

Team: Zero^Infinity(DUET)

*** Format

```
#include<bits/stdc++.h>
#define Fast ios::sync_with_stdio(0);cin.tie(0);cout.tie(0);
#define Freed freopen ("0in.txt","r",stdin);
#define Fout freopen ("0out.txt","w",stdout);
#define ll long long int
#define pb push_back
#define pi acos(-1.0)
#define inf 1e18
#define Mod 1000000007
#define limit 1000008
using namespace std;
void Please_AC(ll tt)
{
    ll i,j,n,m,k,q;
    cin >> n;
    ll d[n+5];
    return ;
}
int main()
{
    Fast
    // Freed
    // Fout
    ll t,tt=1;
    cin >> tt;
    for(t=1; t<=tt; t++)
        Please_AC(t);
}
```

***/PBDS or Order set/multiset/map any operation

O(logn)

```
///insert,erase,size,order_of_key,find_by_order
#include <ext/pb_ds/assoc_container.hpp>
using namespace __gnu_pbds;
using namespace std;
typedef tree<int, null_type, less<int>, rb_tree_tag,
            tree_order_statistics_node_update>
            new_data_type;
// Deleting 2 from the set if it exists
if (o_set.find(2) != o_set.end())
    o_set.erase(o_set.find(2));
// Finding the second smallest element in the set
cout << *(o_set.find_by_order(1)) << endl;
// number of elements strictly less than k=4
cout << o_set.order_of_key(4) << endl;
```

***Bigmod O(logp)

```
ll bigmod(ll b,ll p)
{
    ll ans=1;
    while(p)
    {
        if(p&1)    ans = (ans*b)%Mod;
        b = (b*b)%Mod;
        p = p/2;
    }
    return ans;
}
```

***//seive O(nloglogn)

```
bool vis[limit];
vector<int>prime;
void seive()
{
    vis[0]=vis[1]=1;
    for(int i=4; i<limit; i+=2) vis[i] = 1;
    for(int i=3; i*i<limit; i+=2)
    {
        if(vis[i]) continue;
        for(int j=i*i; j<limit; j+=2*i)
        {
            vis[j] = 1;
        }
    }
    prime.pb(2);
    for(int j=3; j<limit; j+=2)
        if(vis[j]==0)
            prime.pb(j);
}
```

///prime factorization O(nlogn) (call seive())

```
cin >> n ;
vector <int> Div;
for(i=0; prime[i]*prime[i]<=n; i++)
{
    while(n%prime[i]==0)
    {
        Div.pb(prime[i]);
        n/=prime[i];
    }
}
if(n>1)
    Div.pb(n);
for(i=0; i<Div.size(); i++) cout <<Div[i]<<" ";
```

***Number of Divisor for 1 to n. O(n*logn)

```
ll nod[limit];
void NOD(ll n)
{
    ll i,j;
    for(i=1; i<=n; i++)
    {
        for(j=i; j<=n; j+=i)
            nod[j]++;
    }
}
```

***//Sum of Divisor for 1 to n. O(n*logn)

```
ll sod[limit];
void SOD(ll n)
{
    ll i,j;
    for(i=1; i<=n; i++)
    {
        for(j=i; j<=n; j+=i)
            sod[j] += i;
    }
}
```

Team: Zero^Infinity(DUET)*****Euler totient or Phi $O(n \cdot \log n)$**

```
bool vis[limit];
void seive()
{
    vis[0]=vis[1]=1;
    for(int i=4; i<limit; i+=2) vis[i] = 1;
    for(int i=3; i*i<limit; i+=2)
    {
        if(vis[i]) continue;
        for(int j=i*i; j<limit; j+=2*i)
        {
            vis[j] = 1;
        }
    }
}
```

*****//nPr $O(r)$**

```
ll nPr(ll n, ll r)
{
    ll ans=1;
    for(ll i=n, j=0; j<r; i--, j++)
        ans = (ans*i)%Mod;
    return ans;
}
```

///nCr $O(n \cdot r)$

```
long long int ncr[2000][2000];
long long int nCr(long long int n, long long int r)
{
    if(n==r) return 1;
    if(r==1) return n;
    if(ncr[n][r]) return ncr[n][r];
    return ncr[n][r] = (nCr(n-1, r-1) + nCr(n-1, r))%Mod;
}
```

///nCr $O(1)$ when Mod is prime

```
ll fact[limit], factorialNumInverse[limit],
    naturalNumInverse[limit];
//Function to precompute inverse of numbers
void InverseofNumber()
{
    naturalNumInverse[0] = naturalNumInverse[1] = 1;
    for (int i = 2; i < limit; i++)
        naturalNumInverse[i] =
            naturalNumInverse[Mod % i] * (Mod - Mod / i) % Mod;
}
```

*****Function to precompute inverse of factorials**

```
void InverseofFactorial()
{
    factorialNumInverse[0] = factorialNumInverse[1] = 1;
    for (int i = 2; i < limit; i++)
        factorialNumInverse[i] =
            (naturalNumInverse[i] * factorialNumInverse[i - 1]) % Mod;
}
```

*****Factorial**

```
void factorial()
{
    fact[0] = 1;
    for (int i = 1; i < limit; i++) {
        fact[i] = (fact[i - 1] * i) % Mod;
    }
}
```

*****// Function to return nCr % p in $O(1)$ time**

```
ll nCr(ll n, ll r)
{
    ll ans = ((fact[n]
                * factorialNumInverse[r])% Mod
                * factorialNumInverse[n - r])% Mod;
    return ans;
}
int main()
{
    InverseofNumber();
    InverseofFactorial();
    factorial();
    ll n, r;
    cin >> n >> r;
    cout << nCr(n, r) << endl;
    cout << nCr(n, r) << endl;
    return 0;
}
```

*****//Sparse table. build $O(n \cdot \log^2(n))$, query $O(1)$.**

```
ll n, d[limit];
ll stbl[limit][23];
void Sparse_build()
{
    for(ll i=0; i<n; i++)
        stbl[i][0] = d[i];

    for(ll j=1; j<22; j++)
    {
        for(ll i=0; i+(1<<j)-1 < n; i++)
        {
            stbl[i][j] = min(stbl[i][j-1], stbl[i+(1<<(j-1))][j-1]);
        }
    }
    return ;
}
ll Query(ll l, ll r)
{
    ll len = log2(r-l+1);
    return min(stbl[l][len], stbl[r-(1<<len)+1][len]);
}
```

*****0-1 knapsack $O(n \cdot W)$. W=Total weight, p=profit, w=weight.**

```
ll n, dp[1002][limit], w[1005], p[1005];
ll rec(ll pos, ll W)
{
    if(pos==n) return 0;
    if(dp[pos][W] != -1) return dp[pos][W];
    if(W >= w[pos])
        dp[pos][W] = p[pos] + rec(pos+1, W-w[pos]);

    ll temp = rec(pos+1, W);
    if(dp[pos][W] < temp)
        dp[pos][W] = temp;
    return dp[pos][W];
}
```

Team: Zero^Infinity(DUET)*****Bellmanford O(m*n)**

```
struct edge{
    ll u,v,c;
}z;
ll n, m, dis[limit];
vector<edge>E;
void bellmanford(ll tt)
{
    ll i,j;
    cin >> n >> m;
    for(i=0; i<=n; i++)
        dis[i] = 1e18;
    for(i=0; i<m; i++)
    {
        cin >> z.u >> z.v >> z.c;
        z.c = z.c;
        E.pb(z);
    }
    bool negcycle = 0;
    dis[1] = 0;
    for(i=0; i<=n; i++)
    {
        for(edge e: E)
        {
            if(dis[e.u]+e.c < dis[e.v]){
                dis[e.v] = e.c + dis[e.u];
                if(i==n) negcycle=1;
            }
        }
    }
    if(negcycle)
        cout <<-1<<endl;
    else
        cout <<dis[n]<<endl;

    return ;
}
```

*****DSU on Tree**

```
ll cnt[maxn];
bool big[maxn];
void add(ll v, ll p, ll x)
{
    cnt[ col[v] ] += x;
    for(auto u: g[v])
    {
        if(u != p && !big[u])
            add(u, v, x)
    }
}
void del(ll v, ll p, ll x)
{
    cnt[ col[v] ] -= x;
    for(auto u: g[v])
    {
        if(u != p && !big[u])
            add(u, v, x)
    }
}
```

```
void dfs(ll v, ll p, bool keep)
{
    ll mx = -1, bigChild = -1;
    for(auto u : g[v])
    {
        if(u != p && sz[u] > mx)
        {
            mx = sz[u];
            bigChild = u;
        }
    }
    for(auto u : g[v])
    {
        if(u != p && u != bigChild)
            dfs(u, v, 0); // run a dfs on small childs and
                           // clear them from cnt
    }
    if(bigChild != -1)
    {
        dfs(bigChild, v, 1);
        big[bigChild] = 1; // bigChild marked as big and
                           // not cleared from cnt
    }
    add(v, p, 1); //added to the ans subtree of v
    if(bigChild != -1)
        big[bigChild] = 0;

    if(keep == 0)
        del(v, p, 1); //delete subtree of v
}
***//DSU O(n)
int pr[limit];
int Find(int u)
{
    if(pr[u]==u) return u;
    return pr[u] = Find(pr[u]);
}
void dsu(int u,int v)
{
    pr[Find(v)] = Find(u);
}
***Hashing O(n)
void cumforwardhashing(string s,ll base,ll mod,ll A[])
{
    ll i,n=s.size();
    A[0] = s[0]-'a'+1;
    for(i=1; i<n; i++)
    {
        A[i] = ((A[i-1]*base)+s[i]-'a'+1)%mod;
    }
}
void cumbackwardhashing(string s,ll base,ll mod,ll A[])
{
    ll i,n=s.size();
    A[n-1] = s[n-1]-'a'+1;
    for(i=n-2; i>=0; i--)
    {
        A[i] = ((A[i+1]*base)+s[i]-'a'+1)%mod;
    }
}
```

Team: Zero^Infinity(DUET)

***//kmp pi table build O(|p|)

```
ll pi_tab[limit];
void build(string p)
{
    ll now = -1; pi_tab[0] = -1;
    ll szp = p.size();

    {
        while( now!=-1 && p[now+1]!=p[i])
        {
            now = pi_tab[now];
        }
        if(p[now+1]==p[i])
            now++;
        pi_tab[i] = now;
    }
}

//kmp O(|s|)
ll kmp(string s,string p)
{
    ll ans=0,now = -1, sz = s.size(),szp=p.size()-1;
    for(ll i=0; i<sz; i++)
    {
        while( now!=-1 && p[now+1]!=s[i])
        {
            now = pi_tab[now];
        }
        if(p[now+1]==s[i])
            now++;
        if(now==szp-1) ans++;
    }
    return ans;
}

void Please_AC(ll tt)
{
    ll i,j,n,m;
    string s,p;
    cin >> s >> p;
    m = s.size();
    build(p);
    p = p+'#';
    cout <<"Case "<<tt<<": "<< kmp(s,p) <<endl;
    return ;
}
```

***Structure mapping

```
struct pos
{
    int cx,cy,nx,ny;
};

bool operator< (pos a,pos b )
{
    //there are lots of fact for this return
    if(a.cx!=b.cx) return a.cx<b.cx;
    else if(a.cy!=b.cy) return a.cy<b.cy;
    else if(a.nx!=b.nx) return a.nx<b.nx;
    else return a.ny<b.ny;
}
```

***//LCA on a tree build O(n*logn)

```
vector<ll> g[limit];
ll height[limit],st[limit][20];
void st_build(ll u,ll p)
{
    for(ll v: g[u])
    {
        if(v==p) continue;
        height[v] = height[u] + 1;
        st[v][0] = u;
        for(ll j=1; j<20; j++)
        {
            st[v][j] = st[st[v][j-1]][j-1];
        }
        st_build(v,u);
    }
}
```

///LCA query O(logn)

```
ll LCA(ll u, ll v)
{
    if(height[u]>height[v])
        swap(u,v);
    ll dis = height[v]-height[u];
    /// make height u,v same
    for(ll j=19; j>=0; j--)
    {
        if( dis&(1<<j) )
            v = st[v][j];
    }
    if(u==v) return u;
    for(ll j=19; j>=0; j--)
    {
        if(st[u][j]!=st[v][j])
        {
            u = st[u][j];
            v = st[v][j];
        }
    }
    return st[u][0];
}
```

***//Maximum ST. Kruskal's Algorithm O(E logE)

```
struct E
{
    ll u,v,w;
};

bool operator<(E a,E b)
{
    return a.w>b.w;
}

ll p[limit];
ll Find(ll u) // this part is for disjoint set union ,
initially p[x] = x;
{
    if(p[u]==u) return u;
    return p[u] = Find(p[u]);
}
```

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void MST()

```
{
    ll node,edge,i,j;
    E z;          // z is structure type variable
    vector <E> vec;
    cin >> node >> edge;
    ll u,v,w;
    for(i=0; i<edge; i++)
    {
        cin >> u >> v >> w;
        z.u = u;
        z.v = v;
        z.w = w;
        vec.pb(z);
    }
    sort(vec.begin(),vec.end());
    for(i=0; i<limit; i++)          // set DSU, parent of i is i
        p[i] = i;

    vector<pair<ll,ll> > g[limit];

    ll ans = 0;
    for(i=0; i<edge; i++)
    {
        z = vec[i];
        u = z.u;
        v = z.v;
        w = z.w;
        if(Find(u)!=Find(v))
        {
            ans += w;          // ans is the maximum cost
            p[u] = p[v];      // parent of u is v
            g[u].pb(mp(v,w));
            g[v].pb(mp(u,w));  // g Maximum spanning
                                tree only
        }
    }
    cout << ans << endl;
}
```

*** Merge sort O(n*logn)

```
vector<int> v;
int D[limit];
void Mergesort(int l,int r)
{
    if(l==r) return ;
    int i,j,mid=(l+r)/2;
    Mergesort(l,mid);
    Mergesort(1+mid,r);
    v.clear();
    for(i=l,j=mid+1; ; )
    {
        if(i>mid && j>r) break;
        if(i>mid)
        {
            v.pb(D[j]);
            j++;
        }
    }
}
```

```
else if(j>r)
{
    v.pb(D[i]);
    i++;
}
else if(D[i]<=D[j])
{
    v.pb(D[i]);
    i++;
}
else
{
    v.pb(D[j]);
    j++;
}
}
for(i=l,j=0; i<=r; i++,j++)
{
    D[i] = v[j];
}
}
```

***Quick Sort

```
class Sort
{
public:
    int Partition(int A[],int left,int right)
    {
        int i=left,j;
        for(j=left; j<=right; j++)
        {
            if(A[j]<=A[right])          //pivot =A[right]
            {
                swap(A[i],A[j]);
                i++;
            }
        }
        return max(i-1,left);
    }
    void QuickSort(int A[],int left,int right)
    {
        if(left==right) return ;
        int mid = Partition(A,left,right); //cout <<mid<<endl;
        QuickSort(A,left,max(mid-1,left));
        QuickSort(A,min(mid+1,right),right);
    }
};
```

Team: Zero^Infinity(DUET)*****/// Strongly Connected Component(SCC)****O(Node+Edge)**

```
vector<ll>g[limit],tg[limit];
```

```
bool vis[limit];
```

```
ll st[limit],ft[limit];
```

```
ll tme;
```

```
void dfs(ll u)
```

```
{
    st[u] = tme++;
    vis[u] = 1;
    for(ll v:g[u])
    {
        if(vis[v]==0)
        {
            dfs(v);
        }
    }
    ft[u] = tme++;
}
```

```
void dfs2(ll u)
```

```
{
    //cout <<u<<"->";
    vis[u] = 1;
    for(ll v:tg[u])
    {
        if(vis[v]==0)
        {
            dfs2(v);
        }
    }
}
```

```
void SCC(ll t)
```

```
{
    ll i,j;
    ll n,e,u,v;
    cin >> n >> e ;

    //clear
    for(i=0; i<n+5; i++)
    {
        g[i].clear();
        tg[i].clear();
        vis[i] = 0;
        st[i] = ft[i] = 0;
    }
    tme = 1;

    for(i=0; i<e; i++)
    {
        cin >> u >> v;
        g[u].pb(v);
        tg[v].pb(u);
    }
    for(i=1; i<=n; i++)
    {
        if(vis[i]==0)
```

```
{
    dfs(i);
}
}
vector<pair<ll,ll> > seq;

for(i=1; i<=n; i++)
{
    seq.pb(mp(ft[i],i));
}
sort(seq.begin(),seq.end());
```

```
ll ct=0;
memset(vis,0,sizeof(vis));
for(i=n-1; i>=0; i--)
{
    u = seq[i].second;
    if(vis[u]==0)
    {
        dfs2(u);
        ct++;
        cout <<endl;
    }
}
cout <<"Total number of SCC: " <<ct<<endl;
return ;
```

```
}
***Query Range
```

*****Heavy Light Trick(HLT)**

```
const ll block = 350 ;
```

```
ll d[limit],cum[limit],PS[350][limit];
```

```
void solve(ll t)
```

```
{
    ll i,j,n,m,k,q;
    string s;
    cin >> n >> q;
    //block = sqrt(n);

    cum[0] =0;
    for(i=1; i<=n; i++)
    {
        cin >> d[i];
        cum[i] = cum[i-1]+d[i];
    }

    memset(PS, 0, sizeof(PS));
    for(k=1; k<block; k++)
    {
        for(ll pos = n-k; pos<=n+1; pos++)
            PS[k][pos] = 0;
        for(ll pos=n-k+1; pos>0; pos--)
        {
            PS[k][pos] = (cum[pos+k-1]-cum[pos-1]) - PS[k]
[pos+k];
            //cout <<k<<" " <<pos<<" " <<PS[k][pos]<<endl;
        }
    }
}
```

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```
for(i=0; i<q; i++)
{
    ll l,r;
    cin >> l >> r >> k;
    ll ans = 0;
    if(k>=block)
    {
        ll sign = 1;
        for(j=l; j<r; j+=k)
        {
            ans += (cum[j+k-1]-cum[j-1])*sign;
            sign = sign*-1;
        }
    }
    else
    {
        ans = PS[k][l]; //cout <<ans<<" akhane\n";
        if(((r-l+1)/k)&1)
            ans += PS[k][r+1];
        else
            ans -= PS[k][r+1];
    }
    cout << ans <<endl;
}
return ;
}
***MO's Algorithm
ll cnt[limit];
ll frequ[limit];
ll mxfrequ;
void add(ll x)
{
    cnt[frequ[x]]--;
    frequ[x]++;
    if(mxfrequ < frequ[x]) mxfrequ = frequ[x];
    cnt[frequ[x]]++;
}
void sub(ll x)
{
    cnt[frequ[x]]--;
    if(mxfrequ==frequ[x] && cnt[frequ[x]]==0) mxfrequ--;
    frequ[x]--;
    cnt[frequ[x]]++;
}
/* splite all the query in sqrt(n) block according to left side
and in each block all data are sorted according to right
side
*/
///MO's algorithm O(n*sqrt(n))
ll block;
struct st
{
    ll l,r,idx;
    bool operator<(const st& a) const
    {
        if(l/block != a.l/block) return l/block < a.l/block;
        return r < a.r;
    }
};
```

```
///MO's
void MO(ll t)
{
    ll n,q,i;
    cin >> n >> q ;
    ll d[n+5]; d[0] = 0;
    vector<ll> out(q+5);

    for(i=1; i<=n; i++)
        cin >> d[i];

    ///MO's
    block = sqrt(n);
    st query[q+5];
    for(i=0; i<q; i++)
    {
        cin >> query[i].l >> query[i].r;
        query[i].idx = i;
    }
    sort(query,query+q);
    ///MO's

    ll left = 1,right = 0;
    for(i=0; i<q; i++)
    {
        //cout <<i<<" "<<left<<" "<<right<<"
        "<<query[i].l<<" "<<query[i].r<<endl;
        while(right < query[i].r)
        {
            right++;
            add(d[right]);
        }
        while( right > query[i].r)
        {
            sub(d[right]);
            right--;
        }
        while(left < query[i].l)
        {
            sub(d[left]);
            left++;
        }
        while(left > query[i].l)
        {
            left--;
            add(d[left]);
        }
        out[query[i].idx] = 1 + max(0, mxfrequ - (query[i].r -
        query[i].l + 2 - mxfrequ));
        //cout <<left<<" "<<right<<" "<<mxfrequ<<"
        "<<out[query[i].idx]<<endl;
    }
    for(i=0; i<q; i++)
        cout << out[i] <<endl;
    return ;
}
```

Team: Zero^Infinity(DUET)*****///Sparse table. build $O(n \cdot \log^2(n))$, query $O(1)$.**

```
ll n,d[limit];
ll stbl[limit][23];
void Sparse_build()
{
    for(ll i=0; i<n; i++)
        stbl[i][0] = d[i];

    for(ll j=1; j<22; j++)
    {
        for(ll i=0; i+(1<<j)-1 < n; i++)
        {
            stbl[i][j] = min(stbl[i][j-1], stbl[i+(1<<(j-1))][j-1]);
        }
    }
    return ;
}
ll Query(ll l, ll r)
{
    ll len = log2(r-l+1);
    return min(stbl[l][len], stbl[r-(1<<len)+1][len]);
}
```

*****///Segment tree() $O(n \log n)$**

```
void build(ll at, ll L, ll R)
{
    sum[at] = 0;
    if(L==R){
        sum[at] = d[L];
        return;
    } ll mid=(L+R)/2;
    build(at*2,L,mid);
    build(at*2+1,mid+1,R);
    sum[at] = sum[at*2]^sum[at*2+1];
}
```

///segupdate $O(\log n)$

```
void update(ll at, ll L, ll R, ll pos, ll x)
{
    if(L==R){
        sum[at] = sum[at]^x;
        d[pos] = x;
        return ;
    }
    ll mid = (L+R)/2;
    if(pos<=mid)
        update(at*2,L,mid,pos,x);
    else
        update(at*2+1,mid+1,R,pos,x);
    sum[at] = sum[at*2]^sum[at*2+1];
}
```

///segquery $O(\log n)$ from l to r

```
ll Query(ll at, ll L, ll R, ll l, ll r)
{
    if(r<L || R<l) return 0LL;
    if(l<=L && R<=r) return sum[at];
    ll mid = (L+R)/2;
    ll x = Query(at*2,L,mid,l,r);
    ll y = Query(at*2+1,mid+1,R,l,r);
    return x^y;
}
```

```
void solve(ll t)
{
    ll i,j,n,q,m,k;
    cin >> n >> q;
    for(i=1; i<=n; i++)
        cin >> d[i];
    build(1,1,n);
    for(i=0; i<q; i++)
    {
        ll type,pos,key,from,to;
        cin >> type;
        if(type==1)
        {
            cin >> pos >> key;
            update(1,1,n,pos,key);
        }
        else
        {
            cin >> from >> to;
            cout <<Query(1,1,n,from,to)<<endl;
        }
    }
    return ;
}
```

*****///knapsack with meet in the middle $O(n \cdot 2^{n/2})$;**

```
ll D[limit],W;
void middle(ll pos, ll n, ll sum, vector<ll> &A)
{
    if(pos>n)
    {
        if(sum<=W) A.pb(sum);
        return ;
    }
    middle(pos+1,n,sum,A);
    middle(pos+1,n,sum+D[pos],A);
}
```

```
void solve(int t)
{
    ll n,i,j;
    scanf("%lld %lld",&n,&W);
    for(ll i=1; i<=n; i++)
    {
        scanf("%lld",&D[i]);
    }
    sort(D,D+n+1);
    vector<ll> A,B;
    A.pb(0);
    middle(1,n/2,0,A);
    middle(n/2+1,n,0,B);
    sort(A.begin(),A.end());
    ll mx=0,sz=A.size();
    for(i=B.size()-1; i>=0; i--)
    {
        n = (W-B[i]);
        ll l=0,h=sz-1,m;
        while(l<=h)
        {
            m = (l+h)/2;
```


Team: Zero^Infinity(DUET)

```
    if(n>=A[m])
    {
        if((B[i]+A[m])<=W && mx<(B[i]+A[m]))
            mx = B[i]+A[m];
        l = m+1;
    }
    else
    {
        h = m-1;
    }
}
printf("%lld\n",mx);
return ;
}
```

///Naeem Closed