

Sean McQueen

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SUMMARY

Software Engineer with 5 years of experience. Experienced building high scale backend systems and high quality frontend experiences.

EXPERIENCE

Software Engineer November 2016 - present
[Beeswax](#), New York, NY

We build programmatic ad bidding infrastructure as a service. I joined the company as the 14th employee.

- Lead a four person team building the services behind our customer facing campaign management system (also known as [Buzz](#))
- Responsible for engineering stuff like maintenance, alerts, up-time, releases & new features and people stuff like hiring, onboarding, project management, planning & cross-team communication.
- Build and maintain internal tools to make it easy for engineers to write metrics aggregation and automated alerts for production services.
- My first year at Beeswax I worked on our backend userdata systems – doing all that’s involved with ingesting large sets of userdata from our customers and making it available for targeting at bid time.

Software Engineer 2014 - 2016
[Nextdoor](#), San Francisco, CA

Nextdoor is a social platform for neighbors.

- Worked on backend newsfeed infrastructure, iOS product and our first ads algorithm.

Software Engineering Intern Summer 2013
[Nextdoor](#), San Francisco, CA

Product Management Intern Summer 2012
[Atlassian](#), Sydney, Australia

EDUCATION

Bachelors, Computer Science & Economics (dual major) 2013
Claremont McKenna College, Claremont, CA

- Senior Thesis: [JavaScript and Politics: How a Toy Language Took Over the World](#)
- Activities: Claremont Coders Club (co-founder), Washington Semester Program, 5C Hackathon (Fall 2012, Spring 2013, Fall 2013)

LANGUAGES & TECH

Very comfortable with...

Python, AWS, Docker, MySQL, Postgres, Aerospike, Protocol Buffers

Have written production code using...

C++, Java, Javascript, PHP, Objective-C, iOS, Bash

Some familiarity with...

Go, React