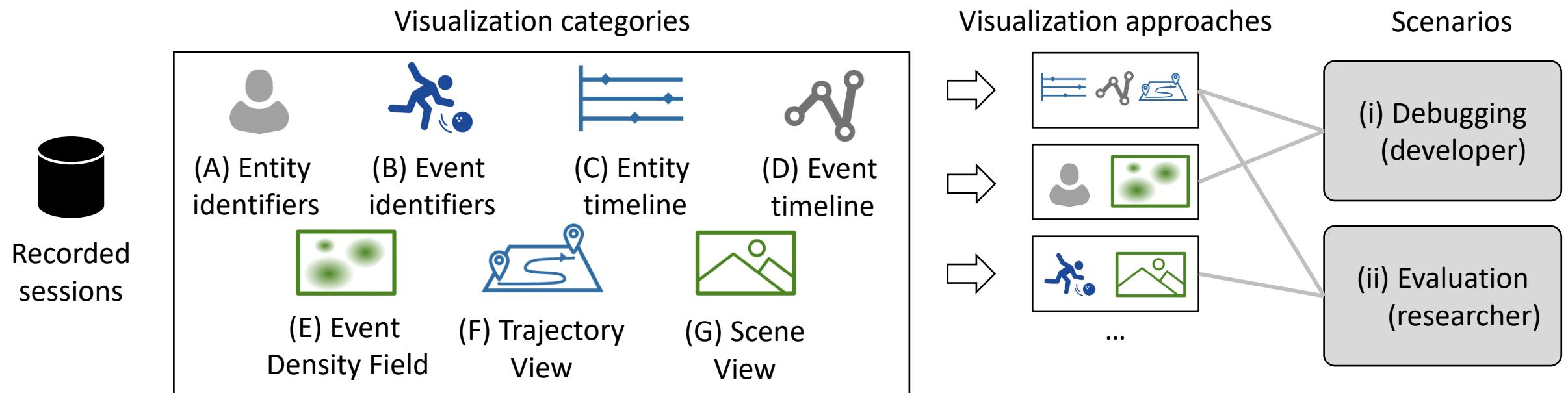
Survey on Visual Analysis of Event Sequence Data

Yi Guo, Shunan Guo, Zhuochen Jin, Smiti Kaul, David Gotz, and Nan Cao

Exploring Complex Group Dynamics: Visual Analysis of Overlapping Groups and Interactions Over Time

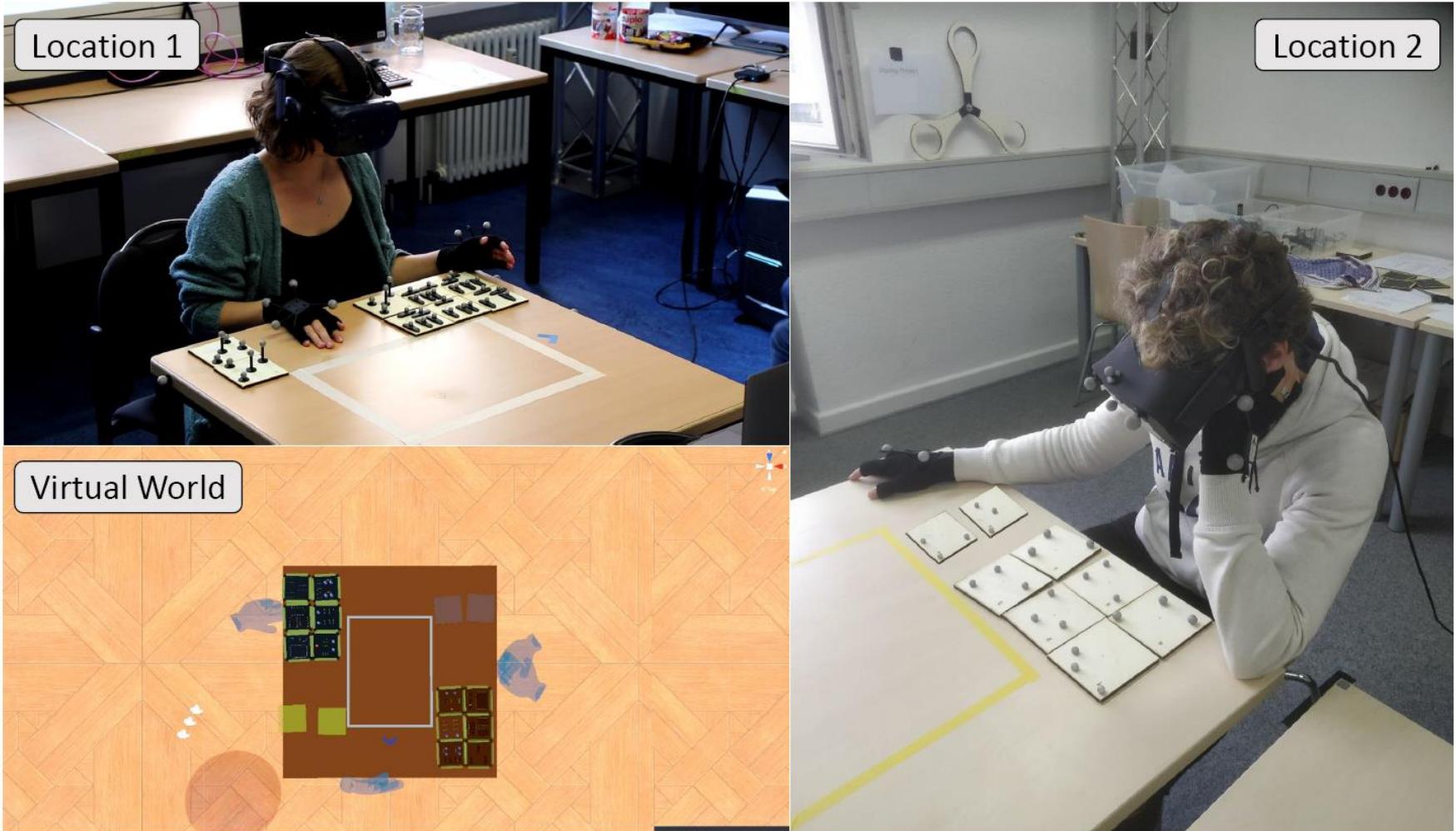
34

A Design and Application Space for Visualizing User Sessions of Virtual and Mixed Reality Environments

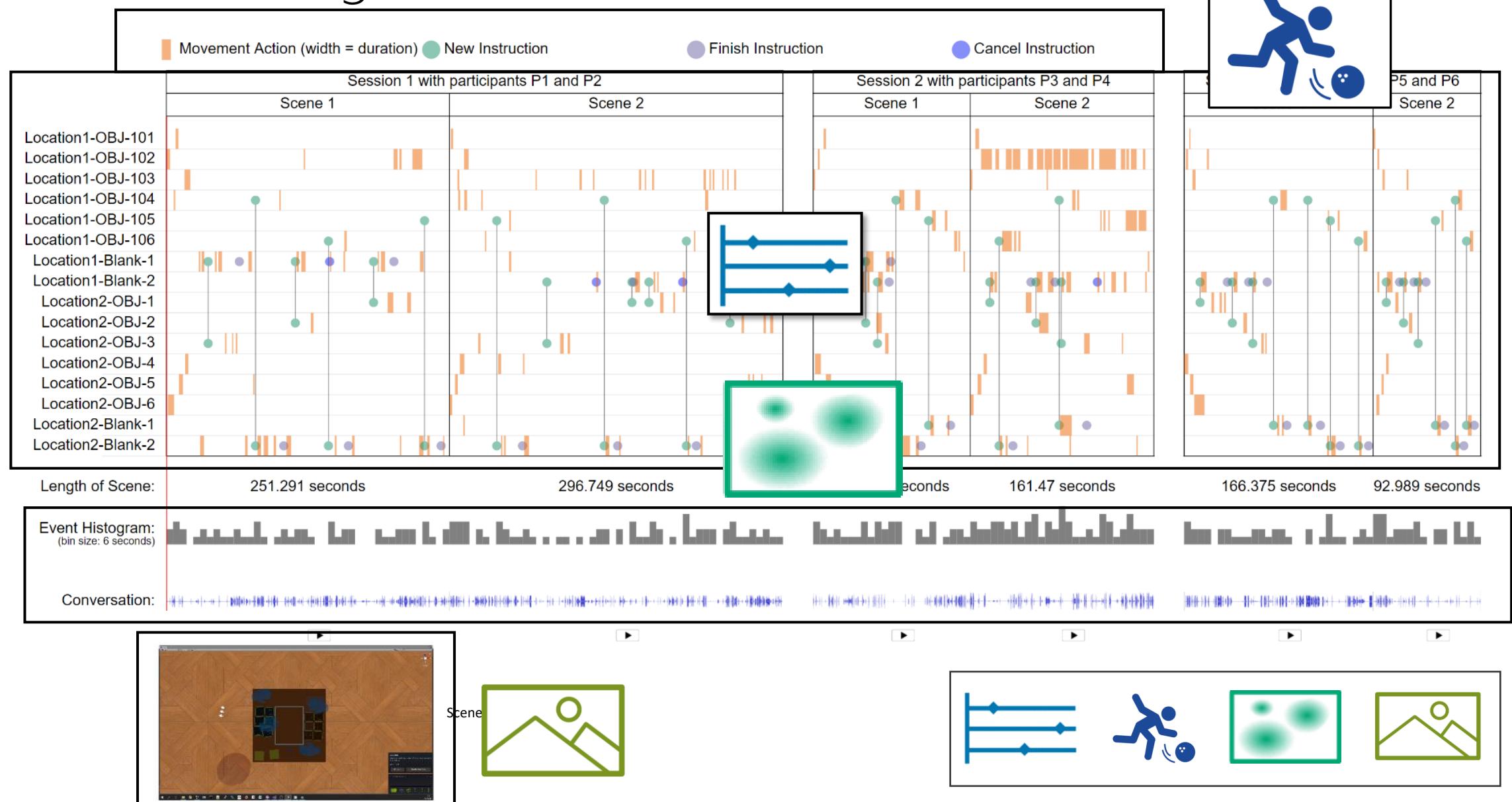


Application Example: Remote Collaboration

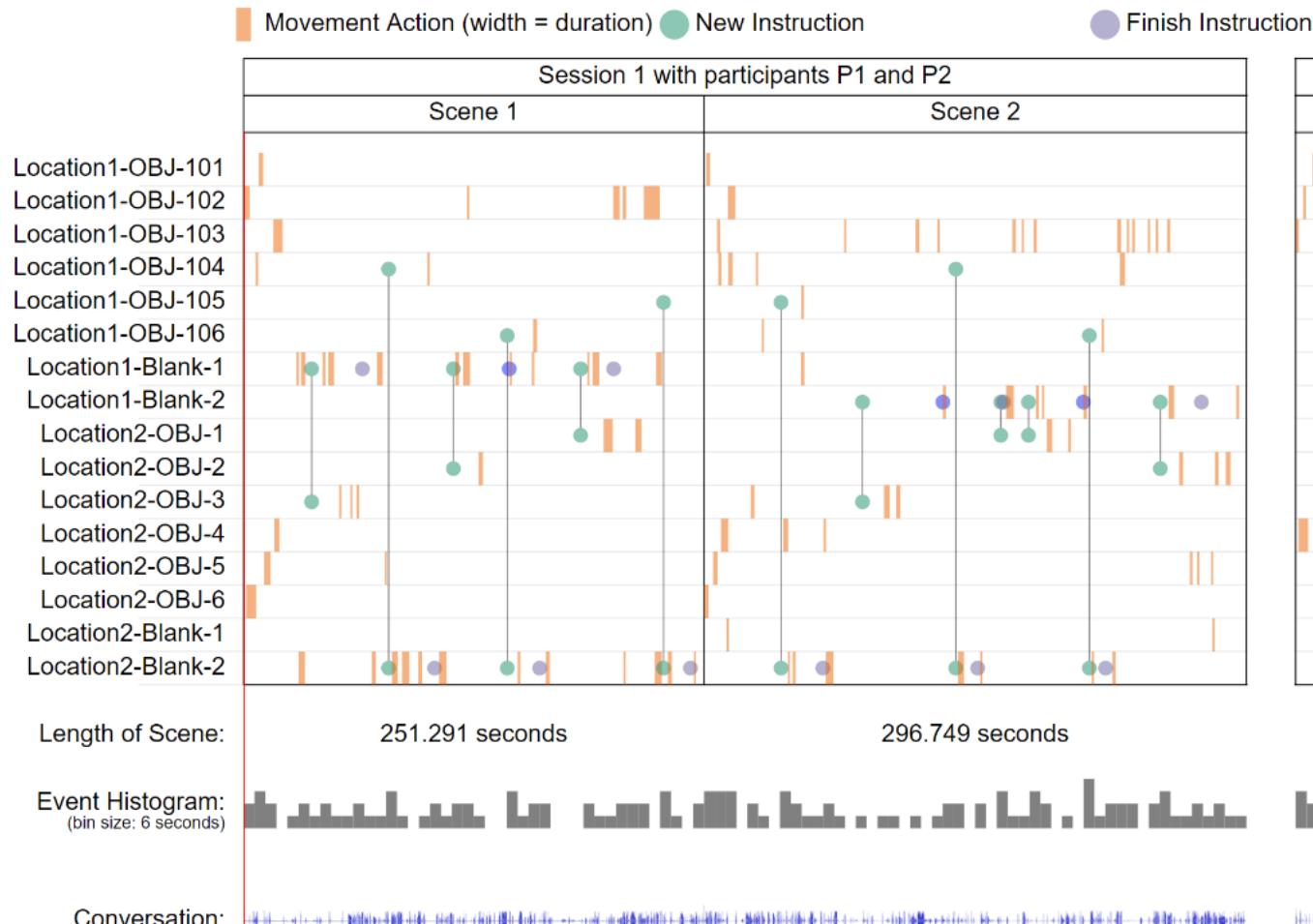
Scenario:
Evaluation of user
study



Visualization Design



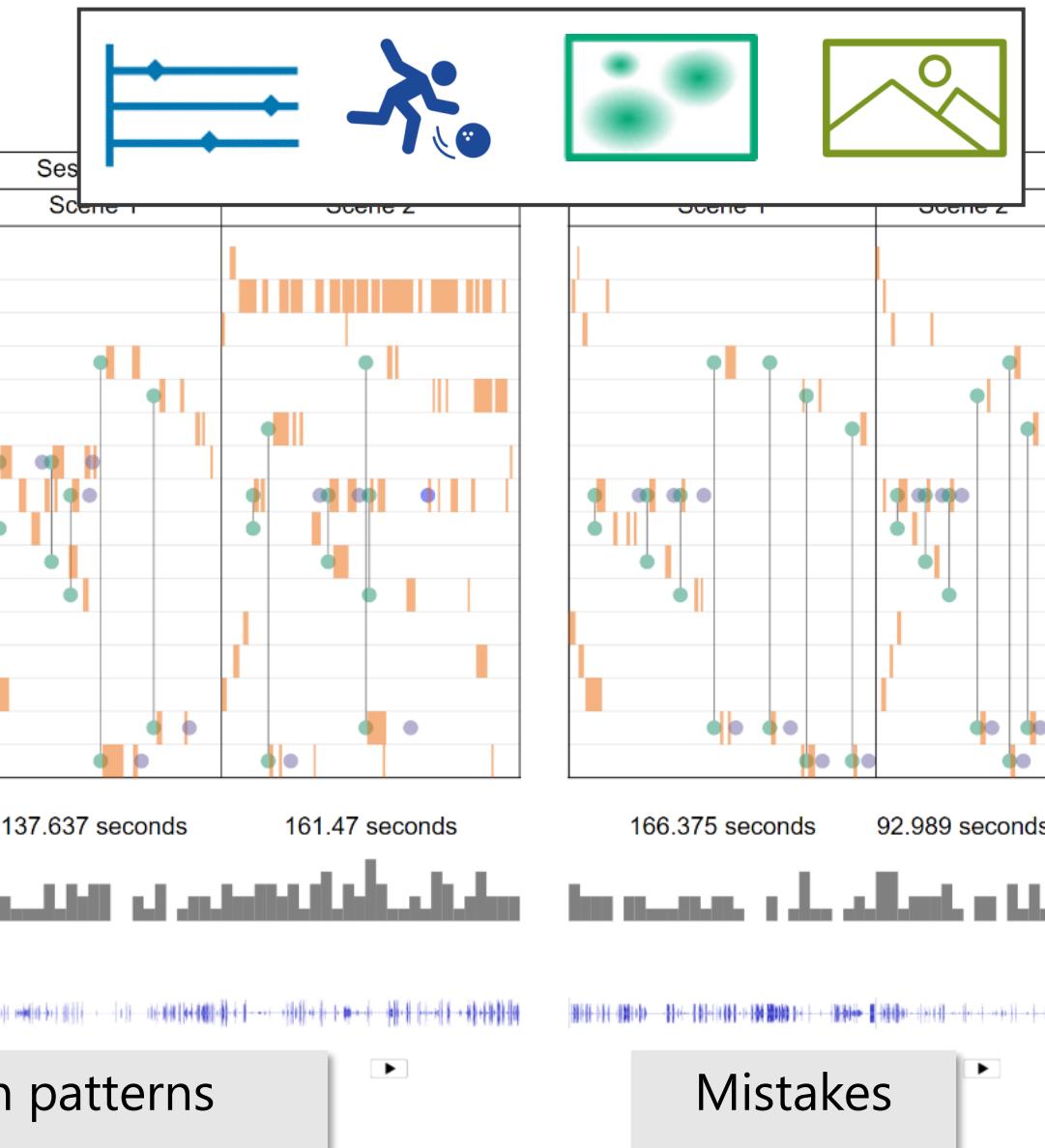
Insights



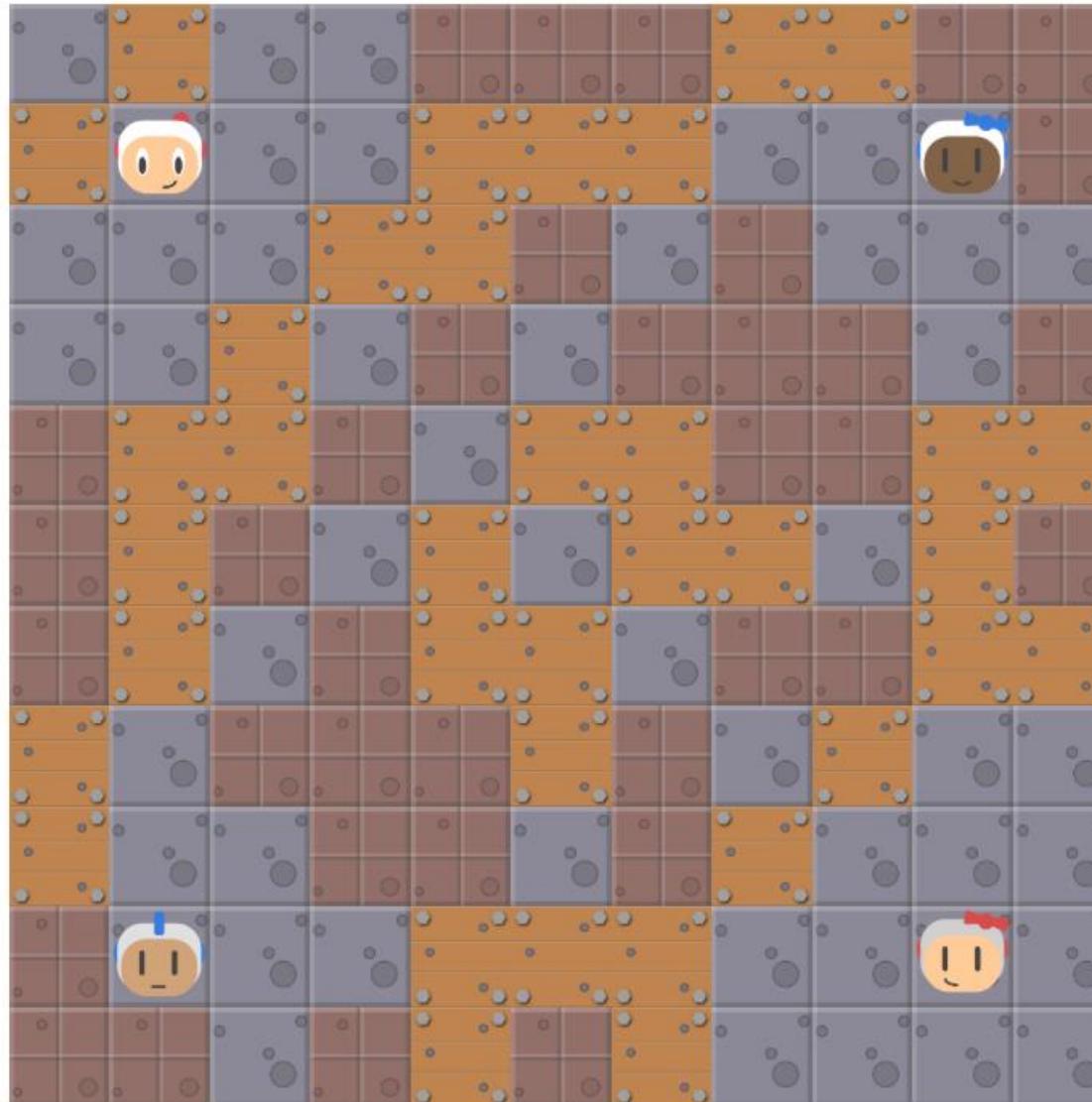
Verbal exchange

Collaboration patterns

Mistakes

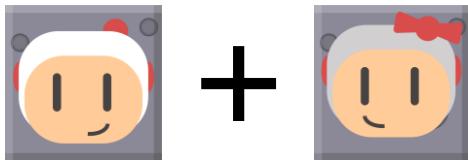


Pommerman: Multi-Agent Game Environment

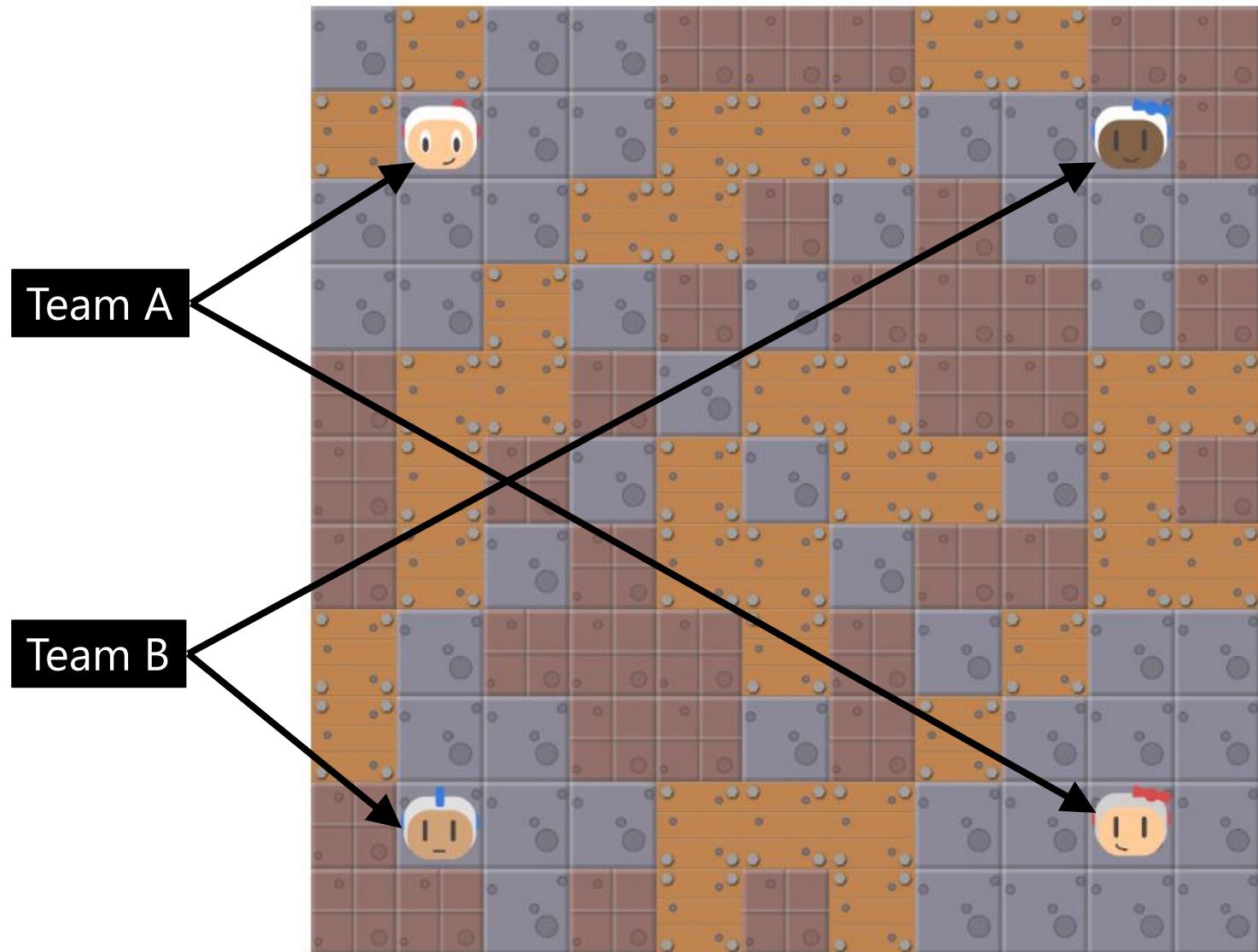
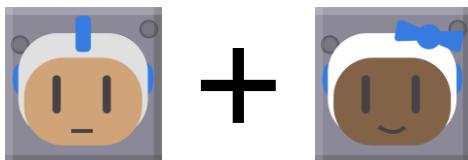


Resnick, C., et al. (2018)

Pommerman: Multi-Agent Game Environment



vs.

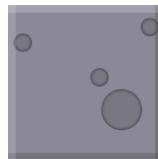


Resnick, C., et al. (2018)

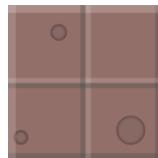
Pommerman: Multi-Agent Game Environment



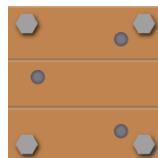
Grid consists of 11 x 11 tiles



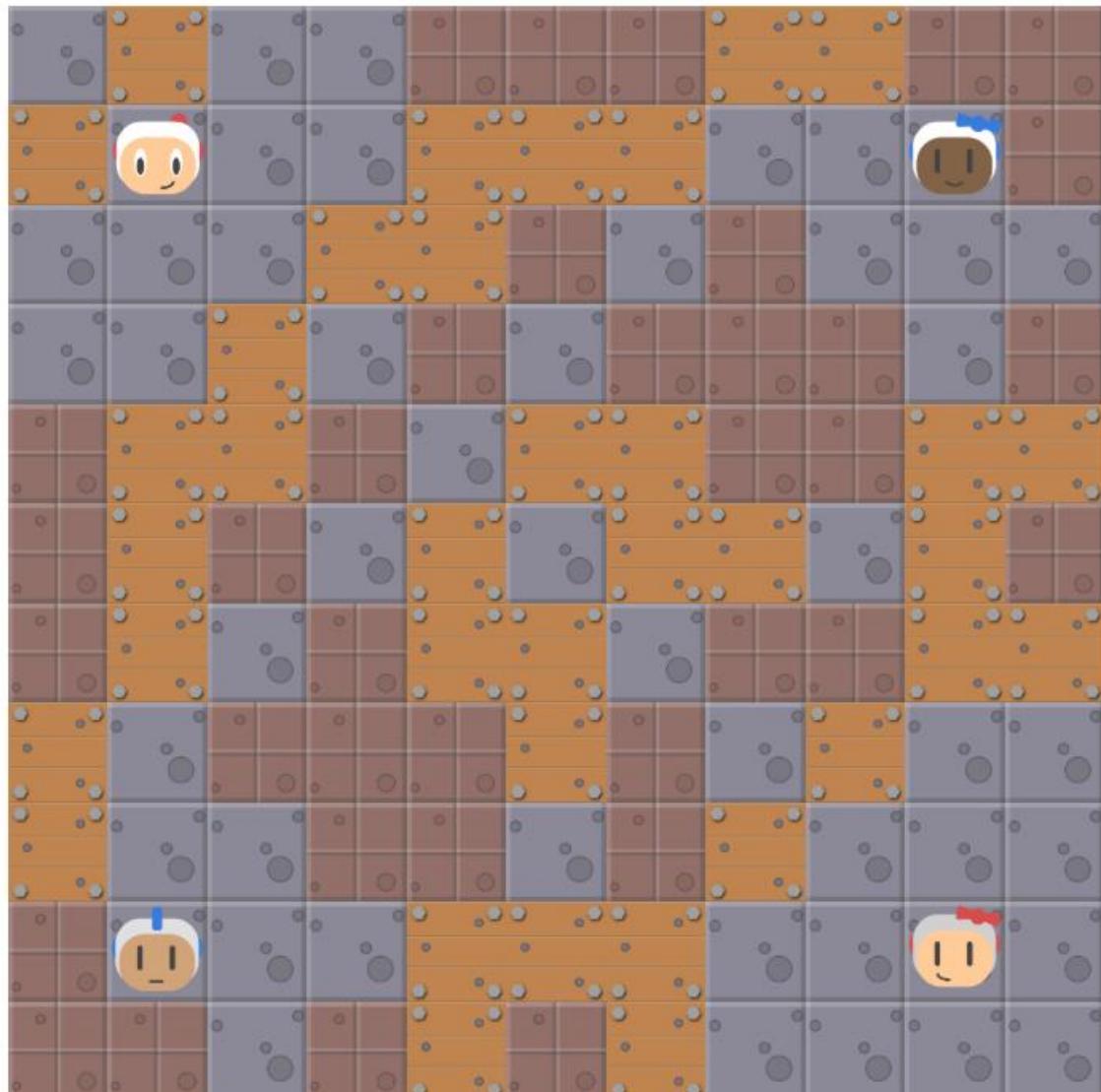
Navigable space



Rigid wall – unbreakable

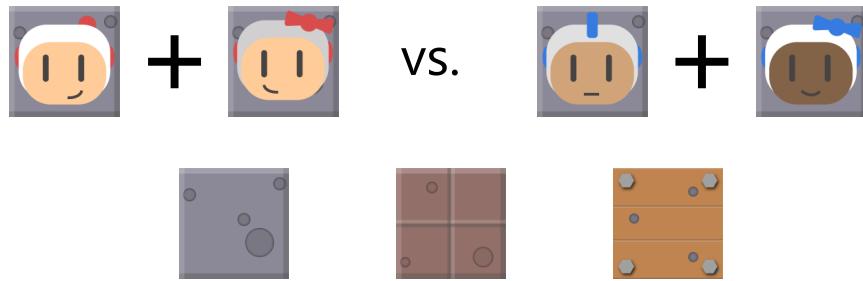


Wooden wall – can be bombed



Resnick, C., et al. (2018)

Pommerman: Multi-Agent Game Environment

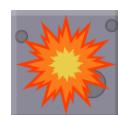
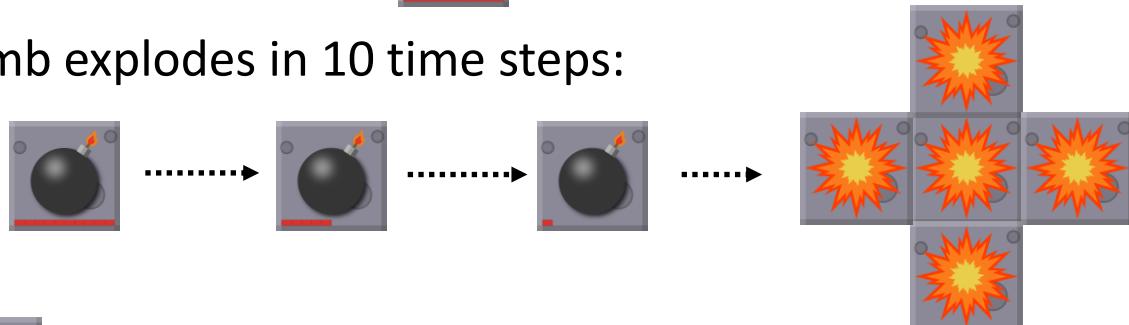


Each agent can:

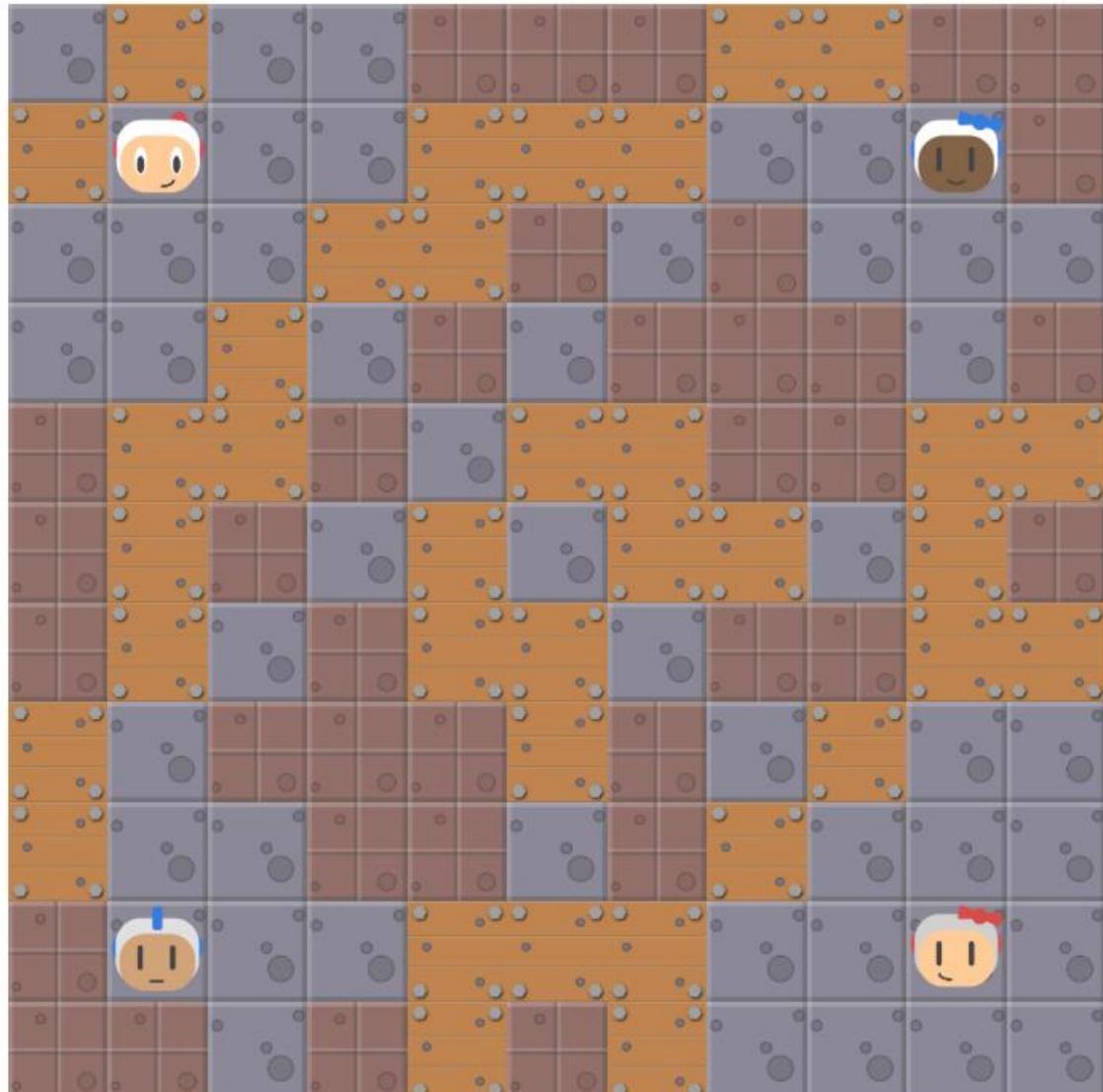
- do nothing
- move (up, down, left, and right)
- drop a bomb



Bomb explodes in 10 time steps:

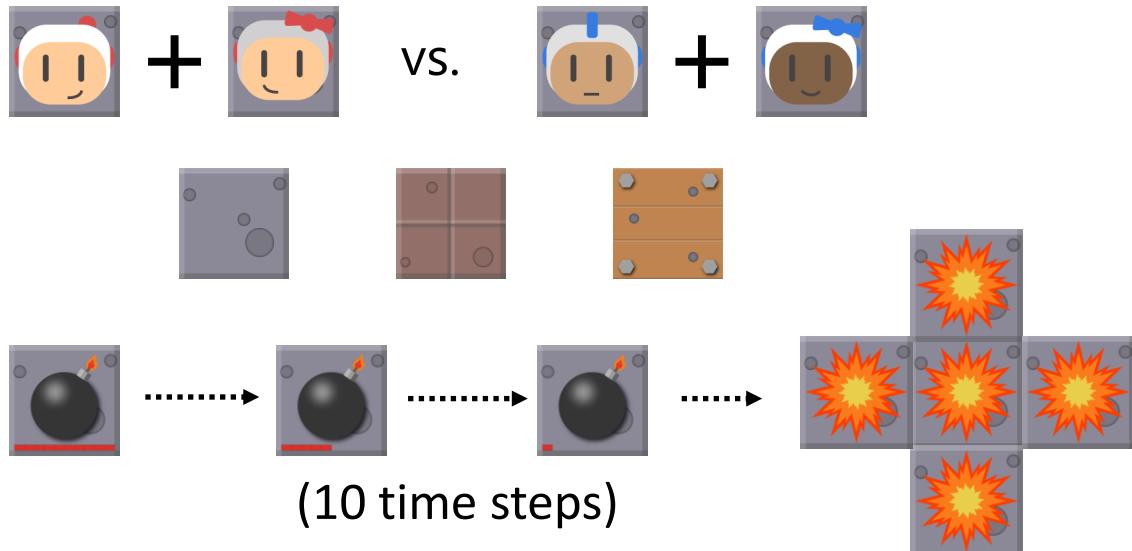


The flames persists for 3 timesteps



Resnick, C., et al. (2018)

Pommerman: Multi-Agent Game Environment



Power-ups:



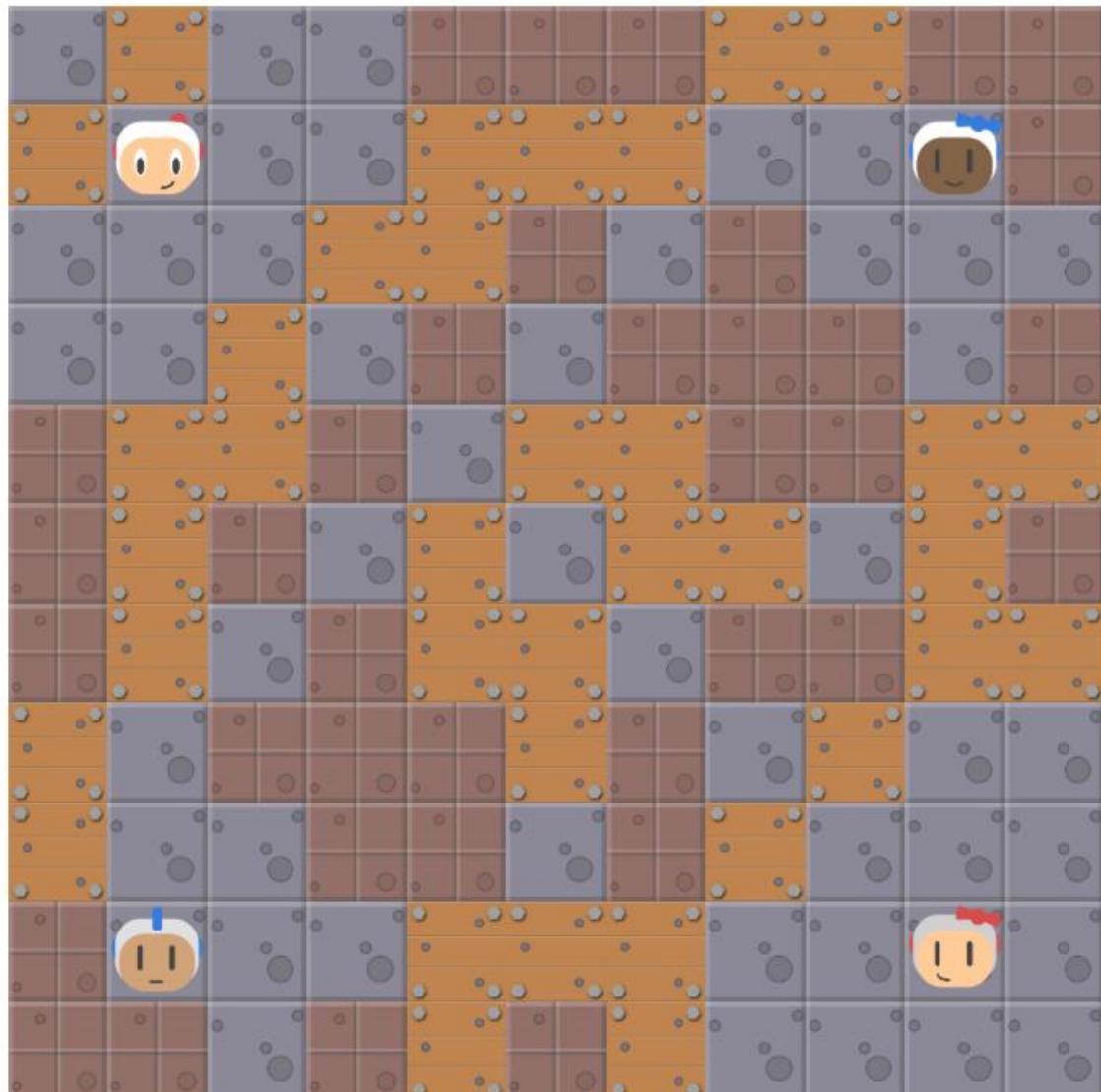
Extra bomb (+1)



Increase range (+1)

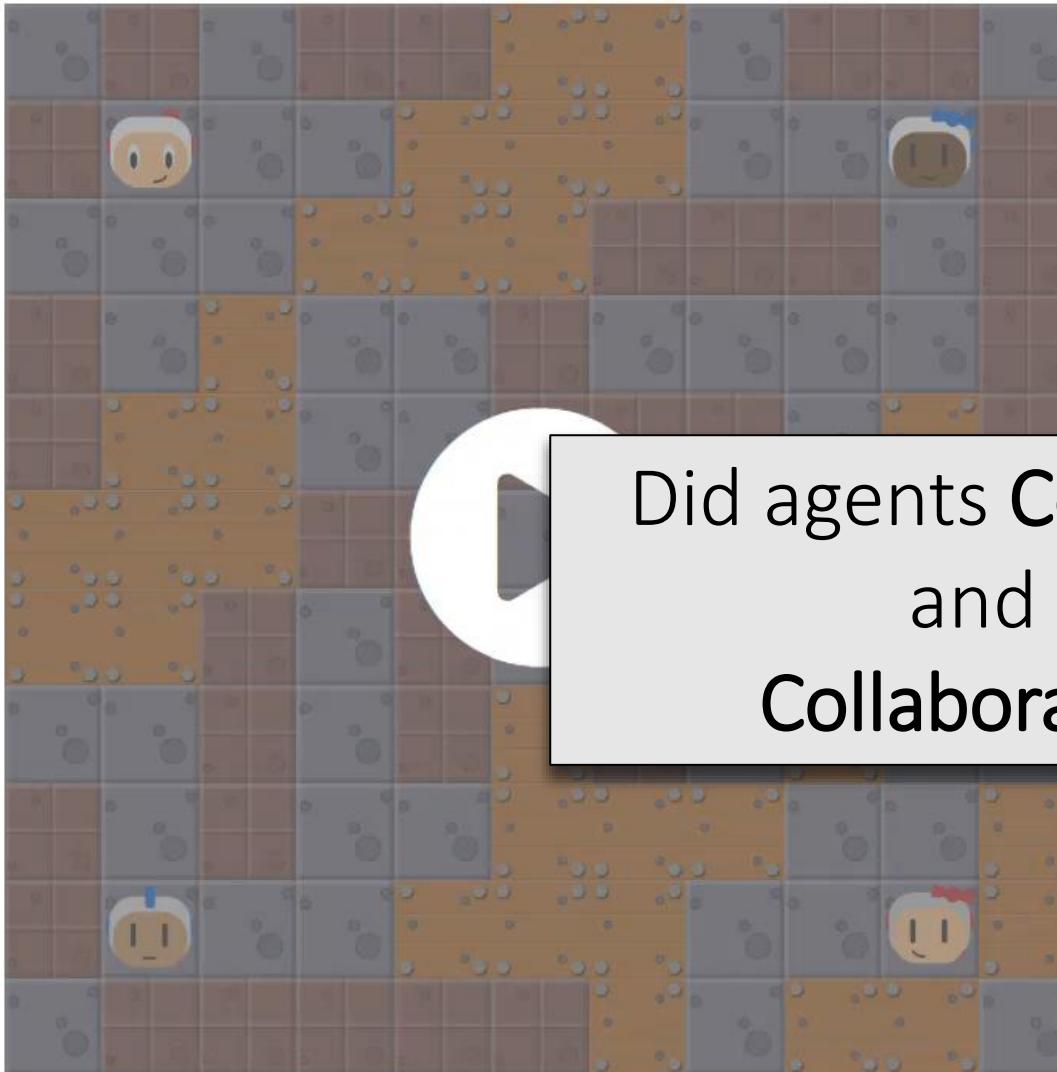
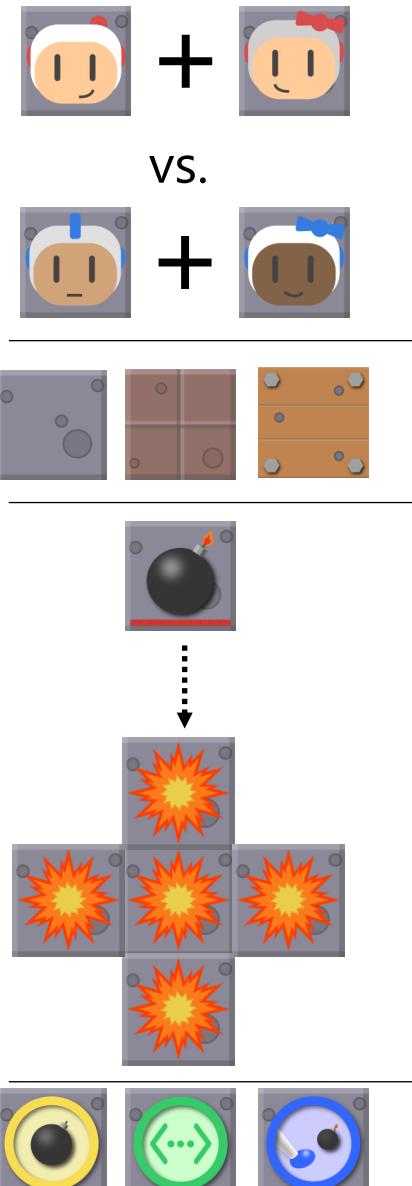


Can kick (yes or no)



Resnick, C., et al. (2018)

Pommerman: Battle Playback

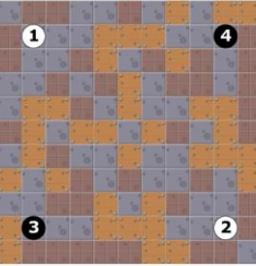
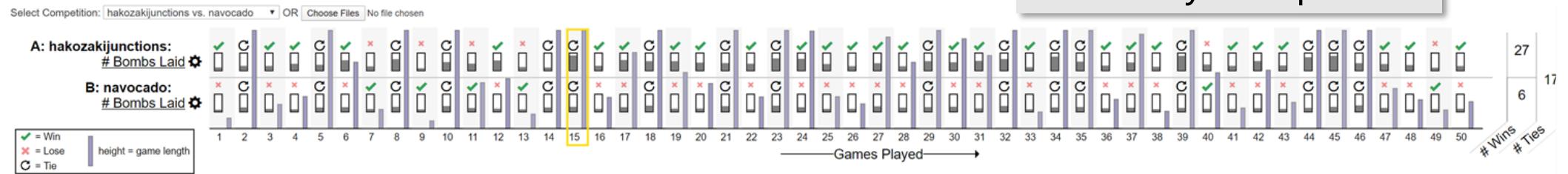


Team 1
Agent 1 multiagentlearning/hakozaki...
Bombs: 1 Strength: 2 Kick: No
Agent 3 multiagentlearning/hakozaki...
Strength: 2 Kick: No
Agent 4 multiagentlearning/navocado
Bombs: 1 Strength: 2 Kick: No
Agent 4 multiagentlearning/navocado
Bombs: 1 Strength: 2 Kick: No

Bombalytics – Full Interface

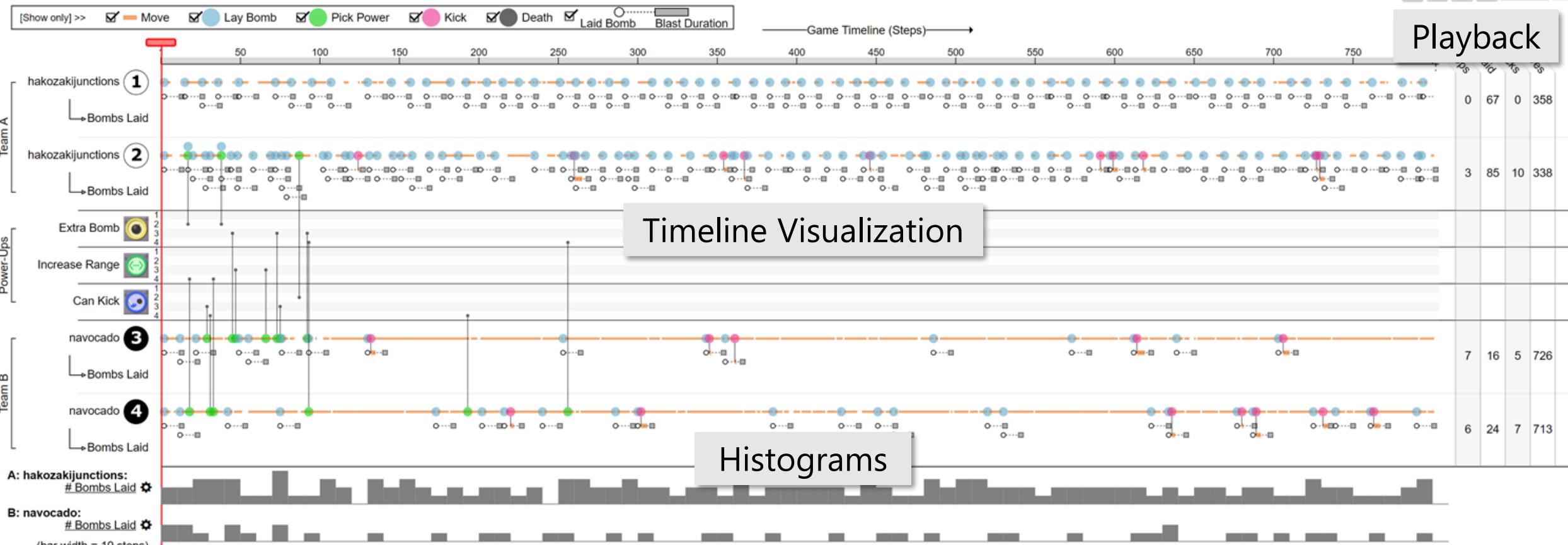


Summary Component



Step:1 ← → II 1x ↻

Playback





Bombalytics – Timeline Visualization

[Show only] >> Move Lay Bomb Pick Power Kick Death Laid Bomb Blast Duration

Game Timeline (Steps) →



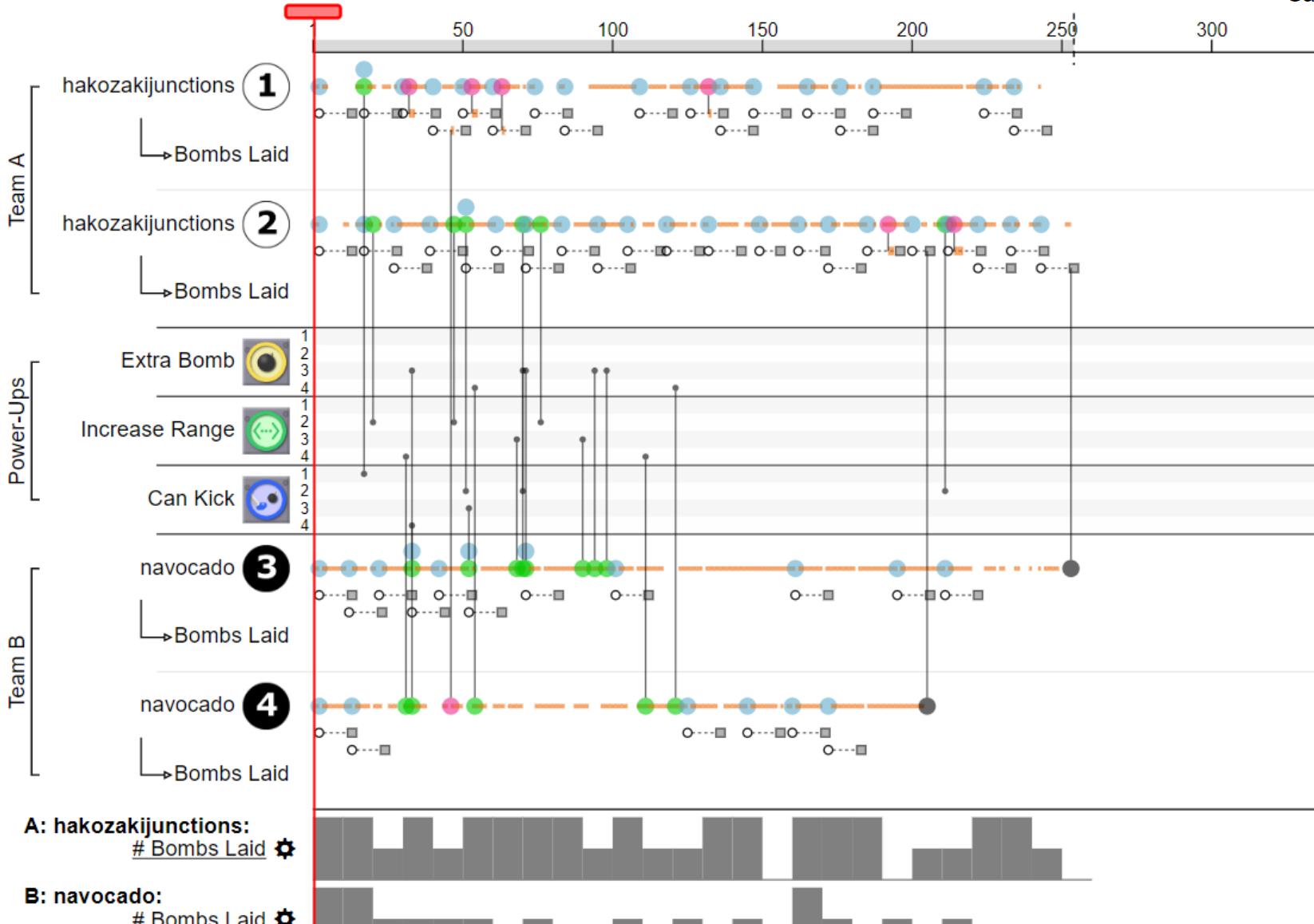
+



VS.



+

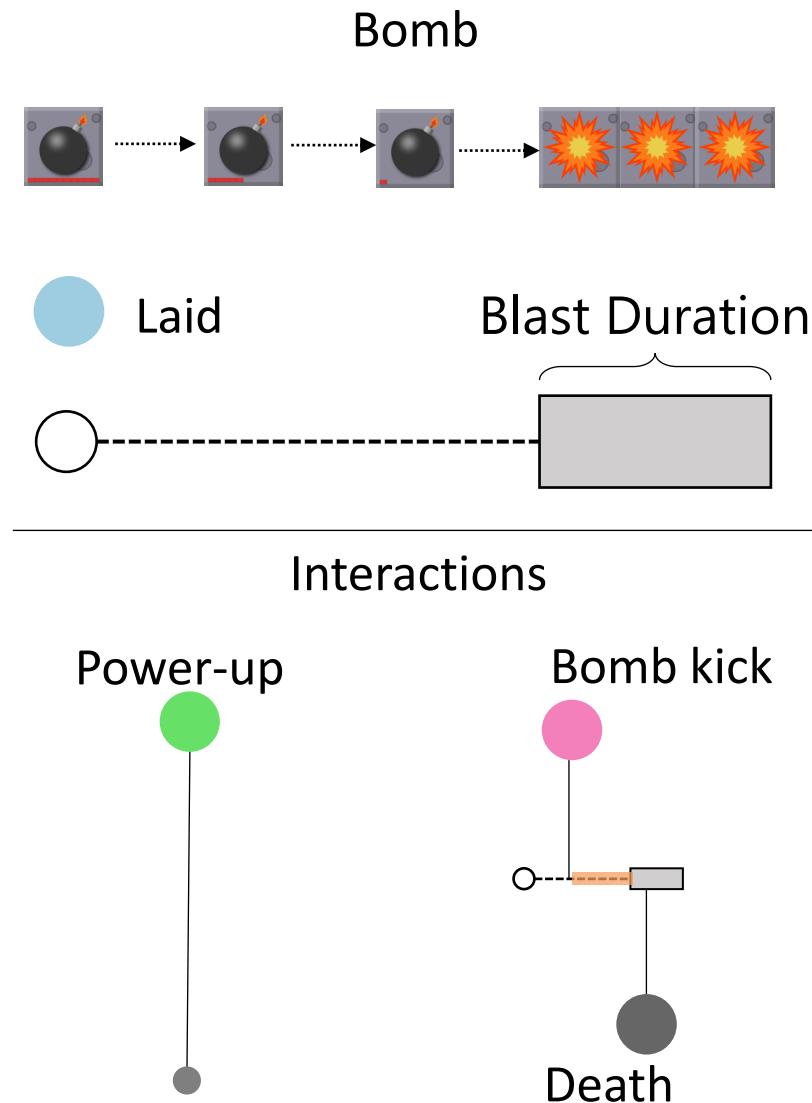
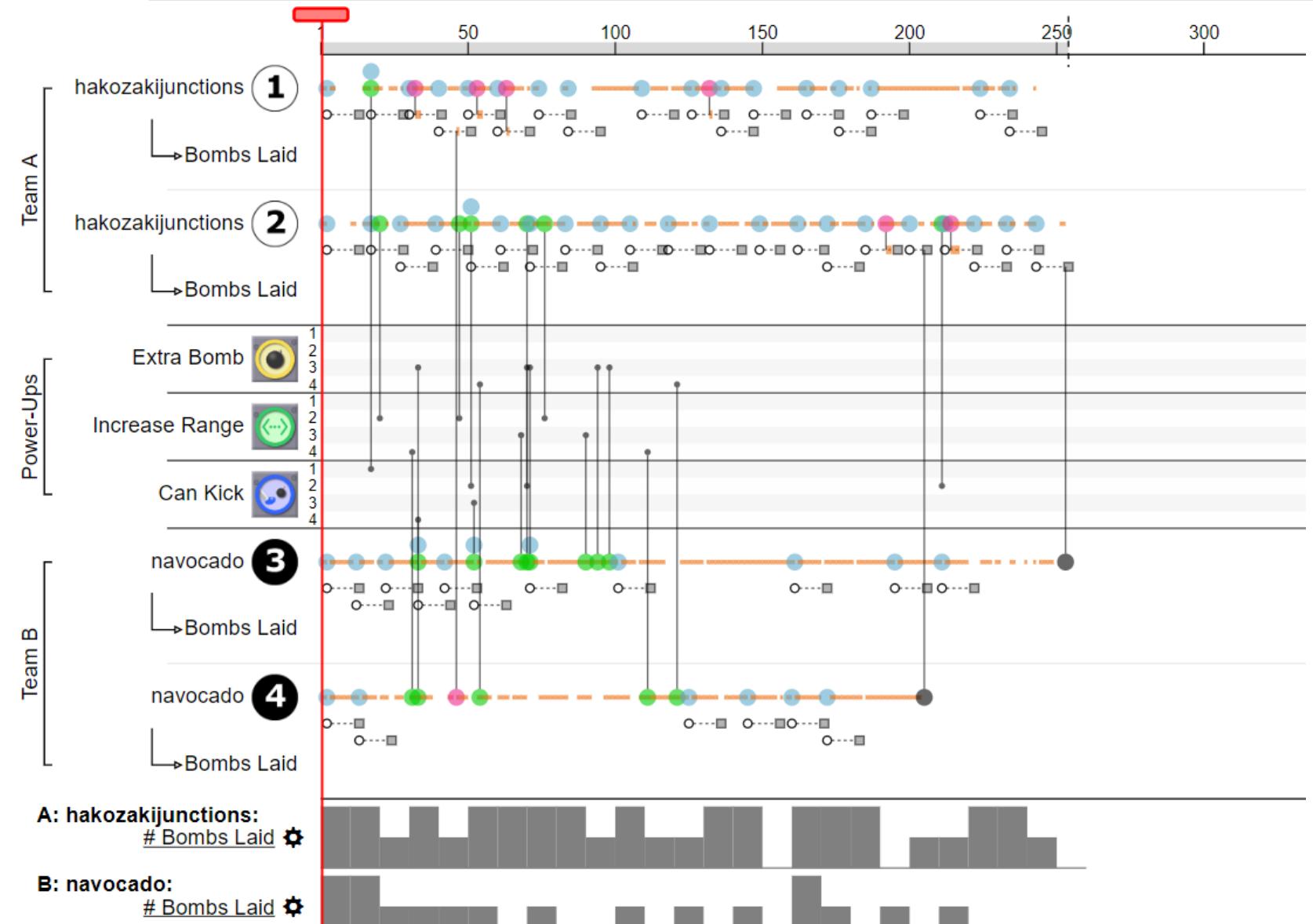




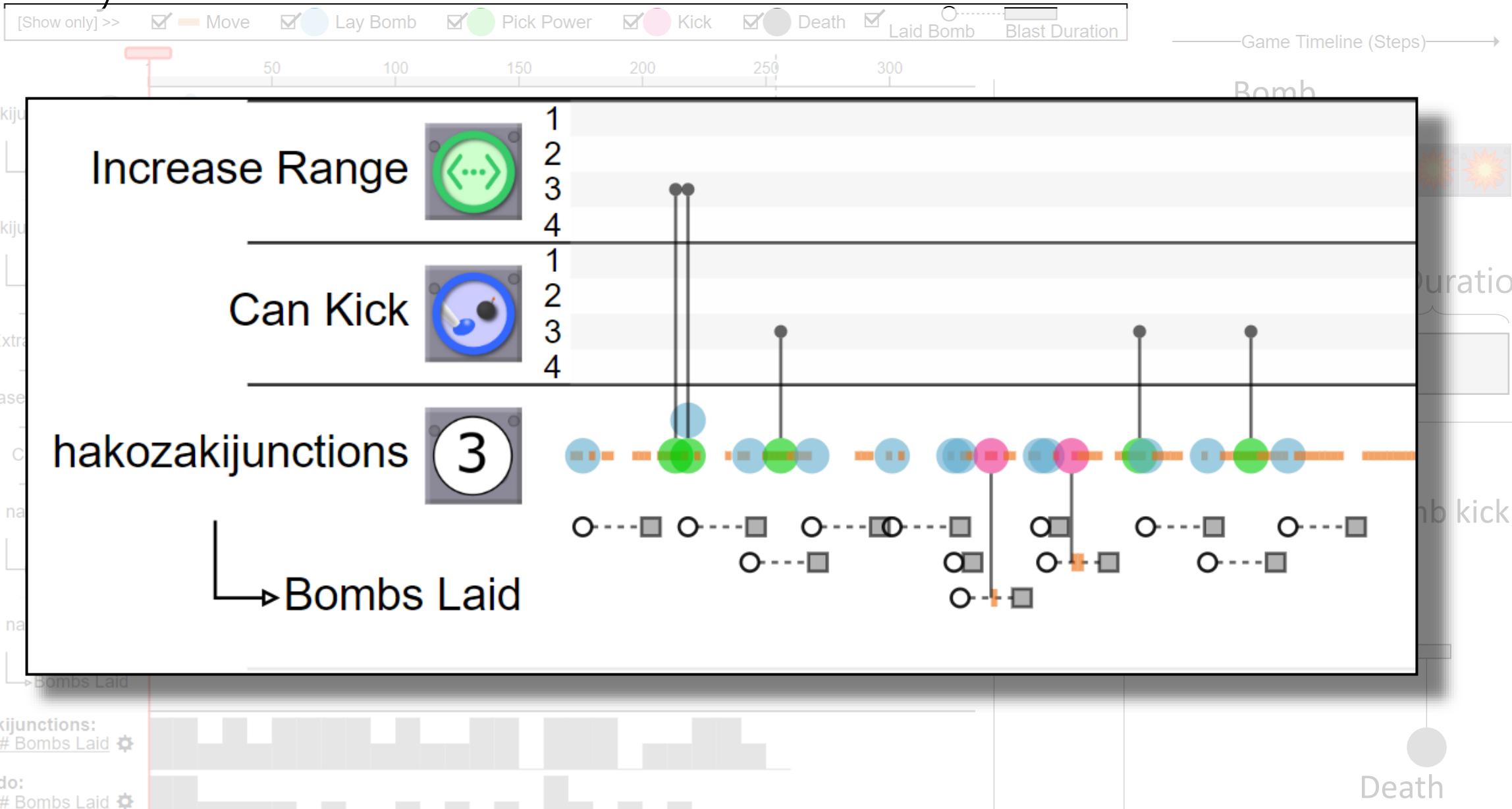
Bombalytics – Timeline Visualization

[Show only] >> Move Lay Bomb Pick Power Kick Death Laid Bomb Blast Duration

Game Timeline (Steps) →



Bombalytics – Timeline Visualization



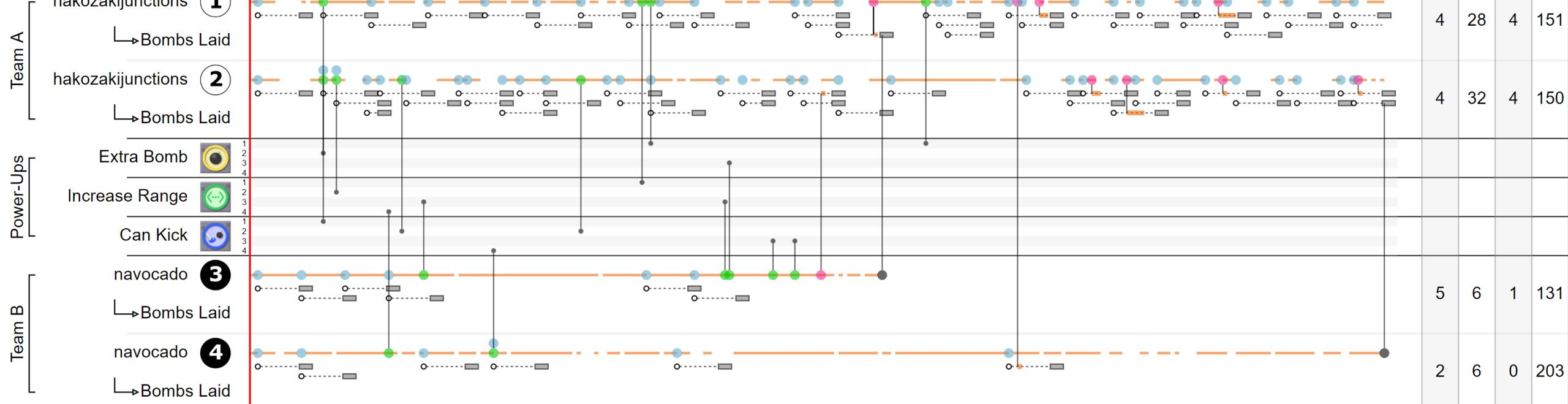
Bombalytics – Timeline Visualization

[Show only] >> Move Lay Bomb Pick Power Kick Death Laid Bomb Blast Duration

Game Timeline (Steps) →

[Show only] >> Move Lay Bomb Pick Power Kick Death Laid Bomb Blast Duration

Game Timeline (Steps) →



Expert User Study



Participants: #20

Competition Strategies

"hakozakijunctions tries to collect as many **power-ups** as fast as possible."



Pomberman
@Pomberman

"This tool makes it easier to see what different agents are using different learning, either more focused or a more aggressive strategy, trying to win."

7:41 AM · Dec 15, 2019

Collaboration Strategies

"The first hakozakijunctions agent seems to be a bit faster than the second. It seems like the first agent is more aggressive while the second tries to collect power-ups." – E1

"The first two agents are still at a reactive stage, while the last two are using more complex strategic behaviors." – E3

"**Spatial aspect is missing** in the timeline visualization." – E14, E15, E16, and E18

The *Flatland* Environment

Flatland is a simulation environment for developing scheduling techniques

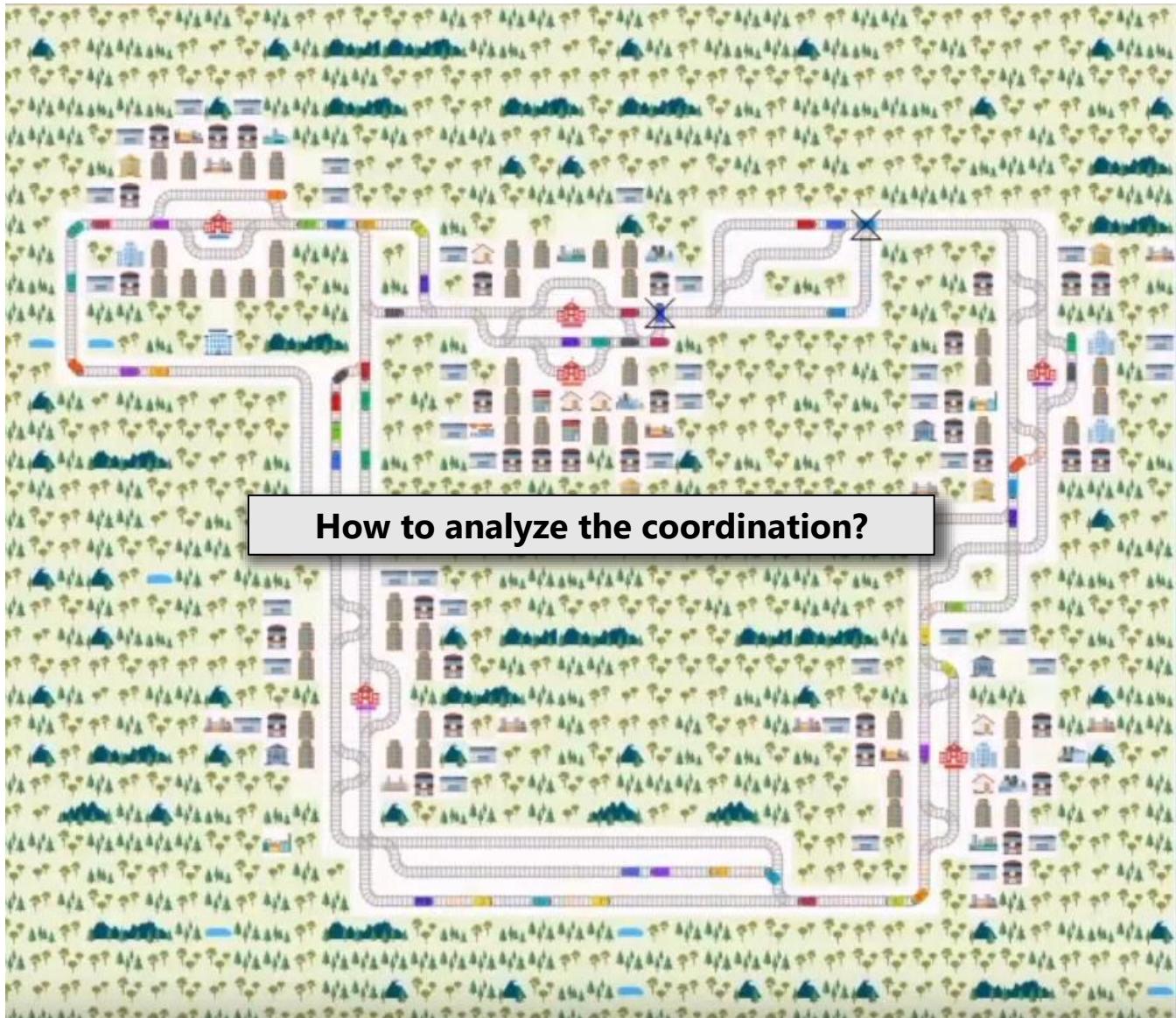
Offers several maps with varying sizes.
Each map has a fixed-track rail network

Trains:

- move **forward** on a **fixed-track**,
- travel at **same speed**,
- experience random **malfunctions**, and
- can get **deadlocked**

Goal: Schedule trains to reach their destination in minimum time

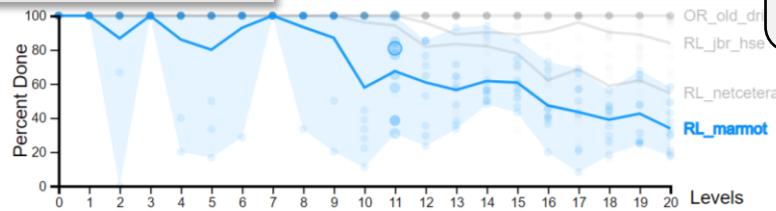
Competitions at *NeurIPS* 2020, *AMLD* 2019 and 2021 conferences



Episode Selection Panel

Load Dataset From **Second Iteration** ▾
Select **Level 11** ▾ and **Map 1** ▾ **Visualize!**

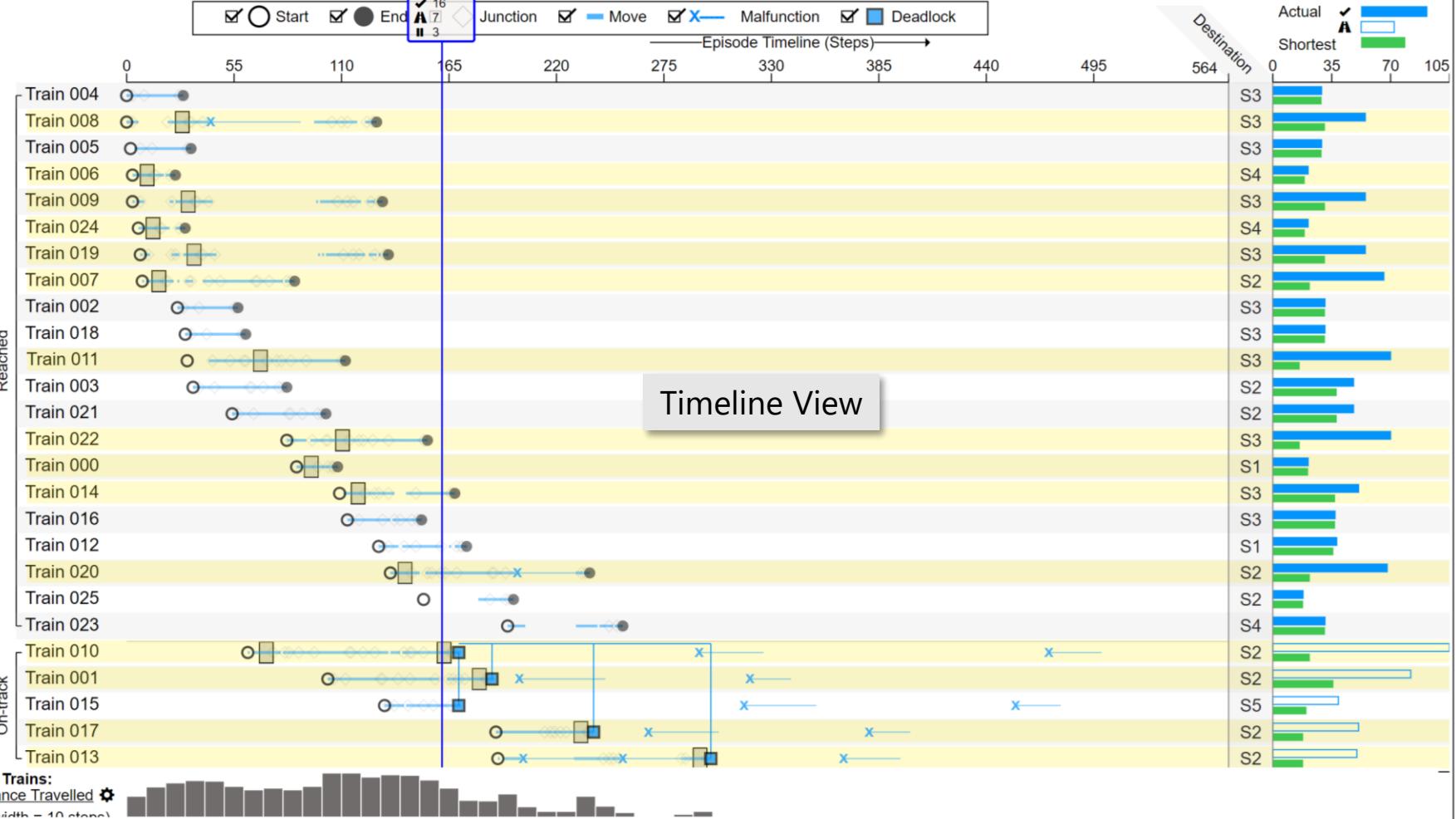
Episode A: RL_marmot ▾ Percent Done: 80.77% #Trains: 26 #(✓): 21 #(Ⓐ): 5 #(Ⓑ): 0
Episode B: ▾ Percent Done: #Trains: #(✓): #(Ⓐ): #(Ⓑ):
✓: Trains reached destination Ⓐ: Trains on-tracks Ⓑ: Trains did not start



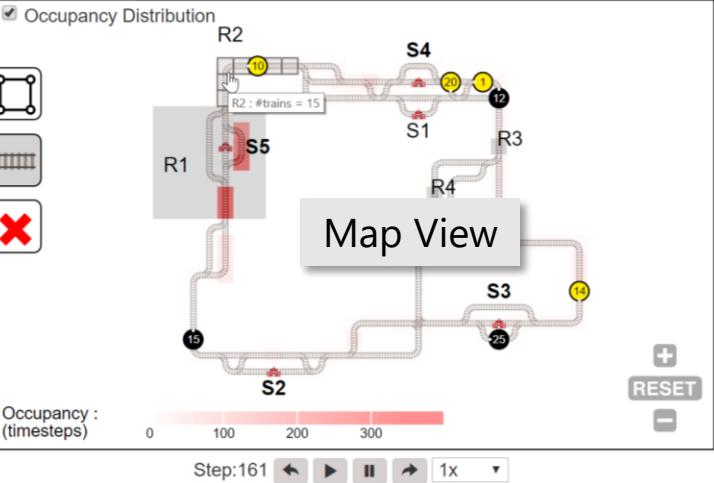
Analyze a single episode

Compare two episodes

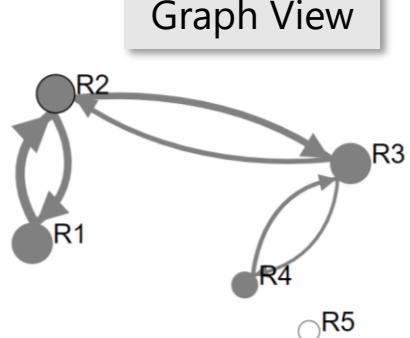
Timeline View



Map View



Graph View



Exploring Complex Group Dynamics: Visual Analysis of Overlapping Groups and Interactions Over Time

Timeline View



✓ II A

Analyze a single episode

○ Start
 ● End
 □ Junction
 — Move
 ✕— Malfunction
 ■— Deadlock

Episode Timeline (Steps) →

Path Lengths:

Actual 16

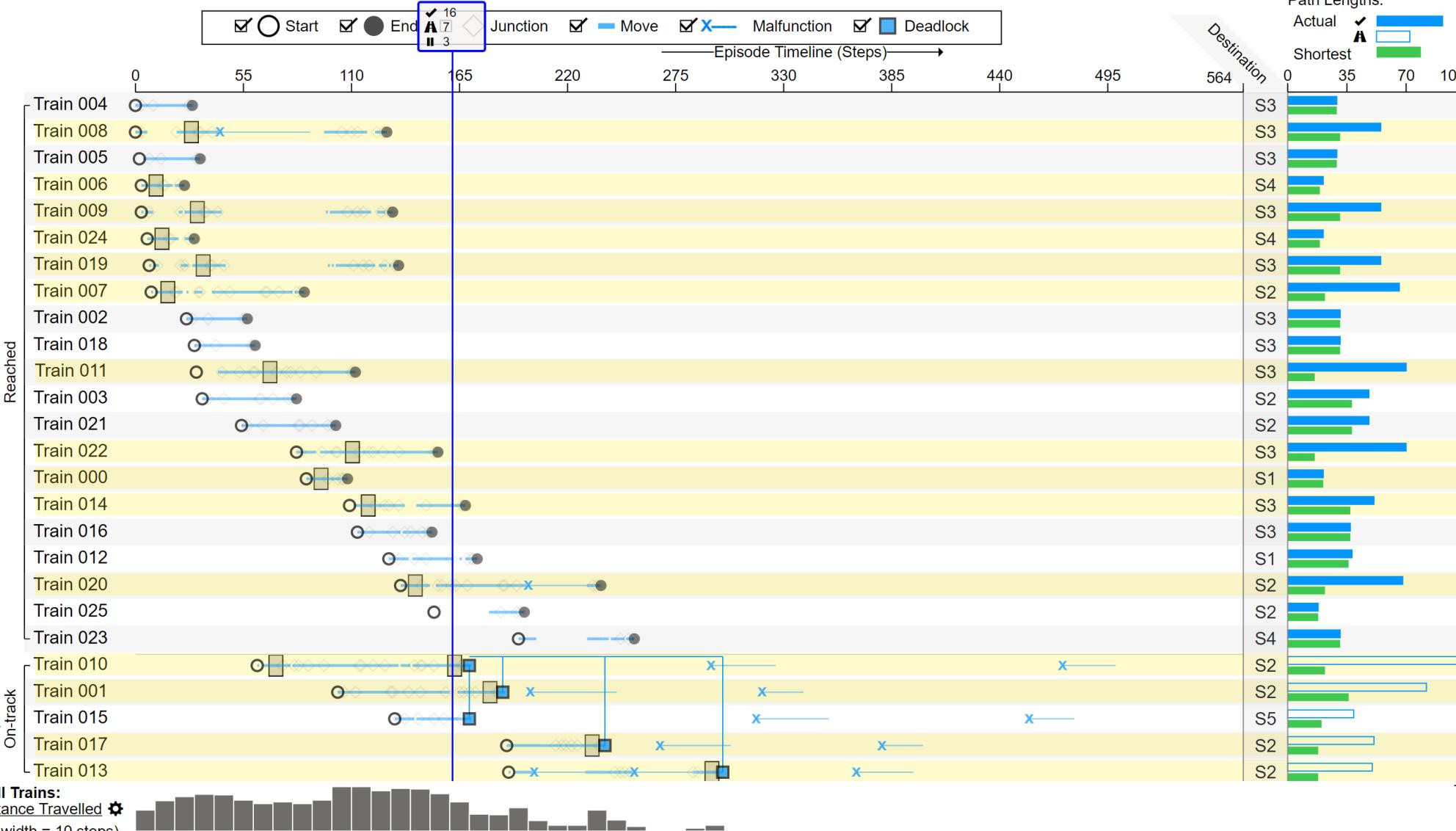
Shortest 70

Destination 105

35

70

105



Timeline View



✓ II A

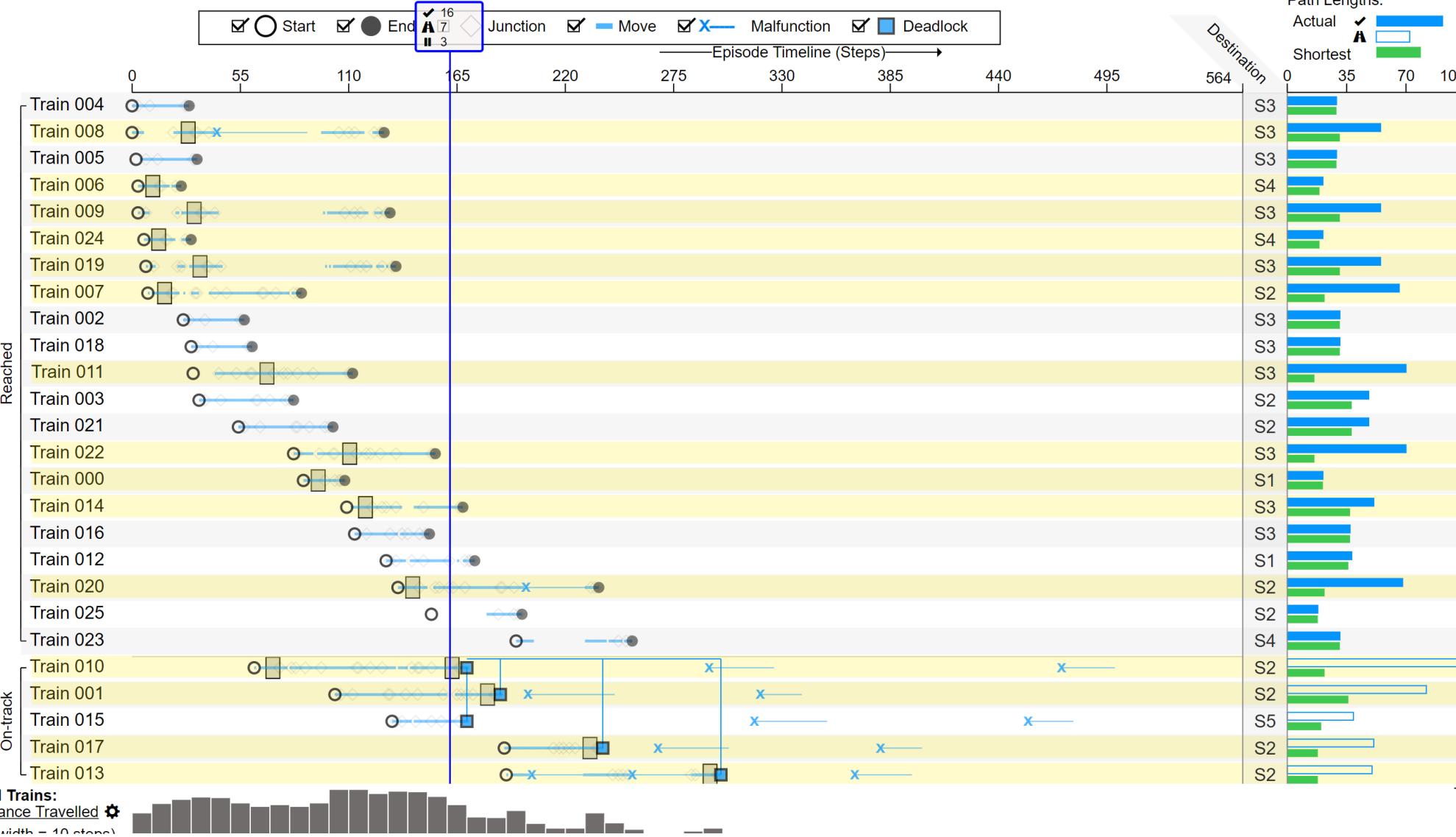
Start End Junction Move Malfunction Deadlock

Episode Timeline (Steps) →

Path Lengths:
Actual ✓ [16] Shortest [70]

Destination

0 35 70 105



Analyze a single episode



Path Lengths:

Actual ✓ [16]

Shortest [70]

Actual II [70]

Shortest [70]

Map and Graph Views

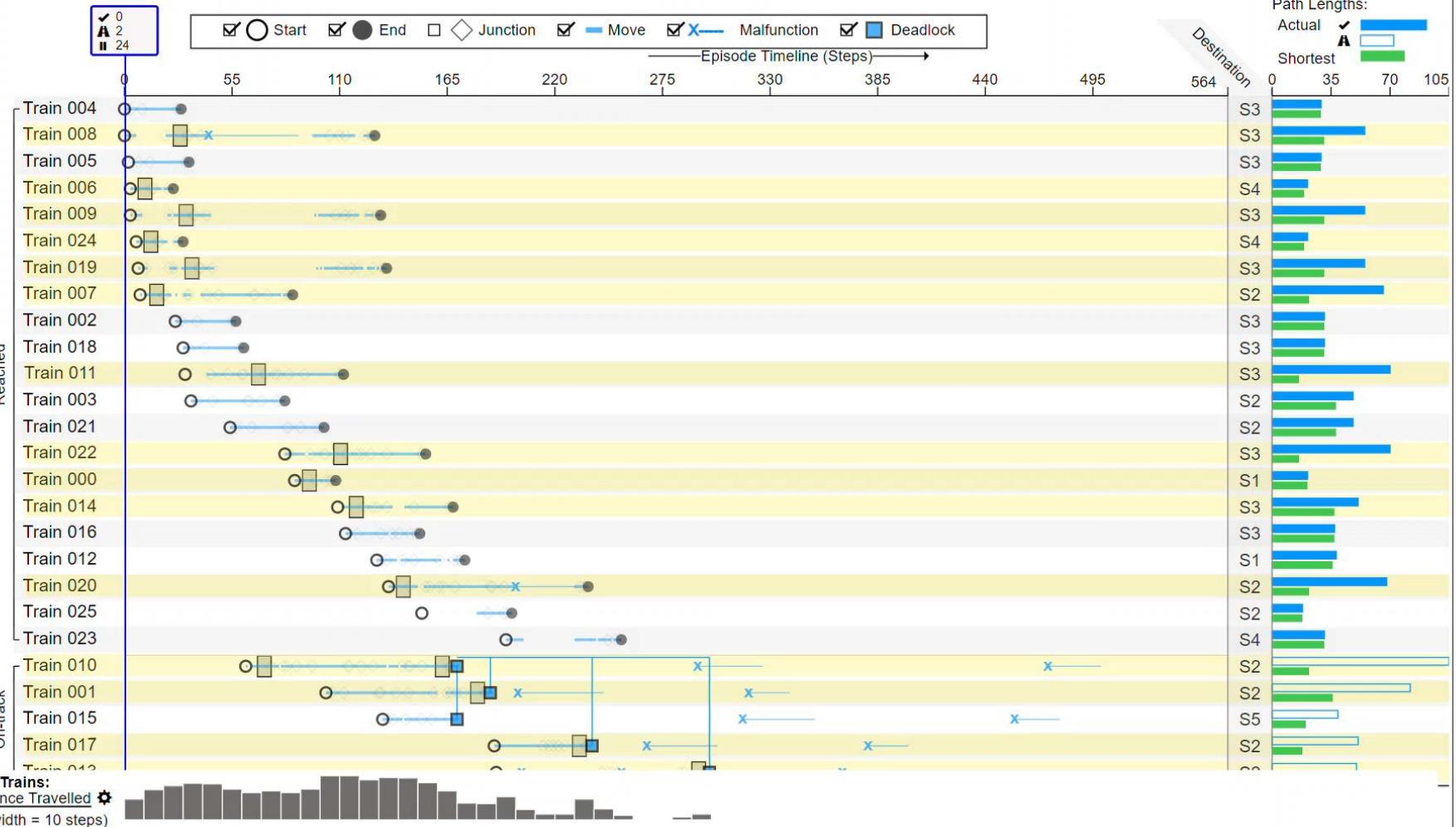
Load Dataset From: Second Iteration

Select Level 11 and Map 1 Visualize

Episode A: RL_marmot Percent Done: 80.77% #Trains: 26 # (✓): 21 # (A): 5 # (II): 0
 Episode B: [dropdown]

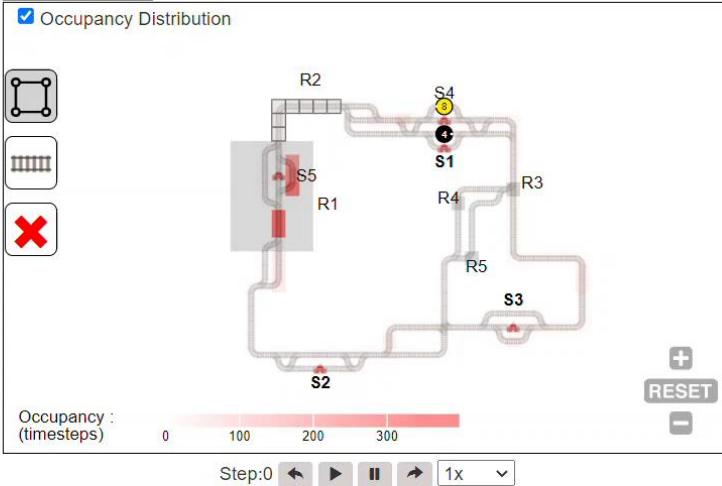
✓: Trains reached destination A: Trains on-tracks II: Trains did not start

Timeline View

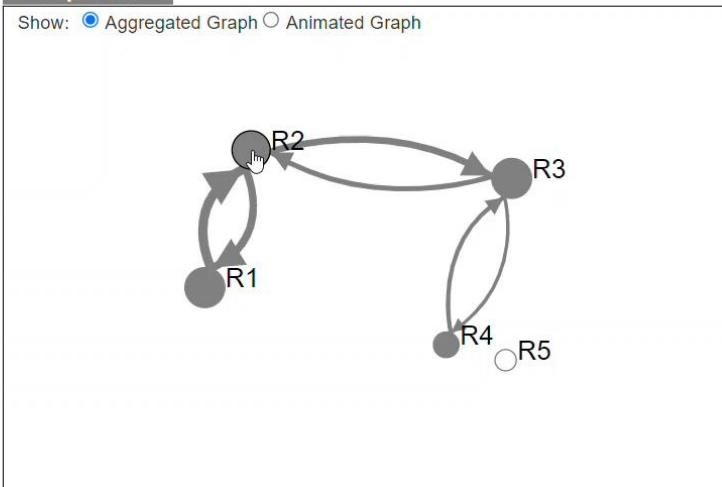


Analyze a single episode

Map View



Graph View

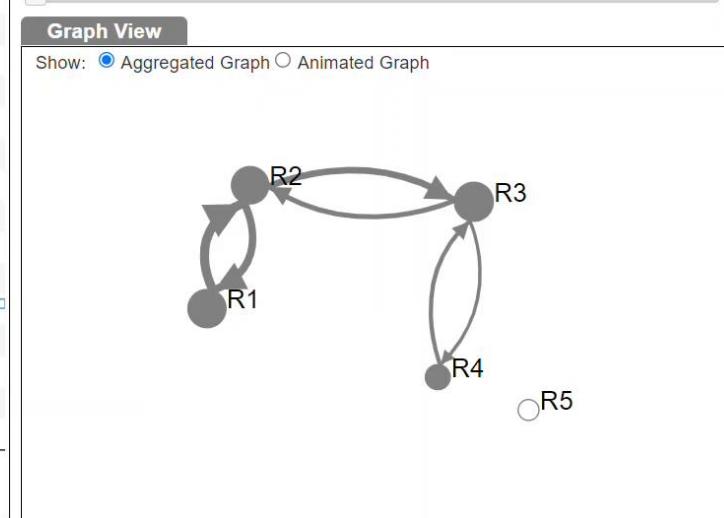
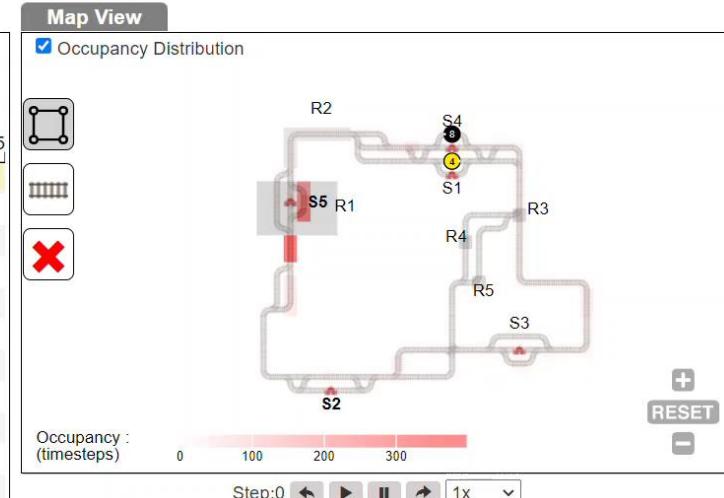
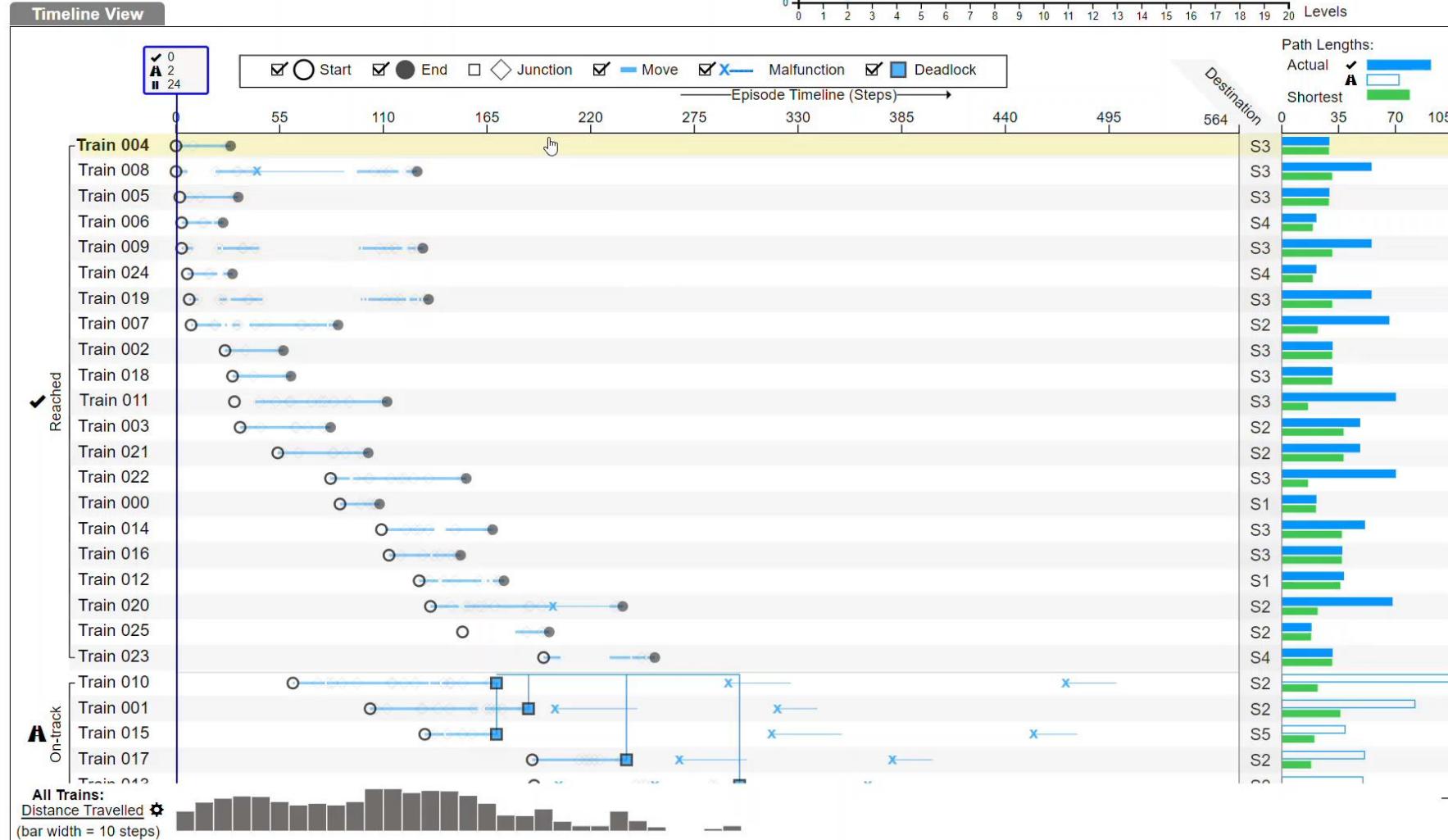
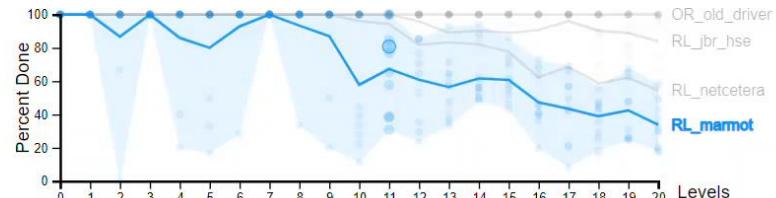


Application: *Flatland 2020* NeurIPS Competition



Episode A: RL_marmot Percent Done: 80.77% #Trains: 26 #(✓): 21 #(✗): 5 #(✗): 0
Episode B: Percent Done: #Trains: #(✓): #(✗): #(✗):

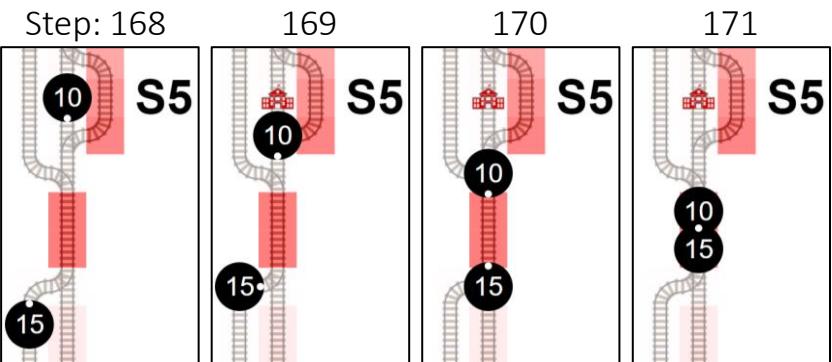
✓ : Trains reached destination A : Trains on-tracks II : Trains did not start



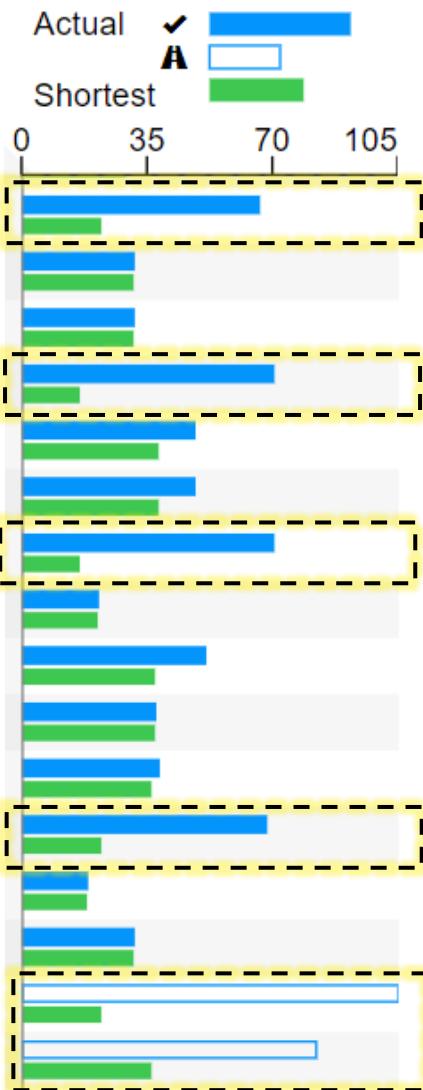
Application: Flatland 2020 NeurIPS Competition



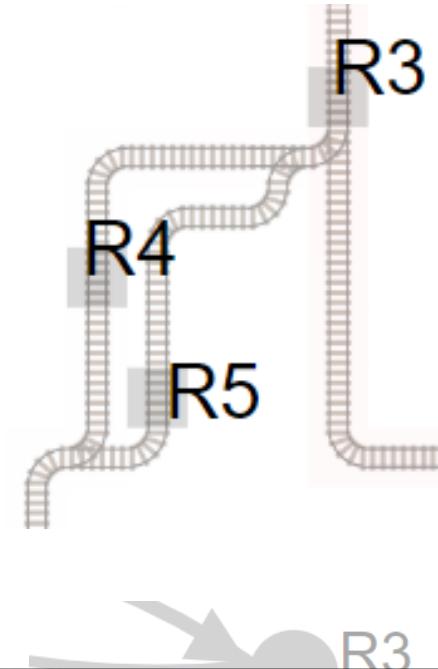
Deadlock Propagation



Path Efficiency

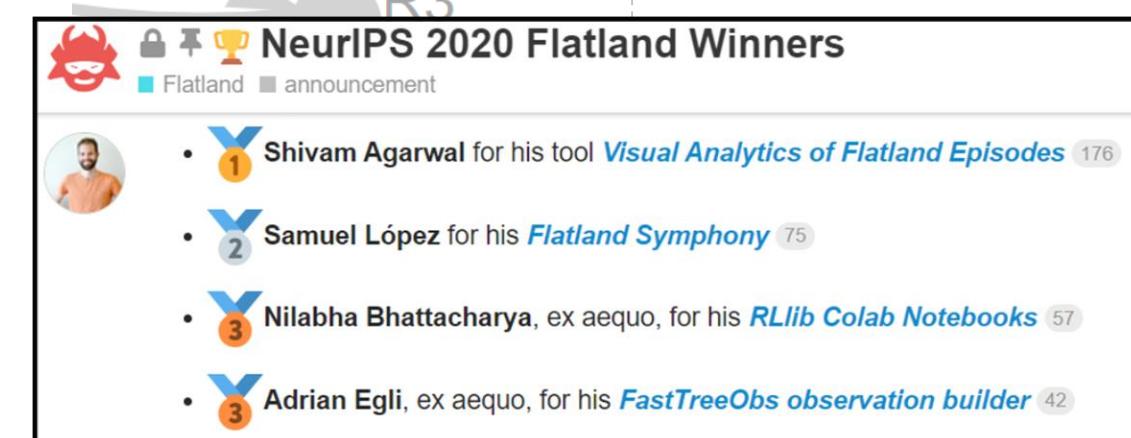
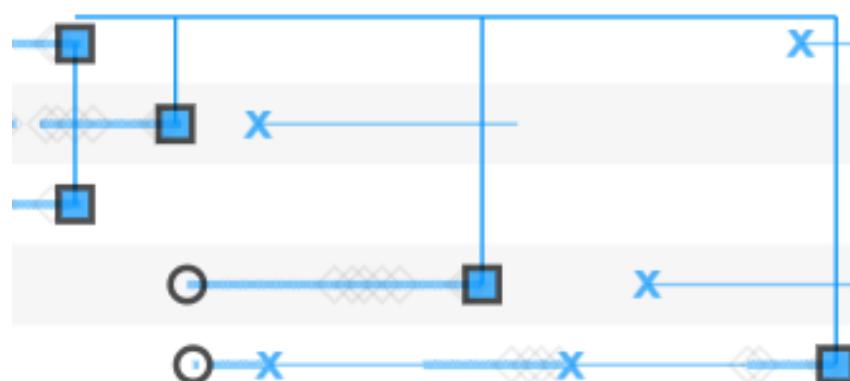


Parallel Tracks Usage



Comparing Usage of Parallel Tracks

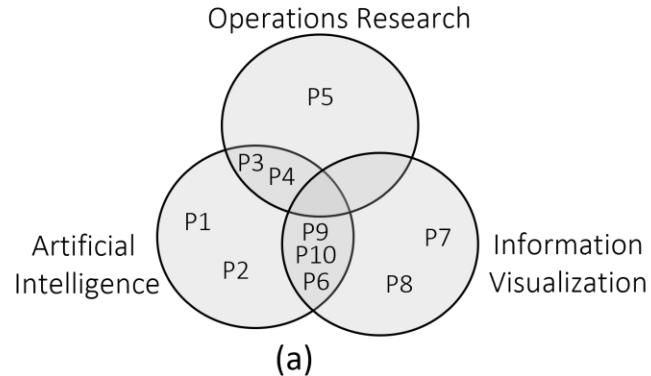
Frozen, Unable to Recover



Expert Feedback

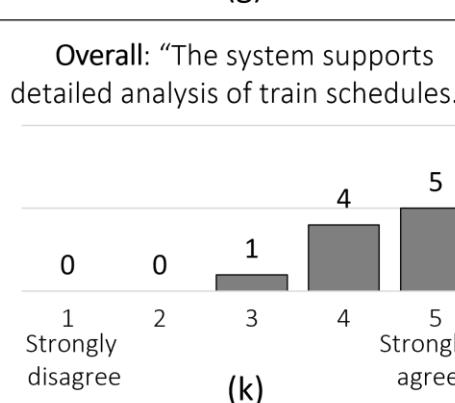
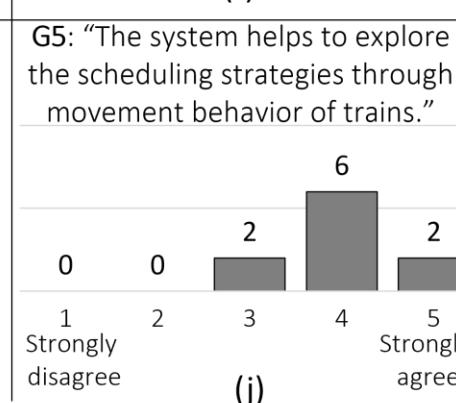
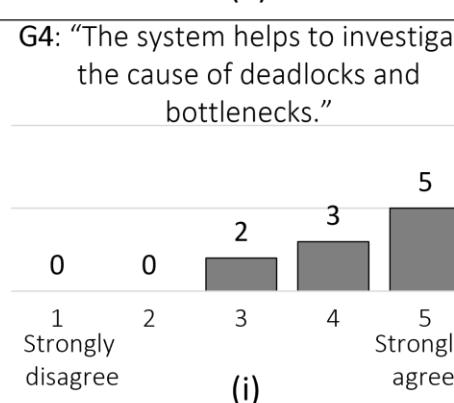
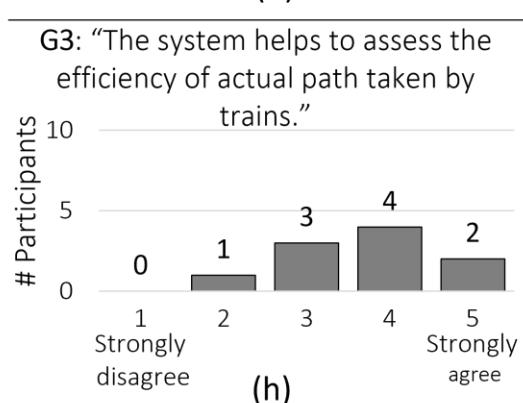
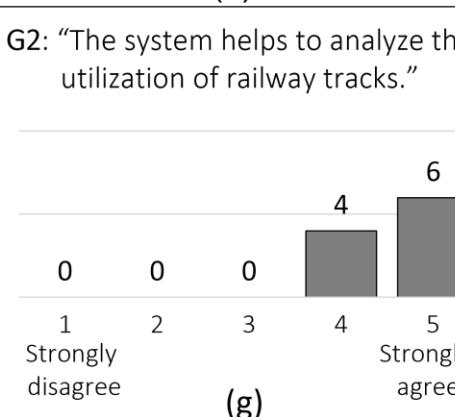
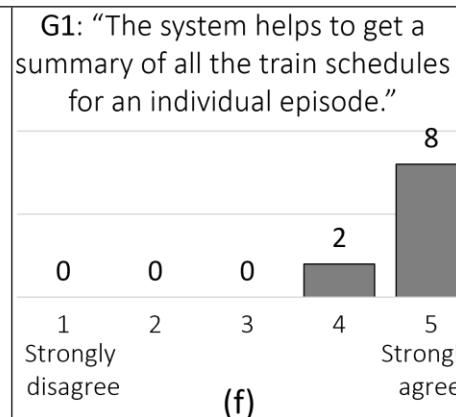
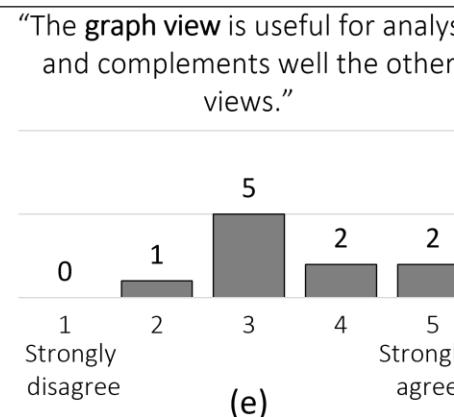
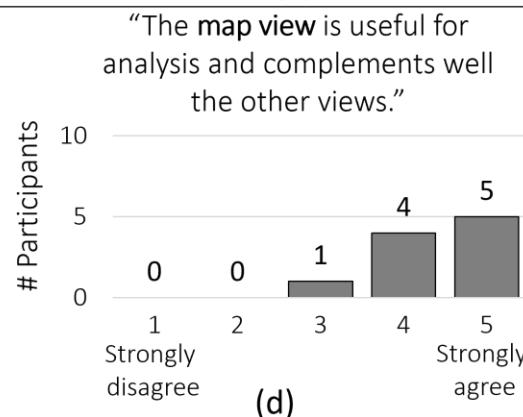
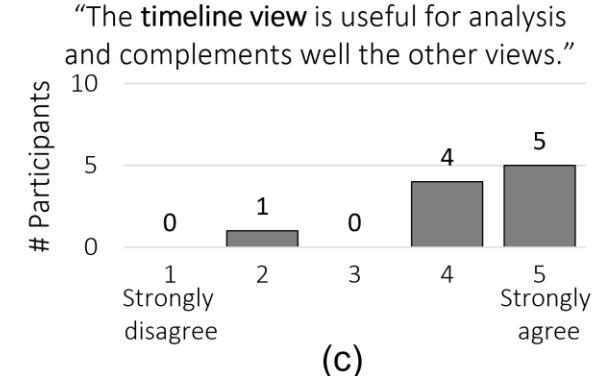


#10



Background with the Flatland Environment	
Helped in organizing Flatland Competitions	P1, P2, P4, P5, and P6
Participated in Flatland Competitions	P3, P5, and P6
Developed Scheduling Techniques in Flatland	P1, P2, P3, P4, and P5
No Background	P7, P8, P9, and P10

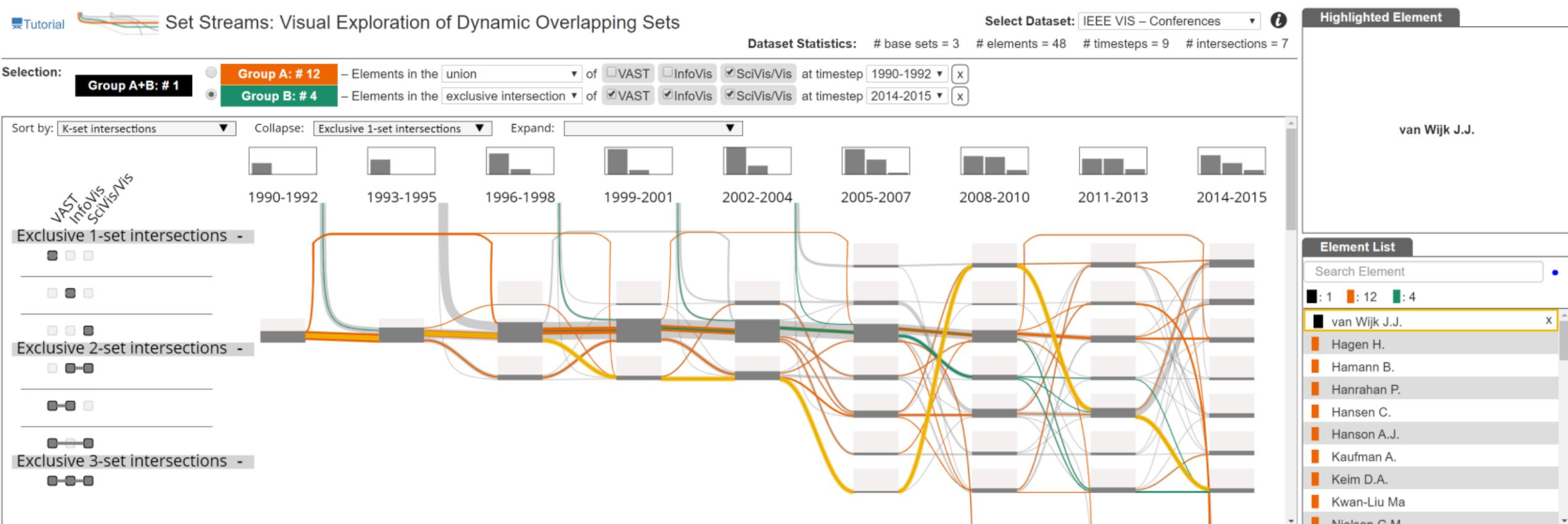
(b)



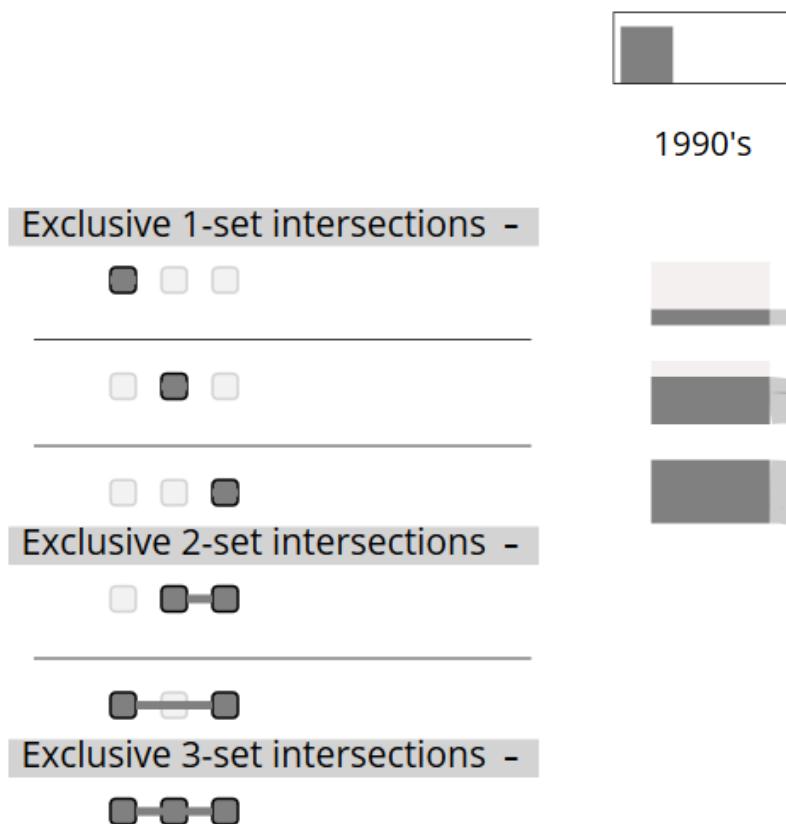
PART III:

Joint Analysis

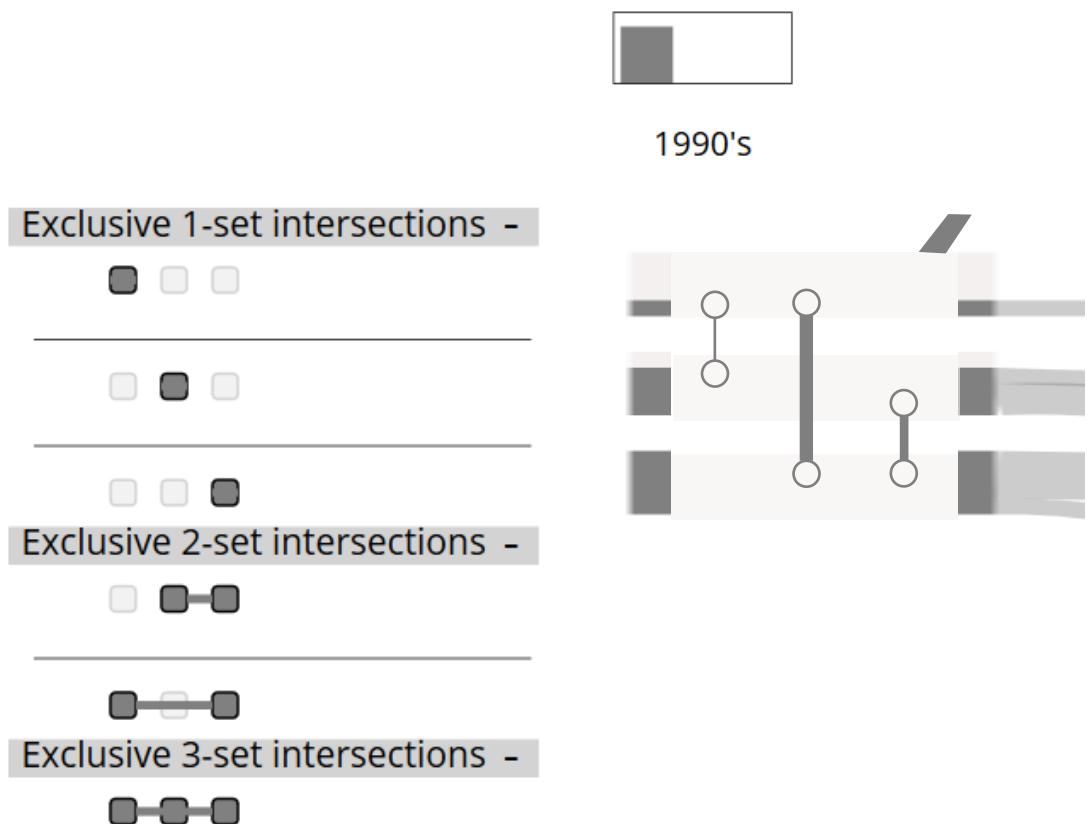
Set Streams



Joint Analysis of Element Interactions in Dynamic Overlapping Sets



Joint Analysis of Element Interactions in Dynamic Overlapping Sets



Joint Analysis of Element Interactions in Dynamic Overlapping Sets



1990's

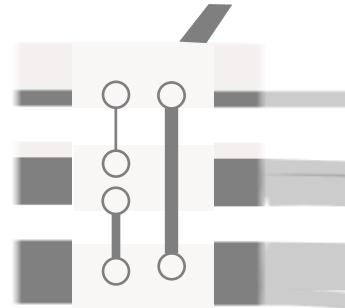
Exclusive 1-set intersections -



Exclusive 2-set intersections -



Exclusive 3-set intersections -



Application Examples

1. Evolving Business and Interactions among Companies

- 6 Sets: *Search Engine, eCommerce, Social Network, Gaming Console, Telecommunications, and Operating System.*
- 23 Elements: companies, e.g., *Microsoft, Sega, etc.*
- Interactions: Partnerships or acquisitions
- Duration of 1990 – 2023 in seven timesteps

2. Dynamic Collaborations among Researchers



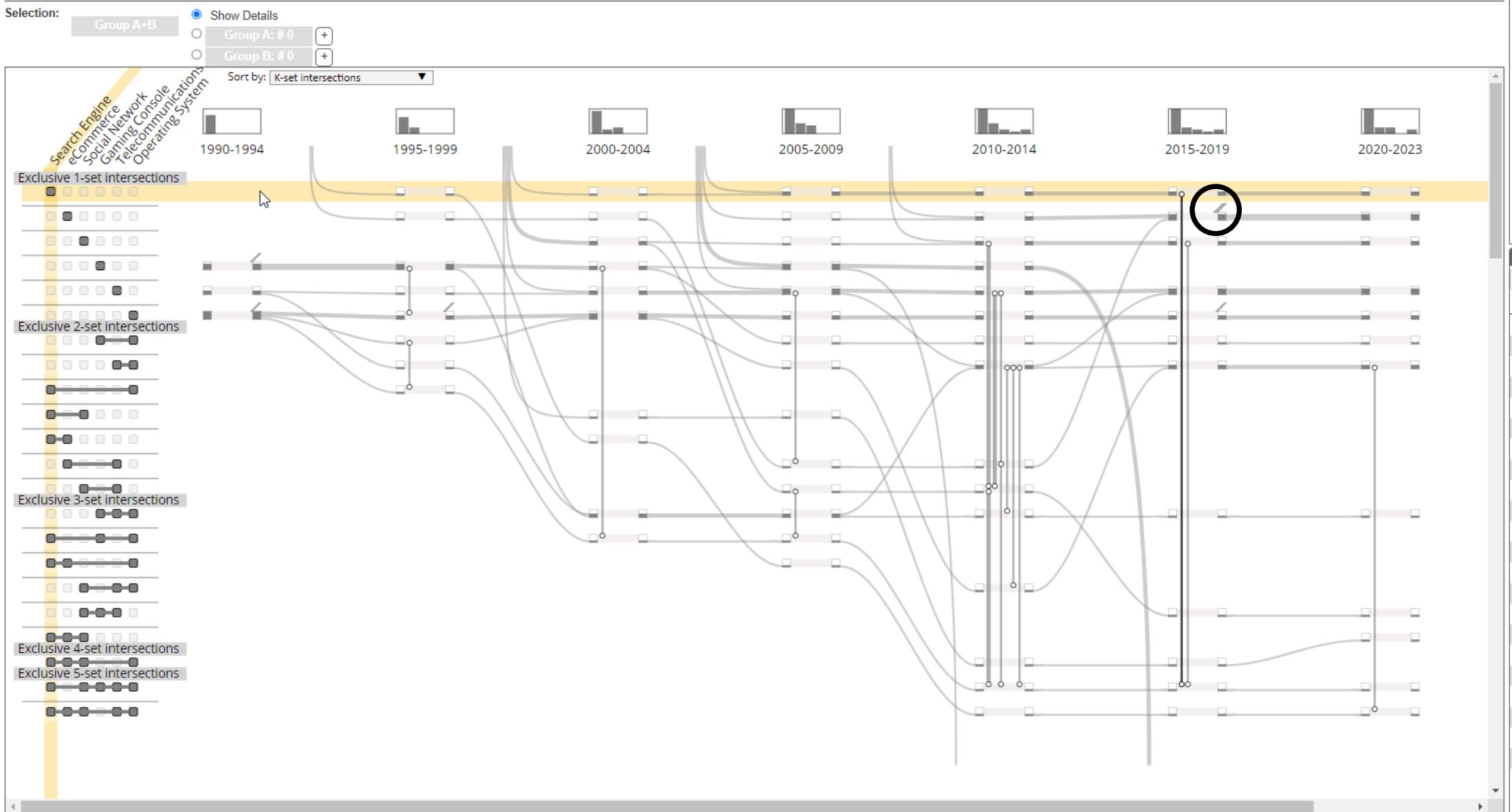
Tutorial



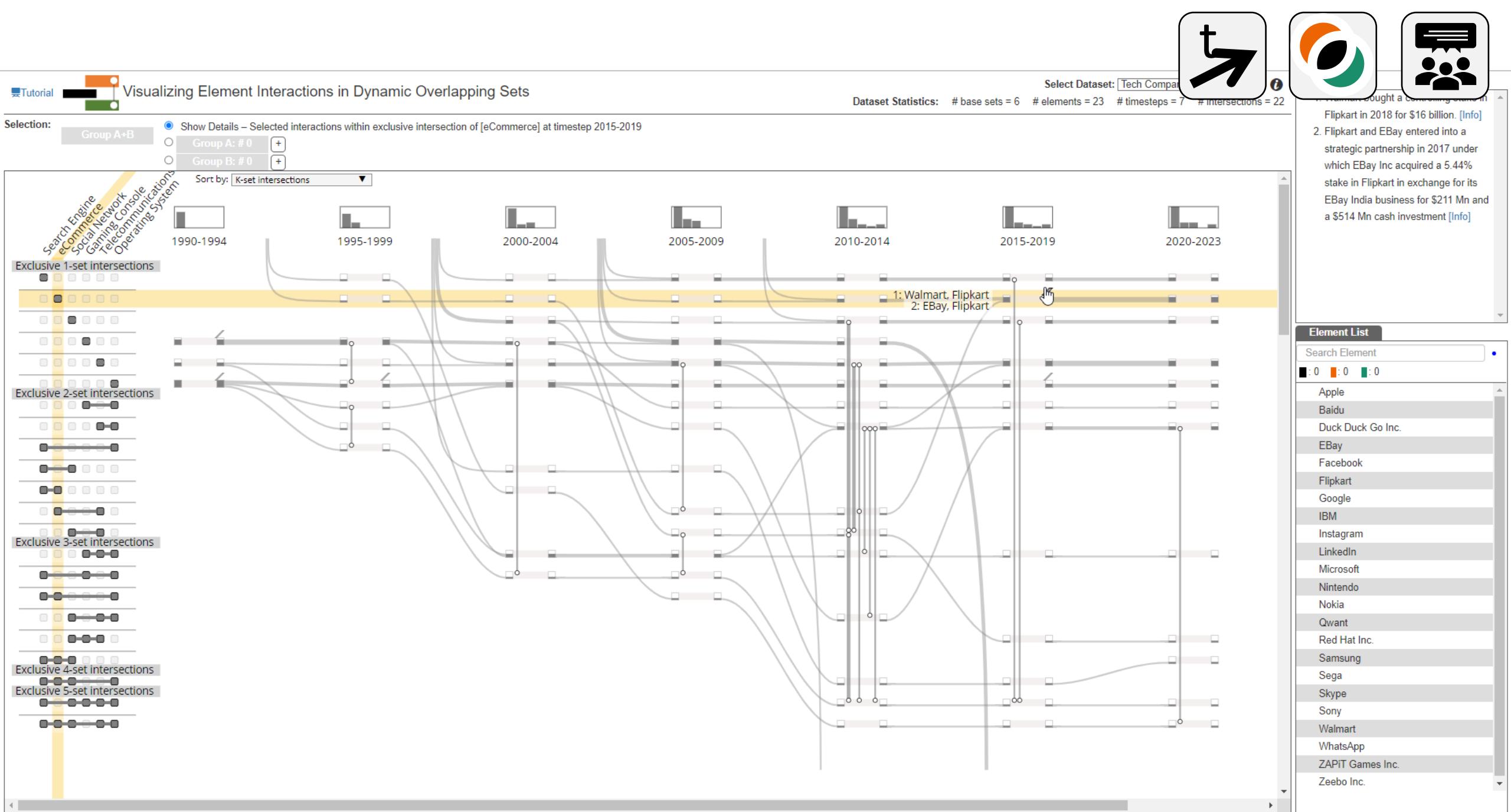
Visualizing Element Interactions in Dynamic Overlapping Sets

Select Dataset: Tech Companies

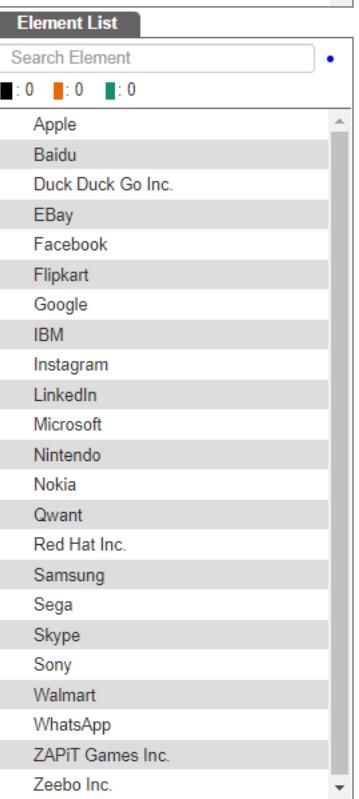
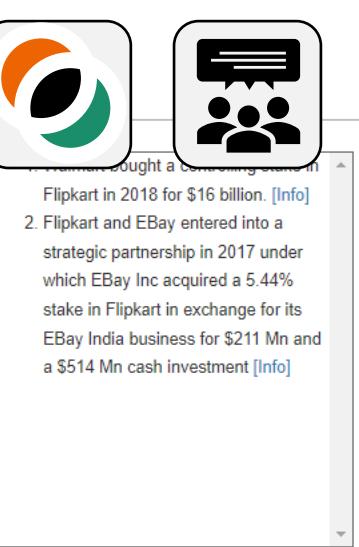
Dataset Statistics: # base sets = 6 # elements = 23 # timesteps = 7 # intersections = 22

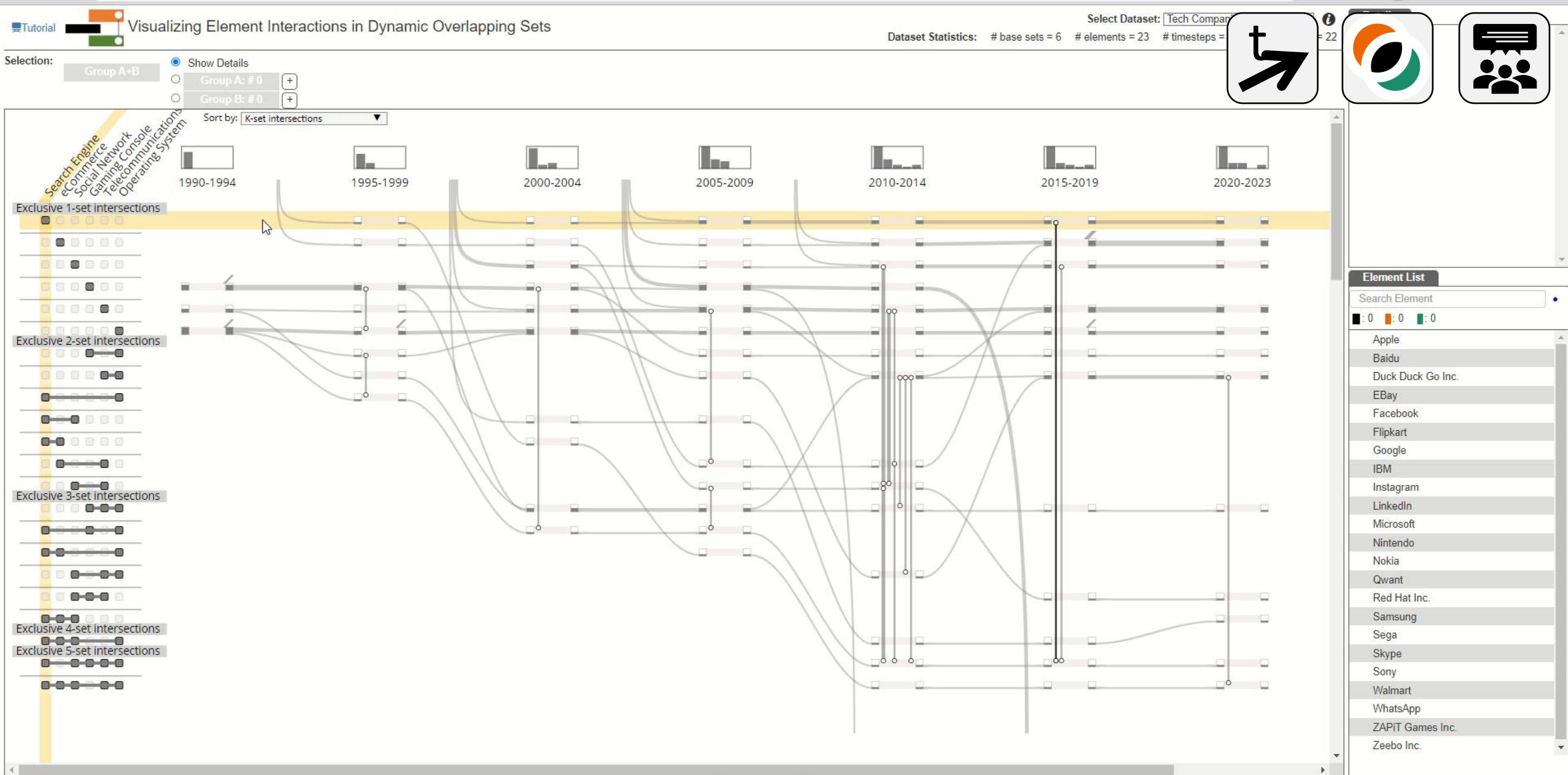


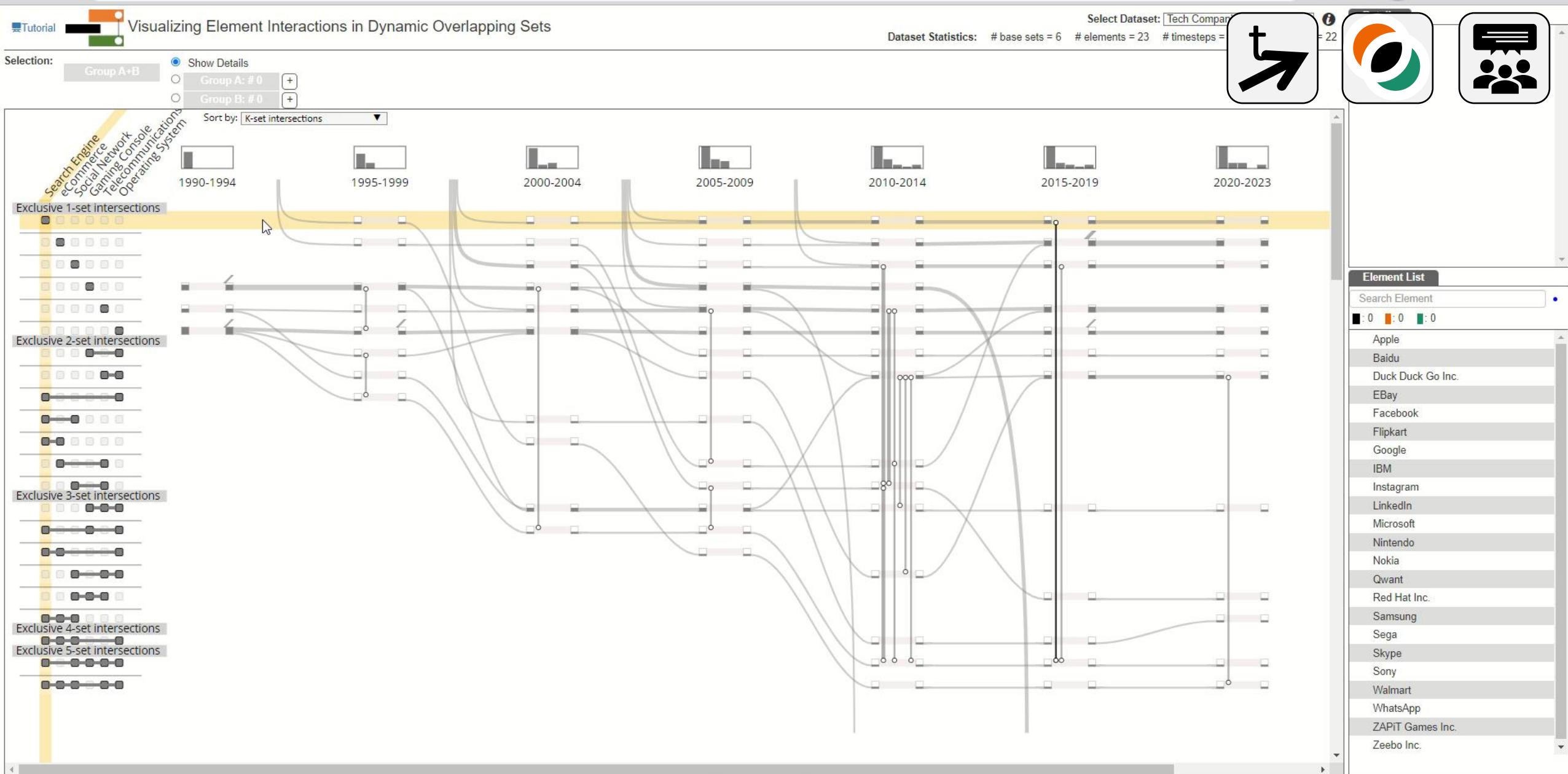
Exploring Complex Group Dynamics: Visual Analysis of Overlapping Groups and Interactions Over Time



Exploring Complex Group Dynamics: Visual Analysis of Overlapping Groups and Interactions Over Time

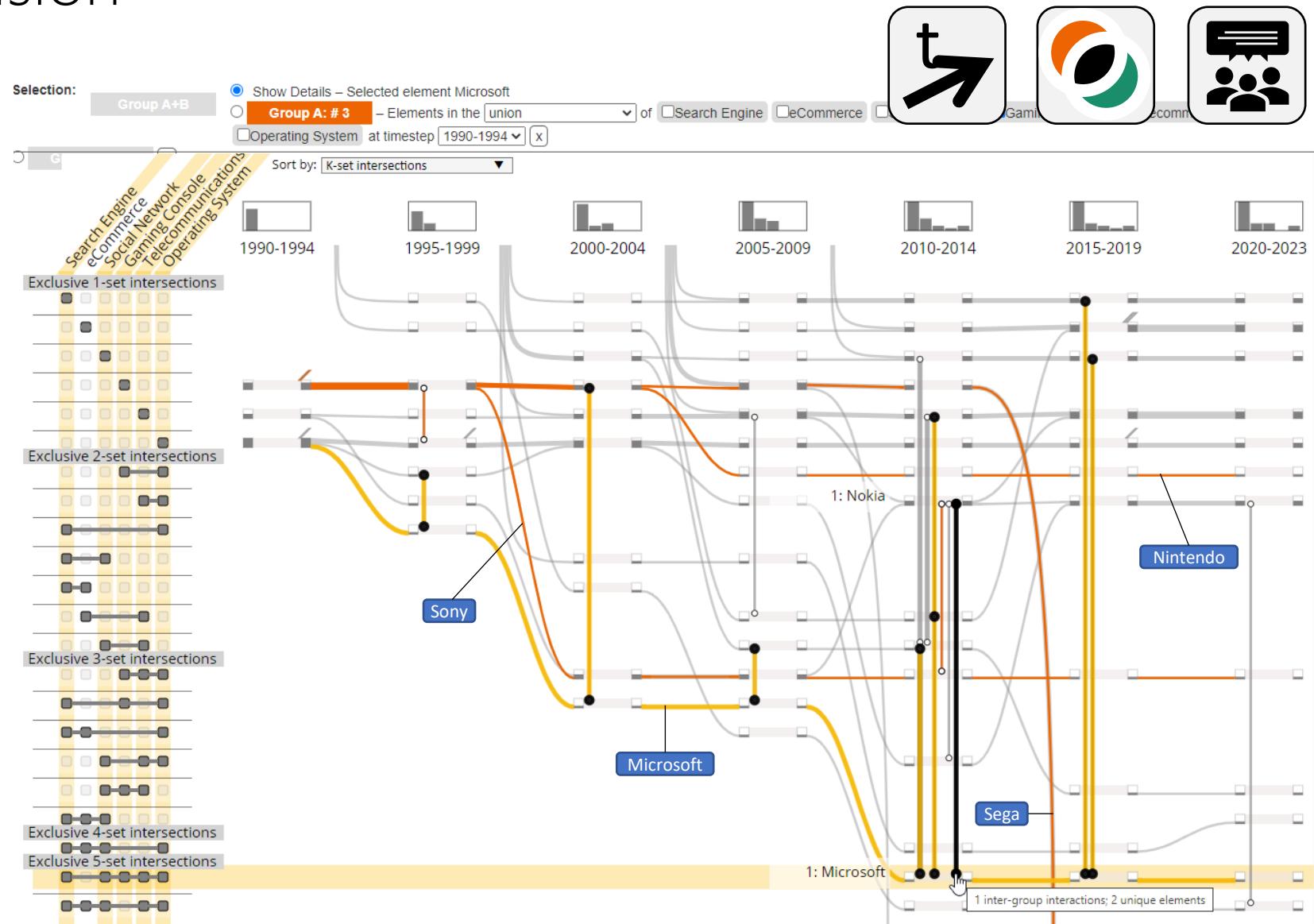






Discussion and Conclusion

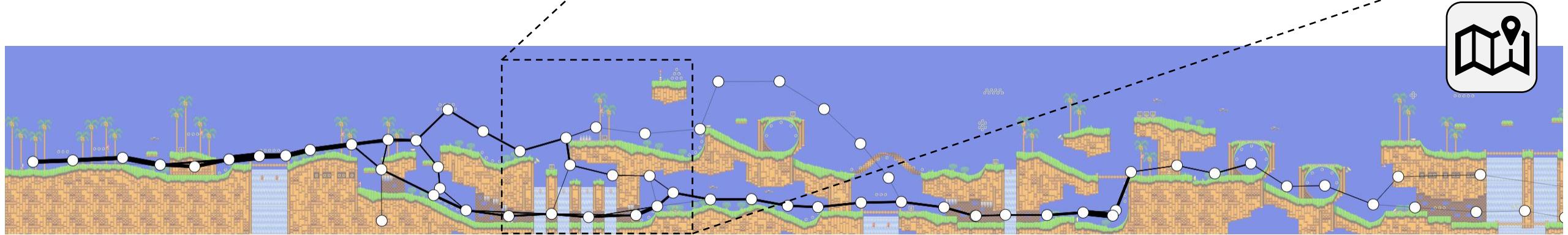
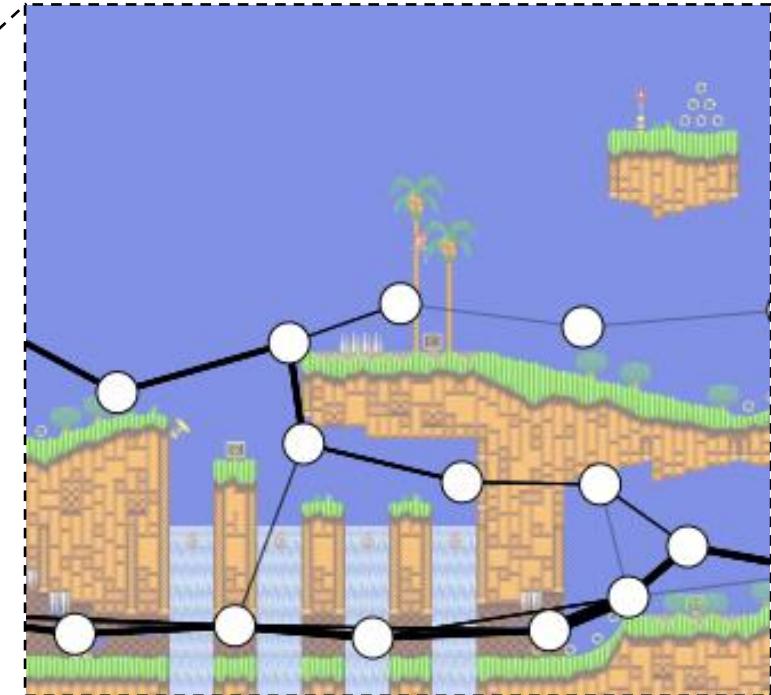
Dynamic memberships of multi-attributed entities



Discussion and Conclusion

Dynamic memberships of multi-attributed entities

Different types of interactions

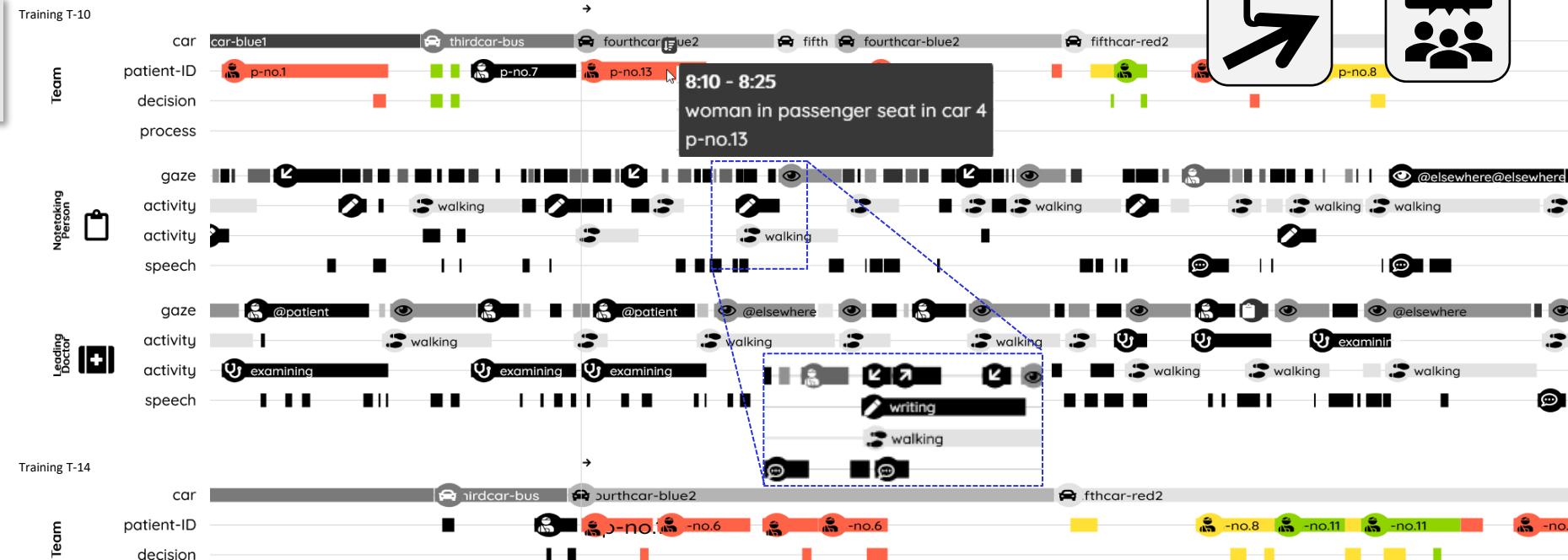


Discussion and Conclusion

Dynamic memberships of multi-attributed entities



Different types of interactions

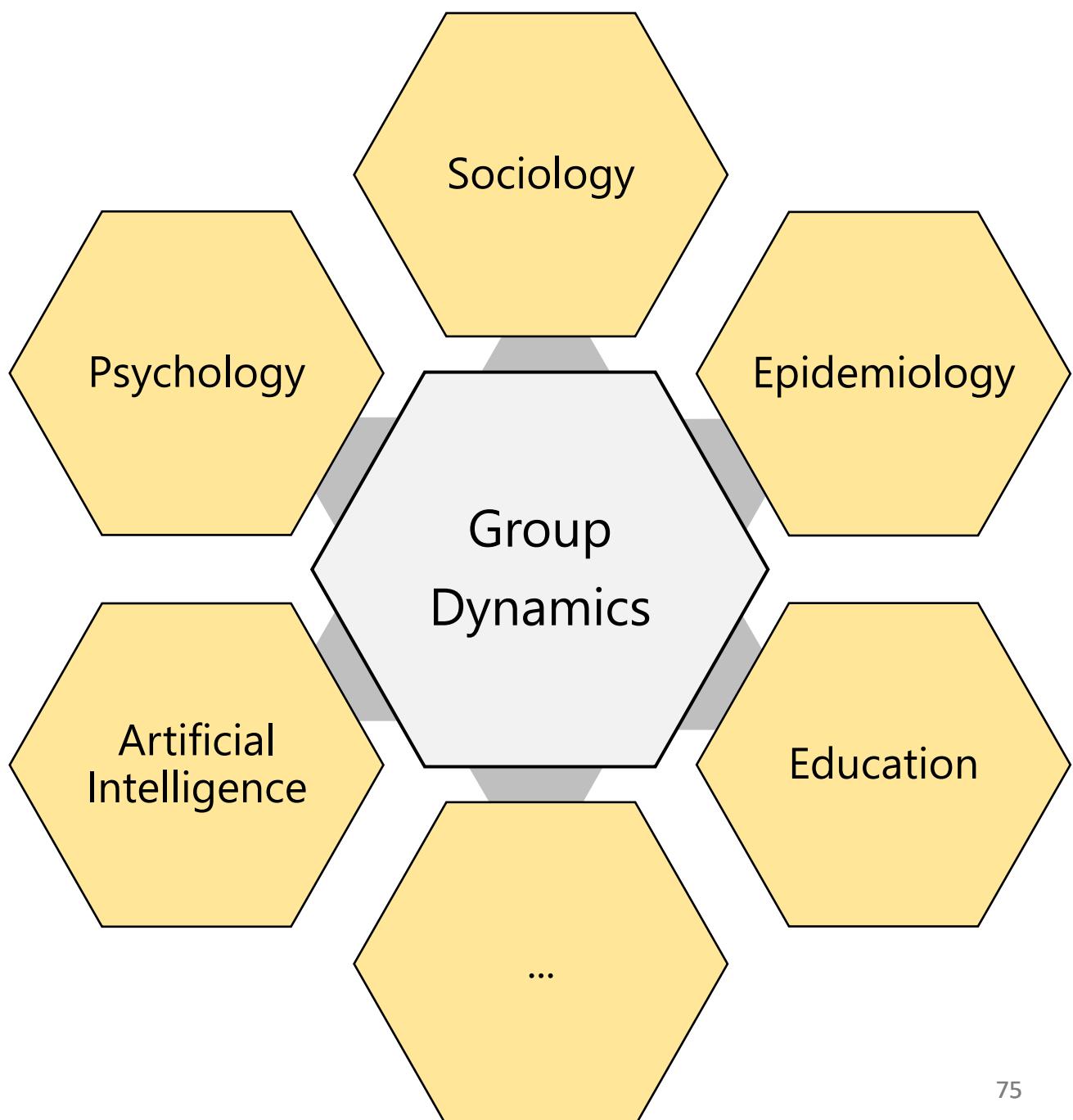


Discussion and Conclusion

Dynamic memberships of multi-attributed entities

Different types of interactions

Exploring group dynamics at scale



Discussion and Conclusion

Artificial Intelligence

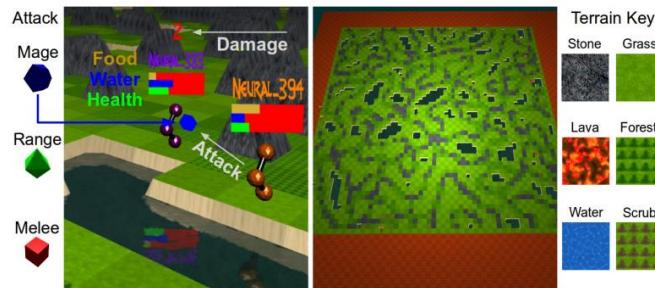
Dynamic memberships of multi-attributed entities

One environment individual agents



AlphaGo

Different types of interactions



Suarez et al. 2019

Exploring group dynamics at scale

Multiple environments individual agents



Bellemare et al. 2013

Single environment multiple agents

Multiple environments multiple agents

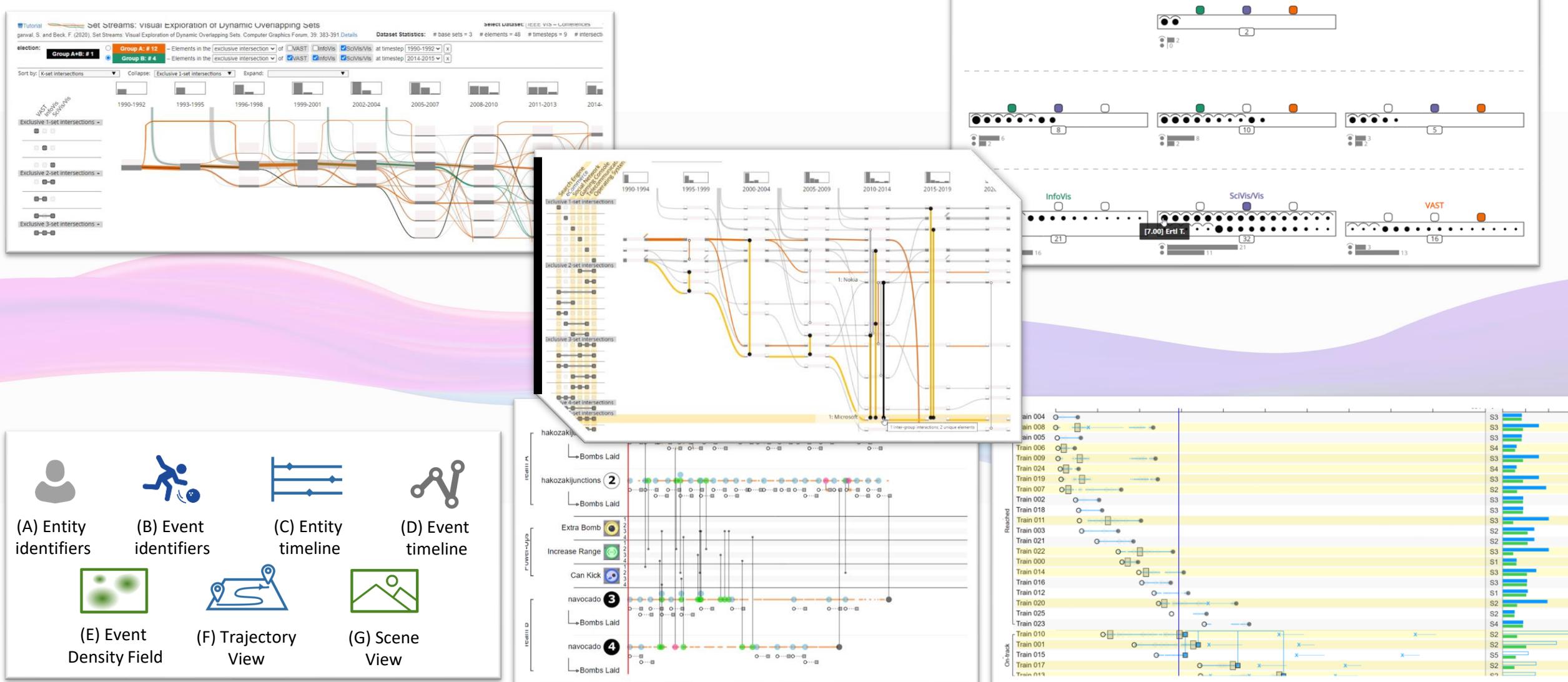
NeurIPS 2023

Melting Pot Challenge

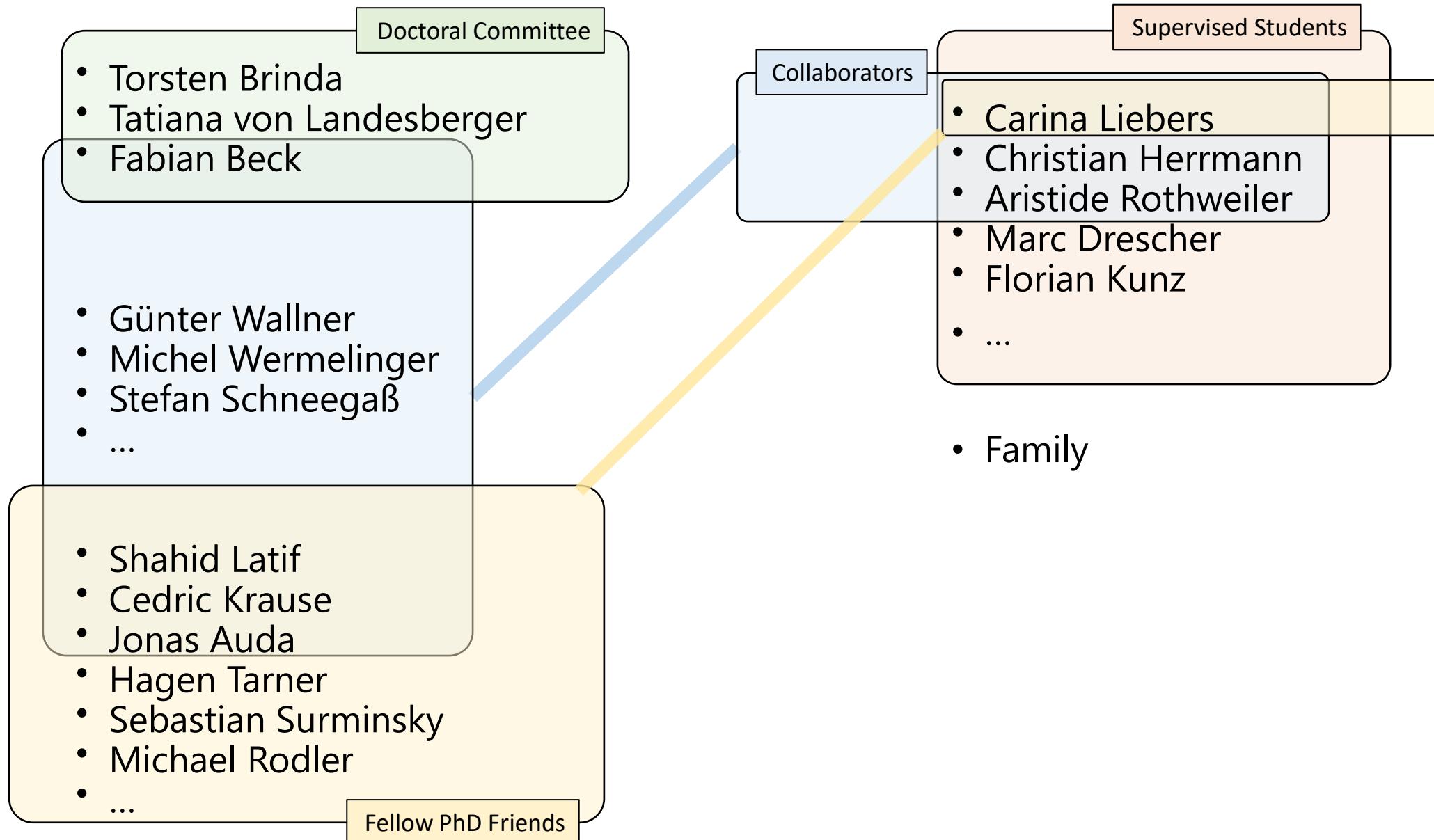
Multi-Agent Dynamics & Mixed-Motive Cooperation

Conclusion

Visual analysis of group dynamics through evolving memberships and interactions on timelines

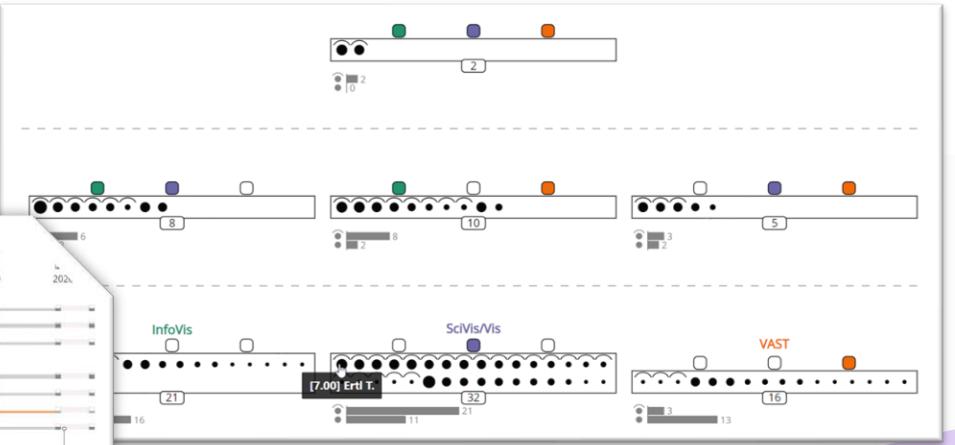
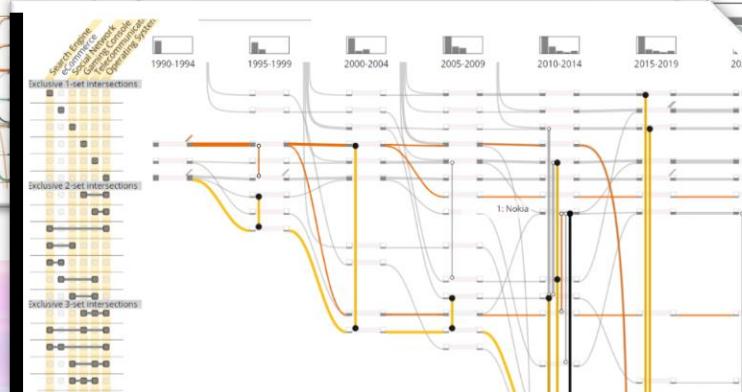
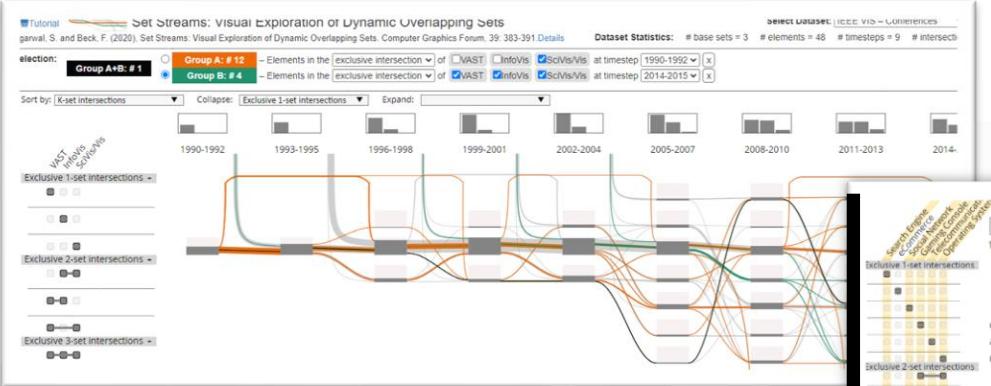


Acknowledgments



Exploring Complex Group Dynamics

Visual Analysis of Overlapping Groups and Interactions Over Time



Shivam Agarwal

University of Duisburg-Essen



(A) Entity
identifiers



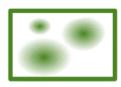
(B) Event
identifiers



(C) Entity
timeline



(D) Event
timeline



(E) Event
Density Field



(F) Trajectory
View



(G) Scene
View

