

```
// =====
How to write OurScheme (Latest modification : 02/22, 2017)
// =====
```

#### Main code skeleton of Project 1

```
Print 'Welcome to OurScheme!'

repeat

  Print '> '

  ReadSExp(exp);

  if no error
    then PrintSExp(exp);
  else
    PrintErrorMessage() ;

until (OR (user entered '(exit)')
        (END-OF-FILE encountered)
      )

Print 'Thanks for using OurScheme!' or EOF error message
```

#### Main code skeleton of Projects 2~4

```
Print 'Welcome to OurScheme!'

repeat

  Print : '> '

  ReadSExp( s_exp );

  if no error
    then result <- EvalSExp( s_exp );
      if error
        PrintErrorMessage();
      else
        PrintSExp( result ) ;
    else PrintErrorMessage() ;

until user has just entered LEFT_PAREN "exit" RIGHT_PAREN
or
EOF encountered

Print 'Thanks for using OurScheme!' or EOF error message
```

#### 一、 Read in an S-expression

First, try to read in an S-expression.

terminal :

```
LEFT-PAREN // '('
RIGHT-PAREN // ')'
INT // e.g., '123', '+123', '-123'
STRING // "This is an example of a string."
// (strings do not extend across lines)
// OurScheme 的 string 有 C/Java 的 printf() 的 escape 的概念, 但只限於 '\n', '\"', '\t'
// 與 '\n' ; 如果 '\n' 字元之後的字元不是 'n', '"', 't', 或 '\', 此 (第一個) '\n' 字元就無
// 特殊意義 (而只是一個普通字元)。
// (例: "There is an ENTER HERE>>\nSee?!", "Use '\"' to start and close a string."
// "OurScheme allows the use of '\\n', '\\t' and '\\\"' in a string."
// "Please enter YES\NO below this line >\n"
// "You need to handle >>\\<<" "You also need to handle >>\\<<" )
DOT // '.'
FLOAT // '123.567', '123.', '.567', '+123.4', '-.123'
NIL // 'nil' or '#f', but not 'NIL' nor 'NIL'
T // 't' or '#t', but not 'T' nor '#T'
QUOTE // '
SYMBOL // a consecutive sequence of printable characters
// that are not numbers,
```

```
// and do not contain '(', ')',
// single-quote, double-quote and white-spaces ;
// Symbols are case-sensitive
// (i.e., uppercase and lowercase are different);
```

Note :

With the exception of strings, token are separated by the following "separators" :

- (a) one or more white-spaces
- (b) '(' (note : '(' is a token by itself)
- (c) ')' (note : ')' is a token by itself)
- (d) the single-quote character (') (note : this is a token by itself)
- (e) the double-quote character (") (note : this starts a STRING)
- (f) semi-colon (;) (note : this is the start of a line comment)

Examples :

```
'3.25' is a FLOAT.
'3.25a' is a SYMBOL.
'a.b' is a SYMBOL.
'#f' is NIL
'#fa' (alternatively, 'a#f') is a SYMBOL.
```

Note :

'.' can mean several things :  
it is either part of a FLOAT or part of a SYMBOL or a DOT.

It means a DOT only when it "stands alone".

'#' can also mean two things :  
it is either part of NIL (or T) or part of a SYMBOL.

It is part of NIL (or T) only when it is '#t' or '#f' that  
"stand alone".

```
<S-exp> ::= <ATOM>
          | LEFT-PAREN <S-exp> { <S-exp> } [ DOT <S-exp> ]
          | RIGHT-PAREN
          | QUOTE <S-exp>
```

```
<ATOM> ::= SYMBOL | INT | FLOAT | STRING
         | NIL | T | LEFT-PAREN RIGHT-PAREN
```

**Once the attempt to read in an S-expression fails, the line containing the error-token is ignored. Start to read in an S-expression from the next input line.**

```
> (t . nil . (1 2 3))
ERROR (unexpected token) : ')' expected when token at Line 1 Column 10 is >>.<<

> (12 ( . 3))
ERROR (unexpected token) : atom or '(' expected when token at Line 1 Column 10 is >>.<<

> (())
nil

> ERROR (unexpected token) : atom or '(' expected when token at Line 1 Column 1 is >>)<<

> (1 2 3) )
ERROR (attempt to apply non-function) : 1

> ERROR (unexpected token) : atom or '(' expected when token at Line 1 Column 2 is >>)<<

> '(1 2 3) )
( 1
  2
  3
)

> ERROR (unexpected token) : atom or '(' expected when token at Line 1 Column 2 is >>)<<

> '(1 2 3) '(1 2 . 3 4)
( 1
  2
  3
)
```

```
> ERROR (unexpected token) : ')' expected when token at Line 1 Column 12 is >>4<<

> '(1 2 3) '(1 2 .
( 1
  2
  3
)

>    3

    4 )
ERROR (unexpected token) : ')' expected when token at Line 4 Column 3 is >>4<<
```

## 二、Always check the syntax of the user's input; Must make sure that it is an S-expression before evaluating it.

User input 可能會有四種 syntax error 的相關 message (的範例) 如下：

```
ERROR (unexpected token) : atom or '(' expected when token at Line X Column Y is >>...<<
ERROR (unexpected token) : ')' expected when token at Line X Column Y is >>...<<
ERROR (no closing quote) : END-OF-LINE encountered at Line X Column Y
ERROR (no more input) : END-OF-FILE encountered
```

## 三、The part of eval() concerning error messages : // Note : once an error occurs, // the call to eval() is over

if what is being evaluated is an atom but not a symbol

```
return that atom
```

else if what is being evaluated is a symbol

```
check whether it is bound to an S-expression or an internal function
```

```
if unbound
  ERROR (unbound symbol) : abc
else
```

```
  return that S-expression or internal function (i.e., its binding)
```

else // what is being evaluated is (...) ; we call it the main S-expression below  
// this (...) cannot be nil (nil is an atom)

```
if (...) is not a (pure) list
  ERROR (non-list) : (...) // (...)要pretty print
```

```
else if first argument of (...) is an atom ☆, which is not a symbol
  ERROR (attempt to apply non-function) : ☆
```

else if first argument of (...) is a symbol SYM

```
check whether SYM is the name of a function (i.e., check whether 「SYM has a
binding, and that binding is an internal function」)
```

```
if SYM is the name of a known function
```

```
if the current level is not the top level, and SYM is 'clean-environment' or
or 'define' or 'exit'
```

```
ERROR (level of CLEAN-ENVIRONMENT) / ERROR (level of DEFINE) / ERROR (level of EXIT)
```

else if SYM is 'define' or 'set!' or 'let' or 'cond' or 'lambda'

```
check the format of this expression // 注意：此時尚未 check num-of-arg
// (define symbol // 注意：只能宣告或設定 非primitive的 symbol (這是final decision!))
//   S-expression
// )
// (define ( one-or-more-symbols )
//   one-or-more-S-expressions
// )
// (set! symbol
//   S-expression
// )
// (lambda (zero-or-more-symbols)
//   one-or-more-S-expressions
// )
```

```

// (let (zero-or-more-PAIRs)
//      one-or-more-S-expressions
// )
// (cond one-or-more-AT-LEAST-DOUBLETONs
// )
// where PAIR df= ( symbol S-expression )
//      AT-LEAST-DOUBLETON df= a list of two or more S-expressions

if format error (包括 attempting to redefine system primitive)
  ERROR (COND format) : <the main S-exp>
  or
  ERROR (DEFINE format) : <the main S-exp> // 有可能是因為 redefining primitive 之故
  or
  ERROR (SET! format) : <the main S-exp> // 有可能是因為 redefining primitive 之故
  or
  ERROR (LET format) : <the main S-exp> // 有可能是因為 redefining primitive 之故
  or
  ERROR (LAMBDA format) : <the main S-exp> // 有可能是因為 redefining primitive 之故

evaluate ( ... )

return the evaluated result (and exit this call to eval())

else if SYM is 'if' or 'and' or 'or'

  check whether the number of arguments is correct

  if number of arguments is NOT correct
    ERROR (incorrect number of arguments) : if

  evaluate ( ... )

  return the evaluated result (and exit this call to eval())

else // SYM is a known function name 'abc', which is neither
  // 'define' nor 'let' nor 'cond' nor 'lambda'

  check whether the number of arguments is correct

  if number of arguments is NOT correct
    ERROR (incorrect number of arguments) : abc

else // SYM is 'abc', which is not the name of a known function

  ERROR (unbound symbol) : abc
  or
  ERROR (attempt to apply non-function) : ☆ // ☆ is the binding of abc

else // the first argument of ( ... ) is ( . . . ), i.e., it is ( ( . . . ) ..... )

  evaluate ( . . . )

  // if any error occurs during the evaluation of ( . . . ), we just output an
  // an appropriate error message, and we will not proceed any further

  if no error occurs during the evaluation of ( . . . )

    check whether the evaluated result (of ( . . . )) is an internal function

    if the evaluated result (of ( . . . )) is an internal function

      check whether the number of arguments is correct

      if num-of-arguments is NOT correct
        ERROR (incorrect number of arguments) : name-of-the-function
        or
        ERROR (incorrect number of arguments) : lambda expression
        // in the case of nameless functions

      else // the evaluated result (of ( . . . )) is not an internal function
        ERROR (attempt to apply non-function) : ☆ // ☆ is the evaluated result

end of 「else the first argument of ( ... ) is ( . . . )」

```

```

eval the second argument S2 of (the main S-expression) ( ... )

if the type of the evaluated result is not correct
  ERROR (xxx with incorrect argument type) : the-evaluated-result
  // xxx must be the name of some primitive function!

if no error
  eval the third argument S3 of (the main S-expression) ( ... )

if the type of the evaluated result is not correct
  ERROR (xxx with incorrect argument type) : the-evaluated-result
...

if no error

  apply the binding of the first argument (an internal function) to S2-eval-result,
  S3-eval-result, ...

  if no error
    if there is an evaluated result to be returned
      return the evaluated result
    else
      ERROR (no return result) : name-of-this-function
      or
      ERROR (no return result) : lambda expression // if there is such a case ...

end // else what is being evaluated is (...) ; we call it the main S-expression

```

Note :

### 1. error message 之「其他」

如果你的系統碰到一個 error、而以上 eval 的 algorithm 中對此 error「該有何 error message」並沒有規範(這有點像是 if-then-else-if-then-...-else-if-then-else 中的最後那個「else」)，你就 output

```
ERROR : aaa
```

其中 aaa 是 user input 中「出問題的那個「被 evaluate 的 function」的 first argument」。

當你依照以上 eval 的 algorithm 來 evaluate an S-expression 時，你會不斷的要 evaluate a function，一旦這種「project 並未規範的 error」發生，「當時」那個被 evaluate 的 function 的 first argument 就是這裡所謂的 aaa。

```

// 「project 未規範」 df= project 中(與 test data 中)未提到這種 error，但明明就是個 error
//                                     OR
//                                     project 中有提到這種 error，但沒說 error message 應該是啥

```

### 2. Some examples of error messages

```

> (car nil)
ERROR (car with incorrect argument type) : nil

> (define (f a) (cons a a))
f defined

> (f 5)
( 5
 .
 5
)

> (f 5 a)
ERROR (incorrect number of arguments) : f

> (define (ff a) (g a a))
ff defined

> (define (g a) (cons a a))
g defined

> (ff 5)
ERROR (incorrect number of arguments) : g

```

```

> (define (f a) (cons a a a))
f defined

> (f 5)
ERROR (incorrect number of arguments) : cons

> (CONS 3 4)
ERROR (unbound symbol) : CONS

> (cons hello 4)
ERROR (unbound symbol) : hello

> hello
ERROR (unbound symbol) : hello

> (CONS hello there)
ERROR (unbound symbol) : CONS

> (cons 1 2 3)
ERROR (incorrect number of arguments) : cons

> (3 4 5)
ERROR (attempt to apply non-function) : 3

> (cons 3
      (4321 5))
ERROR (attempt to apply non-function) : 4321

> (define a 5)
5

> (a 3 a)
ERROR (attempt to apply non-function) : 5

> (* 3 "Hi")
ERROR (* with incorrect argument type) : "Hi"

> (string>? 15 "hi")
ERROR (string>? with incorrect argument type) : 15

> (+ 15 "hi")
ERROR (+ with incorrect argument type) : "hi"

> (string>? "hi" "there" a)
ERROR (string>? with incorrect argument type) : 5

> (string>? "hi" "there" about)
ERROR (unbound symbol) : about

> (cond ((> 3 4) 'bad)
      ((> 4 5) 'bad)
      )
ERROR (no return value) : ( cond
  ( ( >
    3
    4
  )
    ( quote
      bad
    )
  )
  ( ( >
    4
    5
  )
    ( quote
      bad
    )
  )
)

> (cond ((> y 4) 'bad)
      ((> 4 3) 'good)
      )
ERROR (unbound symbol) : y

```

### 3.value and binding

Lisp and Scheme 堅持一個概念：

沒有「value」！ 只有「binding」！

也就是說：

沒有「symbol 的 value」這回事！ 只有「symbol 的 binding」！

\* Symbol 的 binding 可能是一個 S-expression (which is basically a structure of symbols)，也可能是一個(所謂的)internal function。

\* Internal functions 有事先 system define 好的，也有 user define 的。

\* evaluate 一個「非 symbol 的 atom」的結果 是 那個 atom

\* evaluate 一個 symbol 的結果 是 那個 symbol 的 binding

\* evaluate 一個 list 的結果 是 apply 「evaluate 此 list 的 first argument 所得的結果」(which is supposedly an internal function) 於  
「evaluate 此 list 的其他 arguments 所得的結果」

經由使用某些 system defined 的"東東" (如'define')，我們可以改變 symbol 的 binding。  
但 我們能改變「原先 system 已 define 好的 symbol」的 binding 嗎？

例：how about these？

```
> (define define 3)
???
```

```
> (define exit 3)
???
```

```
> (let ((cons car)) (cons '(1 2)))
???
```

Petite Chez Scheme 允許如此！ OurScheme 要不要？

答案：我們 **不允許** 改變"primitive symbol"的 binding！

```
// 有人曾問這行不行：(define 3 4)
// 答案固然是不行，但原因是：'define'只能改變「symbol」的 binding (而 3 不是個 symbol)

// 也有人曾問這行不行：(define nil 4)
// 答案固然是不行，但原因是：'nil'不是「symbol」(numbers, strings, #f, nil 都不是 symbols)
```

**But note that below is OK.**

```
> (define myCons cons)
myCons defined

> myCons
#<procedure cons>

> cons
#<procedure cons>

> (myCons 3 5)
( 3
 .
 5
)

> (define a (myCons car cdr))
a defined

> a
( #<procedure car>
 .
 #<procedure cdr>
)
```

```
> ((car a) '(1 2 3))
1
> ((cdr a) '(1 2 3))
( 2
  3
)
```

**Explanation :**

#<procedure car> is no different from "others" such as 3, 5, "Hi", (1 2 3) and (1 (2 3) "Hi), and should be treated in the same way. (But of course, #<procedure car> is capable of doing something these "others" cannot do. But that is a different story.)

**4. Expected argument type**

Below, the word 'symbol' should be taken to mean : a symbol that is not a primitive symbol (i.e., it is not a pre-defined symbol)

- \* 'car' expects its argument to be a cons-cell.
- \* 'cdr' expects its argument to be a cons-cell.
- \* 'quote' expects its argument to be an S-expression.
- \* 'define' expects that either its first argument is a symbol or its first argument is a list of one or more symbols.
- \* 'lambda' expects that its first argument is a list of zero or more symbols.
- \* 'let' expects its first argument to be a list of one or more pairs, with the first element of each pair being a symbol.
- \* '+', '-', '\*', '/' expect their arguments to be numbers.
- \* '>', '>=', '<', '<=', '=' expect their arguments to be numbers.
- \* 'string-append' and 'string>?' expect their arguments to be strings.
- \* 'set!', 'set-car!' and 'set-cdr!' expect their first argument to be a symbol.
- \* 'display-string' expects its argument to be a string.
- \* In all other cases, S-expressions or internal functions are expected as arguments.