

QuantumSphere

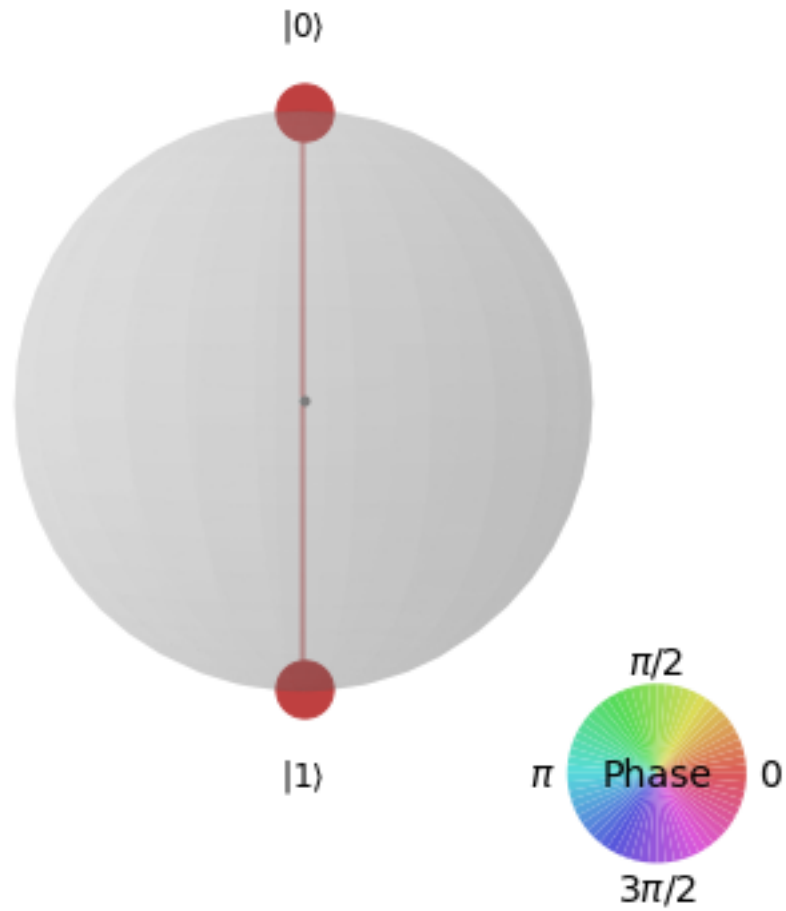
November 28, 2020

```
[2]: import numpy as np
      from qiskit import QuantumCircuit
      from qiskit.quantum_info import Statevector
      from qiskit.visualization import plot_state_qsphere
```

```
[6]: n = 1
      qc = QuantumCircuit(n,n)
      qc.h(0) # Hadamard Gate
      # we are in equal superposition with 0 and 1
      statevec = Statevector.from_instruction(qc).data
      print(statevec)
      plot_state_qsphere(statevec)
```

```
[0.70710678+0.j 0.70710678+0.j]
```

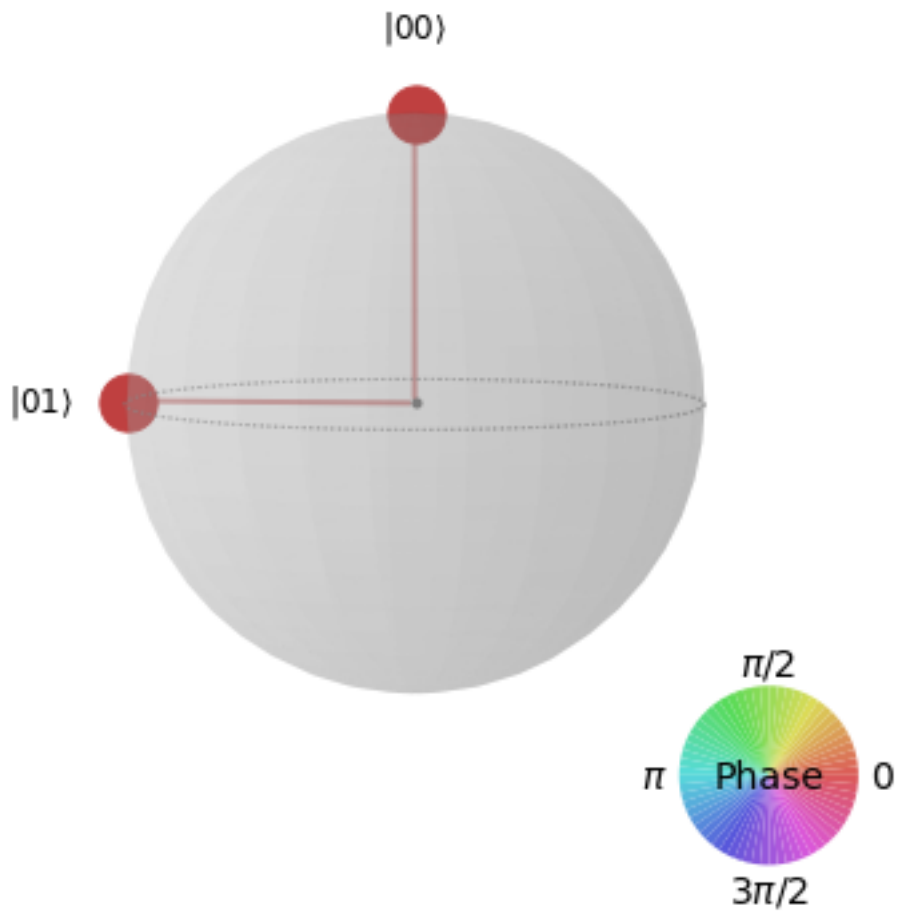
```
[6]:
```



```
[11]: n = 2
      qc = QuantumCircuit(n,n)
      qc.h(0) # Hadamard Gate
      # we are in equal superposition with 0 and 1
      # qc.cx(0,1)
      statevec = Statevector.from_instruction(qc).data
      print(statevec)
      plot_state_qsphere(statevec)
```

```
[0.70710678+0.j 0.70710678+0.j 0. +0.j 0. +0.j]
```

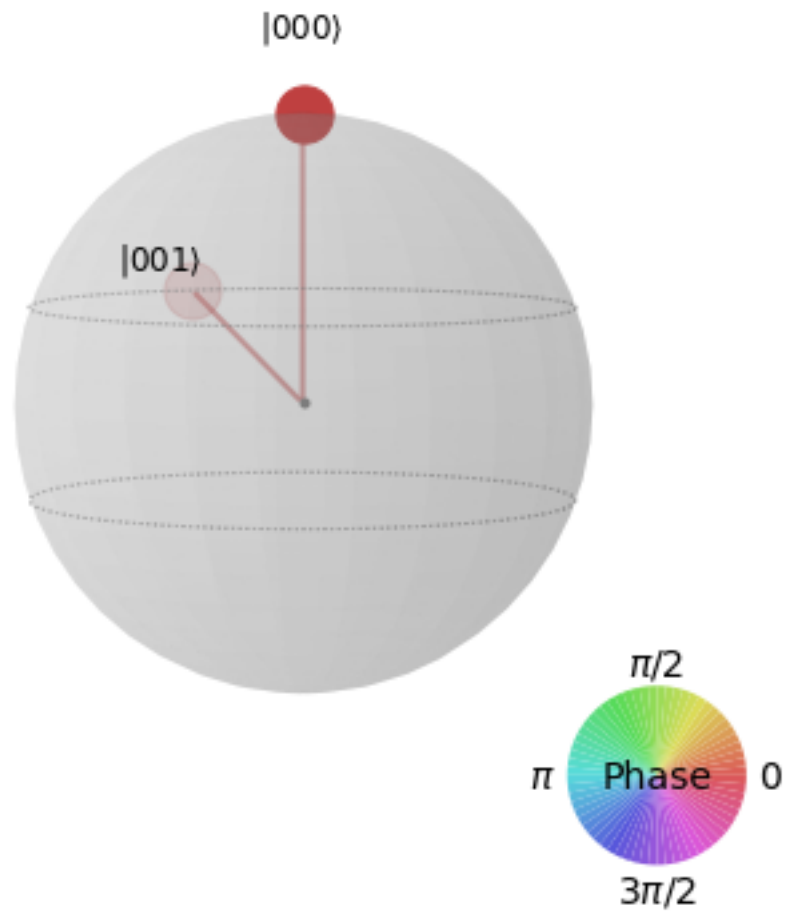
```
[11]:
```



```
[9]: n = 3
qc = QuantumCircuit(n,n)
qc.h(0) # Hadamard Gate
# we are in equal superposition with 0 and 1
# qc.cx(0,1)
statevec = Statevector.from_instruction(qc).data
print(statevec)
plot_state_qsphere(statevec)
```

```
[0.70710678+0.j 0.70710678+0.j 0.          +0.j 0.          +0.j
 0.          +0.j 0.          +0.j 0.          +0.j 0.          +0.j]
```

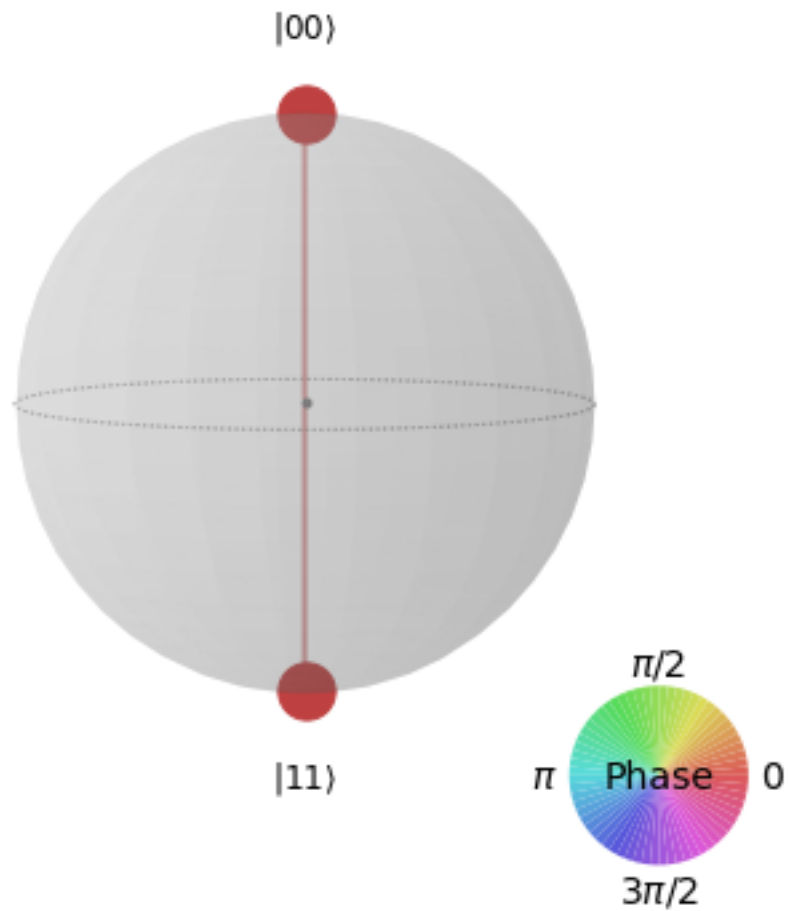
[9]:



```
[15]: n = 2
qc = QuantumCircuit(n,n)
qc.h(0) # Hadamard Gate
# we are in equal superposition with 0 and 1
qc.cx(0,1) # Applying CNOT GATE to get Bell state as output
statevec = Statevector.from_instruction(qc).data
print(statevec)
plot_state_qsphere(statevec)
```

```
[0.70710678+0.j 0.          +0.j 0.          +0.j 0.70710678+0.j]
```

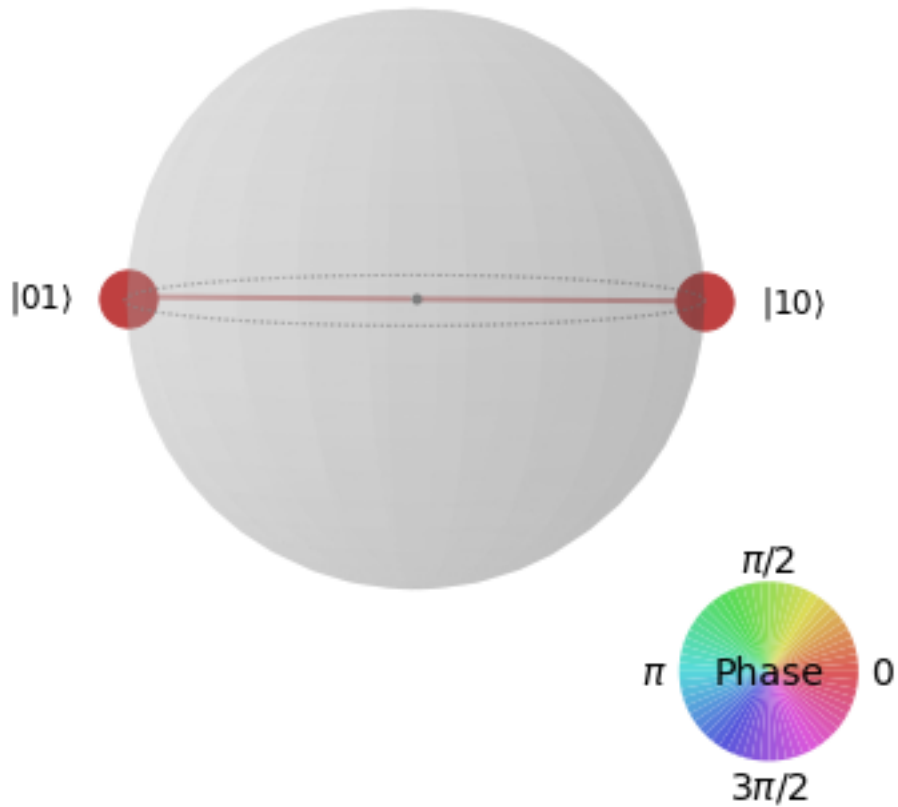
```
[15]:
```



```
[14]: n = 2
qc = QuantumCircuit(n,n)
qc.h(0) # Hadamard Gate
# we are in equal superposition with 0 and 1
qc.cx(0,1) # Applying CNOT GATE to get Bell state as output
qc.x(1) # Applying another not gate in the end to one of the qubits this will
    ↪ result state  $|01\rangle + |10\rangle$ 
statevec = Statevector.from_instruction(qc).data
print(statevec)
plot_state_qsphere(statevec)
```

```
[0.          +0.j  0.70710678+0.j  0.70710678+0.j  0.          +0.j]
```

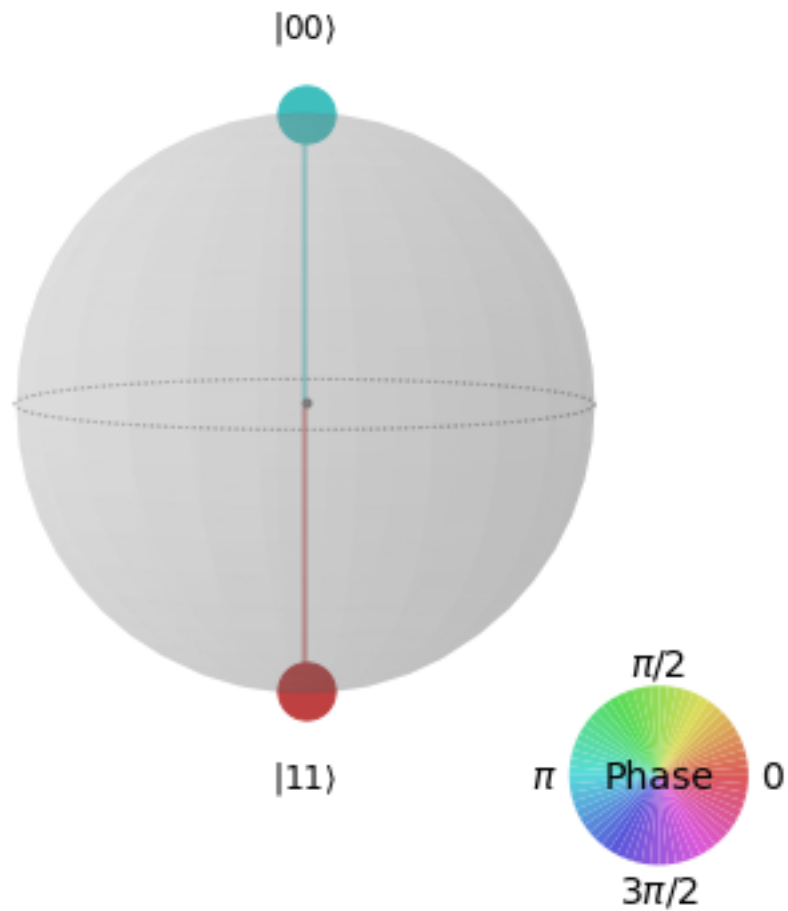
[14]:



```
[16]: n = 2
qc = QuantumCircuit(n,n)
qc.h(0) # Hadamard Gate
# we are in equal superposition with 0 and 1
qc.cx(0,1) # Applying CNOT GATE to get Bell state as output
qc.z(1) # Applying another not gate in the end to one of the qubits this will
    ↳ result state |01> + |10> but in z phase
statevec = Statevector.from_instruction(qc).data
print(statevec)
plot_state_qsphere(statevec)
```

```
[ 0.70710678+0.j  0.          +0.j  0.          +0.j -0.70710678+0.j]
```

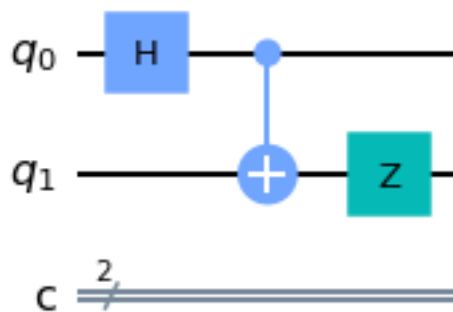
[16]:



```
[18]: # we can also plot the circuit as well.
      # The CKT will represent our algorithm

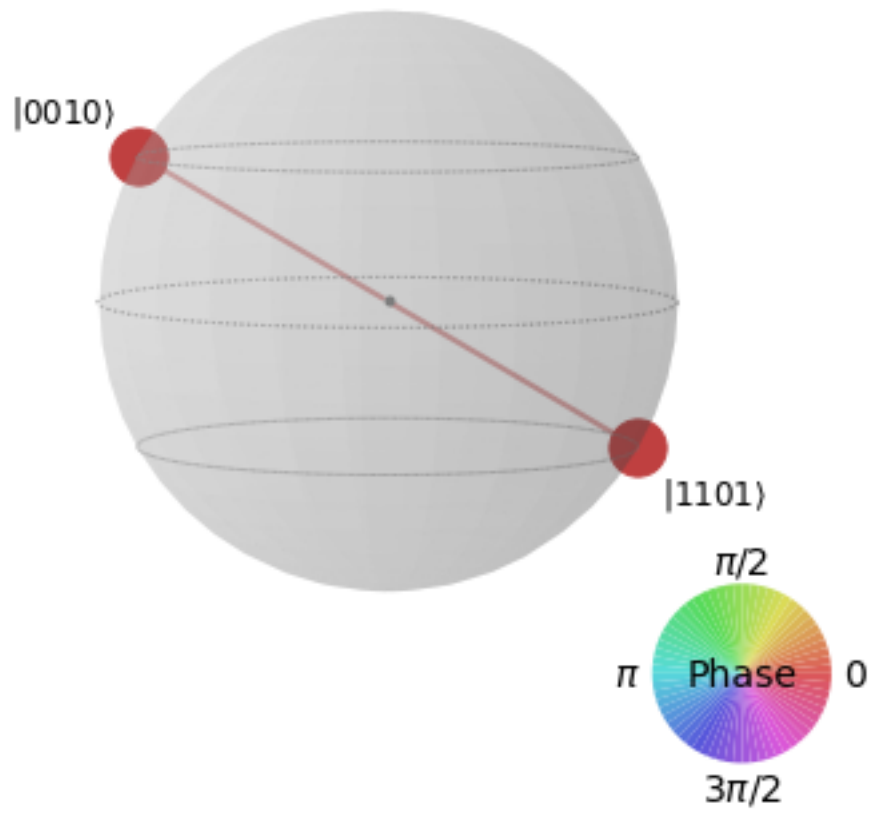
      n = 2
      qc = QuantumCircuit(n,n)
      qc.h(0) # Hadamard Gate
      # we are in equal superposition with 0 and 1
      qc.cx(0,1) # Applying CNOT GATE to get Bell state as output
      qc.z(1) # Applying another not gate in the end to one of the qubits this will
      # result state |01> + |10> but in z phase
      statevec = Statevector.from_instruction(qc).data
      print(statevec)
      qc.draw()
      # plot_state_qsphere(statevec)
```

[18]: $\begin{bmatrix} 0.70710678+0.j & 0. & +0.j & 0. & +0.j & -0.70710678+0.j \end{bmatrix}$



```
[20]: # qiskit logo
qc = QuantumCircuit(4)
qc.h(0)
for i in range(3):
    qc.cx(0,i+1)
qc.x(1)
statevec = Statevector.from_instruction(qc).data
plot_state_qsphere(statevec)
```

[20]:



[]: