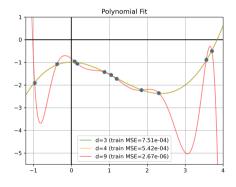
# Principles of Machine Learning: Exercise 5

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#### Exercise 5.1: Overview

- Goal: Fitting a polynomial to noisy data i.e.via polynomial regression
- **②** First step: Transform inputs with feature map  $\varphi(x) = [x^0, \dots, x^d]$  (aka Vandermonde-Matrix)
- **③** Second step: Estimate model weights:  $\hat{w} = [\Phi \Phi^\intercal]^{-1} \Phi y$  (via numerically stable inversion (i.e. QR))
- Third step: Inference with the fitted model:  $\hat{f}(x) = \varphi(x)^{\intercal}\hat{w}$

### Results and Discussion

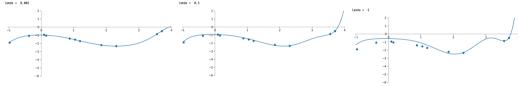


- The polynomial fit with degree = 9 results in a better MSE and is therefore the better model
- Now, the degree 3 model is more reasonable from (for example) the perspective of Occam's Razor.
- The point is: Judging overfitting from training data alone is questionable. We need validation data.
- In its abscence we can try Leave-one-Out
   Cross-Validation to quanitfy our intuition:
   Degree 3 clocks in at a validation MSE of 3.3e-3
   while degree 9 amounts to 1.5e+2. However, degree
   = 4 performs best in this regard with 1.9e-3.

# Adding regularization

We now compute the solution to regularized least squares in the same way:

$$\hat{w} = [\Phi \Phi^{\mathsf{T}} + \lambda I]^{-1} \Phi y$$
 for different lambda:



**Figure:** Polynomial fit for  $\lambda = 0.005$ 

**Figure:** Polynomial fit for  $\lambda = 0.5$ 

**Figure:** Polynomial fit for  $\lambda = 5$ 

### Regularized least squares

- Great results for smaller  $\lambda = 0.5, 0.005$
- $oldsymbol{\bullet}$   $\lambda=5$  gives a worse result, which intuitively makes sense, because we are adding a larger value, decreasing the impact of our gram matrix before inverting!

# Exercise 5.2: Setting

- Lecture 07 showed that the dual least squares solution is given by  $\hat{w} = \Phi[\Phi\Phi^{\mathsf{T}}]^{-1}y$
- After regularization this becomes  $\hat{w} = \Phi[\Phi\Phi^{\intercal} + \lambda I]^{-1}y$
- We kernelize the expression  $\hat{f}(x) = \phi^{\intercal}(x) \Phi[\Phi \Phi^{\intercal} + \lambda I]^{-1} y$  to get

$$\hat{f}(x) = k(x)^{\mathsf{T}}[K + \lambda I]^{-1}y$$

ullet Good choices for the model parameters where given:  $\lambda=0.5, b=1, d=3$ 

#### Results

- b tranlates the result.
- d is the degree of the polynomial, therefore influencing the shape of our model in the usual ways
- This, similarly to the previous task, leads to better results for d=9, again because of the regularization

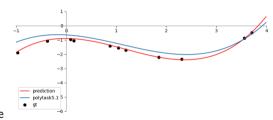


Figure: Polynomial fit for the given parameters

# Exercise 5.3: Least squares SVMs for regression

- Adding to the lecture we can use SVMs for regression as well
- We want to build a least squares SVM regression model

$$\hat{f}(x) = \varphi(x)^{\mathsf{T}} \Phi \hat{\lambda} + \hat{b}$$

Where

$$\begin{bmatrix} \hat{\lambda} \\ \hat{b} \end{bmatrix} = \begin{bmatrix} \Phi^{\mathsf{T}}\Phi + \frac{1}{C}I & 1 \\ 1^{\mathsf{T}} & 0 \end{bmatrix} \begin{bmatrix} y \\ 0 \end{bmatrix}$$

• Which can easily be kernelized:

$$\begin{bmatrix} \hat{\lambda} \\ \hat{b} \end{bmatrix} = \begin{bmatrix} K + \frac{1}{C}I & 1 \\ 1^{\mathsf{T}} & 0 \end{bmatrix} \begin{bmatrix} y \\ 0 \end{bmatrix}$$

and

$$\hat{f}(x) = k(x)^{\mathsf{T}} \hat{\lambda} + \hat{b}$$

- Good results for a wider range of parameters (keeping the d fixed)
- Results differ more when changing the degree *d*

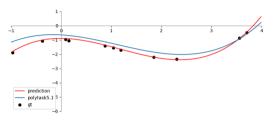
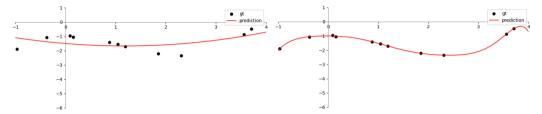


Figure: Polynomial fit for the given parameters

### Other degrees



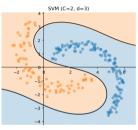
**Figure:** Polynomial fit for the given parameters d = 2

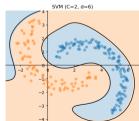
**Figure:** Polynomial fit for the given parameters d = 9

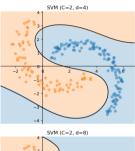
# Exercise 5.4: Kernel SVM for binary classification

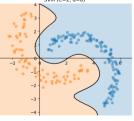
- Same math:  $\begin{bmatrix} \hat{\lambda} \\ \hat{b} \end{bmatrix} = \begin{bmatrix} K + \frac{1}{C}I & \mathbf{1} \\ \mathbf{1}^{\mathsf{T}} & 0 \end{bmatrix}^{-1} \begin{bmatrix} y \\ 0 \end{bmatrix}$
- Different regression targets  $y \in \{-1, 1\}$
- Polynomial Kernel  $k(u, v) = (b + \boldsymbol{u}^{\mathsf{T}} \boldsymbol{v})^d$

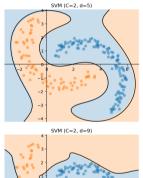
# Exercise 5.4: SVM Decision Boundary

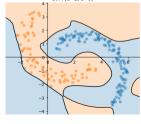












# Exercise 5.5: Minimum enclosing balls

- We already saw how to compute the minimal enclosing ball for a given dataset in lecture 08:
  - Using Frank-Wolfe solve

$$\underset{\mu}{\operatorname{argmin}} \ \mu^{\mathsf{T}} X^{\mathsf{T}} X \mu - \mu^{\mathsf{T}} z$$

- where X denotes the dataset  $X = [x_1, \dots, x_n] \in \mathbb{R}^{m \times n}$  and  $z = \mathsf{diag}[X^\intercal X]$
- under the constraints  $1^{\mathsf{T}}\mu = 1$  and  $\mu \geq 0$
- given  $\hat{\mu}$  we can than either compute the radius and the center of the ball

$$\hat{c} = X\hat{\mu}$$
 and  $\hat{r} = \sqrt{\hat{\mu^\intercal}z - \hat{\mu}^\intercal X^\intercal X\hat{\mu}}$ 

which leads to a function

$$\chi_B(x) = ||x - \hat{c}||^2 - \hat{r}^2$$

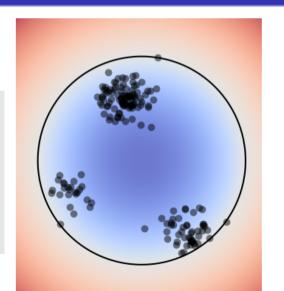
which is negative for  $x \notin B \cup \partial B$ !

we can also rewrite

$$\chi_B(x) = x^\mathsf{T} x - 2x^\mathsf{T} X \hat{\mu} + \hat{\mu}^\mathsf{T} X^\mathsf{T} X \hat{\mu} - \hat{\mu}^\mathsf{T} z + \hat{\mu}^\mathsf{T} X^\mathsf{T} X \hat{\mu}$$

# Result and Frank-Wolfe-Implementation

```
def fwDualMEB(matX,vecZ,T=100):
    m, n = matX.shape
    vecM = np.ones(n)/n
    for t in range(T):
        beta = 2 / (t+2)
        vecG = 2 * matX.T @ \
             matX @ vecM - vecZ
    imin = np.argmin(vecG)
    vecM *= (1-beta)
    vecM[imin] += beta
    return vecM
```



## **Kernel** minimum enclosing balls

Using our second formulation

$$\chi_B(x) = x^\mathsf{T} x - 2x^\mathsf{T} X \hat{\mu} + \hat{\mu}^\mathsf{T} X^\mathsf{T} X \hat{\mu} - \hat{\mu}^\mathsf{T} z + \hat{\mu}^\mathsf{T} X^\mathsf{T} X + \hat{\mu}$$

we can kernalize everything:

• We get:

$$\chi_B(x) = K(x, x) - 2\kappa^{\mathsf{T}} \hat{\mu} - \hat{\mu}^{\mathsf{T}} k + 2\hat{\mu}^{\mathsf{T}} K \hat{\mu}$$

- where  $K(x,x)=\exp(0)=1\in\mathbb{R}$  and  $k=1\in\mathbb{R}^n$ , because  $k_i=K(x_i,x_i)=\exp(0)=1$ .
- Using a Gaussian kernel:

$$k(u, v) = \exp(-\frac{1}{2\sigma^2}||u - v||^2)$$

and the following Frank-Wolfe-Algorithm:

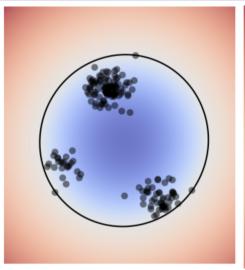
# Frank-Wolfe-Algorithm for kernel minimum enclosing balls

• Solving the minimization problem problem

$$\begin{aligned} & \underset{\boldsymbol{\mu}}{\operatorname{argmin}} \ \boldsymbol{\mu}^{\mathsf{T}} \boldsymbol{K} \boldsymbol{\mu} - \boldsymbol{\mu}^{\mathsf{T}} \boldsymbol{k} \\ &= \underset{\boldsymbol{\mu}}{\operatorname{argmin}} \ \boldsymbol{\mu}^{\mathsf{T}} \boldsymbol{K} \boldsymbol{\mu} - \boldsymbol{\mu}^{\mathsf{T}} \mathbf{1} \end{aligned}$$

 $\bullet$  under the constraints  $1^{\rm T}\mu=1$  and  $\mu\geq 0$ 

```
def fwDualMEB2(K,k, T=100):
    m, n = K.shape
    vecM = np.ones(n)/n
    for t in range(T):
        beta = 2 / (t+2)
        vecG = K @ vecM - k
        imin = np.argmin(vecG)
        vecM *= (1-beta)
        vecM[imin] += beta
    return vecM
```



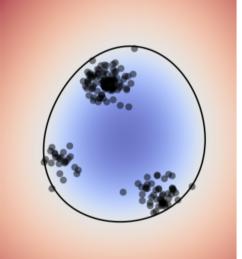


Figure:  $\sigma = 4$  Figure:  $\sigma = 2$ 

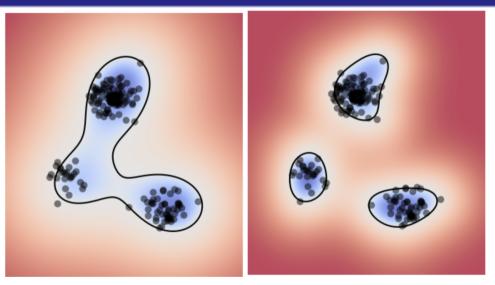


Figure:  $\sigma = 1$  Figure:  $\sigma = 0.5$