

# Quiz

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For this multiple choice design quiz, download the [starter](#) and complete the problems.

Once you have finished, answer the multiple choice questions about your design.

Unlike the lecture questions, you will only have one attempt to answer each question in the quiz, so make sure to read each answer carefully before selecting one and pressing submit.

## Question 1

1/1 point (graded)

Questions 1-3 deal with PROBLEM 1 in the [starter](#) file.

How many accumulators are necessary for the design of `longest-length`?

☐ 0

☒ 1

☐ 2

☐ 3



**Explanation**  
We need an accumulator to keep track of the longest string so far.

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You have used 1 of 1 attempt

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## Question 2

0/1 point (graded)


The following are pairs of Type Comments and Invariants for accumulators.

Select all that are valid accumulators for `longest-length`

☒ `:: acc is Natural; the length of the longest string so far in los` 

☐ `:: acc is Boolean; true if the current string is the longest so far in los`

☐ `:: acc is String; the first letter of the longest string so far in los`


☒ `:: acc is String; the longest string so far in los` 



**Explanation**  
We need to know the length of the longest string in the list.  
If the accumulator is Natural, and keeps track of the length of the longest string so far, we have exactly what we need.  
If the accumulator is String, and keeps track of the longest string so far, we can take the length at the end.  
The other two options will not keep track of the necessary information.

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## Question 3

1/1 point (graded)

If your accumulator is a Natural, representing the length of the longest string in the list, what should its initial value be?

☐ empty

0

1

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## Question 4

1/1 point (graded)

Question 4 deals with PROBLEM 2 in the starter file.

Which of the following is the correct way to update the accumulator(s) in the natural recursion? Assume the function consumes the list first, then any accumulators.

(fibonacci? (rest lon) (first lon))

(fibonacci? (rest lon) n-1), where n-1 was the element before (first lon)

(fibonacci? (rest lon) n-2 n-1), where n-1 was the element before (first lon), and n-2 was the element before that.

(fibonacci? (rest lon) n-1 (first lon)), where n-1 was the element before (first lon)

### Explanation

`fibonacci?` needs to know about the two elements before the list. If the list is `(rest lon)` the two previous elements are `(first lon)`, and `n-1` which was the element before `(first lon)`.

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## Question 5

1/1 point (graded)

Questions 5-7 deal with PROBLEM 3 in the starter file.

What type of accumulator is necessary to refactor `fact` to make it tail recursive?

a context preserving accumulator, to keep track of the original value of `n`

a result so far accumulator because the call to `*` is not in tail position

a result so far accumulator because the recursive call to `fact` is not in tail position

a worklist accumulator

### Explanation

A function is tail recursive if all recursive calls are in tail position, so we need a rsf accumulator so that `fact` can be in tail position.

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## Question 6

1/1 point (graded)

Which of the following is true about your refactored design of `fact` compared to the original?

the results of both the `zero?` case and the `else` case were unchanged

the result of the the `zero?` case changed, but the result of the `else` case was unchanged

the result of the `zero?` case was unchanged, but the result of the `else` case changed

the result of both the `zero?` case and the `else` case changed

### Explanation

The results of both cond cases change in the refactoring of `fact`.

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## Question 7

1/1 point (graded)

Drag the pieces of code from the scroll bar to complete the refactored design of `fact`. You do not need to use every piece of code, and you can use each piece more than once.

```
(define (fact n)
  (local [(define (fact n rsf )
              (cond [(zero? n) rsf ]
                    [else
                     (fact (sub1 n) (* n rsf))]))]
    (fact n 1 )))
```

rsf	1	0	(* n rsf)	n
-----	---	---	-----------	---



Answer:

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You have used 1 of 1 attempt

Correct (1/1 point)

## Question 8

1/1 point (graded)

Questions 8-11 deal with PROBLEM 4 in the starter file.

In the encapsulated template for `fn-for-region`, which functions have elements that are not tail recursive, and will need to be refactored?

☒ `fn-for-region`

☐ `fn-for-type`

☒ `fn-for-lor`



### Explanation

`fn-for-type` has no recursive calls, so it has no elements that are not tail recursive.

Both `fn-for-region` and `fn-for-lor` have recursive calls that are not in tail position.

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## Question 9

1/1 point (graded)

Select the accumulators that are necessary in the tail-recursive design of `count-regions?`

☒ `;; todo` is (listof Region); a worklist accumulator

☐ `;; todo` is Region; a worklist accumulator

☐ `;; rsf` is Region; the last region visited

☒ `;; rsf` is Natural; the number of regions seen so far

☐ `;; visited` is (listof Region); all regions seen so far



### Explanation

To make this function tail recursive, we need a worklist accumulator that is a list of the Regions we need to visit, and a result so far accumulator that is the number of regions seen so far.

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## Question 10

1/1 point (graded)

Where do we update `todo`, the worklist accumulator? Select all places where a function is passed a new value of `todo`.

☐ there is no worklist accumulator

☒ `fn-for-region`

☒ `fn-for-lor`

☐ `fn-for-type`



### Explanation

In `fn-for-region` we append `region-subregions` and `todo`.

In `fn-for-lor` we take `(rest todo)`.

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## Question 11

1/1 point (graded)

Where do we update `count`, the result so far accumulator? Select all places where a function is passed a new value of `count`.

☐ there is no result so far accumulator

☒ `fn-for-region`

☐ `fn-for-lor`

☐ `fn-for-type`



### Explanation

In `fn-for-region` we append we add one to `count`.

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