



# Alex Isaienko

Software Engineer

## Profile

Self-motivated software engineer with 7+ years of experience developing mobile and other applications.

## Career Highlights

- Actively participated in more than 20 software projects.
- Developed mobile applications with 1,000,000+ downloads.
- Developed a localization tool used by apps with 100,000+ downloads.
- Got my implementation featured among the best ones in Flutter Clock Highlight Reel.

## Employment History

### Software Engineer

Memo  
July 2021 – Present  
Remote

### Full-Stack Software Engineer

Self-employed (contract work)  
March 2020 – Present  
Remote

### Flutter Team Lead

UAPAY  
December 2019 – July 2021  
Kyiv, Ukraine

### Lead Cross-Platform Mobile Engineer

GlobalLogic  
July 2019 – April 2020  
Kyiv, Ukraine

### Senior Mobile Developer

Relevant Software  
April 2019 – July 2019  
Lviv, Ukraine

### Android Developer

Master of Code Global  
March 2014 – March 2019  
Cherkasy, Ukraine

## Education

### Bachelor's in Software Engineering

Bohdan Khmelnytsky National University  
September 2013 – May 2017  
Cherkasy, Ukraine

## Courses

Groovy & Grails development, GeekHub ([geekhub.ck.ua](https://geekhub.ck.ua))

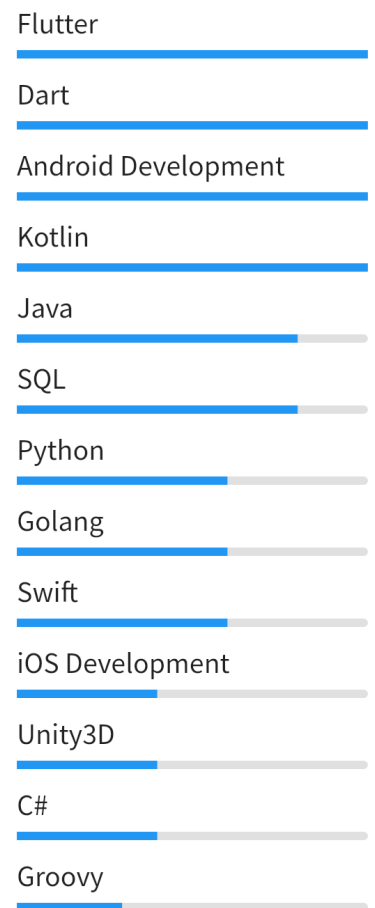
## Contacts

+380660568140  
[sonerik.dev@gmail.com](mailto:sonerik.dev@gmail.com)

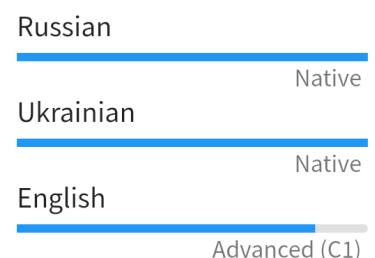
## Links

[linkedin.com/in/sonerik](https://linkedin.com/in/sonerik)  
[github.com/s0nerik](https://github.com/s0nerik)

## Main skills



## Languages



September 2014 – March 2015

## Android development, GeekHub ( [geekhub.ck.ua](https://geekhub.ck.ua) )

September 2013 – March 2014



### Main Projects

#### Social app

July 2021 – Present

**Description:**

An app that aims to establish more trust between the communicating parties

**Role:**

Senior Software Engineer

**Technologies:**

Flutter (mobile, desktop and web), Dart, Swift, Kotlin, Firebase, gRPC, RxDart, MobX, SQLite, Moor

#### Mobile banking app

December 2019 – July 2021

**Description:**

A mobile-first bank with an emphasis on the simplicity for the end-user

**Role:**

Flutter Team Lead

**Technologies:**

Flutter, Dart, Swift, Kotlin, RxDart, MobX, Hive, Firebase

#### Companion app for BLE-enabled healthcare device

July 2019 – April 2020

**Description:**

Cross-platform app for monitoring and configuring a BLE-enabled healthcare device

**Role:**

Lead Flutter Developer

**Technologies:**

Flutter, RxDart, Bluetooth LE, SQLite

#### Task management app

April 2019 – June 2019

**Description:**

Cross-platform task management app for the petroleum industry

**Role:**

Senior Flutter Developer

**Technologies:**

Flutter, RxDart, BuiltValue, Azure DevOps, Azure Active Directory

#### Domestic services app

September 2017 – March 2019

**Description:**

App for matching clients with proven technicians to solve common household problems oriented toward Arabian countries

**Role:**

Senior Android Developer

**Technologies:**

Kotlin, Android framework, Architecture components, DataBinding, RxJava2, ObjectBox, Retrofit, Firebase

#### BLE device companion app

March 2017 – September 2017

**Description:**

Companion application for the road-assitant BLE device

**Role:**

Senior Android Developer

**Technologies:**

Java 7, Android framework, Bluetooth LE, Lombok, Realm, RxJava, AWS, Intercom

### Hobbies



Open-source software



Pet projects



Heavy music



Electric guitar



Cryptocurrencies

Java 7, Android framework, Bluetooth LE, Lombok, Realm, RxJava, AWS, Intercom

## Shopping app with extended capabilities

March 2016 – June 2016

### Description:

Mobile shopping and bags tracking app

### Role:

Android Developer

### Technologies:

Java 7, Android framework, SQLite, NFC, Firebase, Otto event bus, Apache HttpClient

## Educational game for kids (2)

August 2015 – March 2016

### Description:

A cross-platform mobile game for kids with lots of musical activities

### Role:

Unity3D Developer

### Technologies:

C#, Unity3D, UniRx, Strangeloc, SQLite

## Educational game for kids

April 2015 – August 2015

### Description:

A cross-platform mobile game with 1M+ downloads on Play Store

### Role:

Unity3D Developer

### Technologies:

C#, Unity3D, UniRx, Strangeloc, SQLite

## Knowledge assessment app

September 2014 – April 2015

### Description:

Assessment application for Spanish language learners

### Role:

Android Developer

### Technologies:

Java 6, Android framework, Lombok, SQLite, Otto event bus, iTextPDF

## Photo app

June 2014 – September 2014

### Description:

An application that helps to easily organize camera roll photos to beautiful web albums

### Role:

Android Developer

### Technologies:

Java 6, Android framework, SQLite, Otto event bus, Apache HttpClient