

Introduction to Programming in Python

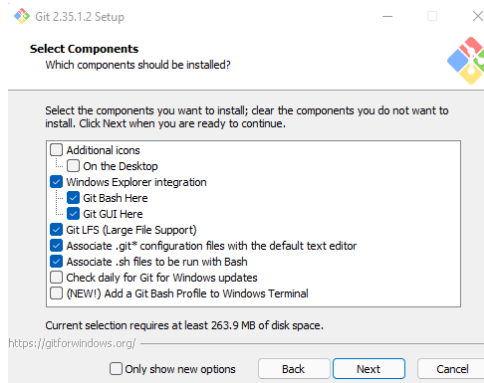
Lucerne University of
Applied Sciences and Arts

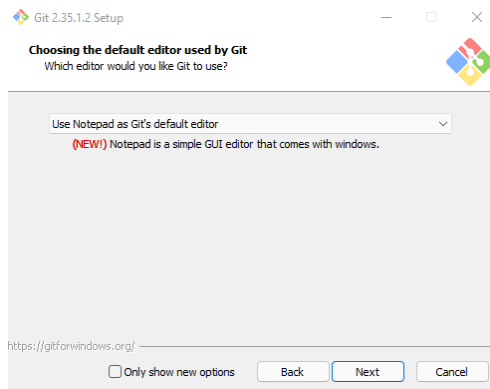
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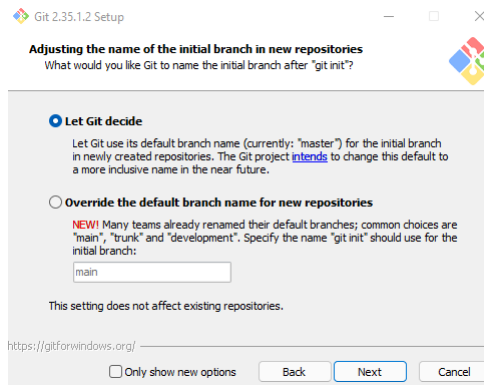
Installing git

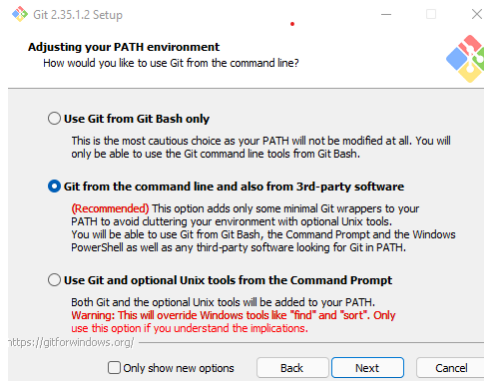
Windows

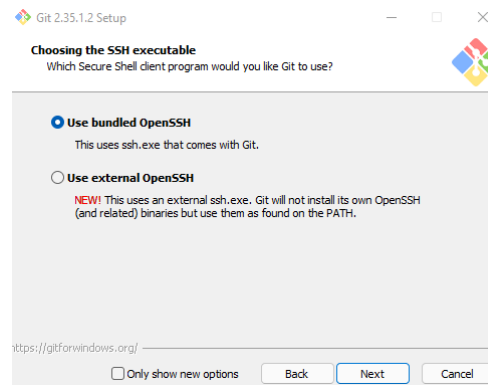
- Download git from here: <https://git-scm.com/download/win> (<https://git-scm.com/download/win>).
- Run the installer.

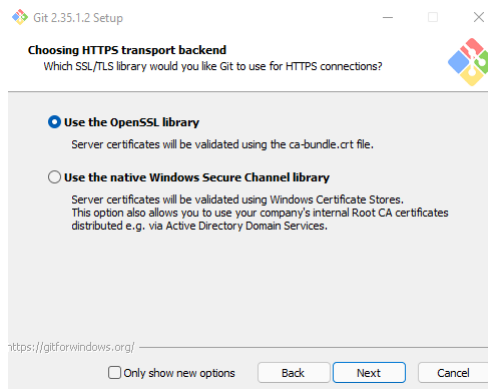


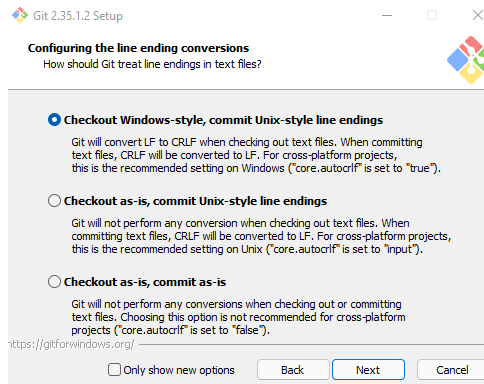












Git 2.35.1.2 Setup



Configuring the terminal emulator to use with Git Bash
Which terminal emulator do you want to use with your Git Bash?



☒ **Use MinTTY (the default terminal of MSYS2)**

Git Bash will use MinTTY as terminal emulator, which sports a resizable window, non-rectangular selections and a Unicode font. Windows console programs (such as interactive Python) must be launched via 'winpty' to work in MinTTY.

☐ **Use Windows' default console window**

Git will use the default console window of Windows ("cmd.exe"), which works well with Win32 console programs such as interactive Python or node.js, but has a very limited default scroll-back, needs to be configured to use a Unicode font in order to display non-ASCII characters correctly, and prior to Windows 10 its window was not freely resizable and it only allowed rectangular text selections.

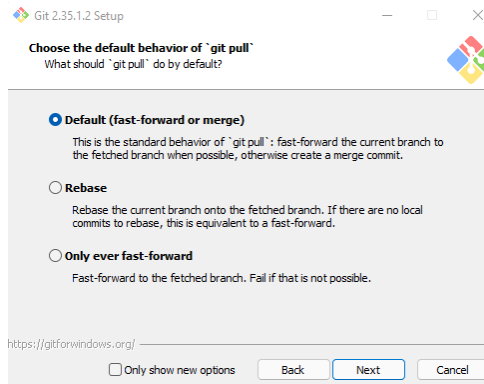
<https://gitforwindows.org/>

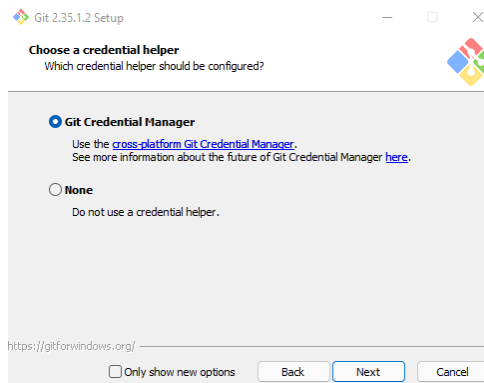
☐ Only show new options

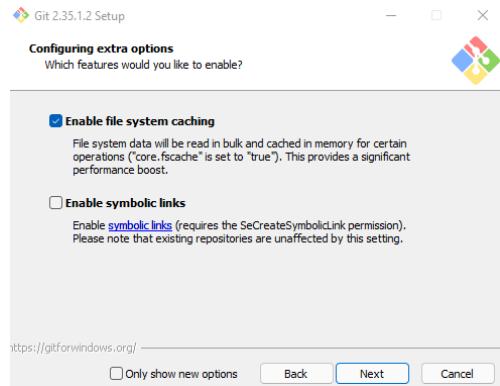
Back

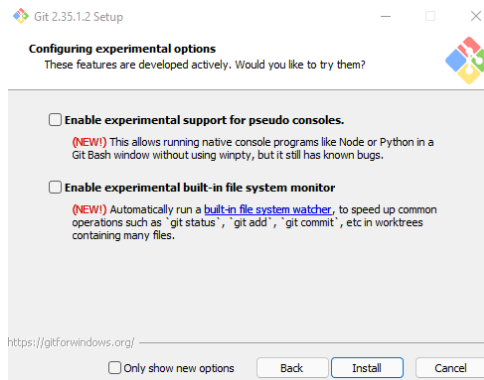
Next

Cancel









MacOS

- Open a terminal and copy and paste the following two lines one by one, hitting enter after each.

```
/bin/bash -c "$(curl -fsSL https://raw.githubusercontent.com/Homebrew/install/HEAD/install.sh)"
```

```
brew install git
```

- In newer versions of MacOS, the latter command may give an error that brew cannot be found. In that case, use the following two commands in the terminal (seperately , pressing enter after each:

```
export PATH="/opt/homebrew/bin:$PATH"
```

```
echo 'export PATH="/opt/homebrew/bin:$PATH"' >> $HOME/.zshrc
```

- Then, try again:

```
brew install git
```
- You may need to restart the terminal for this to work.

Using git/Github

- git is a tool for "version control". It allows several developers to collaborate on the same piece of code, and merge their work later.
- Github (<https://github.com/>) is a website that allows you to host your code in the cloud, using git to upload/download changes.
- I'll show you some first steps.

Creating a new repo

- Make an account on Github: <https://docs.github.com/en/get-started/signing-up-for-github/signing-up-for-a-new-github-account> (<https://docs.github.com/en/get-started/signing-up-for-github/signing-up-for-a-new-github-account>).
- Create a new repo: <https://docs.github.com/en/get-started/quickstart/create-a-repo> (<https://docs.github.com/en/get-started/quickstart/create-a-repo>).

Cloning the repo

- Open cmd (Windows) or a Terminal (on MacOS). Use the cd command to navigate to your Documents folder :
 - `cd c:\Users\<username>\Documents` (Windows)
 - `cd /Users/<<username>/Documents` (MacOS)
 - Check out the contents of the folder:
 - `dir` (Windows)
 - `ls` (MacOS)
 - If you don't have one yet, create a Python in folder inside Documents:
 - `mkdir Python`
- Clone your new repository:
 - `git clone <URL of repo>`
- This creates a new folder with the contents of the repo. You can now modify them, and then push them back to Github.

Making changes

- Open the README.md file in the repo with an editor (from Explorer/Finder). Make some changes, and save the file.
- Back in the terminal window, do
 - `git status`
- This shows that the file has changed. We now want to upload the changes back to Github. There are several steps.

Committing changes

- You first have to tell git which changes you want to commit. This is called "staging". It works like this:
 - `git add <filename>`
- You do this for all the files whose changes you want to commit. Next, these changes are "committed" to git:
 - `git commit -m "<a nice commit message explaining the changes>"`
- The first time you do this, git will ask you to "tell me who you are". Just copy the two `git config` commands it shows, and paste them back into the terminal, replacing the username and email with your own.

Uploading changes

- Lastly, upload the changes to github:
 - `git push`
- The last command likely results in an error, because you need to specify your email and password.
- The user name is your Github user name.
- The password is *not* your Github password, but rather an access token that you have to create first. Follow the instructions here:
<https://docs.github.com/en/authentication/keeping-your-account-and-data-secure/creating-a-personal-access-token>
(<https://docs.github.com/en/authentication/keeping-your-account-and-data-secure/creating-a-personal-access-token>).
- You need separate tokens for each machine you want to work on.

Downloading changes

- If you are collaborating with someone (e.g., your teammate for the project), they can now download the changes using (in the project folder in CMD/the terminal)
 - `git pull`
- Problem: this fails if any local changes would be overwritten. One way out is to discard the local changes, using `git stash`, and then doing `git pull` again. This may be useful for the course materials, if you don't need your own changes anymore.

Branches

- For collaboration, one works in branches. A branch is basically a separate copy/version of the repo where you can independently make changes.
- Doing `git branch` shows you the branch you are currently on.
- Do `git checkout -b <branch name>` to create a new branch, and then `git push origin <branch name>` to publish the branch to Github (this last part won't work with the course repo, because you don't have commit access there).
- Now, when you add, commit, and push changes, they will be committed to the new branch.
- Later, you can merge the changes in your branch into the main branch by creating a [pull request] on Github.
- You can switch back to the main branch by doing `git checkout main`. Note: historically, the main branch was called master. That's also true for the course repo

Possible workflow for the course materials

- Clone the repo once:
 - `git clone https://github.com/s-broda/IntroPython`
- At the beginning of the lecture, do `git pull` to download the latest changes.
- If you want to work along, do that in your own branch, so that the master branch doesn't have any changes, which would create conflicts next week. Thus, at the beginning of a lecture, do:
 - `git checkout -b my_work`
- If you forget the above step, then you can also do this at the end of the lecture (before committing).
- At the end of the lecture, commit your changes to your branch (the `-a` option adds any changed files automatically, skipping the add step)
 - `git commit -am "me following along"`
- Then, switch back to the master branch:
 - `git checkout master`

Required reading

- Read the "Beginner", "Getting Started", and "Collaborating" sections of <https://www.atlassian.com/git/tutorials/what-is-version-control> (<https://www.atlassian.com/git/tutorials/what-is-version-control>) (note that these tutorials use BitBucket instead of Github)

Exercise / Homework

- Together with your team mate, set up a repo on Github (under one of your accounts; give your teammate [access \(https://docs.github.com/en/account-and-profile/setting-up-and-managing-your-github-user-account/managing-access-to-your-personal-repositories/inviting-collaborators-to-a-personal-repository\)](https://docs.github.com/en/account-and-profile/setting-up-and-managing-your-github-user-account/managing-access-to-your-personal-repositories/inviting-collaborators-to-a-personal-repository)).
- Clone the repo to both your machines.
- Each of you, create a new branch (different names). Push the branch to Github.
- Inside your branch, create a new file each (different filenames). Push the branch with the new file to Github.
- On Github, create and merge two pull requests, thus merging the changes in the two branches into the "main" branch.