

Chair Classification

by Squeeze-and-Excitation Networks (SE-Net)

- Data Preprocess
- SE-Net Introduction
- Model Design
- Model Training
- Test Result
- Conclusion

Data Preprocess

- Rescale (Covert input size to min image size)
- Grayscale (avoid overfitting of colors)

```
#check max and min of Length, max and min of width
l_max=0;w_max=0;l_min=0;w_min=0
for i in os.listdir('./data'):
    for j in os.listdir('./data/'+i):
        path='./data/'+i+'/'+j
        img = cv2.imread(path,cv2.IMREAD_GRAYSCALE)
        l_min=img.shape[0];w_min=img.shape[0]
        if(img.shape[0]>l_max):
            l_max=img.shape[0]
        if(img.shape[0]<l_min):
            l_min=img.shape[0]
        if(img.shape[1]>w_max):
            w_max=img.shape[1]
        if(img.shape[1]<w_min):
            w_min=img.shape[1]
print(l_max,l_min,w_max,w_min) ● Check the min size
```

4167 473 4167 473

```
x=[]
for i in os.listdir('./data'):
    for j in os.listdir('./data/'+i):
        path='./data/'+i+'/'+j ● Grayscale
        img = cv2.imread(path,cv2.IMREAD_GRAYSCALE)
        #print(img.shape)
        img = skimage.transform.resize(img, (l_min, w_min))
        img = np.asarray(img) ● Rescale Image Size
        x.append(img)
```

Data Preprocess

- Rescale & Grayscale Result

```
x.shape
```

(1158, 473, 473, 1)



Data Preprocess

- Covert image type to float32 from float64 for computing resource reduction

```
train_images.astype('float32');test_images.astype('float32')
```

- Normalization

```
train_images, test_images = train_images / 255.0, test_images / 255.0
```

- Categorical of label

```
In [229]: test_labels[0]
```

array([3])



```
test_labels = to_categorical(np.array(test_labels[:, 0]))  
test_labels[0]
```

array([0., 0., 0., 1.], dtype=float32)

Function	Label	Categorical
bench	0	[1, 0, 0, 0]
chair	1	[0, 1, 0, 0]
office_chair	2	[0, 0, 1, 0]
sofa	3	[0, 0, 0, 1]

SE-Net Introduction

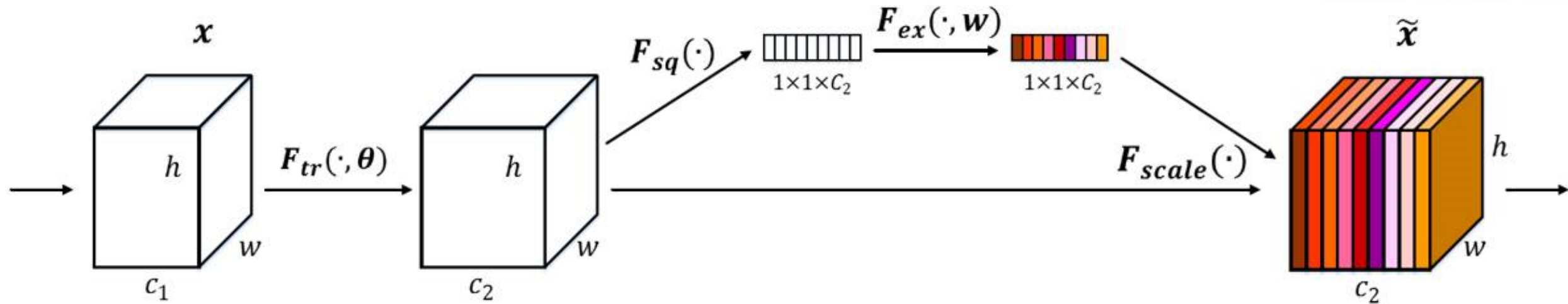


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SENet: *Squeeze-and-Excitation Networks*, Jie Hu, Li Shen, Gang Sun



Squeeze

- Shrinking feature maps $\in \mathbb{R}^{w \times h \times c_2}$ through spatial dimensions ($w \times h$)
- Global distribution of channel-wise responses

Excitation

- Learning $W \in \mathbb{R}^{c_2 \times c_2}$ to explicitly model channel-association
- Gating mechanism to produce channel-wise weights

Scale

- Reweighting the feature maps $\in \mathbb{R}^{w \times h \times c_2}$

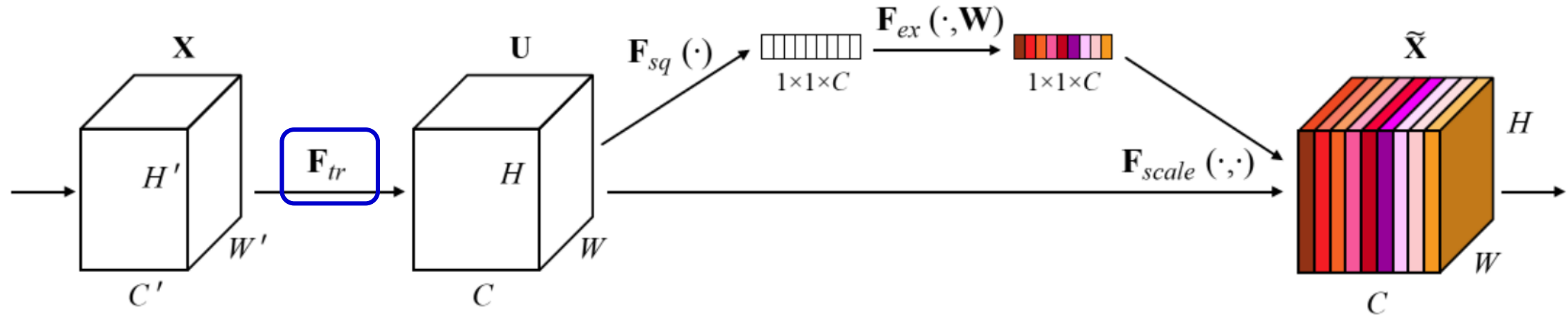
SENet (Squeeze-and-Excitation Networks)

Step-1: Feature transformation

- ✓ F_{tr} is the convolutional operator for transformation of X to U .
- ✓ This F_{tr} can be the residual block or Inception block
- ✓ where $V=[v_1, v_2, \dots, v_c]$ is the learnt set of filter kernels.

$$\mathbf{F}_{tr} : \mathbf{X} \rightarrow \mathbf{U}, \mathbf{X} \in \mathbb{R}^{H' \times W' \times C'}, \mathbf{U} \in \mathbb{R}^{H \times W \times C}$$

$$\mathbf{u}_c = \mathbf{v}_c * \mathbf{X} = \sum_{s=1}^{C'} \mathbf{v}_c^s * \mathbf{x}^s.$$

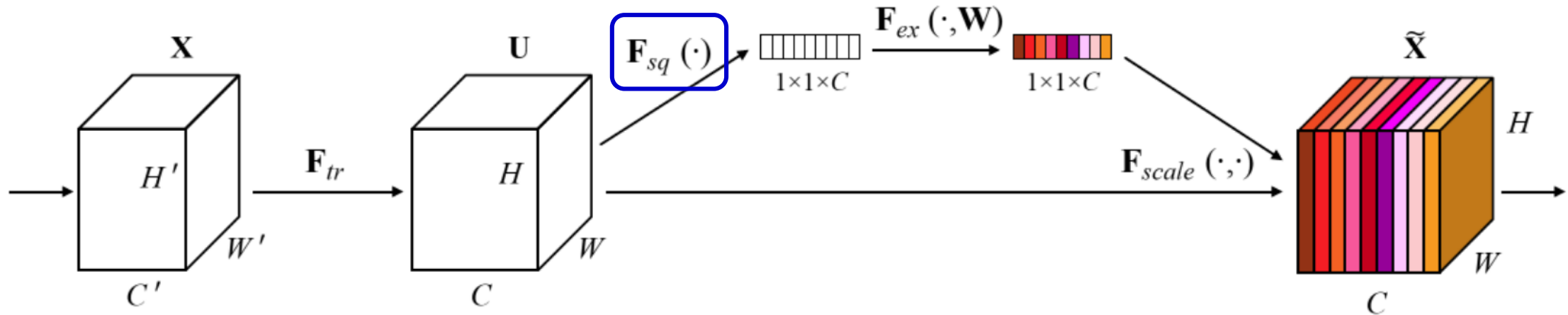


SENet (Squeeze-and-Excitation Networks)

Step-2: Squeeze (Global Average Pooling)

- ✓ The transformation output U can be interpreted as a collection of the local descriptors whose statistics are expressive for the whole image.
- ✓ It is proposed to squeeze global spatial information into a channel descriptor.
- ✓ This is achieved by using [global average pooling](#) to generate channel-wise statistics.

$$z_c = \mathbf{F}_{sq}(\mathbf{u}_c) = \frac{1}{H \times W} \sum_{i=1}^H \sum_{j=1}^W u_c(i, j).$$

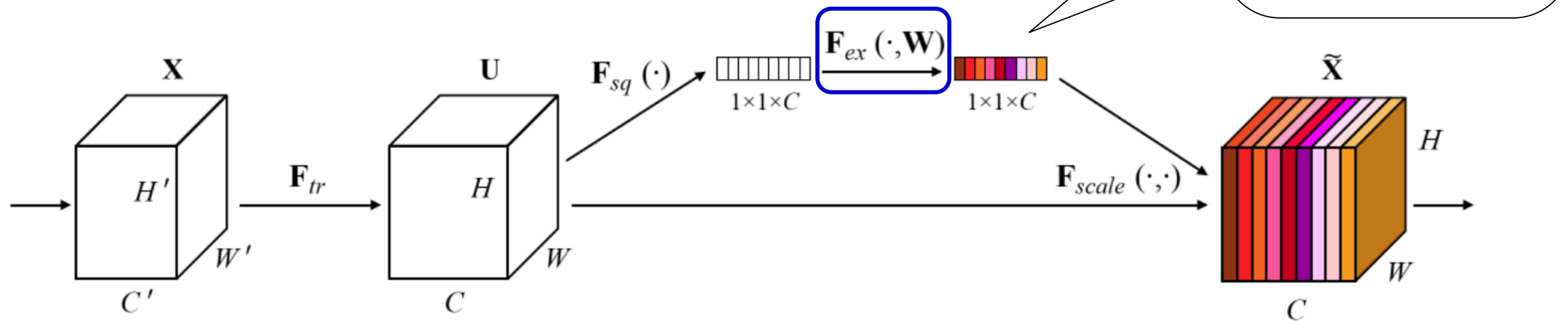


SENet (Squeeze-and-Excitation Networks)

Step-3: Excitation (Adaptive Recalibration)

- ✓ where δ is the ReLU function.
- ✓ A simple gating mechanism using sigmoid activation σ is used.
- ✓ An excitation operation is proposed to fully capture channel-wise dependencies, and to learn a nonlinear and non-mutually-exclusive relationship between channels.
- ✓ As we can see that there are W_1 and W_2 , and the input z is a channel descriptor after global average pooling, there are two fully connected (FC) layers.
- ✓ The bottleneck with two FC layers are formed with dimensionality reduction using reduction ratio r .

$$\frac{2}{r} \sum_{s=1}^S N_s \cdot C_s^2$$



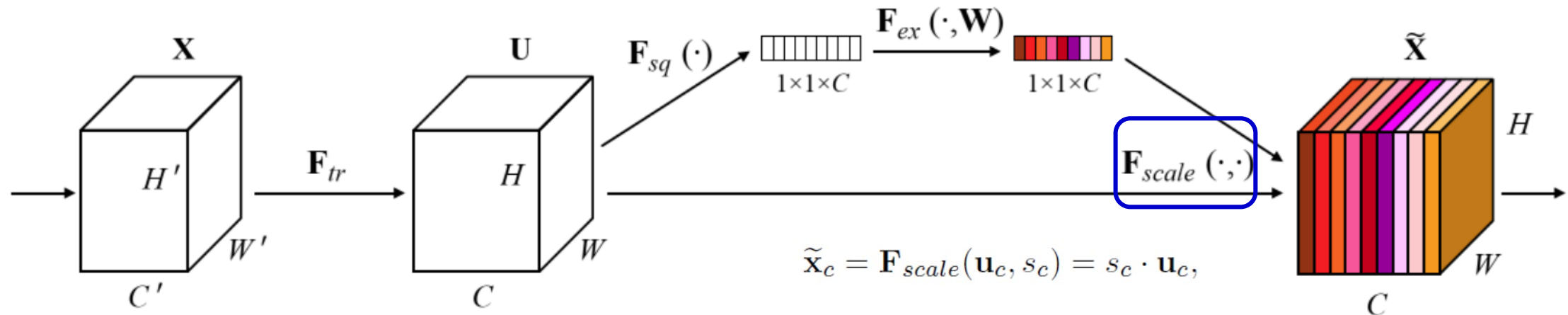
SENet (Squeeze-and-Excitation Networks)

Step-3: Excitation (Adaptive Recalibration)

- ✓ In particular, we found that setting $r=16$ achieved a good tradeoff between accuracy and complexity and consequently, we used this value for all experiments.
- ✓ The number of additional parameters introduced depends on r as above where S refers to the number of stages (where each stage refers to the collection of blocks operating on feature maps of a common spatial dimension), C_s denotes the dimension of the output channels and N_s denotes the repeated block number for stage s .
- ✓ The final output of the block is obtained by rescaling the transformation output U with the activations, as shown above.
- ✓ F_{scale} refers to channel-wise multiplication between the feature map and the scalar S_c

Table 5: Single-crop error rates (%) on the ImageNet validation set and corresponding model sizes for the SE-ResNet-50 architecture at different reduction ratios r . Here original refers to ResNet-50.

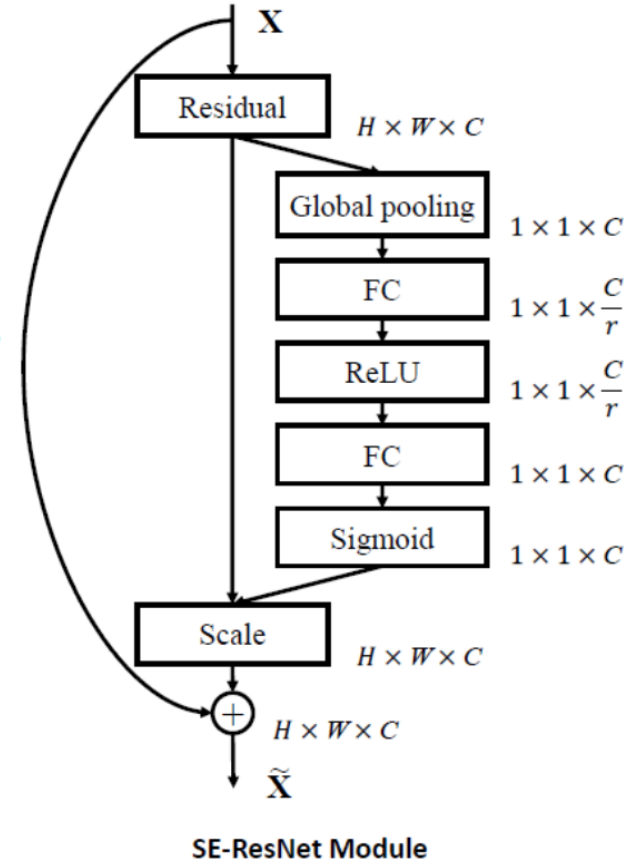
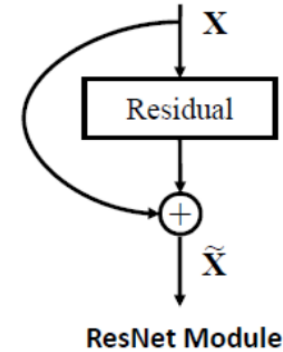
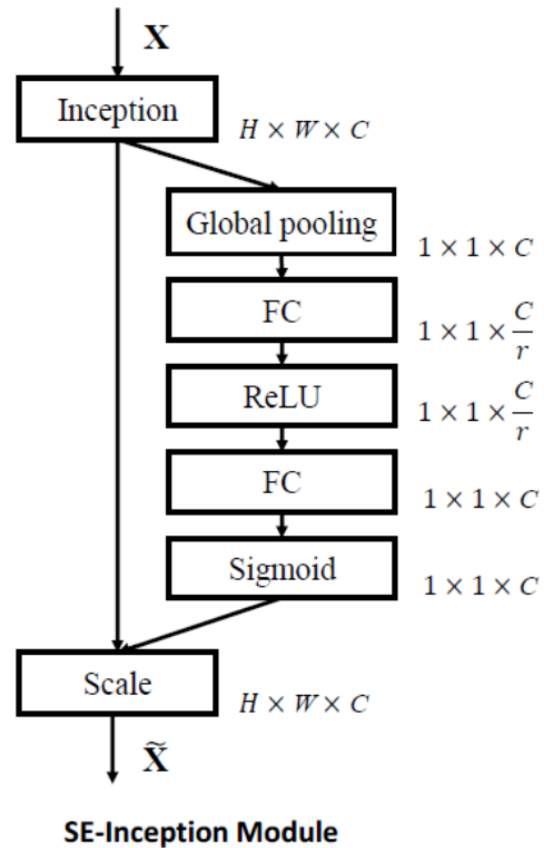
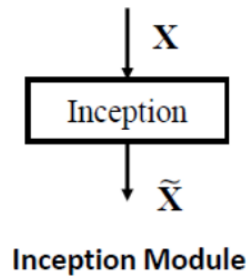
Ratio r	top-1 err.	top-5 err.	model size (MB)
4	23.21	6.63	137
8	23.19	6.64	117
16	23.29	6.62	108
32	23.40	6.77	103
original	24.80	7.48	98



SENet (Squeeze-and-Excitation Networks)

- SE-INCEPTION AND SE-RESNET

- ✓ SE block can be added to both Inception and ResNet block easily as SE-Inception and SE-ResNet.
- ✓ Particularly in SE-ResNet, squeeze and excitation both act before summation with the identity branch.
- ✓ More variants that integrate with ResNeXt, Inception-ResNet, MobileNetV1 and ShuffleNet V1 can be constructed by following the similar schemes.



SENet (Squeeze-and-Excitation Networks)

- Single-Crop Error Rates on ImageNet Validation Set

	original		re-implementation			SENet		
	top-1 err.	top-5 err.	top-1 err.	top-5 err.	GFLOPs	top-1 err.	top-5 err.	GFLOPs
ResNet-50 [10]	24.7	7.8	24.80	7.48	3.86	23.29 _(1.51)	6.62 _(0.86)	3.87
ResNet-101 [10]	23.6	7.1	23.17	6.52	7.58	22.38 _(0.79)	6.07 _(0.45)	7.60
ResNet-152 [10]	23.0	6.7	22.42	6.34	11.30	21.57 _(0.85)	5.73 _(0.61)	11.32
ResNeXt-50 [47]	22.2	-	22.11	5.90	4.24	21.10 _(1.01)	5.49 _(0.41)	4.25
ResNeXt-101 [47]	21.2	5.6	21.18	5.57	7.99	20.70 _(0.48)	5.01 _(0.56)	8.00
VGG-16 [39]	-	-	27.02	8.81	15.47	25.22 _(1.80)	7.70 _(1.11)	15.48
BN-Inception [16]	25.2	7.82	25.38	7.89	2.03	24.23 _(1.15)	7.14 _(0.75)	2.04
Inception-ResNet-v2 [42]	19.9 [†]	4.9 [†]	20.37	5.21	11.75	19.80 _(0.57)	4.79 _(0.42)	11.76

	original		re-implementation				SENet			
	top-1 err.	top-5 err.	top-1 err.	top-5 err.	MFLOPs	Million Parameters	top-1 err.	top-5 err.	MFLOPs	Million Parameters
MobileNet [13]	29.4	-	29.1	10.1	569	4.2	25.3 _(3.8)	7.9 _(2.2)	572	4.7
ShuffleNet [52]	34.1	-	33.9	13.6	140	1.8	31.7 _(2.2)	11.7 _(1.9)	142	2.4

SENet (Squeeze-and-Excitation Networks)

- ILSVRC 2017 Classification Competition

	224 × 224		320 × 320 / 299 × 299	
	top-1 err.	top-5 err.	top-1 err.	top-5 err.
ResNet-152 [10]	23.0	6.7	21.3	5.5
ResNet-200 [11]	21.7	5.8	20.1	4.8
Inception-v3 [44]	-	-	21.2	5.6
Inception-v4 [42]	-	-	20.0	5.0
Inception-ResNet-v2 [42]	-	-	19.9	4.9
ResNeXt-101 (64 × 4d) [47]	20.4	5.3	19.1	4.4
DenseNet-264 [14]	22.15	6.12	-	-
Attention-92 [46]	-	-	19.5	4.8
Very Deep PolyNet [51] †	-	-	18.71	4.25
PyramidNet-200 [8]	20.1	5.4	19.2	4.7
DPN-131 [5]	19.93	5.12	18.55	4.16
SENet-154	18.68	4.47	17.28	3.79
NASNet-A (6@4032) [55] †	-	-	17.3 [‡]	3.8 [‡]
SENet-154 (post-challenge)	-	-	16.88[‡]	3.58[‡]

- Scene Classification

	top-1 err.	top-5 err.
Places-365-CNN [37]	41.07	11.48
ResNet-152 (ours)	41.15	11.61
SE-ResNet-152	40.37	11.01

- Object Detection on COCO

	AP@IoU=0.5	AP
ResNet-50	45.2	25.1
SE-ResNet-50	46.8	26.4
ResNet-101	48.4	27.2
SE-ResNet-101	49.2	27.9

Model Design

● Squeeze

$$z_c = \mathbf{F}_{sq}(\mathbf{u}_c) = \frac{1}{H \times W} \sum_{i=1}^H \sum_{j=1}^W u_c(i, j).$$

```
def squeeze(init):
    se = GlobalAveragePooling2D()(init)
    return(se)
```



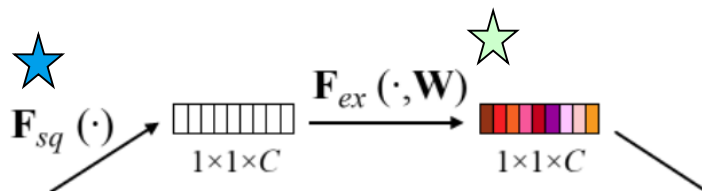
● Excitation

$$\mathbf{s} = \mathbf{F}_{ex}(\mathbf{z}, \mathbf{W}) = \sigma(g(\mathbf{z}, \mathbf{W})) = \sigma(\mathbf{W}_2 \delta(\mathbf{W}_1 \mathbf{z})),$$

```
def excitation(init, ratio=16):
    filters = init._keras_shape[-1]
    se = Dense(filters // ratio, activation='relu', use_bias=False)(se)
    se = Dense(filters, activation='sigmoid', use_bias=False)(se)
    return(se)
```



● Squeeze & Excitation Block



```
def squeeze_excite_block(input, ratio=16):
    init = input
    filters = init._keras_shape[-1]
    se_shape = (1, 1, filters)

    se = GlobalAveragePooling2D()(init) # Squeeze: Global Information Embedding
    se = Reshape(se_shape)(se)
    se = Dense(filters // ratio, activation='relu', use_bias=False)(se) # Excite
    se = Dense(filters, activation='sigmoid', use_bias=False)(se)
    x = multiply([init, se])
    return x
```



● ResNet Block

```
def resnet_block(input, filters, k=1, strides=(1, 1)):
    init = input
    channel_axis = -1

    x = BatchNormalization(axis=channel_axis)(input)
    x = Activation('relu')(x)

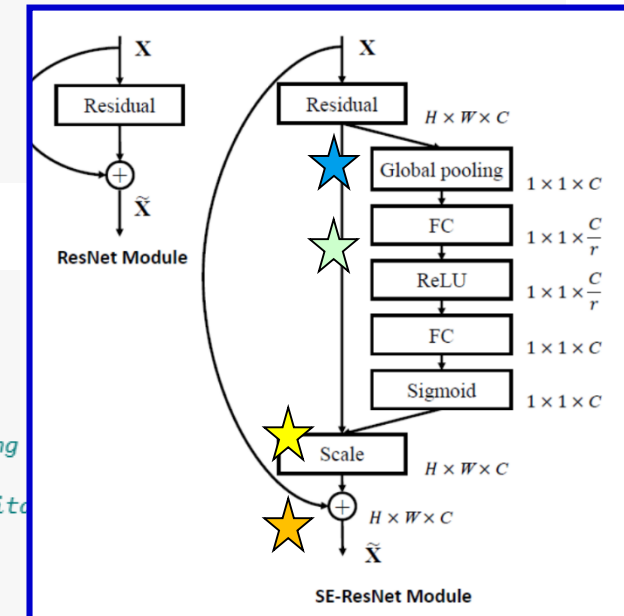
    if strides != (1, 1) or init._keras_shape[channel_axis] != filters * k:
        init = Conv2D(filters * k, (1, 1), padding='same', kernel_initializer='he_normal',
            use_bias=False, strides=strides)(x)

    x = Conv2D(filters * k, (3, 3), padding='same', kernel_initializer='he_normal',
        use_bias=False, strides=strides)(x)
    x = BatchNormalization(axis=channel_axis)(x)
    x = Activation('relu')(x)

    x = Conv2D(filters * k, (3, 3), padding='same', kernel_initializer='he_normal',
        use_bias=False)(x)

    # squeeze and excite block
    x = squeeze_excite_block(x)

    m = add([x, init])
    return m
```



Model Design

- SE-ResNet

Total params: 9,777,472

```
def create_se_resnet(classes, img_input, include_top, initial_conv_filters, filters,
                    depth, width, weight_decay, pooling):

    channel_axis = 1 if K.image_data_format() == 'channels_first' else -1
    N = list(depth)

    x = Conv2D(initial_conv_filters, (7, 7), padding='same', use_bias=False, strides=(2, 2),
               kernel_initializer='he_normal', kernel_regularizer=l2(weight_decay))(img_input)

    x = MaxPooling2D((3, 3), strides=(2, 2), padding='same')(x)

    for i in range(N[0]):
        x = resnet_block(x, filters[0], width)

    for k in range(1, len(N)):
        x = resnet_block(x, filters[k], width, strides=(2, 2))

    for i in range(N[k] - 1):
        x = resnet_block(x, filters[k], width)

    x = BatchNormalization(axis=channel_axis)(x)
    x = Activation('relu')(x)

    x = GlobalAveragePooling2D()(x)
    x = Dense(classes, use_bias=False, kernel_regularizer=l2(weight_decay),
              activation='softmax')(x)

    return x
```

model created

Layer (type)	Output Shape	Param #	Connected to
input_4 (InputLayer)	(None, 473, 473, 1)	0	
conv2d_49 (Conv2D)	(None, 237, 237, 64)	3136	input_4[0][0]
max_pooling2d_4 (MaxPooling2D)	(None, 119, 119, 64)	0	conv2d_49[0][0]
batch_normalization_40 (Batch Normalization)	(None, 119, 119, 64)	256	max_pooling2d_4[0][0]
activation_40 (Activation)	(None, 119, 119, 64)	0	batch_normalization_40[0][0]
conv2d_50 (Conv2D)	(None, 119, 119, 64)	36864	activation_40[0][0]
batch_normalization_41 (Batch Normalization)	(None, 119, 119, 64)	256	conv2d_50[0][0]
activation_41 (Activation)	(None, 119, 119, 64)	0	batch_normalization_41[0][0]
conv2d_51 (Conv2D)	(None, 119, 119, 64)	36864	activation_41[0][0]

dense_50 (Dense)	(None, 1, 1, 32)	16384	reshape_24[0][0]
dense_51 (Dense)	(None, 1, 1, 512)	16384	dense_50[0][0]
multiply_24 (Multiply)	(None, 15, 15, 512)	0	conv2d_64[0][0] dense_51[0][0]
add_24 (Add)	(None, 15, 15, 512)	0	multiply_24[0][0] add_23[0][0]
batch_normalization_52 (Batch Normalization)	(None, 15, 15, 512)	2048	add_24[0][0]
activation_52 (Activation)	(None, 15, 15, 512)	0	batch_normalization_52[0][0]
global_average_pooling2d_28 (Global Average Pooling)	(None, 512)	0	activation_52[0][0]
dense_52 (Dense)	(None, 4)	2048	global_average_pooling2d_28[0][0]

Total params: 9,777,472
Trainable params: 9,771,200
Non-trainable params: 6,272

Model Training

- Epochs = 20, Train: 75%, Validation: 25%, Learning Rate: 0.001, optimizer: Adam (beta_1=0.9, beta_2=0.999, epsilon=1e-08)



- Training time: 6hr

```
Epoch 20/20  
694/694 [=====] - 1012s 1s/step - loss: 0.0666 - acc: 0.9813 - val_loss: 0.4822 - val_acc: 0.8534
```


NVIDIA
控制面板

版本 446.14
GeForce MX150

Test Result

- Training: 80% (926 cnt), Test: 20% (232 cnt)

```
In [228]: from sklearn.model_selection import train_test_split
          train_images, test_images, train_labels, test_labels = train_test_split(X, y, test_size = 0.2, random_state
          print(train_images.shape, train_labels.shape, test_images.shape, test_labels.shape)
```



```
(926, 473, 473, 1) (926, 1) (232, 473, 473, 1) (232, 1)
```

- Accuracy: 85.34%

```
score = model.evaluate(test_images, test_labels, verbose=0)
print('accuracy: ',score[1])
print('loss: ',score[0])
```

```
accuracy: 0.853448275862069
loss: 0.46818723144202395
```

Test Result

- Confusion Matrix:

Worse prediction pair (True/Predict):

- Bench/Chair (7 cnt, 15%), Sofa/Office_Chair (8 cnt, 22%)

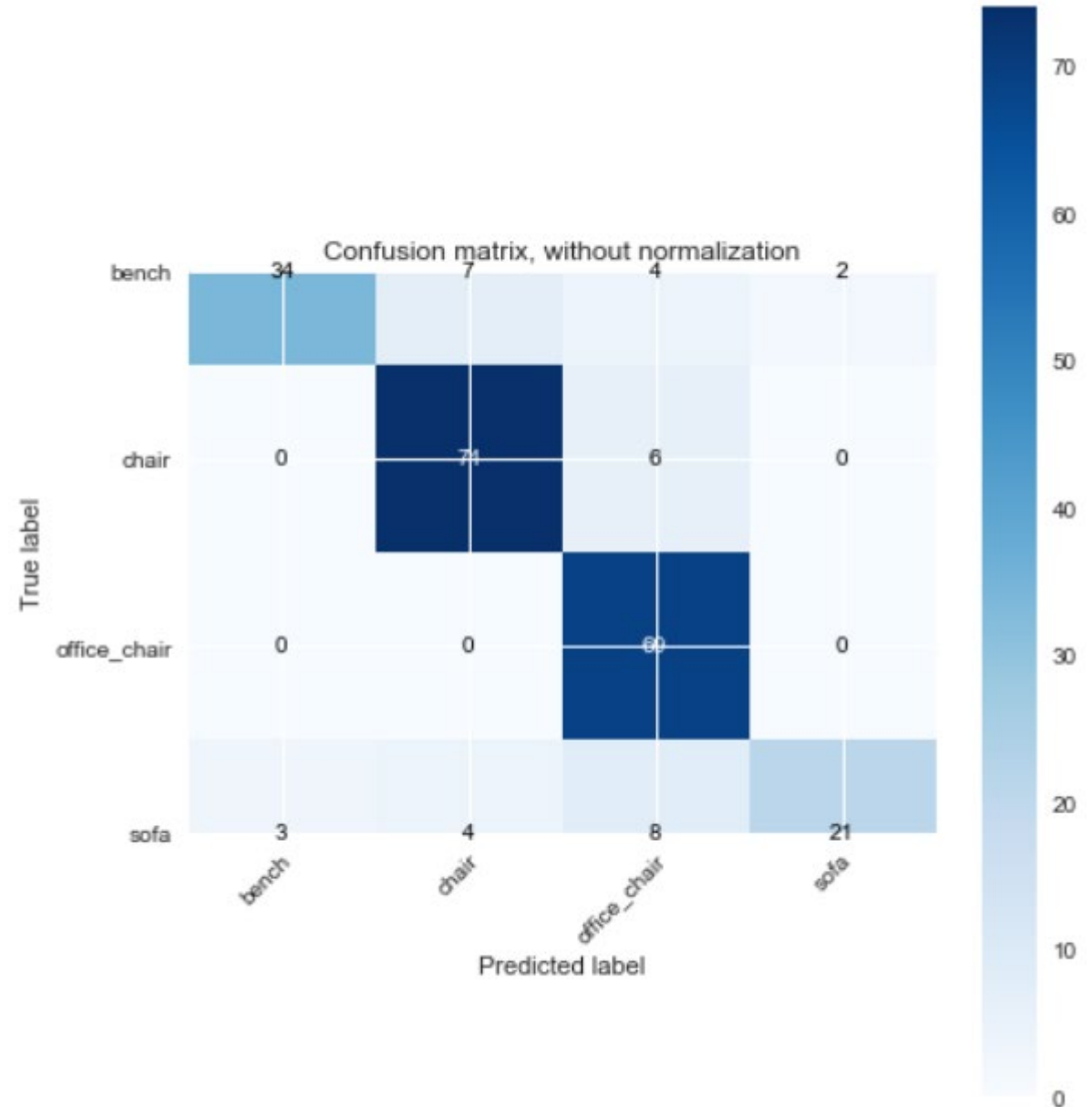
```
In [223]: class_names=['bench', 'chair', 'office_chair', 'sofa']

In [210]: cm = confusion_matrix(y_true, predict)
cm

array([[34,  7,  4,  2],
       [ 0, 74,  6,  0],
       [ 0,  0, 69,  0],
       [ 3,  4,  8, 21]], dtype=int64)
```

```
In [212]: cm = cm.astype('float') / cm.sum(axis=1)[:, np.newaxis]
cm

array([[0.72, 0.15, 0.09, 0.04],
       [0. , 0.93, 0.07, 0. ],
       [0. , 0. , 1. , 0. ],
       [0.08, 0.11, 0.22, 0.58]])
```



Test Result

- Predict Error Case:



Test Result

- 10 Predict Case:

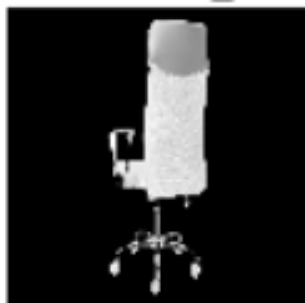
ai = chair (x)
label = sofa



ai = sofa (o)
label = sofa



ai = office_chair (o)
label = office_chair



ai = chair (o)
label = chair



ai = office_chair (x)
label = sofa



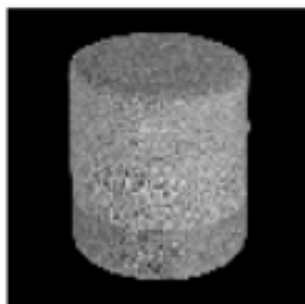
ai = sofa (o)
label = sofa



ai = chair (o)
label = chair



ai = bench (o)
label = bench



ai = office_chair (o)
label = office_chair



ai = bench (o)
label = bench



Conclusion

- The function of chair is predictable (acc: 85%)
- Training time is 6hr, advanced device (e.g. Nvidia A100, V100...) is necessary.
- If we have advanced device, ablation study can be performed.

(Advanced Mode, Cosine Learning Rate, Optimizers, et al.)