

Project 1 (in Java): Linked-list implementation of Stack, Queue, and ordered list. (A simple review of what you had learn in csci 313)

Language: Java //A Java tutorial will be posted in Google Classroom of this class

Project points: 10 pts

Due Date: Soft copy (*.zip) and hard copies (*.pdf):

9/3/2020 Thursday before midnight

+1 early submission: 8/31/2020 Monday before midnight

-1 for 1 day late: 9/4/2020 Friday before midnight

-2 for 2 days late: 9/5//2020 Saturday before midnight

-10/10 : after 9/5/2020 Saturday after midnight

*** Name your soft copy and hard copy files using the naming convention as given in the project submission requirement given in the syllabus.

*** All on-line submission MUST include Soft copy (*.zip) and hard copy (*.pdf) in the same email attachments with correct file names given in the syllabus; otherwise, it would not count as submission.

I. Inputs:

1) inFile (use args[0]): a text file contains a set of positive integers, not in any particular format.

II. Outputs: There will be three output files.

1) outFile1 (use args[1]): for stack outputs.

2) outFile2 (use args[2]): for queue outputs.

3) outFile3 (use args[3]): for orderedList output.

III. Data structure:

- listNode class

- data (int)

- next (listNode)

Method:

- constructor (data) //create a node with given data

- LLStack class

- top (listNode)

Methods:

- constructor (...) // create a new stack with a dummy node, set the data in

the dummy node to -99999 and next to null; and let top points to the dummy node

- push (S, newNode) // puts newNode at the top of S

- listNode pop(S) // if S is not empty, deletes and returns the front node of S.
- bool isEmpty (S) // check to see if the stack S is empty
- printTop (S) // print the data of node on the top of S.
- buildStack (inFile) // build a stack from the data in inFile. See algorithm steps below.
- dumpStack (S, outFile1) // Output to outFile1, the data of node on the top of S, then pop(S).
repeat the process until S is empty.
- LLQueue class
 - head (listNode) // head always points to the dummy node!
 - tail (listNode) // tail always points to the last node of the queue.

Methods:

- constructor(...) // create a new Queue with a dummy node, set the data
in the dummy node to -99999 and next to null; and let both head and tail point to
the dummy node
- insertQ (Q, newNode) // insert the newNode after the tail of Q
- listNode deleteQ (Q) // if Q is not empty,
delete the front node from Q and returns the
// deleted front node.
- bool isEmpty (Q) // check to see if Q is empty, i.e., tail points to
the dummy node.
- (listNode) buildQueue (inFile) // build a queue from the data in inFile. See algorithm steps
below.
- dumpQueue (Q, outFile2) // Output the data in the node after the dummy node to outFile2, then
delete the node after the dummy node. Repeat the process until Q is empty
- LList class

- listHead (listNode)

Methods:

- constructor (...) // create new list with a dummy node, set the data in the dummy node to -99999.
and let listHead points to the dummy node
- (listNode) findSpot (listHead, newNode) // the method uses a "pointer", called Spot, Spot walks
from the beginning of the list until the data in Spot.next node is \geq the data in newNode, it
returns Spot.
- insertOneNode (spot, newNode)
 - // inserting newNode between spot and spot.next.
 - // newNode.next \leftarrow spot.next
 - // spot.next \leftarrow newNode

- (listNode) buildList (inFile) // build an orderedList from the data in inFile. See algorithm steps below.
- printList (...)
 - // from listHead (including dummy node), the method calls printNode(...) and output to outFile3, to the end of the list in the following format:

listHead -->(99999, next's data₁)-->(data₁, next's data₂)..... --> (data_j, NULL)--> NULL

For example:

listHead -->(99999, 0, 8)-->(8, 11) -->(11, 21)..... --> (87, NULL)--> NULL

IV. main ()

Step 0: inFile ← open input file from args[0]
 outFile1, outFile2, outFile3 ← open from args[1], args[2], args[3]

Step 1: S ← buildStack(inFile) // Algorithm steps is given below

Step 2: dumpStack(S, outFile1)
 // on your own; see the method's description in the above

Step 3: close inFile

Step 4: re-open inFile

Step 5: Q ← buildQueue(inFile) // Algorithm steps is given below

Step 6: dumpQueue(Q, outFile2)
 // on your own; see the method's description in the above

Step 7: close inFile

Step 8: re-open inFile

Step 9: LL ← buildList(inFile) // Algorithm steps is given below

Step 10: printList(LL, outFile3)
 // on your own; see the method's description in the above

Step 11: close all files

V. (listNode) buildStack (inFile)

Step 0: S ← Use LLStack constructor to establish a stack

Step 1: data ← read one integer from inFile

Step 2: newNode ← get a listNode with data // Use listNode constructor

Step 3: push(S, newNode) // put newNode onto the top of the stack

Step 4: repeat step 1 to step 3 until inFile is empty.

Step 5: return S

VI. (listNode) buildQueue (inFile)

Step 0: Q \leftarrow Use LList constructor to establish a queue

Step 1: data \leftarrow read one integer from inFile

Step 2: newNode \leftarrow get a listNode with data // Use listNode constructor

Step 3: insertQ(Q, newNode) // put newNode in the back of Q

Step 4: repeat step 1 to step 3 until inFile is empty.

Step 5: return Q

VII. (listNode) buildList (inFile) // in ascending order

Step 0: listHead \leftarrow Use LList constructor to establish a LList

Step 1: data \leftarrow read one integer from inFile

Step 2: newNode \leftarrow get a listNode with data

Step 3: Spot \leftarrow findSpot(listHead, newNode) // see algorithm below
// locate where to insert newNode

Step 4: insertOneNode (Spot, newNode)

Step 5: repeat step 1 to step 3 until inFile is empty.

VIII. (listNode) findSpot(listHead, newNode)

Step 1: Spot \leftarrow listHead

Step 2: if Spot.net != null && newNode.data > Spot.next.data
Spot \leftarrow Spot.next

Step 3: repeat step 2 until condition failed

Step 4: return Spot