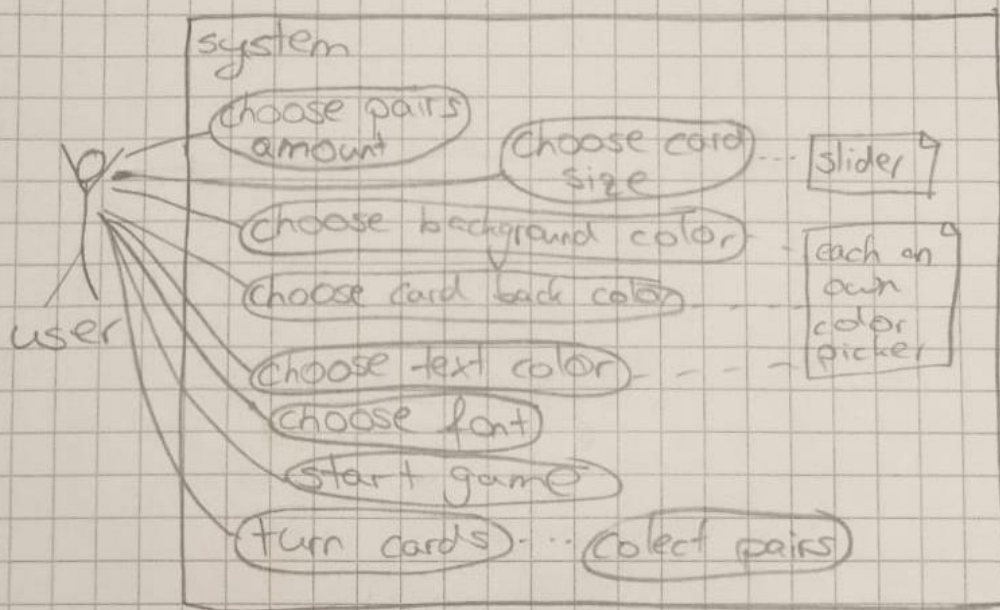




L03: Memory Settings

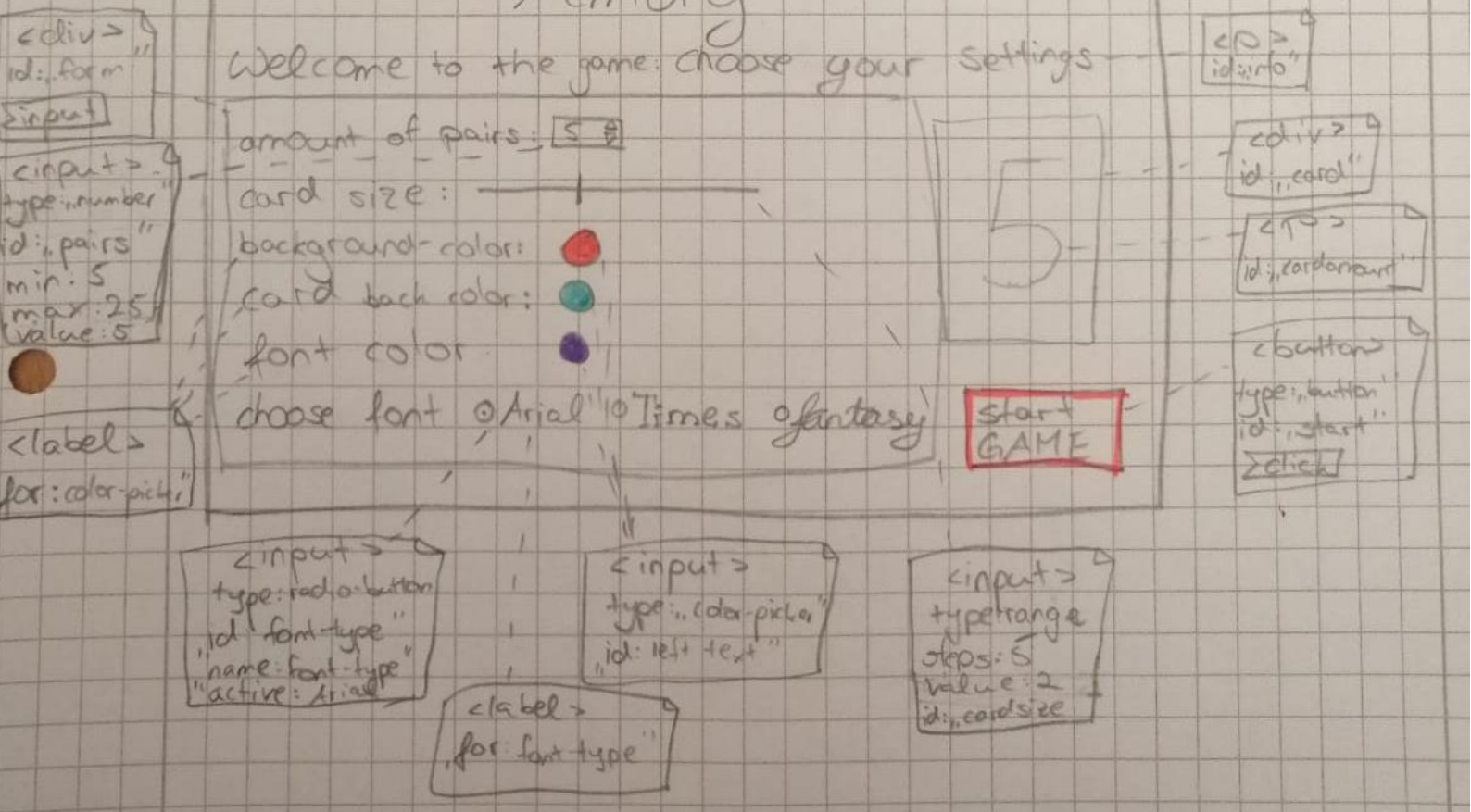
USE-CASE-DIAGRAM



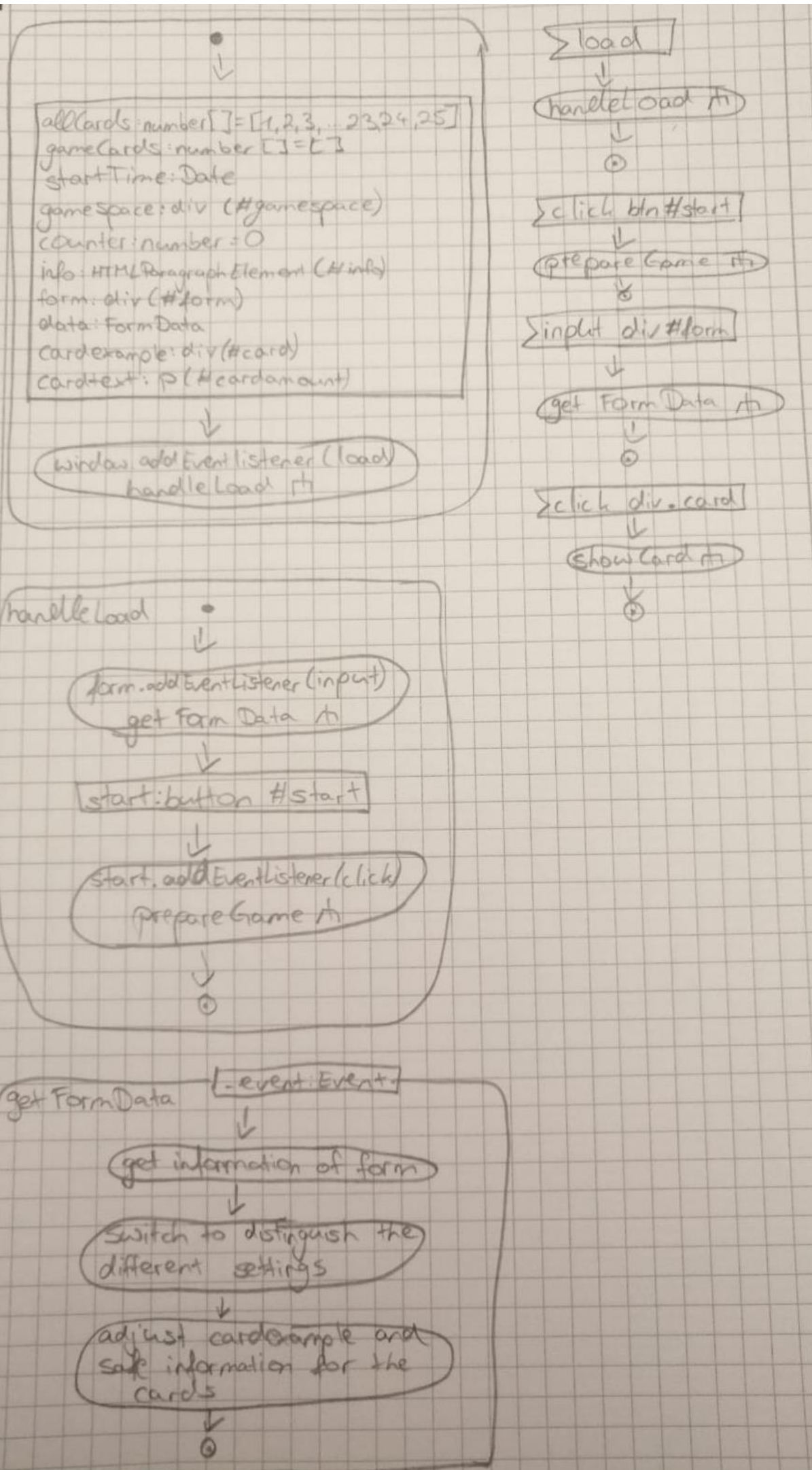
USER-INTERFACE-DIAGRAM

start page:

<h1>

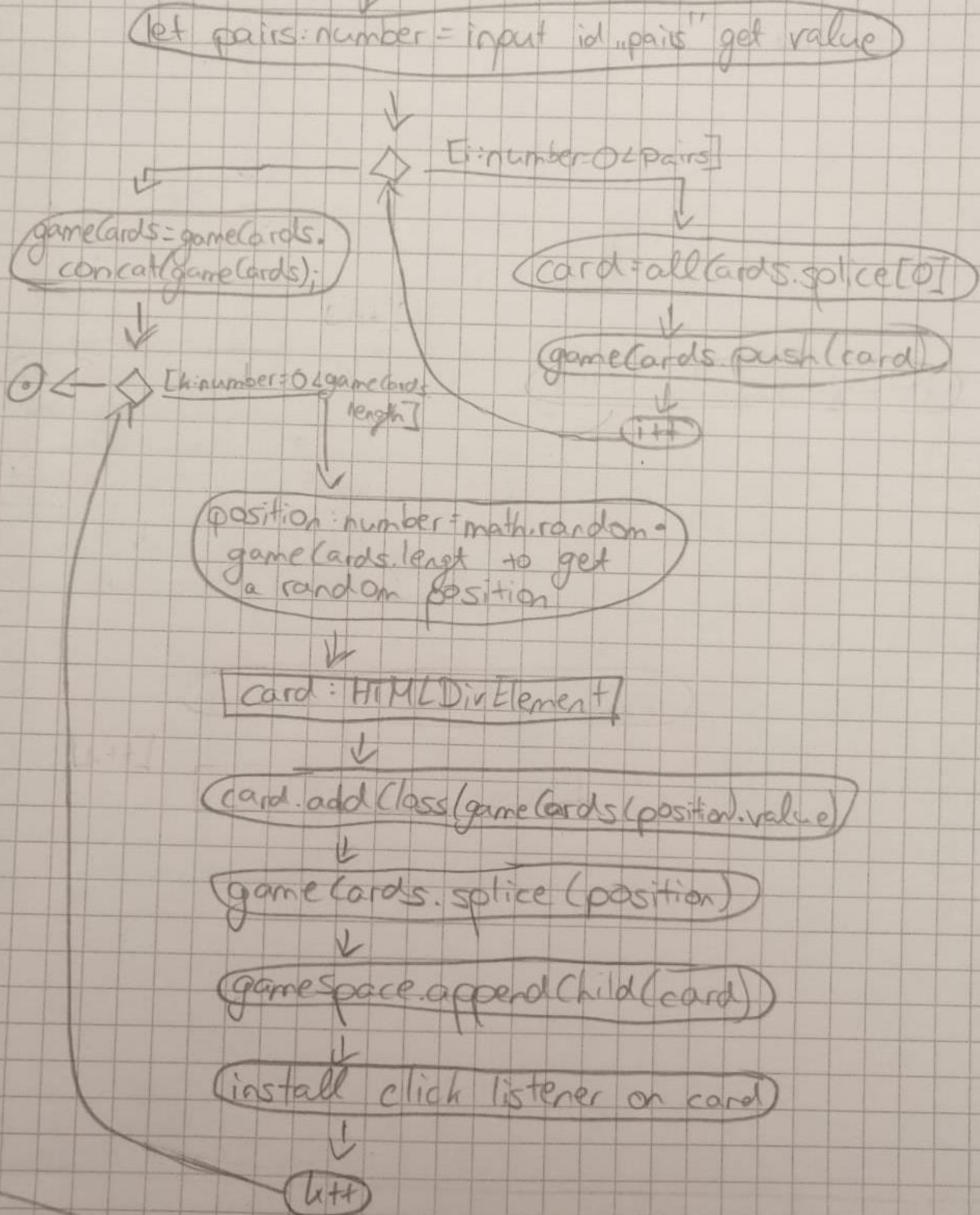


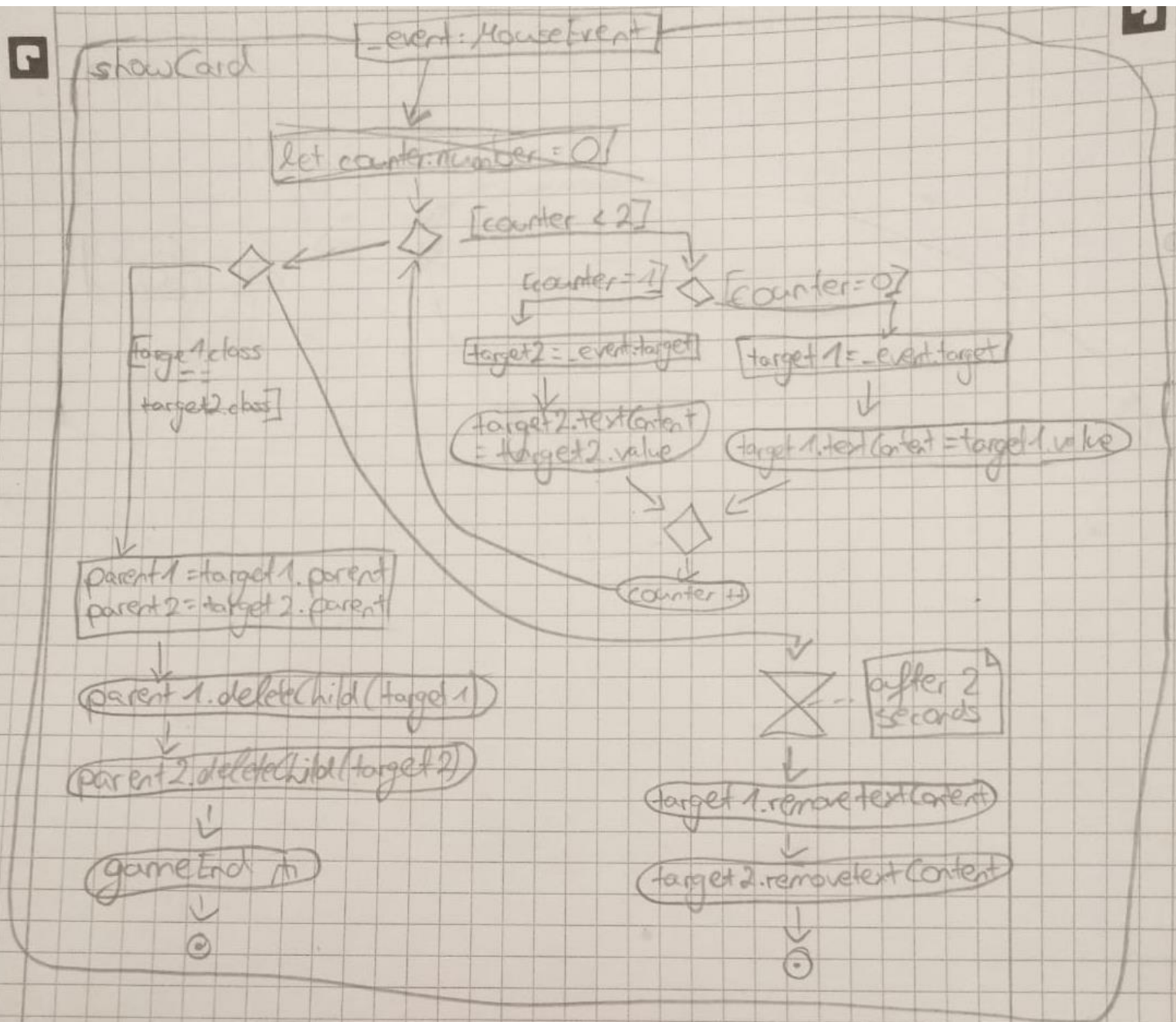
ACTIVITY DIAGRAM



ACTIVITY DIAGRAM

prepareGame





gameEnd

