



# Alex Isaienko

Senior Software Engineer

## Profile

- Passionate software engineer with 10+ years of experience developing apps and other software.

## Career Highlights

- Actively participated in 20+ production apps development.
- Developed mobile applications with 1,000,000+ downloads.
- Developed a localization tool used by apps with 100,000+ downloads.
- Got my implementation featured among the best ones in Flutter Clock Highlight Reel.

## Employment History

- Senior Software Engineer**
  - JoyLabs Ventures
  - September 2024 – Present
  - Remote
- Senior Software Engineer**
  - Memo
  - July 2021 – September 2024
  - Remote
- Full-Stack Software Engineer**
  - Self-employed (short-term contracts)
  - March 2020 – Present
  - Remote
- Flutter Team Lead**
  - UAPAY
  - December 2019 – July 2021
  - Kyiv, Ukraine
- Lead Cross-Platform Mobile Engineer**
  - GlobalLogic
  - July 2019 – April 2020
  - Kyiv, Ukraine
- Senior Mobile Developer**
  - Relevant Software
  - April 2019 – July 2019
  - Lviv, Ukraine
- Android Developer**
  - Master of Code Global
  - March 2014 – March 2019
  - Cherkasy, Ukraine

## Education

- Bachelor's in Software Engineering**
  - Bohdan Khmelnytsky National University
  - September 2013 – May 2017
  - Cherkasy, Ukraine

## Contacts

- sonerik.dev@gmail.com
- github.com/s0nerik
- x.com/sonerik
- linkedin.com/in/sonerik

## Languages

- Ukrainian
  - Native
- Russian
  - Native
- English
  - Advanced

## Main skills

- Flutter
  -
- Dart
  -
- Android development
  -
- Kotlin
  -
- Golang
  -
- SQL
  -
- Java
  -
- Python
  -
- Swift
  -
- iOS development
  -
- Unity3D
  -
- C#
  -
- Groovy
  -

## Hobbies

- Open-source software
- Pet projects
- Heavy music
- Playing guitar
- Skiing



## Courses

- Groovy & Grails development, GeekHub (geekhub.ck.ua)  
September 2014 – March 2015
- Android development, GeekHub (geekhub.ck.ua)  
September 2013 – March 2014



## Main Projects

- **Inbox app**  
September 2024 – Present  
**Description:**  
A company-specific smart inbox for a message delivery platform  
**Role:**  
Senior Software Engineer, UI/UX Designer  
**Technologies:**  
Flutter (web, mobile, desktop), Dart, Kotlin, Firebase, gRPC, SQLite
- **Push Notifications and Analytics SDK for Android**  
September 2024 – Present  
**Description:**  
Push Notifications and Analytics SDK for a message delivery platform  
**Role:**  
Senior Software Engineer, Architect  
**Technologies:**  
Kotlin, Android SDK, FCM, SQLite
- **Social networking app**  
July 2021 – September 2024  
**Description:**  
An app that aims to establish more trust between the communicating parties  
**Role:**  
Senior Software Engineer  
**Technologies:**  
Flutter (mobile, desktop and web), Dart, Swift, Kotlin, Firebase, gRPC, RxDart, MobX, SQLite, Moor
- **Mobile banking app**  
December 2019 – July 2021  
**Description:**  
A mobile-first bank with an emphasis on the simplicity for the end-user  
**Role:**  
Flutter Team Lead  
**Technologies:**  
Flutter, Dart, Swift, Kotlin, RxDart, MobX, Hive, Firebase
- **Companion app for BLE-enabled healthcare device**  
July 2019 – April 2020  
**Description:**  
Cross-platform app for monitoring and configuring a BLE-enabled healthcare device  
**Role:**  
Lead Flutter Developer  
**Technologies:**  
Flutter, RxDart, Bluetooth LE, SQLite

## ● Task management app

April 2019 – June 2019

### Description:

Cross-platform task management app for the petroleum industry

### Role:

Senior Flutter Developer

### Technologies:

Flutter, RxDart, BuiltValue, Azure DevOps, Azure Active Directory

## ● Domestic services app

September 2017 – March 2019

### Description:

App for matching clients with proven technicians to solve common household problems oriented toward Arabian countries

### Role:

Senior Android Developer

### Technologies:

Kotlin, Android framework, Architecture components, DataBinding, RxJava2, ObjectBox, Retrofit, Firebase

## ● BLE device companion app

March 2017 – September 2017

### Description:

Companion application for the road-assitant BLE device

### Role:

Senior Android Developer

### Technologies:

Java 7, Android framework, Bluetooth LE, Lombok, Realm, RxJava, AWS, Intercom

## ● Shopping app with extended capabilities

March 2016 – June 2016

### Description:

Mobile shopping and bags tracking app

### Role:

Android Developer

### Technologies:

Java 7, Android framework, SQLite, NFC, Firebase, Otto event bus, Apache HttpClient

## ● Educational game for kids (2)

August 2015 – March 2016

### Description:

A cross-platform mobile game for kids with lots of musical activities

### Role:

Unity3D Developer

### Technologies:

C#, Unity3D, UniRx, Strangeloc, SQLite

## ● Educational game for kids

April 2015 – August 2015

### Description:

A cross-platform mobile game with 1M+ downloads on Play Store

### Role:

Unity3D Developer

### Technologies:

C#, Unity3D, UniRx, Strangeloc, SQLite

## ● Knowledge assessment app

September 2014 – April 2015

### Description:

Assessment application for Spanish language learners

### Role:

Android Developer

### Technologies:

Java 6, Android framework, Lombok, SQLite, Otto event bus, iTextPDF

## ● Photo app

June 2014 – September 2014

### Description:

An application that helps to easily organize camera roll photos to beautiful web albums

### Role:

Android Developer

### Technologies:

Java 6, Android framework, SQLite, Otto event bus, Apache HttpClient