

CMPE 124  
Dr. Ozemek

TEST 2

November 21, 2011

85 + 20 + state diag. <sup>glitch</sup> <sup>10</sup>

Last Name \_\_\_\_\_ First Name \_\_\_\_\_

NOTE: All circuits must be presented according to the mixed logic notations. If you make any assumption make sure you explain it. Circuit design must obey all the electrical characteristics of the devices. Obey noise margin rules. You can always use 7404. TTL Manual is not a notebook.

- 15 1. Use a mux (74153) to design the following function.  
Signal assignments are: X, Y, F is active high and W active low.
- $F = (x \oplus y \oplus z)w$  <sup>z</sup> <sup>(-5)</sup>
2. Design a two-bit counter that counts the following sequence: 00-11-10-01. This counter should have an input x to start and stop the counting at any state. It should generate an output when the count reaches state 01 (S1). When the power is turned on the state machine should start from state 11 (S3). Use D flip-flops 74LS74.
- a. Show the state diagram ✓
  - 10 b. Show the ASM chart ✓ (-5)
  - 15 c. Show the transition table ✓
  - 15 d. Drive the equations
  - 10 e. Show the circuit diagram
  - 10 f. Show the necessary circuits and calculations so that state machine will start from S3. PS and CLR needs to be kept active for at least 30 ns if needs to be used. (-5)
  - 10 g. For two clock period show the timing diagram.

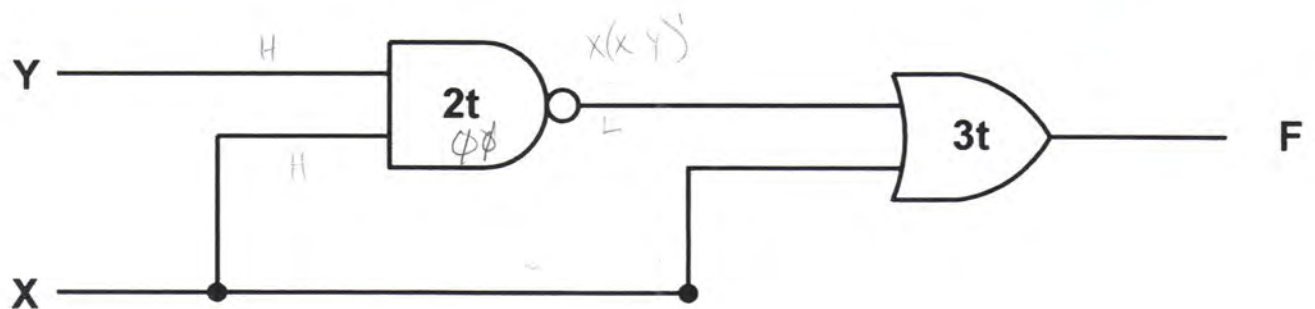
A CREDIT:

3. Below a digital circuit is given. All signals are active high.

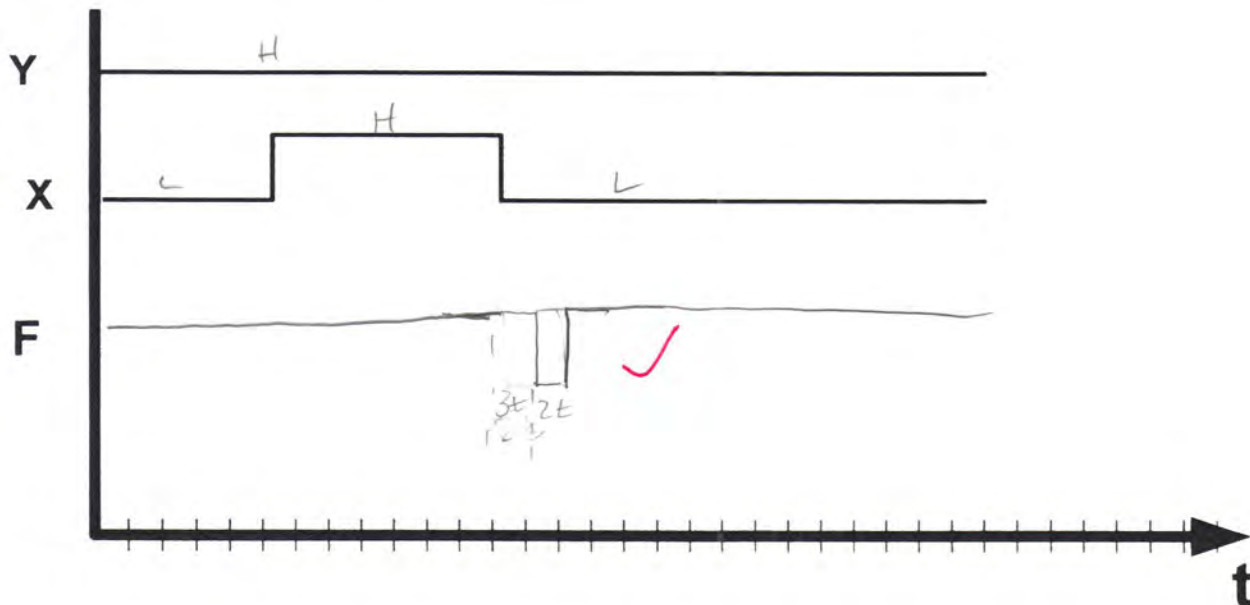
a) Would the circuit generate a glitch? Explain your answer. (Hint: first write the equation)

Yes, because the equation is  $F = (xy)' + x = x' + y' + x$ ; which should be  $y$ , but since the  $x$  &  $y$  have to experience a  $2t$  delay through the  $\Phi\Phi$ , whenever  $x$  switches from high to low, given  $y$  is high during that time  $(xy)'$  will remain at L for  $2t$ , giving an output of Low, where it should be High.

b) Draw the timing diagram for F. it should be High

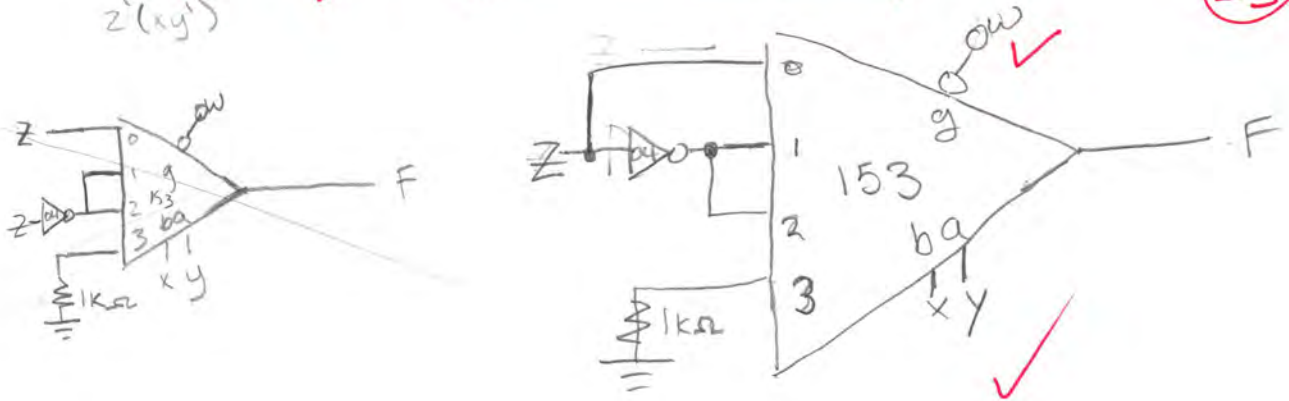


2t of Low signal 3t of

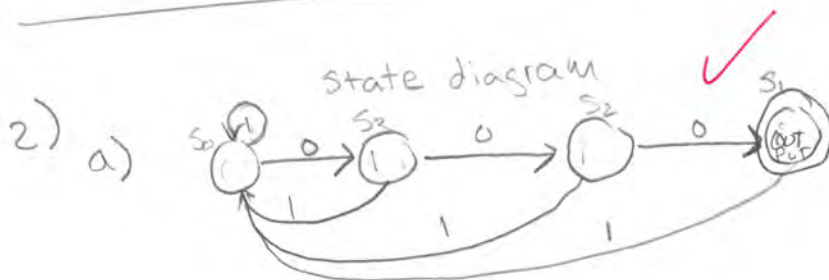


1)  $F = (x^2y^2z^1 + x^1y^2z^1 + x^1y^1z^0)w$  missing  $+ xy^2$

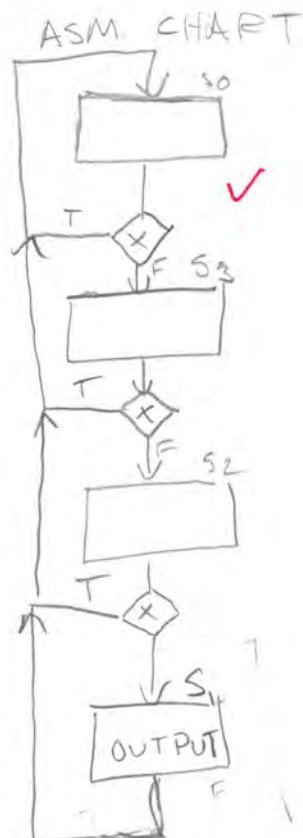
$z^1(xy^1)$



(-5)



x resets counting



you are RESETting.  
it should ~~stop~~ loop on any  
given state.

(-5)

2) c)

$Q_1, Q_0, x$	$D_1, D_0$	OUTPUT
0 0 0	1 1	0
0 0 1	0 0	0
0 1 0	0 0	1
1 0 0	0 1	0
1 0 1	0 0	0
1 1 0	1 0	0
1 1 1	0 0	0

TRANSITION  
TABLE

d)  $D_1 = Q_1' Q_0' x' + Q_1 Q_0 x'$  ✓

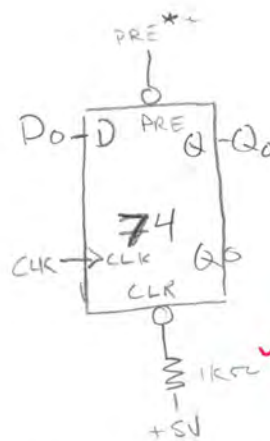
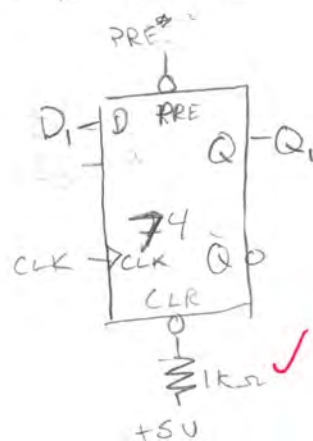
EQUATIONS

$D_0 = Q_1' Q_0' x' + Q_1 Q_0' x'$  ✓

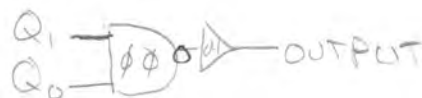
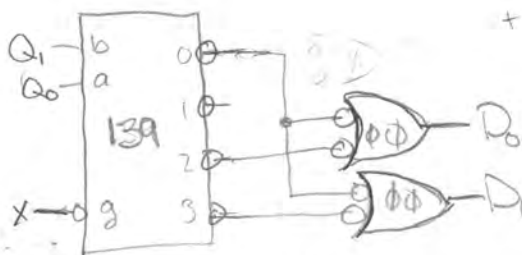
OUTPUT =  $Q_1' Q_0$  ✓

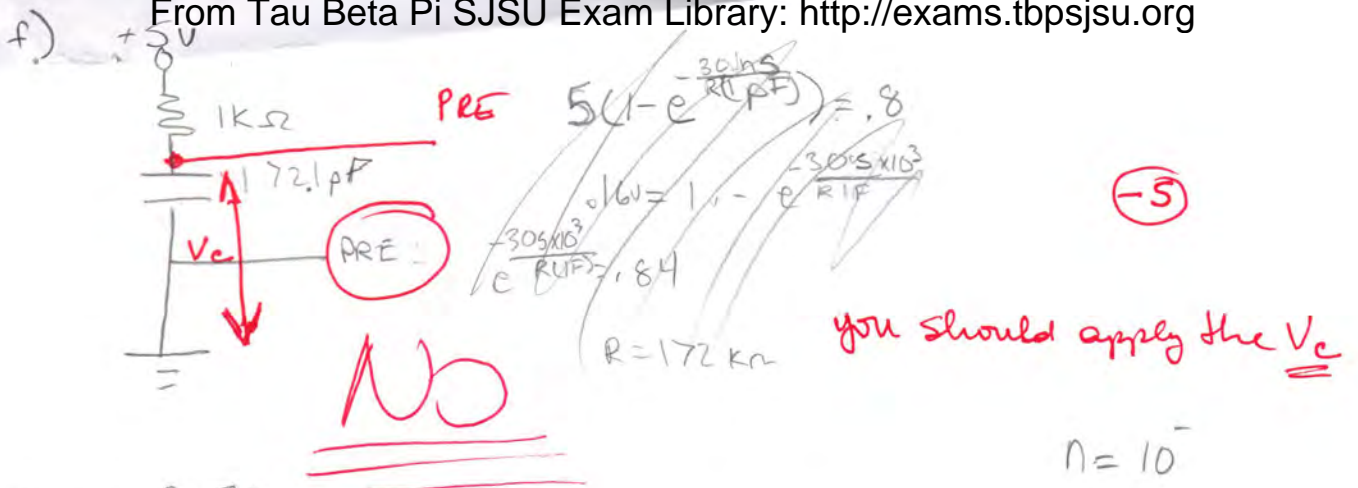
e)

CIRCUIT DIAGRAM



\* see f





Assume  $R = 1 \text{ k}\Omega$

$$5(1 - e^{-\frac{30ns}{R \cdot C}}) = .8V$$

$$.16 = 1 - e^{-\frac{30ns}{1k \cdot C}}$$

$$e^{-\frac{30ns}{1k \cdot C}} = .84$$

$$-\frac{30ns}{(1k \cdot C)} = \ln .84$$

$$C_{max} = \boxed{C = \frac{-30ns}{1k \cdot \ln(.84)} = 172.1 \text{ pF}}$$

$$n = 10^{-3}$$

$$m = 10^{-6}$$

$$\mu = 10^{-9}$$

$$\lambda = 10^{-12}$$

$$p = 10^{-15}$$



g.)

