# MINUTES FOR CONQUERORS' TEAM MEETING #4

**Date:** Monday 01 November 2021

<u>Time Started:</u> 7.07pm <u>Time Ended:</u> 7.45pm

Note: Steven unable to attend meeting due to previous commitments

# **Meeting Link:**

#### https://rmiteduau-

my.sharepoint.com/:v:/g/personal/s3924819\_student\_rmit\_edu\_au/Ec4ap3bGhGJMmIMjPguyLQYBD8GjcfxxBvchrca5CQmCQQ

### **Members:**

- Cristopher Inostroza
- Michael Sy
- Nicole Attard

- Sharif Ayazi
- Steven Pigatto
- Theodore Haluska lii

### **Action Items:**

- 1. Draft storyboard
  - Work on script DUE SUN 7/11
  - Michael has uploaded draft script
    - o Use as a template advertisement? Pitch
      - Introduction of chatbot
      - Profile of team members
        - Assign roles and each member can talk about their role in the project?
        - Or one person can speak narrator or give an intro/outro + five can speak about the roles
      - Explanation of chatbot
    - Submit Sunday morning/afternoon
  - Presentation DUE SUN 21/11
    - Powerpoint
    - Sharif will try to make a short video
- 2. Assessment 3 report sections
  - Nicole writing rough draft of introduction section overview + motivation
  - Cris will need to complete aims + plans + progress

- How he created the chatbot
- Dot point form
- Cris has nearly completed the chatbot needs intents though to program responses
- Roles
  - Everyone to add to list and choose 4 for skills + jobs section
    - Front end/back end/programmers/designer
    - Project manager
    - Programmers front + back end
    - developer
    - Designer
    - sales/marketing/support end of project
- References section
  - Everyone to add all their references at the end in alphabetical order
- Timeline section
  - What each person is doing for each week
    - Working as a team rather than individually per week
  - For now, use as a guideline for what each person is doing in regards to the report

#### 3. Project artifact

- Cris has created a Word doc with information about the chatbot
  - Add this to the main assessment 3 docs