



Alex Isaienko

Software Engineer

Profile

Self-motivated software engineer with 7+ years of experience developing mobile and other applications.

Career Highlights

- Actively participated in more than 20 software projects.
- Developed mobile applications with 1,000,000+ downloads.
- Developed a localization tool used by apps with 100,000+ downloads.
- Got my implementation featured among the best ones in Flutter Clock Highlight Reel.

Employment History

Full-Stack Software Engineer

Self-employed (contract work)
March 2020 – Present
Remote

Flutter Team Lead

UAPAY
December 2019 – Present
Kyiv, Ukraine

Lead Cross-Platform Mobile Engineer

GlobalLogic
July 2019 – April 2020
Kyiv, Ukraine

Senior Mobile Developer

Relevant Software
April 2019 – July 2019
Lviv, Ukraine

Android Developer

Master of Code Global
March 2014 – March 2019
Cherkasy, Ukraine

Education

Bachelor's in Software Engineering

Bohdan Khmelnytsky National University
September 2013 – May 2017
Cherkasy, Ukraine

Courses

Groovy & Grails development, GeekHub (geekhub.ck.ua)
September 2014 – March 2015

Android development, GeekHub (geekhub.ck.ua)
September 2013 – March 2014

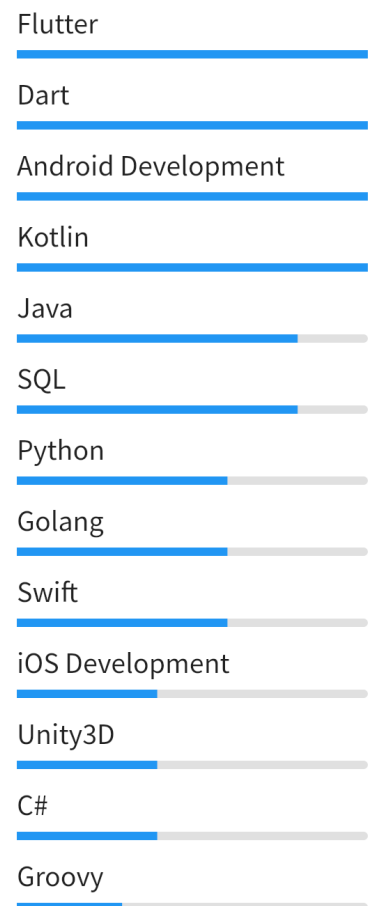
Contacts

+380660568140
sonerik.dev@gmail.com

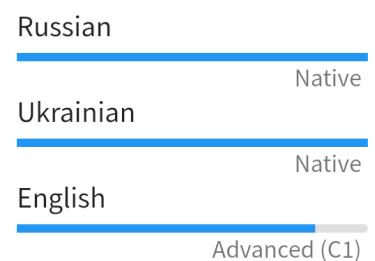
Links

linkedin.com/in/sonerik
github.com/s0nerik

Main skills



Languages





Main Projects

Next-generation mobile bank

December 2019 – Present

Description:

A mobile-first bank with an emphasis on the simplicity for the end-user

Role:

Flutter Team Lead

Technologies:

Flutter, Dart, Swift, Kotlin, RxDart, MobX, Hive, Firebase

Companion app for BLE-enabled healthcare device

July 2019 – April 2020

Description:

Cross-platform app for monitoring and configuring a BLE-enabled healthcare device

Role:

Lead Flutter Developer

Technologies:

Flutter, RxDart, Bluetooth LE, SQLite

Task management app

April 2019 – June 2019

Description:

Cross-platform task management app for the petroleum industry

Role:

Senior Flutter Developer

Technologies:

Flutter, RxDart, BuiltValue, Azure DevOps, Azure Active Directory

Domestic services app

September 2017 – March 2019

Description:

App for matching clients with proven technicians to solve common household problems oriented toward Arabian countries

Role:

Senior Android Developer

Technologies:

Kotlin, Android framework, Architecture components, DataBinding, RxJava2, ObjectBox, Retrofit, Firebase

BLE device companion app

March 2017 – September 2017

Description:

Companion application for the road-assitant BLE device

Role:

Senior Android Developer

Technologies:

Java 7, Android framework, Bluetooth LE, Lombok, Realm, RxJava, AWS, Intercom

Shopping app with extended capabilities

March 2016 – June 2016

Description:

Mobile shopping and bags tracking app

Role:

Android Developer

Technologies:

Java 7, Android framework, SQLite, NFC, Firebase, Otto event bus, Apache HttpClient

Educational game for kids (2)

August 2015 – March 2016

Description:

A cross-platform mobile game for kids with lots of musical activities

Hobbies



Open-source software



Pet projects



Heavy music



Electric guitar



Cryptocurrencies

Role:

Unity3D Developer

Technologies:

C#, Unity3D, UniRx, Strangeloc, SQLite

Educational game for kids

April 2015 – August 2015

Description:

A cross-platform mobile game with 1M+ downloads on Play Store

Role:

Unity3D Developer

Technologies:

C#, Unity3D, UniRx, Strangeloc, SQLite

Knowledge assessment app

September 2014 – April 2015

Description:

Assessment application for Spanish language learners

Role:

Android Developer

Technologies:

Java 6, Android framework, Lombok, SQLite, Otto event bus, iTextPDF

Photo app

June 2014 – September 2014

Description:

An application that helps to easily organize camera roll photos to beautiful web albums

Role:

Android Developer

Technologies:

Java 6, Android framework, SQLite, Otto event bus, Apache HttpClient