

# CSS Overview

- Rules for appearance of **rendered** HTML
- Based on structure of HTML

Usually separate from HTML

- Can be used with multiple HTML documents
  - Where structure matches

# Stylesheets

There are a few ways to apply CSS to HTML

- On an element using `style` attribute (**don't do**)
- In document `<style>` element in `<head>` (**don't do**)
- A stylesheet file linked via `<link>` element

# Option 1: Use a **style** attribute (**Don't do**)

Apply "inline css" to an element using a **style attribute**

```
<div style="color: red;">Example</div>
```

Generally: Don't use **style** attribute!

- A few exceptions exist
- For this course: **DO NOT USE style ATTRIBUTE!**

# Why not use style attribute?

- Hard to override
- Impossible to reuse CSS
- Really annoying to edit
- Frustrating to debug
- Difficult to maintain

*This attribute and the `<style>` element have mainly the purpose of allowing for quick styling, for example for testing purposes -- MDN*

## Option 2: Using a `<style>` element (**Don't do**)

Define rules in `<style>` to apply to matching elements

```
<head>
  <style>
    #demo {
      color: red;
    }

    .selected {
      background-color: red;
    }
  </style>
</head>
<body>
  <div id="demo">Example</div>
</body>
```

- Generally: Don't do this
- For this course: **Do not write this**

# Why not use `<style>` element?

- Causes bigger, confusing files
- Impossible to reuse between pages
- Annoying to edit

Later: "build" tools can output this

- But that's not the file we edit

## Option 3: <link> a .css file (Do this)

In HTML:

```
<link rel="stylesheet" href="example.css"/>
```

In `example.css`:

```
#demo {  
  color: red;  
}  
  
.selected {  
  color: black;  
  background-color: red;  
}
```

# Exceptions

Okay to use `<style>` element (in document)

- **If tools build it** for you
  - You don't suffer any of the downsides
  - Fewer requests

Okay to use `style` attribute (inline CSS)

- **If unknowable values assigned with JS**
- Values can't be defined by class names
  - Such as changing position by dragging
  - Values unknowable in advance



# No hard rules on what to name .css file(s)

- Site size/organization
- May depend on libraries/frameworks used (if any)

Examples:

- `style.css` or `styles.css`
  - Often just a single common file
  - One page, or many pages all using same rules
- `home.css`/`index.css`, `about.css`, etc
  - Named for the page
- `header.css`, `menu.css`, etc
  - Rules for one part of page(s)

# **No hard rules on where to put the .css files**

Common patterns:

- Same folder as any HTML files
- Subfolder where HTML is
- Document Root or Root subfolder

# Put CSS in same folder as HTML

```
website/  
-- some-private-file.txt  
-- public/ (Document Root)  
  -- index.html (Home Page)  
  -- index.css  
  -- contact.html (Contact Us Page)  
  -- contact.css  
  -- about/  
    -- index.html (Main About Page)  
    -- index.css  
    -- staff.html (About Staff Page)  
    -- staff.css  
    -- location.html (About Location Page)  
    -- location.css
```

# **Pro/Cons of putting CSS in same folder as HTML**

- Meh: Both absolute and relative paths work well
- Pro: Easy to find CSS for given HTML file
- Pro: Can move HTML folders around easily
  - If you use relative paths
- Con: Messy if you have many files in folder
- Con: Harder to share CSS among many HTML files
- Con: Doesn't work well with dynamic pages
  - No "folder where HTML is"

# Put CSS in subfolder where HTML is

css/, styles/, media/, assets/, etc subfolder

```
website/
-- some-private-file.txt
-- public/ (Document Root)
  -- index.html (Home Page)
  -- contact.html (Contact Us Page)
  -- assets/
    -- index.css
    -- contact.css
  -- about/
    -- index.html (Main About Page)
    -- staff.html (About Staff Page)
    -- location.html (About Location Page)
    -- assets/
      -- index.css
      -- staff.css
      -- location.css
```

# **Pros/Cons of CSS in subfolder where HTML is**

- Meh: Both absolute and relative paths work well
- Pro: Can move HTML folders around easily
  - If you use relative paths
- Meh: Separates HTML files from CSS files
- Con: Harder to share css among many HTML files
  - But easy among HTML files in same folder
- Con: Doesn't work well with dynamic pages
  - No "folder where HTML is"

# Put CSS in root or root subfolder

`/css/`, `/styles/`, `/media/`, `/assets/` root subfolder

```
website/  
-- some-private-file.txt  
-- public/ (Document Root)  
--   index.html (Home Page)  
--   contact.html (Contact Us Page)  
--   about/  
--     index.html (Main About Page)  
--     staff.html (About Staff Page)  
--     location.html (About Location Page)  
--   assets/  
--     about-index.css  
--     contact.css  
--     home-index.css  
--     location.css  
--     staff.css
```

# **Pros/Cons of putting CSS in root or root subfolder**

- Meh: Absolute paths work better
- Pro: Can move HTML folders around easily
- Pro: Work fine with dynamic pages
- Meh: Separates HTML files from CSS files
- Con: Easier to share css among many HTML files
- Con: CSS file names must be clear
  - Easily more unrelated CSS files in that folder



# Often sites will use multiple approaches

- Shared CSS placed in Doc Root subfolder
  - Loaded using absolute path by many pages
- CSS for 1 page placed in same/subfolder of HTML
  - Loaded using relative path by that page

```
website/  
-- some-private-file.txt  
-- public/ (Document Root)  
  -- index.html (Home Page)  
  -- index.css  
  -- contact.html (Contact Us Page)  
  -- contact.css  
  -- about/  
    -- index.html (Main About Page)  
    -- index.css  
  -- assets/  
    -- styles.css  
    -- menu.css
```

# How many CSS files?

No set answer. Common to have:

- 1 file for site-wide standards
- 1 file for page-specific css

Sites might have 1 stylesheet, might have 5

- All about levels of abstraction and reuse

# CSS in Practice

- Each Rendered **element** has **CSS properties**
- Each **property** = one rendered behavior aspect
  - Color, background-color, font-size, etc
- **Rules** are sets of **property** changes
- **Rules** apply to elements that match **Selectors**

# CSS Rules

- A rule is **selector(s)** + **declaration(s)**
- Each **declaration** sets a **property**

```
p {  
  color: rebeccapurple;  
}  
  
li {  
  border: 1px solid black;  
  padding: 0px;  
}
```

More on declarations shortly

# CSS Rule Errors are Silently Skipped

Invalid rules are skipped

- Next *identifiable* rule still runs
- No error message to user!

```
/* Notice missing `{` below! */  
p  
  color: rebeccapurple; /* broken rule */  
}  
  
p {  
  color: lime;    /* all part of broken rule */  
}  
  
p {  
  color: hotpink; /* actually works */  
}
```

# Declaration Errors Silently Skipped

Invalid declarations are skipped

- Next *identifiable* declaration still runs
- No error message to user!

```
/* Notice missing `;` below! */  
p {  
  color: rebeccapurple /* Missing ;, invalid */  
  background-color: almond; /* Treated as part of above */  
  font-size: 1.2rem; /* Works normally */  
  padding: gibberish; /* invalid value, skipped */  
  font-weight: bold; /* Works normally */  
}
```

# CSS Comments

- **Comments** in CSS appear between `/*` and `*/`
  - HTML comments are different!
    - `<!-- comment here -->`
- Comments ignored for rendering
- Used to communicate with humans
  - Ex: `/* Below fixes Safari bug with lists*/`
- Sometimes used to communicate with other tools
  - Ex: `/* eslint-disable-next-line */`

# Avoid Poor Comments

Instructors, examples, and ChatGPT (et al):

- Will use comments to explain what a line does
- Great for people learning from the code

In "real" code such comments are bad

- Most code will already be clear
- Comments must be updated when code changes
  - Code changes often
  - Wrong comments worse than no comments

**Do not have comments that repeat the code**



# Real Examples from Previous Assignments

```
a {  
  color: white; /* font color */  
}
```

```
header li {  
  height: 100%; /* header and li same height */  
}
```

```
#main {  
  display: grid;  
  grid-template-rows: 20% 80%; /* left side menu is 20% width */  
}
```

```
/* Footer styles */  
footer {  
  color: black;  
}
```

# Using Comments Wisely

- **Only have when more benefit than hindrance**
- **Explain Why/Context**
  - Code says what, not why!
  - Ex: `/* Leaves space for floating nav */`
  - Ex: `/* overriding org defaults */`
- **Supply date or way to later lookup if still needed**
  - Ex: `/* Work around for bug 8675309 */`
  - Ex: `/* Edge breaks w/o (2023-12-13)*/`
- **Use for visible section labels, not code lines**
  - Ex: `/****** Navigation Styles *****/`
  - Even then, only when beneficial

# Selectors

A rule has one or more comma separated **selectors**

- Declarations apply to any matching elements

**[https://developer.mozilla.org/en-US/docs/Learn/CSS/Building\\_blocks/Selectors](https://developer.mozilla.org/en-US/docs/Learn/CSS/Building_blocks/Selectors)**

```
p, li {  
  background-color: aqua;  
}
```

# Selector Matches

Which elements does a selector match?

- Tag name: `p {...}`
- "id" `#demo {...}`
- A class `.example {...}` (**most common**)
- Descendants `div .wrong {...}` (**notice space!**)
- Direct children `div > .wrong {...}`
- Attributes `[href] {...}`
- Many other options (read on MDN)

# Match Elements By Tag Name

- `p {...}`
- `ul, ol {...}`

Used to set *default* appearance of ANY of that element

- Including future additions

Do not use to set particular appearance

# Use Tag Name only for Default Appearances

Common Mistake to overuse Tag Name Selector

- When only have particular usage of element
  - So far!

Example:

- `ul` is often used to build navigation menus
- **You don't want menu to be default styling of `ul`**
- Even if navigation is currently your only use of `ul`

**More Changes than is New**

# Remember: HTML is made up of nested elements

If element A has element B in element A's **content**...

- Element A is the **parent** of element B
- Element B is the **child** of element A

```
<p>a parent with <a href="/place">child</a></p>
```

- A **descendant** element is a child, grand-child, etc.
- Elements with the same parent are **siblings**
- An **ancestor** element has descendants

These terms and concepts will be used a lot

# Match Elements by Ancestry

- `div p {...}`
- `li a {...}`

The final element is what is matched

- `li a {...}` styles the `a`, not the `li`
- Only `a` elements descended from `li` are matched
- Does not need to be a direct child
- Works with any combination of selector types
- Works with multiple levels (uncommon)
  - `ul li p a {...}`



# Examples of Descendant Matching

```
li a {...}
```

- `<li>Unmatched <a href="/">Matched</a></li>`
- `<li><p>Unmatched <a href="/">Matched</a></li>`
- `<div><a href="/">Not matched</a></div>`

Longer sample:

```
<li>
  <a href="/">Matched</a>
  Not Matched
  <a href="/">Matched</a>
  <p>Unmatched<a href="/">Matched</a></p>
</li>
```

# CSS Nesting allows for rules inside rules

- Treated as descendants
- Originally from SASS CSS Preprocessor
- Added to most modern browsers late 2023
- **This course won't use** (Not "Widely Available")

```
p {  
  background-color: aqua;  
  a {  
    color: magenta;  
  }  
}  
/* Same as above */  
p {  
  background-color: aqua;  
}  
p a {  
  color: magenta;  
}
```

# Match Elements by **id** attribute

- `#demo {...}`

Put a `#` before the value of the `id` in selector

- The `#` is NOT part of the actual `id` value
- `<p id="demo">Matched</p>`

Not commonly used outside of examples by itself

- More when we get to `specificity`
- By definition matches at most one element
- Does get used to scope changes when combined...

# Selectors can be combined

Use both `id` *and* `type`

- `p#intro {...}`
  - Type must be listed in selector first
  - No space between
  - Makes both required to match

Below selectors match different elements:

- `p#intro {...}`
- `p #intro {...}`

Upcoming selectors combine as well

# Matching descendant of `id`

- `#my-section p {...}`
  - Pattern to set defaults within that ancestor
  - Upcoming selectors may also be descendant
    - Or ancestor

Different teams might "own" different page sections

- Scoping changes to your `id` prevents interference

# Match elements by class name

- `.demo {...}`

Put a `.` before the value of the `class` in CSS

- The `.` is NOT part of the actual `class`
- `<p class="demo">Matched</p>`
- Matches if ANY of the classes match
- `<p class="demo other">Matched</p>`

## Most commonly used!

- More when we get to `specificity`

# Combining Class Selectors

Any number of combinations are possible

- `.demo.other {...}` - both classes
- `.demo .other {...}`
  - Descendant is a **combinator**!
- `.demo.other.example {...}` - many classes
- `p.demo {...}` - type and class
- `#root.demo {...}` - id and class

# Match Direct Child Elements

Not any descendant, only direct child matched

- `div > .matched {...}`
- `div > p {...}`
- `#root > ul > li {...}`
- `div p.matched > a {...}`
  - `div p.matched` = descendant of `div`
  - `p.matched > a` = `a` that is child of that `p`





# Match Element by Attribute/Attribute Value

- More variations than seen here (see MDN)
- `[lang] {...}` - any element with `lang` attribute
- `img[alt] {...}` - any `img` element with `alt`
- `.active[lang] {...}`
- `input[type="text"] {...}` - text inputs
  - ONLY those explicitly set to "text"
  - Not those defaulting to "text"
- Can combine with any other selectors

# **Quick Note: Classes are most common selector**

- We will discuss why later, but take note now
- Default to using class selectors
  - Unless you have a reason not to
  - This assignment limits your options
    - To force you to practice other selectors
  - But in future, prefer class names for selectors
    - Starting point, not hard rule

**Repeat: Use class selectors as default starting point**

# What if nothing matches selector?

- No match = No error
- That rule isn't applied to any element

If element LATER matches

- Rule will apply to that element then
- Foreshadowing!

If element later no longer matches

- Rule will no longer apply to that element then

# Casing is used to communicate

- Previously said **indentation** is used for humans
- So too is **casing**
  - When uppercase/lowercase letters
  - How multiple words are separated

A very common mistake

- New coders often treat as unimportant
- Your future team will reject your work
- Your future self will hate you

# Different Casing Conventions (Part 1)

- `CONSTANT_CASE`
  - All uppercase
  - Words separated with `_`
  - Used to indicate "constants" in JS/Java/Python/etc
- `snake_case`
  - All lowercase
  - Words separated with `_`
  - Used in Python
  - NOT used in this course

# Different Casing Conventions (Part 2)

- `MixedCase` / `PascalCase`
  - First letter of words capitalized
  - Words squished together/no separation
  - Used in some traditional coding languages
  - Used for components in Javascript (JS)
    - Also JS classes, distinct from CSS classes
- `squishedlowercase` (? No known name ?)
  - All lowercase
  - Words squished together/no separation
  - Used for *most* HTML attribute names

# Different Casing Conventions (Part 3)

- camelCase
  - First letter of words capitalized, except first
  - Words squished together/no separation
  - Used in many traditional coding languages
  - Used in Javascript (JS)
- kebab-case
  - All lowercase
  - Words separated with -
  - Used for CSS property names
  - Traditionally used for HTML/CSS class names
  - Used for *certain* HTML attribute names



# Casing systems we use in 6150

- `CONSTANT_CASE` - Javascript (JS) **constants**
- `camelCase` - Javascript (JS) **variables**
- `MixedCase` - Javascript (JS) **components**
- `kebab-case`
  - CSS/HTML **class names** (BEM allowed)
  - CSS **properties**
  - Certain HTML **attributes**
- `squishedlowercase` (I made this name up)
  - Most HTML **attributes**

# CSS Declarations

"body" of a **CSS rule** is **declarations**

```
{  
  some-css-property: value;  
  another-property: value;  
}
```

- Each declaration ends with semicolon (;)
- If **property** not known, declaration skipped
- If **value** is wrong, declaration skipped
- Indentation for Humans (but important!)
- Multiple lines for Humans (also important!)
- `p { color: lime; background-color: black }`
  - Valid!

# Vendor Prefixes

Certain properties have **vendor prefixes**

- Example: `-webkit-transform-style: flat;`
- Older way of "trying out" new properties
  - Devs told not to use in production
  - Devs used in production
  - Now kept working forever
- Avoid these in modern CSS when possible
  - A few historical ones still exist

# Shorthand properties

Some properties accept multiple values to apply to multiple properties:

```
p {  
  border: 1px solid black;  
}  
  
p {  
  border-width: 1px;  
  border-style: solid;  
  border-color: black;  
}
```

Use these where the meaning is understood

Nothing wrong with being more explicit for clarity

# Repeated Properties

If a property listed more than once in rule

- Latest *valid* value applies

```
p { /* color will be red */  
  color: white;  
  color: red;  
  color: does-not-exist;  
}
```

# Property Inheritance

*Some* properties are **inherited** by descendants

- Unless overridden
- Most colors and typography are inherited
- `p { color: rebeccapurple; }`

```
<p>Purple <span>Also Purple</span></p>
```

- Sizes and positioning are not inherited
- `ul { height: 250px; }`

```
<ul>  
  <li>Not Each</li>  
  <li>Size of Parent</li>  
</ul>
```

# CSS Custom Properties

Properties that start with `--` are user-decided

- Follow all rules of other properties
- Used similar to "variables"
- More later

# What If?

If an element matches different selectors?

```
p {  
  color: aqua;  
}  
.wrong {  
  color: red;  
}
```

Resolve via the **cascade**



# CSS Cascade

Rules all browsers follow

- For each property of each element

Decide *which* CSS overrides other CSS

- **Origin** and **Importance**
- **Specificity**
- **Position**

A great summary: <https://2019.wattenberger.com/blog/css-cascade>

# Cascade Origin and Importance

## Origin

- Site css > user settings > browser defaults

## Importance

- Does the declaration ends in `!important`
  - Confusing (does not mean "not important")
  - `p { color: red !important; }`
- `!important` declarations override non-important
- Origin weights reverse with `!important`
  - `!important` user css > `!important` site css
- **Don't use** `!important`

# Why not to use !important?

- You add `!important` to override a declaration
- Then someone needs to override your override
  - They add `!important` to theirs
- **More Changes than is New**
- Soon: Half the CSS is `!important`
  - Seemingly randomly

Previous Best Practice:

- `!important` only to override library
- Otherwise use **specificity** (coming next!)
- Now have **cascade layers** to handle these

# Cascade Specificity

Rules are of equal origin and importance?

- More **specific** selector wins
- "Jane" is more specific than "student"
- inline (**style** attributes) most specific
  - **Don't use style attributes**
- **id** > **class** > **type**

# What color are One, Two, Three?

```
.example {  
  color: magenta;  
}  
  
#example, #more {  
  color: red;  
}  
  
p {  
  color: lime;  
}
```

```
<p id="example" class="example">One</p>  
<p class="example">Two</p>  
<p id="more">Three</p>
```

# Specificity Example Answers

```
.example {  
  color: magenta;  
}  
  
#example, #more {  
  color: red;  
}  
  
p {  
  color: lime;  
}
```

```
<p id="example" class="example">One - Red</p>  
<p class="example">Two - Magenta</p>  
<p id="more">Three - Red</p>
```

# Specificity Adds

Combined Selectors add totals to determine specificity

- But each (id, class, type) counted separately
- `.example.more` is more specific than `.example`
- `.example.more` is less specific than `#example`

# Identical origins, importance, and specificity?

- Latest one wins!
- "Latest" = loaded later in the document

```
p {  
  color: red;  
}  
  
p {  
  color: dodgerblue; /* Wins over above */  
}  
  
.why-does.same-element {  
  color: plum;  
}  
  
.have-so.many-classes {  
  color: palevioletred; /* Wins over above */  
}
```