NCTU-CS Digital System Lab.

LAB 05 – Stack & Queue

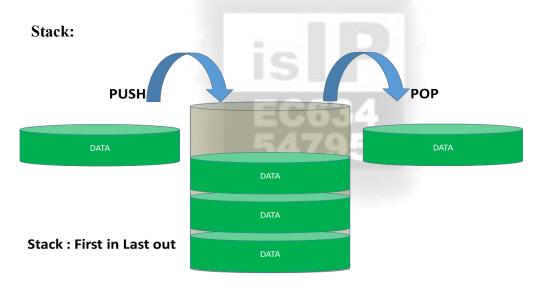
Design:

Data Preparation

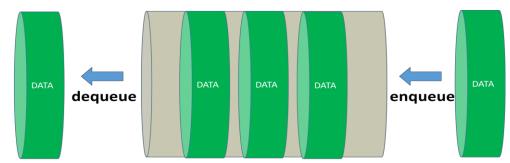
Extract LAB data for TA's directory. % tar xvf ~2016dlabta02/Lab05.tar

Design Description

You have learned Stack & Queue in Data Structure course. Now we are going to implement them in this Lab.

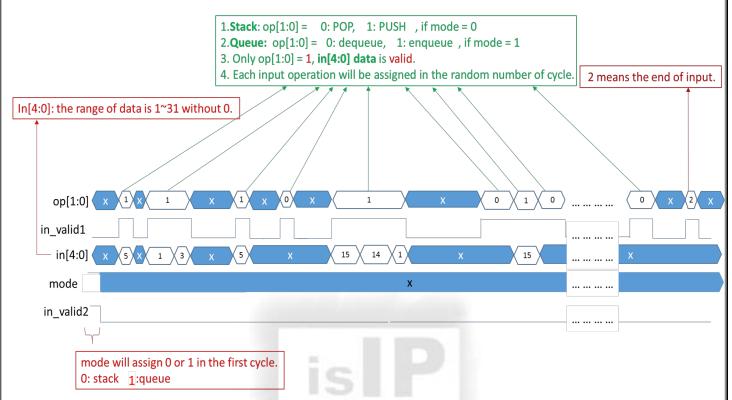


Queue:



Queue: First in First out

Input:



There are two mode, 0: stack and 1: queue, you get in the first input cycle from **mode** channel with in_valid2 high. You will receive a large number of operations from **op[1:0]** in random cycles between each input. The total number of operations are unknow but you receive 2 in the end of input. When **op[1:0]** is **1**, **in[4:0]** is valid for both of mode.

You need to implement two data structures of which size are 10 and execute all the operation you get from Pattern.

Finally, sort the remaining data from data structure in descending order and output them in 10 continuous cycles sequentially. If the number of the remaining data are less than 10(ex: pop more than push), output 0 to make up 10 cycles.

Ex:

After you execute all operations the remaining data in stack: 5, 2, 30, 23, 7, 6 Sort in descending order: 30, 23, 7, 6, 5, 2

Output:

If the number of data is less than 10, output 0 to make up 10 cycles:

30, 23, 7, 6, 5, 2, 0, 0, 0, 0

You should output 30, 23, 7, 6, 5, 2, 0, 0, 0 in 10 continuous cycle.

Your goal is to accomplish this design by above rules and output the correct answer.

Inputs

- 1. input data for in [4:0] will be input in random cycles with in valid1 high.
- 2. **mode is** valid only at the first input cycle with in_valid2 high. 0 is stack, and 1 is queue.
- 3. All signals are unsigned integer.
- 4. **Stack:** if mode = 0, **op [1:0]:** 0: POP, 1: PUSH, 2: end of input.
- 5. **Queue:** if mode = 1 **op** [1:0]: 0: dequeue, 1: enqueue, 2: end of input.
- 6. Input information:

Input port	Bit Width	Description
in	5 bits	only at $op[1:0] = 1$ range of data: $1 \sim 31$ without 0
ор	2 bits	If mode = 0, 0: POP, 1: PUSH, 2: end of input If mode = 1, 0: dequeue, 1: enqueue, 2: end of input
mode	1 bits	Assign in the first cycle. 0: stack, 1: queue
in_valid1	1 bit	High when op[1:0] is valid
in_valid2	1 bit	High when mode is valid
clk	1 bit	Clock
rst_n	1 bit	asynchronous active-low reset

Outputs

- 1. Your answer should be output at out in 10 continuous cycles
- 2. Output information:

Output port	Bit Width	Description
out	5 bit	output after sorting
out_valid	1 bit	High when out is valid

Specifications

- 1. Top module name : SORT (File name : SORT.v)
- 2. The clock period is 4 ns.
- 3. It is a **asynchronous reset** and **active-low** architecture. Signal out and out_valid should be zero after reset.
- 4. Input signal: in[4:0], op[1:0], mode, in_valid1, in_valid2, clk, rst_n
- 5. Output signal: out[4:0], out_valid
- 6. All inputs will be given at negative edge of clk, and all output is synchronized at positive edge of clk.
- 7. The latency should not be more than 100.
- 8. Grading policy:

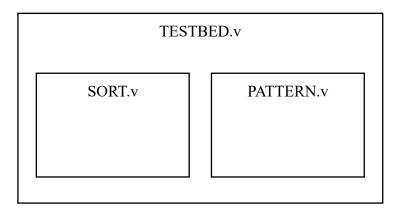
Design: 70%

Time: 15%

Area: 5%

Question: 10%

Block Diagram



Note

- 1. Simulation step:
 - Put your Pattern and Testbench in 00_TESTBED
 - Simulation to check design: ./01_run
 - Show wave to debug: nWave &
 - Go to folder 02_SYN/ and check synthesis: ./01_run_dc
 - Go to folder 03_GATE/ and check s: ./01_run.f
 - Clear up : ./09_clean_up
- 2. Please add your student ID and name to the file name of .v file before upload file on e3 platform:

SORT 0556123 陳小明.v

3. Sample waveform:

