Sahil Gupta

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Education

National Institute of Technology, Kurukshetra

2021-2025

Bachelor of Technology in Information Technology

CGPA: 8.98/10

Experience

Web Developer Intern

Dec 2023 - May 2024

GradUp

Remote

- Built responsive front-end using React.Js and improved state management by 30% using Redux.
- Integrated the back-end with front-end, reduced page load time by 15% using lazy-loading overall optimizing the
 application performance.
- **Revamped** website layout and design elements using Tailwind CSS, resulting in a **25% increase** in average session duration, **elevating** user experience and driving **engagement**.

Project Intern May 2024 – June 2024

C-DAC (Center for Development of Advanced Computing)

Remote

- Acquired practical expertise in **DNS Server Administration**, executing attack simulations and **devising robust defense strategies** to protect organizational assets.
- Gained hands-on experience with advanced **Ethical Hacking** and **Penetration Testing** tools such as **AMASS**, **Wireshark**, **Nuceli**, **Nessus**, **Sparta** etc.

Projects

Dream Nest | React, Redux, Node, MongoDB, JWT, Material UI

<u>Github</u> | <u>Live Link</u>

- Boosted search efficiency and **reduced query latency by 30%** through the implementation of a MongoDB search index and the use of **aggregation pipelines**, significantly enhancing user experience.
- Improved application efficiency by utilizing Redux Toolkit to access global states without extensive re-rendering, enabling a 20% faster load time and employed JWT and BCrypt for user authorization and verification.

The Haweli Resort | React, Node, Tailwind CSS, MongoDB

<u>Live Link</u>

- Developed and deployed a client website in collaboration with Teksila.in, showcasing strong front-end development skills and **effective project management**.
- Enhanced restaurant data management with Redux, **integrated payment gateway (Razor-pay)** for seamless transactions, boosting order efficiency by **25%** and simplified login/registration for **enhanced user experience**.

Simple Ray Tracer | C++, STL

Github

- Implemented a functioning ray tracer focusing on rendering basic scenes with spheres and materials.
- Utilized C++ for **high-performance computation** and implemented ray-sphere intersection and basic shading algorithms to generate **realistic images**.

Technical Skills

Programming Languages: Java, C++, JavaScript, HTML/CSS, SQL

Frameworks and Libraries: React, Redux, Node, Bootstrap, Next, Tailwind, MongoDB, MySQL, Firebase

Domain Knowledge: Full Stack Development, Data Structures & Algorithms, Object-Oriented Programming

Dev/Al Tools: IntelliJ, VS-code, Git, GitHub, Postman, Copilot (GitHub), ChatGPT, Gemini

Achievements

- Solved over 700 problems on Leetcode and code360.
- · Achieved 3-star rating on Codechef.
- Ranked 409 globally out of 10,000 participants in Codechef Starter-98 Contest.
- Qualified for the zonal level of **Smart India Hackathon** among 150 teams.