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| **Opening Title screen** |  |
| **Music** | Katyusha (source?) |
| **SFX** | **Up/down selecting – ‘**Rollover 6’ (from the Kenny UI audio pack).  <https://kenney.nl/assets/ui-audio> |
| **SFX** | **Confirm – ‘click 3’**  (from the Kenny UI audio pack).  <https://kenney.nl/assets/ui-audio> |
| **Game opening – intro and first screen** |  |
| **Back ground music/sound** | <https://freesound.org/people/zimbot/sounds/322054/>  EngineRoomSteady.wav |
| **On mouse click** |  |
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| **CREDITS** |  |
| **Music** | **Some Options:**  **Lobby time**  <https://incompetech.filmmusic.io/song/3986-lobby-time/>  **Flying Kerfuffle**  <https://incompetech.filmmusic.io/song/4660-flying-kerfuffle/> |