



**UNIVERSITI MALAYSIA TERENGGANU**

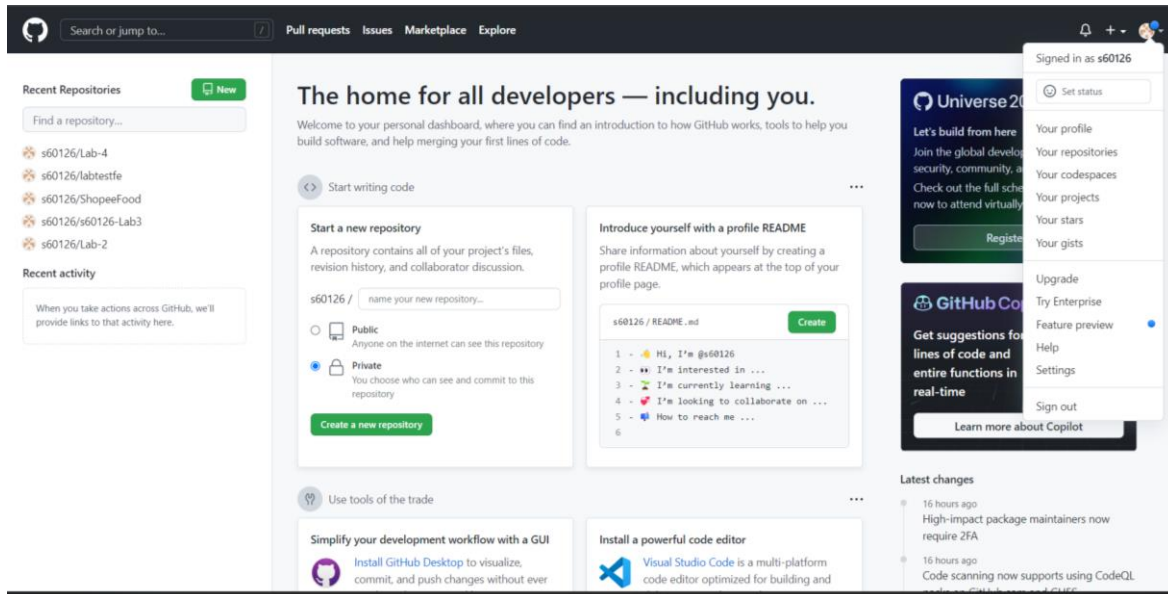
**UMT**

**CSM3505 PENGATURCARAAN MUDAH ALIH NATIF**

<b>NAME</b>	MOHAMMAD SHAHRUL NIZAM BIN ABDUL KADIR
<b>MATRIC NO</b>	S60126
<b>LAB</b>	1
<b>LAB INSTRUCTOR</b>	DR RABIEI BIN MAMAT

## Task 1b

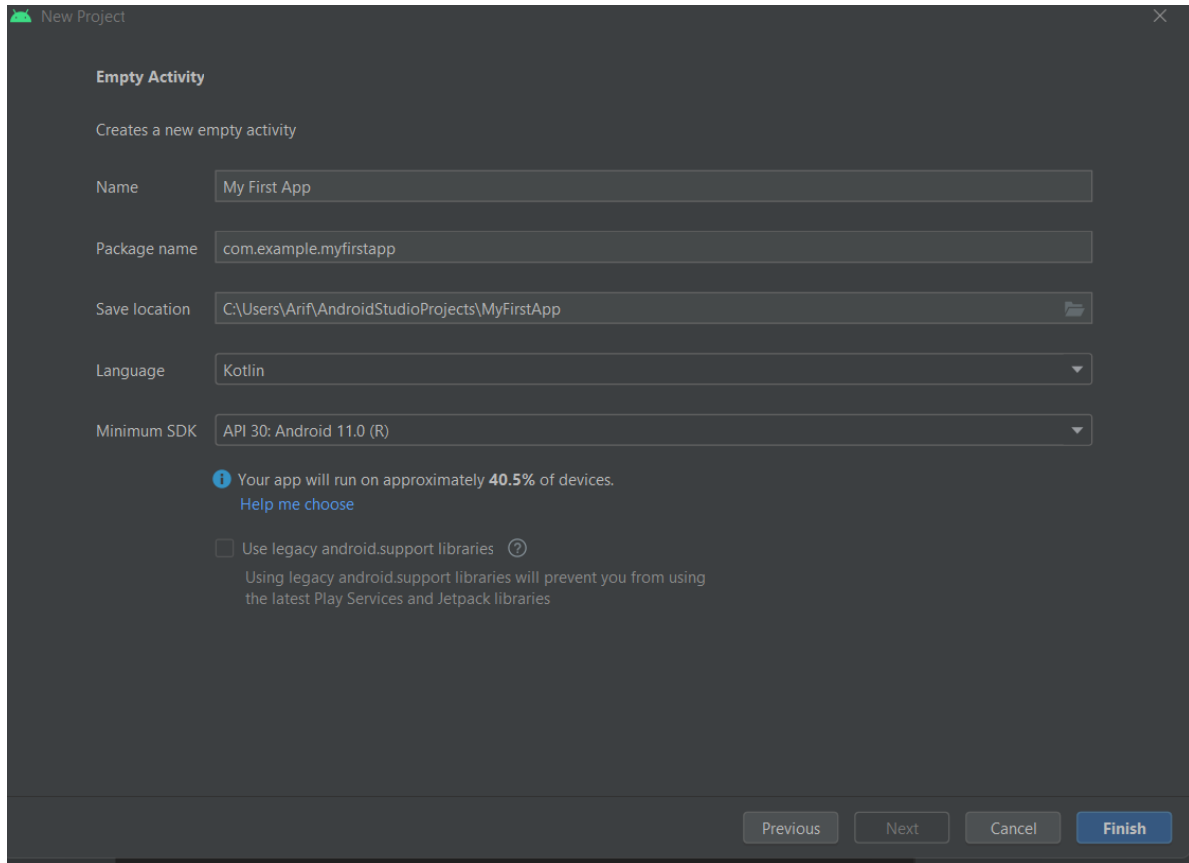
### 1. Setup github



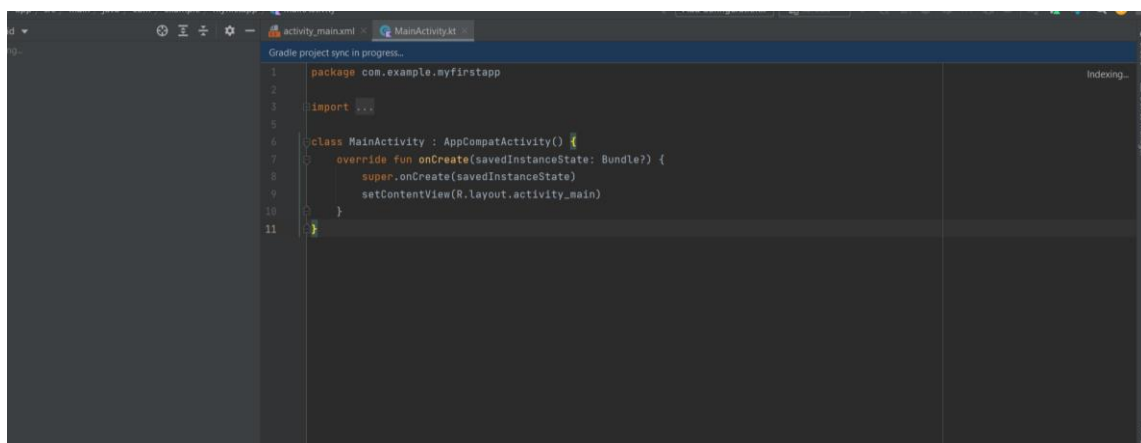
Github link: <https://github.com/S60126>

## Task 2

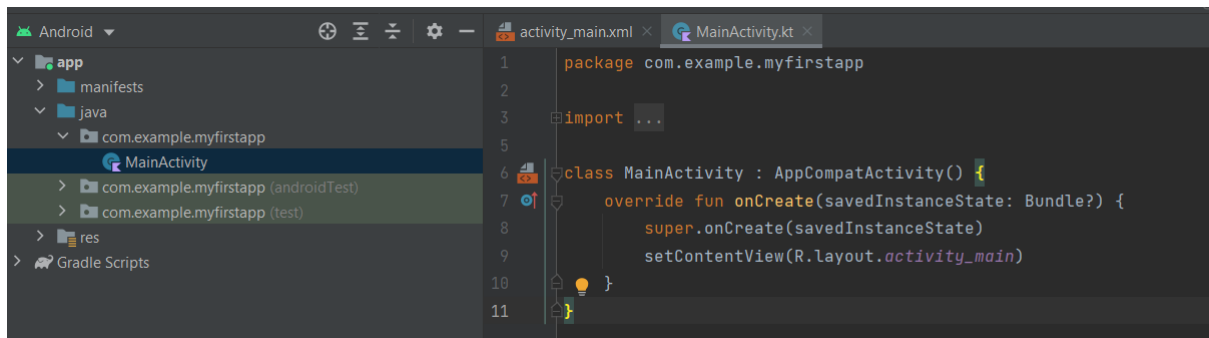
1. Create Android studio project
2. Name the project My First App
3. Language: Kotlin



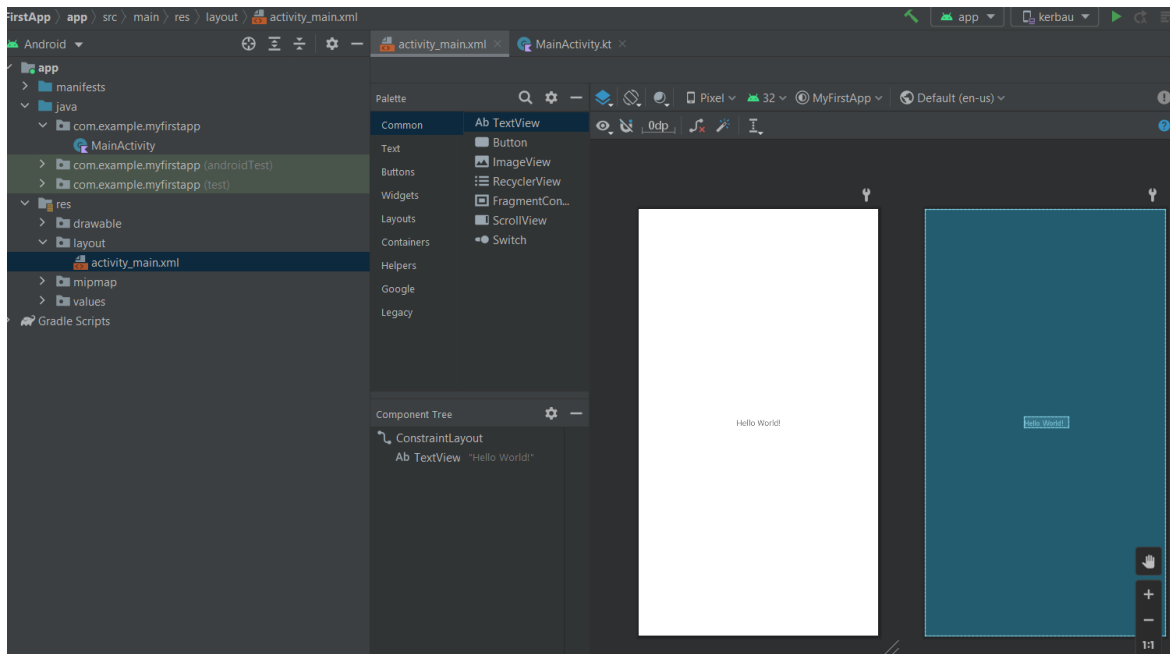
## Main page



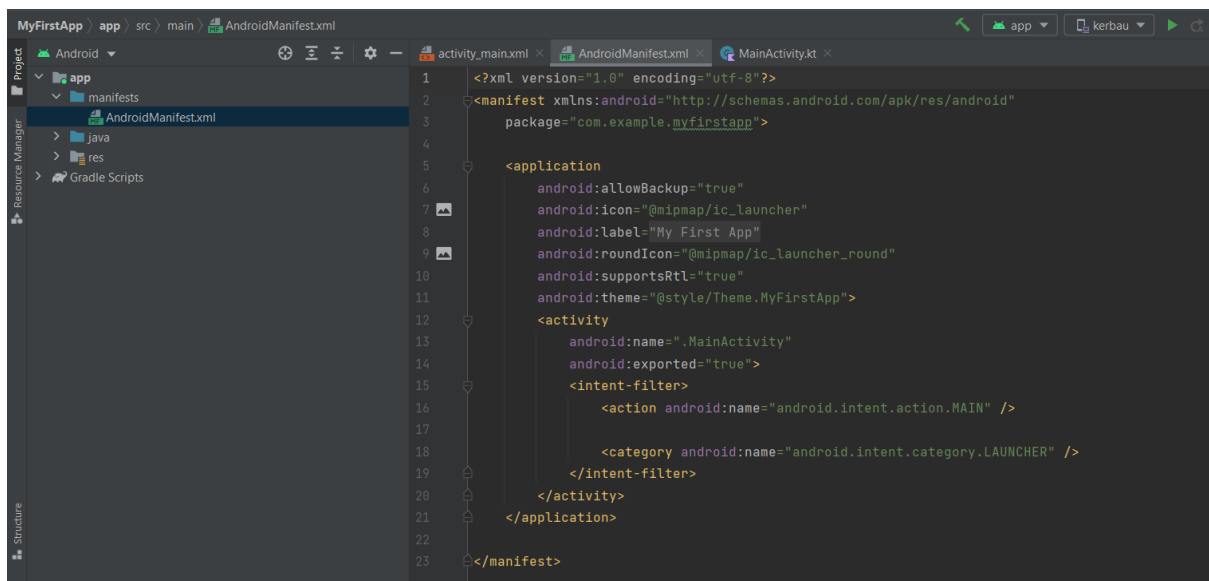
Select app > java > com.example.myfirstapp > MainActivity



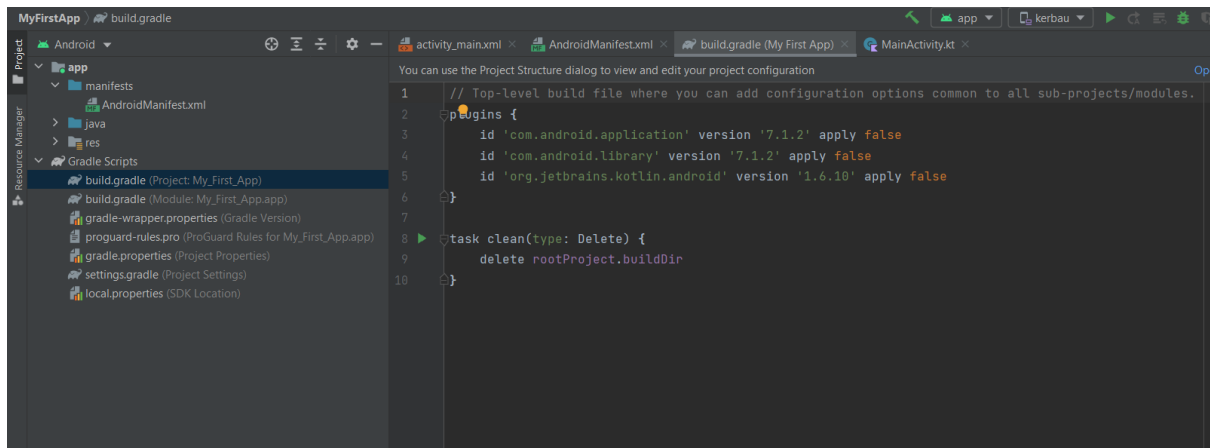
app > res > layout > activity\_main.xml



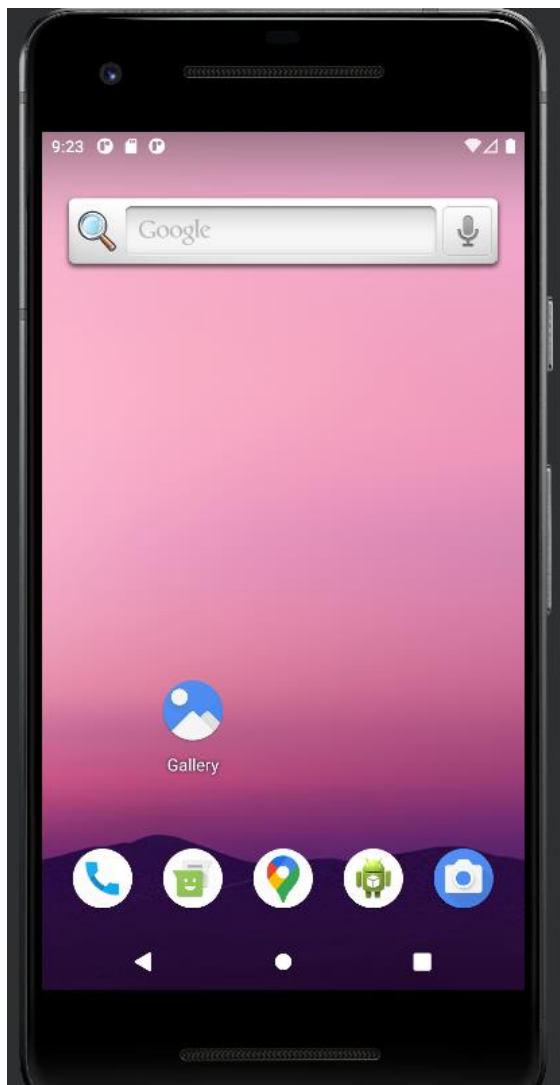
app > manifests > AndroidManifest.xml



## Gradle Scripts > build.gradle

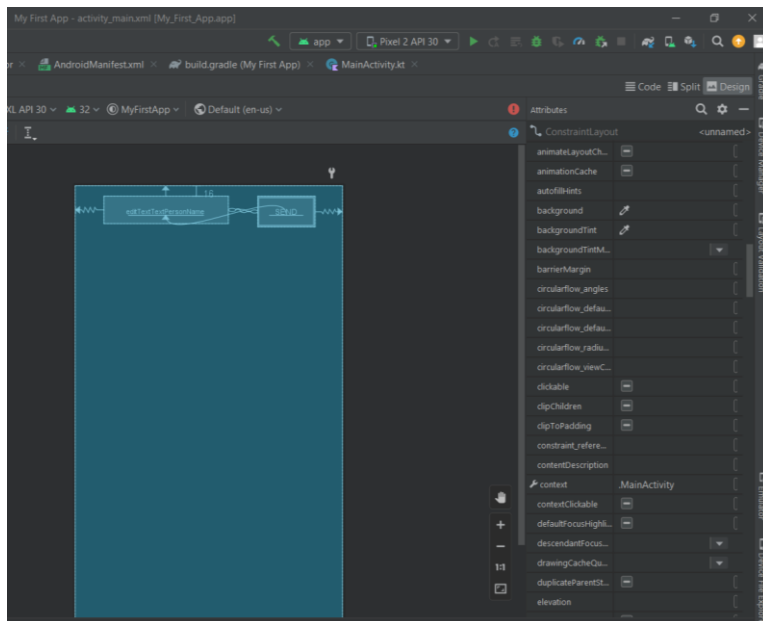


## Run Emulator



### Task 3

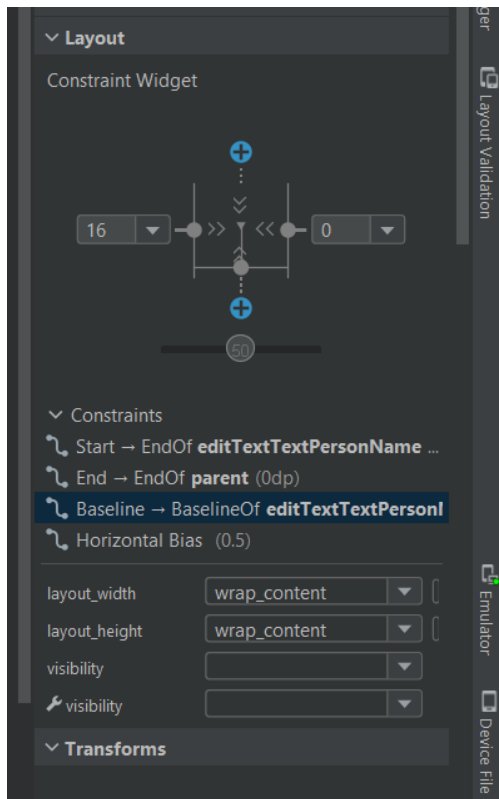
1. Build Simple Interface
2. Set text box size to flexible



1. Add text box
2. Enter "edit\_message" in the Key field.
3. Enter "Enter a message" in the Default Value field.
4. Click OK
5. Add another key named "button\_send" with a value of "Send"

+	-	Show All Keys	Show All Locales	?
Key	Resource Folder	Untranslatable	Default Value	
app_name	app/src/main/res	<input type="checkbox"/>	My First App	
edit_message	app/src/main/res	<input type="checkbox"/>	Enter a message	
button_send	app/src/main/res	<input type="checkbox"/>	Send	

1. Select button.
2. Open the Attributes window.
3. Select the Constraint Widget.
4. Set the right margin to 16 dp.



## Run Emulator

