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IIITB

- Process of determining if the input belongs to the language of the grammar
- Builds a parse tree

12:10:45

Specification: A number followed by a colon followed by a number followed by a colon followed by a number. **Regular expression:** num COLON num COLON num

```
12:10:45
11:09:22
```

...

Specification: A sequence of a number followed by a colon followed by a number followed by a colon followed by a number. **Regular expression**: (num COLON num COLON num)+

() (() ()) ((())) () Specification: A language of balanced parentheses
Regular expression: ?

```
()
(() ())
((())) ()
```

```
Specification: A language of balanced parentheses
Regular expression: ?
```

Parsing algorithm:

```
procedure BALANCED-PARENTHESES (buffer) level \leftarrow 0 while buffer has more characters do c \leftarrow \text{NEXTCHAR}(buffer) if c = \text{LPAREN} then level \leftarrow level + 1 else if c = \text{RPAREN} then level \leftarrow level - 1 if level < 0 then return false if level = 0 then return true else return false
```

Examples of structures that can't be expressed using regular expressions

```
(* ... (* ... (* ... *)*)*)
```

```
if(...) {
  if(...) {
    ...
}
```

Context Free Grammar

Example: Balanced parentheses

Context Free Grammar

Example: Balanced parentheses

$$\begin{array}{cccc} S & \rightarrow & \epsilon \\ S & \rightarrow & (S) \\ S & \rightarrow & S \end{array}$$

- Components of a grammar: Rules/productions, terminals, non-terminals, start symbol
- Meta-language: language in which the grammar is written; terminals, non-terminals are grammar-symbols/tokens in the meta-language.
- Notational variances: ::= instead of
- Could be rewritten as:

$$\begin{array}{ccc} S & \rightarrow & \epsilon \\ & | & (S) \\ & | & S & S \end{array}$$

Parsing Grammar

 $\textbf{Example:} \ \ \textbf{Grammar for arithmetic expressions}$

Parsing Grammar

Example: Grammar for arithmetic expressions

$$\begin{array}{cccc} E & \rightarrow & E+E \\ E & \rightarrow & E*E \\ E & \rightarrow & (E) \\ E & \rightarrow & 0 \mid 1 \dots \mid 9 \end{array}$$

Grammar

 $\textbf{Example:} \ \operatorname{Grammar} \ \operatorname{for} \ \operatorname{function} \ \operatorname{call}$

Grammar

Example: Grammar for function call

Note:

- \blacksquare This grammar contains multiple non-terminals.
- $\hspace{3.5cm} \bullet \hspace{3.5cm} arglist \hspace{0.5cm} \rightarrow \hspace{0.5cm} arg* \hspace{0.1cm} \text{shorthand for}$

```
\begin{array}{ccc} arglist & \rightarrow & \epsilon \\ arglist & \rightarrow & arg \ arglist \end{array}
```

Parsing Derivation – Verifying $i \in L$

((()))

Derivation – Verifying $i \in L$

- ((()))
 - $\blacksquare S$
 - $\blacksquare S S$
 - \blacksquare (S)(S)
 - \bullet $((S))(\epsilon)$
 - (((S)))()
 - $(((\epsilon)))()$
 - **((()))()**

Parsing Derivation

Parsing Derivation

Example: Derivations for arithmetic expressions

- **5**
- 1+2
- 1 + 2 * 3

```
printf("Hello World!");
```

```
printf("Hello World!");
```

After lexical analysis:

ID SL Hello World! ;

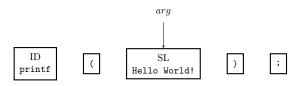
ID printf

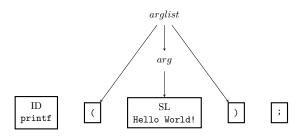
(

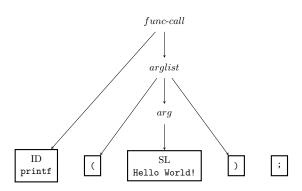
SL Hello World!)

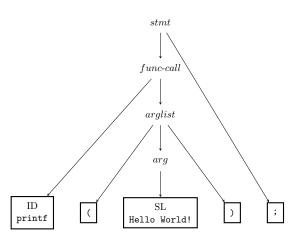
;



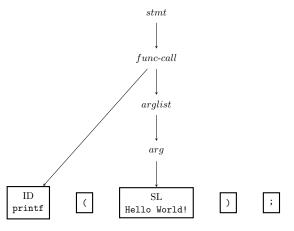






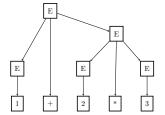


Abstract Syntax Tree



- \blacksquare Grammar symbol \mapsto Nodes
- \blacksquare Starting symbol \mapsto Root node
- \blacksquare Non-terminals \mapsto internal nodes
- \blacksquare Terminals \mapsto leaves
- \blacksquare Productions \mapsto Edges

$$\begin{array}{cccc} E & \rightarrow & E+E \\ E & \rightarrow & E*E \\ E & \rightarrow & (E) \\ E & \rightarrow & 0 \mid 1 \dots \mid 9 \end{array}$$



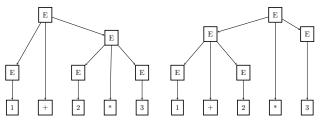
$$1 + 2 * 3$$

$$E \rightarrow E + E$$

$$E \rightarrow E * E$$

$$E \rightarrow (E)$$

$$E \rightarrow 0 \mid 1 \dots \mid 9$$



- Language processors can't deal with ambiguity.
- Ambiguous grammars are common.
- Methods of dealing with ambiguity:
 - Fixing the grammar
 - Associativity
 - Operator precedence

Handling Ambiguity – Fixing the grammar

Dangling else

```
stmt \rightarrow  if expr then stmt else stmt | if expr then stmt
```

Handling Ambiguity – Fixing the grammar

Dangling else

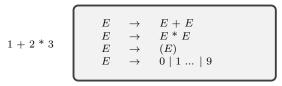
```
stmt \rightarrow matched\_stmt | open\_stmt matched\_stmt \rightarrow if expr then matched\_stmt else matched\_stmt | other open\_stmt \rightarrow if expr then stmt | if expr then matched\_stmt else open\_stmt
```

Handling Ambiguity – Operator Precedence

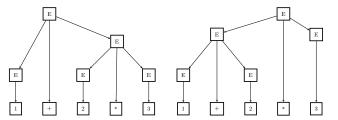
Handling Ambiguity - Operator Precedence

* has higher precedence than +.

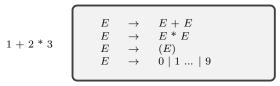
Handling Ambiguity – Operator Precedence



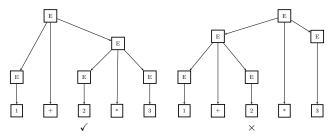
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Handling Ambiguity – Operator Precedence



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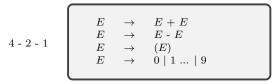


Handling Ambiguity – Associativity

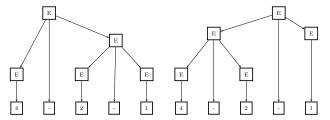
Handling Ambiguity – Associativity

- is left associative.

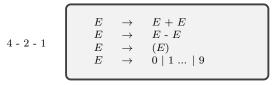
Handling Ambiguity - Associativity



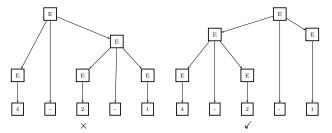
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Handling Ambiguity - Associativity



- is left associative.



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 - Operator precedence
- Non-trivial
- Not covered

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Next

Recursive Descent Parsing