```
BestCanvas
    + BestCanvas()
   + BestCanvas()
    + ~BestCanvas()
   + setRGBPixel()
   + setHSVPixel()
   + getRGBPixel()
   + getHSVPixel()
            #bestCanvas
        Canvas
# hsvFitnessH
# hsvFitnessS
# hsvFitnessV
+ Canvas()
+ Canvas()
+ ~Canvas()
+ setRGBData()
+ getDataOffset()
getRGBData()
+ insideCanvas()
+ rotate2D()
+ savelmage()
+ saveHSVImage()
and 12 more...
# resetNumDrawNodes()
# incrementLines()
# setBackground()
# setBackground Red()
# setBackground Green()
# setBackground Blue()
# getBGColor()
# getbgColor Red()
# getbgColor Green()
# getbgColor Blue()
and 22 more...
```