```
Node
  # maxAras
  # config
  + Node()
  + Node()
  + ~Node()
  + evaluate()
  + getReturnType()
  + getMaxArgs()
  + setDepth()
  + aetDepth()
  + getName()
  + getParent()
  and 8 more...
       Function
+ Function()
+ ~Function()
+ setArgN()
+ getArgN()
+ setArgNReturnType()
+ getArgNReturnType()
+ computeSize()
+ computeDepth()
+ addToVector()
+ addToVector()
+ print()
  DrawColorTriangle
+ DrawColorTriangle()
+ ~DrawColorTriangle()
+ evaluate()
+ copy()
+ generate()
```