# **Responsive and Adaptive Designs**

- Confusing Terminology
- "Responsive" can be an umbrella term for both
  - Or treated as distinct concept
- Both about effective pages at different sizes
- Neither denies nor requires **gutters** 
  - Some designs don't go full width
  - Essentially a max width on content
  - Has empty/background "gutters" on sides
  - <a href="https://examplecat.com/">https://examplecat.com/</a> over 700px wide

# **Responsive Design**

- A page that uses available size
- Content wraps as needed
- HTML is naturally responsive!
  - But we can mess it up with styling
  - Important to regularly confirm you didn't

## **Adaptive Design**

- Changing layout at certain **breakpoints** 
  - Layout = Arrangement of elements
  - Ex: Change number of blocks in a row
  - Ex: Change row of items to column
  - Ex: Menu becomes "Hamburger Menu"
    - See MDN as example
- Not automatic
  - Dev has to code the rules to apply this
- Allows for good use of space
  - Not just wrapped use of space

#### How?

#### TL;DR: Usually Media queries

- CSS operates off of 2+ options for layout
  - Based on viewport dimensions
  - Can reorder elements in layout
  - Can collapse menus/sections
- May target:
  - Mobile/Desktop
  - Mobile/tablet/desktop
  - Landscape/portrait(s)/desktop/widescreen
  - Or just where content fits better

## Grey Area (Gray Area?)

Is this Responsive or Adaptive?

- Media queries to how many items shown
- Flexbox/Grid to vary items/row w/o media query

Read multiple search results: "Responsive vs Adaptive"

- Will get different answers
- Doesn't really matter
  - What we call it doesn't impact users
- I'll call these "Adaptive"

# Simple example

### Page:

- header
- menu
- content
- footer

### Desktop size:

• Vertical to left of main content

#### Mobile size:

• Horizontal menu across top of main content

## **Sample HTML**

```
<header class="header"> <h1>Kitten Co.</h1> </header>
<nav class="primary-nav">
 <a href="/">Play</a>
   <a href="/">Eat</a>
   <a href="/">Sleep</a>
   <a href="/">Blep</a>
 </nav>
<main class="main">
 >
   Ipsum nemo iste vel lorem officiis dicta!
   Tenetur amet dolor ratione quas excepturi. Libero
   recusandae excepturi perspiciatis
 Lorem ipsum repellendus magni soluta libero.
 Outtaus spaceum soa incorrectus indentingum
</main>
<footer class="footer">
 Gifts of catnip are accepted
</footer>
```

## **Media Queries**

```
@media (min-width: 1000px) { /* at least this width */
    /* CSS Rules here */
}

@media (max-width: 1000px) { /* below this width */
}

@media (min-width: 600px) and (max-width: 1000px) {
    /* a middle size */
}

@media (600px <= width <= 1000px ) {
    /* Newer range syntax (confirm age on caniuse.com) */

@media (width > 760px) {
    /* Also newer range syntax - as of May 2023 for Safari*/
}
```

### But how do we test mobile?

Not perfect, but helpful

DevTools has many preset mobile options

- Why doesn't the mobile work?!
- Desktop resizing does!

## **Mobile Cheats**

- Layout viewport
  - Media query checks!
- Visual viewport
  - Allows for zoom and pan

Most mobile devices render as if a larger size

• then zoom out

#### Override with

<meta name="viewport" content="width=device-width">

# Don't stay in mobile mode!

I'm not sure why many students do this

- Use mobile mode to test mobile sizes
- Use normal (desktop) mode normally
- Turn the mode on and off
  - Not just "on" once and forever

## **Summary - Responsive**

- HTML is naturally **responsive** 
  - Content uses available space
  - Height as needed
  - Wraps as needed
- Devs can mess it up with fixed sizes
  - Including text size assumptions
- Remember your specific screen isn't "normal"
  - There is no "normal" screen size
- Remember users may have different text sizes

# **Summary - Adaptive**

- Adaptive sites change layout
  - At different viewport breakpoints
  - Often shift horizontal layout to vertical
  - Often collapse menus/sections
- Implement with media queries
  - Often the min-width/max-width

# **Summary - Setting Meta viewport**

- Mobile often render with different viewport size
  - Then visually zooms in
- Can cause disconnect with media queries
- Override with:

```
<meta name="viewport" content="width=device-width">
```

- Easy to forget!
- Esp. if you don't use mobile view in DevTools
- Remember to do on assignments!