

8/30/2015

Advance Algorithm HW

95/100

2.2 2 $n = A.length$ for ($i=0; i < n; i++$) {

find min-value from $A[i]$ to $A[n-1]$; // another for loop
 swap the min-value with $A[i]$

}

This algorithm has a loop invariant in that after each loop $A[i]$ will be the minimum value from $A[i]$ to $A[n-1]$

It only needs to run to $n-1$ because at that point, because of the swapping, $A[n]$ will automatically have the maximum value

Best case: $O(n^2)$ Worst case: $O(n^2)$

2.3 6 Using binary search instead of a linear search will NOT improve the overall worst-case running time of the insertion sort. The reason for this is that the while loop is doing a comparison and swapping and using a binary search will reduce the number of comparisons but will have the same number of swaps.

(1,5) (2,5) (3,5) (4,5)

(3,4) 5

you need
 to list the
 indices
 for inversions

2.4 a. Given $\langle 2, 3, 8, 6, 1 \rangle$; its inversions are $\langle 2, 1 \rangle; \langle 3, 1 \rangle; \langle 8, 6 \rangle; \langle 8, 1 \rangle; \langle 6, 1 \rangle$

b. $\langle n, n-1, n-2, \dots, 1 \rangle$ is from the set $\langle 1, 2, \dots, n \rangle$ and has the most inversions.

It has $(n-1) + (n-2) + \dots + 1 = \frac{n(n-1)}{2}$ inversions

c. The relationship between the running time of insertion sort and the number of inversions in the input array is that they have a running time of $O(n + \text{number of inversions})$

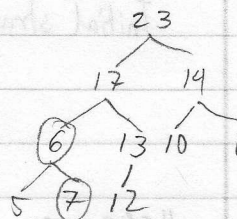
First the outer loop is executed n times b/c there are n elements, now each iteration of the inner loop eliminates one inversion, this means sorting the elements will eliminate all inversions thus having a running time of $O(n + \# \text{ of inversions})$

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CMPE 130 HW 2

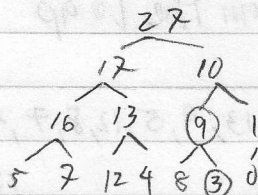
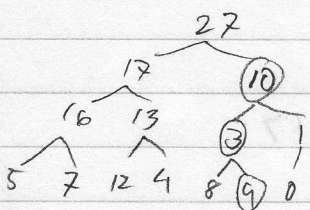
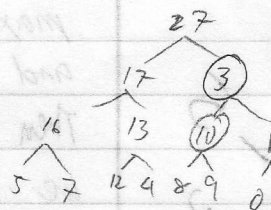
6.1 6. array $\langle 23, 17, 14, 6, 13, 10, 1, 5, 7, 12 \rangle$

This is not max heap because the numbers 6 and 7 need to be interchanged to satisfy the heap property of parent $>$ child



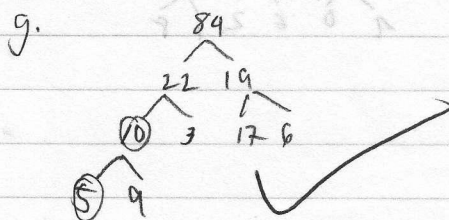
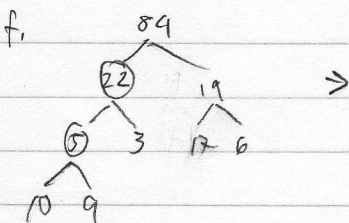
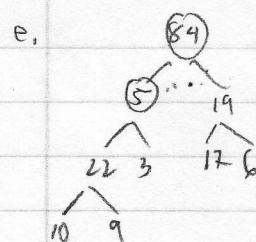
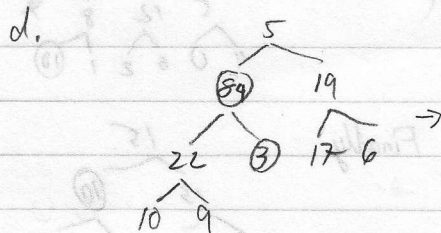
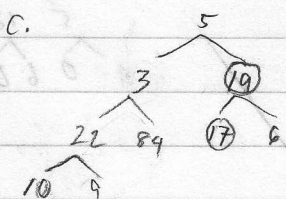
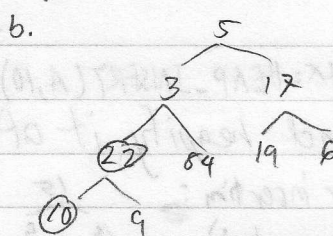
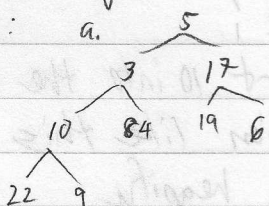
6.2 1. Given $A = \langle 27, 17, 3, 16, 13, 10, 1, 5, 7, 12, 4, 8, 9, 0 \rangle$
MAX HEAPIFY(A, 3)

Originally the tree structure is like this \rightarrow
MAX HEAPIFY(A, 3) would rearrange the right subtree (see the circled elements)



6.3 1. Given the array: $A = \langle 5, 3, 17, 10, 84, 19, 6, 22, 9 \rangle$

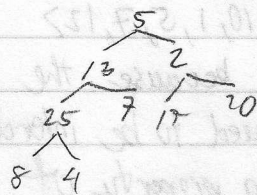
Initially:



When tracking for max heapify
Go from right most child to left
Right to left

6.4 1. Given $A = \langle 5, 13, 2, 25, 7, 17, 20, 8, 4 \rangle$

Initial structure :



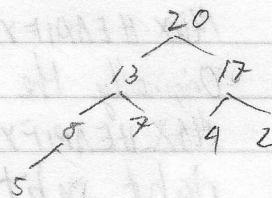
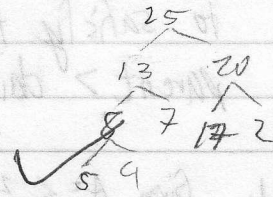
which is NOT a heap

Sorted array: $25, 20, 17, 13, 8, 7, 5, 4, 2$

HEAP SORT would make a heap like this:

After creating the heap we take the max at the top which is 25 and replace with bottom element 4

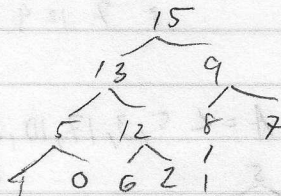
Then we call heapify again we repeat this process until our sorted array is filled with all the elements from the heap



-5
show
some
steps

6.5 2. Given $A = \langle 15, 13, 9, 5, 12, 8, 7, 4, 0, 6, 2, 1 \rangle$

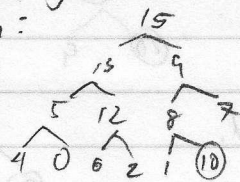
Initial structure :



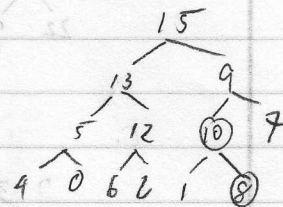
$\text{MAX-HEAP-INSERT}(A, 10)$ will insert 10 into the structure and heapify it after insertion like this

After insertion :

(see circled)



then heapify



Finally

