

ConfigReader

- + logFileName
- + flag
- + currentGeneration
- + DRAW_MODE_SHROUD
- + DRAW_MODE_DECALS
- + DRAW_MODE_SQUIGGLE
- + DRAW_MODE_TRIANGLES

- + ConfigReader()
- + ~ConfigReader()
- + readPainterData()
- + getPopulation()
- + getInitialPopulation()
- + getGenerations()
- + getElitism()
- + getMutation()
- + getCrossover()
- + getMaxTree()
- and 40 more...