

USE CASE 1	Get Coffee	
Goal in Context	User issues request directly to our system, expects coffee prepared and to be billed.	
Scope & Level	Company, Summary	
Preconditions	We know user, their email, etc.	
Success End Condition	User has coffee; we have money for the coffee.	
Failed End Condition	We have not provided coffee; User has not spent the money.	
Primary, Secondary Actors	User, any agent (or computer) acting for the customer. Credit card company, bank, inventory supplier	
Trigger	purchase request comes in.	
DESCRIPTION	Step	Action
	1	User comes to CoffeeMaker with a purchase request
	2	User selects one of the coffee menus
	3	User chooses the payment method: cash, credit card or mobile payment
	4	User makes payment
	5	CoffeeMaker starts preparing the selected coffee
	6	CoffeeMaker serves the coffee
	7	User picks up the coffee
	8	User gets points on their account
EXTENSIONS	Step	Branching Action
	3a	CoffeeMaker is out of one of the ordered items: 3a1. Suggest another menu
	4a	User's credit card or mobile payment failed transaction:

		4a1. Display warning and prompt user to provide different payment method or cancel the order
	7a	User forgets to pick up the coffee: 7a. Notify the user by alarming