

# Two Methods for Proving Japanese Theorem II

## Using Maxima and KeTCindy

### :An Application of the MNR Method

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# Wasan and Maxima

# Problems of Wasan(Sangaku)

- They are beautiful but hard to solve.

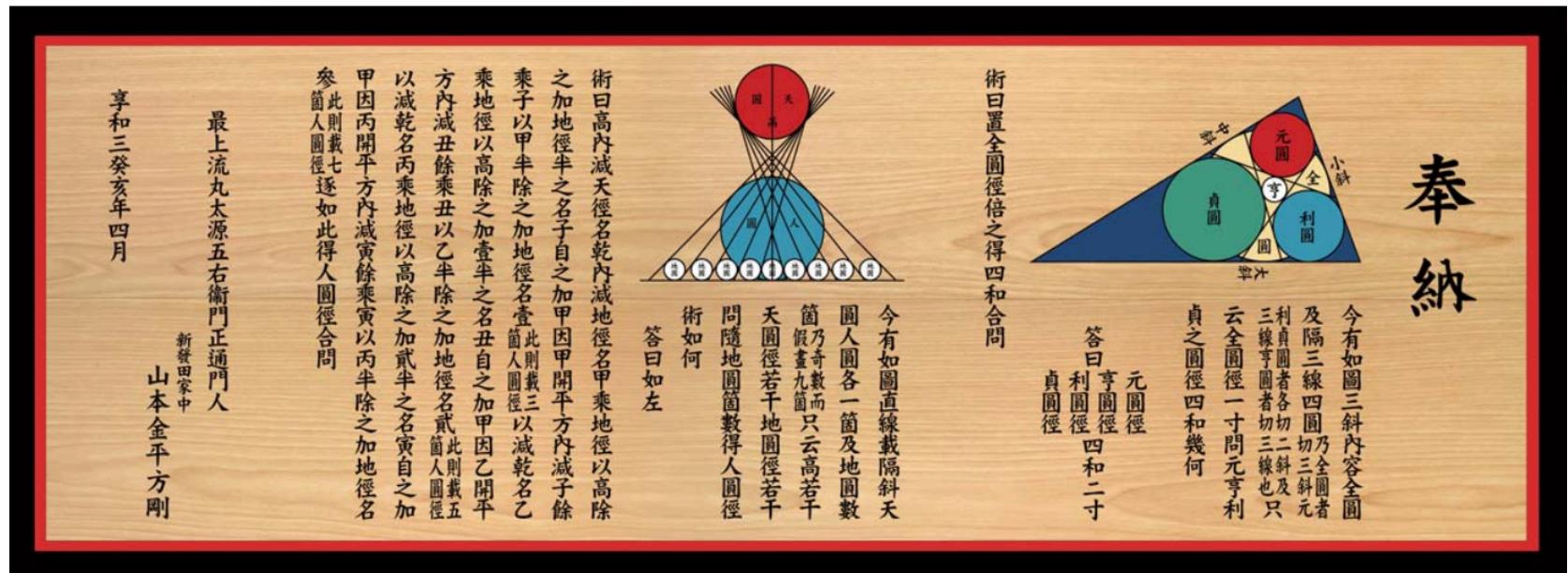


Fig.1 Hakusan Shrine <sup>\*1,2</sup>

\*1:Wakuta,Togawa:The Sangaku Lost from the Hakusan Shrine in Niigata

\*2:The left problem is called ‘Japanese Theorem II’

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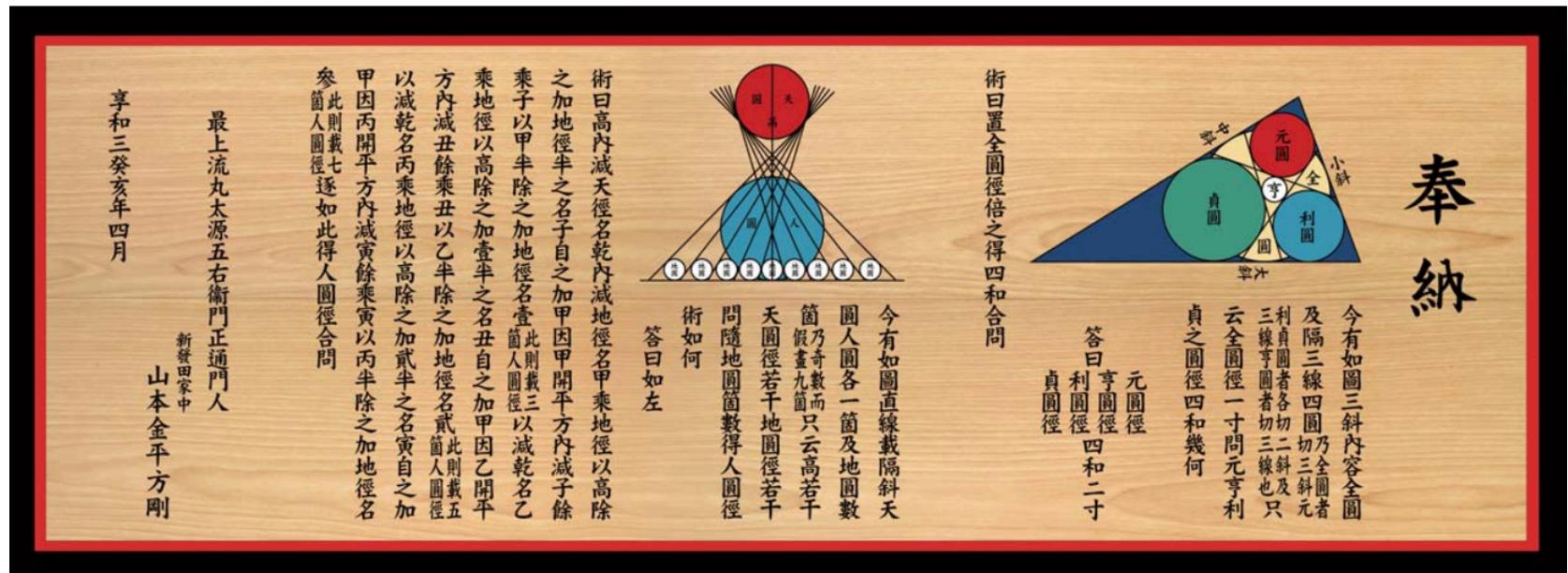


Fig.1 Hakusan Shrine <sup>\*1,2</sup>

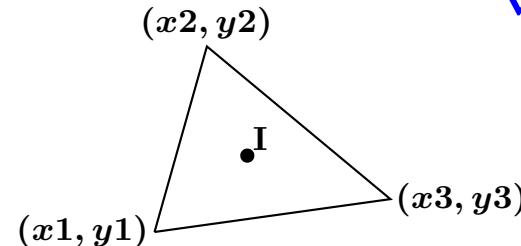
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- We want to solve them with Maxima.

# To solve a simple geometry problem

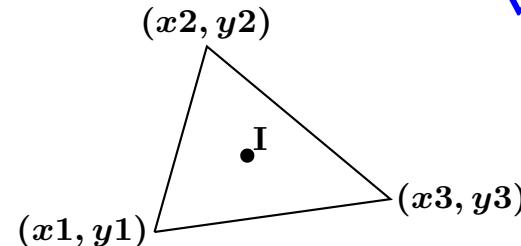
$$\text{Distance point and a line } d = \frac{|ax+by+c|}{\sqrt{a^2+b^2}}$$



- Find the incenter of a triangle

# To solve a simple geometry problem

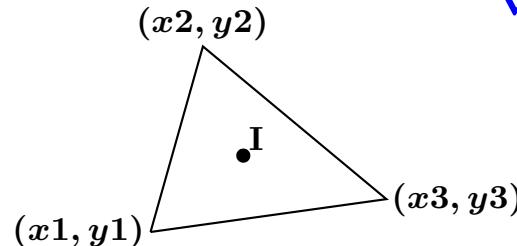
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- Find the incenter of a triangle
- Create simultaneous equations

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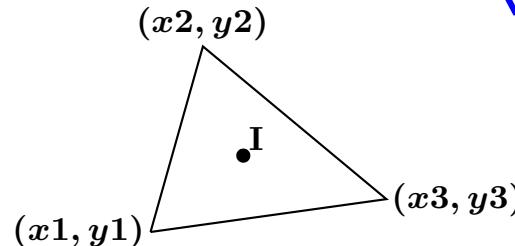
```

tmp1:((y2-y1)*x-(x2-x1)*y-(y2-y1)*x1+(x2-x1)*y1)^2;
tmp2:(y2-y1)^2+(x2-x1)^2;
tmp3:((y3-y1)*x-(x3-x1)*y-(y3-y1)*x1+(x3-x1)*y1)^2;
tmp4:(y3-y1)^2+(x3-x1)^2;
tmp5:((y3-y2)*x-(x3-x2)*y-(y3-y2)*x2+(x3-x2)*y2)^2;
tmp6:(y3-y2)^2+(x3-x2)^2;
eq1:factor(tmp1*tmp4-tmp2*tmp3);
eq2:factor(tmp1*tmp6-tmp5*tmp2);
sol:algsys([eq1,eq2],[x,y]);

```

# To solve a simple geometry problem

Distance point and a line  $d = \frac{|ax+by+c|}{\sqrt{a^2+b^2}}$



- Find the incenter of a triangle
- Create simultaneous equations

```

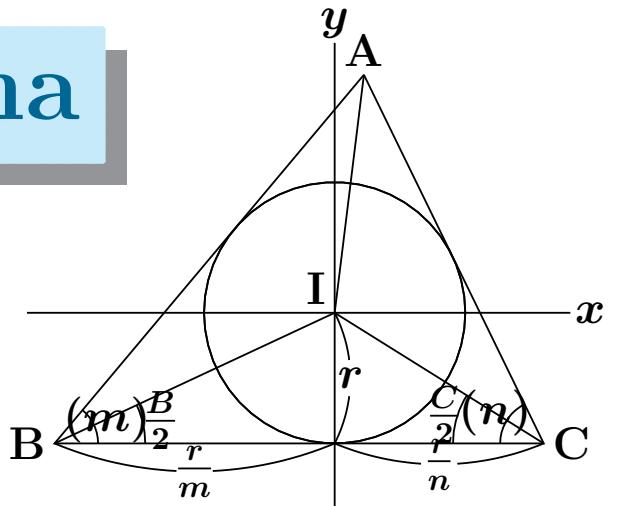
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```

$\implies$  We can not find the solution.

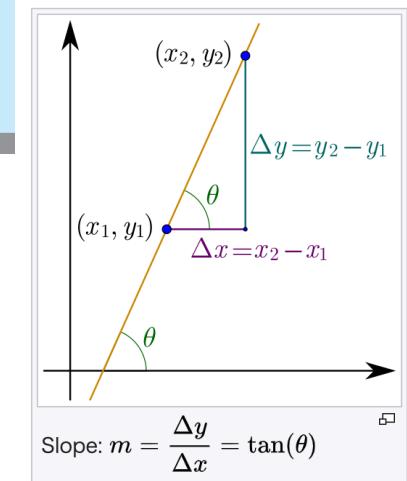
# MNR package for Maxima

- $m = \tan \frac{B}{2}, n = \tan \frac{C}{2}$   
 $r$  = radius of the inscribed circle



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- $m = \tan \frac{B}{2}, n = \tan \frac{C}{2}$   
 $r = \text{radius of the inscribed circle}$

We write  $\angle B = (m), \angle C = (n)$

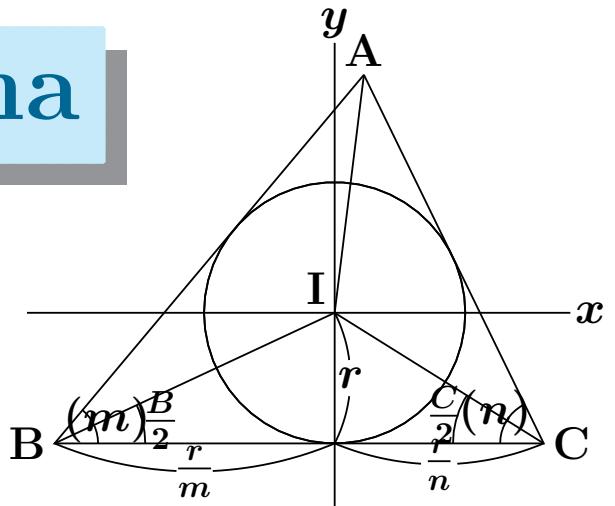
- All quantities of the triangle can be expressed as rational expressions of  $m, n$ , and  $r$ .

$$\text{vtx } B\left(-\frac{r}{m}, -r\right), C\left(\frac{r}{n}, -r\right), A\left(\frac{r(n-m)}{1-mn}, \frac{1+mn}{1-mn}\right)$$

$$\text{edg } BC = \frac{r}{m} + \frac{r}{n}, AB = \frac{r(1+m^2)}{m(1-mn)}, AC = \frac{r(1+n^2)}{n(1-mn)}$$

inC,inR, cirC,cirR

excircle exCa, exRa, exCb, exRb, exCc,exRc



# MNR Commands 1

- **Basic commands**

`putT(m,n,r)` Place a triangle  $T$   
with incenter is [0,0]

`slideT(p1,p2)` Translate  $T$  so that p1 to p2  
`rotateT(m,p)` Rotate T around p by (m)

- **Main commands for transformation**

`numer(f),denom(f)` Simp. numer/denom

`frfactor(f)` Simp. fraction

`frev(eq,rep)` Subst. and simp.

## MNR Commands 2

- Main commands for figures

`supA(m)` Supplementary angles

`comA(m)` Complementary angles

`dotProd(v1,v2),crossProd(v1,v2)`

`lenSeg2(p1,p2)` Square of the distance

`comTan1` Common tangent of Circles

`comTan1C` Common tangent (Cross type)

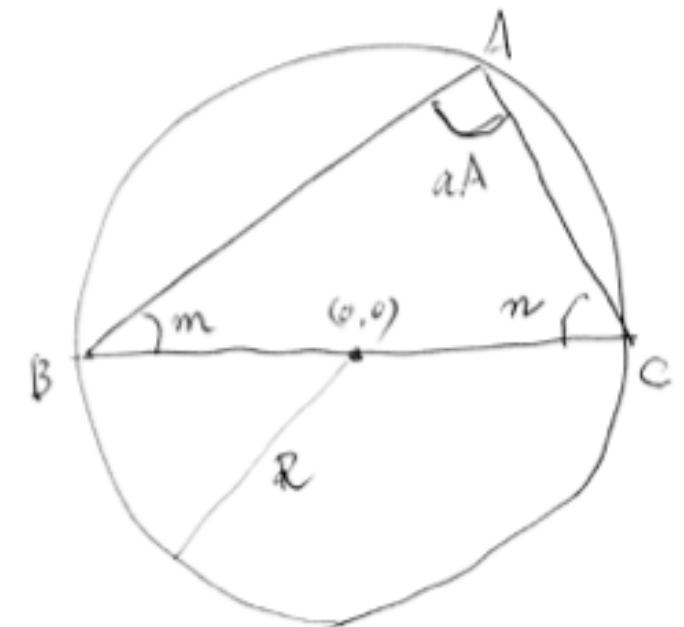
# Practice of MNR

# Overall flow

- (1) Rename the sample file of ketcindy.
- (2) Readmnr(1,1,1) in the ketlib slot and go
- (3) Copy (file+)ketlib.txt to ketlib slot
- (4) Copy (file+)figures.txt to figures slot
- (5) Draw a rought sketch
- (6) Write scripts in mkcmd.txt
- (7) Remove // in figures slot
- (8) Click buttons in the screen
- (9) Then the formulas and figures are displayed

# Circular angle on diameter

Demo:1circularangle.cdy



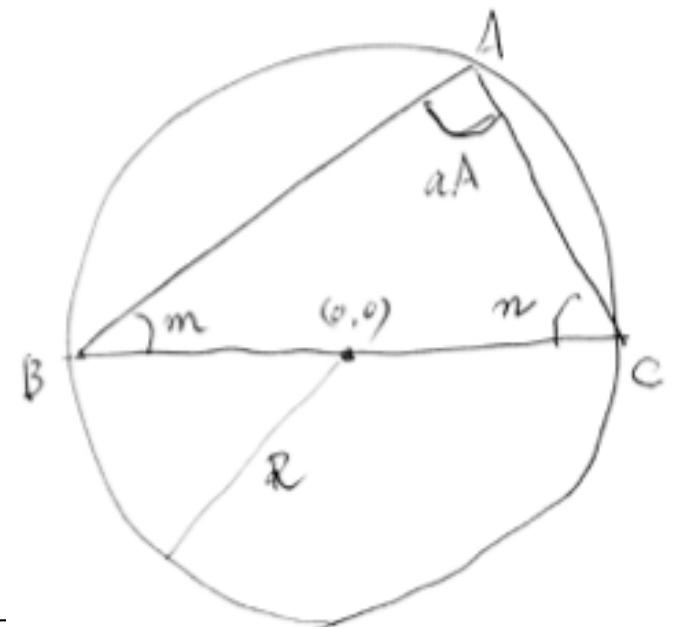
# Circular angle on diameter

Demo:1circularangle.cdy

```

1 mkcmd1():=(
2   cmdL1=concat(Mxbatch("mnr"), [
3     "putT(m,n,r)", 
4     "eq:vtxL[2]-cirC[2]", 
5     "sol:solve(eq,m)", 
6     "fe:frevL([vtxT,vtxL,vtxR,cirC,cirR,angT],sol[1])", 
7     "A:fe[1]; B:fe[2]; C:fe[3]; 0:fe[4]; R:fe[5]; aA:fe[6]", 
8     "end"
9   ]); 
10 var1="sol::A::B::C::0::R::aA"; 
11 Pos=NE.xy+[0.5,-0.5]; Dy=1; 
12 ); 
13 Dispfig1(r,n):=(
14   Setwindow([-5,5],[-5.5,3]); 
15 // r=1.5; n=tanhalf(40); 
16 Parsevv(var1); 
17 Listplot("1", [A,B,C,A]); 
18 Circledata("1", [0,R]); 
19 Letter([A,"n","A",B,"w","B",C,"e","C"]); 
20 );

```



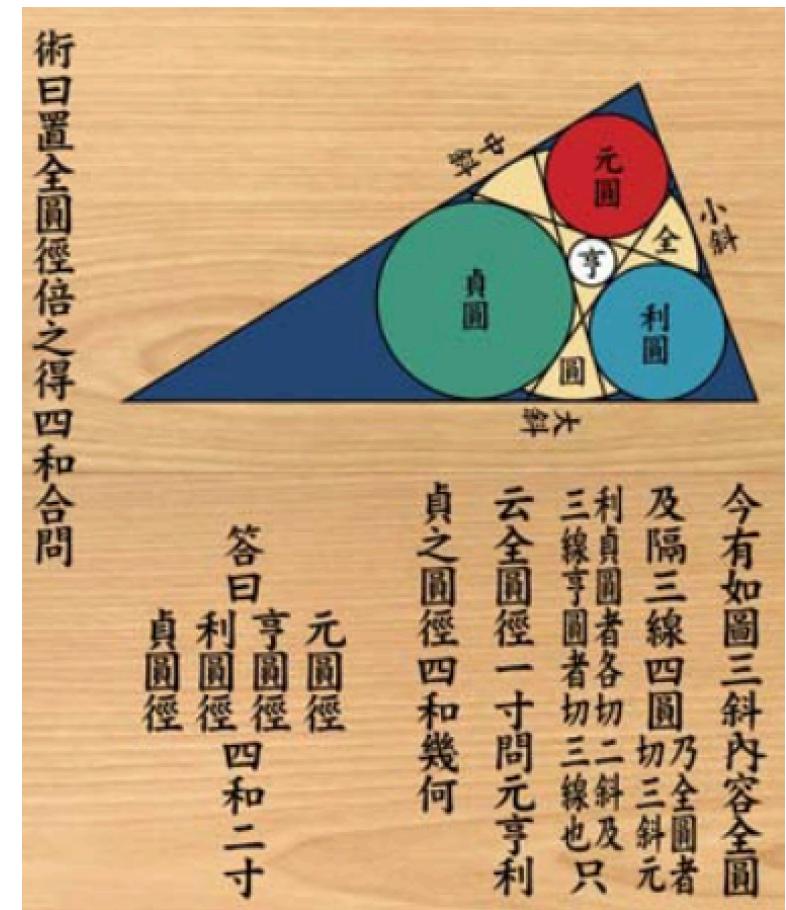
# Solving Japanese Th.II

# Question, Answer, Solution

**Q** Let the radius of the inscribed circle of the large triangle be  $R$ , the radius of the inscribed circle, the radii of the three circumscribed circles of the small triangle be  $r, r_1, r_2, r_3$ . Find the sum  $r+r_1+r_2+r_3$ .

**A**  $r + r_1 + r_2 + r_3 = 2R$

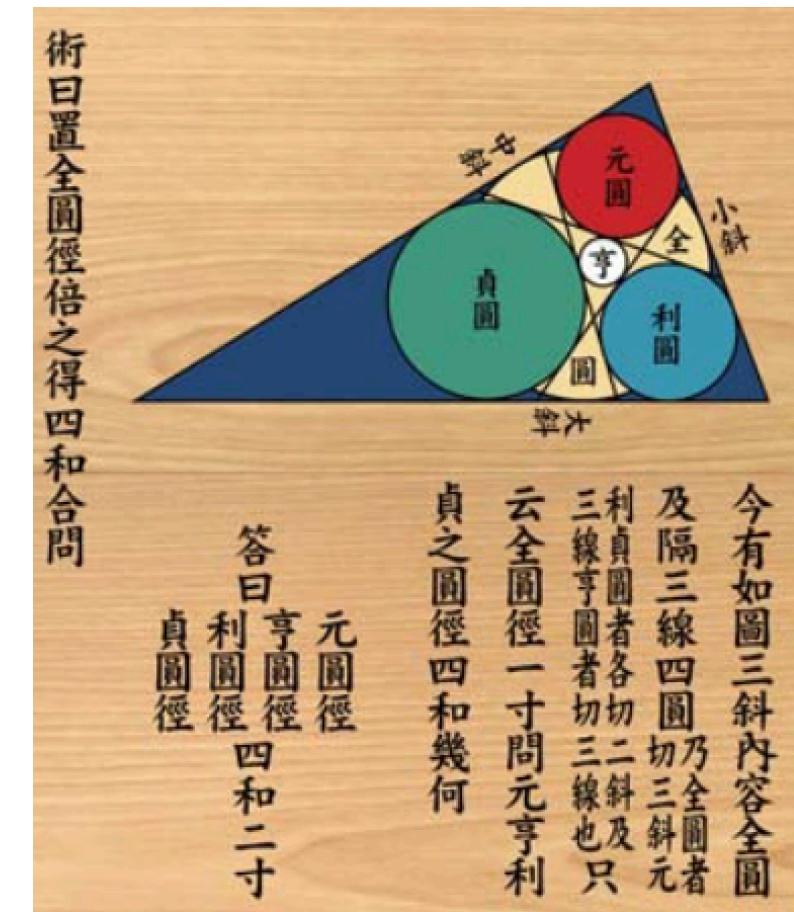
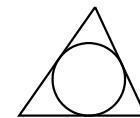
**S** Multiply  $R$  by 2 to get the answer.



# Solution1 (from inside)

Demo:Japanesetheorem2in.cdy

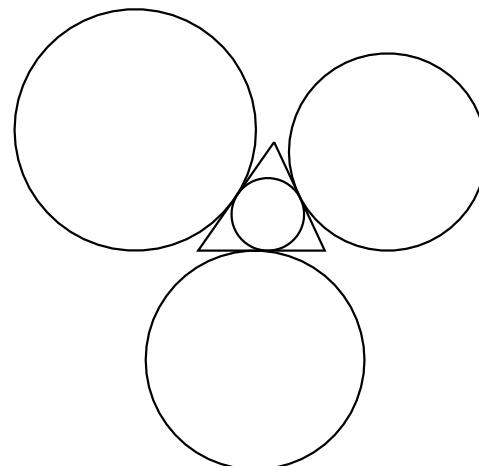
(1)  $r$  is of the smallest T



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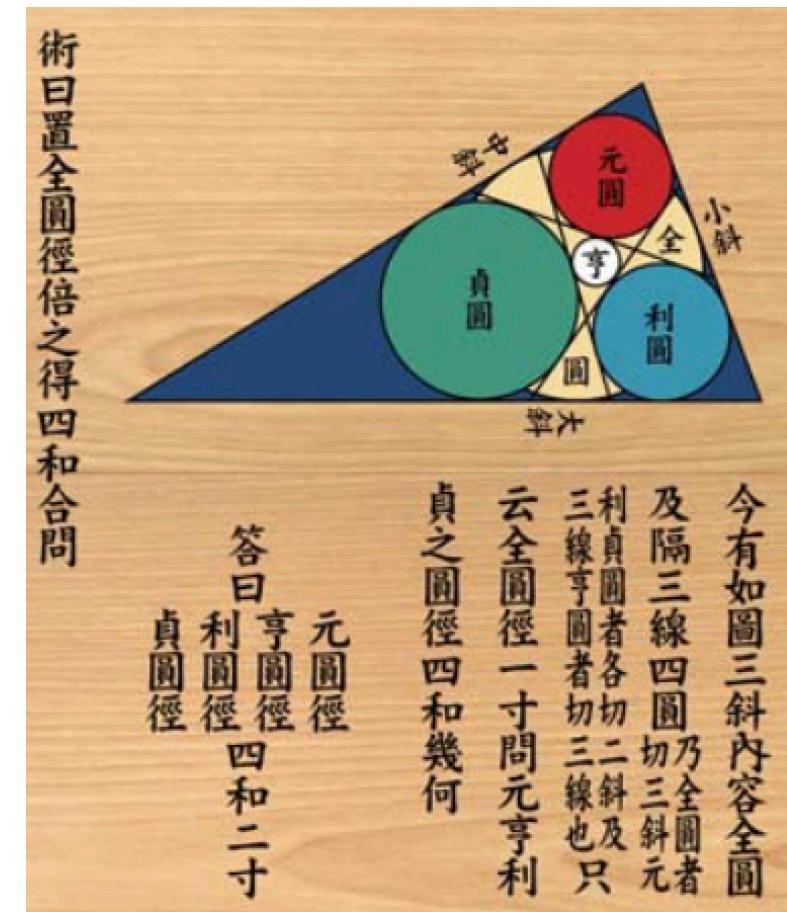
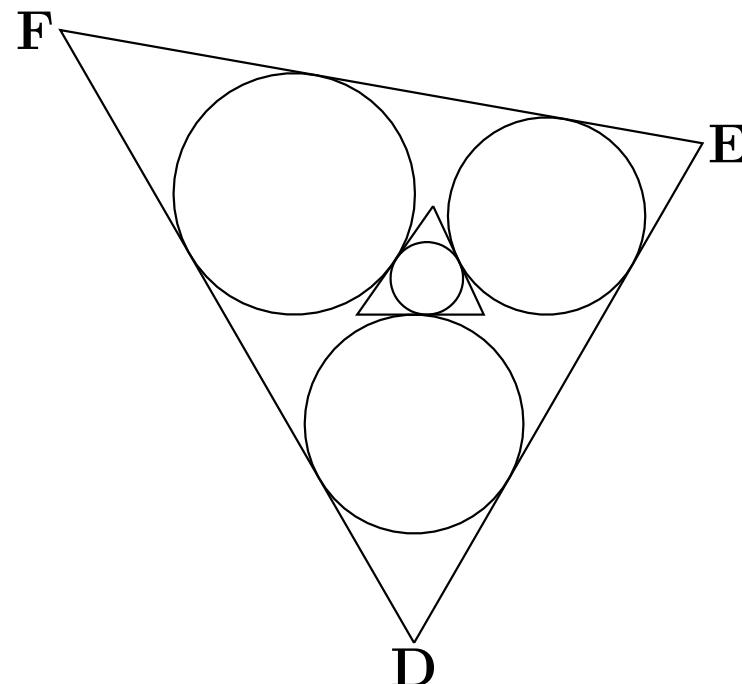
- (1)  $r$  is of the smallest T
- (2)  $r_1, r_2, r_3$  are exCircle



# Solution1 (from inside)

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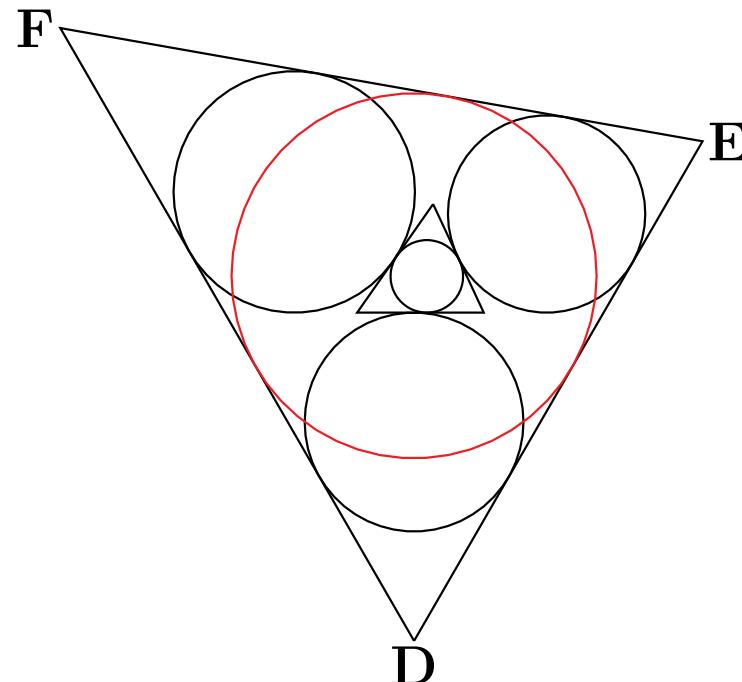
- (1)  $r$  is of the smallest T
- (2)  $r_1, r_2, r_3$  are exCircle
- (3) Outer T is formed by common tangents



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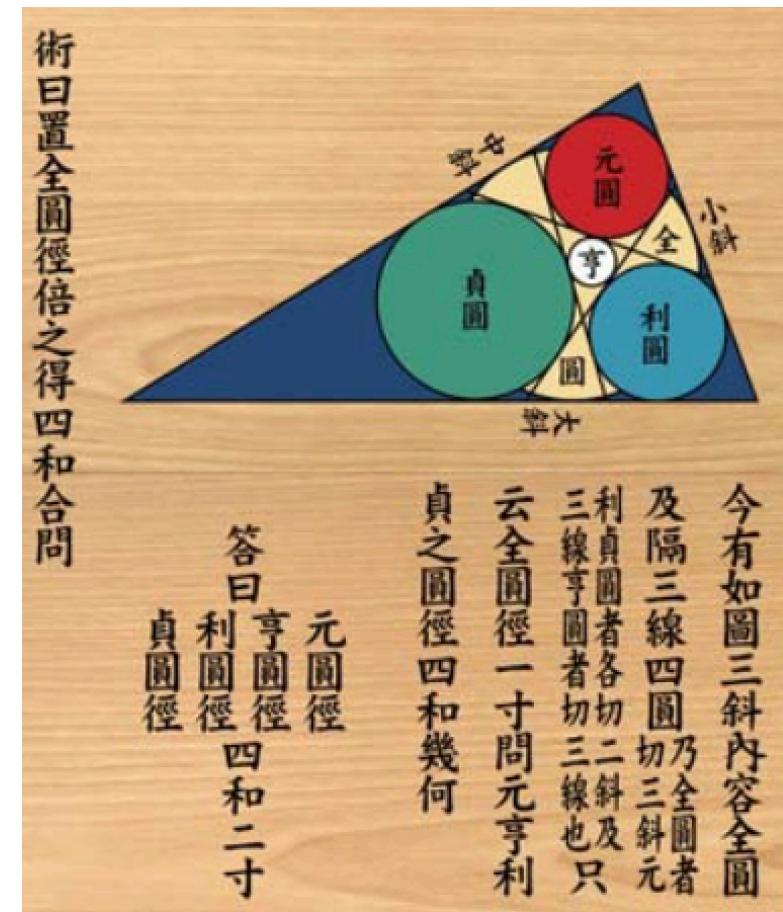
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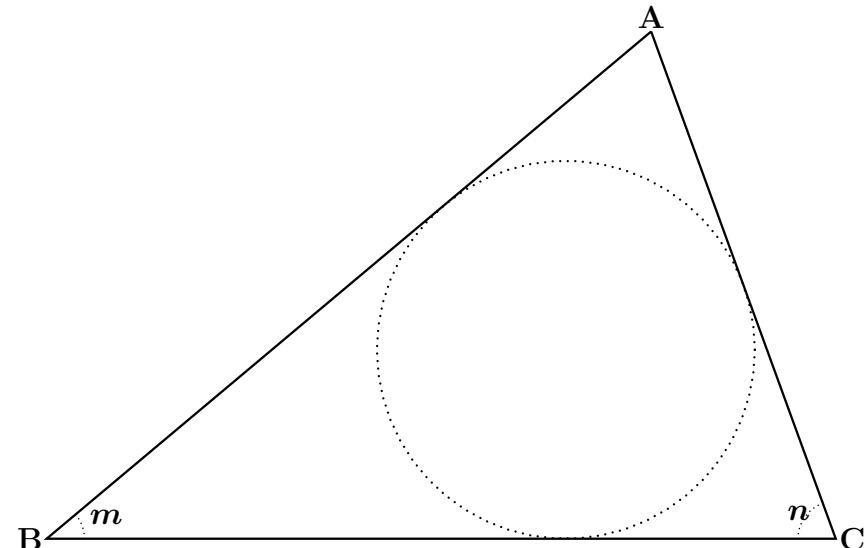
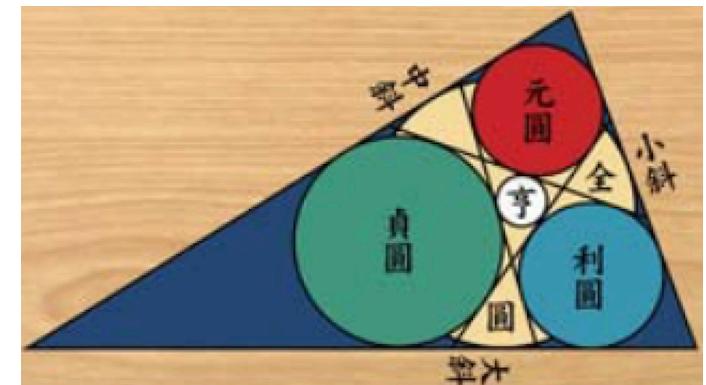


# Solution2(from outside)

Demo:Japanesetheorem2out.cdy

Q Let the radius of the inscribed circle of the large triangle be  $R$ , the radius of the inscribed circle, the radii of the three circumscribed circles of the small triangle be  $r, r_1, r_2, r_3$ . Find the sum  $r+r_1+r_2+r_3$ .

(1) Put T ABC and R

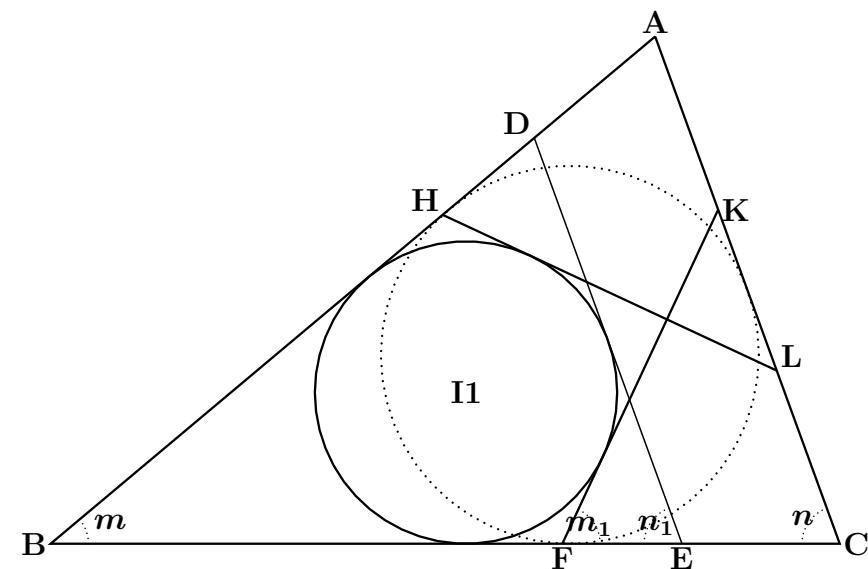
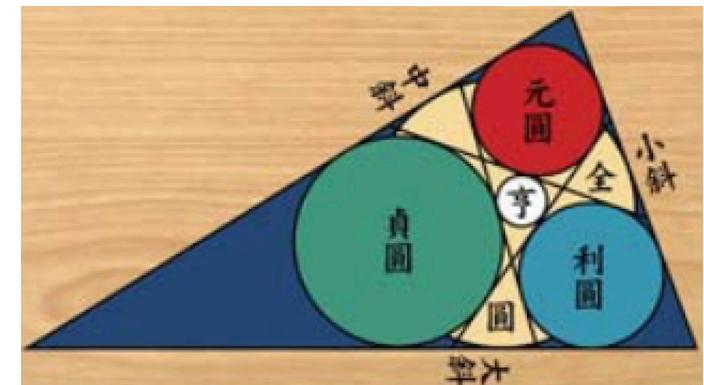


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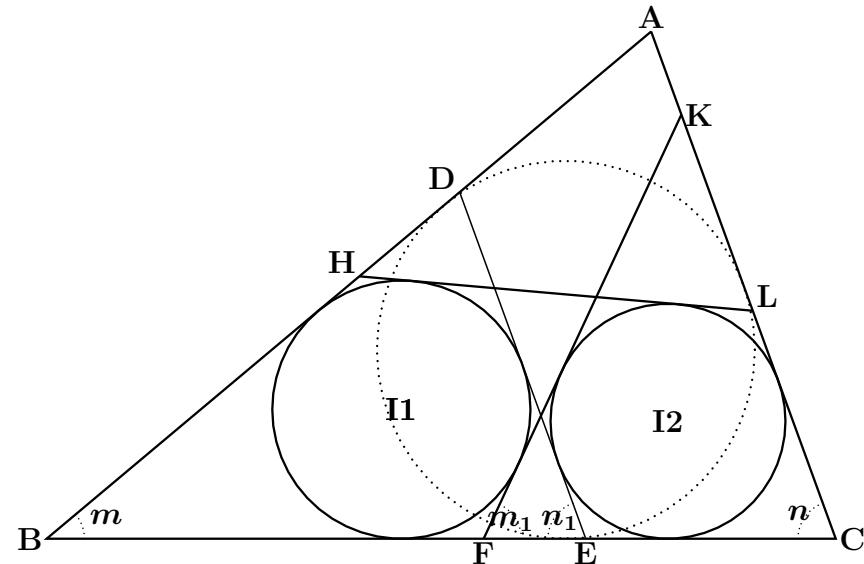
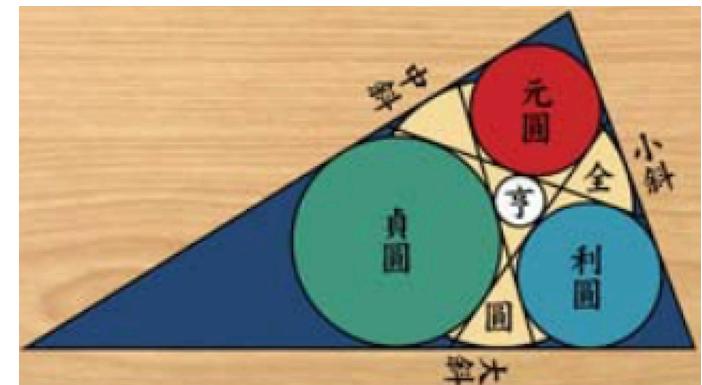


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- (1) Put  $\triangle ABC$  and  $R$
- (2) Put  $DE, FK, HL$  and  $I_1$
- (3) Put  $I_2$

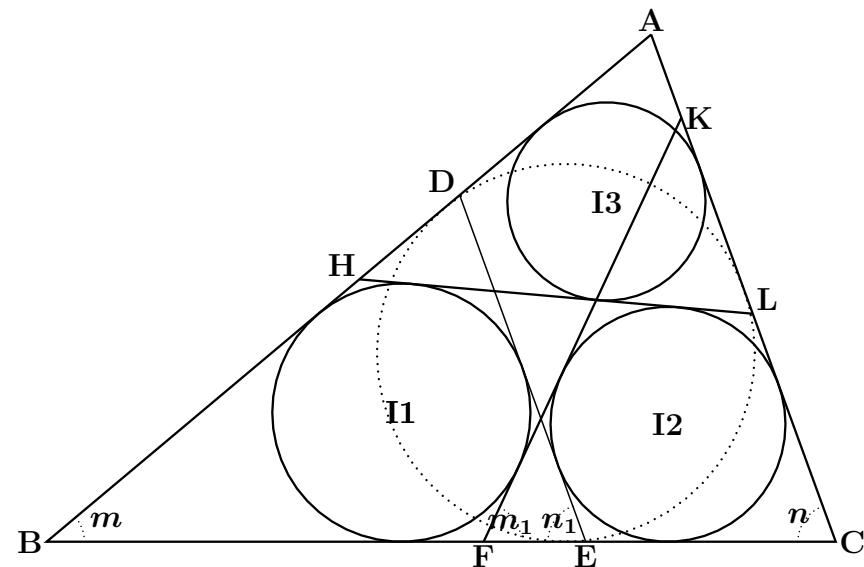
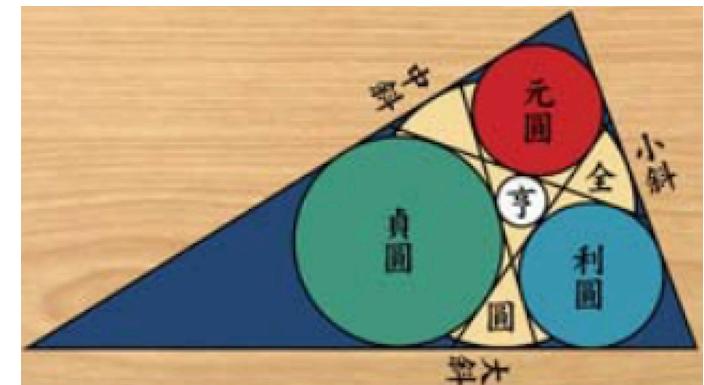


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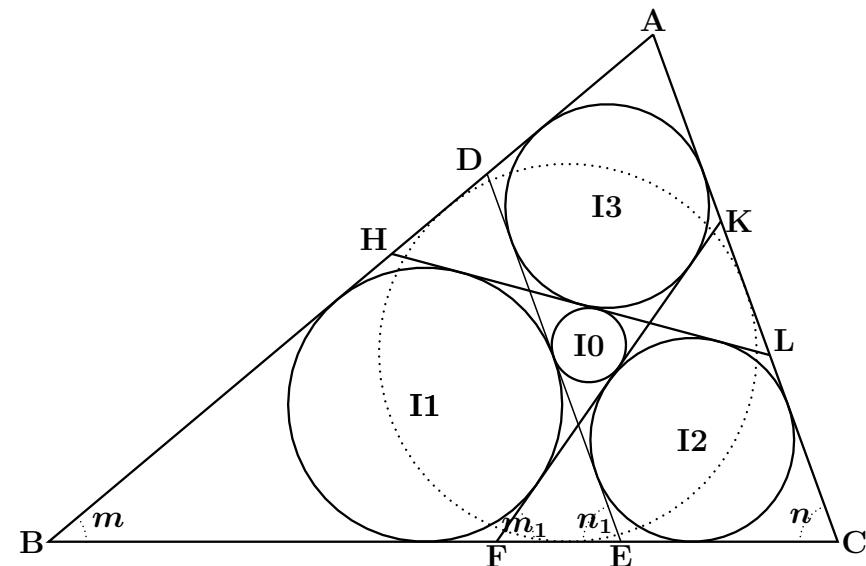
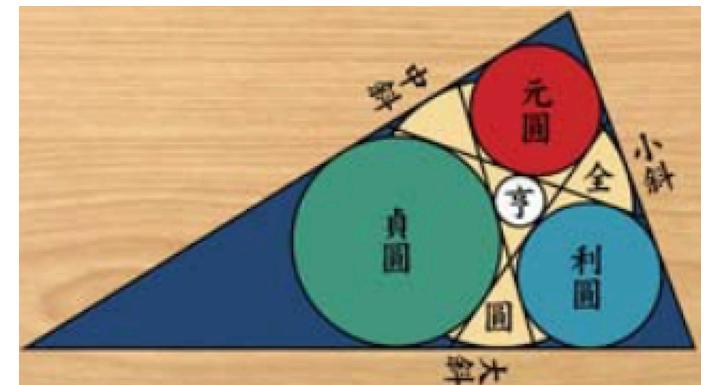


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- (5) Make  $I_3$  tangent to  $FK$

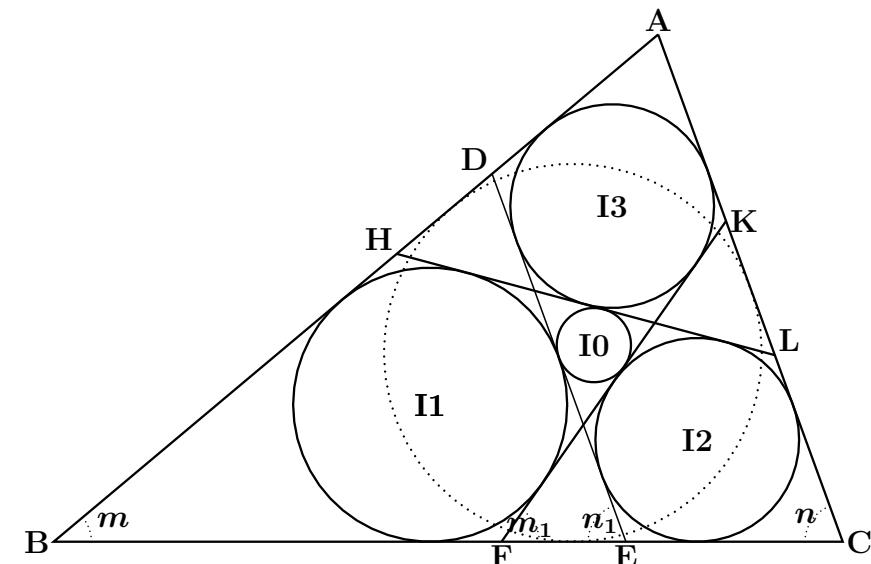
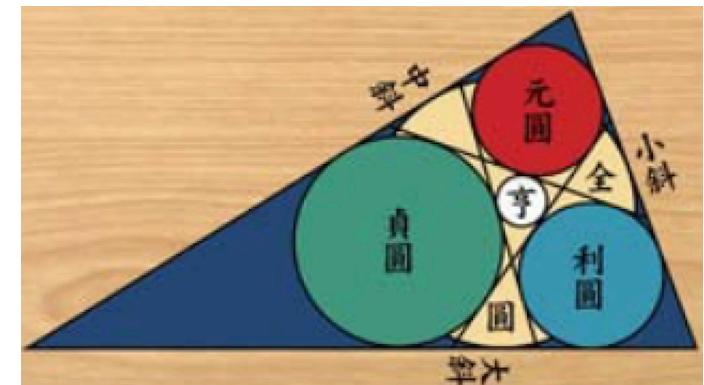


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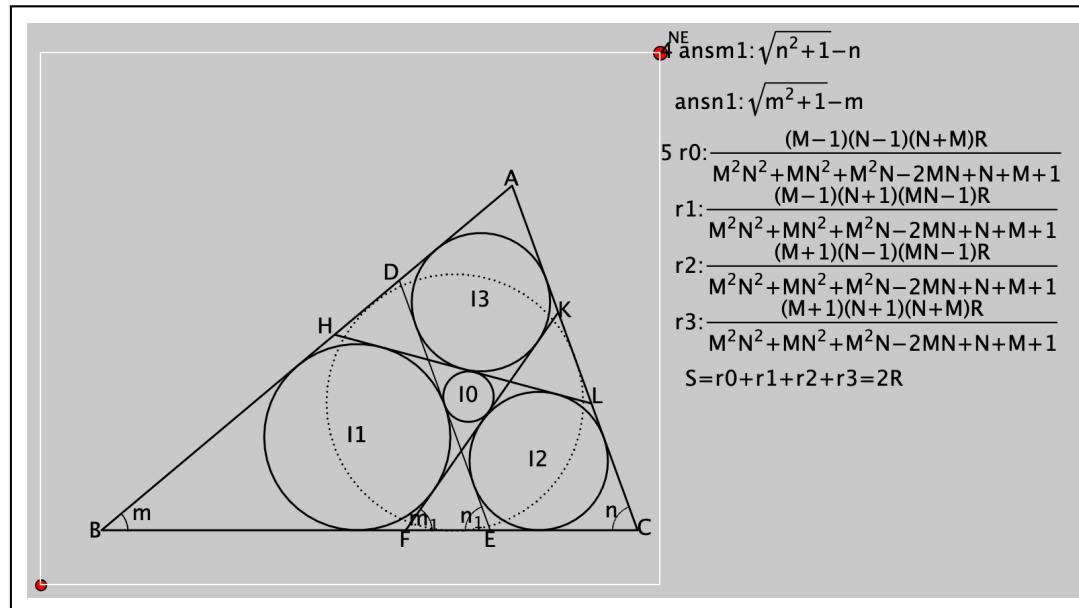
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- (5) Make  $I_3$  tangent to  $FK$
- (6) Put  $I_0$

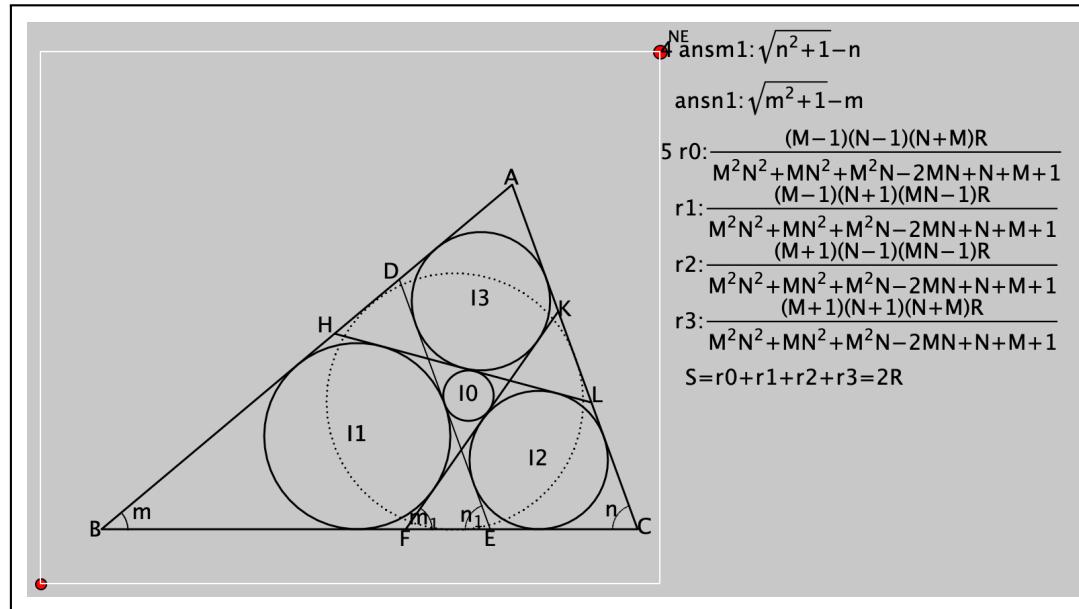


# Solution(from outside) : Completed



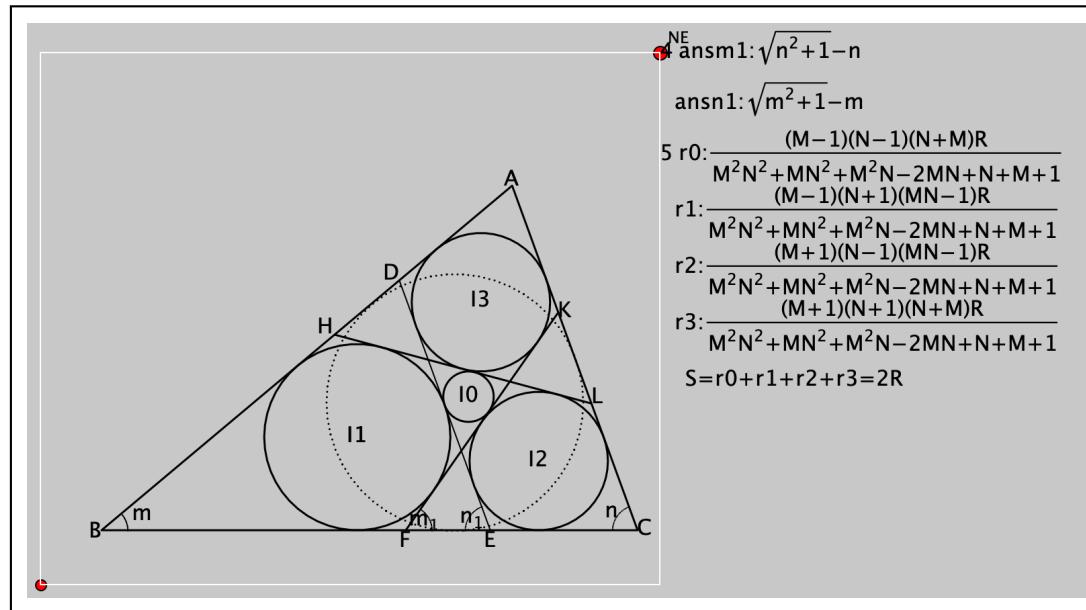
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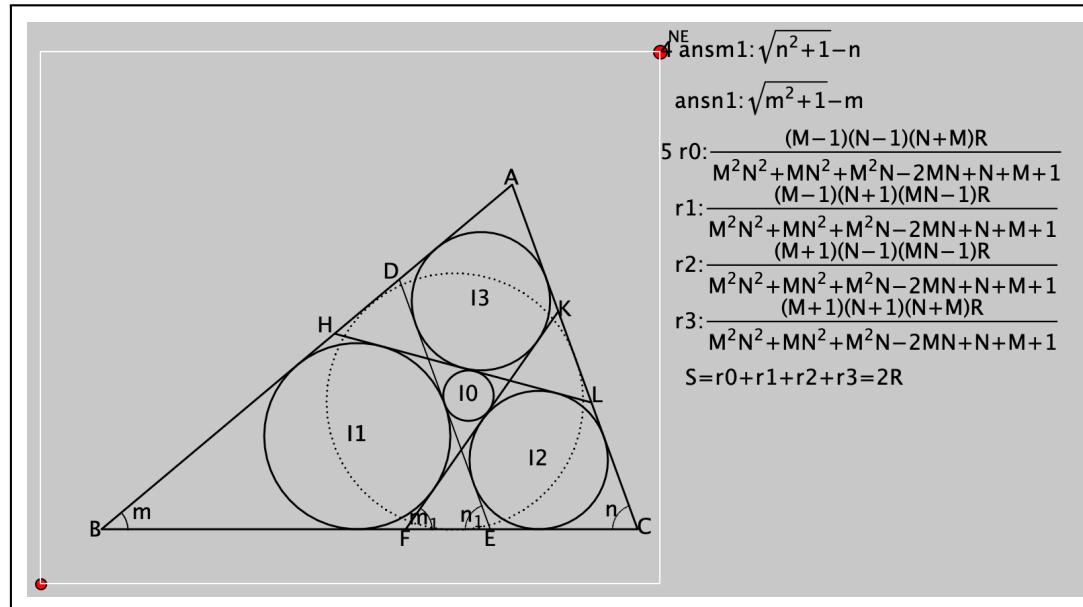
- $m_1 = \sqrt{n^2 + 1} - n, n_1 = \sqrt{m^2 + 1} - m$  are not rational expressions, so the calculation in Maxima fails.
- However, since  $\sqrt{n^2 + 1} = \frac{1}{\cos \frac{C}{2}}$ , the tangent of the quarter angle  $M, N$  can be expressed as a rational formula.

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  - By expressing  $r_0, r_1, r_2, r_3$  in this way, rational calculations can be performed.

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- By expressing  $r_0, r_1, r_2, r_3$  in this way, rational calculations can be performed.
- From this, we get  $r_0 + r_1 + r_2 + r_3 = 2R$

# Joy of Solving Problems

- Problem-solving requires hard work and inspiration.

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- (C) An elderly researcher was trying to solve a difficult problem using a computer algebra system every night after going to bed, and one day he finally succeeded. He excitedly shouted, 'Eureka!' and immediately his nose started bleeding.

# Joy of Solving Problems

- Problem-solving requires hard work.
  - This is why solving them is so satisfying.
  - I asked Gemini and ChatGPT to solve the following problem:
- (G) Archimedes discovered Archimedes' principle while taking a bath and was so excited that he ran out of the bath without clothes.
- (C) An elderly researcher was trying to solve a difficult mathematical problem using a computer algebra system while lying in bed at night before going to bed, and one day he finally succeeded. He excitedly shouted, 'Eureka!' and immediately his nose started bleeding.



# Conclusions

# Conclusion1

## (1) Use a CAS to solve WASAN

- It bridges the gap between historical mathematics and modern technology.
- It provides a powerful tool for a deeper understanding of Wasan, while also serving as a catalyst for the ongoing development and improvement of computer algebra systems themselves.

## Conclusion2

### (2) Use of the “MNR method”

- It is a specialized approach designed to solve complex geometry problems, particularly those found in Wasan.
- Its importance lies in its ability to overcome a specific, significant challenge that arises when using modern CAS to tackle these historical problems.

# Acknowledgements

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