Suman Kanti Roy

User Experience Designer

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Portfolio Link

https://s-kroy.github.io/ux/

Design Skills

- Creative Problem Solving
- Strategic Design Planning
- Quantitative Research
- Qualitative Research
- Enterprise Design Thinking
- Interaction Design
- Persona Analysis
- Wireframing & Prototyping
- Information Architecture
- Usability Engineering
- Simplistic Typography
- Crafted Iconography
- Technical Infographics

Expertise Tools

- Figma & FigJam
- Adobe Experience Design
- Adobe Photoshop
- Adobe Illustrator
- Adobe InDesign
- Adobe After Effects
- Microsoft Power BI
- Visual Studio Code
- ▶ HTML, CSS & Bootstrap
- Autodesk Maya
- Sketch Software
- Unity Software

Summary

I love to paint on canvas. I do user experience and user interaction design for IoT products, digital services, and enterprise solutions. In simple terms, I draw connections between human behavioral patterns and computing algorithms by mapping cognitive empathy and accessibility principles.

I have over 10+ years of pragmatic design experience across multiple domains for start-ups and leading corporations. I consistently strive to enhance my problem-solving abilities by learning new tools and diversified techniques.

Education

Bachelor of Fine Arts

2007 - 2010 Govt. College of Art and Craft, Agartala • Tripura University

Drawing and Painting

Bachelor of Science

2004 - 2006 Maharaja Bir Bikram College, Agartala • Tripura University Physics, Math, Statistics

Certification

- Career Essentials in Generative Al by Microsoft and LinkedIn
 Certified by Microsoft and LinkedIn on August 2, 2023
- Enterprise Design Thinking Practitioner
 Issued by IBM and hosted by Credly on June 06, 2023
- Internet of Things & UI/UX
 Credential verified by Skillsoft on June 27, 2023
- Certificate of Completion on HTML-5 and CSS-3

Accredited by Udemy on December 16, 2019

Adobe XD Essentials

Authorized by Adobe and published by Credly on July 02, 2019

Achievement

- Honored with the Lexmark CTO Excellence Award 2022 for the development of an innovative e-commerce hybrid application leveraging augmented reality technology.
- Achieved Digital Badge Credential and \$100 incentive for the successful completion of Adobe XD Essentials 2019 training and assignment under Wipro Digital.
- Received accolades from Bengali Film Director, **Mr. Atanu Ghosh**, for designing the official logo for the **Satyajit Ray Film Society Bengaluru** in 2018.
- Presented Excellent Creative Professional Award 2015 by Rxprism Health System Pvt. Ltd. in acknowledgment of remarkable creativity exhibited on World Environment Day.
- Awarded prestigious Sumangol Sen Memorial Scholarship 2010 for best performar in the Fine Art department at the Govt. College of Arts and Crafts, Agartala, Tripura.

Employment

Lexmark International India Pvt. Ltd. | Kolkata

Usability Design Engineer

17/01/2022 - Present date

- Collaborate with product managers, developers, data analysts, testers, and other stakeholders to define and deliver user-centric solutions that meet business objectives and customer needs.
- Stay up to date with industry trends, design podcasts, reels, shorts, articles & journals as well as emerging technologies in UX/UI design, and motivate insightful knowledge with the team.
- Demonstrate attention to detail while reviewing designs from other team members. Give genuine feedback with kindness and embrace received feedback with an openness mindset.
- Lead external projects from fellow designers in a cohesively supportive and unified manner, and follow agile methodology while providing updates on progress to the product team.
- Utilize design thinking principles and industry best practices to produce engaging, captivating, and intuitive deliverables that blend with the Lexmark design system.

Wipro Technologies Limited | Bengaluru, Kolkata

User Experience Designer

17/03/2027 - 15/01/2022

- Managed a compact team of designers in the project to streamline the design-to-development process through collaborative efforts with product management and quality assurance teams.
- Before engaging with stakeholders, several preparatory steps are undertaken, which include competitive benchmarking, questions, and concerns anticipating by studying contextual inquiry.
- Develop journey mapping, execute user personas, create wireframes and clickable prototypes to convey data-driven solutions, and establish efficient design ideas and program areas.
- During the ideation phase, examine testable hypotheses, and heuristics evaluations, scrutinize predictive use cases, and then translate them into clear and logical solutions.
- Conduct ethnographic research through user interviews, value propositions, card sorting, tree testing, and data analysis to identify the pain areas and comprehend the business prioritization.

RxPrism Health Systems Pvt. Ltd. | Bengaluru Graphic Interface Designer

11/03/2015 - 15/03/2017

- Analyze existing design reports to determine the requirements and create visuals that translate those demands and draft raw sketches to polish them into a presentable form.
- Work with copywriters to promptly resolve all editorial changes based on internal and external feedback and turn the original concept into a working prototype for further validation.
- Develop assets library components, such as illustrations, icons, and logos, use suitable colors and fonts, and template layouts, following Web Content Accessibility Guidelines.
- Revamp e-learning content and gamification modules to minimize misdirected queries and seamlessly increase learner engagement with content by boosting page traffic.
- Post design completion, perform essential checks to ensure an error-free package delivery and maintain brand consistency and brand identity throughout all projects.