

void bubblesort(int v[], int n)

b := false

for (i := 0; i < n - 1; i++)

(v [i] > v [i + 1]) ?

true

false

t := v [i]

v [i] = v [i + 1]

v [i + 1] = **t**

b := true

∅

n := n - 1

(**b** == true) und (**n** > 1)