



Smart usage of context information for the analysis, design and generation of power-aware polices for mobile sensing apps

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Introduction

- The popularity of mobile devices is a result of advances in their computation, **sensing**, and communication dimensions [8].
 - Smartphone's sensing facilities improve interaction with user, turning them into *omni-sensors* able to *know* about its surrounding environment.
 - Mobile devices have become *context-aware*, gaining understanding about user's activity and environment.
- However, battery is not evolving at the same pace than the advances in other smartphone's characteristics [11], growing only 5-10% each year [15, 7].
 - The energy constraint becomes more critical when continuous access to sensors is needed, which is the core requirement of **mobile sensing applications**.

Stages of mobile sensing applications

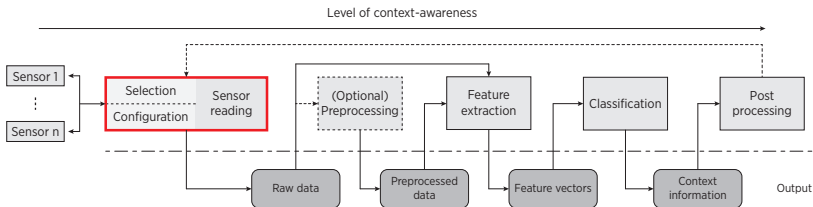


Figure: Stages of mobile sensing applications

There is a tradeoff between the accuracy of context information retrieved and the associated energy consumption [26, 25]. How to face it?

Hypothesis

Hypothesis

Intelligent policies produced through context information built from sensors data can be employed to reduce the energy consumption in a mobile device when performing continuous sensor readings.

- An intelligent policy is a special rule that defines how sensors should be selected and configured to reduce the energy consumption and achieve the requirements of a mobile sensing app. It is intelligent in terms of self-adaptness to changes detected in context information.
- This research work is aimed at employing GPS and inertial sensors data (accelerometer) for inferring context information in terms of mobility patterns. This context information will then be exploited to adapt sensors' operation and produce power savings.

Problem statement

Problem statement: Mobility pattern identification

Given a set $V = \{v_1, v_2, \dots, v_n\}$ of data values read from sensor S in the time interval $T \in [t_1, t_2]$, identify the current mobility pattern p_S that represents the activity of user.

$$\text{PatternIdentifier}(V) \longrightarrow p_S \in \text{Patterns} \quad (1)$$

Where *Patterns* is a set of patterns that represent an interesting state in user mobility, specifically the set $\{no_movement, walking, running, vehicle_transportation\}$.

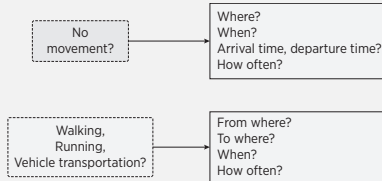


Figure: Context information related to mobility patterns

Problem statement

Problem statement: Policy generation

Given the set of detected mobility patterns $\mathcal{P} = \{p_{S_1}, p_{S_2}, \dots, p_{S_n}\}$ in data from sensors $\mathcal{S} = \{S_1, S_2, \dots, S_n\}$, accuracy required a , and physical constraints status c of a mobile device, find a policy that select the proper set of sensors S_{new} and its associated configuration $S_{new_{conf}}$ while meeting application requirements.

$$\text{PolicyGeneration}(\mathcal{P}, a, c) \longrightarrow S_{new}, S_{new_{conf}} \quad (2)$$

The $S_{new_{conf}}$ configuration is referred as the *adaptive duty cycle* of associated sensor.

Interaction between problems

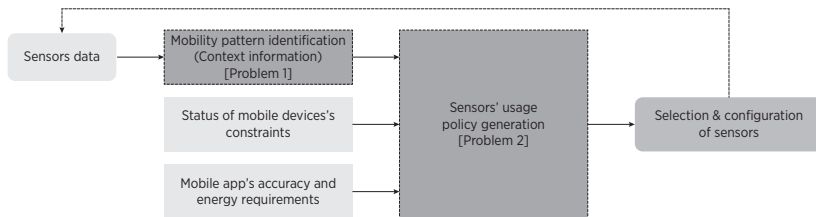


Figure: Interaction between the thesis work's problems

Objectives

Main objective

To reduce energy consumption in the mobile sensing apps, which perform continuous sensor readings, through self-adapting power-aware policies generated from context information obtained from sensors data.

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To reduce energy consumption in the mobile sensing apps, which perform continuous sensor readings, through self-adapting power-aware policies generated from context information obtained from sensors data.

Particular objectives

- To identify mobility patterns from context information obtained from an inertial sensor (accelerometer) and location providers (GPS, WPS).
- To generate policies for a self-adapting sensors' usage from identified mobility patterns, accuracy and energy requirements of mobile application, and status of mobile device's constraints.
- To ease the development of mobile sensing applications that require user location tracking, i.e., LBS, isolating the complexity of sensors' access and the associated efficient energy management.

Problem's scenario

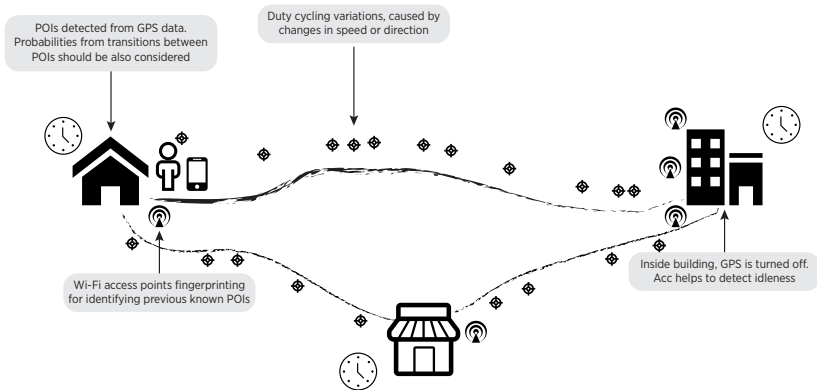


Figure: Basic problem's scenario

Methodology

1. **Familiarization with state-of-art power-aware sensing related techniques**
2. **Formal definition and selection of mobility patterns to be identified**
3. **Research on pattern recognition algorithms focused on mobility patterns identification**
4. **Design of the Pattern Identification Element (PIE)**
5. Research on and proposition of adaptive policies for energy efficient usage of sensors
6. Design of the Policy Generation Element (PGE)
7. Development of a middleware involving the PIE and PGE for the Android platform
8. Experimentation in terms of accuracy and energy efficiency

Taxonomy of state of art solutions

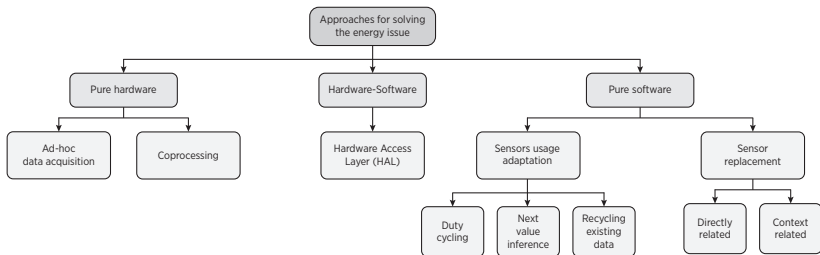


Figure: Taxonomy of solutions, seen from the sensors adaptation's perspective

Distribution of approaches

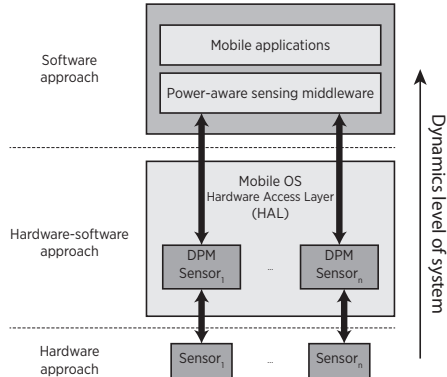


Figure: Distribution of approaches across mobile platform's layers

Characteristics of pure software approach solutions

Distinctive characteristics of pure software solutions

- **Optimization oriented (OO):** Works can follow an optimization orientation focused on minimizing energy consumption and/or the error in activity tracking.
- **Online learning (OL):** Solutions can incorporate mechanisms for online learning (OL) from context information, enabling predictive features thanks to observance over long-time windows of sensory data.
- **User state oriented (US):** Solutions can employ an enriched version of the context information, known as user state (US) for allowing the device to become fully activity-aware and ease its adaptation over the sensing dimension.

Framework for analyzing pure software solutions

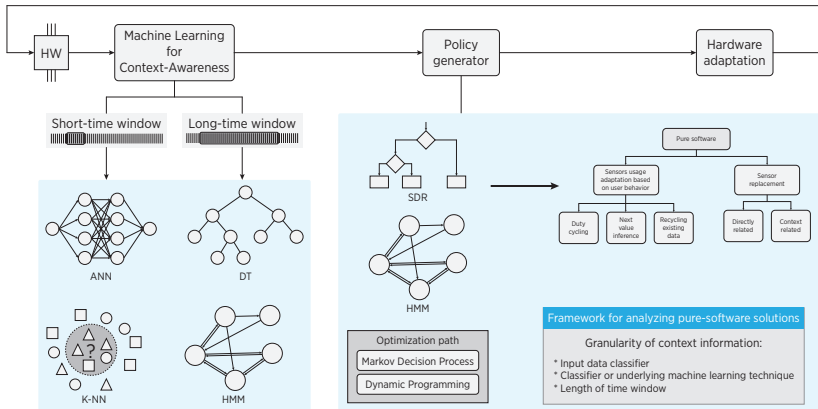


Figure: Decomposition of solutions

Proposed solution

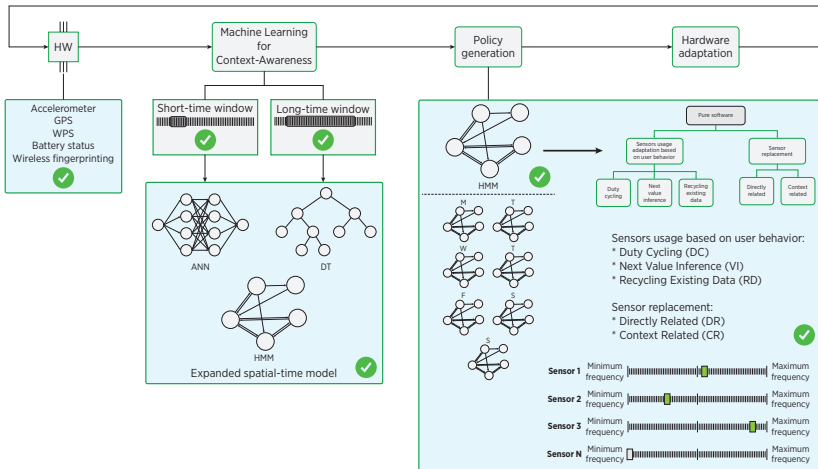


Figure: Decomposition of our solution

Proposed solution

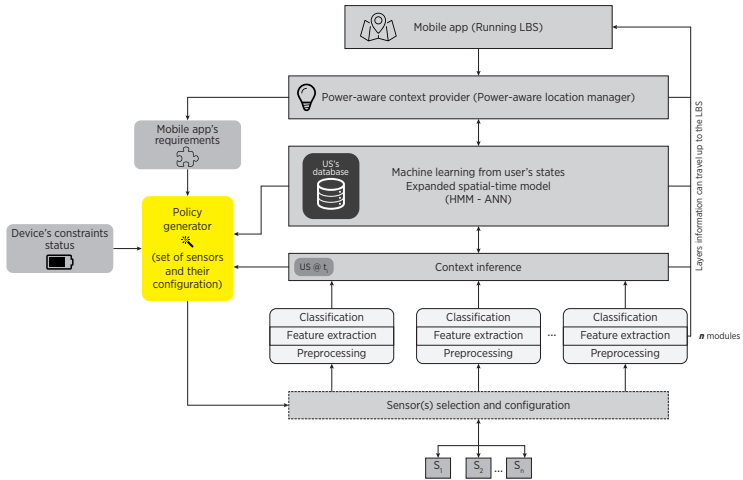


Figure: Overview of current solution

The model of information learned in proposed solution

- The overall problem can be splitted into learning and detection of stay points, and the trajectory tracking.
- This information can be abstracted and learned into an expanded-spatial time model.

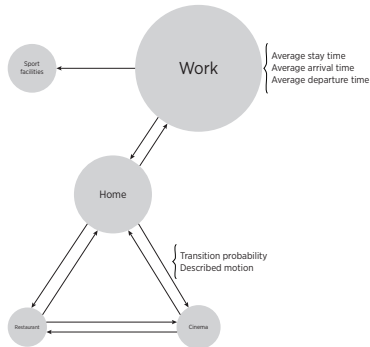


Figure: Basic unit of information learned in the expanded spatial-time model (User state)

The model of information learned in proposed solution

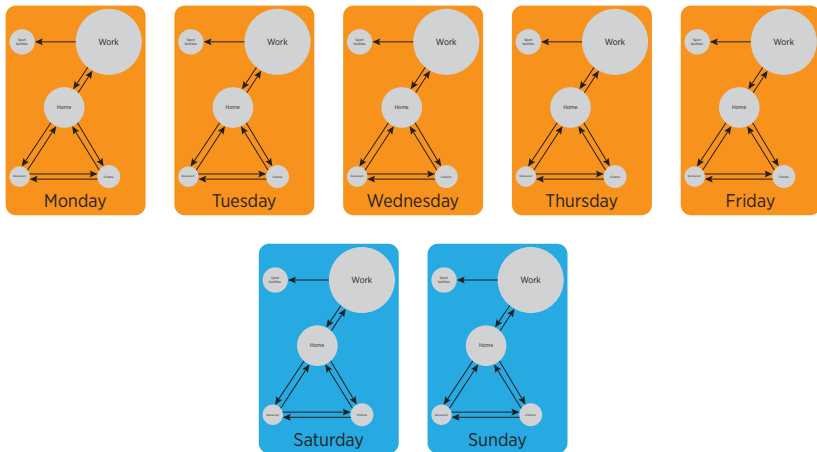


Figure: The spatial-time models can be built and learned over longer time windows

First steps towards expanded spatial-time model: a proof of concept

- A first step towards the acquisition of the expanded spatial-time model, locally at the mobile device, has been performed.
- This involved a proof-of-concept experimentation aimed at calculating stay points completely on-device.
- For this purpose, an event-oriented methodology was followed, which is a trend for **proactive** long-term applications focused on learning patterns from user activity.
- Such methodology involved adapting classic stay points algorithms [19, 31] for *online* operation while reducing memory footprint.
- In this way, the learning of context information that can be employed for adapting sensory operations has been shown possible.

On-device stay points detection platform

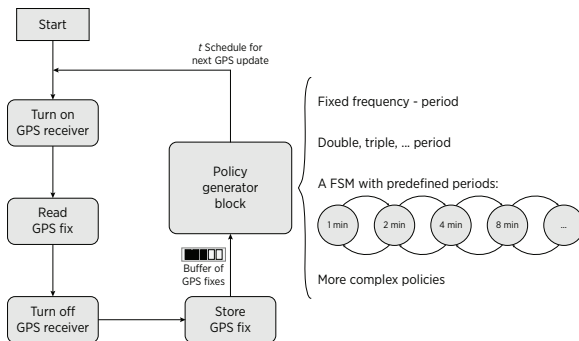


Figure: Logical workflow of the platform for on-device stay points detection

Results of early experimentation

- The first experiment is aimed at ensuring the calculation of stay points locally at the smartphone (Samsung Galaxy Note II, Quadcore 1.6 GHz processor, 16 GB RAM, 3,100 mAh battery).
- Both versions of the algorithm for stay points detection, original (buffered) and sigma, have been employed.
- Policies implemented:
 - Periodic GPS sampling: 1, 3, and 5 minutes.
 - FSM doubling policy. (Doubling if no movement detected within a 50m range).
 - FSM linear policy.
- The parameters for running the stay point detection algorithms for all tests were set at 10 minutes for θ_{tmin} , 1 hour for θ_{tmax} and 150 m for θ_d .

| GPS reading period | Algorithm | Stay points detected | Average fixes | Maximum fixes | GPS accesses | Running time (hours) |
|----------------------|--------------------|----------------------|---------------|---------------|--------------|----------------------|
| 1 minute | Sigma Montoliou | 27 | 70 | 652 | 2251 | 43.68 |
| 1 minute | Buffered Montoliou | 26 | 79 | 685 | 2334 | 43.92 |
| 3 minutes | Sigma Montoliou | 47 | 27 | 248 | 1361 | 71.84 |
| 3 minutes | Buffered Montoliou | 28 | 41 | 248 | 1241 | 64.96 |
| 5 minutes | Sigma Montoliou | 43 | 25 | 154 | 1119 | 95.88 |
| 5 minutes | Buffered Montoliou | 45 | 21 | 154 | 1021 | 87.78 |
| Doubling 1-2-4-8-16 | Sigma Montoliou | 59 | 17 | 80 | 1223 | 189.69 |
| Linear 1-3-5-9-12-15 | Sigma Montoliou | 35 | 21 | 84 | 888 | 144.85 |

Table: Results of the first experiment

Scientific products

- As a product of the study and analysis of related solutions, we have prepared a survey¹ covering:
 - The characteristics of smartphone-based sensing.
 - The power-awareness in smartphone-based sensing and related areas.
 - A taxonomy of the different solutions aimed at energy efficiency in smartphone-based sensing.
 - A framework for dissecting and studying the characteristics of these solutions.
 - The different tendencies and open challenges of the field.
- The aforementioned experimentation is also under expansion and improvement for preparing an article focused on:
 - On-device learning of mobility information following an event-oriented perspective.
 - The employment of such information for adapting the sensing dimension of smartphone looking for energy efficiency.
 - Setting the base for further modules and strategies for boosting the learning of mobility patterns.
 - All of these targetted at building the main blocks of our solution.

¹Power management techniques in smartphone-based mobile sensing: a survey, first review round, Pervasive and mobile computing (Elsevier)

Future work

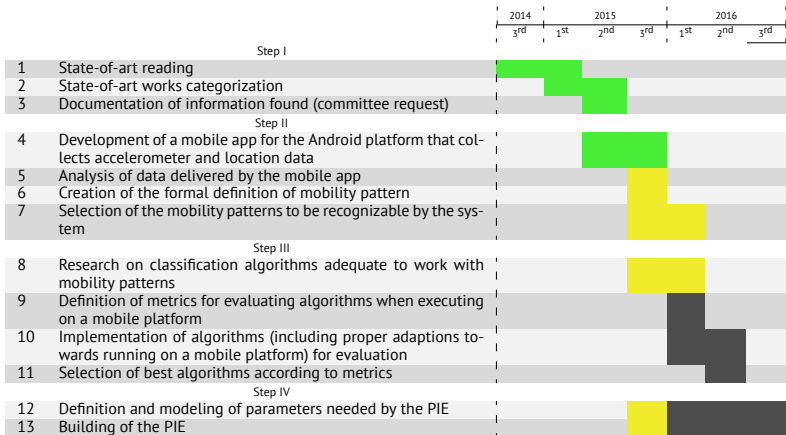


Table: Schedule of activities (each column represents a four months period)

Schedule

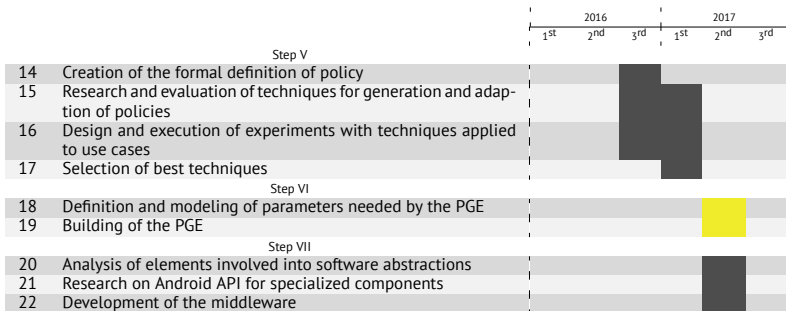


Table: Schedule of activities (each column represents a four months period)

Schedule

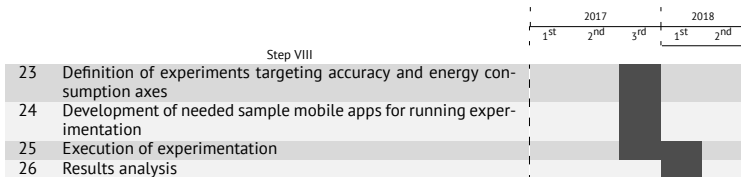


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Schedule

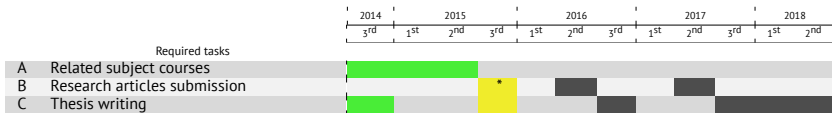


Table: Schedule of required activities

* Survey was out of original schedule, however, it brings added value to our work and also act as a scientific booster for improving and achieving our solution.

Conclusions

In this talk the latest advances in our thesis work have been presented. Specifically:

- We have presented a brief analysis of the problem aimed to be solved by this thesis work.
- We have covered a summary of related state of art solutions, as suggested by committee. For this particular point, we have presented:
 - A taxonomy for categorization of the solutions, seen from the perspective of sensors adaptation.
 - A new framework for decomposing and studying different internal aspects of solutions.
- We have introduced the general approach of our solution, which is based on a expanded spatial-time model of user mobility for identifying and learning mobility patterns (OL, US).
- The policies considered by this solution:
 - Are context-aware oriented.
 - Identify and learn mobility patterns.
 - Adapt sensory operations with fine granularity through the different variants of the pure software approach.
- We have also presented an experimental step that ensures the on-device identification of such expanded models and the implementation of basic policies for accessing to sensors.

Thank You
for your attention!

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Montoliou's algorithm for stay points detection [19]

Require: A GPS trajectory $T = \{p_1, p_2, \dots, p_N\}$, a distance threshold θ_d , a minimum time threshold θ_{tmin} , and a maximum time threshold θ_{tmax} .

Ensure: A set of points of interest Π

```

1:  $i \leftarrow 1$ 
2:  $\Pi \leftarrow \emptyset$ 
3: while  $i < N$  do
4:    $j \leftarrow i + 1$ 
5:   while  $j < N$  do
6:      $t \leftarrow \text{timeDifference}(p_j, p_{j-1})$ 
7:     if  $t > \theta_{tmax}$  then
8:        $i \leftarrow j$ 
9:       break
10:    end if
11:     $d \leftarrow \text{distance}(p_i, p_j)$ 
12:    if  $d > \theta_d$  then
13:       $t \leftarrow \text{timeDifference}(p_i, p_{j-1})$ 
14:      if  $t > \theta_{tmin}$  then
15:         $\pi.\text{lat} = \sum_{k=i}^{j-1} \frac{p_k.\text{lat}}{|j-1-i|}$ 
16:         $\pi.\text{lon} = \sum_{k=i}^{j-1} \frac{p_k.\text{lon}}{|j-1-i|}$ 
17:         $\pi.\text{at} = p_j.\text{ts}$ 
18:         $\pi.\text{dt} = p_{j-1}.\text{ts}$ 
19:         $\Pi \leftarrow \Pi \cup \pi$ 
20:      end if
21:       $i \leftarrow j$ 
22:      break
23:    end if
24:     $j \leftarrow j + 1$ 
25:  end while
26: end while

```

State-of-art solutions

| Name | Variants | Machine learning technique | Sensors involved | Complexity | OL | OO | US |
|-----------------------|--|----------------------------|-----------------------------------|------------|----|----|----|
| <i>G-Sense</i> [23] | User behavior learning (DC) | SDR | GPS | low | | | |
| Perez-Torres [24] | User behavior learning (DC) | SDR | GPS | low | | | |
| <i>SenseLess</i> [1] | User behavior learning (DC), Sensor replacement (CR, DR) | SDR | WPS, GPS, ACC | low | | | |
| <i>SensTrack</i> [30] | User behavior learning (DC), Sensor replacement (CR, DR) | SDR | ACC, orientation sensor, GPS, WPS | low | | | |
| Man and Ngai [17] | User behavior learning (DC, VI), Sensor replacement (CR) | SDR | ACC, magnetic field sensor, GPS | low | | | |
| <i>EnLoc</i> [5] | User behavior learning (DC, VI), Sensor replacement (DR) | SDR, Mobility Tree | WPS, GPS, cellular ID | medium | | ✓ | |
| <i>EnTracked</i> [12] | User behavior learning (DC), Sensor replacement (CR) | SDR | ACC, GPS | medium | | ✓ | |

Table: Pure software solutions. (OL: Online Learning from user data, OO: Optimization Oriented solution, US: User State context insight)

State-of-art solutions

| Name | Variants | Machine learning technique | Sensors involved | Complexity | OL | OO | US |
|--------------------------|-----------------------------|----------------------------|--------------------------------------|------------|----|----|----|
| Alvarez, Morillo [2, 20] | — | Ameva algorithm | ACC | medium | | | |
| Mazilu [18] | Sensor replacement (CR) | DT | Temperature, humidity, pressure | medium | | | |
| Srinivasan [27] | User behavior learning (DC) | DT | ACC | medium | | | |
| Khalifa [9] | Sensor replacement (CR) | KNN | Model of ACC-based harvesting device | medium | | | |

Table: Pure software solutions. (OL: Online Learning from user data, OO: Optimization Oriented solution, US: User State context insight)

State-of-art solutions

| Name | Variants | Machine learning technique | Sensors involved | Complexity | OL | OO | US |
|---------------------|--|------------------------------------|--|------------|----|----|----|
| <i>SensLoc</i> [10] | User behavior learning (DC, RD), Sensor replacement (CR) | SDR | Wi-Fi fingerprinting, GPS, ACC | medium | ✓ | | |
| <i>CAPS</i> [22] | User behavior learning (DC, RD), Sensor replacement (CR) | SDR | GPS, cellular ID | medium | ✓ | | |
| <i>RAPS</i> [21] | User behavior learning (DC, RD), Sensor replacement (CR, DR) | SDR | WPS, GPS, ACC, Bluetooth, cellular ID | medium | ✓ | | |
| <i>A-Loc</i> [13] | User behavior learning (DC, RD), Sensor replacement (CR, DR) | HMM, Bayesian estimation framework | GPS, WPS, Bluetooth, cellular ID | medium | ✓ | ✓ | |
| <i>SmartDC</i> [4] | User behavior learning (DC, RD), Sensor replacement (CR, DR) | HMM and LZ predictor | GPS, WPS, Wi-Fi and cellular ID fingerprinting | medium | ✓ | ✓ | |

Table: Pure software solutions. (OL: Online Learning from user data, OO: Optimization Oriented solution, US: User State context insight)

State-of-art solutions

| Name | Variants | Machine learning technique | Sensors involved | Complexity | OL | OO | US |
|----------------------|--|--|---|------------|----|----|----|
| <i>Jigsaw</i> [14] | User behavior learning (DC), Sensor replacement (CR) | Microphone: NB with Gaussian Mixture Model (GMM). ACC: DT. GPS: MDP. | ACC, Microphone, GPS | high | | ✓ | ✓ |
| Donohoo [6] | User behavior learning (DC) | Several. KNN and NN selected as best. | ACC, GPS, WPS, cellular ID, light, device data, mobile app requirements | high | | | ✓ |
| <i>EEMSS</i> [28] | User behavior learning (DC), Sensor replacement (CR, DR) | GPS and ACC: SDR. Microphone: SSCH algorithm. | ACC, microphone, GPS | high | | | ✓ |
| <i>iLoc</i> [16] | User behavior learning (RD), Sensor replacement (CR) | HMM | Wi-Fi & GSM fingerprinting | high | ✓ | | ✓ |
| Yurur [29] | User behavior learning (DC, RD) | HMM | ACC | high | ✓ | | ✓ |
| <i>FreeTrack</i> [3] | User behavior learning (DC, RD), Sensor replacement (CR, DR) | HMM | GPS, Wi-Fi, cellular ID, battery status | high | ✓ | | ✓ |

Table: Pure software solutions. (OL: Online Learning from user data, OO: Optimization Oriented solution, US: User State context insight)