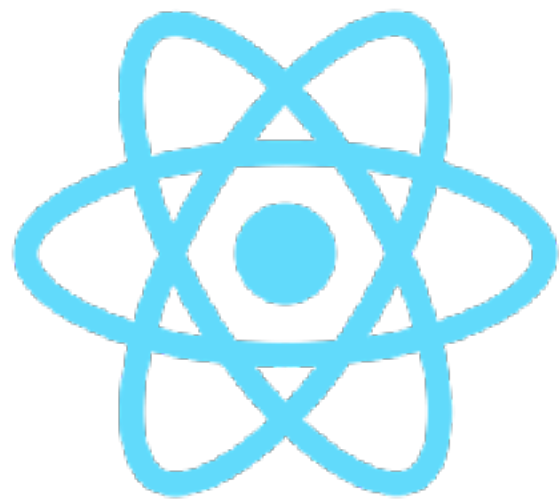


# Javascript / React

Composants / Découpage



# Correction

Client Reddit

# Composant global

```
class App extends Component {  
  state = {  
    subreddit: 'reactjs',  
  };  
  
  render() {  
    return (  
      <div className="App">  
        <Subreddit subreddit={this.state.subreddit} />  
      </div>  
    );  
  }  
}
```

# Création du composant

```
export default class Subreddit extends Component {  
  static propTypes = {  
    subreddit: PropTypes.string.isRequired,  
  };  
  
  state = {  
    threads: []  
  };  
  // ...  
}
```

# Récupération des données

```
async componentWillMount() {  
    const response = await fetch('https://  
api.reddit.com/r/' + subreddit);  
    const json      = await response.json();  
  
    this.setState({threads: json.data.children});  
}
```

# Affichage

```
render() {  
  return (  
    <div>  
      <h2>/r/{this.props.subreddit}</h2>  
      <div>  
        {this.state.threads.map(thread => (  
          <Thread key={thread.data.id} thread={thread.data} />  
        ))}  
      </div>  
    </div>  
  );  
}
```

# Affichage

```
const Thread = ({thread}) => (  
  <div>  
    <h3>{thread.title}</h3>  
    <!-- ... -->  
  </div>  
) ;
```

# Redux



**Gérer l'état global de  
l'application**

**Regrouper toutes les  
données dans un  
unique objet**

**Plus d'utilisation du  
« state » des composants**

Ou presque

# Global state

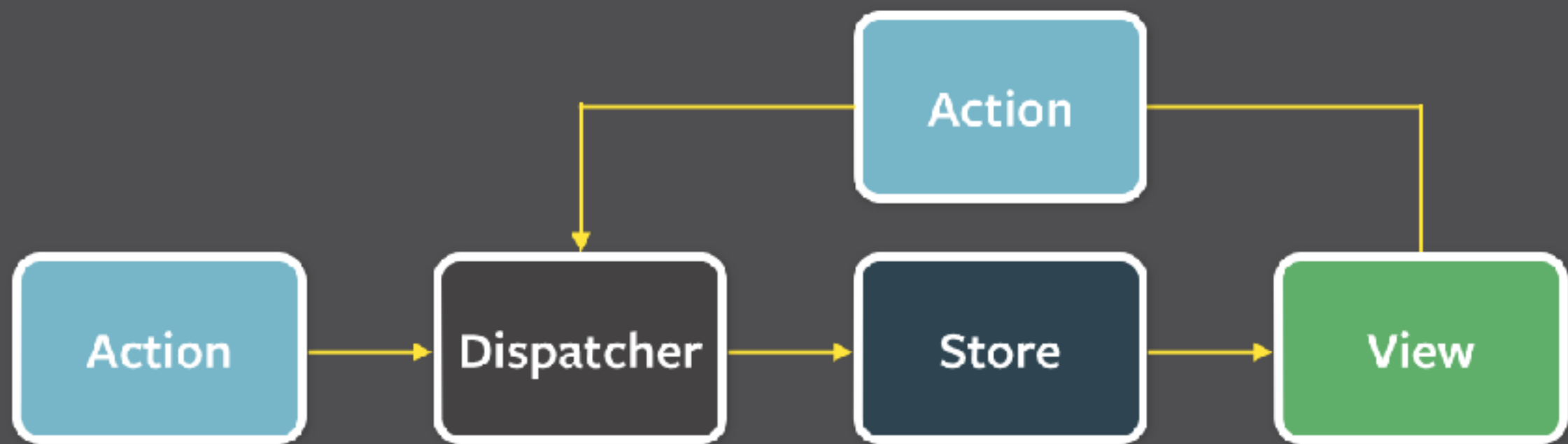
```
{
  visibilityFilter: 'SHOW_ALL',
  todos: [
    {
      text: 'Consider using Redux',
      completed: true,
    },
    {
      text: 'Keep all state in a single tree',
      completed: false
    }
  ]
}
```

# Le state redux est « immuable »...

On ne le modifie pas, on le remplace

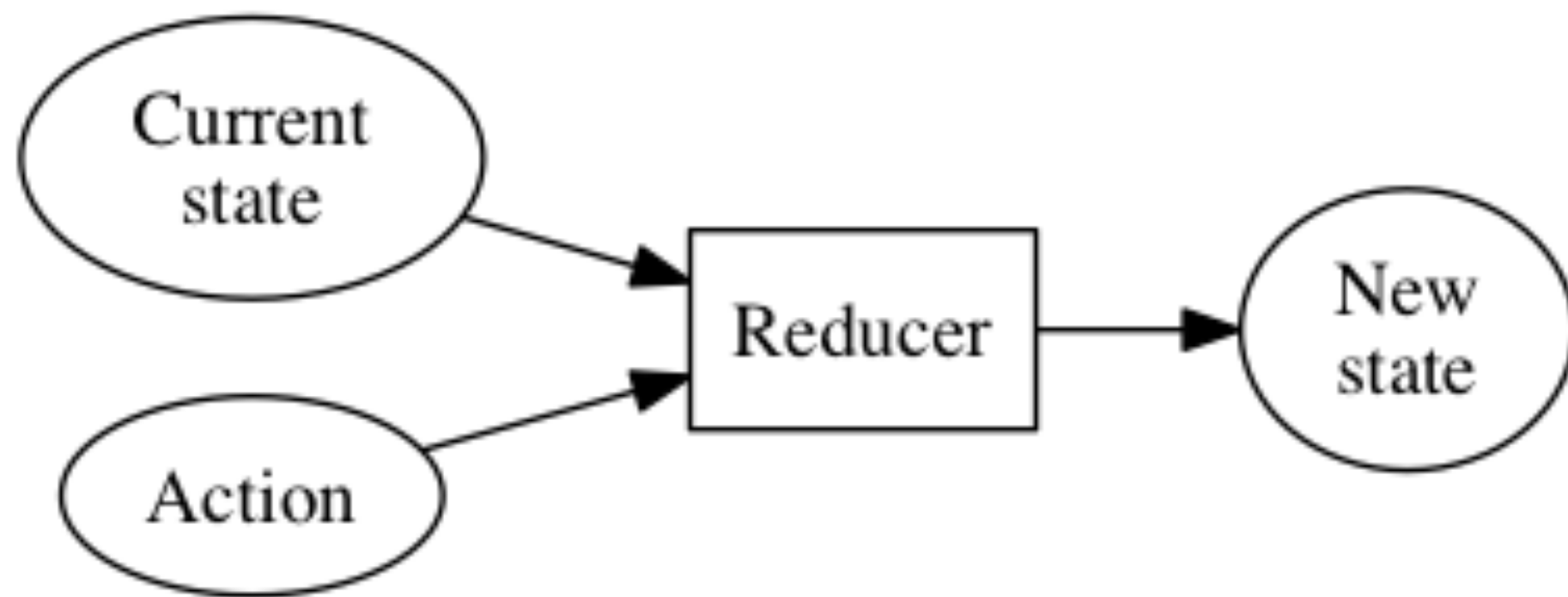
**...et les changements  
sont fait par des  
fonctions pures**

Les réducteurs



**Pour générer un nouveau  
« state », les réducteurs  
utilisent le state actuel et  
une « action »**





**Exemple :**

# Reducers

```
const state = { myNumber: 1 };

const reducer = function(state, action) {
  if (action.type === 'add') {
    return {myNumber: myNumber + action.value};
  }
  if (action.type === 'sub') {
    return {myNumber: myNumber - action.value};
  }

  return state;
}

const newState = reducer(state, {type: 'add', value: 5});
```

**Exemples concrets**

# Reducers

```
const state = { myNumber: 1 };

const reducer = function(state, action) {
  if (action.type === 'add') {
    return {myNumber: myNumber + action.value};
  }
  if (action.type === 'sub') {
    return {myNumber: myNumber - action.value};
  }

  return state;
}

const newState = reducer(state, {type: 'add', value: 5});
```

# Détail des fonctions redux

# createStore

```
createStore(reducer, [preloadedState], [enhancer])
```

```
import {createStore} from 'redux';  
const store = createStore(reducer, applyMiddleware(...middleware));
```

# createStore

```
combineReducers(reducers)
```

```
const todos = (state = initialState, action) => {  
  // ...  
};
```

```
export default combineReducers({  
  todos,  
  // ...  
});
```



# connect

```
connect([mapStateToProps], [mapDispatchToProps],  
[mergeProps], [options])
```

```
const mapStateToProps = state => ({todos: state.todos});
```

```
export default connect(mapStateToProps)(TodoList);
```

**Créer une application redux**

# Créer une application redux

```
$ create-react-app redux-todo  
$ cd redux-todo  
$ yarn add redux redux-logger  
react-redux
```