KEE SONG YANG

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EDUCATION

National University of Singapore (NUS)

Expected Jun 2026

Bachelor of Computing (Computer Science), Honours

- Relevant Coursework: Software Engineering, Data Structures & Algorithms, Operating Systems, Databases, Computer Networks
- Teaching Assistant: CS1010X Programming Methodology Python

WORK EXPERIENCE

Ola Chat (Singapore), Frontend Software Engineer Intern

Jul 2025 - Present

- Engineered **React** mini-games with **WebView**, ensuring UI consistency through meticulous design reviews and performance optimizations, including lazy loading and TanStack Query caching, improving user experience
- Migrated CI/CD to a modular two-step flow by creating reusable GitHub workflows for artifact builds and Aliyun Flow for deployments, cutting server load and improving maintainability and separation of concerns
- Optimized deployment process of a monorepo by analyzing complexity vs. downtime tradeoffs; selected a remove-and-replace method over symlink-based deployment, ensuring maintainability while keeping downtime insignificant (under 0.2s)
- Configured centralized **Sentry** error monitoring in a self-hosted npm project template, enabling all future projects to report session replays and Core Web Vitals tracing, with automated Slack alerts for critical errors

Voltade (Singapore), Software Engineer Intern

Jan 2025 - Jun 2025

- Spearheaded end-to-end design of AI curriculum planner adopted across 28 preschool branches, showcasing attention to detail by iteratively refining features through weekly stakeholder reviews, live demos, and continuous feedback loops
- Automated data migration across platforms by building an **ETL**-style pipeline using **Graphile Worker** cron jobs to extract data from external sources, transform WhatsApp message data and load into **PostgreSQL**, ensuring idempotency across 20000+ records
- Resolved a **Supabase Auth** production bug affecting Outlook users by analysing server logs and identifying email prefetching behaviour that caused magic links to expire
- Developed a video-to-report tool using **React** with **TanStack**, **FFmpeg** to scale and extract frames, and **OpenAl GPT** tool calls to identify students, reducing teachers' time spent per report by 75%
- Learnt **Vue** and **Ruby on Rails** from scratch within 2 weeks to launch a broadcast feature with metrics tracking leveraging WhatsApp Cloud API to send messages to 500+ customers per campaign

Podsmart AI (United States), Software Engineer Intern (Remote)

May 2024 - Aug 2024

- Built an intuitive audio player in **React** with a mobile-responsive design, enhancing user experience through features like progress bar markers for key topics, synchronised playback with transcript timestamps, and direct navigation to identified entities
- Devised a usage tracking schema using **FastAPI**, **Supabase** with **PostgreSQL** to enforce user monthly podcast summarisation limits, eliminating a loophole that allowed unlimited access to transcribed episodes
- Resolved a critical authorisation flaw by implementing **role-based access control** middleware using **JWT**, preventing free-tier users from accessing premium features
- Optimised API performance for episode page by adding composite index to SQL table, sped up page loading by 60%

PROJECTS

TypeDash V2 (Repo | Link)

Jul 2025 - Present

- Developed a real-time type-racing game using **React** and **WebSockets** (migrated from **Socket.IO**), leveraging **Redis** for centralised game state management and **Redis Pub/Sub** to broadcast typing progress to users within multiplayer rooms
- Migrating backend from Express.js to Golang for better concurrency support; implementing a **Redis**-powered leaderboard system for real-time ranking updates

Exportifellas (Repo | Link)

Jan 2025

• Ideated a plaintext playlist extraction feature using the **Spotify API** in an open-source fork, deployed for internal use in NUS Raffles Hall to streamline song voting process for all performances

TECHNICAL SKILLS

Languages: JavaScript, TypeScript, SQL, Python, Java

Frameworks: React.js, TanStack, Tailwind CSS, Hono.js, FastAPI, Socket.IO, Firebase, Supabase, Drizzle ORM

Technologies: Linux, Bash scripting, LLMs, CI/CD