



# Smart usage of context information for the analysis, design and generation of power-aware polices for mobile sensing apps

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# Introduction

- The popularity of mobile devices is a result of advances in their computation, sensing, and communication dimensions [8].
- Smartphone's sensing facilities improve interaction with user, turning them into *omni-sensors* able to *know* about its surrounding environment.
- Mobile devices have become *context-aware*, gaining understanding about user's activity and environment.
- However, battery is not evolving at the same pace than the advances in other smartphone's characteristics [11], growing only 5% each year [15].
- The energy constraint becomes more critical when continuous access to sensors is needed, which is the core requirement of **mobile sensing applications**.

## Problem antecedents: Stages of mobile sensing applications

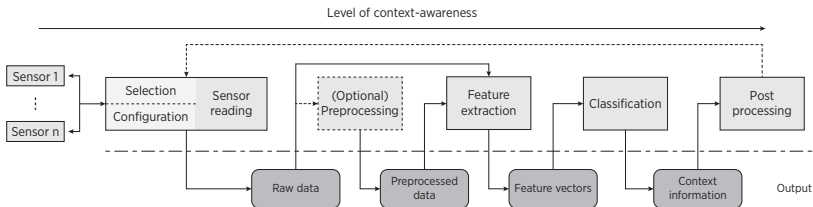


Figure: Stages of mobile sensing applications

There is a tradeoff between the accuracy of context information retrieved and the associated energy consumption [26, 25]. How to face it?

# Hypothesis

## Hypothesis

Intelligent policies produced through context information built from sensors data can be employed to reduce the energy consumption in a mobile device when performing continuous sensor readings.

- An intelligent policy is a special rule that defines how sensors should be accessed in order to reduce the energy consumption and achieve the requirements of a mobile app. It is intelligent in terms of self-adaptness to changes detected in context information.
- This research work is aimed at employing GPS and inertial sensors data (accelerometer) for inferring context information in terms of mobility patterns. This context information will then be exploited to adapt sensors' operation and produce power savings.

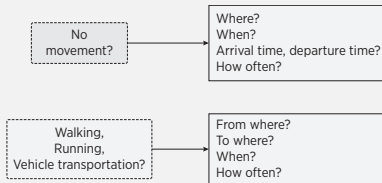
# Problem statement

## Problem statement: Mobility pattern identification

Given a set  $V = \{v_1, v_2, \dots, v_n\}$  of data values read from sensor  $S$  in the time interval  $T \in [t_1, t_2]$ , identify the current mobility pattern  $p_S$  that represents the activity of user.

$$\text{PatternIdentifier}(V) \longrightarrow p_S \in \text{Patterns} \quad (1)$$

Where *Patterns* is a set of patterns that represent an interesting state in user mobility, specifically the set  $\{no\_movement, walking, running, vehicle\_transportation\}$ .



**Figure:** Context information related to mobility patterns

# Problem statement

## Problem statement: Policy generation

Given the set of detected mobility patterns  $\mathcal{P} = \{p_{S_1}, p_{S_2}, \dots, p_{S_n}\}$  in data from sensors  $\mathcal{S} = \{S_1, S_2, \dots, S_n\}$ , parameters for assigning weight to energy  $e$  and accuracy  $a$ , and physical constraints status  $c$  of a mobile device, find a policy that select the proper set of sensors  $\mathcal{S}_{new}$  and its associated configuration  $\mathcal{S}_{new_{conf}}$  while meeting application requirements.

$$\text{PolicyGeneration}(\mathcal{P}_S, e, a, c) \longrightarrow \mathcal{S}_{new}, \mathcal{S}_{new_{conf}} \quad (2)$$

The  $\mathcal{S}_{new_{conf}}$  configuration is referred as the *adaptive duty cycle* of associated sensor.

# Interaction between problems

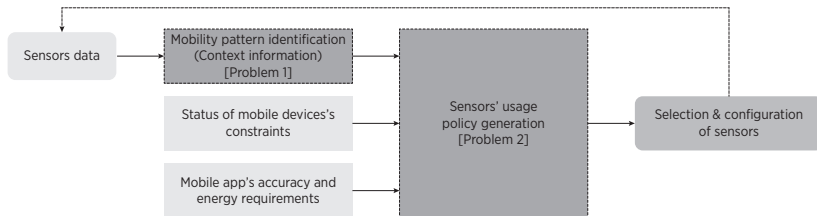


Figure: Interaction between the thesis work's problems



## Problem's scenario

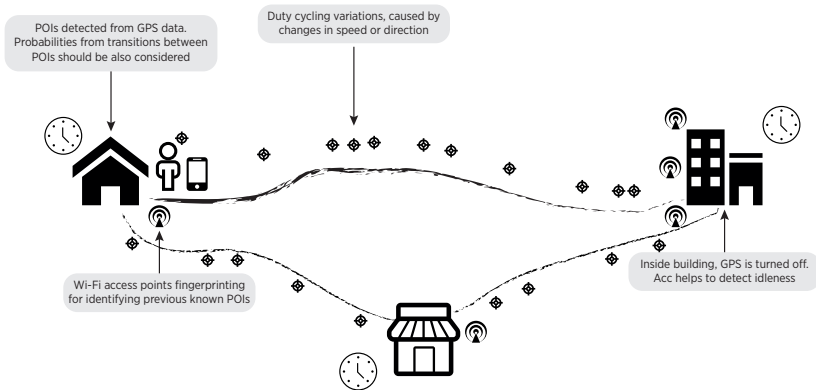


Figure: Basic problem's scenario

# Methodology

- 1. Familiarization with state-of-art power-aware sensing related techniques**
- 2. Formal definition and selection of mobility patterns to be identified**
- 3. Research on pattern recognition algorithms focused on mobility patterns identification**
- 4. Design of the Pattern Identification Element (PIE)**
5. Research on and proposition of adaptive policies for energy efficient usage of sensors
6. Design of the Policy Generation Element (PGE)
7. Development of a middleware involving the PIE and PGE for the Android platform
8. Experimentation in terms of accuracy and energy efficiency

# The smartphone as a three-dimensional device

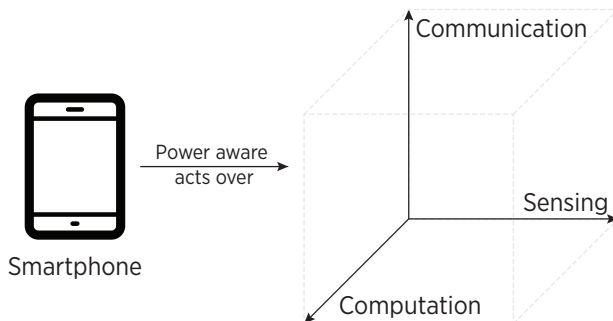
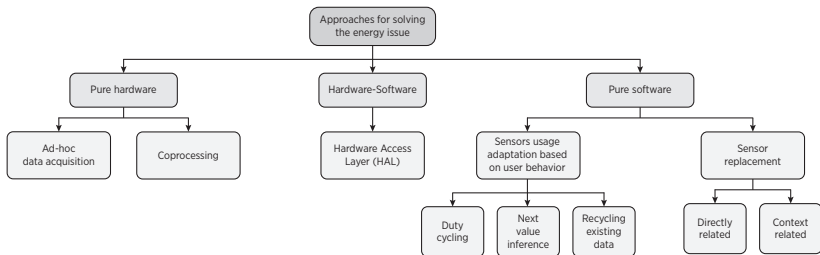


Figure: The smartphone as a three-dimensional device

## Taxonomy of state of art solutions



**Figure:** Taxonomy of solutions, seen from the sensors adaptation's perspective

## Distribution of approaches

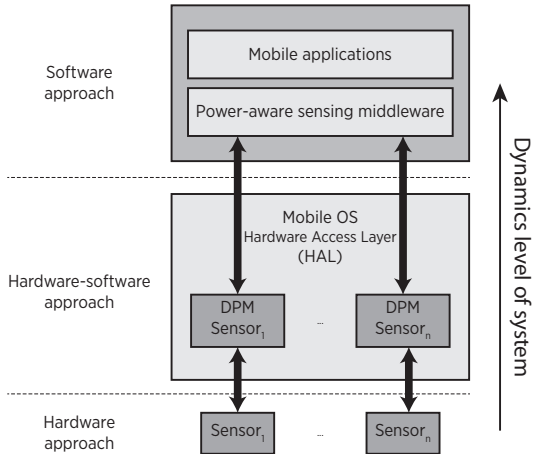


Figure: Distribution of approaches across mobile platform's layers

# Characteristics of pure software approach solutions

## Distinctive characteristics of pure software solutions

- **Optimization oriented (OO):** Works can follow an optimization orientation focused on minimizing energy consumption and/or the error in activity tracking.
- **Online learning (OL):** Solutions can incorporate mechanisms for online learning (OL) from context information, enabling predictive features thanks to observance over long-time windows of sensory data.
- **User state oriented (US):** Solutions can employ an enriched version of the context information, known as user state (US) for allowing the device to become fully activity-aware and ease its adaptation over the sensing dimension.

# Framework for analyzing pure software solutions

## Framework for analyzing pure software solutions

### Granularity of context information

- Input data type
- Classifier or machine learning technique
- Length of time window

## Framework for analyzing pure software solutions

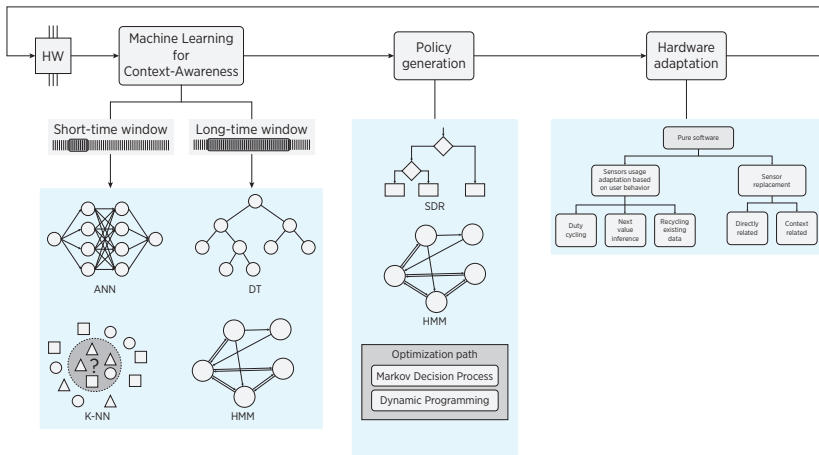


Figure: Decomposition of solutions



## State-of-art solutions

Name	Variants	Machine learning technique	Sensors involved	Complexity	OL	OO	US
<i>G-Sense</i> [23]	User behavior learning (DC)	SDR	GPS	low			
Perez-Torres [24]	User behavior learning (DC)	SDR	GPS	low			
<i>SenseLess</i> [1]	User behavior learning (DC), Sensor replacement (CR, DR)	SDR	WPS, GPS, ACC	low			
<i>SensTrack</i> [30]	User behavior learning (DC), Sensor replacement (CR, DR)	SDR	ACC, orientation sensor, GPS, WPS	low			
Man and Ngai [17]	User behavior learning (DC, VI), Sensor replacement (CR)	SDR	ACC, magnetic field sensor, GPS	low			
<i>EnLoc</i> [6]	User behavior learning (DC, VI), Sensor replacement (DR)	SDR, Mobility Tree	WPS, GPS, cellular ID	medium		✓	
<i>EnTracked</i> [12]	User behavior learning (DC), Sensor replacement (CR)	SDR	ACC, GPS	medium		✓	

**Table:** Pure software solutions. (OL: Online Learning from user data, OO: Optimization Oriented solution, US: User State context insight)

## State-of-art solutions

Name	Variants	Machine learning technique	Sensors involved	Complexity	OL	OO	US
Alvarez, Morillo [2, 20]	—	Ameva algorithm	ACC	medium			
Mazilu [18]	Sensor replacement (CR)	DT	Temperature, humidity, pressure	medium			
Srinivasan [27]	User behavior learning (DC)	DT	ACC	medium			
Khalifa [9]	Sensor replacement (CR)	KNN	Model of ACC-based harvesting device	medium			

**Table:** Pure software solutions. (OL: Online Learning from user data, OO: Optimization Oriented solution, US: User State context insight)

## State-of-art solutions

Name	Variants	Machine learning technique	Sensors involved	Complexity	OL	OO	US
<i>SensLoc</i> [10]	User behavior learning (DC, RD), Sensor replacement (CR)	SDR	Wi-Fi fingerprinting, GPS, ACC	medium	✓		
<i>CAPS</i> [22]	User behavior learning (DC, RD), Sensor replacement (CR)	SDR	GPS, cellular ID	medium	✓		
<i>RAPS</i> [21]	User behavior learning (DC, RD), Sensor replacement (CR, DR)	SDR	WPS, GPS, ACC, Bluetooth, cellular ID	medium	✓		
<i>A-Loc</i> [13]	User behavior learning (DC, RD), Sensor replacement (CR, DR)	HMM, Bayesian estimation framework	GPS, WPS, Bluetooth, cellular ID	medium	✓	✓	
<i>SmartDC</i> [5]	User behavior learning (DC, RD), Sensor replacement (CR, DR)	HMM and LZ predictor	GPS, WPS, Wi-Fi and cellular ID fingerprinting	medium	✓	✓	

**Table:** Pure software solutions. (OL: Online Learning from user data, OO: Optimization Oriented solution, US: User State context insight)

## State-of-art solutions

Name	Variants	Machine learning technique	Sensors involved	Complexity	OL	OO	US
<i>Jigsaw</i> [14]	User behavior learning (DC), Sensor replacement (CR)	Microphone: NB with Gaussian Mixture Model (GMM). ACC: DT. GPS: MDP.	ACC, Microphone, GPS	high		✓	✓
Donohoo [7]	User behavior learning (DC)	Several. KNN and NN selected as best.	ACC, GPS, WPS, cellular ID, light, device data, mobile app requirements	high			✓
<i>EEMSS</i> [28]	User behavior learning (DC), Sensor replacement (CR, DR)	GPS and ACC: SDR. Microphone: SSCH algorithm.	ACC, microphone, GPS	high			✓
<i>iLoc</i> [16]	User behavior learning (RD), Sensor replacement (CR)	HMM	Wi-Fi & GSM fingerprinting	high	✓		✓
Yurur [29]	User behavior learning (DC, RD)	HMM	ACC	high	✓		✓
<i>FreeTrack</i> [4]	User behavior learning (DC, RD), Sensor replacement (CR, DR)	HMM	GPS, Wi-Fi, cellular ID, battery status	high	✓		✓

**Table:** Pure software solutions. (OL: Online Learning from user data, OO: Optimization Oriented solution, US: User State context insight)

## Proposed solution

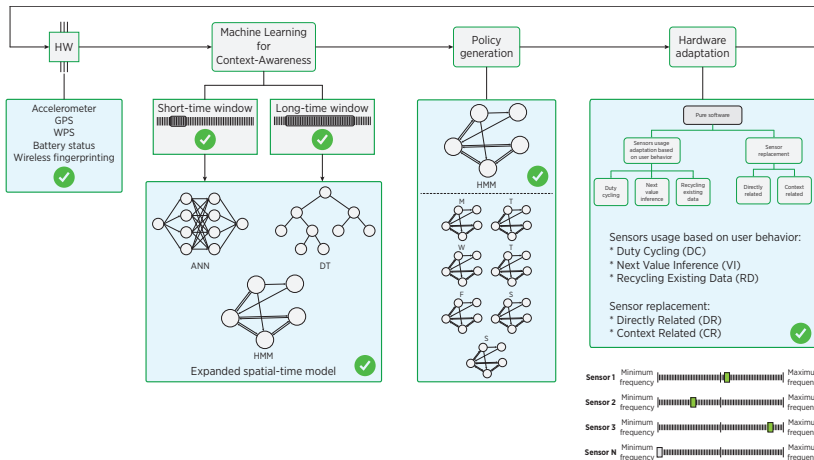


Figure: Decomposition of our solution

## Proposed solution

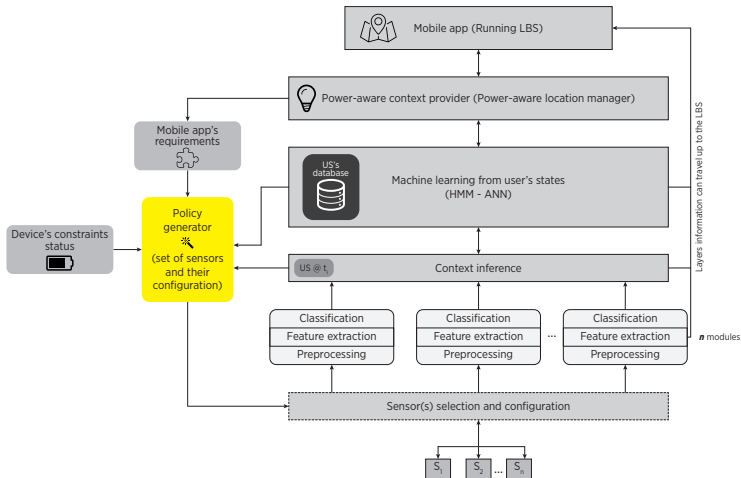
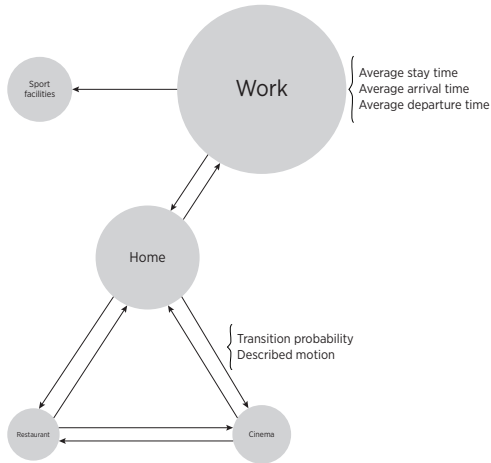


Figure: Overview of current solution

## The model of information learned in proposed solution



**Figure:** Basic unit of information learned (User state)

## The model of information learned in proposed solution

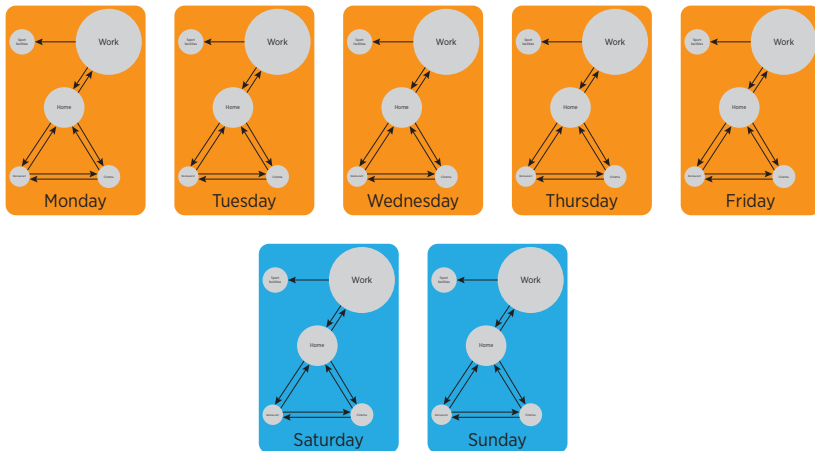


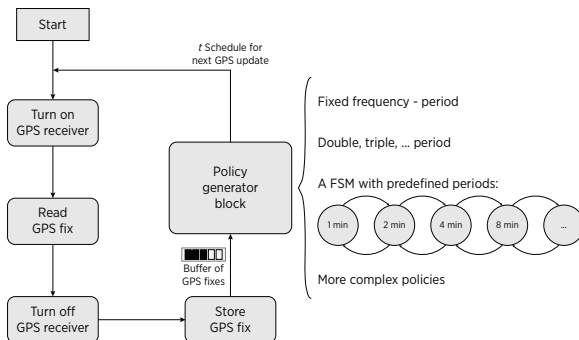
Figure: Mobility patterns learned over longer time windows



## Results of early experimentation

- The feasibility of on-device detection of stay points has been partially proved through experimentation.
- These experiments ensure proper calculations of stay points, even under mobile device constraints.
- A slight adaptation of classic algorithms for stay points detection has been implemented.
- Such variant (sigma) obeys an event-oriented paradigm, which is a trend for **proactive** long-term applications focused on learning patterns from user activity.

# On-device stay points detection platform



**Figure:** Logical workflow of the platform for on-device stay points detection

## Results of early experimentation

- The first experiment is aimed at ensuring the calculation of stay points locally at the smartphone (Samsung Galaxy Note II, Quadcore 1.6 GHz processor, 16 GB RAM, 3,100 mAh battery).
- Both versions of the algorithm for stay points detection, original (buffered) and sigma, have been employed.

## Results of early experimentation

- Policies implemented:
  - Periodic GPS sampling: 1, 3, and 5 minutes.
  - FSM doubling policy. Starting with 1 minute reading period, doubling if no movement within a threshold of 50 meters was detected (Upper limit 16 minutes).
  - FSM linear policy. Possible fixed states at 1, 3, 6, 9, 12 and 15 minutes.
- The parameters for running the stay point detection algorithms for all tests were set at 10 minutes for  $\theta_{tmin}$ , 1 hour for  $\theta_{tmax}$  and 150 m for  $\theta_d$ .

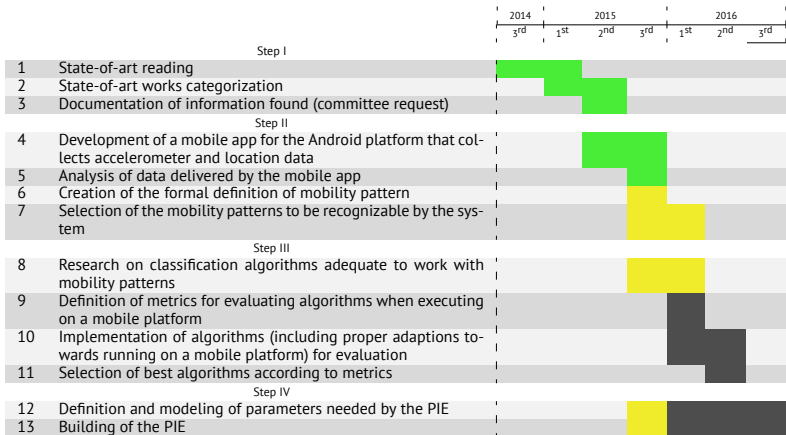
GPS reading period	Algorithm	Stay points detected	Average fixes	Maximum fixes	GPS accesses	Running time (hours)
1 minute	Sigma Montoliou	27	70	652	2251	43.68
1 minute	Buffered Montoliou	26	79	685	2334	43.92
3 minutes	Sigma Montoliou	47	27	248	1361	71.84
3 minutes	Buffered Montoliou	28	41	248	1241	64.96
5 minutes	Sigma Montoliou	43	25	154	1119	95.88
5 minutes	Buffered Montoliou	45	21	154	1021	87.78
Doubling 1-2-4-8-16	Sigma Montoliou	59	17	80	1223	189.69
Linear 1-3-5-9-12-15	Sigma Montoliou	35	21	84	888	144.85

Table: Results of the first experiment

## Scientific products

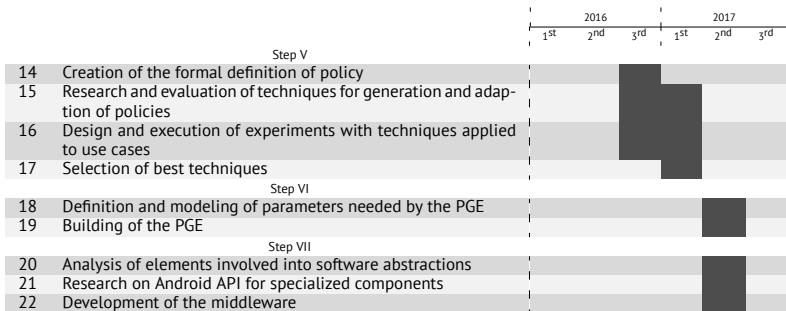
- As a product of the study and analysis of related solutions, we have prepared a survey covering:
  - The characteristics of smartphone-based sensing.
  - The power-awareness in smartphone-based sensing and related areas.
  - A taxonomy of the different solutions aimed at energy efficiency in smartphone-based sensing.
  - A framework for dissecting and studying the characteristics of these solutions.
  - The different tendencies and open challenges of the field.
- The aforementioned experimentation is also under expansion and improvement for preparing an article focused on:
  - On-device learning of mobility information following an event-oriented perspective.
  - The employment of such information for adapting the sensing dimension of smartphone looking for energy efficiency.
  - Setting the base for further modules and strategies for boosting the learning of mobility patterns.
  - All of these targetted at building the main blocks of our solution.

## Future work



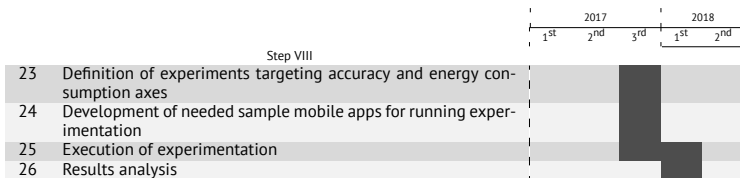
**Table:** Schedule of activities (each column represents a four months period)

# Schedule



**Table:** Schedule of activities (each column represents a four months period)

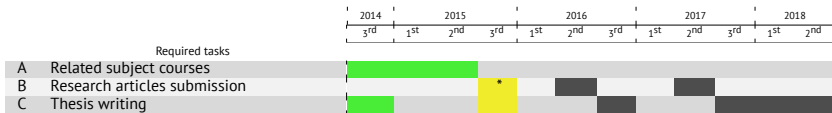
# Schedule



**Table:** Schedule of activities (each column represents a four months period)



# Schedule



**Table:** Schedule of required activities

\* Survey was out of original schedule, however, it brings added value to our work and also act as a scientific booster for improving and achieving our solution.

# Conclusions

In this talk the latest advances in our thesis work have been presented.  
Specifically:

- We have presented a brief analysis of the problem aimed to be solved by this thesis work.
- We have covered a summary of related state of art solutions. For this particular point, we have presented:
  - A taxonomy for categorization of the solutions, seen from the perspective of sensors adaptation.
  - A new framework for decomposing and studying different internal aspects of solutions.
- We have introduced the solution intended for building intelligent sensing policies aimed at *continuous* user location tracking.
- This solution identifies and learns enhanced mobility patterns (OL,US).
- The policies considered by this solution:
  - Are context-aware oriented.
  - Identify and learn mobility patterns.
  - Adapt sensory operations with fine granularity through the different variants of the pure software approach.

Thank You  
for your attention!

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# Montoliou's algorithm for stay points detection [19]

**Require:** A GPS trajectory  $T = \{p_1, p_2, \dots, p_N\}$ , a distance threshold  $\theta_d$ , a minimum time threshold  $\theta_{tmin}$ , and a maximum time threshold  $\theta_{tmax}$ .

**Ensure:** A set of points of interest  $\Pi$

```

1:  $i \leftarrow 1$ 
2:  $\Pi \leftarrow \emptyset$ 
3: while  $i < N$  do
4:    $j \leftarrow i + 1$ 
5:   while  $j < N$  do
6:      $t \leftarrow \text{timeDifference}(p_j, p_{j-1})$ 
7:     if  $t > \theta_{tmax}$  then
8:        $i \leftarrow j$ 
9:       break
10:    end if
11:     $d \leftarrow \text{distance}(p_i, p_j)$ 
12:    if  $d > \theta_d$  then
13:       $t \leftarrow \text{timeDifference}(p_i, p_{j-1})$ 
14:      if  $t > \theta_{tmin}$  then
15:         $\pi.\text{lat} = \sum_{k=i}^{j-1} \frac{p_k.\text{lat}}{|j-1-i|}$ 
16:         $\pi.\text{lon} = \sum_{k=i}^{j-1} \frac{p_k.\text{lon}}{|j-1-i|}$ 
17:         $\pi.\text{at} = p_j.\text{ts}$ 
18:         $\pi.\text{dt} = p_{j-1}.\text{ts}$ 
19:         $\Pi \leftarrow \Pi \cup \pi$ 
20:      end if
21:       $i \leftarrow j$ 
22:      break
23:    end if
24:     $j \leftarrow j + 1$ 
25:  end while
26: end while

```