

Lexical Analysis Programming Languages

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Manual Implementation of Lexical Analysis

Section Goals

- 1 How FSAs come together to build a complete lexical analyser
- 2 Functional programming
- 3 Software design: modularity, testability, scalability

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Functional Programming – Paradigm shift in Programming

- 1 Takes work to get the program to compile
- 2 Requires very little time to test and debug
- 3 Terse, expressive and maintainable
- 4 Type system does the heavylifting
- 5 Useful in system programming

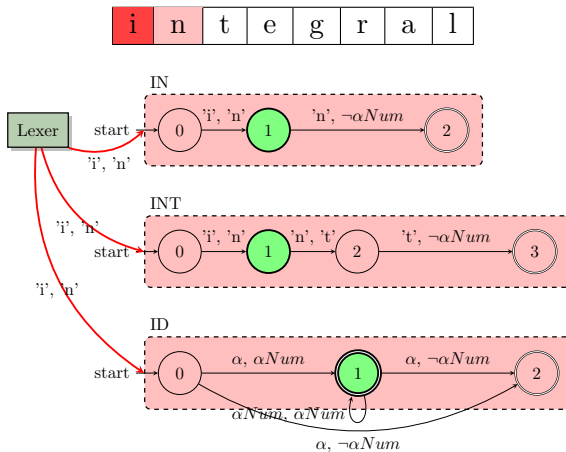
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The Lexer Algorithm

```
procedure LEXER(buffer)  
   $C \leftarrow$  all scanners  
   $S \leftarrow \{\}$   
  while there is input left do  
     $c, la \leftarrow$  NEXTCHAR(buffer)  
     $S \leftarrow$  all  $s \in C$  terminating in success  
     $C \leftarrow$  all  $s \in C$  making a move  
    if  $C = \{\}$  then  
      if  $S \neq \{\}$  then  
        choose randomly from  $S$  and return corresponding token  
      else  
        raise LexicalError  
      end if  
    end if  
  end while  
end procedure
```

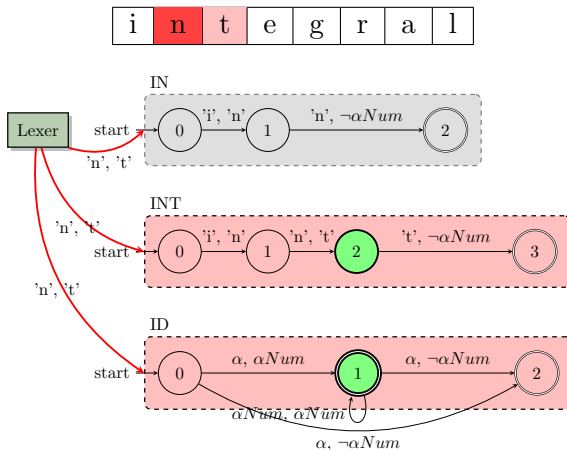
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Manual Implementation of Lexical Analysers – Example



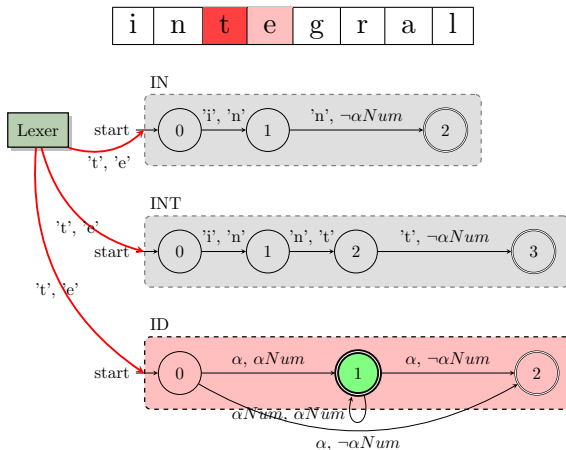
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Manual Implementation of Lexical Analysers – Example



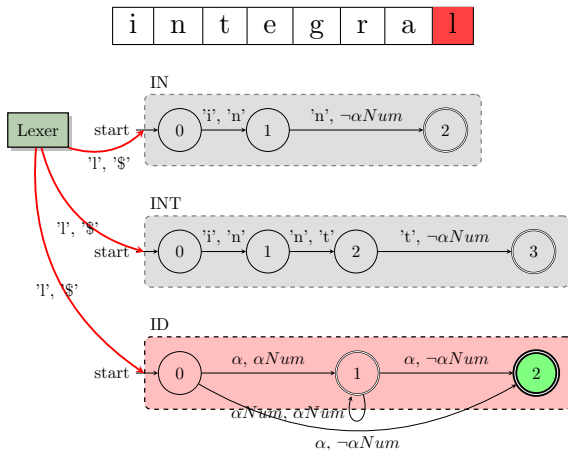
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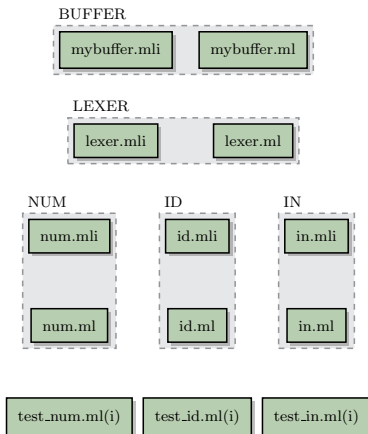
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Manual Implementation of Lexical Analysers – Example



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Lazy implementation

- 1 FSA: Pair of *current state* and *list of accepting states*

```
let id () : State.state *  
      ((char -> char option -> State.state) list) =
```

- 2 State \mapsto Mutually recursive higher order function

```
let rec one (c : char) (lookahead : char option)  
  : State.state =  
  ...  
  ...  
and two (c : char) (lookahead : char option)  
  : State.state =
```

- 3 Takes two characters as input: *current character* and *lookahead* ($\Sigma' = \Sigma \times \Sigma$)

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State

state.mli

```
type state =  
  Terminate of bool  
  | State of (char -> char option -> state)
```

1 Models the return type of a state function

2

Terminate in failure (false) or success (true)

OR

Next state

3 Caller can decide if/when/how to explore the next state

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Buffer

mybuffer.mli

```
exception End_of_buffer
val from_string : bytes -> (unit -> (char * char option))
val from_file : bytes -> (unit -> char -> char option)
```

mybuffer.ml

```
let from_file fname =
  ...
  let buffer () : (char * char option) =
    ...

  in
  buffer
```

- 1 Represents the input source
- 2 Stateful
- 3 Caller can decide if/when/how to explore the next state

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Source code

- 1 Buffer
- 2 FSAs (NUM, ID, IN)
- 3 Lexer
- 4 Makefile