

# PIRT- Parallel Iterative Reconstruction Tomography, with correction for center of rotation errors

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# Outline

Tomography  
Algorithm & Implementation  
3D solver

└ Tomography

# Outline

## Tomography

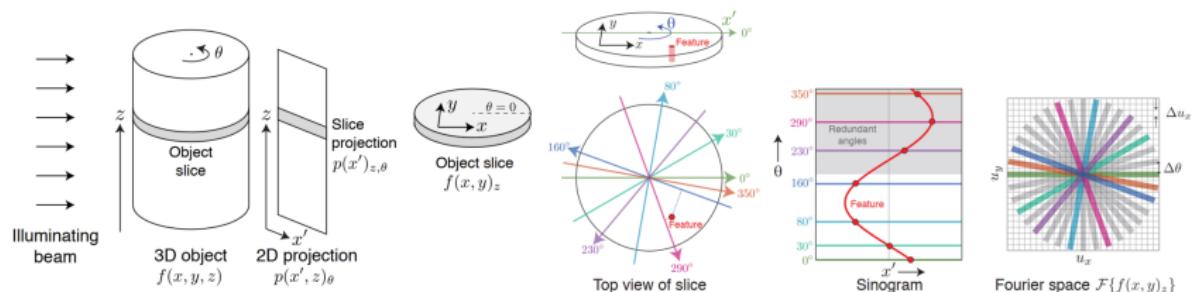
Algorithm & Implementation

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# Basics

- ▶ Radon transform : Real  $\rightleftarrows$  Sinogram space.
- ▶  $Rf(\tau, \theta) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) \delta(\tau - x\cos(\theta) - y\sin(\theta)) dx dy$

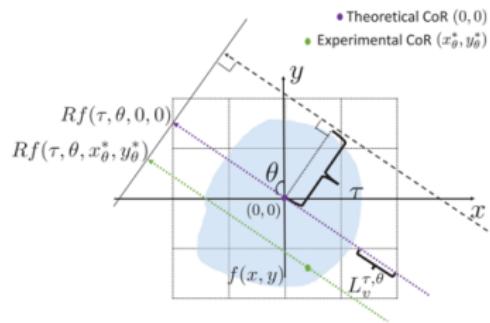


**Figure:** Spinning the object to obtain "sinograms", reconstruct each slice independently. Figure taken from Jacobsen [2019]

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## Center of rotation drifts

- ▶  $P_\theta = x_\theta^*(1 - \cos(\theta) + y_\theta^* \sin(\theta))$
  - ▶  $Rf(\tau, \theta, 0, 0) = Rf(\tau - P_\theta, \theta, x_\theta^*, y_\theta^*)$
  - ▶ Translation of sinogram by  $P_\theta$  achieved by convolution with Gaussian.
  - ▶ Recover  $P_\theta$  to obtain accurate reconstruction<sup>1</sup>.



**Figure:** Center of rotation drift causes us to measure the shifted sinograms, figure from Austin et al. [2019]

<sup>1</sup>Austin et al. [2019]

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## Tomography software

- ▶ Efficient distributed memory parallel tomography software available for CPU and GPU <sup>2</sup>
- ▶ Error correcting capabilities available in popular tomography packages like TomoPy <sup>3</sup>
- ▶ Need a software package that has error correction capabilities and is distributed memory parallel

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<sup>2</sup>Bicer et al. [2017]; Chen et al. [2019]; Hidayetoğlu et al. [2019]; Marchesini et al. [2020]; Palenstijn et al. [2016]

<sup>3</sup>Gürsoy et al. [2017]

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# Optimization formulation

## Discretize & Vectorize

- ▶  $\mathcal{W}$  : object vector
- ▶  $\mathcal{L}$  : discretized Radon transform
- ▶  $\mathcal{D}$  : measured sinogram

## Least squares cost function

- ▶ Assuming no shifts, we need  $\min_{\mathcal{W} \geq 0} \frac{1}{2} \|\mathcal{L}\mathcal{W} - \mathcal{D}\|$
- ▶ To recover both shifts and object :
 
$$\min_{\mathcal{W} \geq 0, P_\theta} \phi(\mathcal{W}, P_\theta) = \frac{1}{2} \|\mathcal{L}\mathcal{W} - g(\mathcal{D}, P_\theta)\|$$
- ▶ First order derivatives analytically computable :
 
$$\nabla \phi(\mathcal{W}, P_\theta) = [\mathcal{L}^T, \nabla_{P_\theta} \phi(\mathcal{W}, P_\theta)]^T (\mathcal{L}\mathcal{W} - g(\mathcal{D}, P_\theta))$$

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## Implementation

- ▶ Implemented in C++ using :
  - PETSc/TAO (optimization routines, data management and parallel I/O)
  - Boost (geometry routines)
  - FFTW (fourier space convolution)

### Joint

- ▶ Combine shifts and sample into one vector and optimize for both together

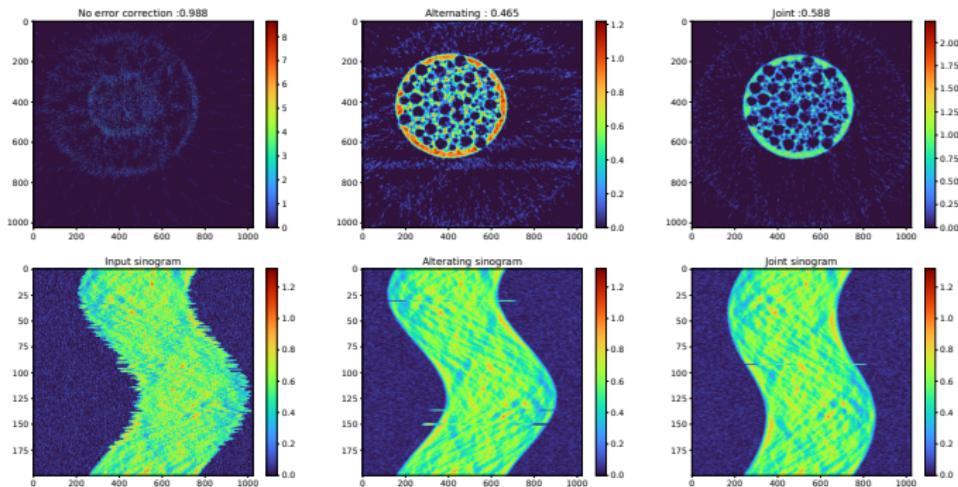
### Alternating

- ▶ Alternate between optimizing with respect to sample and with respect to shifts

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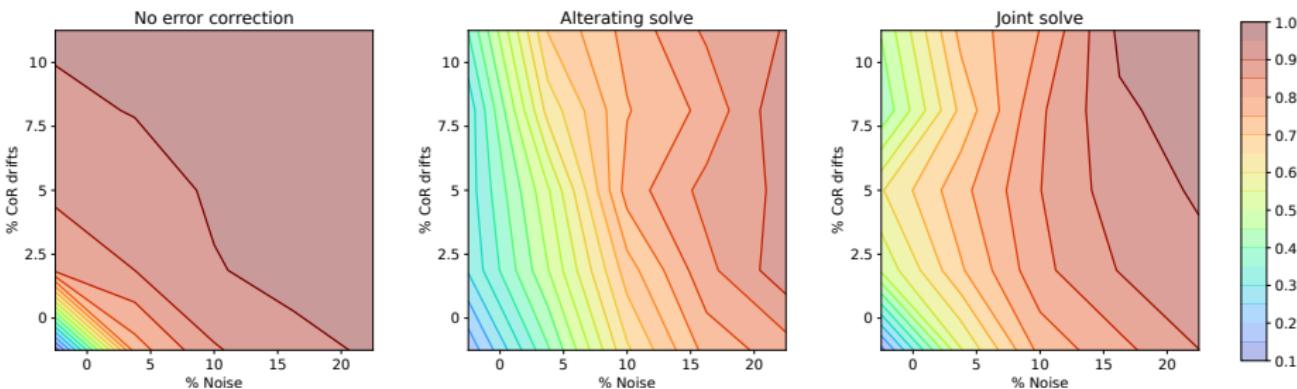
# Demonstration

- ▶ Quality of reconstructed image and corrected sinograms, with and without error correction.



**Figure:** Demonstration of PIRT solvers : (Left to Right) with no error correction, alternating solver, joint solver. Test object is  $1024^2$  with 200 projections, with 10% center of rotation drifts and 10 % added noise.

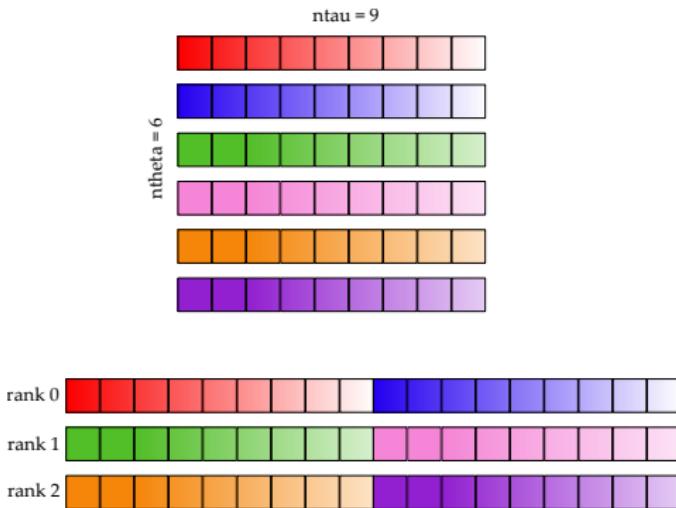
# Initial Results



**Figure:** Quality of reconstruction as a function of center of rotation drifts and added noise for an object with dimensions  $1024^2$  and 200 projections, metric → translation invariant normalized root mean square error, no regularization.

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## Data decomposition



**Figure:** Naive data distribution over MPI ranks using PETSc heuristics, with the only constraint being that we don't distribute a single projection over multiple MPI ranks.  
 $n_{theta} \rightarrow$  number of projections,  $n_{tau} \rightarrow$  size of each projection.

## 2D solve scaling

- ▶ Tests conducted on LCRC-bebop, dual-socket Xeon Broadwell, Intel Omni Patch interconnect.

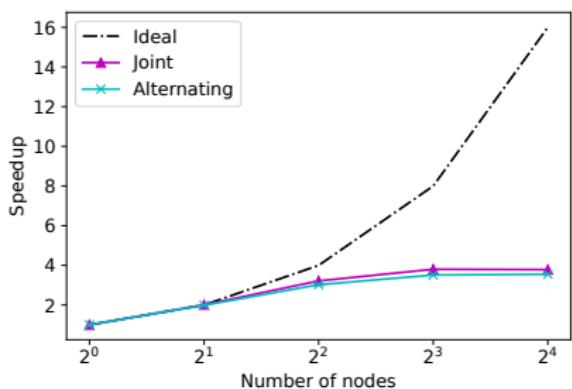


Figure: Strong scaling → object size  $2896^2$ , 800 projections.

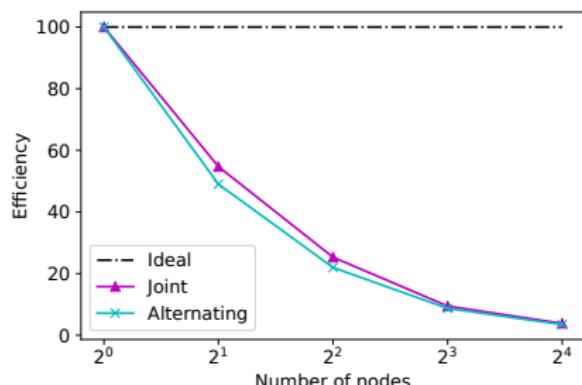


Figure: Weak scaling object size →  $1024^2$ , projections per node 100

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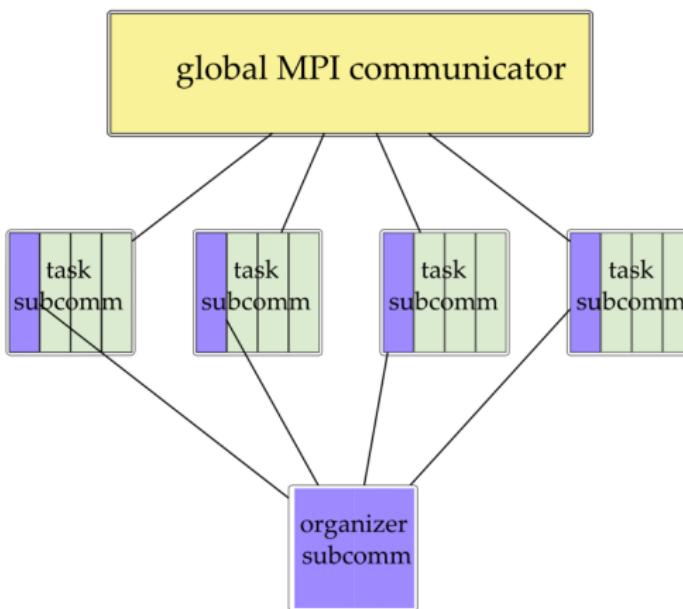
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## Research choices

- ▶ Strong and weak scaling efficiency falls off beyond 4 nodes for a single 2D slice solve.
- ▶ Reason being the naive data distribution leading to load balancing issues,  $\approx 80\%$  of time being spent in matrix-vector and transposed matrix-vector multiplications.
- ▶ However, experimental data is always a 3D data-set! Focus on throughput instead of scalability of a single 2D slice solve.
- ▶ Introduced MPI-subcommunicator based 2-level MPI parallelism, with multiple concurrent instances of the solver.

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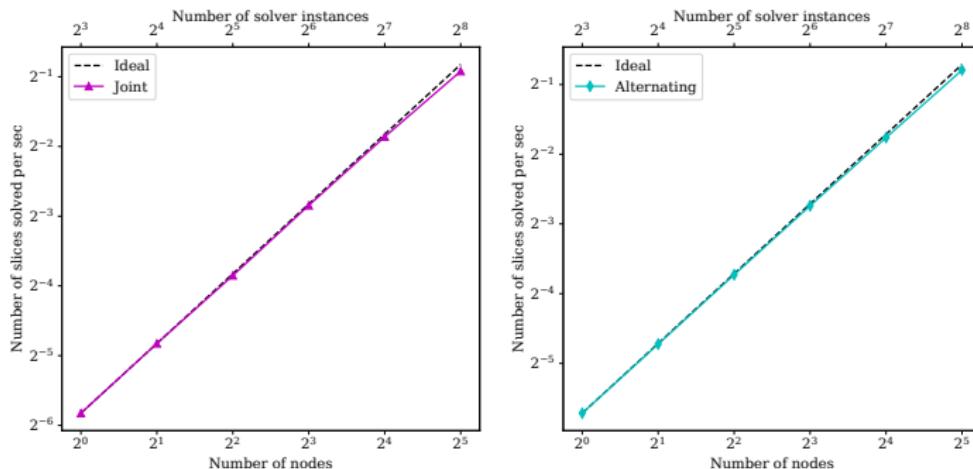
## 2 level MPI parallelism



**Figure:** Architecture of the 2-level parallelism. Each solver instance solves for a "batch" of 2D slices

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## Throughput Results



**Figure:** Number of slices solved per unit time, 256 slices of size  $1024^2$  and 200 projection angles. Tests conducted on LCRC-bebop, dual-socket Xeon Broadwell, Intel Omni Patch interconnect.

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