

# Lab 7 – Visual Odometry

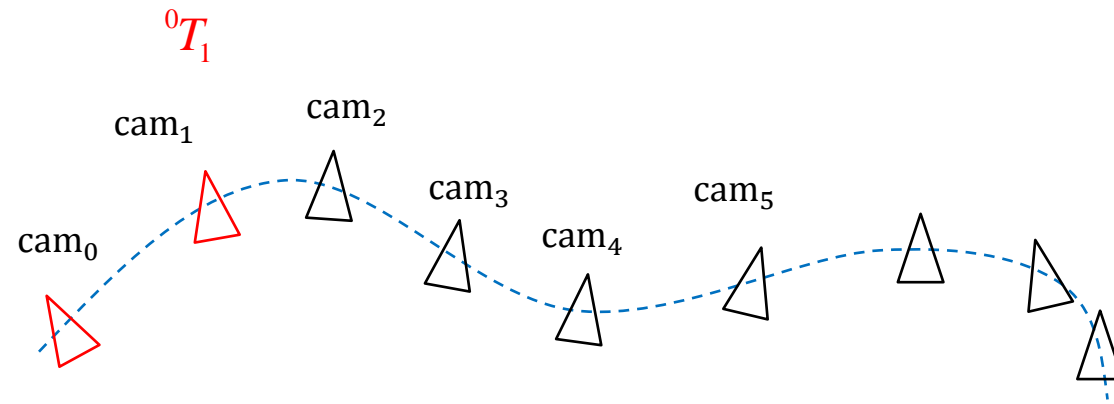
# Lab 7 overview

- Camera calibration
- Visual Odometry



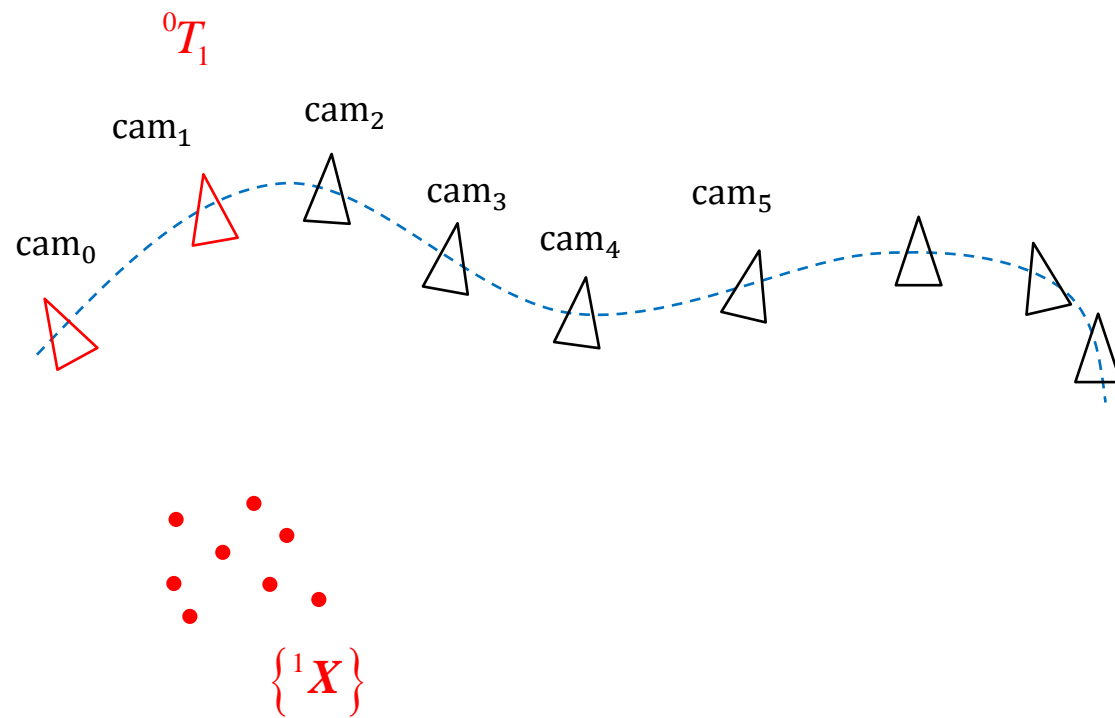
- **Initialize from two-view**
  - Establish 2D-2D correspondences
  - Find inliers using 5-pt algorithm
  - Estimate fundamental matrix  $F$
  - Compute essential matrix  $E$
  - Determine relative pose from  $E$  and determine 3D points by triangulation
- **Estimate pose of next frame**
  - PnP relative to existing 3D points

$$\{u_0 \leftrightarrow u_1\} \rightarrow E \xrightarrow[\text{decompose}]{\text{cheirality}} \rightarrow$$

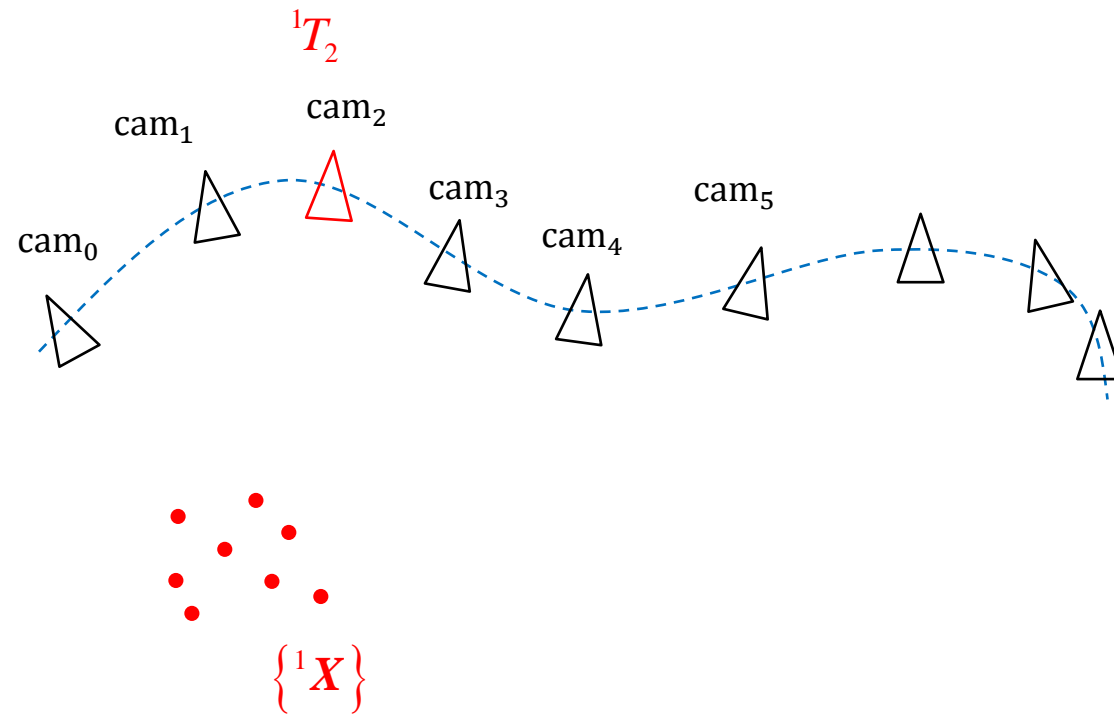


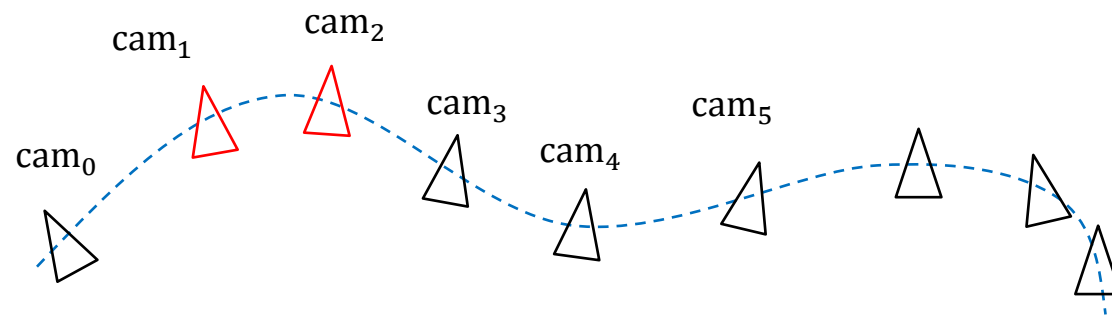
$$\left. \begin{aligned} P_0 &= K \begin{bmatrix} I & \mathbf{0} \end{bmatrix} \\ P_1 &= K \begin{bmatrix} R & \mathbf{t} \end{bmatrix} \\ \{u_0 &\leftrightarrow u_1\} \end{aligned} \right\}$$

*Triangulation*  
→



$$\left. \begin{array}{l} K \\ \{ {}^1\mathbf{X} \leftrightarrow \mathbf{u}_2 \} \end{array} \right\} \xrightarrow{PnP}$$

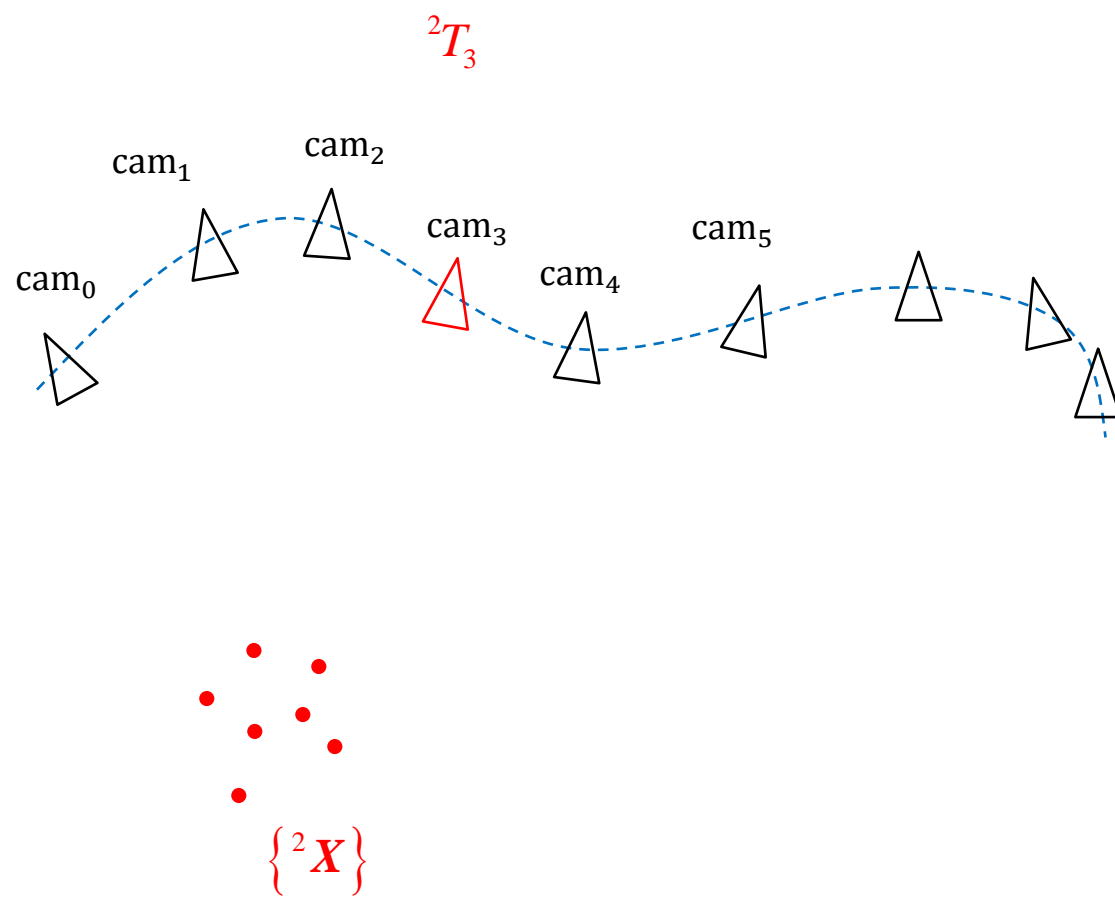




$$\left. \begin{array}{l} P_1 = K \begin{bmatrix} I & \mathbf{0} \end{bmatrix} \\ P_2 = K \begin{bmatrix} R & \mathbf{t} \end{bmatrix} \\ \{u_1 \leftrightarrow u_2\} \end{array} \right\} \xrightarrow{\text{Triangulation}}$$

$$\left\{ {}^2\mathbf{X} \right\}$$

$$\left. \begin{array}{l} K \\ \{ {}^2\mathbf{X} \leftrightarrow \mathbf{u}_3 \} \end{array} \right\} \xrightarrow{PnP}$$



# TODOs

- **TODO 1:** Find inlier 2d-2d correspondences using `cv::findEssentialMat()`
- **TODO 2:** Compute the fundamental matrix  $F$  using `cv::findFundamentalMat()`
- **TODO 3:** Compute essential matrix from  $F$
- **TODO 4:** Estimate pose from the essential matrix using `cv::recoverPose()`



# Further improvements

- Avoid triangulating points with low disparity
- Compute and visualize epipolar lines for points
- Add colors from the images to the pointcloud
- Improve matching
  - Try using `cv::correctMatches()` in `createMap()`
- Use GTSAM to optimize the map