HeapSort

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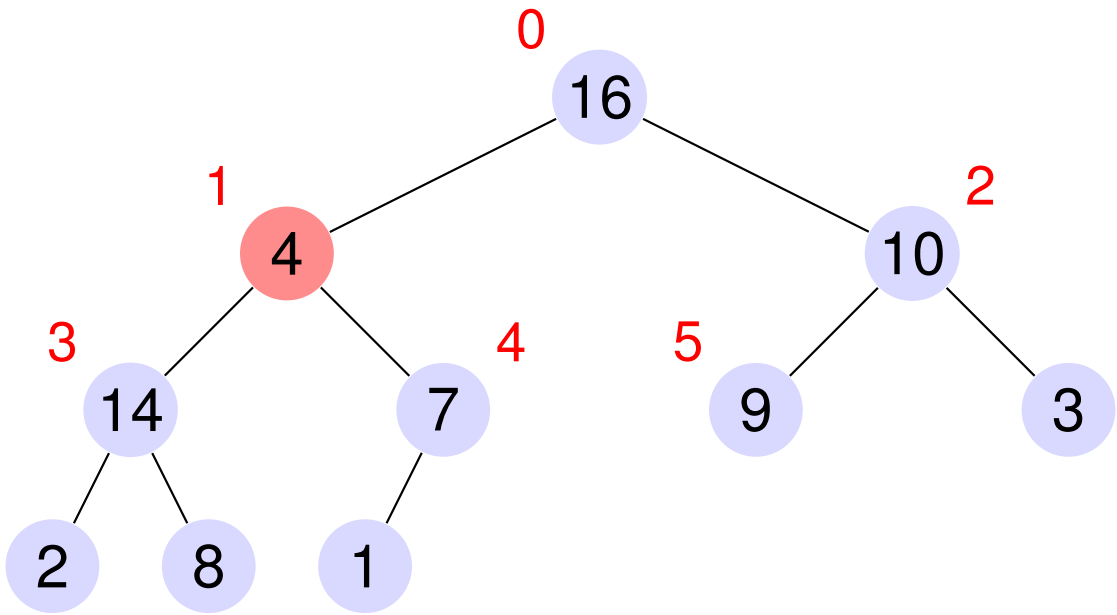
MAX-HEAPIFY(A, $heapsize$, i)

```
1   l = LEFT(i) // 2i + 1
2   r = RIGHT(i) // 2i + 2
3   if l < heapsize and A[l] > A[i]
4         largest = l
5   else
6         largest = i
7   if r < heapsize and A[r] > A[largest]
8         largest = r
9   if i ≠ largest
10        swap(A[largest], A[i])
11        MAX-HEAPIFY(A, heapsize, largest)
```

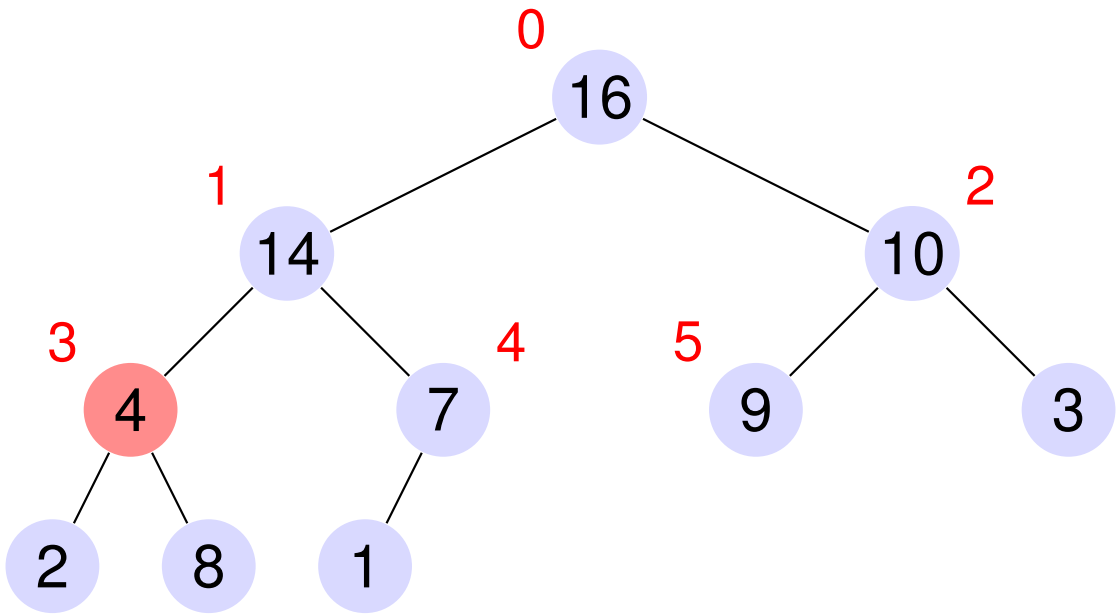
Przykład

16, 4 ,10,14,7,9,3,2,8,1



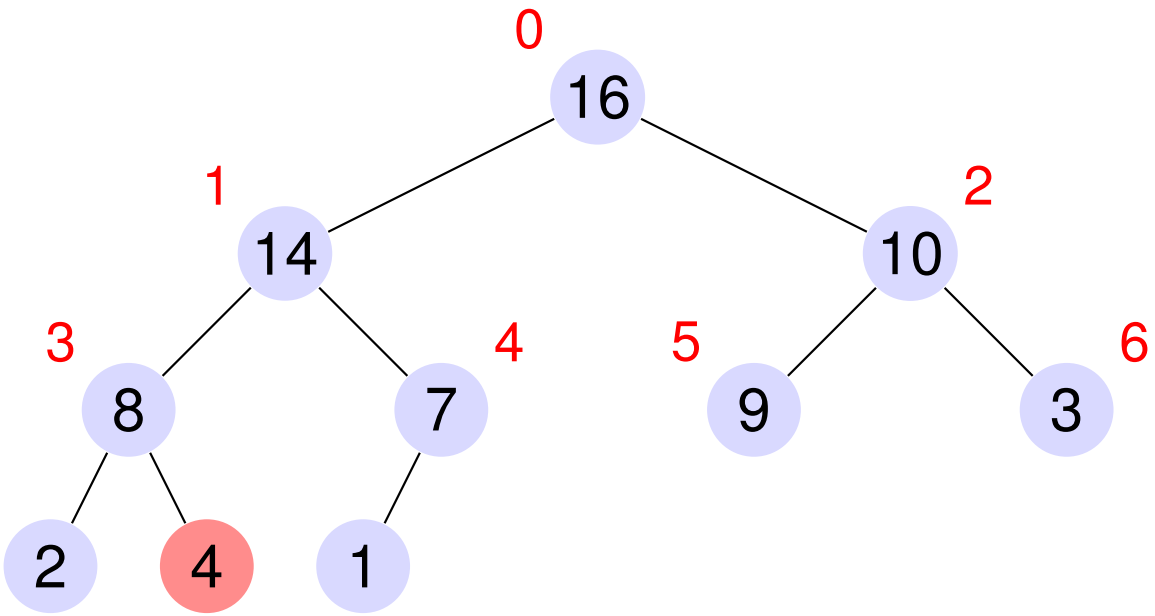
Przykład

16,14,10, 4 ,7,9,3,2,8,1



Przykład

16,14,10,8,7,9,3,2, 4 ,1



BUILD-MAX-HEAP(A)

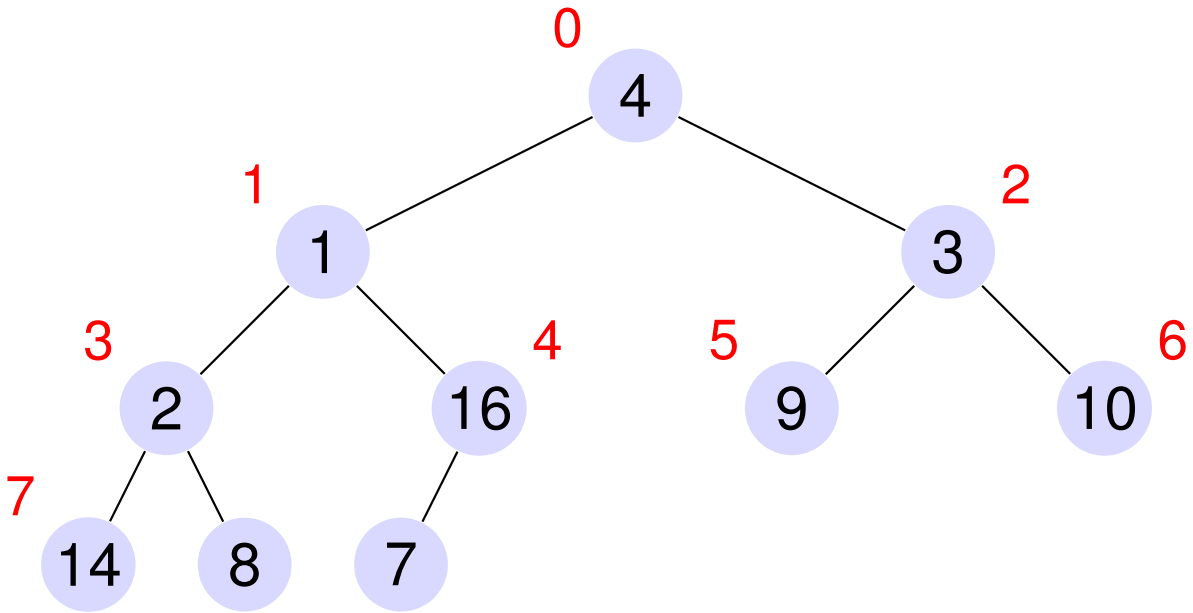
1 $heapsize = A.length$ // initialize heapsize

2 **for** $i = \left\lfloor \frac{A.length-2}{2} \right\rfloor$ **downto** 0 // 0 is the root of tree

3 MAX-HEAPIFY(A, $heapsize$, i)

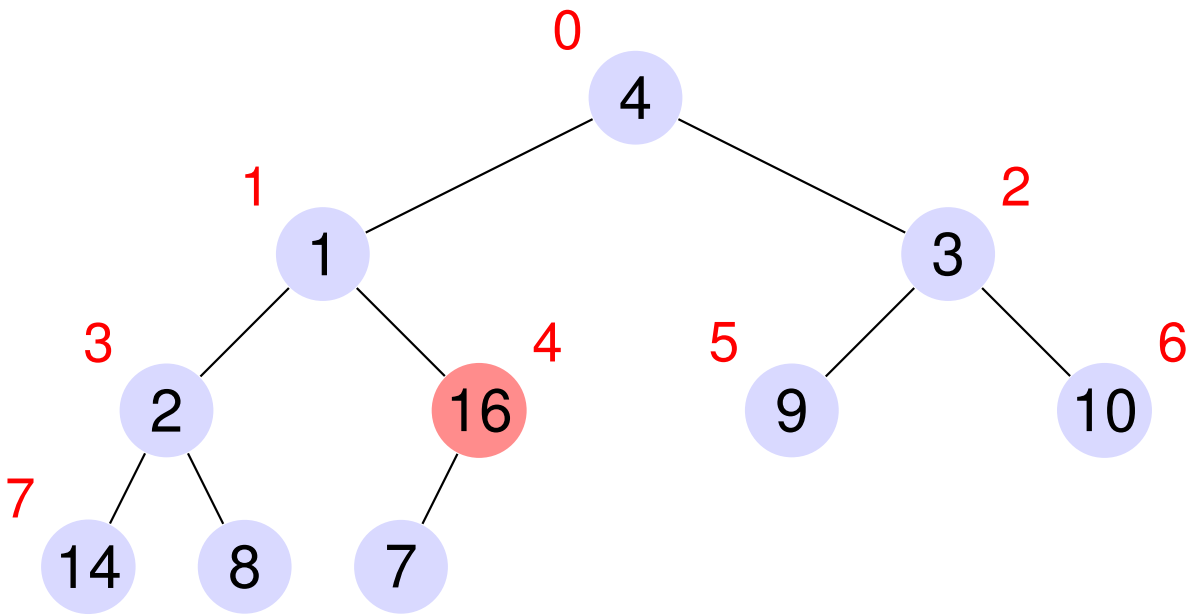
Przykład

4,1,3,2,16,9,10,14,8,7



Przykład

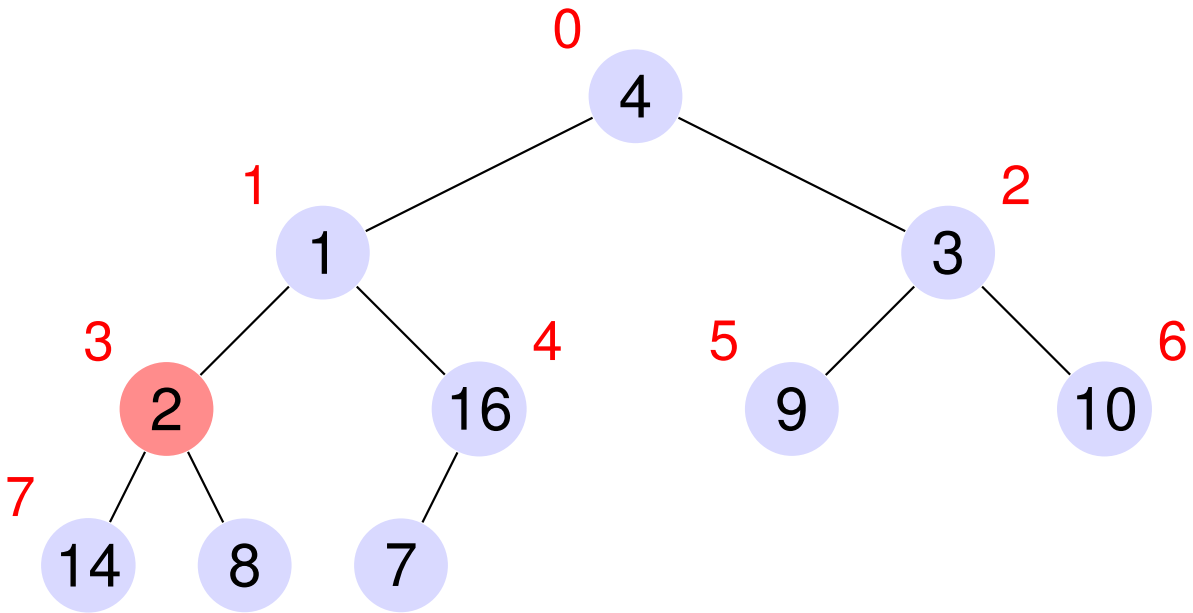
4,1,3,2, 16 ,9,10,14,8, 7



Przykład

4,1,3, 2 ,16,9,10, 14,8 ,7

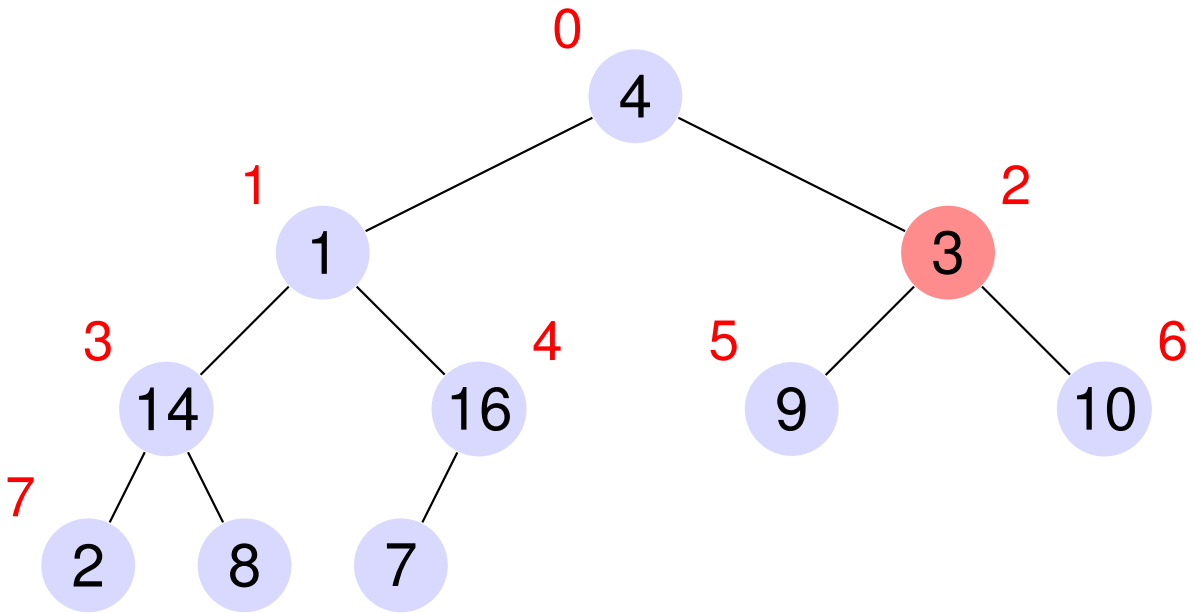
4,1,3, 14 ,16,9,10, 2,8 ,7



Przykład

4,1, 3 ,14,16, 9,10 ,2,8,7

4,1, 10 ,14,16, 9,3 ,2,8,7

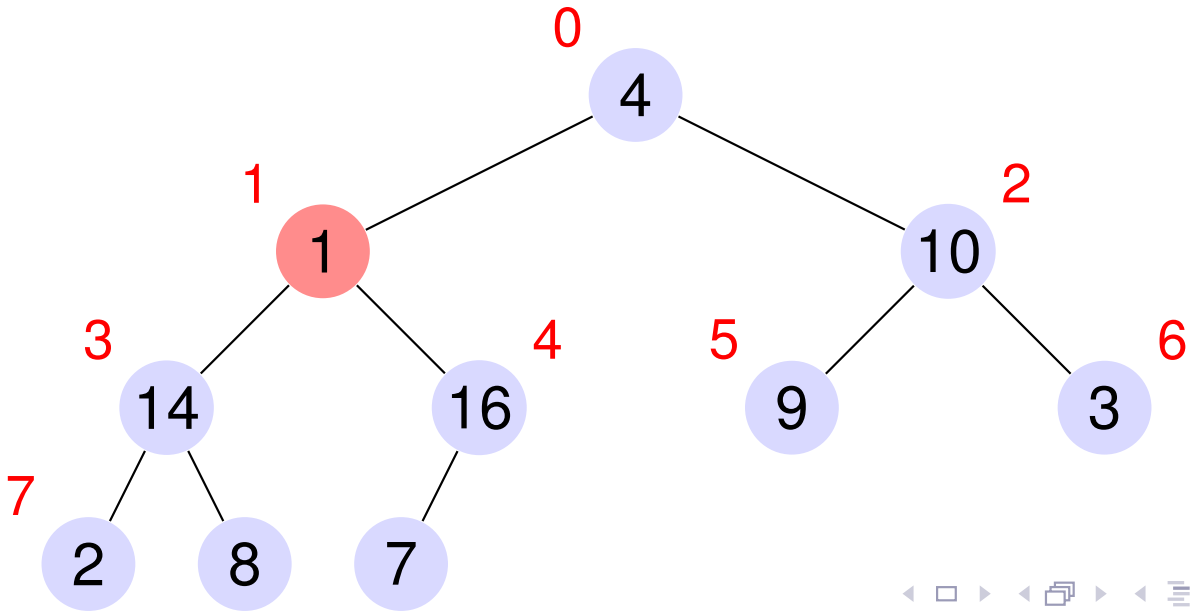


Przykład

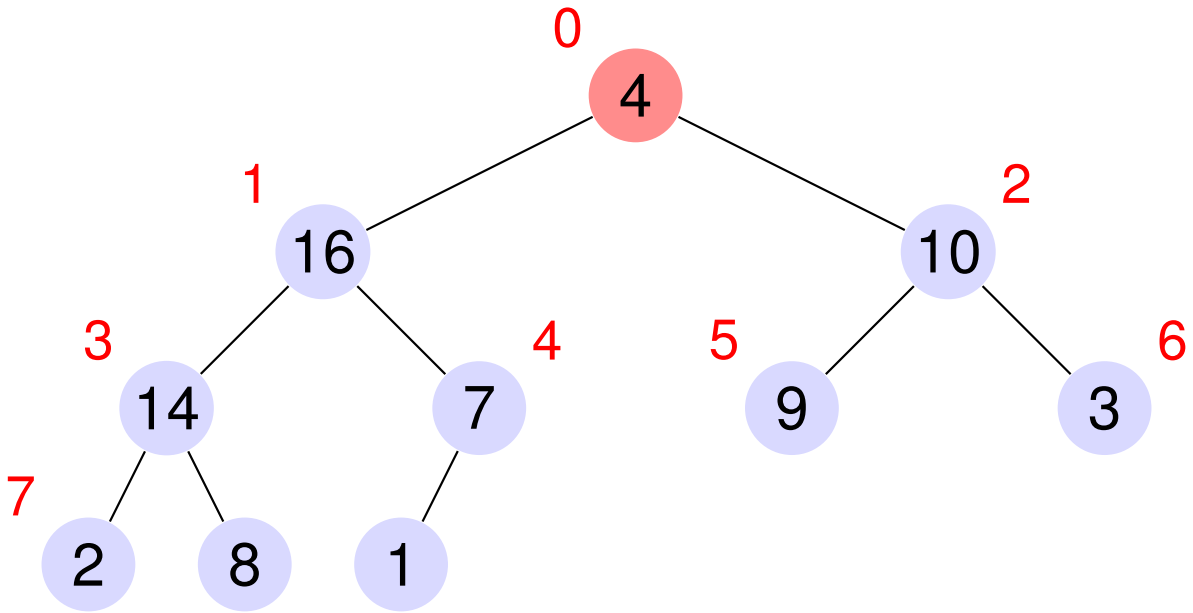
4, 1 ,10, 14,16 ,9,3,2,8,7

4, 16 ,10, 14,1 ,9,3,2,8, 7

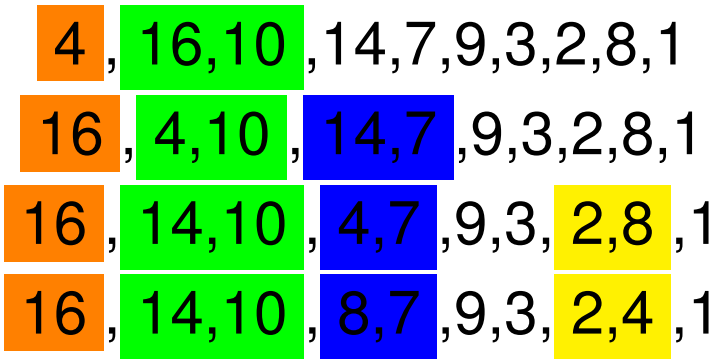
4, 16 ,10, 14,7 ,9,3,2,8, 1



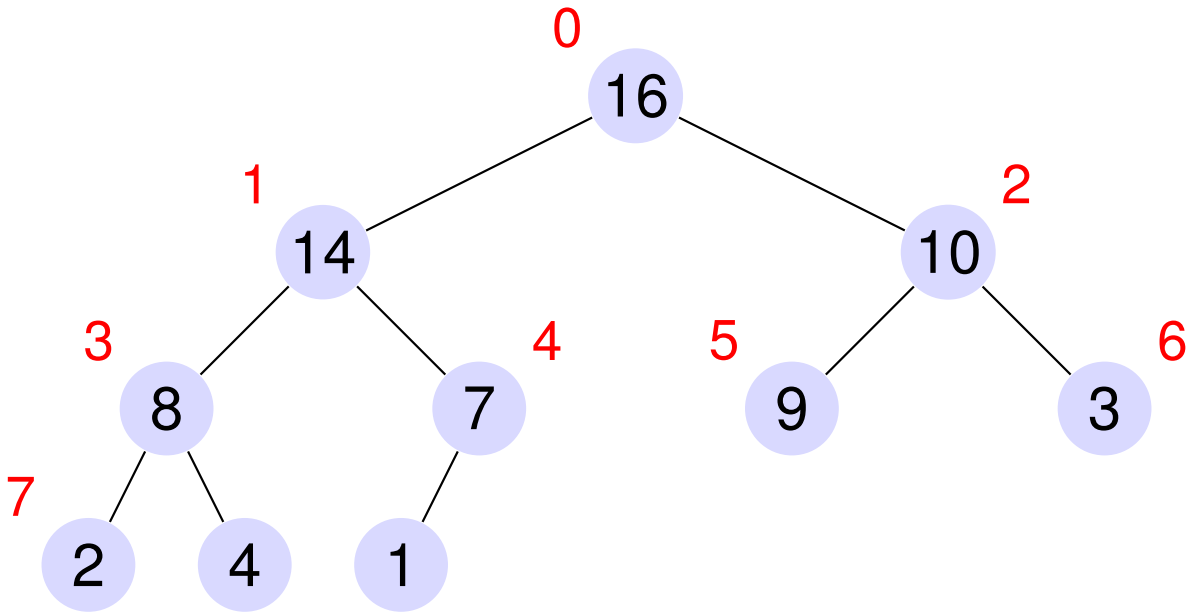
Przykład



Przykład


4,16,10,14,7,9,3,2,8,1
16,4,10,14,7,9,3,2,8,1
16,14,10,4,7,9,3,2,8,1
16,14,10,8,7,9,3,2,4,1

Przykład



HEAP-SORT(A)

```
1  BUILD-MAX-HEAP(A) // array permuted
2  heapsize = len(A)
3  for i = heapsize − 1 downto 1
4        swap( A[0] and A[i])
5        heapsize = heapsize − 1
6        MAX-HEAPIFY(A, heapsize, 0)
7  return A
```

DIJKSTRA(G, w, s)

```
 1  for each vertex v ∈ V(G)
 2        d[v] = ∞
 3        π[v] = NIL
 4  d[s] = 0
 5  S = ∅
 6  Q = V(G)
 7  while Q≠ ∅
 8        u = Extract-Min(Q)
 9        S = S ∪ {u}
10        for each vertex v adjacent to u
11              Relax(u,v,w)
```

RELAX(u, v, w)

1 **if** $d[v] > d[u] + w(u, v)$
2 $\quad d[v] = d[u] + w(u, v)$
3 $\quad \pi[v] = u$

 Cormen Thomas H., Leiserson Charles E., Rivest Ronald L, Clifford Stein, Wprowadzenie do algorytmów.