

Three Week Presentation

Building blocks for Finite Element computations in IPPL

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- ① Problem
- ② FEM Introduction
- ③ My Task and Timeline
- ④ Implementation
 - Software Architecture
 - Finite Element Space class: Mesh mapping and Basis Functions
 - Element Classes and Transformations
- ⑤ Future

Problem

- Usecase for FEM in IPPL
 - Goal: Solving Maxwell equations
 - FDTD is 2nd order, FEM can be higher accuracy
- Arguments against external libraries
 - Avoiding data copies
 - Less coupling to external libraries, more modularity
 - More control: exascale, performant, portable FEM in IPPL

Finite Element Method

- Formulate the PDE in variational formulation:

Example: Poisson Equation

$$\begin{cases} -\Delta \mathbf{u} = \mathbf{f} & \text{in } \Omega \\ \mathbf{u} = \mathbf{0} & \text{on } \partial\Omega \end{cases} \Rightarrow \int_{\Omega} \nabla \mathbf{u} \cdot \nabla \mathbf{v} = \int_{\Omega} \mathbf{f} \cdot \mathbf{v} \quad \forall \mathbf{v} \in V$$

- Mesh the domain with Elements: $\Omega = \bigcup_{e=1}^{N_E} K_e$
- Each element has a corresponding local system of equations:
 $\mathbf{A}_K \mathbf{x} = \mathbf{b}_K$
- Assemble the global system of equations

$$\mathbf{A} \mathbf{x} = \mathbf{b}$$

This system of equations can be solved matrix-free!

Conjugate Gradient (CG) Method

- Matrix-free, avoids building the global FEM matrix
- Iterative algorithm, terminates when remainder is sufficiently small
- Relies on the “action” of the matrix on a vector.

CG evaluates $\mathbf{A}x$, with a given x , every iteration.
Requires \mathbf{b} at the beginning of the algorithm.

Building blocks

- Evaluate basis functions (and their gradient) on elements
- Transformation from local to global coordinate system for element
- Numerical integration rule using polynomial interpolation on element
- Functions to interface FEM with CG.

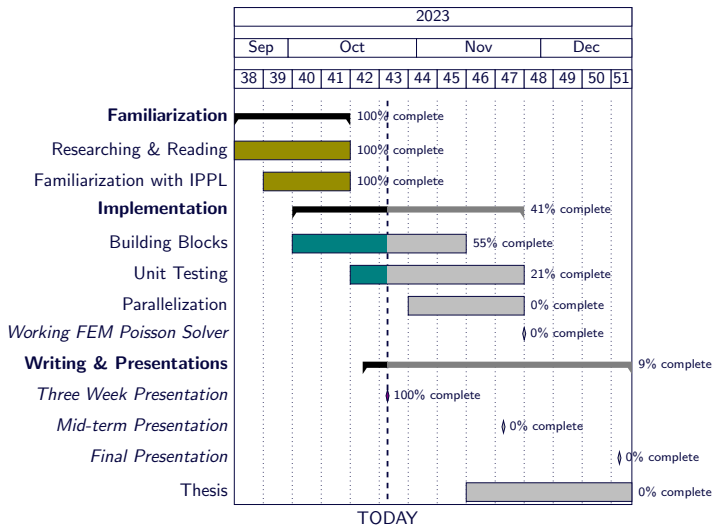
My Task

Task: Implementation of the building blocks and corresponding unit tests in IPPL.

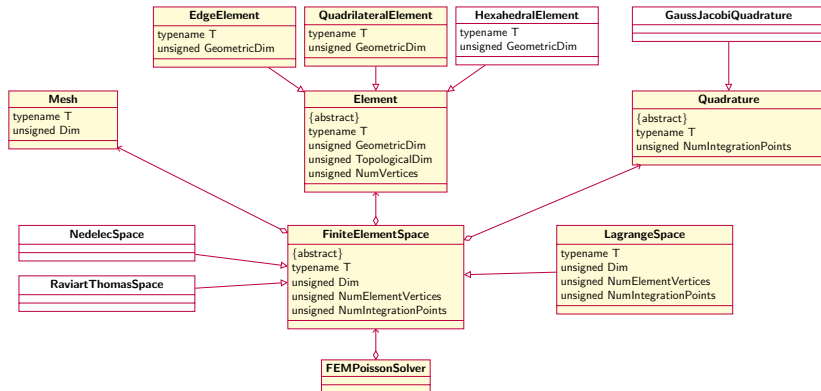
Building blocks:

- ① Reference element base class and child element classes with local to global transformations for
 - Edge (1D)
 - Quadrilateral (2D)
 - Hexahedral (3D)
- ② Finite element space base class
 - Mesh (and vertices) to elements mapping
 - Child classes with corresponding basis functions for the FEM spaces:
 - Lagrange
 - Nédélec
 - Raviart-Thomas
- ③ Quadrature rule base class and Gauss-Jacobi quadrature rule

Timeline

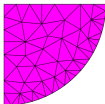


Software Architecture



Mesh types

- Unstructured Mesh



- Structured Mesh

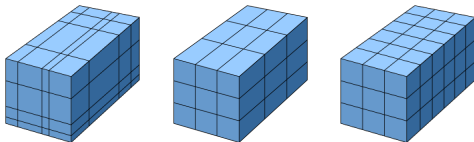


Figure: Rectilinear mesh, Regular mesh, Cartesian mesh¹

⇒ IPPL Only has structured meshes

¹Source: Wikimedia Commons. Drawn by Slffea, vectorized by Mysid.

Mesh: Element and Vertex mapping

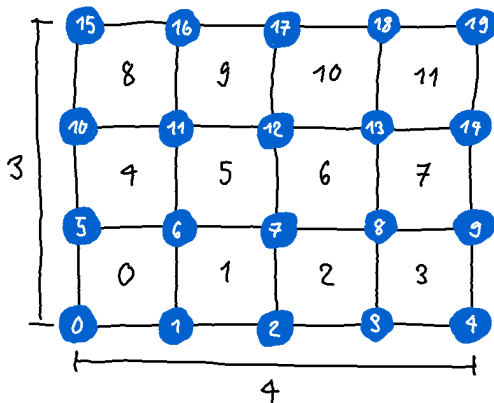


Figure: Example 4×3 2D regular mesh

Basis functions

$$b_h^j(x_i) = \delta_{ij} = \begin{cases} 1, & i = j \\ 0, & i \neq j \end{cases}$$

Lagrange 1st order shape functions:

- 1D: $x \in [0, 1]$

$$b_h^1 = 1 - x$$

$$b_h^2 = x$$

- 2D: $(x, y) \in [0, 1]^2$

$$b_h^1 = (1 - x)(1 - y)$$

$$b_h^2 = x(1 - y)$$

$$b_h^3 = (1 - x)y$$

$$b_h^4 = xy$$

Finite Element Spaces: Lagrange (1st order) 1D

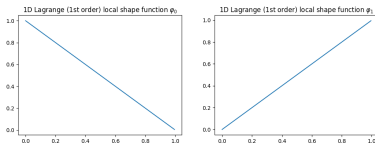


Figure: Local Shape functions for 1D 1st order Lagrange

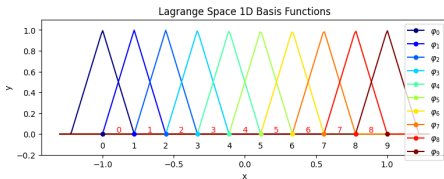


Figure: Shape functions of 1D uniform mesh with ten DoFs. (1D 1st order Lagrange)

Finite Element Spaces: Lagrange (1st order) 2D

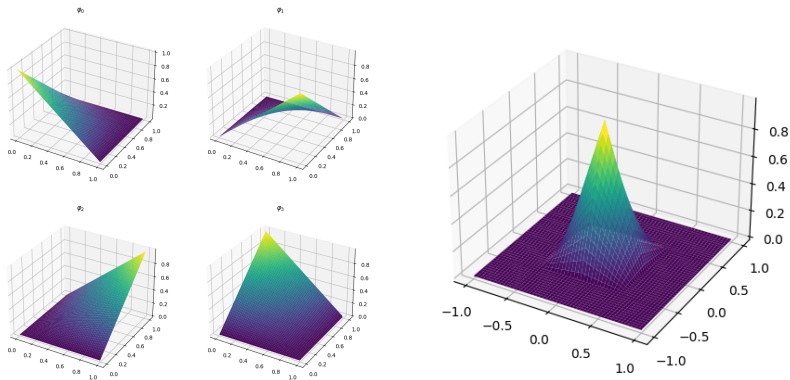
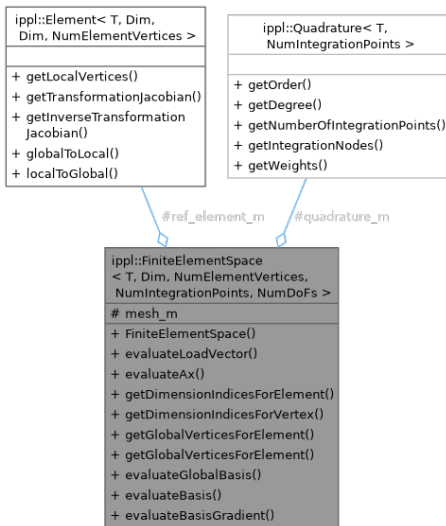


Figure: Left: local shape functions, Right: Basis of Node 12 on 5×5 mesh (2D 1st order Lagrange)

FiniteElementSpace Class



Elements: Local mapping

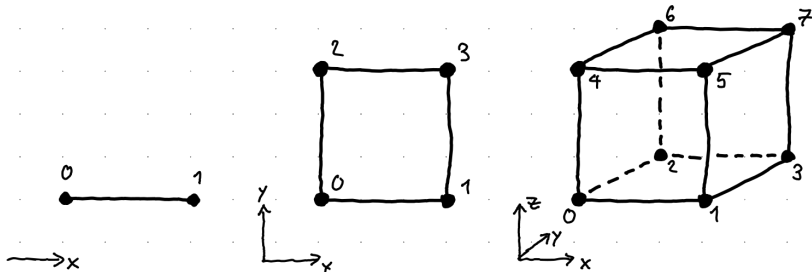


Figure: Local vertex mapping for EdgeElement, QuadrilateralElement, HexahedralElement (from left to right)

Element Transformations

- Transformation to and from local and global coordinates using affine transformations



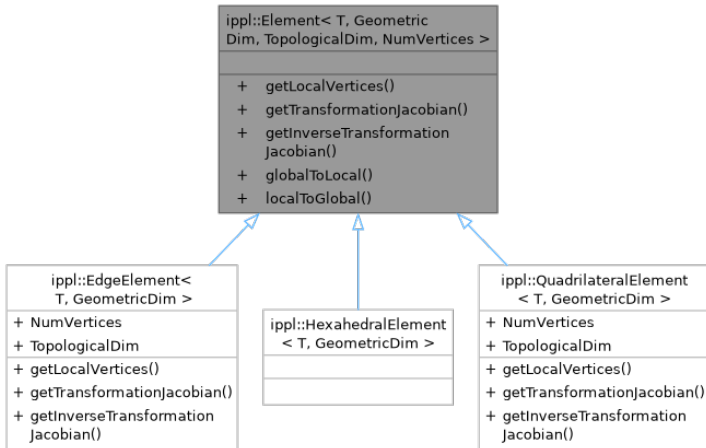
- Local to Global: $\mathbf{x} = \mathbf{J}_K^{-1} \hat{\mathbf{x}} + \boldsymbol{\tau}_K$, with $\boldsymbol{\tau}_K = \mathbf{v}_0$

$$\mathbf{J}_K^{-1} := \begin{bmatrix} \mathbf{v}_x^1 - \mathbf{v}_x^0 & \mathbf{v}_x^2 - \mathbf{v}_x^0 \\ \mathbf{v}_y^1 - \mathbf{v}_y^0 & \mathbf{v}_y^2 - \mathbf{v}_y^0 \end{bmatrix} \quad (\text{General})$$

$$\mathbf{J}_K^{-1} := \begin{bmatrix} \mathbf{v}_x^1 - \mathbf{v}_x^0 & 0 \\ 0 & \mathbf{v}_y^2 - \mathbf{v}_y^0 \end{bmatrix} \quad (\text{Grid, only scaling})$$

- Global to Local: $\hat{\mathbf{x}} = \mathbf{J}_K(\mathbf{x} - \boldsymbol{\tau}_K)$

Element Classes



Plan for the (near) future

- Currently working on: Element transformations.
- Next steps:
 - ① Implement `evaluateAx`, `evaluateLoadVector`
 - ② Implement Gauss-Jacobi Quadrature
 - ③ Going from 1D and 2D to 3D
 - ④ Thread- and Process-level Parallelization

Add unit tests continually to test completed implementations.

References

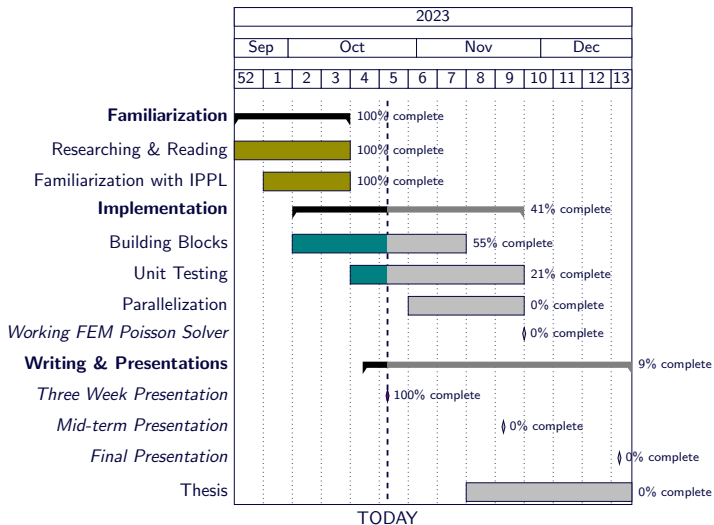
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Timeline



Appendix A: Quadrature

m -point quadrature rule on $[a, b]$, $m \in \mathbb{N}$

$$\int_a^b f(t) \, dt \approx \sum_{j=1}^m w_j f(p_j) \quad (1)$$

where $w_j \in \mathbb{R}$ are the quadrature weights and p_j quadrature nodes $\in [a, b]$.

Appendix B: Pseudo-code

evaluateAx(x)

$z \leftarrow 0$

for $i \leftarrow 0$ **to** N_{DoFs} ; $i = i + 1$ **do**

$\mathbf{J}^{-1}, \det \mathbf{J} \leftarrow \text{getInverseTransformationJacobian}(\text{element})$

$\text{evaluatePDE}(i, j, \mathbf{q}_k) \leftarrow \mathbf{J}^{-1} \nabla \varphi_i(\mathbf{q}_k) \cdot \mathbf{J}^{-1} \nabla \varphi_j(\mathbf{q}_k)$

for $j \leftarrow 0$ **to** N_{DoFs} ; $j = j + 1$ **do**

$\mathbf{A}_{ij}^K \leftarrow \sum_{k=0}^{N_I} w_k \cdot \text{evaluatePDE}(i, j, \mathbf{q}_k)$

$z \leftarrow z + \mathbf{A}_{ij}^K \mathbf{x}_j$

end

end

Algorithm 1: evaluateAx (Poisson equation)

Appendix C: Example: Poisson Equation - Strong to weak formulation

- Poisson equation in strong form, with Dirichlet boundary conditions and given source term \mathbf{f} .

$$\begin{aligned} -\Delta \mathbf{u} &= \mathbf{f} \quad \text{in } \Omega \\ \mathbf{u} &= \mathbf{0} \quad \text{on } \partial\Omega \end{aligned} \tag{2}$$

- Integral equation

$$-\int_{\Omega} \Delta \mathbf{u} \cdot \mathbf{v} = \int_{\Omega} \mathbf{f} \cdot \mathbf{v} \quad \forall \mathbf{v} \in V$$

- Weak form of the Poisson equation

$$\int_{\Omega} \nabla \mathbf{u} \cdot \nabla \mathbf{v} = \int_{\Omega} \mathbf{f} \cdot \mathbf{v} \quad \forall \mathbf{v} \in V \tag{3}$$

Appendix C: Example: Poisson Equation - Discretization

- Restrict spaces: $v, u \in V_h \subset V$ (Galerkin finite element method)

- Space discretization (Meshing) $\Omega = \bigcup_{e=1}^{N_E} K_e$

$$\sum_{e=1}^{N_E} \int_{K_e} \nabla u \cdot \nabla v = \sum_{e=1}^{N_E} \int_{K_e} \mathbf{f} \cdot \mathbf{v} \quad \forall v \in V_h$$

- Write functions in terms of the basis functions

$$\mathbf{u} = \sum_i u_i \varphi_i, \quad \mathbf{v} = \sum_j v_j \varphi_j$$

$$\sum_i u_i \sum_{e=1}^{N_E} \int_{K_e} \nabla \varphi_i \cdot \nabla \varphi_j = \sum_{e=1}^{N_E} \int_{K_e} \mathbf{f} \cdot \varphi_j \quad \forall \varphi_j \quad (4)$$

Appendix C: Example: Linear System of Equations

$$\sum_i u_i \underbrace{\sum_{e=1}^{N_E} \int_{K_e} \nabla \varphi_i \cdot \nabla \varphi_j}_{\mathbf{A}_{ij}} = \underbrace{\sum_{e=1}^{N_E} \int_{K_e} \mathbf{f} \cdot \varphi_j}_{b_j} \quad \forall \varphi_j \quad (4)$$

Solving the finite element method consists of solving a linear system of equations:

$$\mathbf{A} \mathbf{x} = \mathbf{b}$$