

## Questions 1-3

### Question 1

1 point possible (graded)

Suppose the following constants have already been defined based on the domain analysis of the countdown program:

```
(define WIDTH 100)
(define HEIGHT WIDTH)
(define TEXT-SIZE 20)
(define CTR-Y (/ HEIGHT 2))
```

Which of the following should you add to complete the constants section so that it matches the domain analysis? (choose all that apply)

☒ (define TEXT-COLOUR "black") ✓

☐ (define MTS (empty-scene 100 100))

☒ (define MTS (empty-scene WIDTH HEIGHT)) ✓

☒ (define CTR-X (/ WIDTH 2)) ✓

☐ (define CTR-X 50)

#### Explanation

Remember to always use your constants instead of their values so that you have a single point of control.

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**i** Answers are displayed within the problem

### Question 2

1 point possible (graded)

Choose the best types comment for the data definition that will be used as the world state for the countdown program.

☐ ;; Countdown is Image

☐ ;; WS is Natural

☐ ;; WS is Countdown

☒ ;; Countdown is Natural ✓

☐ ;; Countdown is String

#### Explanation

Our changing information in the countdown program is the number displayed, which is always a natural number.

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### Question 3

1 point possible (graded)

Why is it useful to fill in the ... in the stubs of the wish-list entries right away? Choose the best answer.

☐ So that we don't forget what type the function is producing

☒ So that we can run the program before it is complete ✓

☐ So that we remember to come back and finish it later

#### Explanation

While the other two options are both good reasons why we should make a wish-list entry, the question was asking specifically about filling in the stub.

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**i** Answers are displayed within the problem