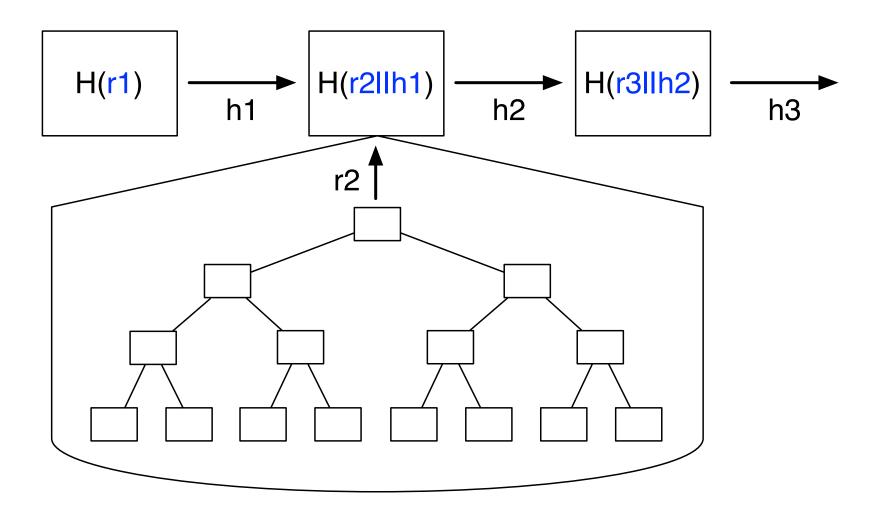
CS 5158/6058 Data Security and Privacy
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## The Blockchain

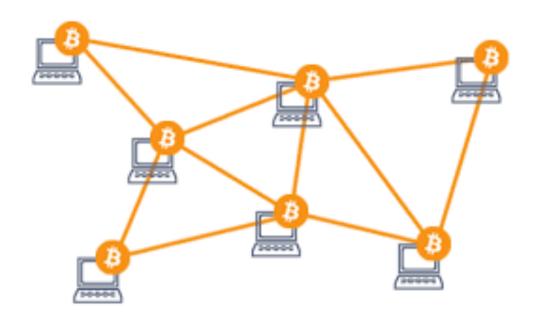
- Bitcoin network has a large number of transactions.
  - About 196,000 trans per day
  - Bitcoin uses the blockchain to maintain integrity
- Blockchain includes <u>Hash chain + Merkle tree</u>
  - Each block has 1MB limit (1000~2000 trans)
  - Trans in one block form one Merkle tree
  - All the root hash values form a hash chain
  - Total blocks: 512,169 (as of 3/5/2018)



- Example: Assume each block has 8 transactions
  - 3 blocks, 24 transactions in total
  - Hash value h3 proves all the 24 transactions

## Bitcoin Network

- Bitcoin network is a <u>peer-to-peer</u> network
  - No central authority
  - All nodes are equal
  - Forget non-responding nodes after 3 hrs



## Join Bitcoin Network

- Two types of nodes
  - Bitcoin users (use Bitcoins)
  - Miners (use & generate Bitcoins)
- Each node has a public key and a private key
- Use hash value of public key as <u>account number</u>
   (e.g., routing number on your check)
  - SHA256: H(pk), then convert to base56

1BvBMSEYstWetqTFn5Au4m4GFg7xJaNVN2 1JBonneauruSSoYm6rH7XFZc6Hcy98zRZz

## Bitcoin Transaction

- Transactions are coin-based
  - E.g., coin #1 —> coin #2 & coin #3

```
Create: #1 to Alice (25 coins)

Input: #1

Output: #2 to Bob (17), #3 to Alice (8)

Input: #2

Output: #4 to Charlie (8), #5 to Bob (9)

Input: #3

#6 to David (6)

Output: #6 to David (16), #7 to Alice (2)

SIGNED(ALICE)
```

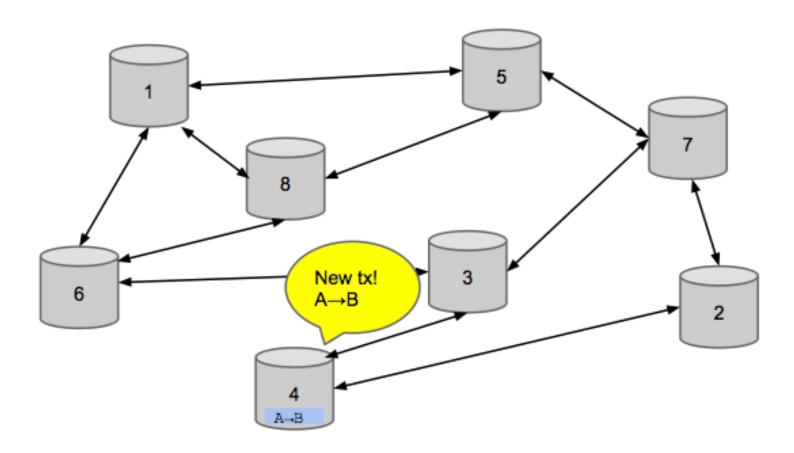
## Bitcoin Transaction

- Bob can merge two coins into 1 coin
  - E.g., coin #2 and coin #5 —> coin #6

```
time
        Input: #1
        Output: #2 to Bob (17), #3 to Alice (8)
                                                           SIGNED(ALICE)
        Input: #3
        Output: #4 to Charlie (6), #5 to Bob (2)
                                                         SIGNED(CHARLIE)
        Input: #2, #5
        Output: #6 to Bob (19)
                                                            SIGNED(BOB
```

# Transaction Propagation

 Each trans will be propagated to (almost) the entire network



## Pending Transactions

- Alice pays Bob 17 bitcoins, this is a pending trans
- Alice will broadcast this pending trans
- Almost every <u>miner</u> will receive this pending trans
- Eventually, this pending trans will be included in a block with some other pending trans by a miner, and this block will be added to the current blockchain.
- This trans will be confirmed once it is in the blockchain (i.e. Bob will receive 17 bitcoins)

# Pending Transactions

- There are many pending trans in Bitcoin network
- Someone needs to add those to a block, and add a new block to blockchain.
- Does not have a central authority, who will do it?
- A miner will add a new block to blockchain
  - Miner gets transaction fee: E.g., Alice pays 17
     bitcoins to Bob, Bob gets 16.95, miner gets 0.05
  - Miner gets new bitcoins: 12.5 bitcoins/block

# Mining

- Adding new blocks to blockchain is called mining
- There are many miners in the network, how to decide which miner add the next block?
  - Each miner is given a same "Puzzle"
  - Each miner selects its own block from current pending trans pool
  - Who finds a solution for "Puzzle" first based on its block will add its block to blockchain

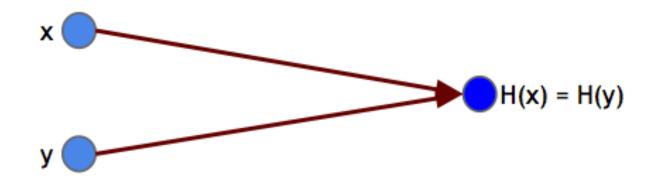
# Mining

- A miner cannot provide a fake solution, since others can verify
  - Finding a solution of "Puzzle" takes some effort, but given a solution, it is easy to verify
- Once a solution is verified, a corresponding block is added to the blockchain, everyone will start to find a solution for the next block.
- Bitcoin uses Proof of Work as "Puzzle"

- Alice wants to prove to Bob that she did certain amount of works (e.g., no. of operations or time)
  - Bob gives Alice a <u>target</u>
  - Alice finds a <u>solution</u> for this target
  - Bob verifies this solution based on this target
- Alice needs certain time to find a solution (time consuming, but still possible); With a solution and target, it is very easy for Bob to verify.

## Hash Function Review

- Hash Function (e.g., SHA256):
  - An arbitrary-length input —> a fixed-length output
  - Deterministic function
  - Efficient to compute, but hard to invert
  - A collision: x != y, but H(x) == H(y)
    - A collision must exist, but hard to find



- Assume hash func.'s outputs: uniformly distributed
- Alice has a message m, wants to give it to Bob
- Bob tells Alice to find a nonce (random) n s.t.
  - The output of H(m||n) is a valid hash value;
  - Otherwise he will not accept message m
- Alice takes <u>any nonce</u>, and sends (m, n) to Bob
- Bob verifies H(m||n) = h is a valid hash value, accepts message m

- Assume the maximum hash value is  $x = 2^{L}$ 
  - E.g., x has L bits, and all bits are 1s
- Alice has a message m, wants to give it to Bob
- Bob tells Alice to find a nonce n s.t.
  - H(m||n) <= x
  - Otherwise he will not accept message m
- Alice takes any nonce, and sends (m, n) to Bob
- Bob verifies H(m||n) <= x, accepts message m</li>

H(*)	000	001	010	011	100	101	110	111

#### Example:

A hash value has 3 bits, maximum value x = 111

- Alice has a message m, wants to give it to Bob
- Bob tells Alice to find a nonce n s.t.
  - H(m||n) <= x = 111
- Alice takes any nonce, sends (m, n) to Bob
  - n = uc; n = cincinnati; n = ohio; ......
- Bob verifies H(m||n) <= x, accepts message m</li>

- Assume the maximum hash value is  $x = 2^{L}$ 
  - E.g., x has L bits, and all bits are 1s
- Alice has a message m, wants to give it to Bob
- Bob tells Alice to find a nonce n s.t.
  - H(m||n) <= x/2
  - Otherwise he will not accept message m
- Alice cannot choose any nonce in this case
  - Some hash values are > x/2; some are <= x/2

- Bob tells Alice to find a nonce n s.t.
  - H(m||n) <= x/2;
- Alice chooses a random n,

```
while (true) {
   if (H(m||n) <= x/2), return n;
   else n = n + 1;
}</pre>
```

 Enumerating all possible nonces is the only way to find a solution

## Example

- Bob tells Alice to find a nonce n s.t.
  - H(m||n) <= x/2;
- Example: Given m = uc, Alice chooses n = a
  - H(uc||a) > x/2, a is not a solution;
- Alice tries n = b
  - H(uc||b) > x/2, b is not a solution;
- Alice tries n = c
  - H(uc||c) <= x/2, c is a solution, return

## Example

- Bob tells Alice to find a nonce n s.t.
  - H(m||n) <= x/2;
- Example: Given m = uc, Alice chooses n = 1
  - H(uc||1) > x/2, 1 is not a solution;
- Alice tries n = 2
  - H(uc||2) > x/2, 2 is not a solution;
- Alice tries n = 3
  - $H(uc||3) \le x/2$ , 3 is a solution, return

- Alice finds nonce n, and sends (m, n) to Bob
- Bob verifies  $H(m||n) \le x/2$ , accepts message m
  - x/2 is called a <u>target</u>, n is called a <u>solution</u>
- For Alice
  - Assume outputs are uniformly distributed
  - Given a random n, the probability that
    - Pr[H(m||n) <= x/2] = 1/2
  - Find a solution after 2 different nonces (average)

H(*)	000	001	010	011	100	101	110	111
	!	1	! !	1 1 1		1		! !

#### Example:

A hash value has 3 bits, maximum value x = 111

- Bob tells Alice to find a nonce n s.t.
  - H(m||n) <= x/2 = 011
- Alice on average needs 2 different nonces to find n
- Bob verifies  $H(m||n) \le x/2$ , accepts message m
  - Bob only needs 1 hash to verify

- Example: H(m||n) <= x/2 = 011</li>
- Given m = uc, try different randoms
- n = 1
  - H(uc||1) = 110 > 011, 1 is not a solution;
- n = 2,
  - H(uc||2) = 111 > 011, 2 is not a solution;
- n = 3
  - $H(uc||3) = 001 \le 011$ , 3 is a solution;
- n = 4
  - $H(uc||4) = 000 \le 011$ , 4 is a solution;
- n = 5
  - H(uc||5) = 100 > 011, 5 is not a solution;

- Practice: H(m||n) <= x/2 = 011
- Given m = uc, try different randoms
- n = 66, H(uc||66) = 111
- n = 67, H(uc||67) = 001
- n = 68, H(uc||68) = 011
- n = 69, H(uc||69) = 101
- n = 70, H(uc||70) = 010
- Which randoms are solutions?
- Which randoms are not solutions?

- Practice: H(m||n) <= x/2 = 011
- Given m = uc,
- n = 66, H(uc||66) = 111 > 011
- n = 67, H(uc||67) = 001 <= 011
- n = 68, H(uc||68) = 011 <= 011
- n = 69, H(uc||69) = 101 > 011
- n = 70, H(uc||70) = 010 <= 011
- 66, 69 are not solutions
- 67, 68, 70 are solutions

- Bob tells Alice to find a nonce n s.t.
  - H(m||n) <= x/4
  - Otherwise he will not accept message m
- For Alice
  - Assume outputs are uniformly distributed
  - Given a random n, the probability that
    - Pr[H(m||n) <= x/4] = 1/4
  - Find a solution after 4 different nonces (average)

H(*)	000	001	010	011	100	101	110	111
						1		

#### Example:

A hash value has 3 bits, maximum value x = 111

- Bob tells Alice to find a nonce n s.t.
  - H(m||n) <= x/4 = 001
- Alice on average needs 4 different nonces to find n
- Bob verifies  $H(m||n) \le x/4$ , accepts message m
  - Bob only needs 1 hash to verify

- Bob tells Alice to find a nonce n s.t.
  - H(m||n) <= x/8
  - Otherwise he will not accept message m
- For Alice
  - Assume outputs are uniformly distributed
  - Given a random n, the probability that
    - Pr[H(m||n) <= x/8] = 1/8
  - Find a solution after 8 different nonces (average)

H(*)	000	001	010	011	100	101	110	111

#### Example:

A hash value has 3 bits, maximum value x = 111

- Bob tells Alice to find a nonce n s.t.
  - H(m||n) <= x/8 = 000
- Alice on average needs 8 different nonces to find n
- Bob verifies  $H(m||n) \le x/8$ , accepts message m
  - Bob only needs 1 hash to verify

H(*) 000 001 010 011 100 101 110 11
-------------------------------------

- <u>Difficulty</u>: the no. of starting 0 bits in a target
- The no. of hash operations at Alice increases exponentially with difficulty

Target	Difficulty	Hashes at Alice	Hashes at Bob
x=111	0	1	1
x/2= 011	1	2	1
x/4=001	2	4	1
x/8=000	3	8	1

H(*)	0000	0001	0010	0011	0100	0101	0110	0111
	1000	1001	1010	1011	1100	1101	1110	1111

- Practice: maximum value x = 1111
- If difficulty is 1, what is target? Average hashes to find a solution?
  - Target: 0111, on average 2 hashes find a solution
- If difficulty is 3, what is target? average hashes to find a solution?
  - Target: 0001, on average 8 hashes find a solution

H(*)	0000	0001	0010	0011	0100	0101	0110	0111
	1000	1001	1010	1011	1100	1101	1110	1111

- Practice: maximum value x = 1111
  - Assume  $H(m||n_1) = 0001$ ,  $H(m||n_2) = 0010$
- Difficulty is 2, target: 0011
  - is n₁ a solution? is n₂ a solution?
  - Yes  $(0001 \le t)$ ; Yes  $(0010 \le t)$
- Difficulty is 3, target: 0001
  - is n₁ a solution? is n₂ a solution?
  - Yes  $(0001 \le t)$ ; No (0010 > t)

- Proof of Work: message m
  - maximum hash value  $x = 2^{L}$
  - difficulty d
  - target t
  - nonce n
  - solution s
- Given a difficulty d, target t = x/2<sup>d</sup> = 2<sup>L-d</sup>
  - First d bits in t are 0s and rest L-d bits are 1s
- For a message m and a nonce n,
  - Pr[H(m||n) <=t] = 1/2d
  - Average no. of hashes to find a solution s is 2<sup>d</sup>

- Given difficulty d, target  $t = x/2^d = 2^{L-d}$
- For message m and nonce n,
  - Pr[H(m||n) <=t] = 1/2d
- Average 2<sup>d</sup> hashes to find a solution
- Example: difficulty d = 10, x = 2<sup>20</sup>, L = 20
  - target  $t = x/2^d = 2^{20}/2^{10} = 2^{10}$ 
    - 00000 00000 11111 11111
  - Average 2<sup>d</sup> = 1024 hashes to find solution

- Given difficulty d, target  $t = x/2^d = 2^{L-d}$
- Average 2<sup>d</sup> hashes to find a solution
- Practice: difficulty d = 20,  $x = 2^{160}$ , L = 160
  - what is target t?
  - how many hashes to find a solution?
  - how many hashes to verify a solution?
  - $t = x/2^d = 2^{160}/2^{20} = 2^{140}$ ;
  - $2^{d} = 2^{20} = 1048576$  to find; 1 hash to verify