

Seminar Approximation Algorithms

Approximating Nash Social Welfare under Submodular Valuations through (Un)Matchings

Based on a paper of the same title by J. Garg, P. Kulkarni, and R. Kulkarni

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25th July 2023 · Algorithms and Complexity (Prof. Dr Martin Hoefer)

Introduction

What is the issue?



We need to distribute goods amongst recipients efficiently and fairly.

Where is this encountered?

- industrial procurement
- satellites
- water withdrawal







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Preliminaries

Preliminaries

Allocations



Setting:

- recipients: set \mathcal{A} of n agents
- goods: set \mathcal{G} of m items

Definition

An *allocation* is a tuple $\mathbf{x} = (\mathbf{x}_i)_{i \in \mathcal{A}}$ of bundles $\mathbf{x}_i \subset \mathcal{G}$ such that each item is element of precisely one bundle.

Item *j* is *assigned* to agent *i* if $j \in x_i$.

But how to measure its efficiency and fairness?

Valuation Functions

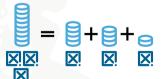


Requirements:

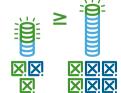
- monotonically non-decreasing: $v_i(S_1) \le v_i(S_2)$ if $S_1 \subset S_2$
- normalised: $v_i(\emptyset) = 0$

Types:

- **additive**: $v_i(\mathcal{S}) := \sum_{j \in \mathcal{S}} v_i(j)$
- submodular: $v_i(\mathcal{S}_1 \mid \mathcal{S}_2) := v_i(\mathcal{S}_1 \cup \mathcal{S}_2) v_i(\mathcal{S}_2)$
 - diminishing returns







Asymmetric Maximum Nash Social Welfare Problem



Problem

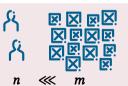
$$x^* \stackrel{!}{=} \underset{x \in X_{\mathscr{A}}(\mathscr{C})}{\operatorname{arg max}} \{ \operatorname{NSW}(x) \} \quad \text{with NSW}(x) := \Big(\prod_{i \in \mathscr{A}} v_i(x_i)^{\eta_i} \Big)^{1/\sum_{i \in \mathscr{A}} \eta_i}$$

- $X_{\mathcal{A}}(\mathcal{G})$: all possible allocations
- \bullet η_i : agent weight

The NSW strikes a middle ground between efficiency and fairness!

Is there a polynomial-time algorithm with an approximation factor ...

- \blacksquare ... dependent on n?
- ... independent from *m*?





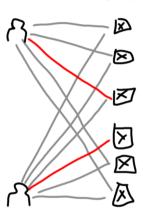


Naïve Approach

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Naïve approach:

- repeatedly use maximum matchings
- fails because of missing foresight
 - additive valuations: sort items by valuation ⇒ 2*n*-approximation (SMatch)
 - submodular valuations: lowest valuation approximable only by $\Omega(\sqrt{m/\ln m})$ \$\frac{1}{2}\$



Key Ideas of the Algorithm



We need change the past in three phases:

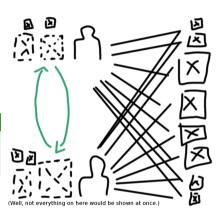
Phase I Assign enough high-value items temporarily.

Phase II Assign the remaining items definitely.

Phase III Re-assign the items of phase I definitely.

Theorem

RepReMatch guarantees a $2n(\log_2 n + 3)$ -approximation under submodular valuations.



The Algorithm



Phase I:

- **1** repeat $\lceil \log_2 n \rceil + 1$ times
 - **1** create bipartite graph $(\mathcal{A}, \mathcal{G}, E)$ with edge weights $\log v_i(j)^{\eta_i}$
 - 2 compute maximum weight matching
 - 3 update bundles x_i^{I} & remove assigned items

Phase II:

- **2** repeat until $\mathcal{G} = \emptyset$
 - **1** create bipartite graph $(\mathcal{A}, \mathcal{G}, E)$ with edge weights $\log v_i(\mathbf{x}_i^{\mathbb{I}} \cup \{j\})^{\eta_i}$
 - 2 compute maximum weight matching
 - **3** update bundles x_i^{II} & remove assigned items

Phase III:

- **3** create bipartite graph $(\mathcal{A}, \bigcup_{i \in \mathcal{A}} \mathbf{x}_i^{\mathrm{I}}, E)$ with edge weights $\log v_i(\mathbf{x}_i^{\mathrm{II}} \cup \{j\})^{\eta_i}$
- 4 compute maximum weight matching
- **5** create bundles x_i^{III}

Analysing Phases I & III (1/2)



Phase I reserves 'high-value' items. But what qualifies as 'high-value'?

Definition

Let $\mathbf{x}_i^* = \{o_i^1, o_i^2, ...\}$ be an optimal bundle. An item $j \in \mathcal{G}$ is outstanding if $v_i(j) \ge v_i(o_i^1)$.

⇒ Are enough outstanding items reserved?

Analysing Phases I & III (2/2)



Lemma

Each agent can be matched with an outstanding item in phase III.

- maximum number of unmatched agents halved with each round of phase I
 - $\lceil \log_2 n \rceil + 1$ rounds in phase I are enough
- induction on number of rounds in phase I

Base Case: In round 1 of phase I, either

- $\geq n/2$ many agents matched with an outstanding item
- < n/2 many agents matched with an outstanding item
 - > n/2 many items o_i^1 assigned to someone else
 - > n/2 many agents matched upon release in phase III











Analysing Phase II (1/2)



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Definition

Let $\mathbf{x}_i^{\mathrm{II}} = \left\{a_i^1, a_i^2, \ldots\right\}$ be the bundle of agent i.

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$$\overline{x}_{i,r}^{\star} \coloneqq \left\{
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Let $x_i^{\text{II}} = \{a_i^1, a_i^2, ...\}$ be the bundle of agent *i*. The set of *optimal and attainable items* is defined as

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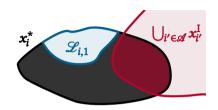
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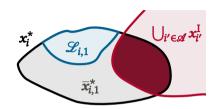
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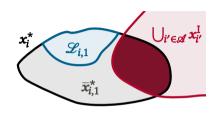


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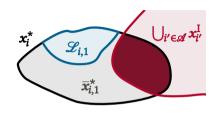


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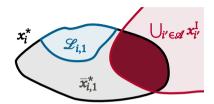


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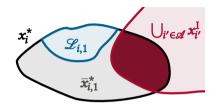


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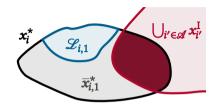


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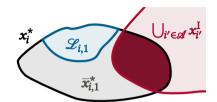


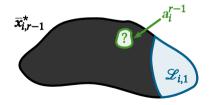
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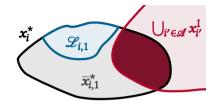


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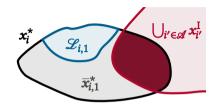


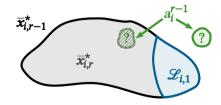
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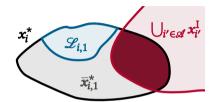


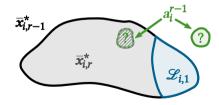
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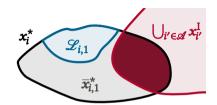
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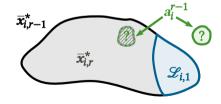
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 \Rightarrow What is the valuation of the remaining items?





Analysing Phase II (2/2)



Analysing Phase II (2/2)



Lemma

$$v_i\big(\overline{x}_{i,r}^*\mid a_i^1,\dots,a_i^{r-1}\big)$$

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Analysing Phase II (2/2)



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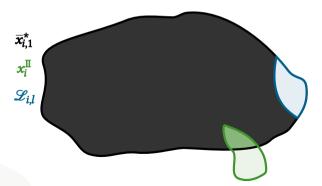
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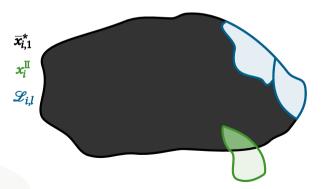
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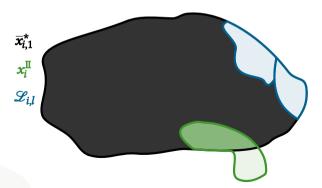
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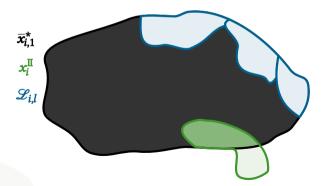
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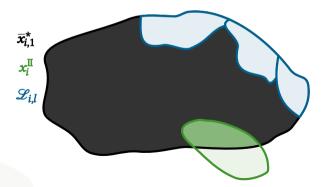
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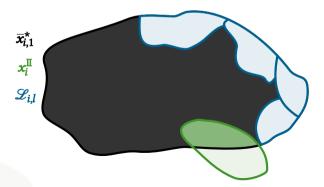
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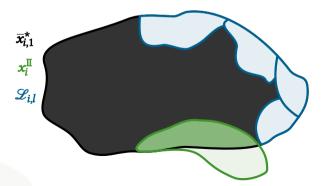
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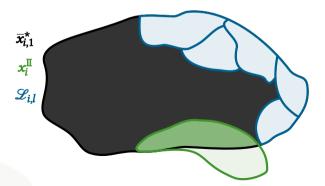
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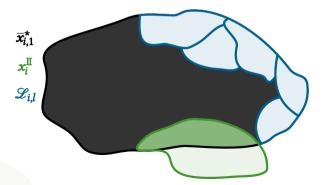
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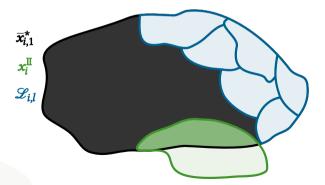
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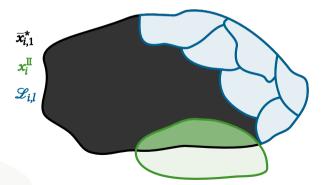
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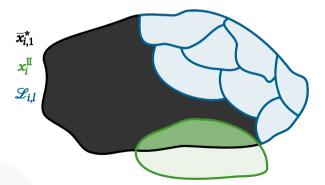
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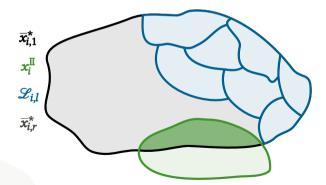


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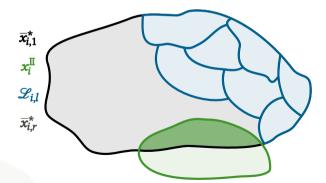


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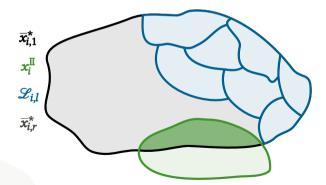


$$v_i(\bar{x}_{i,r}^{\star} \mid a_i^1, \dots, a_i^{r-1}) = v_i(\bar{x}_{i,r}^{\star} \cup \{a_i^1, \dots, a_i^{r-1}\}) - v_i(a_i^1, \dots, a_i^{r-1})$$



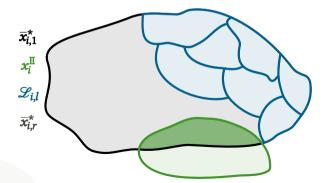


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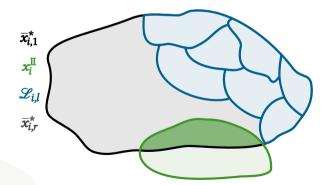


$$v_i(\bar{x}_{i,r}^* \mid a_i^1, \dots, a_i^{r-1}) = -v_i(a_i^1, \dots, a_i^{r-1}) + v_i(\bar{x}_{i,r}^* \cup \{a_i^1, \dots, a_i^{r-1}\})$$



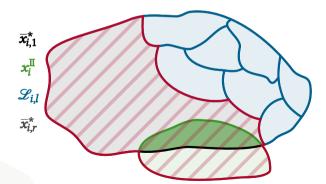


$$v_{i}(\bar{\mathbf{x}}_{i,r}^{*} \mid a_{i}^{1}, \dots, a_{i}^{r-1}) = -v_{i}(a_{i}^{1}, \dots, a_{i}^{r-1}) + v_{i}(\bar{\mathbf{x}}_{i,r}^{*} \cup \{a_{i}^{1}, \dots, a_{i}^{r-1}\})$$



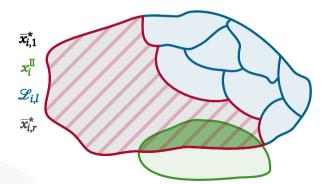


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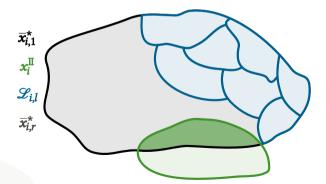


$$v_i(\overline{\mathbf{x}}_{i,r}^* \mid a_i^1, \dots, a_i^{r-1}) = -v_i(a_i^1, \dots, a_i^{r-1}) + v_i(\overline{\mathbf{x}}_{i,r}^* \cup \{a_i^1, \dots, a_i^{r-1}\})$$



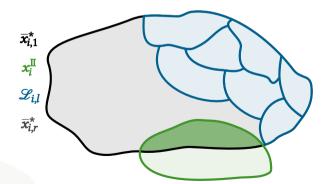


$$v_i\big(\overline{x}_{i,r}^*\mid a_i^1,\dots,a_i^{r-1}\big) \geq -v_i\big(a_i^1,\dots,a_i^{r-1}\big) + v_i\big(\overline{x}_{i,1}^*\big)$$



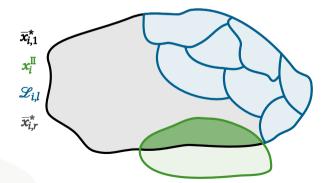


$$v_i(\bar{x}_{i,r}^* \mid a_i^1, \dots, a_i^{r-1}) \ge -v_i(a_i^1, \dots, a_i^{r-1}) + v_i(\bar{x}_{i,1}^*) - v_i(\mathcal{L}_{i,2} \mid a_i^1)$$



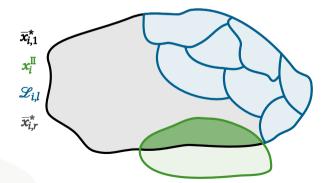


$$v_i(\bar{x}_{i,r}^* \mid a_i^1, \dots, a_i^{r-1}) \ge -v_i(a_i^1, \dots, a_i^{r-1}) + v_i(\bar{x}_{i,1}^*) - v_i(\mathcal{L}_{i,2} \mid a_i^1) - v_i(\mathcal{L}_{i,3} \mid a_i^1, a_i^2)$$



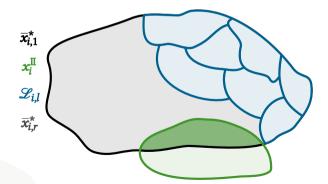


$$v_i\big(\overline{x}_{i,r}^{\star} \mid a_i^1, \dots, a_i^{r-1}\big) \geq -v_i\big(a_i^1, \dots, a_i^{r-1}\big) + v_i\big(\overline{x}_{i,1}^{\star}\big) - v_i\big(\mathcal{L}_{i,2} \mid a_i^1\big) - v_i\big(\mathcal{L}_{i,3} \mid a_i^1, a_i^2\big) - \dots$$



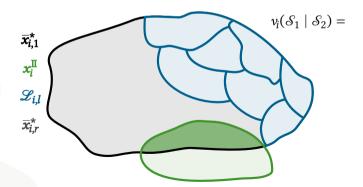


$$v_{i}(\overline{x}_{i,r}^{*} \mid a_{i}^{1}, \dots, a_{i}^{r-1}) \geq -v_{i}(a_{i}^{1}, \dots, a_{i}^{r-1}) + v_{i}(\overline{x}_{i,1}^{*}) - \sum_{l=2}^{r} v_{i}(\mathcal{L}_{i,l} \mid a_{i}^{1}, \dots, a_{i}^{l-1})$$



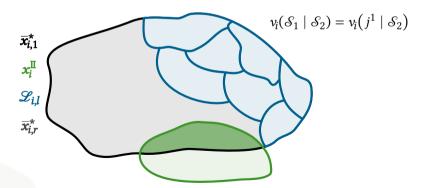


$$v_{i}(\overline{x}_{i,r}^{*} \mid a_{i}^{1}, \dots, a_{i}^{r-1}) \geq -v_{i}(a_{i}^{1}, \dots, a_{i}^{r-1}) + v_{i}(\overline{x}_{i,1}^{*}) - \sum_{l=2}^{r} v_{i}(\mathcal{L}_{i,l} \mid a_{i}^{1}, \dots, a_{i}^{l-1})$$



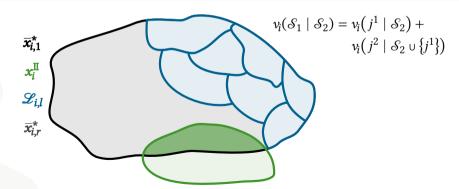


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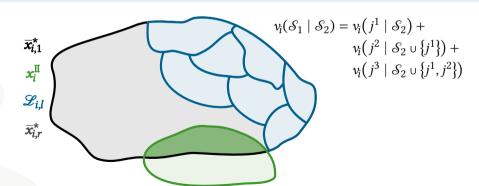


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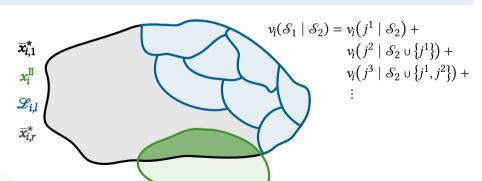


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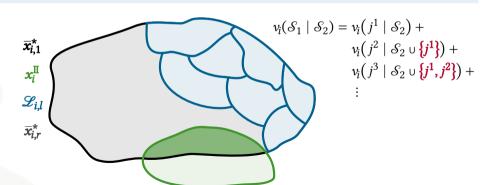


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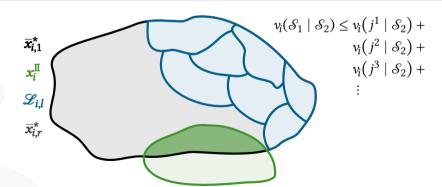


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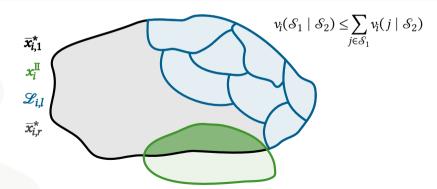


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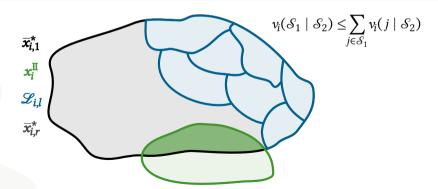


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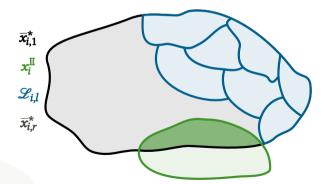


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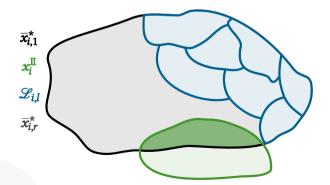


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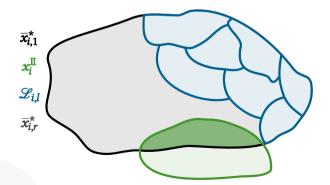


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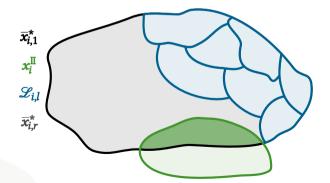


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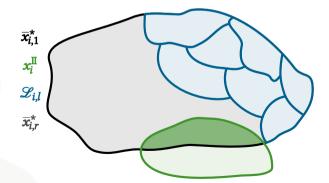


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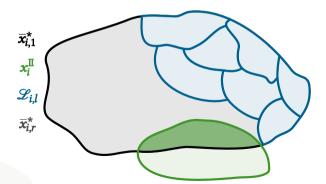


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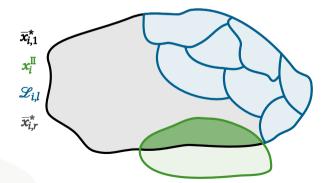


$$v_i(\bar{x}_{i,r}^* \mid a_i^1, \dots, a_i^{r-1}) \ge -v_i(a_i^1, \dots, a_i^{r-1}) + v_i(\bar{x}_{i,1}^*) - \sum_{l=2}^r |\mathscr{L}_{i,l}| \cdot v_i(a_i^{l-1} \mid a_i^1, \dots, a_i^{l-2})$$





$$v_i\big(\overline{x}_{i,r}^{\star} \mid a_i^1, \dots, a_i^{r-1}\big) \geq -v_i\big(a_i^1, \dots, a_i^{r-1}\big) + v_i\big(\overline{x}_{i,1}^{\star}\big) - \sum_{l=2}^{r} (n-1) \cdot v_i\big(a_i^{l-1} \mid a_i^1, \dots, a_i^{l-2}\big)$$











Summary & Outlook



■ allocation: partition of items amongst agents

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- allocation: partition of items amongst agents
- bundles valued using submodular valuation functions



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 Phase III assigning outstanding items









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Phase III assigning outstanding items

Any Room for Improvement?

Possibly! Lower bound of $\frac{e}{e-1} \approx 1.58$













