GITHUB LINK : https://github.com/s225280351srikarboske/SIT725-2025.git

CODE:

```html
<!doctype html>
<html lang="en">
<head>
<meta charset="utf-8">
<meta name="viewport" content="width=device-width, initial-scale=1">
<title>SIT 725 Prac 1</title>
<meta name="description" content="basic template for SIT 725 Prac 1">
<meta name="author" content="SitePoint">
<meta property="og:title" content="SIT 725 Prac 1">
<meta property="og:type" content="website">
<meta property="og:description" content="basic template for SIT 725 Prac
1">
<link rel="stylesheet"
href="https://cdnjs.cloudflare.com/ajax/libs/materialize/1.0.0/css/materia
lize.min.css">
<script src="./js.js"></script>
</head>
<body>
<div class="container">
<div class="row">
<div class="col s12">
<h1 id="heading" class="center-align">SIT 725</h1>
</div>
<div class="col s12 center-align">
<a class="waves-effect waves-light btn" onclick="changeText()">Change
Text</a>
</div>
</div>
</div>
<!-- Compiled and minified JavaScript -->
<script
src="https://cdnjs.cloudflare.com/ajax/libs/materialize/1.0.0/js/materiali
ze.min.js"></script>
<script src="js/scripts.js"></script>
</body>
</html>
```

```
function changeText(){
var textsArray = ["Text 1","Text 2", "Text 3", "Text 4", "Text 5"]
var number = getRandomNumberBetween(0,textsArray.length - 1)
console.log("Index: ", number)
document.getElementById("heading").innerHTML = textsArray[number];
}
function getRandomNumberBetween(min,max){
return Math.floor(Math.random()*(max-min+1)+min);
}
```

OUTPUT :