

CS5321 Numerical Optimization Homework 2

Due Nov 4

1. (20%) Let $A = \begin{pmatrix} 1 & 2 & 1 \\ 2 & 3 & 0 \\ 1 & 0 & -2 \end{pmatrix}$

- (a) Compute the LDLT decomposition of $A = LDL^T$.
- (b) Compute the eigenvalues of A .

2. (20%) The matrix norm can be defined by vector norm as follows

$$\|A\| = \max_{\|x\|=1} \|Ax\|.$$

For vector 2-norm, which means $\|x\| = \sqrt{x^T x}$, show that

- (a) If Q is an orthogonal matrix, $Q^T Q = I$, $\|Qx\| = \|x\|$.
- (b) If A is symmetric, $\|A\| = \max_i |\lambda_i|$, where λ_i are A 's eigenvalues.

3. (60%) The Rosenbrock function $f(x, y) = (1 - x)^2 + 100(y - x^2)^2$ has minimizer at $(1, 1)$.¹

- (a) Derive the gradient and the Hessian of $f(x, y)$.
- (b) Implement the backtracking line-search method, and make it a function. Your input should at least include
 - The current solution \vec{x}_k .
 - The search direction \vec{p}_k .
 - The function that can evaluate $f(\vec{z})$ for a given \vec{z} .
 - The function that can evaluate $\nabla f(\vec{z})$ for a given \vec{z} .
- (c) Implement (1) the steepest descent method (2) Newton's method (3) CG and (4) BFGS. Use your line search algorithm to find the best step length. Use $(x_0, y_0) = (-1.2, 1.0)$ as the initial guess and compare their results. Draw the convergence figures of those four methods, whose y-axis is $\log(|\nabla f|)$ and x-axis is the number of iterations. You can use Matlab's `semilogy` for the plot.
(Do not use any symbolic computation of Matlab, like `sub` or `diff`, or `eval`. Write your own function, gradient, and Hessian subroutines, and use them in your code.

¹You can find reference of this function in Wikipedia.

The conjugate gradient algorithm

1. Given \vec{x}_0 . Let $\vec{r}_0 = g - H_0\vec{x}_0$ and $\vec{d}_0 = \vec{r}_0$.
2. For $k = 0, 1, 2, \dots$ until $\|\vec{r}_k\| \leq \epsilon$

$$\begin{aligned}\alpha_k &= \frac{\vec{r}_k^T \vec{r}_k}{\vec{d}_k^T H_k \vec{d}_k} \text{ (or better line search methods to compute } \alpha_k \text{).} \\ \vec{x}_{k+1} &= \vec{x}_k + \alpha_k \vec{d}_k \\ \vec{r}_{k+1} &= \vec{r}_k - \alpha_k H_k \vec{d}_k \\ \beta_k &= \frac{\vec{r}_{k+1}^T \vec{r}_{k+1}}{\vec{r}_k^T \vec{r}_k} \\ \vec{d}_{k+1} &= \vec{r}_{k+1} + \beta_k \vec{d}_k\end{aligned}$$

3. Evaluate H_{k+1}

The SR1 algorithm

1. Given \vec{x}_0 . Let $B_0 = I$. (The inverse Hessian approximation.)
2. For $k = 0, 1, 2, \dots$ until $\|\nabla f_k\| \leq \epsilon$
3. Compute $\vec{d}_k = -B_k \nabla f_k$
4. Compute step length α_k .
5. $\vec{x}_{k+1} = \vec{x}_k + \alpha_k \vec{d}_k$
6. Compute $B_{k+1} = B_k + \frac{(\vec{s}_k - B_k \vec{y}_k)(\vec{s}_k - B_k \vec{y}_k)^T}{(\vec{s}_k - B_k \vec{y}_k)^T \vec{y}_k}$

where $\vec{s}_k = \vec{x}_{k+1} - \vec{x}_k = \alpha_k \vec{d}_k$ and $\vec{y}_k = \nabla f_{k+1} - \nabla f_k$.

If $1 + (\vec{s}_k - B_k \vec{y}_k)^T \vec{y}_k = 0$, let $B_{k+1} = B_k$