# Introduction to Programming in Python

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A few odds and ends

#### Comprehensions and generator expressions

#### List comprehensions

- A "comprehension" in Python is a convenient way of constructing container types such as lists, dictionaries, etc.
- Lists are the most common use case.
- They look a bit like a for loop:

```
In [ ]: [a**2 for a in range(0, 10)]
In [ ]: [a**2 for a in range(0, 10) if a%2!=0]
```

#### Generator expressions

- These look like list comprehensions, but use round brackets.
- The main difference is that they don't "materialize" a list; rather, they produce their elements on demand. This saves memory.
- Example

```
In [ ]: (a**2 for a in range(0, 10))
In [ ]: mygen = (a**2 for a in range(0, 10))
    for elem in mygen:
        print(elem)
```

#### Exercise

- Create a list containing the odd numbers between zero and 50, using
  - a for loop
  - a list comprehension

## Exception (or error) handling

- Whenever a program needs to deal with data not under its control (user inputs, reading from files, etc.), it is a good idea to defend against illegal inputs.
- Consider the solution to the homeworks of Week 4 below.
- What happens if the user enters a string?

```
In [ ]:
           import random
           lower = 0
           upper = 100
           max guesses = 10
           to_guess = random.randint(lower, upper)
            current guess = -1
            num guesses = 0
           while current guess != to guess:
                num guesses += 1
                if num guesses > max guesses:
                    print("Maximum number of guesses exceeded")
                    break
                current guess = int(input("Your guess (between {} and {}): ".format(lower, upper)))
                if current guess < 0:</pre>
                    print("Bye.")
                    break
                if current guess > to guess:
                    print("You guessed too high.")
                    upper = current_guess
                elif current_guess < to_guess:</pre>
                    print("You guessed too low.")
                    lower = current guess
            else:
                print("You got it!")
```

- Often, rather than just throwing an error and terminating the program, it is desirable to have the program deal with the error.
- This is what exception/error handling is for.
- Basic syntax:

```
In [ ]:
    try:
        num_str = input("Please enter an integer: ")
        num = int(num_str)
    except:
        print("You entered {}, which cannot be converted to an integer".format(num_str))
```

### Exercise

• Use exception handling to defend against illegal inputs in the number guessing game above.

# Recommended reading

 https://www.geeksforgeeks.org/python-list-comprehensions-vs-generatorexpressions/

# Further reading

• https://python-course.eu/python-tutorial/errors-and-exception-handling.php

## Homework

• https://towardsdatascience.com/beginner-to-advanced-list-comprehension-practice-problems-a89604851313 Exercises 1-3