

1.

- (1) Initialising variables before using them
- (2) The values of variables should match variable names.

2. Write a C program to input eight integer numbers into an array named amps. After all the numbers have been input, display the numbers and calculate and display their average.

```
#include <stdio.h>
int main(void) {
    int i, amps[8], total;
    for (i = 0; i < 8; ++i) {
        scanf("%d", &amps[i]);
    }
    total = 0;
    printf("\nArray values are: ");
    for (i = 0; i < 8; ++i) {
        printf("%4d ", amps[i]);
        total += amps[i];
    }
    printf("\nAverage is %6.2f\n", (float)total/8);
}
```

3.

```
#include <stdio.h>
int main(void) {

    float volts[9];
    int i, j;
    for (i = 0; i < 9; ++i) scanf("%f", &volts[i]);

    /* read in 9 float numbers */
    /* now print out as requested using nested for loops */

    for (i = 0; i < 9; i += 3) {

        for (j = 0; j < 3; ++j)

            /* now print out 3 values in a row */

            printf("%8.2f", volts[i + j]);
        printf("\n");
    }
}
```

```
/* add newline to split rows*/
```

```
}  
}
```

4.

```
#include <stdio.h>
```

```
struct pay_rec
```

```
/* construct a global structure template*/
```

```
{ long id;
```

```
char name[20];
```

```
float rate; };
```

```
int main(void) {
```

```
int i;
```

```
struct pay_rec employee [5] = { {32479, "Abrams, B.", 6.72}, {33623, "Bohm, P.",  
7.54}, {34145, "Donaldson, S.", 5.56}, {35987, "Ernst, T.", 5.43}, {36203, "Gwodz,  
K.", 8.72} };
```

```
for (i = 0; i < 5; ++i)
```

```
printf("\n%d %s %4.2f", employee[i].id, employee[i].name, employee[i].rate); }
```