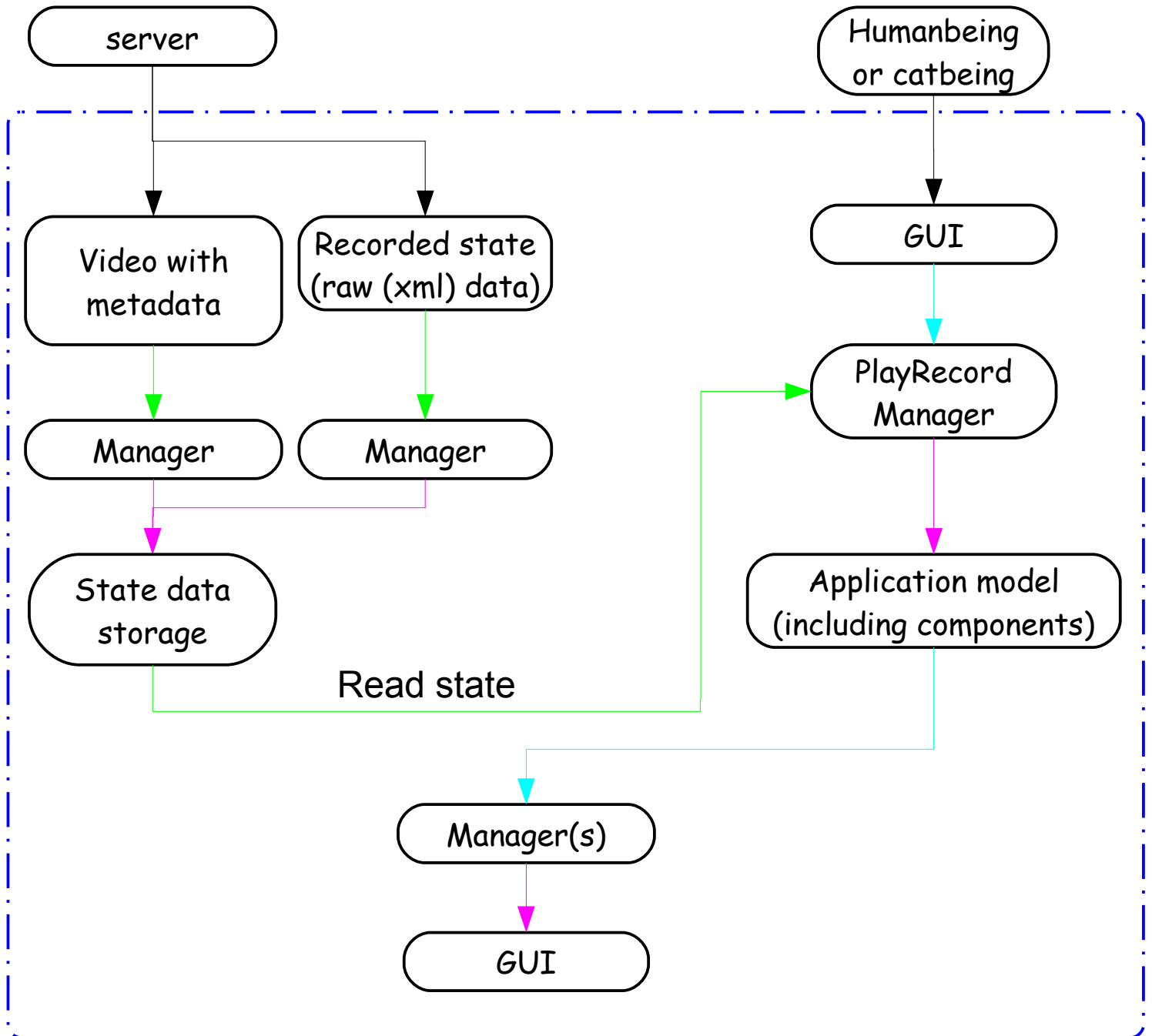


## App model - PlayRecord



Legend:

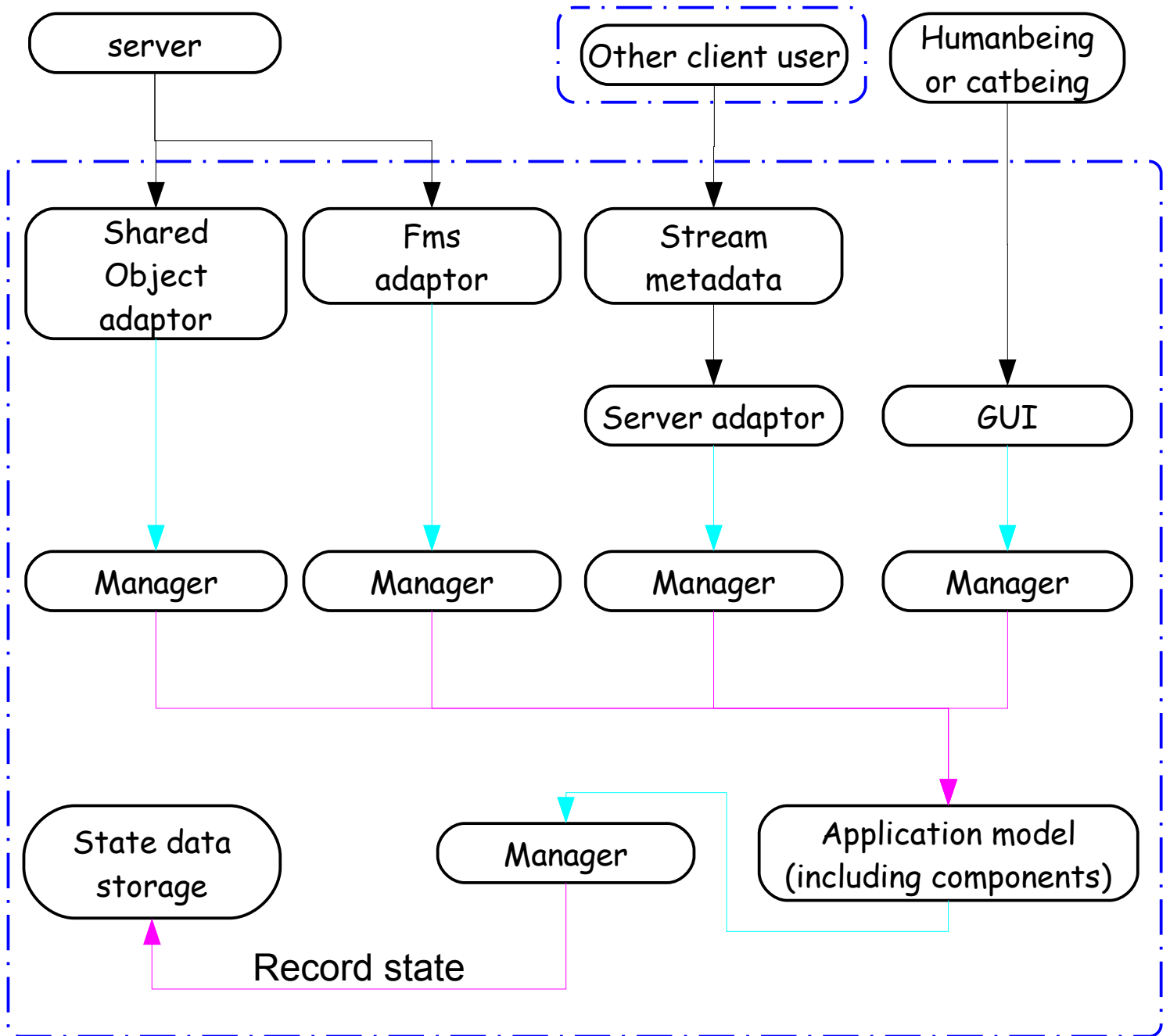
( client )

Write

Event(Read)

Read

## App model - Record



Legend:

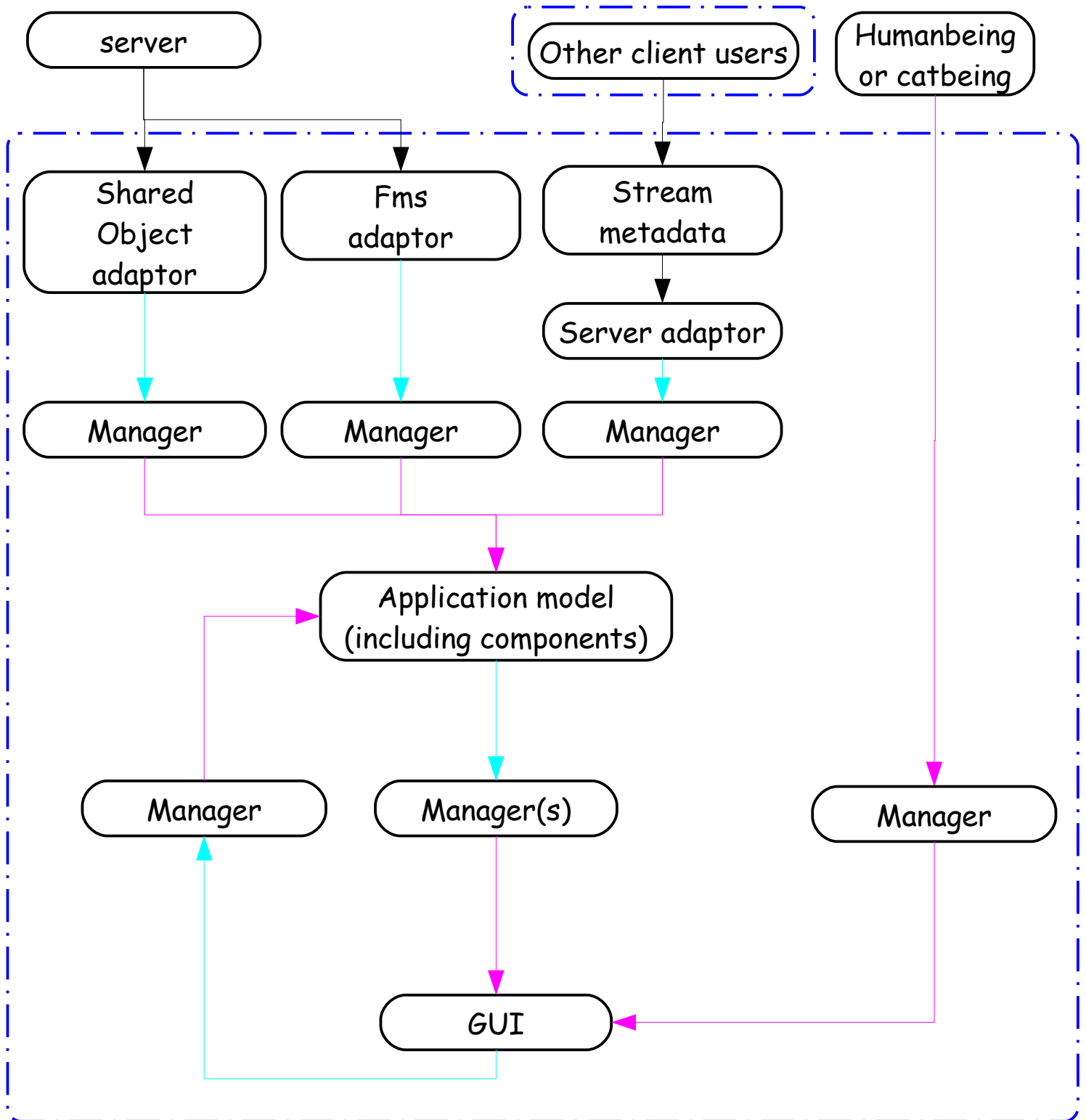
( client )

Write

Event(Read)

Read

## App model - realtime state



Legend: ( client ) Write Event(Read) Read

## PlayRecord Data format

recorded data

component data

UIFramework data

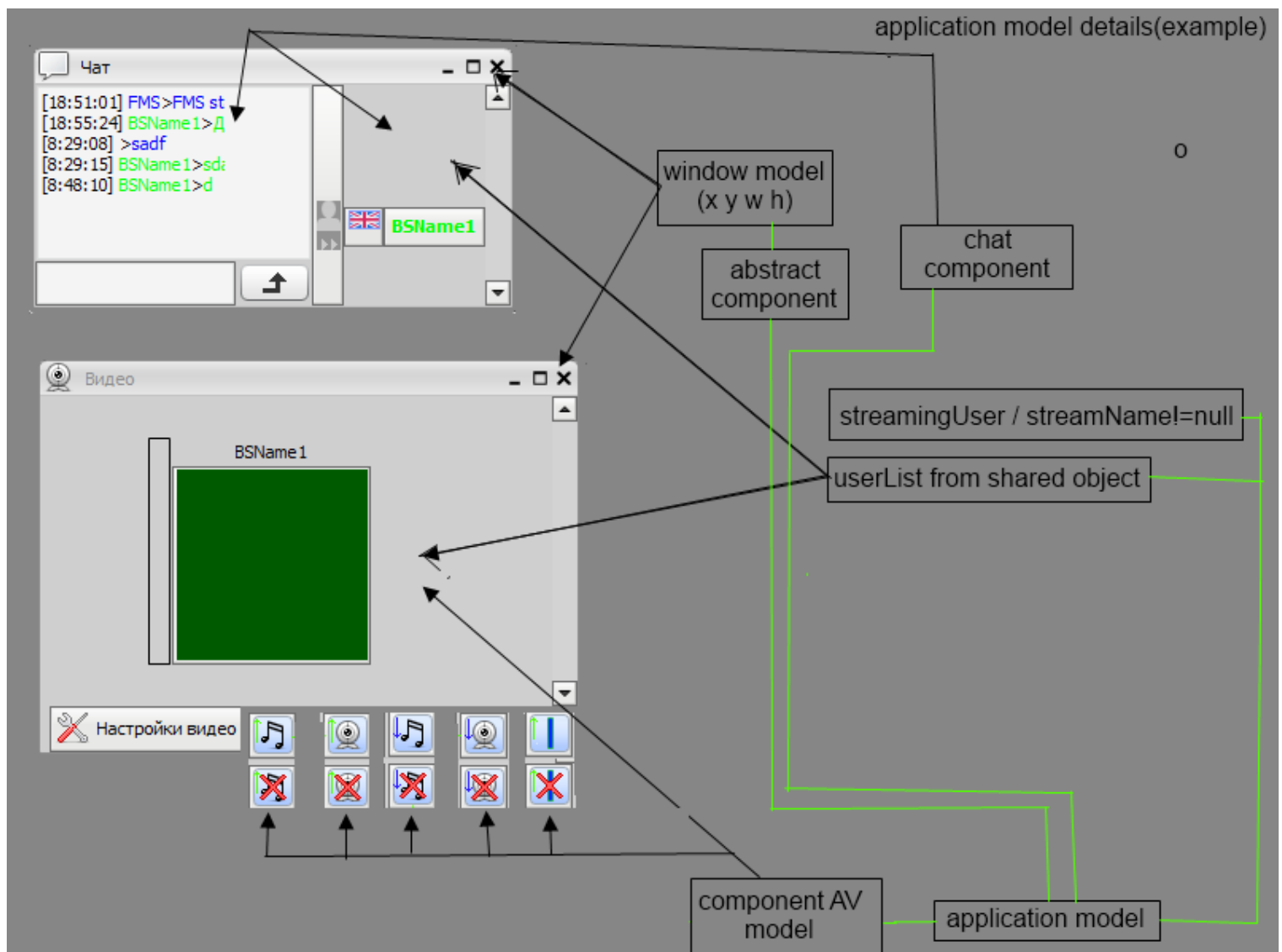
Window data

Other controls data

Specific component data(custom UI, other data)

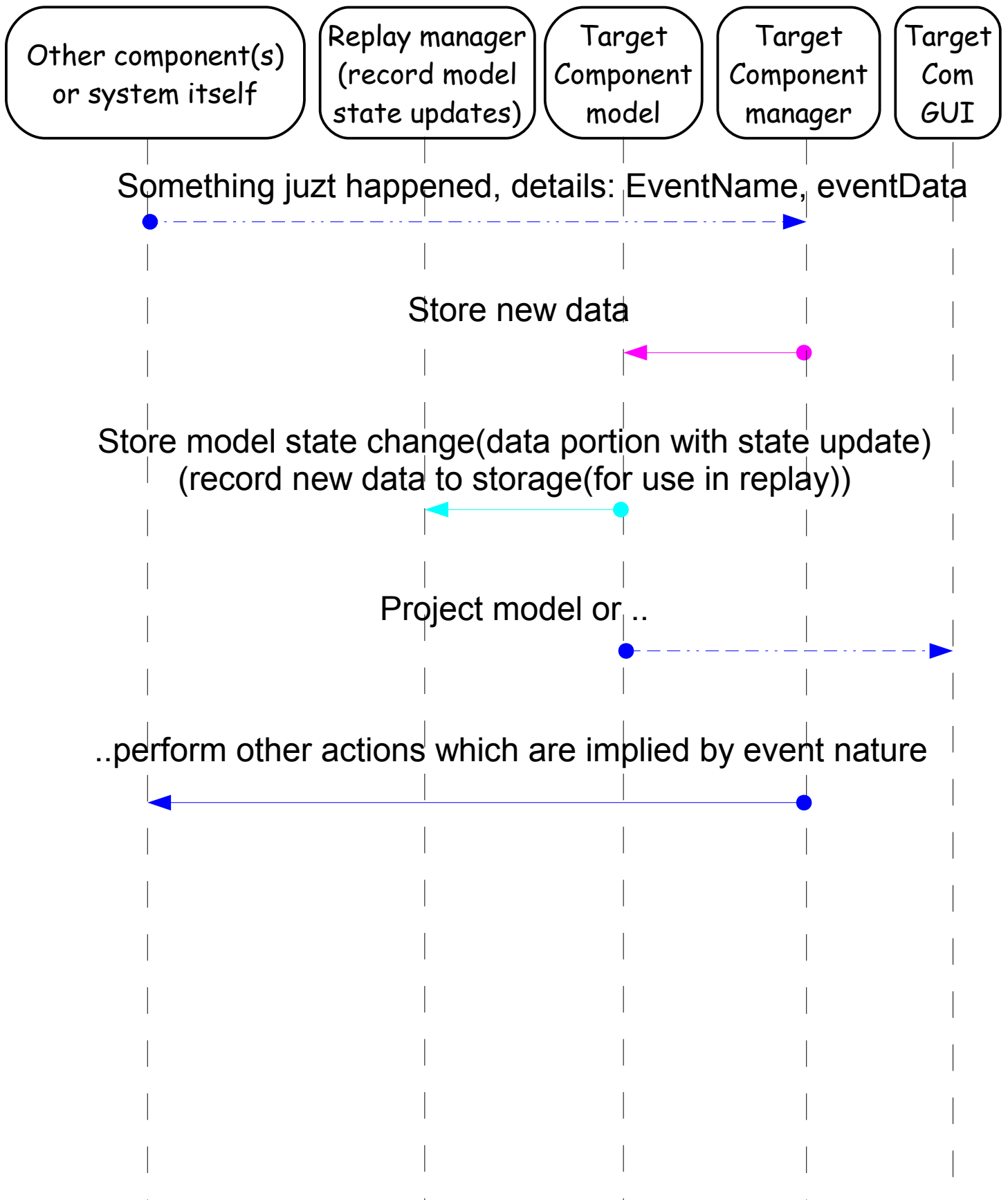
"Application" component data  
(general app data-session,flashvars,userdata, com init data )

Example:



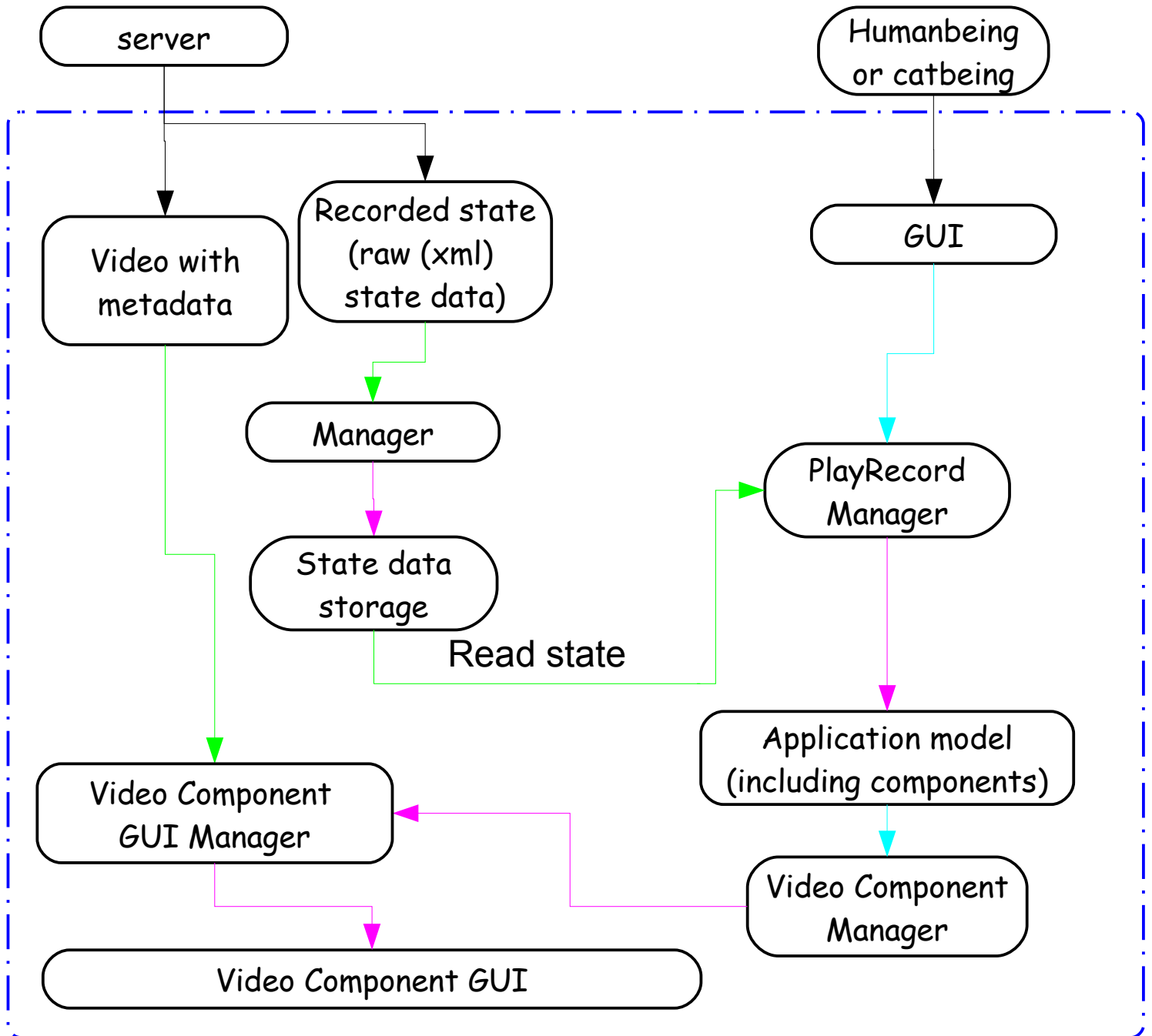
Legend:

## App/Component data flow



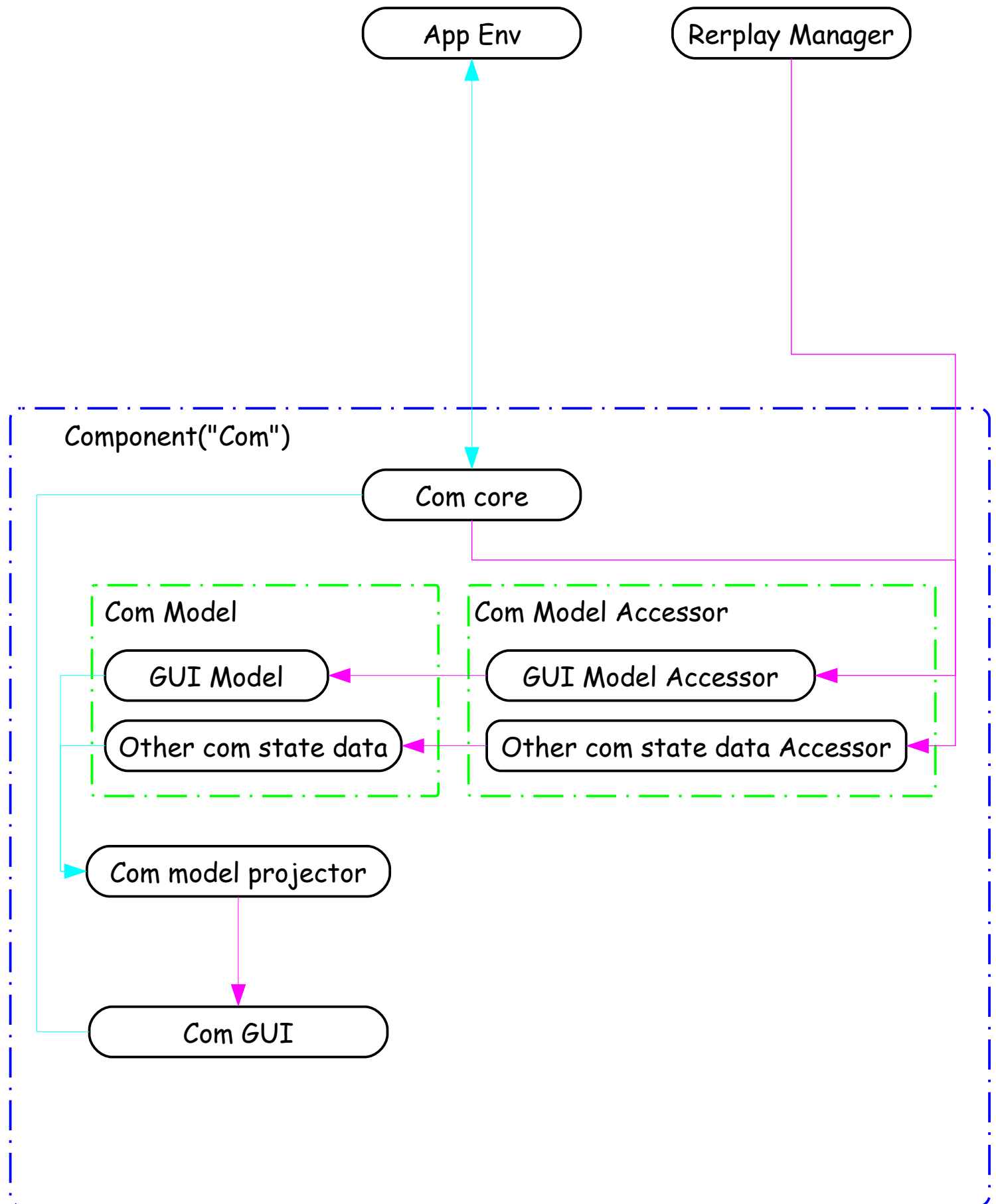
Legend: Write (direct access) Ctrl event Ctrl event with data Data event

## PlayRecord mode details: example



Legend: ( client ) Write Event(Read) Read

## Component model details



Legend:

Write

Event