

NCTU-CS Digital System Lab

final project-跑跑像素人

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design description

This is a game about a running pixel man. The pixel man won't stop running until the end, and your goal is to keep him safe in his trip. In order to protect him, you have to use "jump" (↑) and "slide" (↓) to avoid obstacles.

game indication

1. Keyboard control:

↑ : jump

↑ combo : jump higher

↓ : slide

2. Equipment

Candy-become invincible for 10 sec after eating.

Money-a proof of your running skill. More money, much talented.

Monsters-watch out! If you running into it, you will die.

Wall and burrow-watch out! If you running into it, you will die, too.

3. Hero

A cute pixel cookie man.

documentation

search google with “跑跑薑餅人”