



# Re-building Sakuli with node

*Things we learned about native node add-ons  
and the tears along the way*

# Agenda

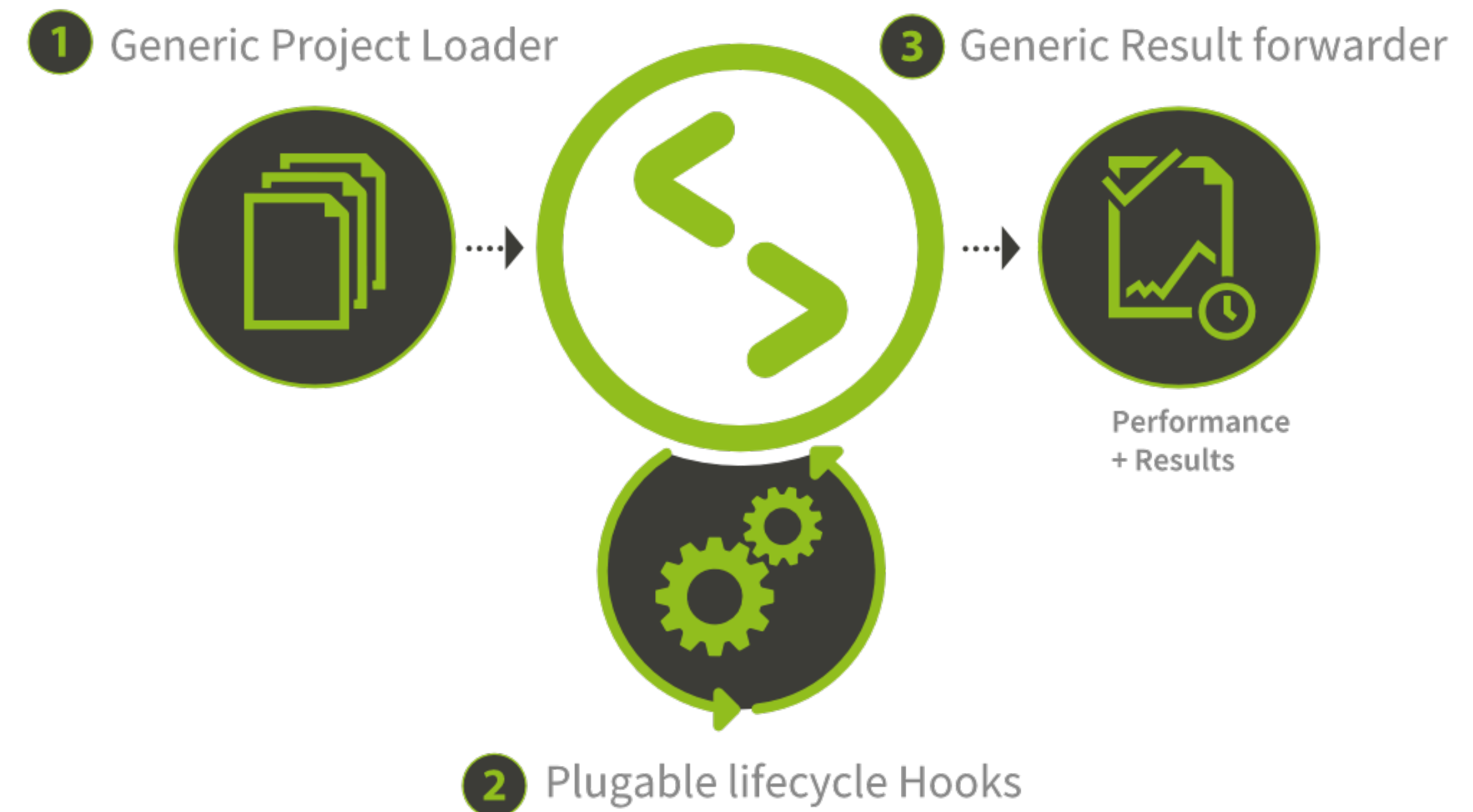
- About
- Native Addons
- Packaging Additional Dependencies
- Even More Pitfalls



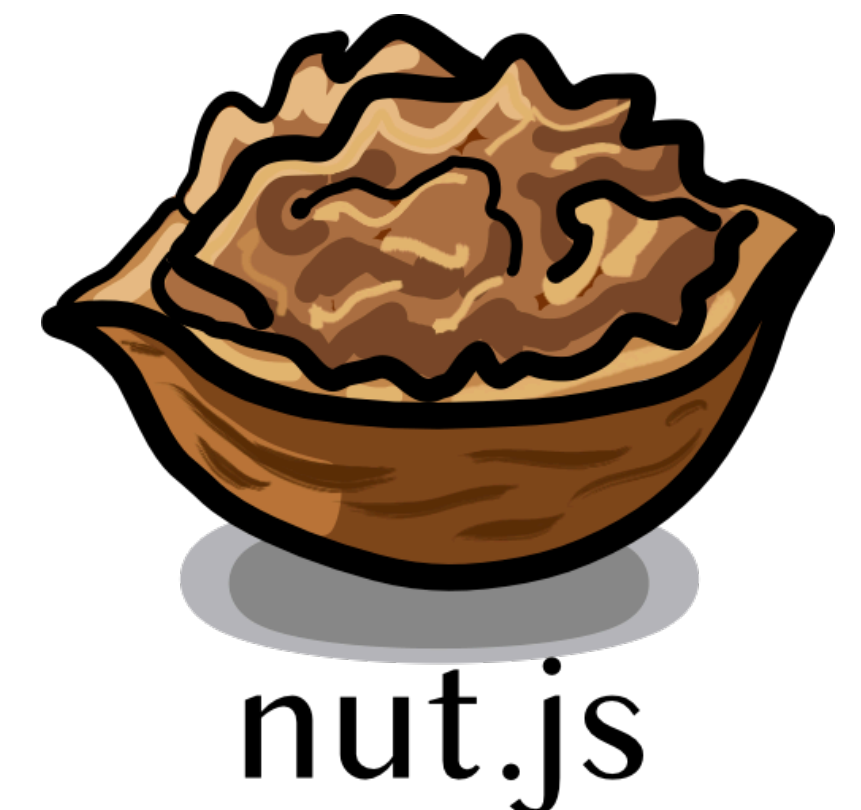


About

- Sakuli focuses on flexibility and extensibility
- At its core, Sakuli is a generic testrunner
- Processes combinations of
  - Project Loader
  - Context Provider
  - Result Forwarder
- Offers flexible configuration and own extensions



- A framework to test and / or automate browsers and desktops
- Runtime: Node.js
- Web Testing: Selenium / Webdriver
- Native Testing: nut.js
- Programming Language
  - Framework: JavaScript (TypeScript)
  - Tests: JavaScript
- Installation: npm





# Native Addons

# Native Addons



- Dynamically-linked shared objects
- Loaded into node using `require()`
- Two ways of building native addons:
  - Native Abstractions for Node.js (nan)
  - N-API
- Written in C / C++
- Built for a specific target platform

# Native Addons - Build Tools



- node-gyp: <https://www.npmjs.com/package/node-gyp>
  - Bundles the **gyp** project used by the Chromium project
- cmake-js: <https://github.com/cmake-js>
  - Wrapper around **cmake**



# Native Addons - nan vs. N-API



## nan

- Depends on V8 APIs
- V8 APIs are not guaranteed to be stable over node releases
- Add-on has to be re-compiled for every node ABI (<https://nodejs.org/en/download/releases/>)

## N-API

- No longer dependent on a specific JavaScript runtime (e.g. V8)
- Aims to provide ABI stability
  - Add-on compiled against a certain version will not have to be re-compiled for subsequent versions

# Native Addons - nan vs. N-API




- nan
  - # of bindings = # of supported platforms \* # of supported ABI versions
  - # of CI jobs = # of supported platforms \* # of supported ABI versions
- N-API
  - # of bindings = # of supported platforms
  - # of CI jobs = # of supported platforms

# of platforms \* # of supported ABI = too much packages

# Native Addons - Distribution



- Fortunately, there's tooling!
  - <https://www.npmjs.com/package/node-pre-gyp>
  - <https://www.npmjs.com/package/prebuild>
  - <https://github.com/prebuild/prebuild-install>
- prebuild:
  - Builds your native addon for a given platform and ABI version
  - Pushes the binary to a GitHub release
- prebuild-install:
  - Will determine your platform and ABI version
  - Download the respective binary from GitHub
  - Rebuild from source on error



# Packaging Additional Dependencies

# Additional Dependencies



- Have to be available during compiletime
- Have to be available during runtime
  - Runtime dynamic linker has to be able to find the lib
- So we have to:
  - Build / install our dependency
  - Link against our dependency when compiling the addon
  - Make sure the dependency is available at runtime

# Additional Dependencies - Case Study



- Dependency: OpenCV
  - Step 1: npm project to build OpenCV
  - Step 2: Run several CI jobs for macOS, Linux and Windows
  - Step 3: Publish packages for each platform to npm

# Additional Dependencies - Case Study



- Native addon: opencv4nodejs
  - Step 1: On install, run script to install platform dependent OpenCV libs
  - Step 2: Run CI jobs for macOS, Linux and Windows with supported node versions
  - Step 3: Push prebuilt addons to GitHub release



# Additional Dependencies - Case Study



- Actual library
  - Step 1: Install native addon via npm
  - Step 2: Done!



Pitfalls

# Additional Dependencies - Case Study



- Pitfall 1:
  - npm pack: <https://github.com/npm/npm/issues/3310>
  - npm pack follows symlinks, but does not include them
    - Leads to missing links to libs
    - Causes runtime errors due to failed library lookup

# Additional Dependencies - Case Study



- Pitfall 1:
  - npm pack: <https://github.com/npm/npm/issues/3310>
  - npm pack follows symlinks, but does not include them
    - Leads to missing links to libs
    - Causes runtime errors due to failed library lookup
- Pitfall 2:
  - GNU ld vs. BSD ld
  - The dynamic runtime linker needs to be able to find libs
    - \$origin (GNU ld) vs. @loader\_path (BSD ld)

 <https://sakuli.io>

 <https://github.com/sakuli>

 <https://github.com/nut-tree/nut.js>

 [https://twitter.com/sakuli\\_e2e](https://twitter.com/sakuli_e2e)



Any questions?



Thank you!



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