

# Visual Recognition: Inference in Graphical Models

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# Graphical models

- Applications
- Representation
- Inference
  - message passing (LP relaxations)
  - graph cuts
- Learning

## Inference with graph cuts

# Submodular Functions

- A Pseudo-boolean function  $f : \{0, 1\}^n \rightarrow \mathbb{R}$  is submodular if

$$f(A) + f(B) \geq \underbrace{f(A \vee B)}_{OR} + \underbrace{f(A \wedge B)}_{AND} \quad \forall A, B \in \{0, 1\}^n$$

- Example:  $n = 2$ ,  $A = [1, 0]$ ,  $B = [0, 1]$

$$f([1, 0]) + f([0, 1]) \geq f([1, 1]) + f([0, 0])$$

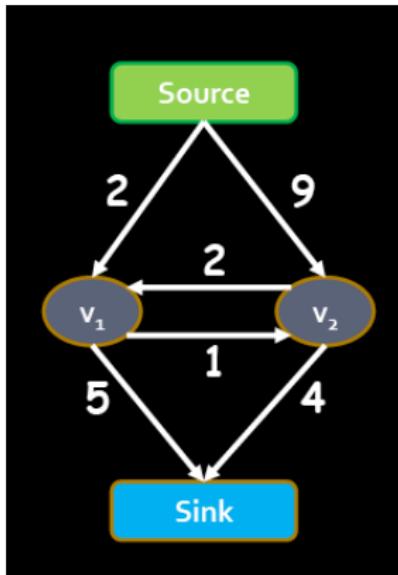
- Sum of submodular functions is submodular  $\rightarrow$  Easy to proof.
- Some energies in computer vision can be submodular

# Minimizing submodular Functions

- Pairwise submodular functions can be transformed to st-mincut/max-flow [Hammer, 65].
- Very low running time  $\sim \mathcal{O}(n)$

# The ST-mincut problem

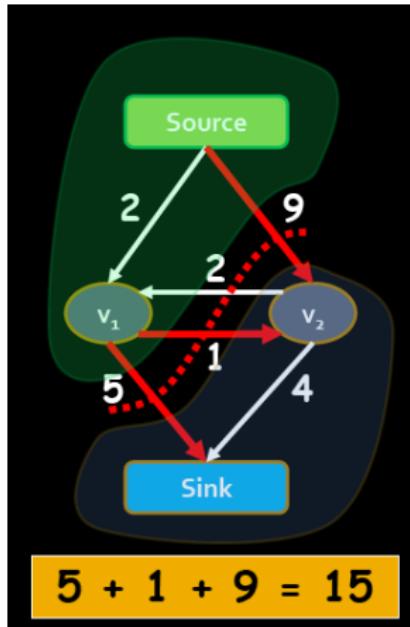
- Suppose we have a graph  $G = \{V, E, C\}$ , with vertices  $V$ , Edges  $E$  and costs  $C$ .



[Source: P. Kohli]

# The ST-mincut problem

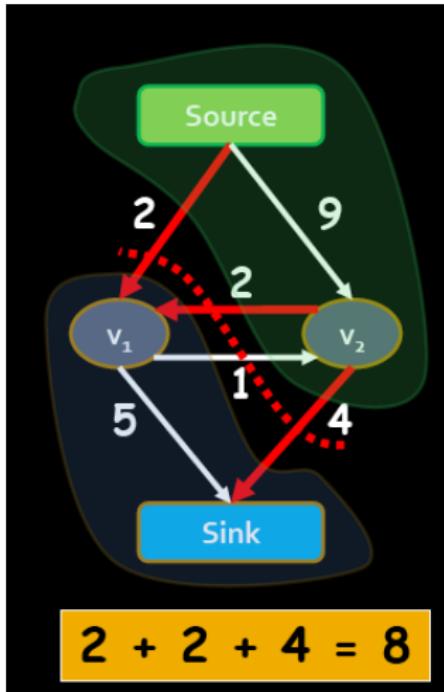
- An st-cut ( $S, T$ ) divides the nodes between source and sink.
- The cost of a st-cut is the sum of cost of all edges going from  $S$  to  $T$



[Source: P. Kohli]

# The ST-mincut problem

- The st-mincut is the st-cut with the minimum cost

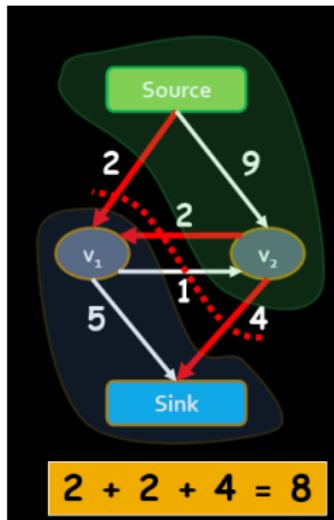


[Source: P. Kohli]

# Back to our energy minimization

Construct a graph such that

- 1 Any st-cut corresponds to an assignment of  $x$
- 2 The cost of the cut is equal to the energy of  $x$  :  $E(x)$



[Source: P. Kohli]

# St-mincut and Energy Minimization

$$E(x) = \sum_i \theta_i(x_i) + \sum_{i,j} \theta_{ij}(x_i, x_j)$$

For all  $i j$   $\theta_{ij}(0,1) + \theta_{ij}(1,0) \geq \theta_{ij}(0,0) + \theta_{ij}(1,1)$

↑  
Equivalent (transformable)

$$E(x) = \sum_i c_i x_i + \sum_{i,j} c_{ij} x_i (1 - x_j)$$

$$c_{ij} \geq 0$$

[Source: P. Kohli]

# How are they equivalent?

$$A = \theta_{ij}(0,0)$$

$$B = \theta_{ij}(0,1)$$

$$C = \theta_{ij}(1,0)$$

$$D = \theta_{ij}(1,1)$$

		$x_j$	1
$x_i$	0	A	B
	1	C	D

=

A

	0	1
0	0	0
1	C-A	C-A

+ 0

	0	1
0	0	D-C
1	0	D-C

+ 0

	0	1
0	0	B + C - A - D
1	0	0

if  $x_1=1$  add C-A  
if  $x_2=1$  add D-C

$$\theta_{ij}(x_i, x_j)$$

$$= \theta_{ij}(0,0)$$

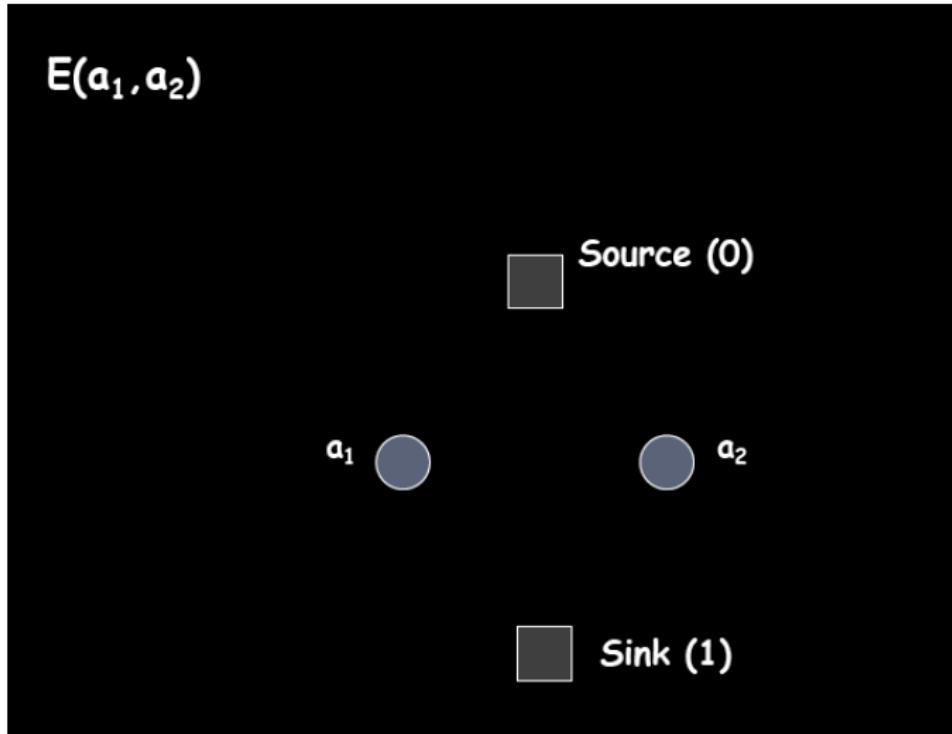
$$+ (\theta_{ij}(1,0) - \theta_{ij}(0,0)) x_i + (\theta_{ij}(1,0) - \theta_{ij}(0,0)) x_j$$

$$+ (\theta_{ij}(1,0) + \theta_{ij}(0,1) - \theta_{ij}(0,0) - \theta_{ij}(1,1)) (1-x_i) x_j$$

$B+C-A-D \geq 0$  is true from the submodularity of  $\theta_{ij}$

[Source: P. Kohli]

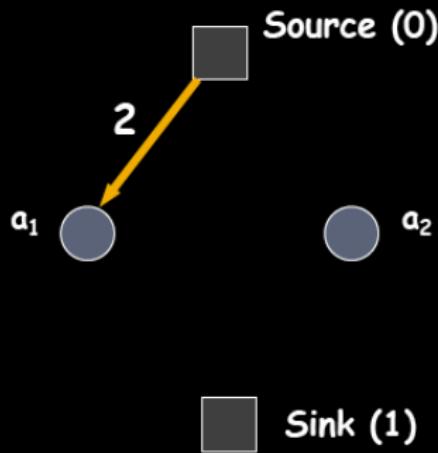
# Graph Construction



[Source: P. Kohli]

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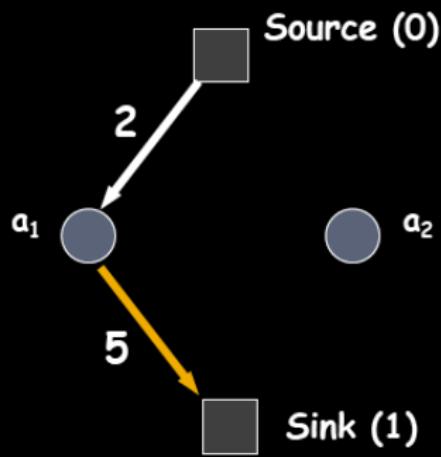
$$E(a_1, a_2) = 2a_1$$



[Source: P. Kohli]

# Graph Construction

$$E(a_1, a_2) = 2a_1 + 5\bar{a}_1$$



[Source: P. Kohli]

Raquel Urtasun (TTI-C)

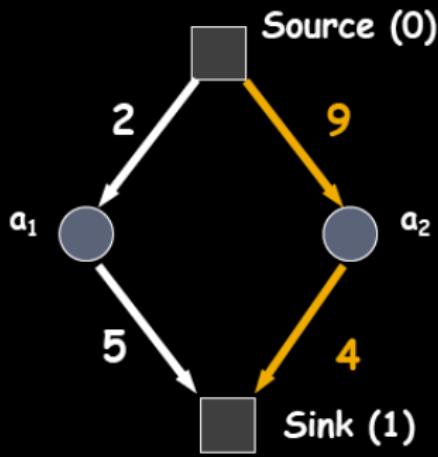
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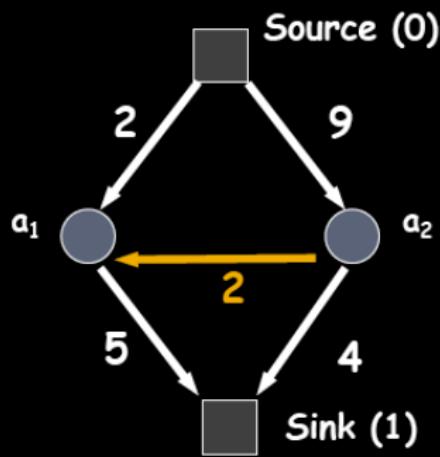
$$E(a_1, a_2) = 2a_1 + 5\bar{a}_1 + 9a_2 + 4\bar{a}_2$$



[Source: P. Kohli]

# Graph Construction

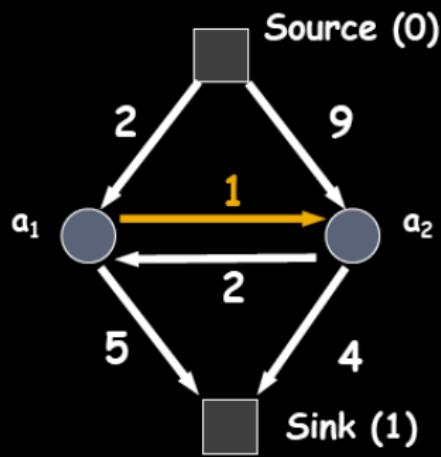
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[Source: P. Kohli]

# Graph Construction

$$E(a_1, a_2) = 2a_1 + 5\bar{a}_1 + 9a_2 + 4\bar{a}_2 + 2a_1\bar{a}_2 + \bar{a}_1a_2$$



[Source: P. Kohli]

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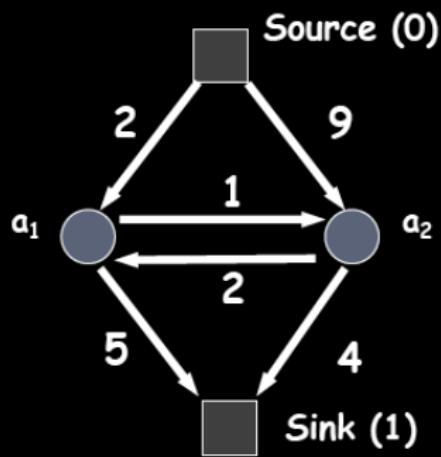
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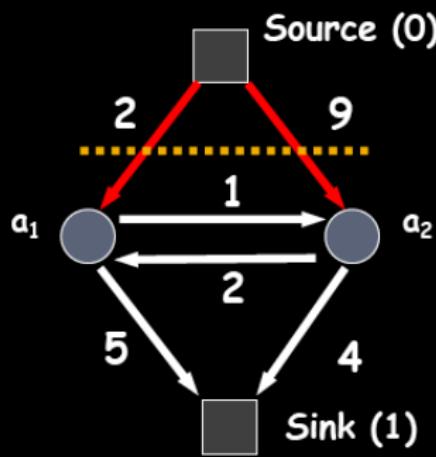
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[Source: P. Kohli]

# Graph Construction

$$E(a_1, a_2) = 2a_1 + 5\bar{a}_1 + 9a_2 + 4\bar{a}_2 + 2a_1\bar{a}_2 + \bar{a}_1a_2$$



Cost of cut = 11

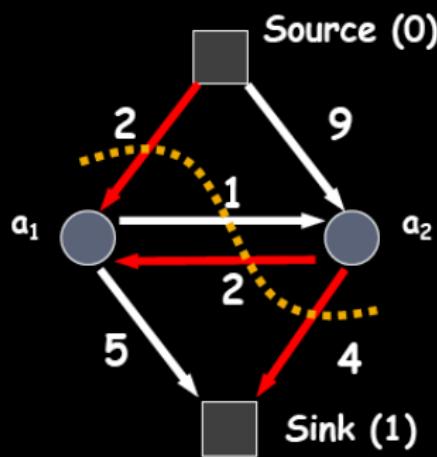
$$a_1 = 1 \quad a_2 = 1$$

$$E(1,1) = 11$$

[Source: P. Kohli]

# Graph Construction

$$E(a_1, a_2) = 2a_1 + 5\bar{a}_1 + 9a_2 + 4\bar{a}_2 + 2a_1\bar{a}_2 + \bar{a}_1a_2$$



st-mincut cost = 8

$a_1 = 1 \quad a_2 = 0$

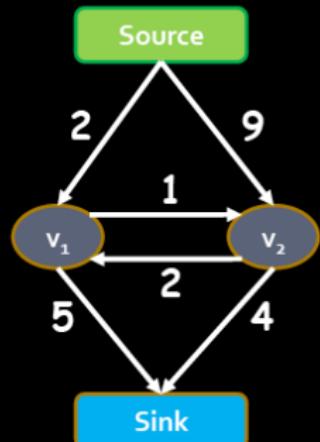
$E(1,0) = 8$

[Source: P. Kohli]

# How to compute the St-mincut?

Solve the dual **maximum flow** problem

Compute the maximum flow between Source and Sink s.t.



Edges: Flow < Capacity

Nodes: Flow in = Flow out

**Min-cut\Max-flow Theorem**

In every network, the maximum flow equals the cost of the st-mincut

**Assuming non-negative capacity**

[Source: P. Kohli]

# How does the code look like

```
Graph *g;
```

For all pixels p

```
/* Add a node to the graph */  
nodeID(p) = g->add_node();  
  
/* Set cost of terminal edges */  
set_weights(nodeID(p), fgCost(p), bgCost(p));
```

end

for all adjacent pixels p,q

```
    add_weights(nodeID(p), nodeID(q), cost(p,q));  
end
```

```
g->compute_maxflow();
```

```
label_p = g->is_connected_to_source(nodeID(p));  
// is the label of pixel p (0 or 1)
```



Source (0)

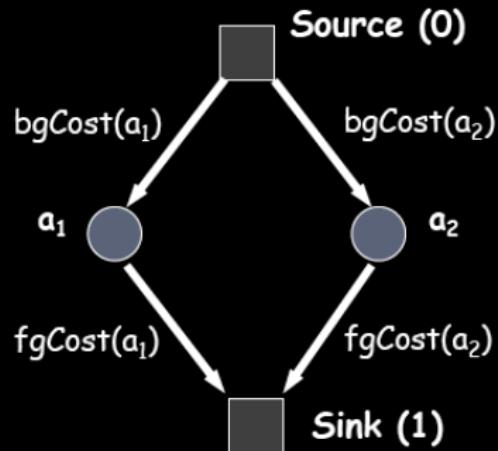


Sink (1)

[Source: P. Kohli]

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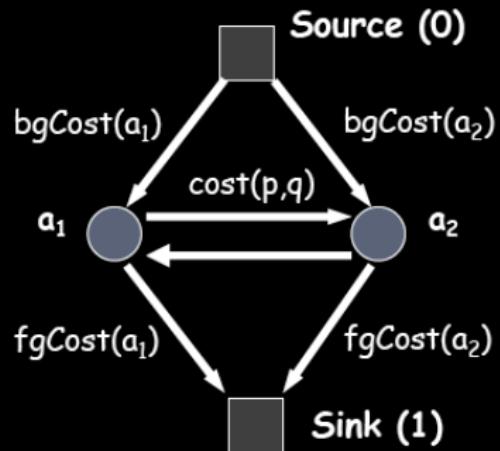
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[Source: P. Kohli]

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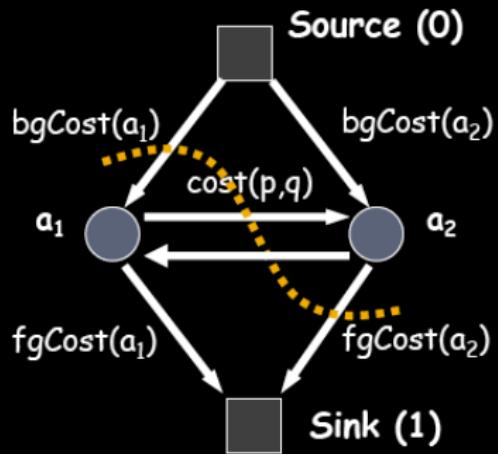
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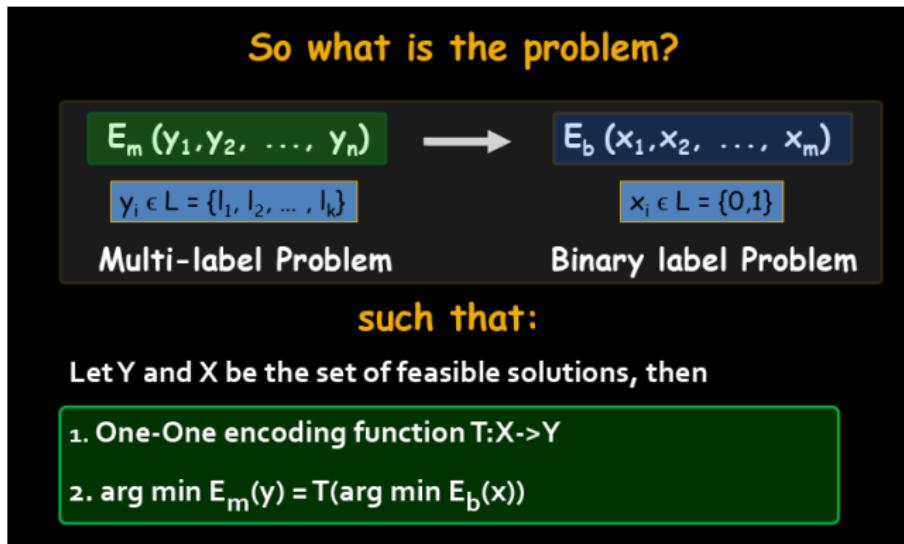


$$a_1 = bg \quad a_2 = fg$$

[Source: P. Kohli]

# Graph cuts for multi-label problems

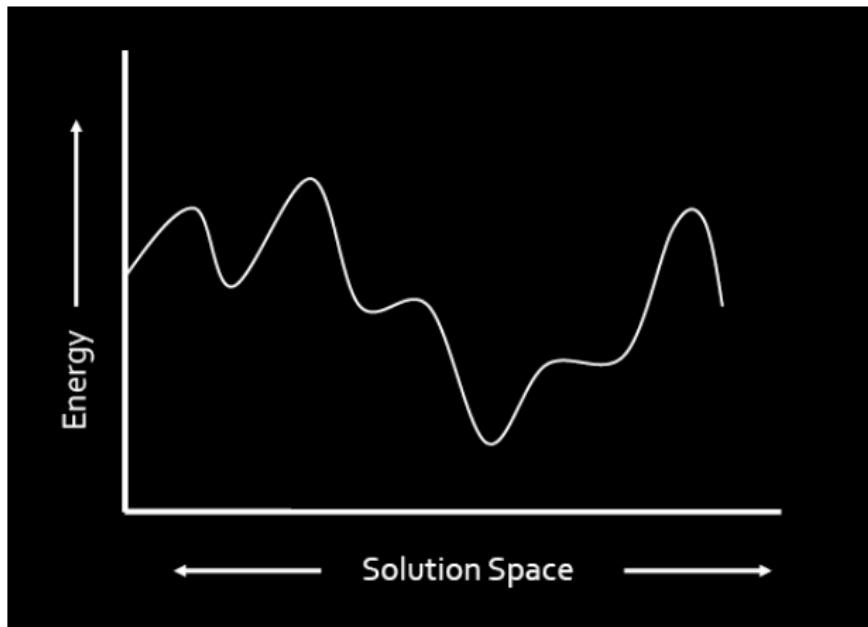
- Exact Transformation to QPBF [Roy and Cox 98] [Ishikawa 03] [Schlesinger et al. 06] [Ramalingam et al. 08]



- Very high computational cost

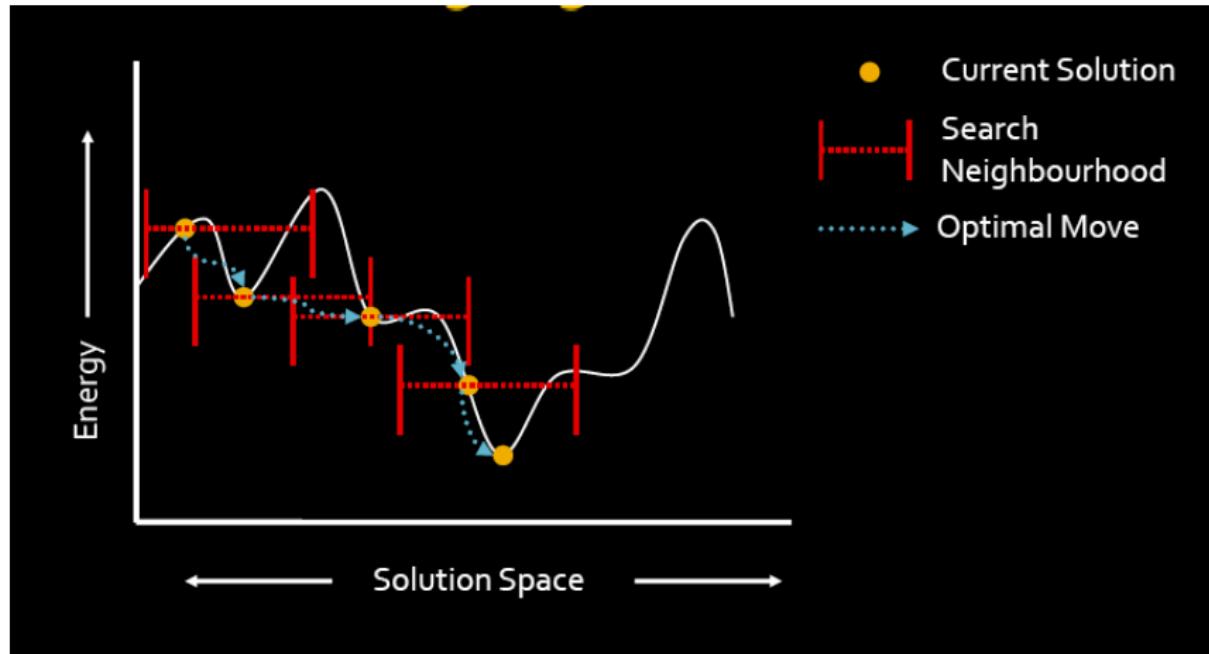
[Source: P. Kohli]

## Alternative: Move making



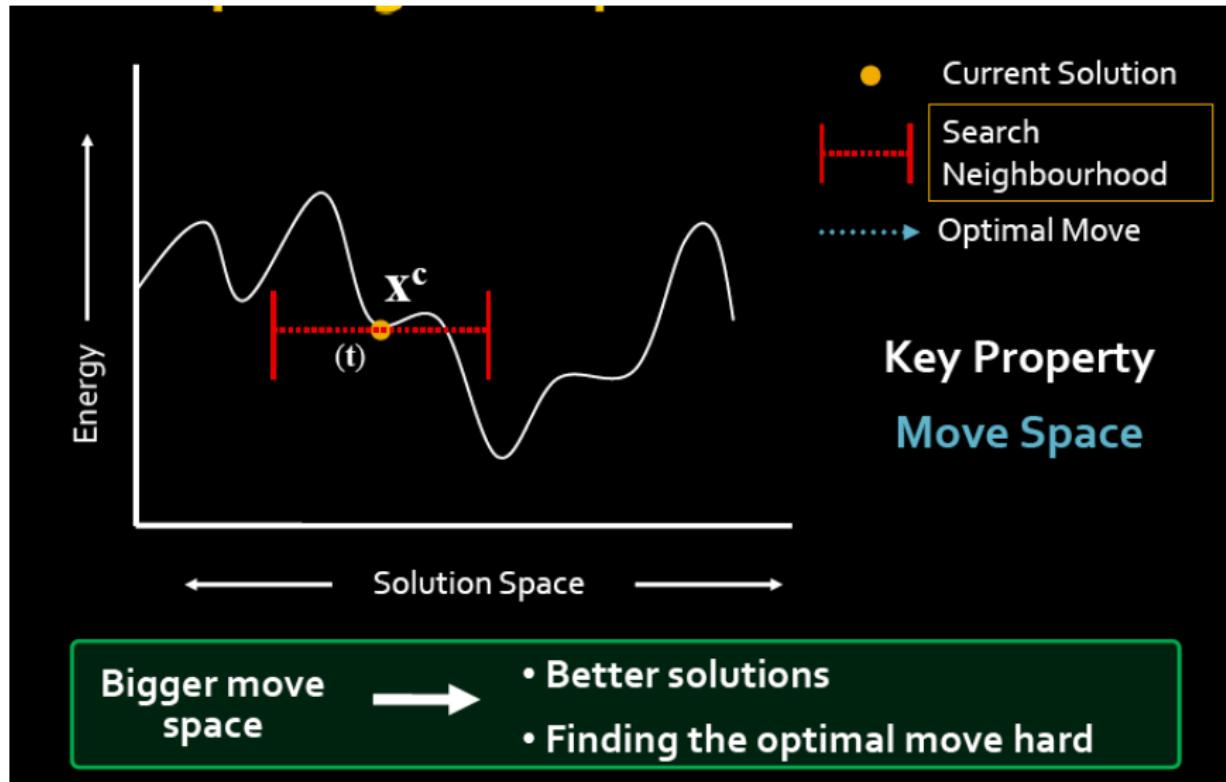
[Source: P. Kohli]

## Alternative: Move making



[Source: P. Kohli]

# Computing the Optimal Move



[Source: P. Kohli]

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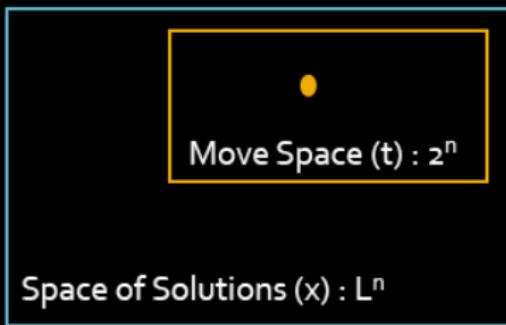
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# Move Making Algorithms

## Minimizing Pairwise Functions

[Boykov Veksler and Zabih, PAMI 2001]

- Series of locally optimal moves
- Each move reduces energy
- Optimal move by minimizing submodular function



●	Current Solution
□	Search Neighbourhood
n	Number of Variables
L	Number of Labels

[Source: P. Kohli]

# Energy Minimization

- Consider pairwise MRFs

$$E(f) = \sum_{\{p,q\} \in \mathcal{N}} V_{p,q}(f_p, f_q) + \sum_p D_p(f_p)$$

with  $\mathcal{N}$  defining the interactions between nodes, e.g., pixels

- $D_p$  non-negative, but arbitrary.

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# Metric vs Semimetric

Two general classes of pairwise interactions

- **Metric** if it satisfies for any set of labels  $\alpha, \beta, \gamma$

$$V(\alpha, \beta) = 0 \leftrightarrow \alpha = \beta$$

$$V(\alpha, \beta) = V(\beta, \alpha) \geq 0$$

$$V(\alpha, \beta) \leq V(\alpha, \gamma) + V(\gamma, \beta)$$

- **Semi-metric** if it satisfies for any set of labels  $\alpha, \beta, \gamma$

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## Examples for 1D label set

- Truncated quadratic is a semi-metric

$$V(\alpha, \beta) = \min(K, |\alpha - \beta|^2)$$

with  $K$  a constant.

- Truncated absolute distance is a metric

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$$V(\alpha, \beta) = K \cdot T(\alpha \neq \beta)$$

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# Binary Moves

- $\alpha - \beta$  moves works for semi-metrics
- $\alpha$  expansion works for  $V$  being a metric

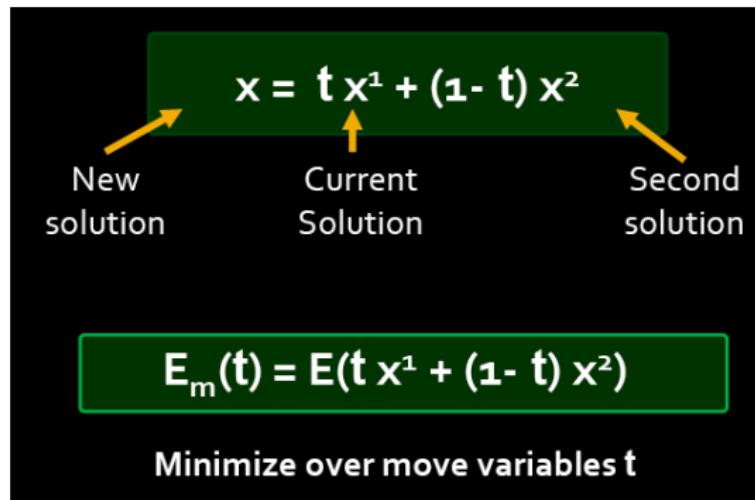


Figure: Figure from P. Kohli tutorial on graph-cuts

- For certain  $x^1$  and  $x^2$ , the move energy is sub-modular QPBF

# Swap Move

- Variables labeled  $\alpha, \beta$  can swap their labels

Swap Sky, House



[Source: P. Kohli]

## Swap Move

- Variables labeled  $\alpha, \beta$  can swap their labels
  - Move energy is submodular if:
    - Unary Potentials: Arbitrary
    - Pairwise potentials: Semi-metric

$$\begin{aligned}\Theta_{ij}(l_a, l_b) &\geq 0 \\ \Theta_{ij}(l_a, l_b) = 0 &\iff a = b\end{aligned}$$

Examples: Potts model, Truncated Convex

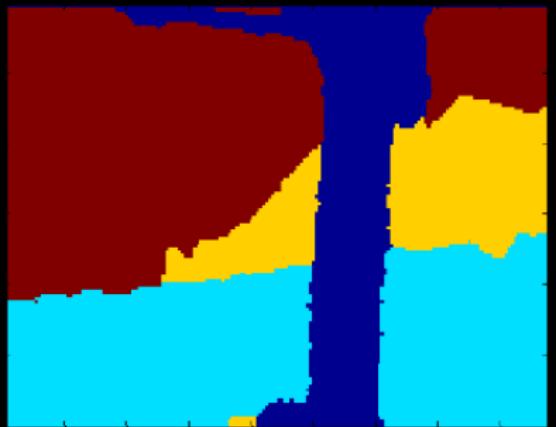
[Source: P. Kohli]

# Expansion Move

- Variables take label  $\alpha$  or retain current label



Status: Expanding Sky over Tree



[Source: P. Kohli]

# Expansion Move

- Variables take label  $\alpha$  or retain current label
- Move energy is submodular if:
  - Unary Potentials: Arbitrary
  - Pairwise potentials: Metric

Semi metric  
+  
Triangle  
Inequality

$$\Theta_{ij}(l_a, l_b) + \Theta_{ij}(l_b, l_c) \geq \Theta_{ij}(l_a, l_c)$$

Examples: Potts model, Truncated linear

Cannot solve truncated quadratic

[Source: P. Kohli]

## More formally

- Any labeling can be uniquely represented by a partition of image pixels  $\mathbf{P} = \{\mathcal{P}_l | l \in \mathcal{L}\}$ , where  $\mathcal{P}_l = \{p \in \mathcal{P} | f_p = l\}$  is a subset of pixels assigned label  $l$ .
- There is a one to one correspondence between labelings  $f$  and partitions  $\mathcal{P}$ .

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- Given a label  $I$ , a move from a partition  $\mathcal{P}$  (labeling  $f$ ) to a new partition  $\mathcal{P}'$  (labeling  $f'$ ) is called an  $\alpha$ -**expansion** if  $\mathcal{P}_\alpha \subset \mathcal{P}'_\alpha$  and  $\mathcal{P}'_I \subset \mathcal{P}_I$ .

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- Given a label  $I$ , a move from a partition  $\mathcal{P}$  (labeling  $f$ ) to a new partition  $\mathcal{P}'$  (labeling  $f'$ ) is called an  **$\alpha$ -expansion** if  $\mathcal{P}_\alpha \subset \mathcal{P}'_\alpha$  and  $\mathcal{P}'_I \subset \mathcal{P}_I$ .
- An  **$\alpha$ -expansion** move allows any set of image pixels to change their labels to  $\alpha$ .

## More formally

- Any labeling can be uniquely represented by a partition of image pixels  $\mathbf{P} = \{\mathcal{P}_I | I \in \mathcal{L}\}$ , where  $\mathcal{P}_I = \{p \in \mathcal{P} | f_p = I\}$  is a subset of pixels assigned label  $I$ .
- There is a one to one correspondence between labelings  $f$  and partitions  $\mathcal{P}$ .
- Given a pair of labels  $\alpha, \beta$ , a move from a partition  $\mathcal{P}$  (labeling  $f$ ) to a new partition  $\mathcal{P}'$  (labeling  $f'$ ) is called an  $\alpha - \beta$  **swap** if  $\mathcal{P}_I = \mathcal{P}'_I$  for any label  $I \neq \alpha, \beta$ .
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# Example



Figure: (a) Current partition (b) local move (c)  $\alpha - \beta$ -swap (d)  $\alpha$ -expansion.

# Algorithms

1. Start with an arbitrary labeling  $f$
  2. Set success := 0
  3. For each pair of labels  $\{\alpha, \beta\} \subset \mathcal{L}$ 
    - 3.1. Find  $\hat{f} = \arg \min E(f')$  among  $f'$  within one  $\alpha$ - $\beta$  swap of  $f$
    - 3.2. If  $E(\hat{f}) < E(f)$ , set  $f := \hat{f}$  and success := 1
  4. If success = 1 goto 2
  5. Return  $f$
- 

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## Finding optimal Swap move

- Given an input labeling  $f$  (partition  $\mathcal{P}$ ) and a pair of labels  $\alpha, \beta$  we want to find a labeling  $\hat{f}$  that minimizes  $E$  over all labelings within one  $\alpha - \beta$ -swap of  $f$ .
- This is going to be done by computing a labeling corresponding to a minimum cut on a graph  $\mathcal{G}_{\alpha\beta} = (\mathcal{V}_{\alpha\beta}, \mathcal{E}_{\alpha\beta})$ .

# Finding optimal Swap move

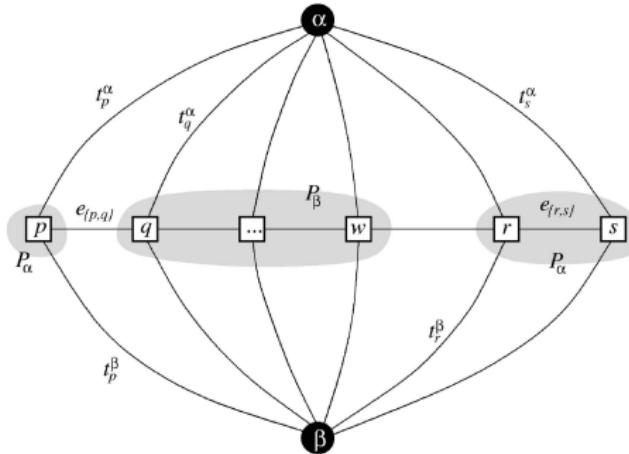
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# Graph Construction

- The set of vertices includes the two terminals  $\alpha$  and  $\beta$ , as well as image pixels  $p$  in the sets  $\mathcal{P}_\alpha$  and  $\mathcal{P}_\beta$  (i.e.,  $f_p \in \{\alpha, \beta\}$ ).
- Each pixel  $p \in \mathcal{P}_{\alpha\beta}$  is connected to the terminals  $\alpha$  and  $\beta$ , called  $t$ -links.
- Each set of pixels  $p, q \in \mathcal{P}_{\alpha\beta}$  which are neighbors is connected by an edge  $e_{p,q}$



edge	weight	for
$t_p^\alpha$	$D_p(\alpha) + \sum_{q \in \mathcal{N}_p \setminus \mathcal{P}_{\alpha\beta}} V(\alpha, f_q)$	$p \in \mathcal{P}_{\alpha\beta}$
$t_p^\beta$	$D_p(\beta) + \sum_{q \in \mathcal{N}_p \setminus \mathcal{P}_{\alpha\beta}} V(\beta, f_q)$	$p \in \mathcal{P}_{\alpha\beta}$
$e_{\{p,q\}}$	$V(\alpha, \beta)$	$\{p,q\} \in \mathcal{N}$ $p, q \in \mathcal{P}_{\alpha\beta}$

# Computing the Cut

- Any cut must have a single  $t$ -link not cut.
- This defines a labeling

$$f_p^c = \begin{cases} \alpha & \text{if } t_p^\alpha \in \mathcal{C} \text{ for } p \in \mathcal{P}_{\alpha\beta} \\ \beta & \text{if } t_p^\beta \in \mathcal{C} \text{ for } p \in \mathcal{P}_{\alpha\beta} \\ f_p & \text{for } p \in \mathcal{P}, p \notin \mathcal{P}_{\alpha\beta}. \end{cases}$$

- There is a one-to-one correspondences between a cut and a labeling.
- The energy of the cut is the energy of the labeling.
- See Boykov et al, "*fast approximate energy minimization via graph cuts*" PAMI 2001.

# Properties

- For any cut, then

- (a) If  $t_p^\alpha, t_q^\alpha \in \mathcal{C}$  then  $e_{\{p,q\}} \notin \mathcal{C}$ .
- (b) If  $t_p^\beta, t_q^\beta \in \mathcal{C}$  then  $e_{\{p,q\}} \notin \mathcal{C}$ .
- (c) If  $t_p^\beta, t_q^\alpha \in \mathcal{C}$  then  $e_{\{p,q\}} \in \mathcal{C}$ .
- (d) If  $t_p^\alpha, t_q^\beta \in \mathcal{C}$  then  $e_{\{p,q\}} \in \mathcal{C}$ .

