SERGI ROMERO BONNIN

Programmer

Mallorca, Spain

github.com/s-rom



EDUCATION

Computer Science

Universitat de les Illes Balears

2016-2020

Obtained the maximum mark (10) on the Last Year Project. Coursed Data Structures and Concurrent Programming with honors.

PROJECTS

Collaborator Student

Systems, Robotics Vision group (SRV)

2019-2020

Q UIB

C++11 ROS

Developed an implementation for a multi-robot real time task allocation system based on auction algorithms.

Game Jams

2019 - Now

Online

C# Unity

Participated in several online Game Jams

EXPERIENCE

Flight Coordinator

Acciona A.S.

Summer 2018

♀ Palma de Mallorca Airport

• Coordinated all the necessary logistics that are associated with a trip.

Pax Agent

Acciona A.S.

Summer 2016

Palma de Mallorca Airport

• Handling administrative procedures for passengers before and after a flight.

PROGRAMMING LANGUAGES

Proficiency at:

C++ (C# (C

Beginner at:

GLSL Unity ShaderLab

Unreal Engine Blueprints

OTHER TECHNOLOGIES

SQL

Proficiency at:

git Unity OpenGL

LANGUAGES

Spanish

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Catalan

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English

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