

# Introduction to Programming in Python

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# Methods

Apart from functions (like `len` and `print`), Python also has *methods*. They work almost like functions, but they are called by appending the name of the method to the name of an object (here, a string):

```
In [ ]: s1 = "Simon"
```

```
In [ ]: s1.upper()
```

Objects of different types support different operations (methods). Here is a list for strings:

```
In [ ]: print(', '.join(filter(lambda m: callable(getattr(s1, m)) and not m.startswith("_"), dir(s1))))
```

The key in the command above is `dir(s1)` (try it). The rest is just for pretty printing.

Another way to find out which methods are supported by an object of a given type is to use *autocompletion*:

```
In [ ]: # uncomment the next line  
# s1. # try hitting the tab key after the dot
```

You can find out what a method does by using the `help` facility:

```
In [ ]: help(s1.upper)
```

## Exercise

The following methods for strings are needed in the homeworks. Try to find out what they do, using a mix of `help` and try and error: `lower`, `upper`, `capitalize`, `startswith`, `endswith`, `index`, and `find`.

In [ ]:

# Lists

Lists are indexable collections of arbitrary (though usually homogeneous) things:

```
In [ ]: list1 = [1, 2., 'hi']; print(list1)
```

As for strings, the function `len` returns the length of a list (or any other sequence):

```
In [ ]: len(list1)
```

Like strings, they support indexing, but unlike strings, they are *mutable*, i.e., elements of the list can be changed

```
In [ ]: list1 = [1, 2., 'hi']  
list1[2] = 42  
print(list1)
```

The `sum`, `min`, and `max` functions respectively compute the sum, minimum, and maximum of a list, provided this is meaningful considering the elements of the list:

In [ ]:

```
list1 = [1, 2., 42]
print(sum(list1))
print(min(list1))
print(max(list1))
```

Like strings, lists support a number of methods:

```
In [ ]: print(', '.join(filter(lambda m: callable(getattr(list1, m)) and not m.startswith("_"), dir(list1
```

## Exercise

The `append`, `insert`, `index`, `remove`, `reverse`, and `count` methods are needed for the homeworks. Find out what they do.

```
In [ ]:
```

## Tuples

- A `tuple` is similar to a list, but *immutable*. It is created with round brackets:

```
In [ ]: (1, 2., 'hi')
```



## Exercise

1. Create a list containing the names "Simon", "Carl", and "Lucy" as strings, and store it in a variable.
2. Change the second element of the list to "Karl".
3. Repeat, but now using a tuple instead of a list. Why does this fail?

In [ ]:

# Control Flow

## Conditionals

Conditional statements are used if code is only to be executed if some condition holds.

Example:

```
In [ ]: x = int(input("Enter a positive number: "))  
        if x < 0:  
            print("You have entered a negative number.")
```

Notes:

1. Code blocks are introduced by colons and have to be indented.
2. The `if` block is executed if and only if the condition is `True`.

What if we want to do something in case the condition is `False`, as well? `else` to the rescue.

```
In [ ]: x = int(input("Enter a positive number: "))  
        if x < 0:  
            print("You have entered a negative number.")  
        else:  
            print("Thank you.")
```

Evidently, the `else` block is executed whenever the condition is `False`.

What if we have multiple conditions? E.g., we want a number between 0 and 9? Solution: `elif` (read: else if).

```
In [ ]: x = int(input("Enter a number between 0 and 9: "))
        if x < 0:
            print("You have entered a negative number.")
        elif x > 9:
            print("Your number is greater than 9.")
        else:
            print("Thank you.")
```

Notes:

1. The `elif` block is executed when the `if` condition is false, but the `elif` condition is true.
2. Exactly one of the three blocks is executed. The `else` block acts as a catch-all if none of the others is triggered.
3. There could be more than one `elif` block, but only one `if` and only one `else`.

# Exercise

The body mass index (BMI) is defined as a person's weight (in kg) divided by the squared height in meters. The following thresholds exist (source: [NHS](#)):

- below 18.5 – underweight
- 18.5 up to 25 - healthy
- 25 up to 30 - overweight
- above 30 - obese.

Write a program that asks the user for their weight and height, calculates the BMI, and prints a message telling the user `You are ...`

## Other built-in datatypes

- Other built-in datatypes include `set` s (unordered collections) and `dict` s (collections of key-value pairs). More on these later.

# Homework

- Lists, methods: Beginner exercises 6-7, 9-10, 17, 18 from <https://holypython.com/>
- Conditionals:
  - Intermediate exercises 7a, 7b from <https://holypython.com/>
  - Exercises 2, 31, 33, and 40 from <https://www.w3resource.com/python-exercises/python-conditional-statements-and-loop-exercises.php>

Note for the sample solution of Ex. 33: you can test if a list or tuple contains a given value like this:

```
In [ ]: 3 in [1, 2, 3]
```