

# CLAUDIA YAN

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## EDUCATION

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### Grove School of Engineering at City College of New York

Expected Spring 2018

Macaulay Honors Scholar College

Bachelors of Science in Computer Science

GPA – 3.694

### Baccalaureate School for Global Education

June 2014

International Baccalaureate Diploma

GPA – 3.8

## SKILLS

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- **Programming Languages:** Python, C#, C++
- **Frameworks:** Monobehaviour, Django
- **Relevant Skills:** Strong analytical, problem-solving, communication skills

## PROJECTS AND ACTIVITIES

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### Association for Computing Machinery E-Board at City College of New York

Dec 2015 – Present

Treasurer

- Manage club budget of \$1,800
- Execute and manage events such as General Meeting, Git Workshop, and GameDev

### CCNY ACM Software Competition- Cacti: <https://github.com/slcyan/Cacti>

Feb 2016 – Present

Project Lead

- Web app, being developed with Django and Materialize, aimed at college/university students to make hanging out with friends between classes a little easier

### HackBU- Viacom Dora (2<sup>nd</sup> place Best Media Related Hack): <https://github.com/psuong/viacom-dora>

Feb 13-14, 2016

Team Member

- Educational Dora the Explorer Game developed using Monobehaviour and C# with Unity
- Primarily worked on visuals and UI

### GameDev- Battle Blocks Royale: <https://bitbucket.org/psuong01/battle-blocks-royale>

Oct 2015 – Dec 2015

Team Member

- Worked with a team of 6 other students to develop a simple 3D arena shooter using Monobehaviour and C# with Unity
- Primarily worked on particle systems, UI and backend system design for a modular framework

## EXPERIENCE

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### Kumon Math & Reading Center of Forest Hills – Queens, NY

February 2012 – October 2015

Senior Teacher's Assistant

- Performed data management, and enrollment using CMS Standard and Excel, for over 100 students
- Communicated with parents to answer questions regarding student progress and the program's services