which is related to the gamma function by

$$B(z,w) = \frac{\Gamma(z)\Gamma(w)}{\Gamma(z+w)}$$
(6.1.9)

hence

```
#include <math.h>
float beta(float z, float w)
Returns the value of the beta function B(z, w).
{
    float gammln(float xx);
    return exp(gammln(z)+gammln(w)-gammln(z+w));
}
```

CITED REFERENCES AND FURTHER READING:

Abramowitz, M., and Stegun, I.A. 1964, *Handbook of Mathematical Functions*, Applied Mathematics Series, Volume 55 (Washington: National Bureau of Standards; reprinted 1968 by Dover Publications, New York), Chapter 6.

Lanczos, C. 1964, SIAM Journal on Numerical Analysis, ser. B, vol. 1, pp. 86-96. [1]

6.2 Incomplete Gamma Function, Error Function, Chi-Square Probability Function, Cumulative Poisson Function

The incomplete gamma function is defined by

$$P(a,x) \equiv \frac{\gamma(a,x)}{\Gamma(a)} \equiv \frac{1}{\Gamma(a)} \int_0^x e^{-t} t^{a-1} dt \qquad (a > 0)$$
 (6.2.1)

It has the limiting values

$$P(a,0) = 0$$
 and $P(a,\infty) = 1$ (6.2.2)

The incomplete gamma function P(a,x) is monotonic and (for a greater than one or so) rises from "near-zero" to "near-unity" in a range of x centered on about a-1, and of width about \sqrt{a} (see Figure 6.2.1).

The complement of P(a,x) is also confusingly called an incomplete gamma function,

$$Q(a,x) \equiv 1 - P(a,x) \equiv \frac{\Gamma(a,x)}{\Gamma(a)} \equiv \frac{1}{\Gamma(a)} \int_{x}^{\infty} e^{-t} t^{a-1} dt \qquad (a > 0) \quad (6.2.3)$$

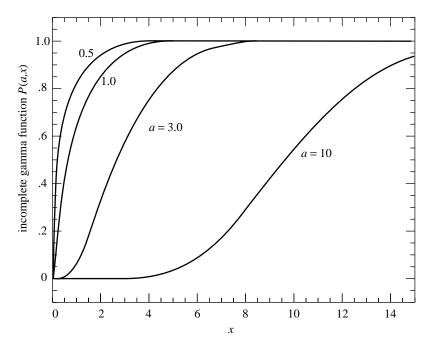


Figure 6.2.1. The incomplete gamma function P(a, x) for four values of a.

It has the limiting values

$$Q(a,0) = 1$$
 and $Q(a,\infty) = 0$ (6.2.4)

The notations P(a, x), $\gamma(a, x)$, and $\Gamma(a, x)$ are standard; the notation Q(a, x) is specific to this book.

There is a series development for $\gamma(a, x)$ as follows:

$$\gamma(a,x) = e^{-x}x^a \sum_{n=0}^{\infty} \frac{\Gamma(a)}{\Gamma(a+1+n)} x^n$$
(6.2.5)

One does not actually need to compute a new $\Gamma(a+1+n)$ for each n; one rather uses equation (6.1.3) and the previous coefficient.

A continued fraction development for $\Gamma(a,x)$ is

$$\Gamma(a,x) = e^{-x}x^a \left(\frac{1}{x+} \frac{1-a}{1+} \frac{1}{x+} \frac{2-a}{1+} \frac{2}{x+} \cdots\right) \qquad (x > 0) \qquad (6.2.6)$$

It is computationally better to use the even part of (6.2.6), which converges twice as fast (see $\S 5.2$):

$$\Gamma(a,x) = e^{-x}x^a \left(\frac{1}{x+1-a-} \frac{1 \cdot (1-a)}{x+3-a-} \frac{2 \cdot (2-a)}{x+5-a-} \cdots\right) \qquad (x > 0)$$
(6.2.7)

It turns out that (6.2.5) converges rapidly for x less than about a+1, while (6.2.6) or (6.2.7) converges rapidly for x greater than about a+1. In these respective

regimes each requires at most a few times \sqrt{a} terms to converge, and this many only near x=a, where the incomplete gamma functions are varying most rapidly. Thus (6.2.5) and (6.2.7) together allow evaluation of the function for all positive a and x. An extra dividend is that we never need compute a function value near zero by subtracting two nearly equal numbers. The higher-level functions that return P(a,x) and Q(a,x) are

```
float gammp(float a, float x)
Returns the incomplete gamma function P(a, x).
    void gcf(float *gammcf, float a, float x, float *gln);
    void gser(float *gamser, float a, float x, float *gln);
    void nrerror(char error_text[]);
    float gamser,gammcf,gln;
    if (x < 0.0 \mid | a \le 0.0) nrerror("Invalid arguments in routine gammp");
                                      Use the series representation.
    if (x < (a+1.0)) {
        gser(&gamser,a,x,&gln);
        return gamser;
                                      Use the continued fraction representation
    } else {
        gcf(&gammcf,a,x,&gln);
        return 1.0-gammcf;
                                      and take its complement.
}
float gammq(float a, float x)
Returns the incomplete gamma function Q(a, x) \equiv 1 - P(a, x).
    void gcf(float *gammcf, float a, float x, float *gln);
    void gser(float *gamser, float a, float x, float *gln);
    void nrerror(char error_text[]);
    float gamser,gammcf,gln;
    if (x < 0.0 \mid | a \le 0.0) nrerror("Invalid arguments in routine gammq");
    if (x < (a+1.0)) {
                                      Use the series representation
        gser(&gamser,a,x,&gln);
                                      and take its complement.
        return 1.0-gamser;
    } else {
                                      Use the continued fraction representation.
        gcf(&gammcf,a,x,&gln);
        return gammcf;
}
```

The argument gln is set by both the series and continued fraction procedures to the value $\ln \Gamma(a)$; the reason for this is so that it is available to you if you want to modify the above two procedures to give $\gamma(a,x)$ and $\Gamma(a,x)$, in addition to P(a,x) and Q(a,x) (cf. equations 6.2.1 and 6.2.3).

The functions gser and gcf which implement (6.2.5) and (6.2.7) are

```
#include <math.h> #define ITMAX 100 #define EPS 3.0e-7  
void gser(float *gamser, float a, float x, float *gln)  
Returns the incomplete gamma function P(a,x) evaluated by its series representation as gamser.  
Also returns \ln \Gamma(a) as gln.  
{    float gammln(float xx);
```

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```
void nrerror(char error_text[]);
    int n;
    float sum,del,ap;
    *gln=gammln(a);
    if (x \le 0.0) {
        if (x < 0.0) nrerror("x less than 0 in routine gser");</pre>
        *gamser=0.0;
        return;
    } else {
        ap=a;
        del=sum=1.0/a:
        for (n=1;n\leq ITMAX;n++) {
            ++ap;
            del *= x/ap;
            sum += del;
            if (fabs(del) < fabs(sum)*EPS) {</pre>
                *gamser=sum*exp(-x+a*log(x)-(*gln));
            }
        }
        nrerror("a too large, ITMAX too small in routine gser");
        return;
}
#include <math.h>
#define ITMAX 100
                                                  Maximum allowed number of iterations.
#define EPS 3.0e-7
                                                  Relative accuracy.
#define FPMIN 1.0e-30
                                                  Number near the smallest representable
                                                     floating-point number.
void gcf(float *gammcf, float a, float x, float *gln)
Returns the incomplete gamma function Q(a,x) evaluated by its continued fraction represen-
tation as gammcf. Also returns \ln \Gamma(a) as gln.
    float gammln(float xx);
    void nrerror(char error_text[]);
    int i;
    float an,b,c,d,del,h;
    *gln=gammln(a);
                                                  Set up for evaluating continued fraction
    b=x+1.0-a;
    c=1.0/FPMIN;
                                                     by modified Lentz's method (§5.2)
    d=1.0/b:
                                                     with b_0 = 0.
    h=d;
    for (i=1;i<=ITMAX;i++) {</pre>
                                                  Iterate to convergence.
        an = -i*(i-a);
        b += 2.0;
        d=an*d+b;
        if (fabs(d) < FPMIN) d=FPMIN;</pre>
        c=b+an/c;
        if (fabs(c) < FPMIN) c=FPMIN;</pre>
        d=1.0/d;
        del=d*c:
        h *= del;
        if (fabs(del-1.0) < EPS) break;
    if (i > ITMAX) nrerror("a too large, ITMAX too small in gcf");
    *gammcf=exp(-x+a*log(x)-(*gln))*h;
                                                 Put factors in front.
}
```

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