

# Index of Coincidence

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# Index of Coincidence (IC)

- IC (by William Friedman in 1920):
  - Give a sequence of chars, the probability that two randomly selected chars are identical
- Example: 100 chars in total, 20 a
  - Take one a from 100 chars,  $p_1 = 20/100$
  - Take another a from 99 chars,  $p_2 = 19/99$
  - Select two a:  $p_1 * p_2$

# Index of Coincidence (IC)

- $N$  is the total number of chars
- $n_a$  is the number of char  $a$
- The probability that two randomly selected chars

are both  $a$  is  $\frac{n_a}{N} \cdot \frac{n_a - 1}{N - 1} \approx \left(\frac{n_a}{N}\right)^2$

- 26 unique chars in total

$$\text{IC} \approx \left(\frac{n_a}{N}\right)^2 + \dots + \left(\frac{n_z}{N}\right)^2 = \sum_{i=0}^{25} \left(\frac{n_i}{N}\right)^2$$

# Index of Coincidence (IC)

- $p_i = n_i/N$  is known for all the 26 English chars

$$IC_{English} \approx 0.065$$

- Practice: If 26 chars uniformly distributed, IC?
  - $n_i/N = 1/26$ , for all  $i$  in  $[0,25]$

$$IC_{uni} = \sum_{i=0}^{25} \left( \frac{n_i}{N} \right)^2 = ?$$

# Index of Coincidence (IC)

- Answer:

$$\text{IC}_{uni} = \sum_{i=0}^{25} \left( \frac{n_i}{N} \right)^2 = 26 \cdot \frac{1}{26^2} = \frac{1}{26} \approx 0.038$$

- IC can automate attacks on shift cipher
  - Original attacks: check “make sense” per key
  - Data is not human-readable all the time
  - Decide which key it is by checking IC

# Index of Coincidence (IC)

- Practice: given a sequence of 100 chars, there are 20 a, 20 b, 10 c, 10 d, 20 e, 20 f, what is IC?

$$\begin{aligned}\text{IC} &\approx \sum_{i=0}^{25} \left( \frac{n_i}{N} \right)^2 \\ &= (0.2)^2 + (0.2)^2 + (0.1)^2 + (0.1)^2 + (0.2)^2 + (0.2)^2 \\ &= 0.04 \times 4 + 0.01 \times 2 \\ &= 0.18\end{aligned}$$

# IC in Shift Cipher

- Each char is shifted with (unknown)  $k$  positions
  - $j = i+k \bmod 26$
  - Same frequency.  $a \longleftrightarrow E$ , If 10  $a$ s, then 10  $E$ s

$$\frac{n_i}{N} = p_i = q_{i+k} = q_j = \frac{N_j}{N}$$

- Does shift cipher change IC?
  - No, order is different, but sum is same

$$IC_{English} = \sum_{i=0}^{25} \left( \frac{n_i}{N} \right)^2 = \sum_{j=0}^{25} \left( \frac{N_j}{N} \right)^2 = IC_{Shift}$$

# Attack on Shift Cipher

- Compute  $IC_k$  for all  $k$  in  $\{0, 1, \dots, 25\}$ ,

$$IC_k = \sum_{i=0}^{25} p_i^2 = \sum_{i=0}^{25} p_i \cdot q_{i+k}$$

- $p_i$  is frequency in plaintext,  $q_{i+k}$  is frequency in ciphertext, if  $k$  is correct, then  $p_i = q_{i+k}$
- If  $IC_k$  is very close to  $IC_{\text{English}}$  (0.065)
  - Then  $k$  is the key
- Otherwise,  $IC_k$  is close to  $IC_{\text{uni}}$  (0.038)



# Attack on Substitution Cipher

abcdefghijklmnopqrstuvwxyz  
EXAUNDKBMVORQCSFH YGWZLJITP

- Does substitution cipher change IC?
  - No, order is different, but sum is same
- Same IC-based attack as the one on shift cipher
  - Key space is much large, i.e.,  $26!$
  - Compute  $IC_k$  for all  $k$  in  $\{0, 1, \dots, 26!-1\}$

# Vigenere Cipher

- Preserve frequency, e.g. **r** could map to **F** or **X**
- Several independent instances of Shift Cipher
- Key is a string, e.g. **gouc**

plaintext: d**r**mar**b**ccahy

key: goucgoucgo

ciphertext: J**F**GC**X**QWCNM

- Key space  $|K| = 26^t$ ,  $t$  is the length of a key string

# Attack on Vigenere Cipher

- Step 1: Decide  $t$ , the length of the key.
- Method 1: Kasishi's Method (1863)
  - Look for repeated sub-strings with a length of 3 or higher in ciphertext
  - Likely were encrypted with a same sub-key
  - The distance between two sub-strings is a multiple of  $t$ .

# Kasishi's Method

- An example from K&L textbook
  - “the” is a common English word
  - If key is “beads”, key length is 5

Plaintext:	the	man	and	the	woman	retrieved	the	letter	from	the	post	office
Key:	bea	dsb	ead	sbe	adsbe	adsbeadsb	ead	sbeads	bead	sbe	adsb	eadsbe
Ciphertext:	ULE	PSO	ENG	LII	WREBR	RHLSMEYWE	XHH	DFXTHJ	GVOP	LII	PRKU	SFIADI

- The distance is 30 (2, 3, 5, 6, 10, 15, 30)
- Find another sub-string, if distance is 25
- Key length:  $t = \gcd(25, 30) = 5$

# Decide Key Length with IC

- Step 1: Decide  $t$ , the length of the key.

$C_1 C_2 C_3 C_4 C_5 C_6 C_7 C_8 C_9 C_{10} C_{11} C_{12} C_{13} C_{14} C_{15} C_{16} \dots$

- Method 2: Use IC

$C_1 \ C_{1+j} \ C_{1+2j} \ C_{1+3j}, \dots$

- If  $j = t$ , sequence is encrypted with shift cipher
- If  $j \neq t$ ,  $IC_j$  is approximately  $IC_{\text{Shift}} = IC_{\text{English}}$  (0.065), otherwise it is around  $IC_{\text{uni}}$  (0.038)
- Which  $j$  is  $t$ ? Compute IC with different  $j$ s.

# Decide Key Length with IC

QPWKA LVRXC QZIKG RBPFA EOMFL JMSDZ VDHXC XJYEB IMTRQ WNMEA  
IZRVK CVKVL XNEIC FZPZC ZZHKM LVZVZ IZRRQ WDKEC HOSNY XXLSP  
MYKVQ XJTDC IOMEE XDQVS RXLRL KZHOV

- An example from Wikipedia
  - Sequence 1 ( $j=1$ ): Q P W K A L V R X C .....
  - Sequence 2 ( $j=2$ ): Q W A V X .....
  - Sequence 3 ( $j=3$ ): Q K V C .....

j	1	2	3	4	5	6	7	8	9	10
IC	0.043	0.046	0.040	0.045	0.070	0.038	0.038	0.040	0.045	0.080

# Attack on Vigenere Cipher

- Step 2: Once know key length  $t$ , it is easy!
- Divide ciphertext into  $t$  sequences
  - Sequence 1  $c_1 c_{1+t} c_{1+2t} c_{1+3t}, \dots$  is encrypted with shift cipher, attack it with IC, return a key  $\underline{k_1}$
  - Sequence 2  $c_2 c_{2+t} c_{2+2t} c_{2+3t}, \dots$  is encrypted with shift cipher, attack it with IC, return a key  $\underline{k_2}$
- Vigenere cipher key is  $k_1 k_2 \dots k_t$

# Attack on Vigenere Cipher

- Practice: Assume  $IC_{\text{plain}} = 0.095$
- Given a sequence of ciphertexts, for  $j = 1$ , an attacker computes  $IC_j$ ,  $j++$

j	1	2	3	4	5	6	7	8	9	10
IC	0.043	0.080	0.070	0.090	0.050	0.065	0.038	0.094	0.068	0.080

- What is the key length? 4, since  $IC_{\text{plain}}$  is 0.095



# Attack on Vigenere Cipher

- What if  $t$  is much longer (1000, 10000, 1000000)?
  - Harder to decide key length
  - Each sub-sequence is shorter, IC may not be very close to 0.065, harder to automate
- This leads to some key idea in One-Time Pad

# What We Learn

- Designing secure cipher/encryption is hard

Ciphers	Shift	Substitution	Vigenere
Secure?	No	No	No

- What we learn from Historical Ciphers?
  - Large key size (hard to brute-force)
  - Preserve frequency (deterministic is bad idea)
  - Necessary but not sufficient

# An Encryption Scheme

- $k \leftarrow \text{KeyGen}(1^l)$ : a **probabilistic** algorithm that takes a security parameter  $l$ , and outputs a key  $k$
- $c \leftarrow \text{Enc}_k(m)$ : a **deterministic or probabilistic** algorithm that takes a key  $k$  and a plaintext  $m$  as input, and outputs a ciphertext  $c$
- $m \leftarrow \text{Dec}_k(c)$ : a **deterministic** algorithm that takes a key  $k$  and a ciphertext  $c$  as input, and outputs a plaintext  $m$

# Space & Random Variable

- Key space  $\mathcal{K}$
- $K$  be a Random Variable for keys
- $\Pr[K=k]$ : the probability of a key is  $k$
  
- Message space  $\mathcal{M}$ , ciphertext space  $\mathcal{C}$
- $M$  is a RV for messages,  $C$  is a RV for ciphertexts
- $\Pr[M=m]$ : the probability of a message is  $m$
- $\Pr[C=c]$ : the probability of a ciphertext is  $c$

# Random Variable

- Example: message space  $\mathcal{M} = \{\mathbf{a}, \mathbf{b}, \mathbf{c}\}$ ,
  - $\mathbf{a}$  (0.5),  $\mathbf{b}$  (0.4),  $\mathbf{c}$  (0.1)
  - $M$  is RV for the message space

$$\Pr[M = \mathbf{a}] = 0.5$$

$$\Pr[M = \mathbf{b}] = 0.4$$

$$\Pr[M = \mathbf{c}] = 0.1$$

$$\sum_{m \in \mathcal{M}} \Pr[M = m] = 1$$

- RV  $K$  and RV  $M$  are independent

$$\Pr[(K = k) \cap (M = m)] = \Pr[K = k] \cdot \Pr[M = m]$$

# Random Variable

- Example: Shift Cipher
  - Message space  $\mathcal{M} = \{\mathbf{a}, \mathbf{z}\}$ ,  $\mathbf{a}$  (0.7),  $\mathbf{z}$  (0.3),
  - Key space  $\mathcal{K} = \{0, 1, \dots, 25\}$ ,  $\Pr[K=k]=1/26$ , each
  - Ciphertext space  $\mathcal{C} = \{\mathbf{A}, \mathbf{B}, \dots, \mathbf{Z}\}$
- What is the probability of ciphertext is  $\mathbf{B}$ ?
  - Case 1:  $M=\mathbf{a}$  and  $K=1$ ,  $\mathbf{a} + 1 = \mathbf{B} \pmod{26}$
  - Case 2:  $M=\mathbf{z}$  and  $K=2$ ,  $\mathbf{z} + 2 = \mathbf{B} \pmod{26}$

# Random Variable

- Case 1:  $M=a$  and  $K=1$

$$\begin{aligned}\Pr[(K = 1) \cap (M = a)] &= \Pr[K = 1] \cdot \Pr[M = a] \\ &= \frac{1}{26} \cdot 0.7\end{aligned}$$

- Case 2:  $M=z$  and  $K=2$

$$\Pr[(K = 2) \cap (M = z)] = \frac{1}{26} \cdot 0.3$$

- Probability of  $C=B$

$$\Pr[C = B] = \Pr[Case1] + \Pr[Case2] = \frac{1}{26}$$

# Random Variable

- Practice: Shift Cipher
  - $\mathcal{M}=\{\mathbf{a}, \mathbf{b}, \mathbf{c}\}$ ,  $\mathbf{a}$  (0.5),  $\mathbf{b}$  (0.3),  $\mathbf{c}$  (0.2)
  - $\mathcal{K}=\{0, 1, \dots, 25\}$ ,  $\Pr[K=k]=1/26$ , each
  - What is the probability of ciphertext is  $\mathbf{F}$ ?
- Three cases: 1)  $M=\mathbf{a}$  and  $K=5$ ; 2)  $M=\mathbf{b}$  and  $K=4$ ; 3)  $M=\mathbf{c}$  and  $K=3$

$$\Pr[C = F] = 0.5 \cdot \frac{1}{26} + 0.3 \cdot \frac{1}{26} + 0.2 \cdot \frac{1}{26} = \frac{1}{26}$$



# Additional Reading

Chapter 1, *Introduction to Modern Cryptography*, Drs.  
*J. Katz and Y. Lindell, 2nd edition*