

# Wireless LAN (IEEE 802.11)

Unit 12 - Hands-On Networking - 2018

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# Recap

- **Link Layer**
  - Frames
  - MTU
  - Media Access Control
- **ARP**
  - Resolves **Network Layer Addresses** to **Link Layer Addresses**
- **LLDP**
- **Physical Layer**
  - Ethernet

 Application

 Presentation

 Session

 Transport

 Network

 Link

 Physical

# History

- **1971**

Development of the [ALOHAnet](#), the first wireless computer network.

- **1997**

First standardization of wireless LAN communication (802.11a/b)

- **2003**

The 802.11g standard is released.

- **2009**

The 802.11n standard is released.

- **2013**

The 802.11ac standard is released.

# 802.11 (Wireless LAN)

- Offers **acknowledged connectionless datagram** service
- **Contention based** access to **shared medium**
- Built-in **link-layer encryption**
- Supports **authentication** of wireless stations
- Datagrams also called **frames**
- Maximum MTU: 2312 bytes

# Terminology

- **Wireless Station:**

Any computing device which has a wireless network interface. Most of them are battery-powered.

- **Access Point (AP):**

Bridges the wireless world to the wired world by converting 802.11 frames to e.g. 802.3 frames and deliver them to the distribution system.

- **Distribution System (DS):**

The DS, usually an 802.3 wired LAN, connects multiple access points to form a larger coverage area.

- **Service Set Identifier (SSID):**

A (human-readable) name of a wireless network. Can be at most 32 bytes long.

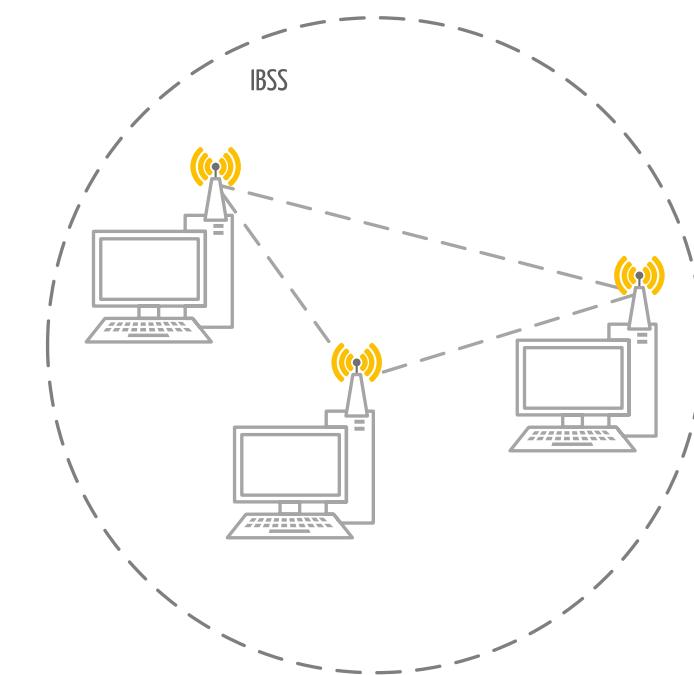
- **Basic Service Set (BSS):**

A group of wireless stations communicating with each other. It is identified by its BSSID, usually the link-layer address of the AP. BSSs come in two flavors.

# Independent BSS (IBSS)

The independent BSS is a shortlived, small network dynamically created by a few stations operating in **ad-hoc mode**.

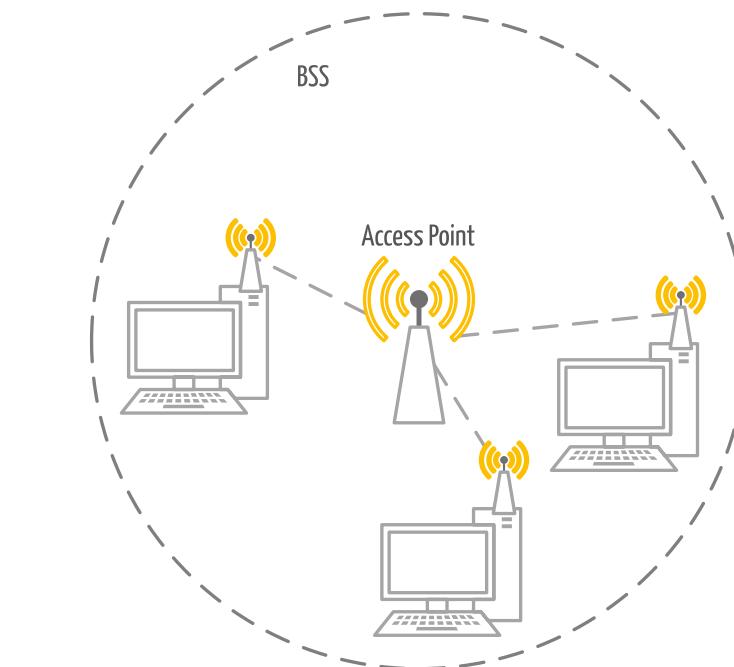
- Ad-Hoc networks **never** use an Access Point
- All **stations communicate directly**
- Stations must be in **direct communication range with each other**



# Infrastructure BSS (just BSS)

The typical wireless network operates in the **infrastructure mode**.

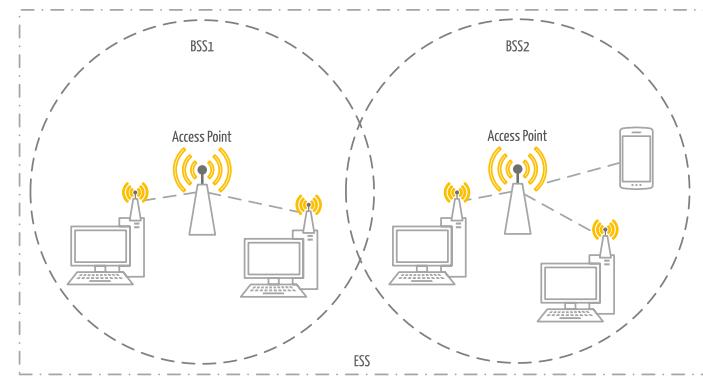
- An infrastructure BSS **always uses an AP**
- AP is used for **all communication**
- Stations must only be in **direct communication range with the AP**.
- Stations **associate** with AP.
- AP **buffers data** for stations to help with **saving power**.



# Extended Service Set (ESS)

One BSS can usually only cover a small space (e.g. apartment, office, ...). In order to **cover larger areas** multiple BSSs can be chained to an **Extended Service Set**.

- An ESS can be of **arbitrary size**.
- APs/BSSs **connected through the DS**.
- Stations can communicate with stations **in any BSS**.
- Stations are still **associated to one AP at a time**.



# Encryption

- **Open System (aka NULL encryption)**

Uses no link-layer encryption. Today mostly used in hotspot environments and paywall scenarios.

- **WEP (Wired Equivalent Privacy)**

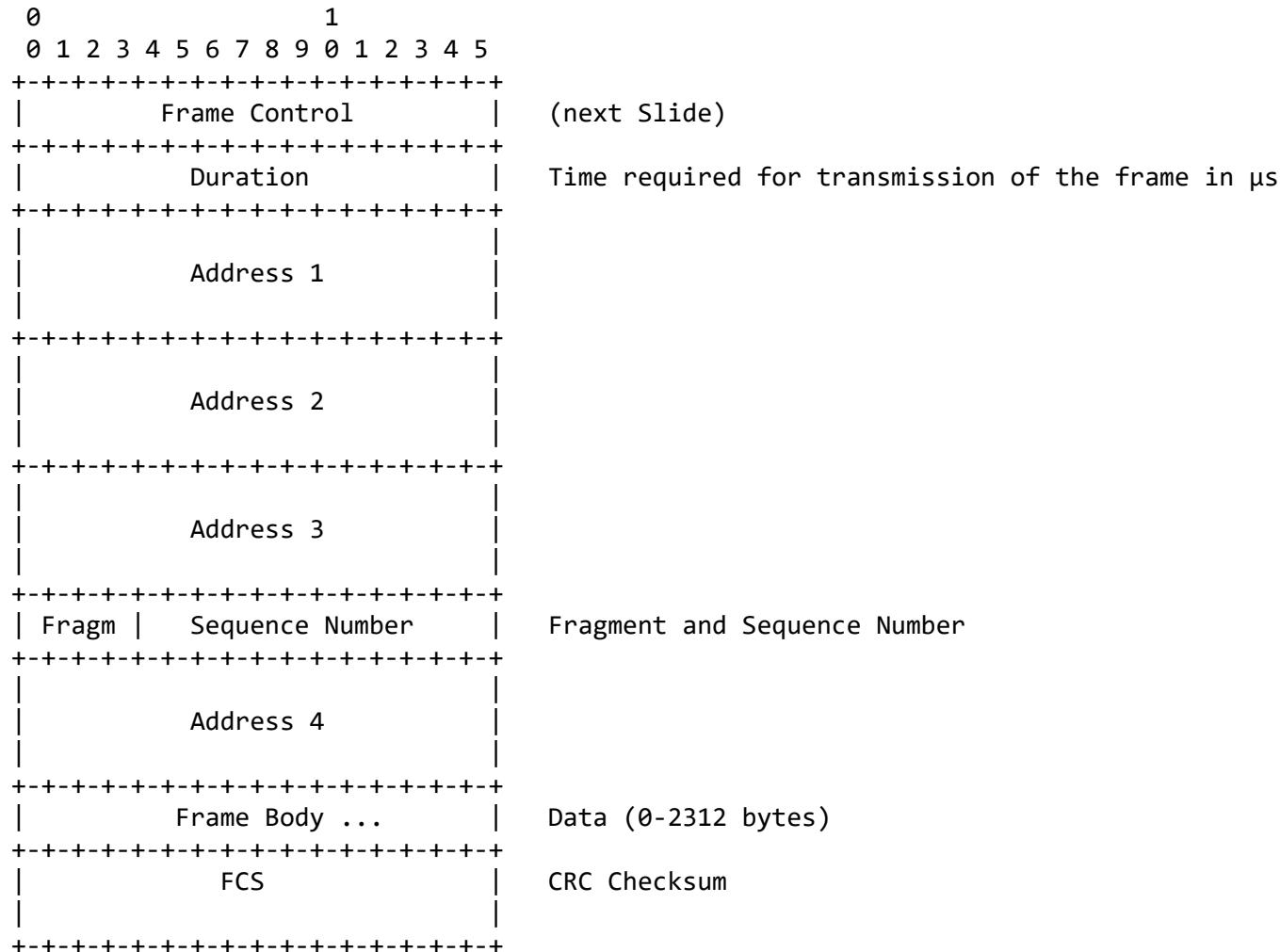


WEP aimed to provide data confidentiality comparable to wired networks. It uses a single shared key. WEP is **broken by design** and should **not be used** anymore.

- **WPA/WPA2 (WiFi Protected Access, IEEE 802.11i)**

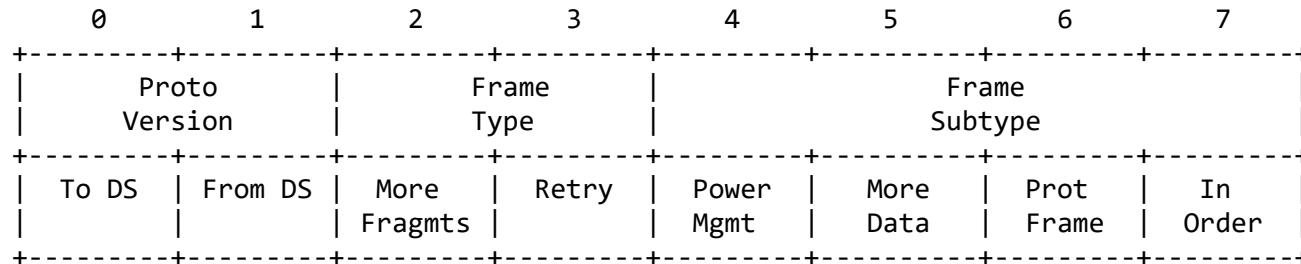
WPA was designed as an intermediate solution to replace WEP and is a subset of WPA2. WPA uses the Temporal Key Integrity Protocol (TKIP), while WPA2 uses the stronger AES/CCMP encryption. Both use per-packet keys and can be used either with a shared key (WPA Personal) or a per-user Secret (WPA Enterprise).

# Frame Format



# Frame Format

## Frame Control Field



- Frame type/subtype  
Identify function of the frame. There are three types: Management, Control and Data.
- To / From DS  
Is the frame headed for the DS/AP or not. Determines interpretation of the address fields.
- Retry  
Is this a retransmission?
- Power Management / More Data  
Indicates a station is going to power-save after transmission / if there is more data buffered at the AP for the receiver.
- Protected Frame  
Is the frame data encrypted?

# Frame Format | Addresses

The address fields of an 802.11 frame are interpreted depending on the To / From DS field values.

To DS	From DS	Address 1	Address 2	Address 3	Address 4	Used for
0	0	DST	SRC	BSSID		IBSS packets
1	0	BSSID	SRC	DST		Packets to the DS/AP
0	1	DST	BSSID	SRC		Packets from the DS/AP
1	1	Rx Addr.	Tx Addr.	DST	SRC	Wireless Bridge (WDS)



# Joining a Wireless Network

# Joining a Wireless Network

Scanning

Authentication

Association

Communication

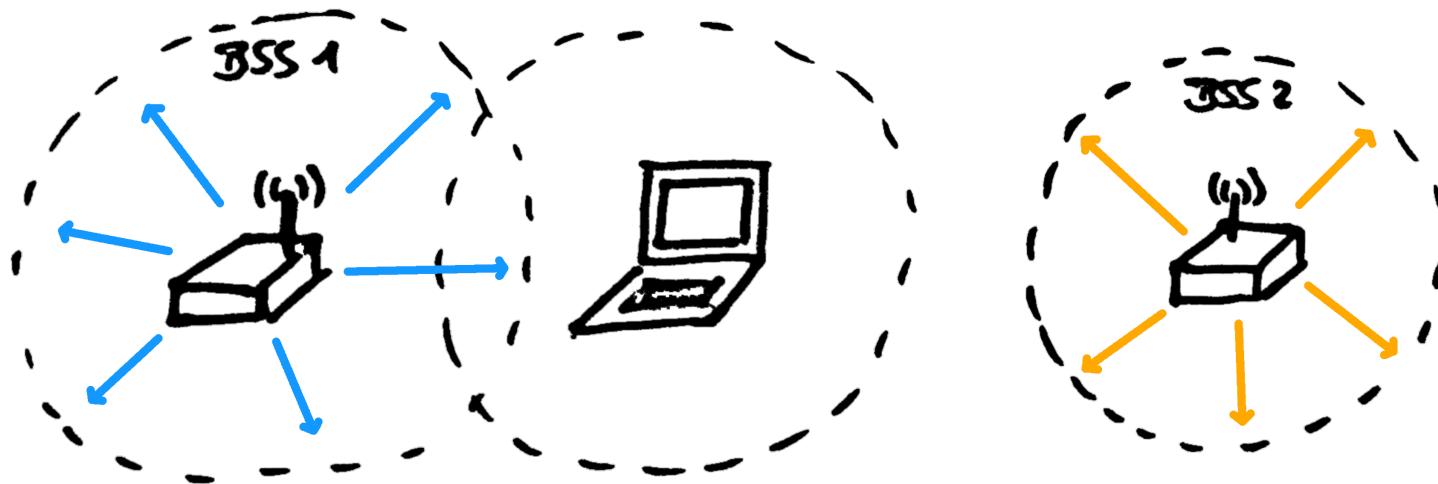
# The Beacon

- Management frame
- Sent in regular intervals (typically ~100ms)
- Announces availability and SSID of an 802.11 network
- Announces connection parameters required for joining the network
  - Supported modulation schemes
  - Supported transmission speeds
- Notifies stations of buffered data at the AP (BSS only)



# Scanning | Passive

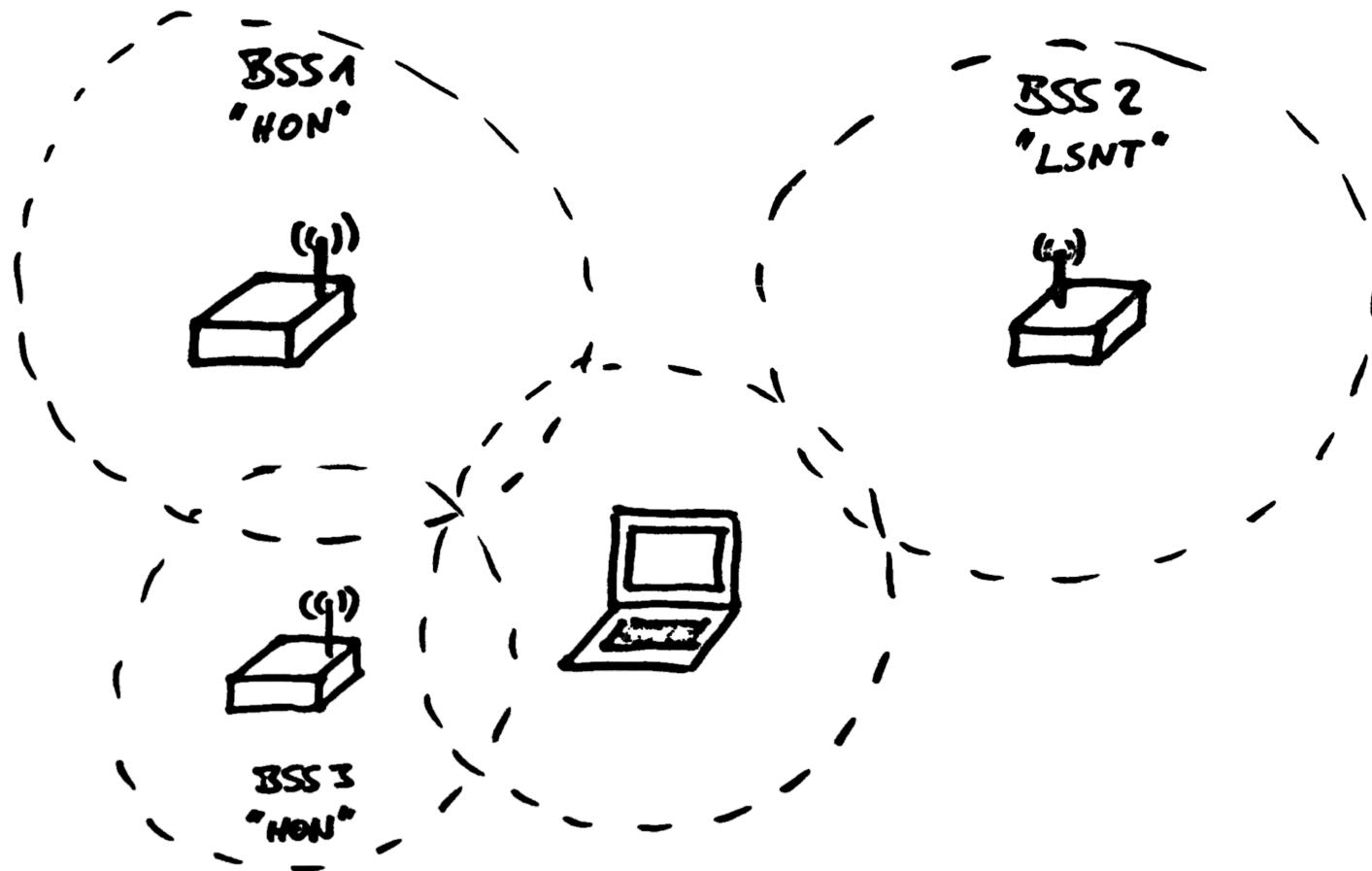
- APs in a BSS send out **beacon frames**
- Stations **record SSID and connection parameters** in local database for later use



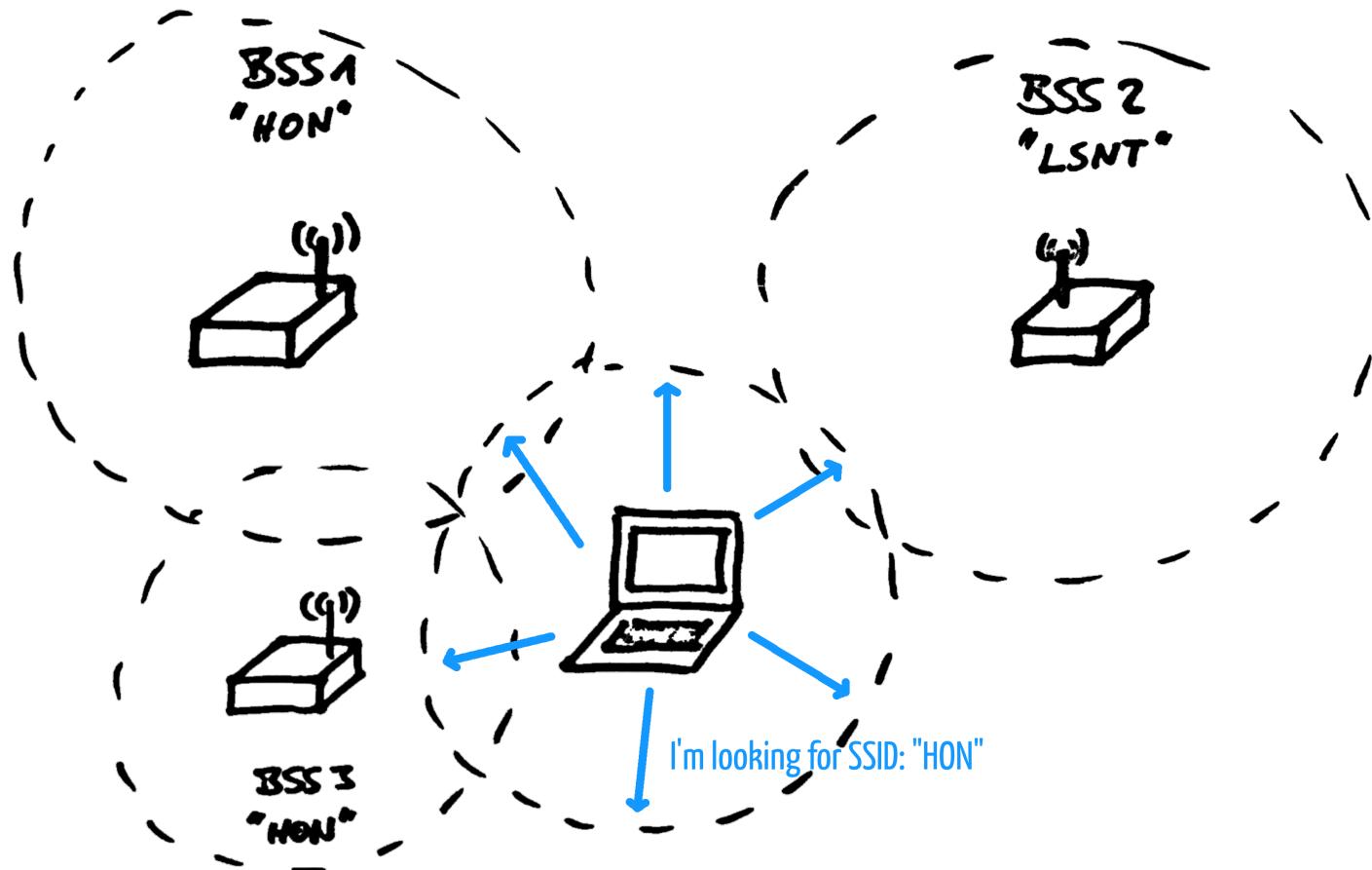
# Scanning | Active

- Stations send out **probe request** frames
- Probe requests contain an **SSID and supported parameters**
- BSSs with the **same SSID** respond with a **probe response** frame
- Probe responses contain **all the information a beacon frame does**

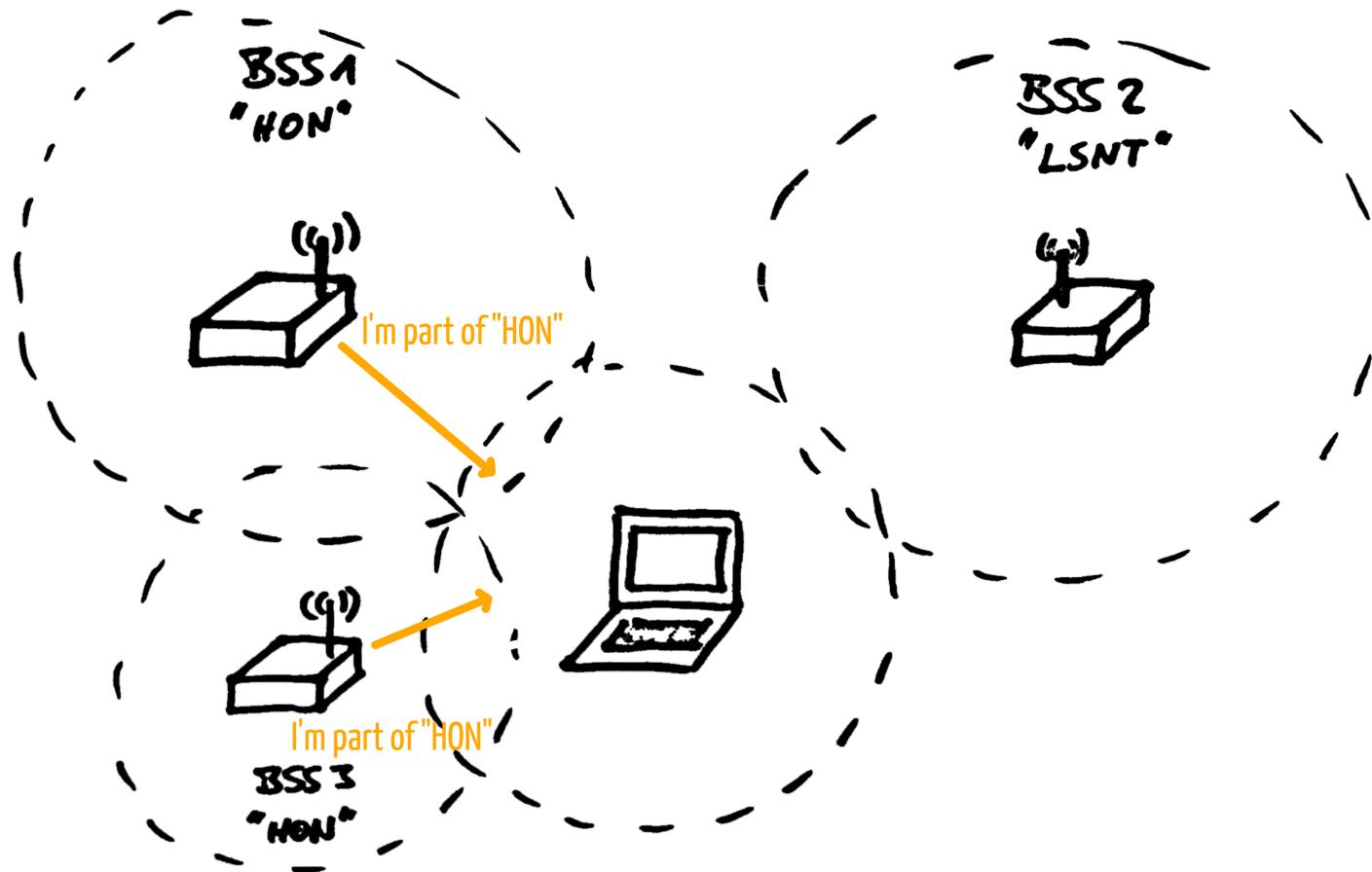
# Scanning | Active



# Scanning | Active

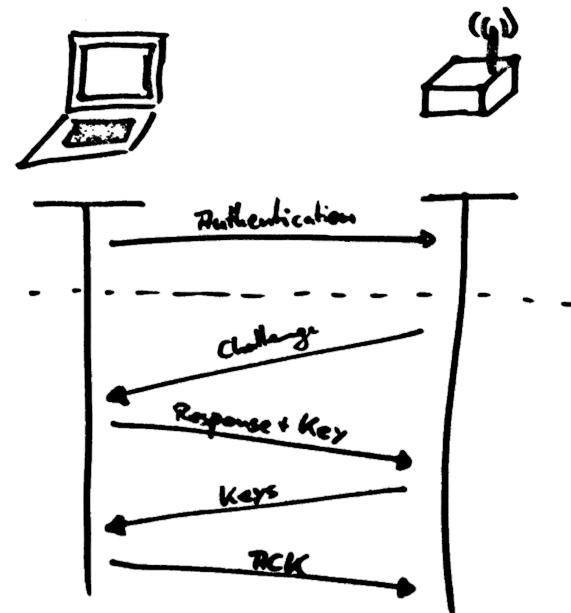


# Scanning | Active



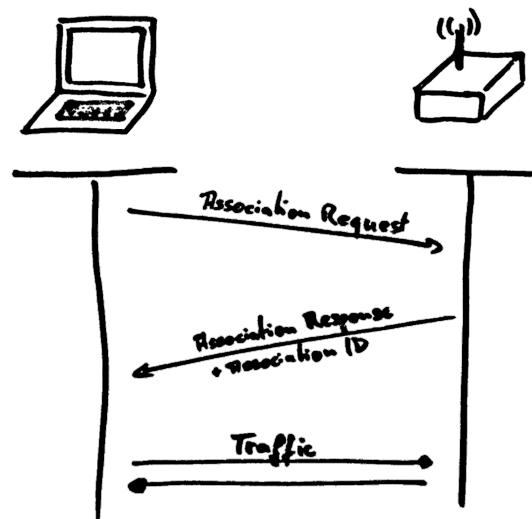
# Authentication

- The station authenticates itself to establish its identity to the network
- During authentication wireless station and AP exchange encryption keys
- Uses a challenge-response four-way handshake



# Association

- AP adds station to its local database
- AP announces the stations presence to the DS  
(usually by sending a gratuitous ARP message on behalf of the station)
- APs can also deny association requests  
(e.g. because the AP is out of available buffer space)



# The Wireless Medium

# The Wireless Medium

- Wireless LAN uses parts of the **Radio Frequency Spectrum** as a transmission medium
- The RF spectrum is divided into different **frequency bands**
- **Most** frequency bands **subject to regulation**
- Wireless LANs use **license-absent ISM** bands
  - Everyone can use them without prior licensing
  - Subject to relatively little regulation

The **wireless channel** has to deal with **unique challenges** compared to guided transmission media.

# Contention

- All stations **contend for transmission time** on the channel
- The **more stations** participate in the same BSS the **higher the contention**
- Multiple wireless LANs may coexist **in the same area**

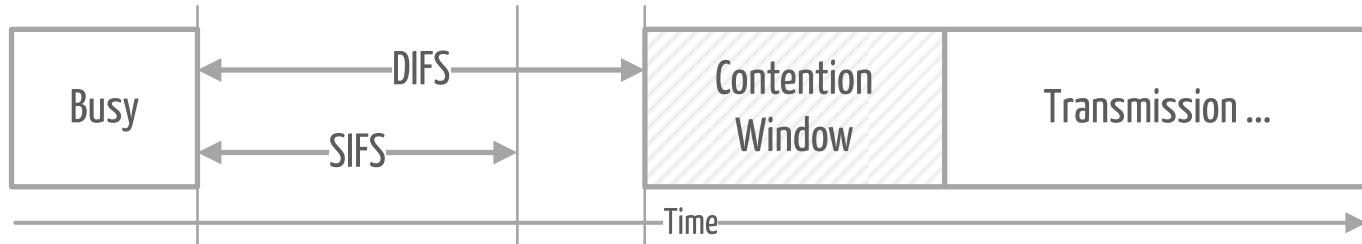
## CSMA/CA (Carrier Sense Multiple Access with Collision Avoidance)

Check if **another station is transmitting** a frame. If the medium is free **long enough**, start transmitting, if not, wait for a random amount of time and retry.

? What about the ACKs?

# Distributed Coordination Function (DCF)

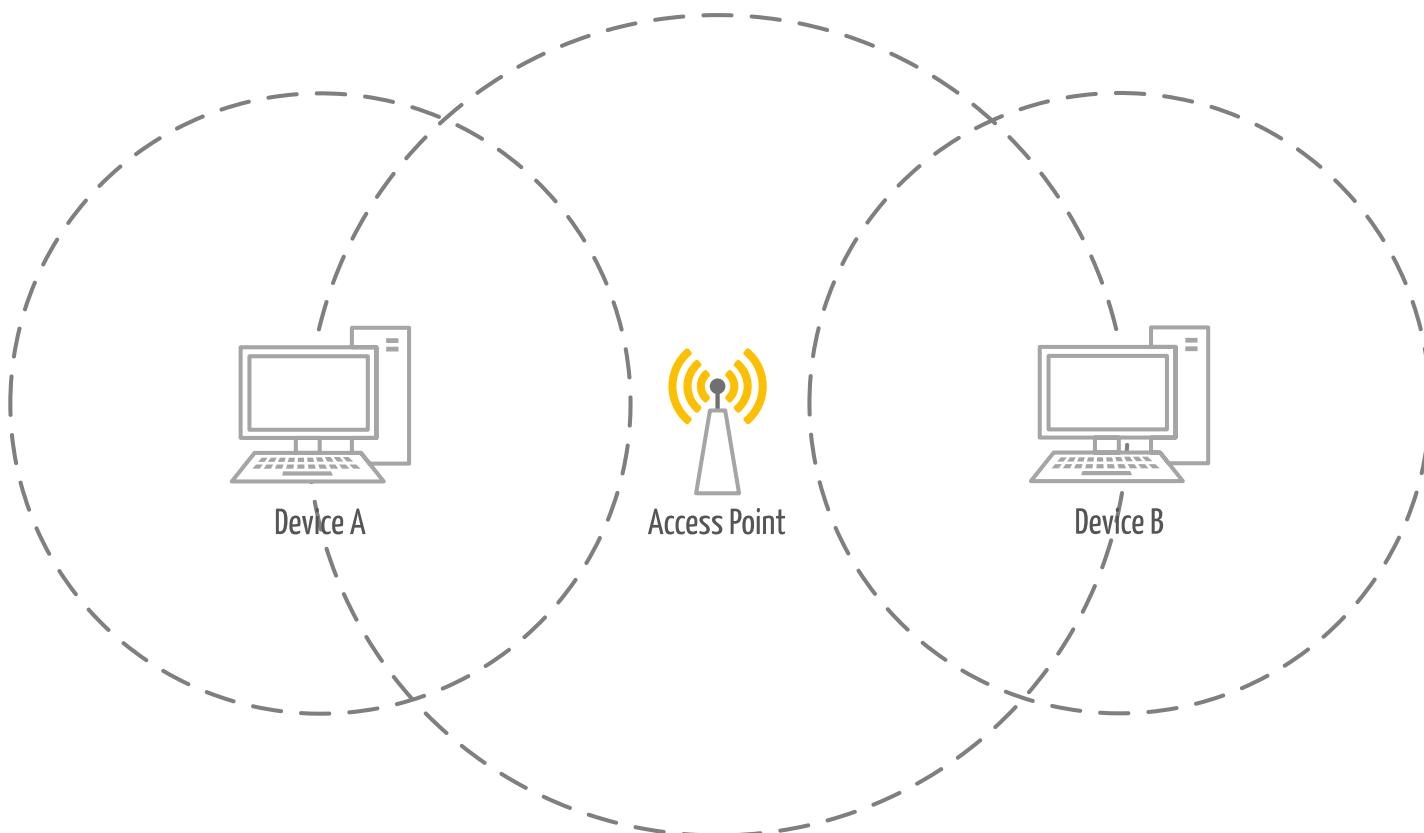
Some frames are **more important** than others, mainly control frames such as **ACKs**.



- The DCF defines several **time intervals** a station must wait before the medium is considered "free".
  - DCF Inter Frame Space (**DIFS**)
  - Short Inter Frame Space (**SIFS**)
- **Low priority** frames (e.g. data frames) have to be queued for **at least one DIFS**.
- **High priority** frames (e.g. ACKs) only have to wait **at least one SIFS**.

# Hidden-Node Problem

⚡ Stations may not see all transmissions in the BSS



# RTS/CTS

802.11 allows stations to **reserve the channel** before transmission using **Request-to-Send (RTS)** and **Clear-to-Send (CTS)** frames.

- Before transmission a station will try to reserve the channel by sending out an **RTS frame to the intended receiver**
- **Every station** receiving the **RTS frame** **will back off**
- The **addressed station** will reply with a **CTS frame**
- **Every station** receiving the **CTS frame** **will back off** as well



- Less collisions
- Less transmission errors



- Overhead
- Additional Latency

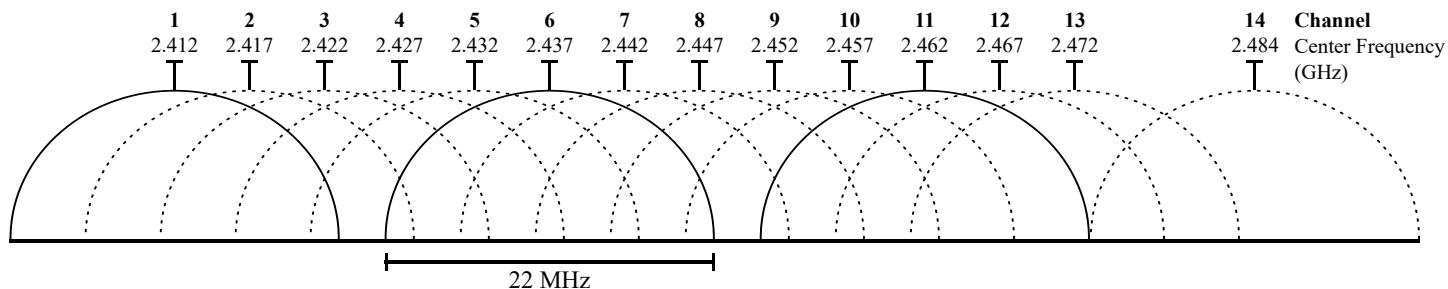
# Interference

## 2.4GHz Band

**Frequency:** 2.4GHz - 2.5GHz

**Bandwidth:** 100MHz

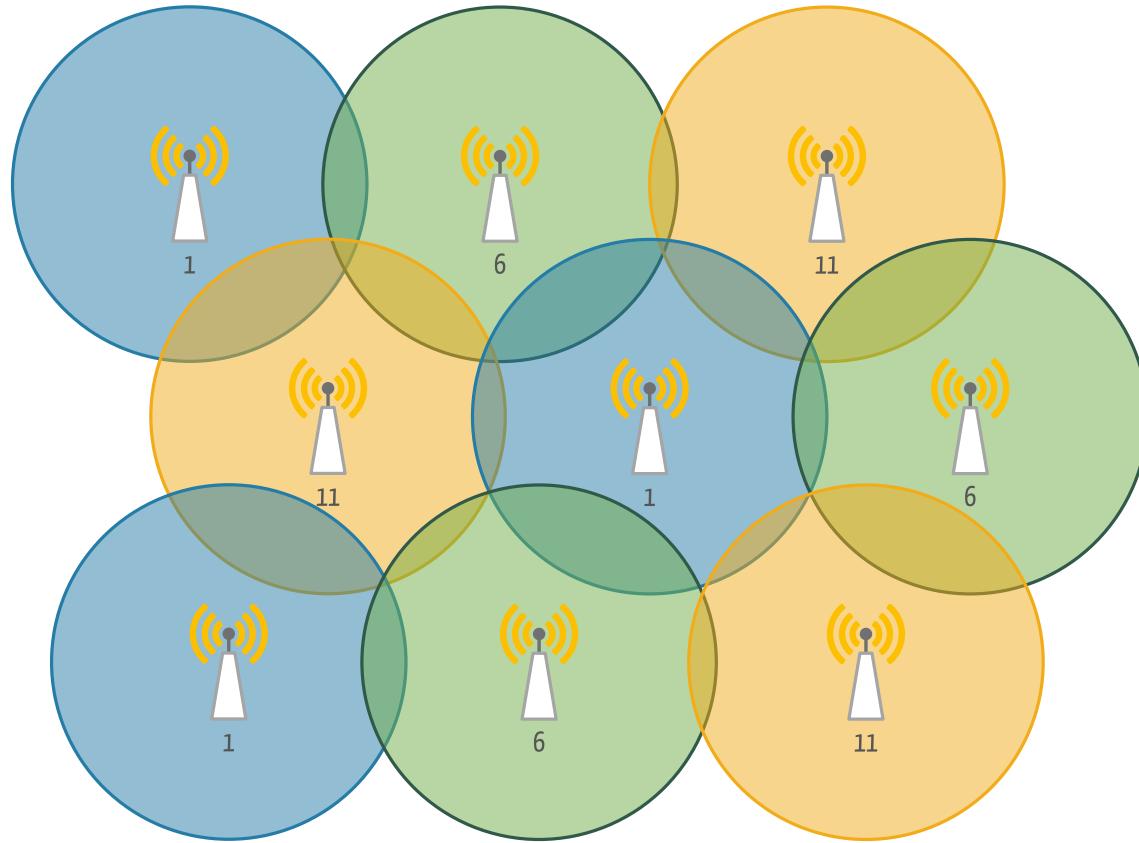
WiFi, Bluetooth, CCTV, Baby Monitors,  
Cordless Phones, Wireless Input  
Devices, Microwaves, ...



By Michael Gauthier, Wireless Networking in the Developing World, via [Wikimedia Commons](#)

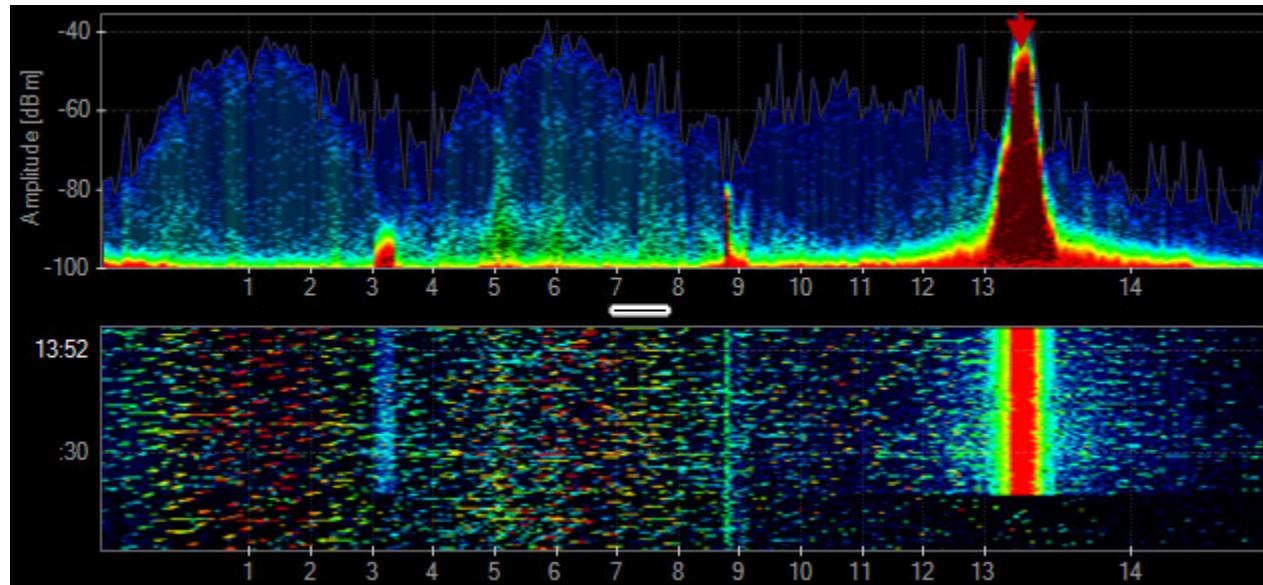
 Many applications use the 2.4GHz band

# Interference



# Interference

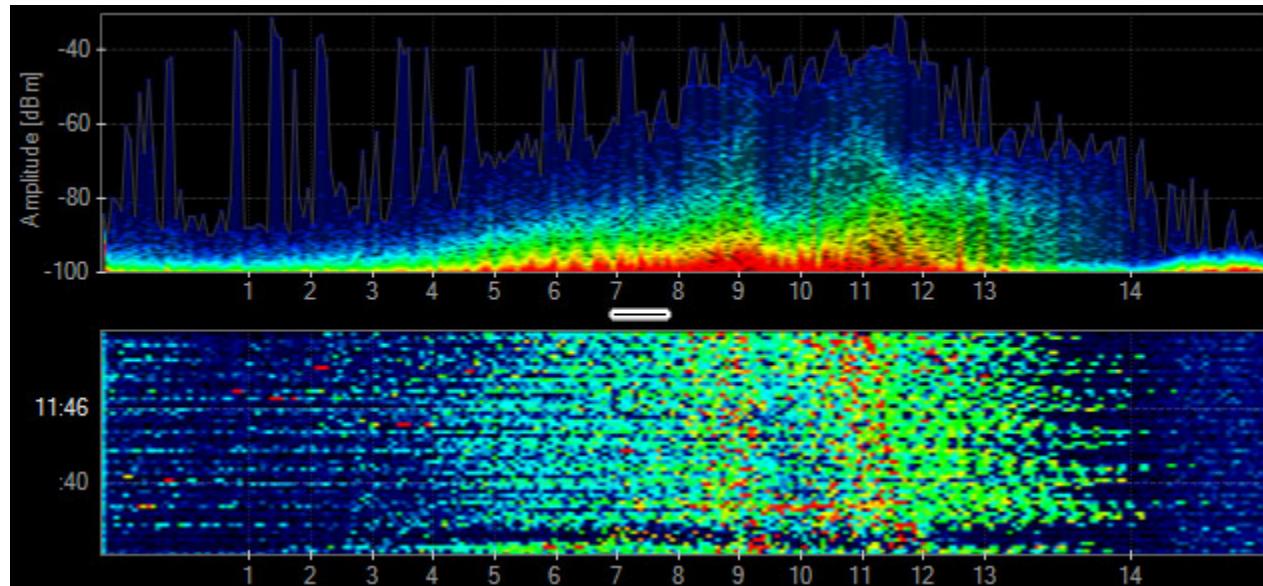
## Cordless Phone



More examples of interference can be found [here](#)

# Interference

## Microwave Oven



More examples of interference can be found [here](#)

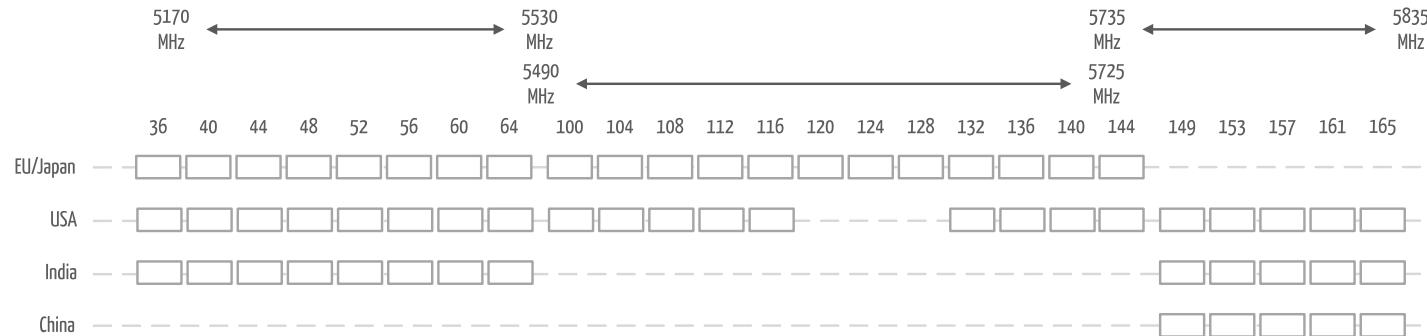
# Interference

## 5GHz Band

**Frequency:** 5.180GHz - 5.825GHz

WiFi, CCTV, Weather Radar

**Bandwidth:** 645MHz



# Band Comparison

	2.4GHz	5GHz
Used by	802.11b/g/n/ac	802.11a/n/ac
Typical Indoor Range	~ 100m	~ 30m
Non-overlapping channels	3	25
Risk of Interference	high	low

When setting up a wireless network it is generally a good idea to use the **5GHz band**. This is especially true in areas with a **high number of wireless networks**.

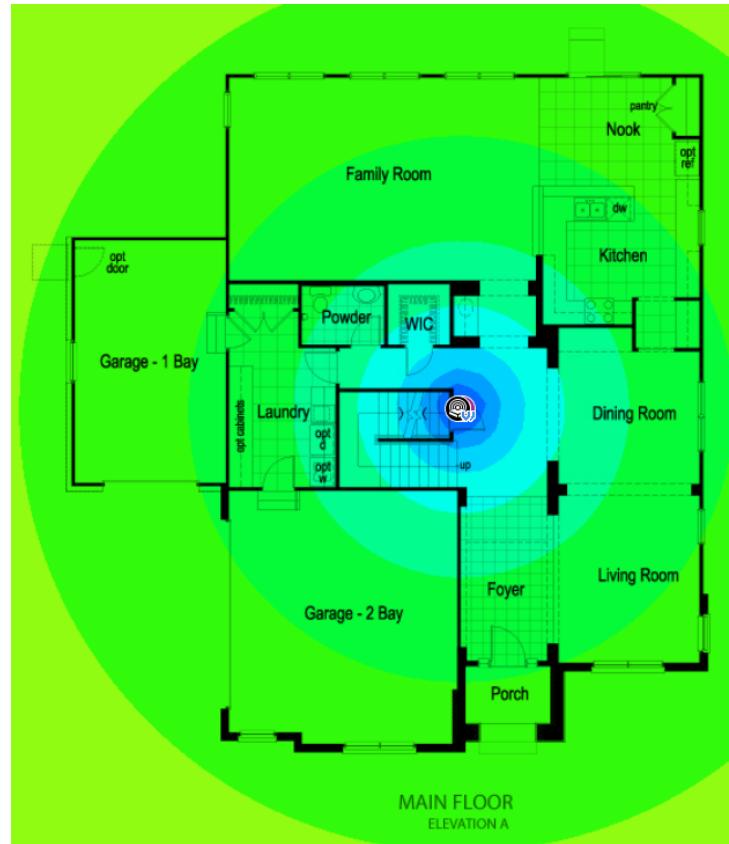
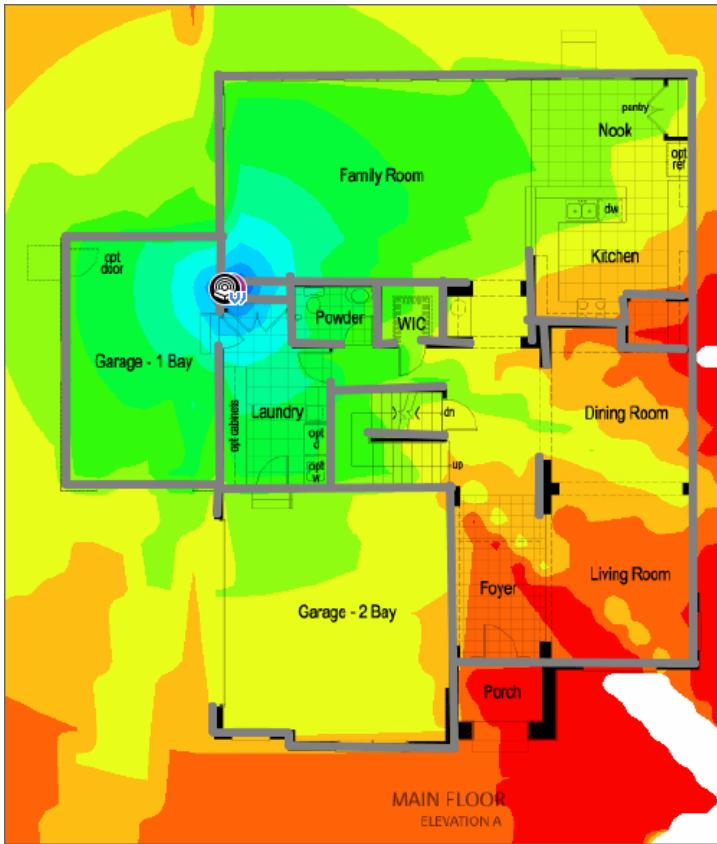
# Signal Attenuation

Radio **signal strength decreases with increasing distance** from the transmitter.  
Different types of walls or other obstructions further decrease signal strength.

Material	Attenuation
Glass (non-coated/-tinted)	2db
Wood	3db
Dry Wall	4db
Cinder Block	5db
Marble	5db
Brick	8db
Concrete	10-15db

An attenuation of **3db** corresponds to a **signal strength reduction of 50%**.

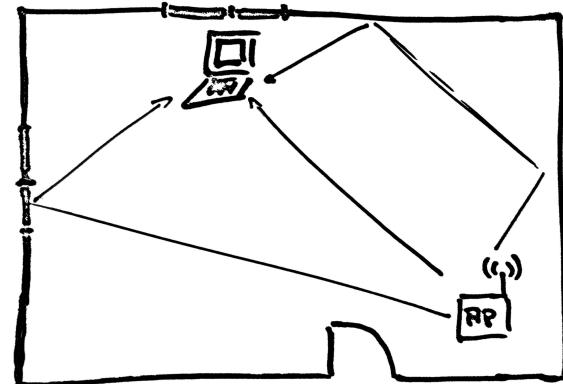
# Signal Attenuation



Placing an AP badly can produce significant **dead spots**.

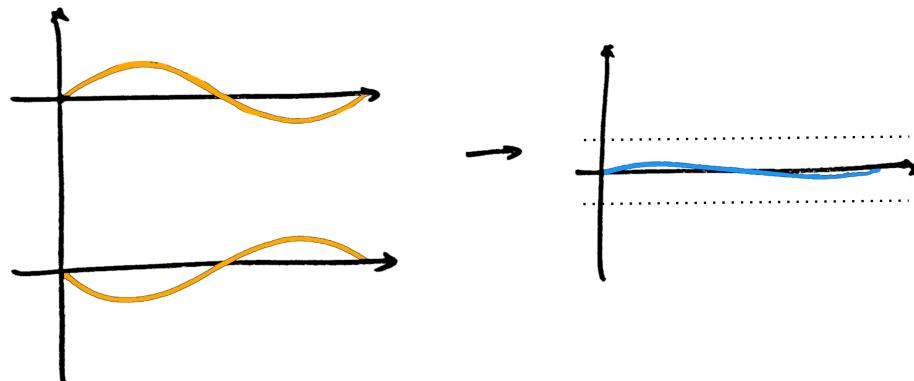
# Multipath Interference

- Transmissions arrive at the receiver over **multiple paths**
- **Same transmission** arrives at **different times**
- Leads to **signal degradation** and **inter-symbol interference**

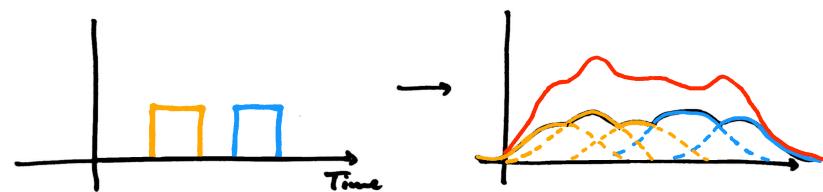


# Multipath Interference

Destructive Superposition



Intersymbol Interference



# Minimizing the Effects of Interference

- Select suitable **transmission speed**
- **Forward Error Correction / Channel Coding**
- **Directional Antennas**
- **Multiple / Smart Antennas**
  - Switched Receive Diversity (SRD)
  - Maximum Ratio Combining (MRC)
  - Beamforming / Beamsteering
- **Smart Modulation**
  - Direct Sequence Spread Spectrum (DSSS)
  - Frequency Hopping Spread Spectrum (FHSS)
  - Orthogonal Frequency Division Multiplexing (OFDM)



No details here, but in **Telecommunications I** and **Telecommunications II**.

# WiFi Myths

Hiding the SSID of the network makes it more secure.

Disabling SSID broadcasts is **not a security measure**.

APs still transmit Beacons, they just don't include the SSID.

Any determined attacker will detect wireless transmissions without the SSID if the network is in use.

❓ **How does your laptop connect to a network not broadcasting its presence?**

It **periodically** sends out **probe requests on all channels**.

Listening for probe requests and responses can tell an attacker all there is to know about a wireless network. In addition an attacker can respond to any SSID requested in a probe request to cause clients to connect to it.

# WiFi Myths

Enabling the MAC address filter on my access point will keep attackers out.

MAC addresses are **not a security measure**.

As in Ethernet networks they can be **easily forged**. **Whitelisted MAC addresses** are **constantly transmitted** by wireless clients using the network.

# WiFi Security

## Encryption

Encryption is the best protection for wireless networks.

### WEP

- Broken
- **Don't use it**

### WPA

- Stop-gap solution
- Uses TKIP

### WPA2

- State of the Art
- Uses AES/CCMP

# WiFi Security | WPS

Wifi Protected Setup is a network security standard to create a secure wireless home network, without requiring any knowledge about WiFi security. Devices are "paired" to exchange security information using one of three methods.

## **PIN:**

A PIN provided by the AP must be entered on the station that is to be added to the network. Every WPS device has to support at least PIN mode.



## **Push Button:**

The user has to push a button on AP and the station that is to be added to the network.

## **NFC:**

The AP and the station (e.g. a mobile phone) exchange security information using NFC.

The **PIN mode of WPS is flawed** in that it is usually very easy to **brute-force the PIN** because of the way the PIN is checked.

In general WPS (or at least the PIN mode) should be disabled.

# Modern WiFi Standards

# IEEE 802.11n

- Predominant wireless LAN standard today
- Supports data rates up to **600Mb/s**
- Supports **2.4GHz and 5GHz** bands

## Improvements over IEEE 802.11

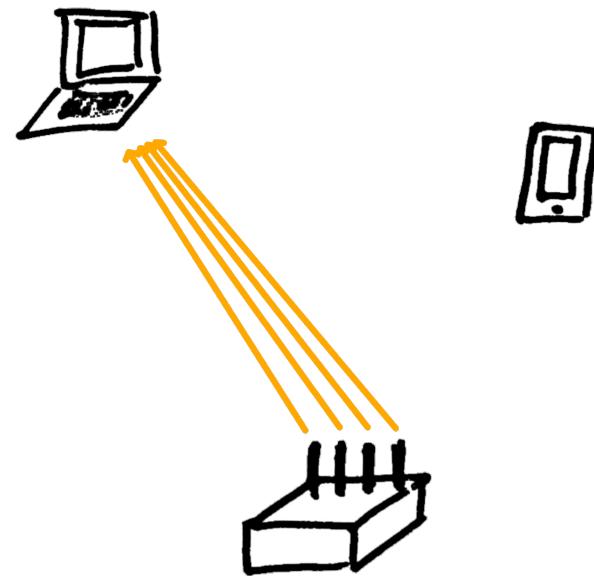
- Supports **wider channels** (20/40MHz)  
Wider channels offer more bandwidth which can be used to transmit more information at a time. As a side-effect however is even higher interference with networks on neighboring channels.
- Uses **MIMO**  
up to **4x4:4**

# MIMO (Multiple Input Multiple Output)

- 💡 Use multiple antennas to boost transmission efficiency

## Directed Transmission (Beamforming)

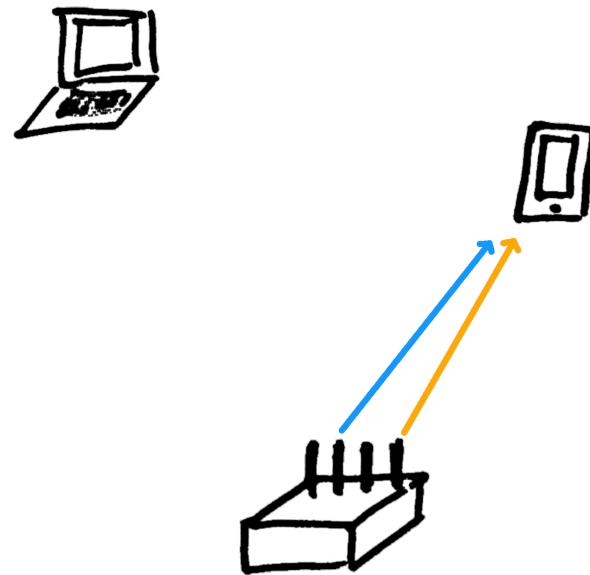
By using all antennas to transmit the same data stream and carefully selecting each antenna's phase and transmission power the signal can be focused into a specific direction.



# MIMO (Multiple Input Multiple Output)

## Multi-Stream Transmission

Using multiple antennas and a suitable **precoding algorithm** MIMO can be used to transmit **multiple data streams in parallel**.



# MIMO (Multiple Input Multiple Output)

The number of supported spatial streams is not necessarily the same as the amount of antennas.

## Notation

$$T \times R : S$$

**T:** Antennas used for transmitting

**R:** Antennas used for receiving

**S:** Number of concurrent data streams

The **maximum data rate** is determined by the **number of streams S**.

Each stream must have its own **radio chain** in addition to its own **transmitting antenna** to leave and **receiving antenna** to arrive at. A **two-stream transmission** requires that both sender and receiver have **at least two radio chains**.

# IEEE 802.11ac

- Next generation wireless LAN standard
- Supports up to **6900 Mbit/s**
- Uses the **5GHz band** only

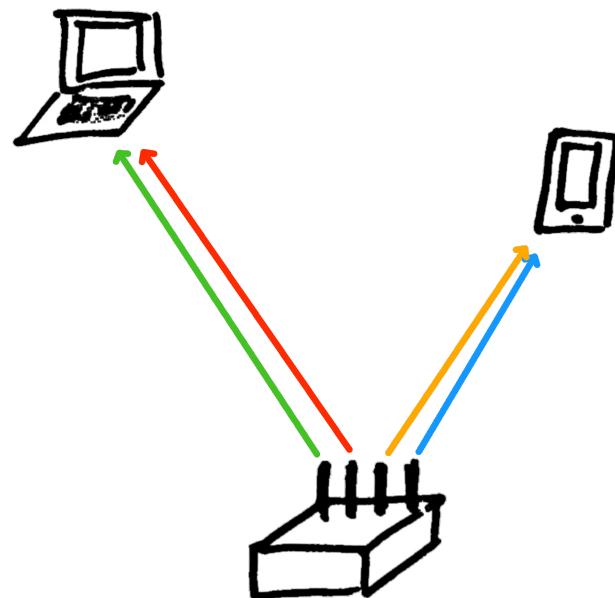
## Improvements over IEEE 802.11

- Supports **even wider channels** (20/40/80/160MHz)  
Wider channels offer more bandwidth which can be used to transmit more information at the same time. A side-effect: There is even higher interference with networks on neighboring channels.
- Supports **MIMO** with more antennas up to **8x8:8**
- Supports **new MIMO mode**

# Multi-User MIMO

With MU-MIMO an AP can transmit **multiple spatial streams** to **separate stations** at the **same time**.

All devices taking part in the transmission have to support MU-MIMO.



# Wrap-Up

## Questions?

### 🏡 Take-Home Messages

- IEEE 802.11 brings **wireless communication to everyone** (home, office, etc.).
- WLAN has **multiple modes of operation**, though **infrastructure mode is the most common**.
- **Wireless channels pose certain problems** (multipath, interference, hidden-node) that traditional wired channels don't have.
- **Security is even more important with WLAN** as there is no "physical" access control.
- **Multiple antenna systems** are the future of wireless communication systems.

### 📘 Further Reading

- IEEE 802, Part 11: Wireless LAN Medium Access Control (MAC) and Physical Layer (PHY) Specifications
- Matthew Gast: "802.11 Wireless Networks : The Definitive Guide"
- Matthew Gast: "802.11n : A Survival Guide"
- Matthew Gast: "802.11ac : A Survival Guide"