Introduction to Programming in Python

Lucerne University of Applied Sciences and Arts



Preliminaries

General Information

- My name is Simon Broda. Email: simon.broda@hslu.ch.
- Format of this course: 14 lectures of 2h each, mix between theory and practice.
- Final grade based on a group assignment (groups of two; 50%) and a final exam (open book, 90min; 50%).
- Additional exercises will be made available but not graded.

Material

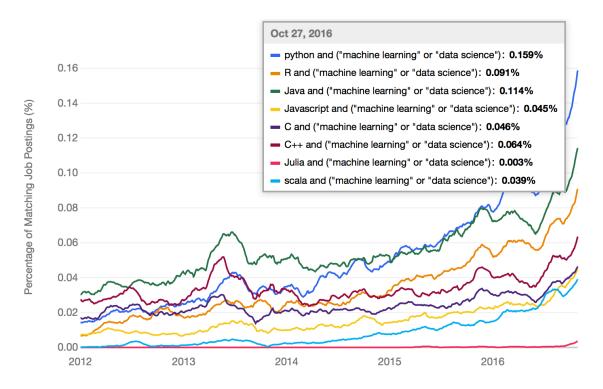
- These lecture slides. Available on Github.
- Website: https://python-course.eu/
- Sources for additional exercises:
 - https://holypython.com/beginner-python-exercises/
 - https://pythonbasics.org/exercises/
- Further reading:
 - Python documentation

Introduction to Python

Why Python?

- General purpose programming language, unlike, e.g., Matlab®.
- High-level language with a simple syntax, interactive (*REPL*: read-eval-print loop). Hence ideal for rapid development.
- Vast array of libraries available, including for scientific computing and finance.
- Native Python is usually slower than compiled languages like C++. Alleviated by highly optimized libraries, e.g. NumPy for calculations with arrays.
- Free and open source software. Cross-platform.
- Python skills are a marketable asset: most popular language for data science.

Job Postings on Indeed.com



Source

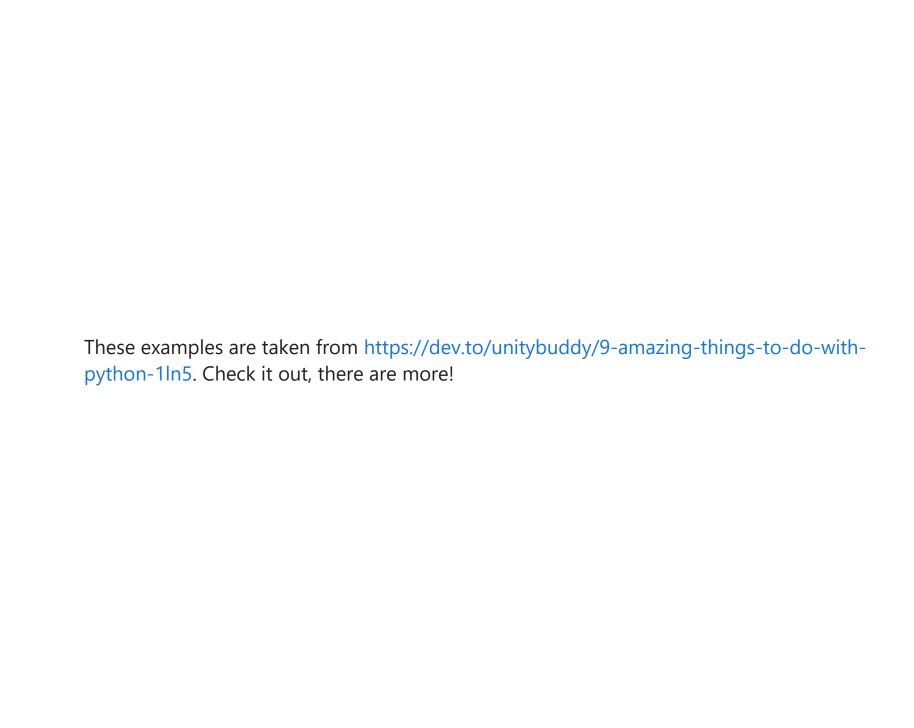
But Python can do all kinds of things...

```
In []:
    # uncomment the next line if you don't have googlesearch installed yet
    #!conda install -c conda-forge -y googlesearch
    from googlesearch import search
    query = "best course for python"
    for i in search(query, tld="com", num=10, stop=10, pause=2):
        print(i)
```

```
#!pip install instaloader
import instaloader
import glob
from IPython.display import Image

d = instaloader.Instaloader()
profile_name = 'loredana'
d.download_profile(profile_name, profile_pic_only = True)
for filename in glob.iglob('./' + profile_name + '/*.jpg', recursive=False):
    pil_img = Image(filename)
    display(pil_img)
    break
```

```
In []:
    #!conda install -c conda-forge -y pytube
    #!pip install moviepy
    from pytube import YouTube
    from IPython.display import Audio
    import moviepy.editor as mp
    url = "https://www.youtube.com/watch?v=gdsUKphmB3Y"
    yt = YouTube(url)
    ys = yt.streams.get_highest_resolution()
    a = ys.download("./")
    clip = mp.VideoFileClip(a)
    clip.audio.write_audiofile('out.mp3')
    Audio("out.mp3", autoplay=True)
```



Obtaining Python

- Anaconda is a Python distribution, developed by Continuum Analytics, and specifically designed for scientific computing.
- Comes with its own package manager (conda). Many important packages (the *SciPy stack*) are pre-installed.
- We will install it together right now. You can find it here. I recommend adding it to your PATH upon installation.
- Optional: Install the RISE plugin to allow viewing notebooks as slide shows:

```
In [ ]:
    # uncomment the next line to install. Note: "!" executes shell commands.
    # !conda install -c conda-forge -y rise
```

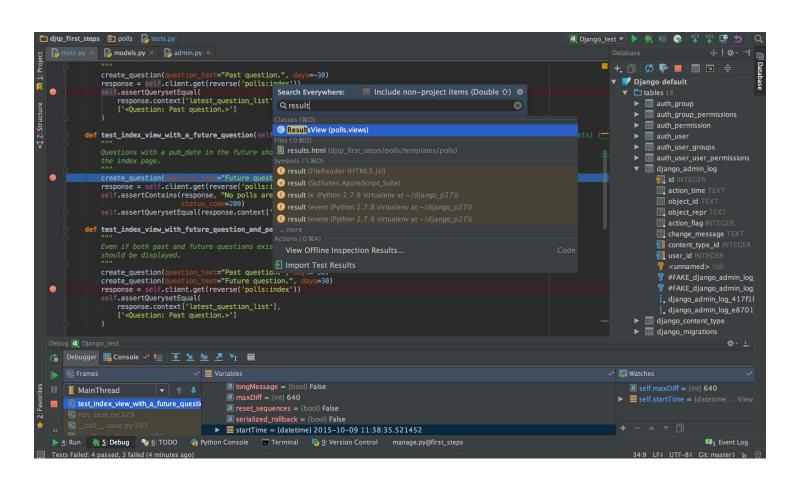
IPython Shell

- Python features a read-eval-print loop (REPL) which allows you to interact with it.
- The most bare-bones method of interactive use is via the *IPython shell*: You can start it by entering ipython on the command line (Windows; just enter cmd in the start menu search) or the terminal (MacOS; start it using Launchpad).

• For now, you can treat it as a fancy calculater. Try entering 2+2. Use quit() or exit() to quit, help() for Python's interactive help.

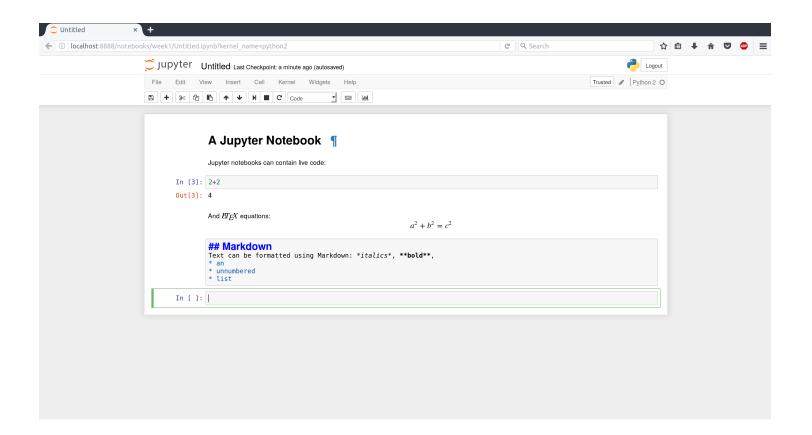
Writing Python Programs

- Apart from using it interactively, we can also write Python programs so we can rerun
 the code later.
- A Python program (called a *script* or a *module*) is just a text file, typically with the file extension .py.
- It contains Python commands and comments (introduced by the # character)
- To execute a program, do run filename.py in IPython (you may need to navigate to the right directory by using the cd command).
- While it is possible to code Python using just the REPL and a text editor, many people prefer to use an *integrated development environment* (IDE).
- Anaconda comes with an IDE called Spyder (Scientific PYthon Development EnviRonment), which integrates an editor, an IPython shell, and other useful tools.
- An alternative is PyCharm, which we will be using later in this course.



Jupyter Notebooks

- Another option is the *Jupyter notebook* (JUlia PYThon (e) R, formerly known as IPython notebook); this is what we will use in the coming weeks.
- It's a web app that allows you to create documents (*.ipynb) that contain text (formatted in Markdown), live code, and equations (formatted in $\angle T_FX$).
- In fact these very slides are based on Jupyter notebooks. You can find them on my Github page.
- You can start Jupyter either from the Anaconda Navigator, or by typing jupyter notebook in the command line / terminal.



- A notebook consists of cells, each of which is either designated as Markdown (for text and equations), or as code.
- You should take a moment to familiarize yourself with the keyboard shortcuts. E.g., enter enters edit mode, esc enters command mode, ctrl-enter evaluates a cell, shift-enter evaluates a cell and selects the one below.
- Useful references:
 - Jupyter documentation;
 - Markdown cheat sheet;
 - Latex math cheat sheet.